

# W90N745 16/32-bit ARM microcontroller Product Data Sheet



# **Revision History**

REVISION	DATE	COMMENTS
A	2006/06/23	Draft
A1	2006/08/30	Add Electrical specification
A2	2006/09/22	Delete Chapter 6: BLOCK DIAGRAM



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# 1. GENERAL DESCRIPTION

The W90N745 is built around an outstanding CPU core, the 16/32 ARM7TDMI RISC processor which designed by Advanced RISC Machines, Ltd. It offers 4K-byte I-cache/SRAM and 4K-byte D-cache/SRAM, is a low power, general purpose integrated circuits. Its simple, elegant, and fully static design is particularly suitable for cost sensitive and power sensitive applications.

One 100/10 Mbit MAC of Ethernet controller is built-in to reduce total system cost.

The W90N745 also provides one USB 1.1 host controller, one USB 1.1 device controller, one AC97/I<sup>2</sup>S controller, one 2-channel GDMA, four independent UARTs, one watchdog timer, two 24-bit timers with 8-bit pre-scale, up to 31 programmable I/O ports, PS2 keyboard controller and an advanced interrupt controller. The external bus interface (EBI) controller provides for SDRAM, ROM/SRAM, flash memory and I/O devices. The system manager includes an internal 32-bit system bus arbiter and a PLL clock controller.

With a wide range of serial communication and Ethernet interfaces, the W90N745 is suitable for communication gateways as well as many other general purpose applications.

# 2. FEATURES

# Architecture

- Fully 16/32-bit RISC architecture
- Little/Big-Endian mode supported
- Efficient and powerful ARM7TDMI core
- Cost-effective JTAG-based debug solution

# External Bus Interface

- 8/16-bit external bus support for ROM/SRAM, flash memory, SDRAM and external I/Os
- Support for SDRAM
- Programmable access cycle (0-7 wait cycle)
- Four-word depth write buffer for SDRAM write data
- Cost-effective memory-to-peripheral DMA interface

### Instruction and Data Cache

- Two-way, set-associative, 4K-byte I-cache and 4K-byte D-cache
- Support for LRU (Least Recently Used) protocol
- Cache can be configured as internal SRAM
- Support cache lock function

# Ethernet MAC Controller

- DMA engine with burst mode
- MAC Tx/Rx buffers (256 bytes Tx, 256 bytes Rx)
- Data alignment logic
- Endian translation
- 100/10 Mbit per second operation
- Full compliance with IEEE standard 802.3
- RMII interface only
- Station Management Signaling
- On-chip CAM (up to 16 destination addresses)
- Full-duplex mode with PAUSE feature
- Long/short packet modes
- PAD generation



#### **DMA Controller**

- 2-channel general DMA for memory-to-memory data transfers without CPU intervention
- Initialed by a software or external DMA request
- Increments or decrements a source or destination address in 8-bit, 16-bit or 32-bit data transfers
- 4-data burst mode

### UART

- Four UART (serial I/O) blocks with interrupt-based operation
- Support for 5-bit, 6-bit, 7-bit or 8-bit serial data transmit and receive
- Programmable baud rates
- 1, <sup>1</sup>/<sub>2</sub> or 2 stop bits
- Odd or even parity
- Break generation and detection
- Parity, overrun and framing error detection
- X16 clock mode
- UART1 supports Bluetooth, and UART2 supports IrDA1.0 SIR

#### Timers

- Two programmable 24-bit timers with 8-bit pre-scaler
- One programmable 20 bit with selectable additional 8-bit prescaler watchdog timer
- One-shot mode, periodical mode or toggle mode operation

#### Programmable I/Os

- 31 programmable I/O ports
- Pins individually configurable to input, output or I/O mode for dedicated signals
- I/O ports are configurable for multiple functions

#### **Advanced Interrupt Controller**

- 24 interrupt sources, including 4 external interrupt sources
- Programmable normal or fast interrupt mode (IRQ, FIQ)
- Programmable as either edge-triggered or level-sensitive for 4 external interrupt sources
- Programmable as either low-active or high-active for 4 external interrupt sources
- Priority methodology is encoded to allow for interrupt daisy-chaining
- Automatically mask out the lower priority interrupt during interrupt nesting



## **USB Host Controller**

- USB 1.1 compliant
- Compatible with Open HCI 1.0 specification
- Supports low-speed and full speed devices
- Build-in DMA for real time data transfer
- Two on-chip USB transceivers with one optionally shared with USB device controller

### **USB Device Controller**

- USB 1.1 compliant
- Support four USB endpoints including one control endpoint and 3 configurable endpoints for rich USB functions

### Two PLLs

- The external clock can be multiplied by on-chip PLL to provide high frequency system clock
- The input frequency range is 3-30MHz; 15MHz is preferred.
- One PLL for both CPU and USB host/device controller
- One PLL for audio I<sup>2</sup>S 12.288/16.934MHz clock source
- Programmable clock frequency

### 4-Channel PWM

- Four 16-bit timers with PWM
- Two 8-bit pre-scalers & Two 4-bit dividers
- Programmable duty control of output waveform (PWM)
- Auto reload mode or one-shot pulse mode
- Dead-zone generator

### I<sup>2</sup>C Master

- 2-channel I<sup>2</sup>C
- Compatible with Philips I<sup>2</sup>C standard, support master mode only
- Support multi master operation
- Clock stretching and wait state generation
- Provide multi-byte transmit operation, up to 4 bytes can be transmitted in a single transfer
- Software programmable acknowledge bit
- Arbitration lost interrupt, with automatic transfer cancellation
- Start/Stop/Repeated Start/Acknowledge generation
- Start/Stop/Repeated Start detection
- Bus busy detection

- Supports 7 bit addressing mode
- Software mode I<sup>2</sup>C

# **Universal Serial Interface (USI)**

- 1-channel USI
- Support USI (Microwire/SPI) master mode
- Full duplex synchronous serial data transfer
- Variable length of transfer word up to 32 bits
- Provide burst mode operation, transmit/receive can be executed up to four times in one transfer
- MSB or LSB first data transfer
- Rx and Tx on both rising or falling edge of serial clock independently
- Two slave/device select lines
- Fully static synchronous design with one clock domain

# 2-Channel AC97/I<sup>2</sup>S Audio Codec Host Interface

- AHB master port and an AHB slave port are offered in audio controller.
- Always 8-beat incrementing burst
- Always bus lock when 8-beat incrementing burst
- When reach middle and end address of destination address, a DMA\_IRQ is requested to CPU automatically

### **KeyPad Scan Interface**

- Scan up to 16 rows by 8 columns with an external 4 to 16 decoder and 4x8 array without auxiliary component
- Programmable debounce time
- One or two keys scan with interrupt and three keys reset function.
- Wakeup CPU from IDEL/Power Down mode

### **PS2 Host Interface**

- APB slave consisted of PS2 protocol.
- Connect IBM keyboard or bar-code reader through PS2 interface.
- Provide hardware scan code to ASCII translation



### **Power management**

- Programmable clock enables for individual peripheral
- IDLE mode to halt ARM core and keep peripheral working
- Power-Down mode to stop all clocks included external crystal oscillator.
- Exit IDLE by all interrupts
  - Exit Power-Down by keypad, USB device and external interrupts

### **Operation Voltage Range**

- 3.0 ~ 3.6 V for IO buffer
- 1.62 ~ 1.98 V for core logic

### **Operation Temperature Range**

• TBD

# **Operating Frequency**

• Up to 80 MHz

# Package Type

• 128-pin LQFP



# 3. PIN DIAGRAM

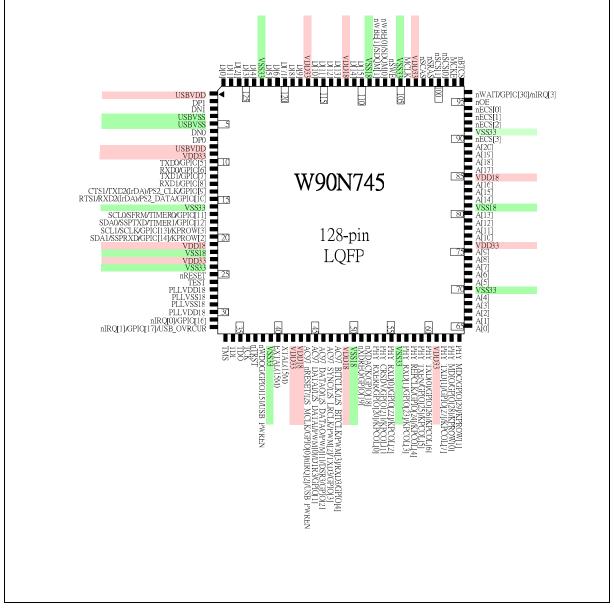


Figure 3.1 Pin Diagram



# 4. PIN ASSIGNMENT

Table 4.1 W90N745 Pins Assignment

PIN NAME	128-PIN LQFP
Clock & Reset	( 3 pins )
EXTAL (15M)	40
XTAL (15M)	41
nRESET	25
JTAG Interface	( 5 pins )
TMS	33
TDI	34
TDO	35
ТСК	36
nTRST	37
External Bus Interface	( 53 pins )
A [20:0]	89-86,84-82,80-77,75-71,69-65
D [15:0]	110-111,113-116,118-122,124-128
nWBE [1;0] /	108,107
SDQM [1:0]	· · · · · · · · · · · · · · · · · · ·
nSCS [1:0]	100,99
nSRAS	101
nSCAS	102
MCKE	98
nSWE	106
MCLK	104
nWAIT /	
GPIO [30] /	96
nIRQ [3]	
nBTCS	97
nECS [3:0]	90,92-94
nOE	95

PIN NAME	128-PIN LQFP
Ethernet Interface	( 10 pins )
PHY_MDC /	
GPIO [29] /	64
KPROW [1]	
PHY_MDIO /	
GPIO [28] /	63
KPROW [0]	
PHY_TXD [1:0] /	
GPIO [27:26] /	62,60
KPCOL [7:6]	
PHY_TXEN /	
GPIO [25] /	59
KPCOL [5]	
PHY_REFCLK /	
GPIO [24] /	58
KPCOL [4]	
PHY_RXD [1:0] /	
GPIO [23:22] /	57,55
KPCOL [3:2]	
PHY_CRSDV /	
GPIO [21] /	54
KPCOL [1]	
PHY_RXERR /	
GPIO [20] /	53
KPCOL [0]	
AC97/I <sup>2</sup> S/PWM/UART3	( 5 pins )
AC97_nRESET /	
I <sup>2</sup> S_MCLK /	
GPIO [0] /	44
nIRQ [2] /	
USB_PWREN	

PIN NAME	128-PIN LQFP
AC97/I <sup>2</sup> S/PWM/UART3	( 5 pins )
AC97_DATAI /	
I²S_DATAI /	
PWM [0] /	45
DTR3 /	
GPIO [1]	
AC97_DATAO /	
I²S_DATAO /	
PWM [1] /	46
DSR3 /	
GPIO [2]	
AC97_SYNC /	
I <sup>2</sup> S_LRCLK /	
PWM [2] /	47
TXD3 /	
GPIO [3]	
AC97_BITCLK /	
I <sup>2</sup> S_BITCLK /	
PWM [3] /	48
RXD3	
GPIO [4]	
USB Interface	( 4 pins )
DP0	7
DN 0	6
DP1	2
DN1	3
Miscellaneous	( 7 pins )
nIRQ [1] /	
GPIO [17] /	32
USB_OVRCUR	
nIRQ [0] /	31
GPIO [16]	51
nWDOG /	
GPIO [15] /	38
USB_PWREN	
TEST	26

PIN NAME	128-PIN LQFP
I <sup>2</sup> C/USI(SPI/MW)	( 4 pins )
SCL0/	
SFRM /	17
TIMER0 /	17
GPIO [11]	
SDA0 /	
SSPTXD /	18
TIMER1 /	10
GPIO [12]	
SCL1 /	
SCLK /	19
GPIO [13] /	10
KPROW [3]	
SDA1 /	
SSPRXD /	20
GPIO [14] /	20
KPROW [2]	
UART0/UART1/UART2/PS2	( 6 pins )
TXD0 /	10
	10
GPIO [5]	
RXD0 /	11
RXD0 / GPIO [6]	11
RXD0 / GPIO [6] TXD1 /	
RXD0 / GPIO [6] TXD1 / GPIO [7]	11 12
RXD0 / GPIO [6] TXD1 / GPIO [7] RXD1 /	12
RXD0 / GPIO [6] TXD1 / GPIO [7] RXD1 / GPIO [8]	
RXD0 / GPIO [6] TXD1 / GPIO [7] RXD1 / GPIO [8] CTS1 /	12
RXD0 / GPIO [6] TXD1 / GPIO [7] RXD1 / GPIO [8] CTS1 / TXD2(IrDA) /	12 13
RXD0 / GPIO [6] TXD1 / GPIO [7] RXD1 / GPIO [8] CTS1 / TXD2(IrDA) / PS2_CLK /	12
RXD0 / GPIO [6] TXD1 / GPIO [7] RXD1 / GPIO [8] CTS1 / TXD2(IrDA) / PS2_CLK / GPIO [9]	12 13
RXD0 / GPIO [6] TXD1 / GPIO [7] RXD1 / GPIO [8] CTS1 / TXD2(IrDA) / PS2_CLK / GPIO [9] RTS1 /	12 13
RXD0 / GPIO [6] TXD1 / GPIO [7] RXD1 / GPIO [8] CTS1 / TXD2(IrDA) / PS2_CLK / GPIO [9] RTS1 / RXD2(IrDA) /	12 13 14
RXD0 / GPIO [6] TXD1 / GPIO [7] RXD1 / GPIO [8] CTS1 / TXD2(IrDA) / PS2_CLK / GPIO [9] RTS1 /	12 13

**\_\_\_\_** winbond **\_\_\_** 

PIN NAME	128-PIN LQFP
XDMA	( 2 pins )
nXDREQ /	51
GPIO [19] /	51
nXDACK /	52
GPIO [18] / 52	
Power/Ground	( 36 pins )
VDD18	21,43,49,85,112
VSS18	22,50,81,109
VDD33	9,23,42,61,76,103,117
VSS33	16,24,39,56,70,91,105,123
USBVDD	1,8
USBVSS	4,5
PLLVDD18	27,30
PLLVSS18	28,29

# 5. PIN DESCRIPTION

# Table 5.1 W90N745 Pins Description

PIN NAME	ΙΟ ΤΥΡΕ	DESCRIPTION
Clock & Reset		
EXTAL (15M)	I	15MHz External Clock / Crystal Input
XTAL (15M)	0	15MHz Crystal Output
nRESET	IS	System Reset, active-low
JTAG Interface		
TMS	IUS	JTAG Test Mode Select, internal pull-up with 70K ohm
TDI	IUS	JTAG Test Data in, internal pull-up with 70K ohm
TDO	0	JTAG Test Data out
ТСК	IDS	JTAG Test Clock, internal pull-down with 58K ohm
nTRST	IUS	JTAG Reset, active-low, internal pull-up with 70K ohm
External Bus Interfac	e	
A [20:18]	0	Address Bus (MSB) of external memory and IO devices.
A [17:0]	IOS	Address Bus of external memory and IO devices.
D [15:0]	IOS	Data Bus (LSB) of external memory and IO device.
nWBE [1:0] /	IOS	Write Byte Enable for specific device (nECS [1:0]).
SDQM [1:0]	105	Data Bus Mask signal for SDRAM (nSCS [1:0]), active-low.
nSCS [1:0]	0	SDRAM chip select for two external banks, active-low.
nSRAS	0	Row Address Strobe for SDRAM, active-low.
nSCAS	0	Column Address Strobe for SDRAM, active-low.
MCKE	0	SDRAM Clock Enable, active-high
nSWE	0	SDRAM Write Enable, active-low
MCLK	0	System Master Clock Out, SDRAM clock, output with slew-rate control
nWAIT /	IUS	External Wait, active-low. This pin indicates that the external devices need more active cycle during access operation.
GPIO[30] / nIRQ3	100	General Programmable In/Out Port GPIO[30]. If memory and IO devices in EBI do not need wait request, it can be configured as GPIO[30] or nIRQ3.
nBTCS	0	ROM/Flash Chip Select, active-low.
nECS [3:0]	IO	External I/O Chip Select, active-low.
nOE	0	ROM/Flash, External Memory Output Enable, active-low.

PIN NAME	ΙΟ ΤΥΡΕ	DESCRIPTION	
Ethernet Interface	Ethernet Interface		
PHY_MDC / GPIO [29] / KPROW [1]	IOU	RMII Management Data Clock for Ethernet. It is the reference clock of MDIO. Each MDIO data will be latched at the rising edge of MDC clock. General Programmable In/Out Port [29] Keypad ROW[1] scan output.	
PHY_MDIO / GPIO [28] / KPROW [0]	Ю	RMII Management Data I/O for Ethernet. It is used to transfer RMII control and status information between PHY and MAC. General Programmable In/Out Port [28] Keypad ROW[0] scan output.	
PHY_TXD [1:0] / GPIO [27:26] / KPCOL [7:6]	IOU	2-bit Transmit Data bus for Ethernet. General programmable In/Out Port [27:26] Keypad column input [7:6], active low	
PHY_TXEN / GPIO [25] / KPCOL [5]	IOU	PHY_TXEN shall be asserted synchronously with the first 2-bit of the preamble and shall remain asserted while all di-bits to be transmitted are presented. Of course, it is synchronized with PHY_REFCLK. General Programmable In/Out Port [25] Keypad column input [5], active low	
PHY_REFCLK / GPIO [24] / KPCOL [4]	IOS	Reference Clock. The clock shall be 50MHz +/- 50 ppm with minimum 35% duty cycle at high or low state. General Programmable In/Out port [24] Keypad column input [4], active low	
PHY_RXD [1:0] / GPIO [23:22] / KPCOL [3:2]	IOS	2-bit Receive Data bus for Ethernet. General Programmable In/Out Port [23:22] Keypad column input [3:2], active low	
PHY_CRSDV / GPIO [21] / KPCOL [1]	IOS	Carrier Sense / Receive Data Valid for Ethernet. The PHY_CRSDV shall be asserted by PHY when the receive medium is non-idle. Loss of carrier shall result in the de-assertion of PHY_CRSDV synchronous to the cycle of PHY_REFCLK, and only on 2-bit receive data boundaries. General Programmable In/Out port [21] Keypad column input [1], active low	
PHY_RXERR / GPIO [20] / KPCOL [0]	IOS	Receive Data Error for Ethernet. It indicates a data error detected by PHY.The assertion should be lasted for longer than a period of PHY_REFCLK. When PHY_RXERR is asserted, the MAC will report a CRC error. General programmable In/Out port [20] Keypad column input [0], active low	

	ΙΟ ΤΥΡΕ	DESCRIPTION
PIN NAME		DESCRIPTION
AC97/I <sup>2</sup> S/PWM/UART3		
AC97_nRESET /		AC97 CODEC Host Interface RESET Output.
I <sup>2</sup> S_MCLK /		I <sup>2</sup> S CODEC Host Interface System Clock Output.
GPIO [0] /	IOU	General Purpose In/Out port [0]
nIRQ [2] /		External interrupt request.
USB_PWREN		USB host power enable output
AC97_DATAI /		AC97 CODEC Host Interface Data Input.
I <sup>2</sup> S_DATAI /		I <sup>2</sup> S CODEC Host Interface Data Input.
PWM [0] /	IOU	PWM Channel 0 output.
DTR3 /		Data Terminal Ready for UART3.
GPIO [1]		General Purpose In /Out port [1]
AC97_DATAO /		AC97 CODEC Host Interface Data Output.
I <sup>2</sup> S_DATAO /		I <sup>2</sup> S CODEC Host Interface Data Output.
PWM [1] /	IOU	PWM Channel 1 output.
DSR3 /		Data Set Ready for UART3.
GPIO [2]		General Purpose In/Out port [2]
AC97_SYNC /		AC97 CODEC Host Interface Synchronous Pulse Output.
I <sup>2</sup> S_LRCLK /		I <sup>2</sup> S CODEC Host Interface Left/Right Channel Select Clock.
PWM [2] /	IOU	PWM Channel 2 output.
TXD3 /		Transmit Data for UART3.
GPIO [3]		General Purpose In/Out port [3]
AC97 BITCLK /		AC97 CODEC Host Interface Bit Clock Input.
I <sup>2</sup> S_BITCLK /		I <sup>2</sup> S CODEC Host Interface Bit Clock.
PWM [3] /	IOS	PWM Channel 3 output.
RXD3 /		Receive Data for UART3.
GPIO [4]		General Purpose In/Out port [4].
USB Interface		
DP0	IO	Differential Positive USB IO signal
DN0	ю	Differential Negative USB IO signal
DP1	10	Differential Positive USB IO signal
DN1	10	Differential Negative USB IO signal
Miscellaneous		
nIRQ [1:0] /		External Interrupt Request
GPIO [17:16] /	IOU	General Purpose I/O
USB_OVRCUR		nIRQ1 is used as USB host over-current detection input
nWDOG /		Watchdog Timer Timeout Flag and Keypad 3-keys reset output, active low
GPIO [15] /	IOU	General Purpose In/output
USB_PWREN		USB host power switch enable output
TEST	IDS	This test pin must be short to ground or left unconnected

PIN NAME	ΙΟ ΤΥΡΕ	DESCRIPTION
I <sup>2</sup> C/USI		
SCL0 /		I <sup>2</sup> C Serial Clock Line 0.
SFRM /	IOU	USI Serial Frame.
TIMER0 /	100	Timer0 time out output.
GPIO [11]		General Purpose In/Out port [11].
SDA0 /		I <sup>2</sup> C Serial Data Line 0
SSPTXD /	IOU	USI Serial Transmit Data
TIMER1 /	100	Timer1 time out output
GPIO [12]		General Purpose In/Out port [12]
SCL1 /		I <sup>2</sup> C Serial Clock Line 1
SCLK /	IOU	USI Serial Clock
GPIO [13] /	100	General Purpose In/Out port [13]
KPROW [3]		Keypad row scan output [3]
SDA1 /		I <sup>2</sup> C Serial Data Line 1
SSPRXD /	IDU	USI Serial Receive Data
GPIO [14] /	IDU	General Purpose In/Out port [14]
KPROW [2]		Keypad scan output [2]
UART0/UART1/UA	RT2	
TXD0 /	IOU	UART0 Transmit Data.
GPIO [5]	100	General Purpose In/Out [5]
RXD0 /	IOU	UART0 Receive Data.
GPIO [6]	100	General Purpose In/Out [6]
TXD1 /	IOU	UART1 Transmit Data.
GPIO [7]	100	General Purpose In/Out [7]
RXD1 /	IOU	UART1 Receive Data.
GPIO [8]	100	General Purpose In/Out [8]
CTS1/		UART1 Clear To Send for Bluetooth application
TXD2(IrDA) /	IOU	UART2 Transmit Data supporting SIR IrDA.
PS2_CLK /	100	PS2 Interface Clock Input/Output
GPIO [9]		General Purpose In/Out [9]
RTS1/		UART1 Request To Send for Bluetooth application
RXD2(IrDA) /	IOU	UART2 Receive Data supporting SIR IrDA.
PS2_DATA /	100	PS2 Interface Bi-Directional Data Line.
GPIO [10]		General Purpose In/Out [10]
XDMA		
nXDREQ /	IO	External DMA Request.
GPIO [19] /		General Purpose In/Out [19]
nXDACK /	IO	External DMA Acknowledgement.
GPIO [18] /		General Purpose In/Out [18]

PIN NAME	ΙΟ ΤΥΡΕ	DESCRIPTION
Power/Ground	-	
VDD18	Р	Core Logic power (1.8V)
VSS18	G	Core Logic ground (0V)
VDD33	Р	IO Buffer power (3.3V)
VSS33	G	IO Buffer ground (0V)
USBVDD	Р	USB power (3.3V)
USBVSS	G	USB ground (0V)
DVDD18	Р	PLL Digital power (1.8V)
DVSS18	G	PLL Digital ground (0V)
AVDD18	Р	PLL Analog power (1.8V)
AVSS18	G	PLL Analog ground (0V)

# **FEESE winbond**

PIN NO.	DEFAULT	FUNCTION0	FUNCTION1	FUNCTION2	FUNCTION3		
			Device Interface				
1	USBVDD	USBVDD	-	-	-		
2	DP1	DP1	-	-	-		
3	DN1	DN1	-	-	-		
4	USBVSS	USBVSS	-	-	-		
5	USBVSS	USBVSS	-	-	-		
6	DN0	DN0	-	-	-		
7	DP0	DP0	-	-	-		
8	USBVDD	USBVDD	-	-	-		
9	VDD33	VDD33	-	-	-		
		UART[2:0]	PS2 Interface				
10	GPIO[5]	GPIO[5]	UART_TXD0	-	-		
11	GPIO[6]	GPIO[6]	UART_RXD0	-	-		
12	GPIO[7]	GPIO[7]	UART_TXD1	-	-		
13	GPIO[8]	GPIO[8]	UART_RXD1	-	-		
14	GPIO[9]	GPIO[9]	UART_TXD2	UART_CTS1	PS2_CLK		
15	GPIO[10]	GPIO[10]	UART_RXD2	UART_RTS1	PS2_DATA		
16	VSS33	VSS33	-	-	-		
		I <sup>2</sup> C/US	I Interface				
17	GPIO[11]	GPIO[11]	I <sup>2</sup> C_SCL0	SSP_FRAM	TIMER0		
18	GPIO[12]	GPIO[12]	I <sup>2</sup> C_SDA0	SSP_TXD	TIMER1		
19	GPIO[13]	GPIO[13]	I <sup>2</sup> C_SCL1	SSP_SCLK	KPI_ROW[3]		
20	GPIO[14]	GPIO[14]	I <sup>2</sup> C_SDA1	SSP_RXD	KPI_ROW[2]		
21	VDD18	VDD18	-	-	-		
22	VSS18	VSS18	-	-	-		
23	VDD33	VDD33	-	-	-		
24	VSS33	VSS33	-	-	-		
		System R	eset & TEST				
25	nRESET	nRESET	-	-	-		
26	TEST	TEST	-	-	-		

**FEESE winbond** 

		PLL Po	wer/Ground							
27	PLL_VDD18	PLL_VDD18	-	-	-					
28	PLL_VSS18	PLL_VSS18	-	-	-					
29	PLL_VSS18	PLL_VSS18	-	-	-					
30	PLL_VDD18	PLL_VDD18	-	-	-					
		External IRQ[1:0	)]/USB Over Current							
31	GPIO[16]	GPIO[16]	nIRQ [0]	-	-					
32	GPIO[17]	GPIO[17]	nIRQ [1]	USB_OVRCUR	-					
	JTAG Interface									
33	TMS	TMS	-	-	-					
34	TDI	TDI	-	-	-					
35	TDO	TDO	-	-	-					
36	тск	ТСК	-	-	-					
37	nTRST	nTRST	-	-	-					
		WatchDog/U	SB Power Enable							
38	GPIO[15]	GPIO[15]	nWDOG	USB_PWREN	-					
39	VSS33	VSS33	-	-	-					
		Syste	em Clock							
40	EXTAL(15M)	EXTAL(15M)	-	-	-					
41	XTAL(15M)	XTAL(15M)	-	-	-					
42	VDD33	VDD33	-	-	-					
43	VDD18	VDD18	-	_	-					

# **FEES winbond**

PIN NO.	DEFAULT	FUNCTION0	FUNCTION1	FUNCTION2	FUNCTION3
		AC97/I <sup>2</sup> S/PWN	/UART3 Interface		
			AC97_nRESET		
44	GPIO[0]	GPIO[0]	or	nIRQ [2]	USB_PWREN
			I <sup>2</sup> SMCLK		
			AC97_DATAI		
45	GPIO[1]	GPIO[1]	or	PWM0	UART_DTR3
			I <sup>2</sup> SDATAI		
46	GPIO[2]	CDIO[2]	AC97_DATAO		
40	GFIO[2]	GPIO[2]	or I²SDATAO	PWM1	UART_DSR3
			AC97_SYNC		
47	GPIO[3]	GPIO[3]	or	PWM2	UART_TXD3
			I <sup>2</sup> SLRCLK		
			AC97_BITCLK		
48	GPIO[4]	GPIO[4]	or	PWM3	UART_RXD3
			I <sup>2</sup> SBITCLK		
49	VDD18	VDD18	-	-	-
50	VSS18	VSS18	-	-	-
			MAREQ		
51	GPIO[19]	GPIO[19]	nXDREQ	-	-
52	GPIO[18]	GPIO[18]	nXDACK	-	-
			/KeyPad Interface		
53	GPIO[20]	GPIO[20]	PHY_RXERR	KPI_COL[0]	-
54	GPIO[21]	GPIO[21]	PHY_CRSDV	KPI_COL[1]	-
55	GPIO[22]	GPIO[22]	PHY_RXD[0]	KPI_COL[2]	-
56	VSS33	VSS33	-	-	-
57	GPIO[23]	GPIO[23]	PHY_RXD[1]	KPI_COL[3]	-
58	GPIO[24]	GPIO[24]	PHY_REFCLK	KPI_COL[4]	-
59	GPIO[25]	GPIO[25]	PHY_TXEN	KPI_COL[5]	-
60	GPIO[26]	GPIO[26]	PHY_TXD[0]	KPI_COL[6]	-
61	VDD33	VDD33	-	-	-
62	GPIO[27]	GPIO[27]	PHY_TXD[1]	KPI_COL[7]	-
63	GPIO[28]	GPIO[28]	PHY_MDIO	KPI_ROW[0]	
64	GPIO[29]	GPIO[29]	PHY_MDC	KPI ROW[1]	

**FEES winbond** 

PIN NO.	DEFAULT	FUNCTION0	FUNCTION1	FUNCTION2	FUNCTION3
		Memory Add	ress/Data/Control	_	
65	A[0]	A[0]	-	-	-
66	A[1]	A[1]	-	-	-
67	A[2]	A[2]	-	-	-
68	A[3]	A[3]	-	-	-
69	A[4]	A[4]	-	-	-
70	VSS33	VSS33	-	-	-
71	A[5]	A[5]	-	-	-
72	A[6]	A[6]	-	-	-
73	A[7]	A[7]	-	-	-
74	A[8]	A[8]	-	-	-
75	A[9]	A[9]	-	-	-
76	VDD33	VDD33	-	-	-
77	A[10]	A[10]	-	-	-
78	A[11]	A[11]	-	-	-
79	A[12]	A[12]	-	-	-
80	A[13]	A[13]	-	-	-
81	VSS18	VSS18	-	-	-
82	A[14]	A[14]	-	-	-
83	A[15]	A[15]	-	-	-
84	A[16]	A[16]	-	-	-
85	VDD18	VDD18	-	-	-
86	A[17]	A[17]	-	-	_
87	A[18]	A[18]	-	-	-
88	A[19]	A[19]	-	-	-
89	A[20]	A[20]	-	-	-
90	nECS[3]	nECS[3]	-	-	-
91	VSS33	VSS33	-	-	-

# **FEES winbond**

PIN NO.	DEFAULT	FUNCTION0	FUNCTION1	FUNCTION2	FUNCTION3	
		Memory Addr	ess/Data/Control			
92	nECS[2]	nECS[2]	-	-	-	
93	nECS[1]	nECS[1]	-	-	-	
94	nECS[0]	nECS[0]	-	-	-	
95	nOE	nOE	-	-	-	
96	nWAIT	GPIO[30]	nWAIT	nIRQ [3]	-	
97	nBTCS	nBTCS	-	-	-	
98	MCKE	MCKE	-	-	-	
99	nSCS[0]	nSCS[0]	-	-	-	
100	nSCS[1]	nSCS[1]	-	-	-	
101	nSRAS	nSRAS	-	-	-	
102	nSCAS	nSCAS	-	-	-	
103	VDD33	VDD33	-	-	-	
104	MCLK	MCLK	-	-	-	
105	VSS33	VSS33	-	-	-	
106	nSWE	nSWE	-	-	-	
107	nWBE/SDQM[0]	nWBE or SDQM[0]				
108	nWBE/SDQM[1]	nWBE or SDQM[1]				
109	VSS18	VSS18	-	-	-	
110	D[15]	D[15]	-	-	-	
111	D[14]	D[14]	-	-	-	
112	VDD18	VDD18	-	-	-	
113	D[13]	D[13]	-	-	-	
114	D[12]	D[12]	-	-	-	
115	D[11]	D[11]	-	-	-	
116	D[10]	D[10]	-	-	-	
117	VDD33	VDD33	-	-	-	
118	D[9]	D[9]	-	-	-	
119	D[8]	D[8]	-	-	-	
120	D[7]	D[7]	_	-	-	

# **FEESS** winbond

PIN NO.	DEFAULT	FUNCTION0	FUNCTION1	FUNCTION2	FUNCTION3					
		Memory Add	ress/Data/Control							
121 D[6] D[6]										
122	D[5]	D[5]	-	-	_					
123	VSS33	VSS33	-	-	-					
124	D[4]	D[4]	-	-	-					
125	D[3]	D[3]	-	-	-					
126	D[2]	D[2]	-	-	-					
127	D[1]	D[1]	-	-	-					
128	D[0]	D[0]	-	-	-					



# 6. FUNCTIONAL DESCRIPTION

# 6.1 ARM7TDMI CPU CORE

The ARM7TDMI CPU core is a member of the Advanced RISC Machines (ARM) family of generalpurpose 32-bit microprocessors, which offer high performance for very low power consumption. The architecture is based on Reduced Instruction Set Computer (RISC) principles, and the instruction set and related decode mechanism are much simpler than those of micro-programmed Complex Instruction Set Computers. Pipelining is employed so that all parts of the processing and memory systems can operate continuously. The high instruction throughput and impressive real-time interrupt response are the major benefits.

The ARM7TDMI CPU core has two instruction sets:

- (1) The standard 32-bit ARM set
- (2) A 16-bit THUMB set

The THUMB set's 16-bit instruction length allows it to approach twice the density of standard ARM core while retaining most of the ARM's performance advantage over a traditional 16-bit processor using 16-bit registers. THUMB instructions operate with the standard ARM register configuration, allowing excellent interoperability between ARM and THUMB states. Each 16-bit THUMB instruction has a corresponding 32-bit ARM instruction with the same effect on the processor model.

ARM7TDMI CPU core has 31 x 32-bit registers. At any one time, 16 sets are visible; the other registers are used to speed up exception processing. All the register specified in ARM instructions can address any of the 16 registers. The CPU also supports 5 types of exception, such as two levels of interrupt, memory aborts, attempted execution of an undefined instruction and software interrupts.

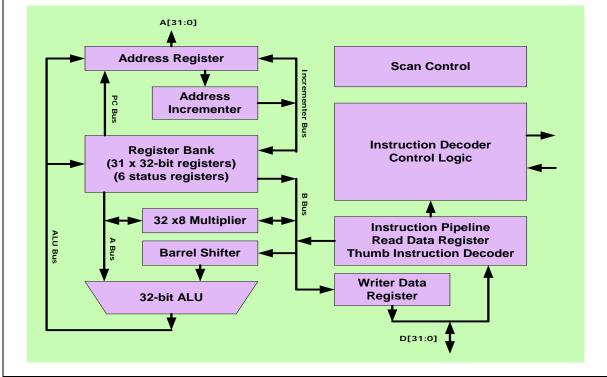


Figure 6.1.1 ARM7TDMI CPU Core Block Diagram



## 6.2 System Manager

## 6.2.1 Overview

The W90N745 system manager has the following functions.

- System memory map
- Data bus connection with external memory
- Product identifier register
- Bus arbitration
- PLL module
- Clock select and power saving control register
- Power-On setting

# 6.2.2 System Memory Map

W90N745 provides 2G bytes cacheable address space and the other 2G bytes are non-cacheable. The On-Chip Peripherals bank is on 1M bytes top of the space (0xFFF0\_0000 – 0xFFF\_FFF) and the On-Chip RAM bank's start address is 0xFFE0.0000, the other banks can be located anywhere (cacheable space:0x0000\_0000~0x7FDF\_FFFF if Cache ON; non-cacheable space: 0x8000\_0000~0xFFDF\_FFFF).

The size and location of each bank is determined by the register settings for "current bank base address pointer" and "current bank size". Please note that when setting the bank control registers, the address boundaries of consecutive banks must not overlap.

Except On-Chip Peripherals and On-Chip RAM, the start address of each memory bank is not fixed. You can use bank control registers to assign a specific bank start address by setting the bank's base pointer (13 bits). The address resolution is 256K bytes. The bank's start address is defined as "base pointer << 18" and the bank's size is "current bank size".

In the event of an access requested to an address outside any programmed bank size, an abort signal is generated. The maximum accessible memory size of each external IO bank is 4M bytes (by word format), and 64M bytes on each SDRAM bank.

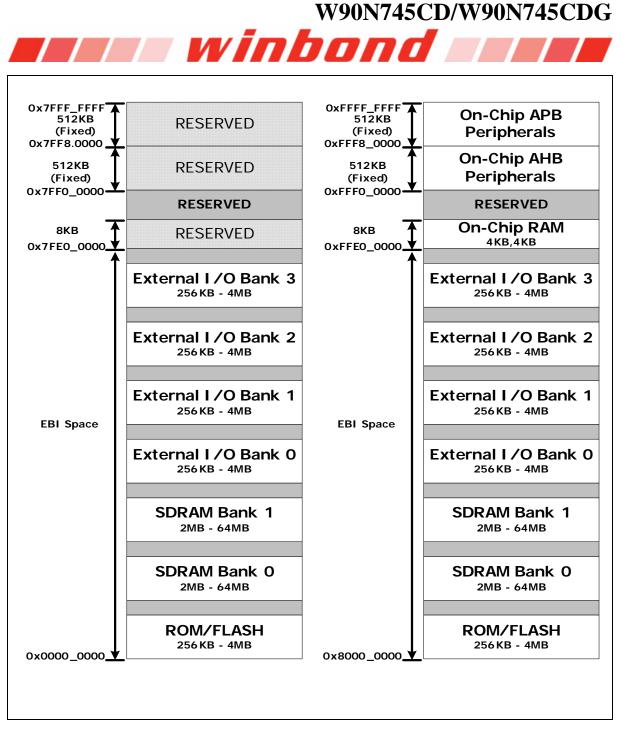


Figure 6.2.1 System Memory Map

# **\_\_\_\_** winbond **\_\_**

# Table 6.2.1 On-Chip Peripherals Memory Map

BASE ADDRESS	DESCRIPTION
	AHB Peripherals
0xFFF0_0000	Product Identifier Register (PDID)
0xFFF0_0004	Arbitration Control Register (ARBCON)
0xFFF0 0008	PLL Control Register 0(PLLCON0)
0xFFF0_000C	Clock Select Register (CLKSEL)
0xFFF0_0010	PLL Control Register 1 (PLLCON1)
0xFFF0_0014	Audio I <sup>2</sup> S Clock Control Register (I <sup>2</sup> SCKCON)
0xFFF0 0020	IRQ Wakeup Control Register (IRQWAKEUPCON)
0xFFF0_0024	IRQ Wakeup Flag Register (IRQWAKEFLAG)
0xFFF0_0028	Power Manager Control Register (PMCON)
	USB Transceiver Control Register (USBTXRCON)
	EBI Control Register (EBICON) Control Registers
0xFFF0_1004	ROM/FLASH (ROMCON) Control Registers
0xFFF0_1008	SDRAM bank 0 – 1 Control Registers
0xFFF0_1018	External I/O 0 – 3 Control Registers
0xFFF0_2000	Cache Controller Control Registers
0xFFF0_3000	Ethernet MAC Controller Control Registers
0xFFF0_4000	GDMA 0 – 1 Control Registers
0xFFF0_5000	USB Host Controller Control Registers
0xFFF0_6000	USB Device Controller Control Registers
0xFFF0_9000	AC97/I <sup>2</sup> S Controller Control Registers
	APB Peripherals
0xFFF8_0000	UART 0 (Tx, RX for console)
0xFFF8_0100	UART 1 (Tx, Rx, for bluetooth)
0xFFF8_0200	UART 2 (bluetooth CTS, RTS/ IrDA Tx, Rx)
0xFFF8_0300	UART 3 (micro-print DTR, DTS, Tx, Rx)
0xFFF8_1000	Timer 0 – 1, WDOG Timer
0xFFF8_2000	Interrupt Controller
0xFFF8_3000	GPIO
0xFFF8_6000	I <sup>2</sup> C-0 Control Registers
0xFFF8_6100	I <sup>2</sup> C-1 Control Registers
0xFFF8_6200	USI Control Registers
0xFFF8_7000	Pulse Width Modulation (PWM) Control Registers
0xFFF8_8000	KeyPad Interface Control Register (KPI)
0xFFF8_9000	PS2 Control Registers



# 6.2.3 Address Bus Generation

The W90N745 address bus generation is depended on the required data bus width of each memory bank. The data bus width is determined by **DBWD** bits in each bank's control register.

The maximum accessible memory size of each external IO bank is 4M bytes.

DATA BUS	EXTERNAL ADDRESS PINS	
WIDTH	A [20:0]	
8-bit	A20 – A0 (Internal)	2M bytes
16-bit	A21 – A1 (Internal)	2M half-words

### Table 6.2.2 Address Bus Generation Guidelines

# 6.2.4 Data Bus Connection with External Memory

### 6.2.4.1. Memory formats

The W90N745 can be configured as big endian or little endian mode by pull up or down the external data bus D14 pin. If D14 is pull up, then it is a little endian mode, otherwise, it is a big endian mode.

# Little endian

In little endian format, the lowest addressed byte in a word is considered the least significant byte of the word and the highest addressed byte is the most significant. So the byte at address 0 of the memory system connects to data lines 7 through 0.

For a word aligned address A, Figure 6.2.2 shows how the half-word at addresses A and A+2, and the bytes at addresses A, A+1, A+2, and A+3 map on to each other when **D14** pin is High.

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Half-word at address A														
			ł	lali	f-w	ord	at	ad	dre	SS	<b>A</b> +:	2			
B	Byte at address A+1 Byte at address A														
B	Byte at address A+3 Byte at address A+2									2					

Figure 6.2.2 Little endian addresses of bytes and half-words within half words

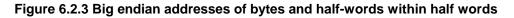


# Big endian

In Big endian format, the W90N745 stores the most significant byte of a word at the lowest numbered byte, and the least significant byte at the highest-numbered byte. So the byte at address 0 of the memory system connects to data lines 31 through 24.

For a word aligned address A, Figure 6.2.3 shows how the half-word at addresses A and A+2, and the bytes at addresses A, A+1, A+2, and A+3 map on to each other when the **D14** pin is Low.

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Half-word at address A															
	Half-word at address A+2														
	Byte at address A Byte at address A+1														
E	Byte at address A+2 Byte at address A+3														



# 6.2.4.2. Connection of External Memory with Various Data Width

The system diagram for W90N745 connecting with the external memory is shown in Figure 6.2.4. Below tables (Table 6.2.3 through Table 6.2.14) show the program/data path between CPU register and the external memory using little / big endian and word/half-word/byte access.

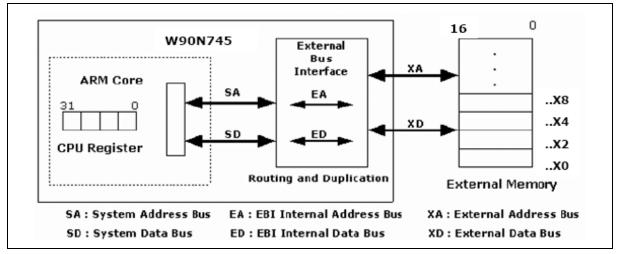
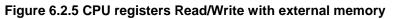


Figure 6.2.4 Address/Data bus connection with external memory

#### W90N745CD/W90N745CDG winbond Write Operation **Read Operation** 31 0 **CPU Register CPU Register** ABCD 31 0 0 31 External External Memory Memory ..XXXC ..XXXC ..XXX8 ..XXX8 ..XXX4 ABCD



# Table 6.2.3 and Table 6.2.4

Using big-endian and word access, Program/Data path between register and external memory

WA = Address whose LSB is 0,4,8,C X = Don't care

nWBE [1-0] / SDQM [1-0] = A means active and U means inactive

ACCESS OPERATION	WRITE OPERATION (CPU REGISTER -> EXTERNAL MEMORY)					
XD WIDTH	HALF	WORD			BYTE	
Bit Number	31	-			31 0	
CPU Reg Data	ABCD		ABCD			
SA	V	WA WA				
Bit Number	31	0	31 0			
SD	AB	CD	ABCD			
Bit Number	15 0	15 0	70	70	70	7 0
ED	AB	CD	A	В	С	D
XA	WA	WA+2	WA	WA+1	WA+2	WA+3
nWBE [1-0] / SDQM [1-0]	AA	AA	ХА	ХА	ХА	ХА
Bit Number	15 0	15 0	70	70	70	7 0
XD	AB	CD	A	В	С	D
Bit Number	15 0	15 0	7 0	7 0	7 0	7 0
Ext. Mem Data	AB	CD	A	В	С	D
Timing Sequence	1st write	2nd write	1st write	2nd write	3rd write	4th write

# **FEESE winbond**

ACCESS OPERATION	READ OPERATION (CPU REGISTER 🗲 EXTERNAL MEMORY)					
XD WIDTH	HALF	WORD		BY	TE	
Bit Number CPU Reg Data	31 CD	-		31 DC	0 :BA	
SA	W	A		W	/A	
Bit Number SD	31 CD	0 AB		31 D C	0 B A	
Bit Number ED	31 0 CD XX	31 0 CD AB	31 0 D X X X	31 0 D C X X	31 0 D C B X	31 0 D C B A
ХА	WA	WA+2	WA	WA+1	WA+2	WA+3
SDQM [1-0]	AA	AA	ХА	ХА	ХА	XA
Bit Number XD	15 0 CD	15 0 AB	7 0 D	7 0 C	7 0 B	7 0 A
Bit Number Ext. Mem Data	15 0 CD	15 0 AB	7 0 D	7 0 C	7 0 B	7 0 A
Timing Sequence	1st read	2 <sup>nd</sup> read	1st read	2nd read	3rd read	4th read

#### Table 6.2.4 Word access read operation with Big Endian

### Table 6.2.5 and Table 6.2.6

Using big-endian and half-word access, Program/Data path between register and external memory.

HA = Address whose LSB is 0,2,4,6,8,A,C,E X = Don't care

nWBE [1-0] / SDQM [1-0] = A means active and U means inactive

Table 6.2.5 Half-word access write operation with Big Endian

ACCESS OPERATION	WRITE OPERATION (CPU REGISTER -> EXTERNAL MEMORY)					
XD WIDTH	HALF WORD BYTE					
Bit Number CPU Reg Data	31 0 ABCD	31 0 ABCD				
SA	HA	н	A			
Bit Number SD	31 0 CD CD	31 0 CD CD	31 0 CD CD			
Bit Number ED	31 0 CD CD	7 0 C	7 0 D			
ХА	HA	HA	HA+1			
nWBE [1-0] / SDQM [1-0]	AA	ХА	ХА			
Bit Number XD	15 0 CD	7 0 C	7 0 D			
Bit Number Ext. Mem Data	15 0 CD	7 0 C	7 0 D			
Timing Sequence		1st write	2nd write			

## **FEESE winbond**

ACCESS OPERATION	READ OPERATION (CPU REGISTER 🗲 EXTERNAL MEMORY)		
XD WIDTH	HALF WORD	HALF WORD BYTE	
Bit Number CPU Reg Data	15 0 CD		
SA	НА	НА	
Bit Number SD	15 0 CD	15 0 DC	
Bit Number ED	15 0 CD	15 0 DX	15 0 DC
ХА	HA	НА	HA+1
SDQM [1-0]	AA	ХА	XA
Bit Number XD	15 0 CD	7 0 D	7 0 C
Bit Number Ext. Mem Data	15 0 CD	7 0 D	7 0 C
Timing Sequence		1st read	2nd read

Table 6.2.6 Half-word access read operation with Big Endian

#### Table 6.2.7 and Table 6.2.8

Using big-endian and byte access, Program/Data path between register and external memory. BA = Address whose LSB is 0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F BAL = Address whose LSB is 0,2,4,6,8,A,C,E BAU = Address whose LSB is 1,3,5,7,9,B,D,F

## **FEESE winbond**

ACCESS OPERATION	WRITE OPERATION (CPU REGISTER EXTERNAL MEMORY)		
XD WIDTH	HALF	WORD	BYTE
Bit Number CPU Reg Data	31 AB		31 0 ABCD
SA	BAL	BAU	ВА
Bit Number SD	31 0 D D D D	31 0 D D D D	31 0 D D D D
Bit Number ED	15 8 D	7 0 D	7 0 D
ХА	BAL	BAL	ВА
nWBE [1-0] / SDQM [1-0]	AU	UA	ХА
Bit Number XD	15 0 D X	15 0 X D	7 0 D
Bit Number Ext. Mem Data	15 8 D	7 0 D	7 0 D
Timing Sequence			

#### Table 6.2.7 Byte access write operation with Big Endian

Table 6.2.8 Byte access read operation with Big Endian

ACCESS OPERATION	READ OPERATION (CPU REGISTER 🗲 EXTERNAL MEMORY)		
XD WIDTH	HALF	WORD	BYTE
Bit Number CPU Reg Data	7 0 C	7 0 D	7 0 D
SA	BAL	BAU	ВА
Bit Number SD	7 0 C	7 0 D	7 0 D
Bit Number ED	7 0 C	15 8 D	7 0 D
ХА	BAL	BAL	BA
SDQM [1-0]	AU	UA	XA
Bit Number XD	15 0 CD	15 0 CD	7 0 D
Bit Number Ext. Mem Data	15 0 CD		7 0 D
Timing Sequence			

**FEESE winbond** 

#### Table 6.2.9 and Table 6.2.10

Using little-endian and word access, Program/Data path between register and external memory WA = Address whose LSB is 0,4,8,C X = Don't care

nWBE [1-0] / SDQM [1-0] = A means active and U means inactive

ACCESS OPERATION	WRITE OPERATION (CPU REGISTER -> EXTERNAL MEMORY)			DRY)		
XD WIDTH	HALF	WORD		BY	TE	
Bit Number CPU Reg Data	31 AB	-	31 0 ABCD			
SA	W	Ά		W	/A	
Bit Number SD	31 AB	0 CD		31 A B	0 C D	
Bit Number ED	15 0 CD	15 0 AB	7 0 D	7 0 C	7 0 B	7 0 A
ХА	WA	WA+2	WA	WA+1	WA+2	WA+3
nWBE [1-0] / SDQM [1-0]	AA	AA	ХА	ХА	ХА	XA
Bit Number XD	15 0 CD	15 0 AB	7 0 D	7 0 C	7 0 B	7 0 A
Bit Number Ext. Mem Data	15 0 CD	15 0 AB	7 0 D	7 0 C	7 0 B	7 0 A
Timing Sequence	1st write	2nd write	1st write	2nd write	3rd write	4th write

#### Table 6.2.10 Word access read operation with Little Endian

ACCESS OPERATION	RE	READ OPERATION (CPU REGISTER 🗲 EXTERNAL MEMORY)			RY)	
XD Width	Half	Nord		Ву	/te	
Bit Number CPU Reg Data	31 AB	-		31 AB	0 CD	
SA	W	Ά		W	/A	
Bit Number SD	31 AB	0 CD		31 A B	0 C D	
Bit Number ED	31 0 XX CD	31 0 AB CD	31 0 X X X D	31 0 X X C D	31 0 X B C D	31 0 A B C D
ХА	WA	WA+2	WA	WA+1	WA+2	WA+3
SDQM [1-0]	AA	AA	XA	XA	XA	XA
Bit Number XD	15 0 CD	15 0 AB	7 0 D	7 0 C	7 0 B	7 0 A
Bit Number Ext. Mem Data	15 0 CD	15 0 AB	7 0 D	7 0 C	7 0 B	7 0 A
Timing Sequence	1st write	2nd write	1st write	2nd write	3rd write	4th write

#### Table 6.2.11 and Table 6.2.12

Using little-endian and half-word access, Program/Data path between register and external memory. HA = Address whose LSB is 0,2,4,6,8,A,C,E X = Don't care

nWBE [1-0] / SDQM [1-0] = A means active and U means inactive

ACCESS OPERATION	WRITE OPERATION (CPU REGISTER -> EXTERNAL MEMORY)			
XD Width	Half Word Byte			
Bit Number CPU Reg Data	31 0 ABCD	31 0 ABCD		
SA	HA	н	A	
Bit Number SD	31 0 CD CD	31 0 31 0 CD CD CD CD CD		
Bit Number ED	31 0 CD CD	7 0 D	7 0 C	
ХА	НА	HA HA+1		
nWBE [1-0] / SDQM [1-0]	AA	ХА	ХА	
Bit Number XD	15 0 CD	7 0 D	7 0 C	
Bit Number Ext. Mem Data	15 0 CD	7 0 D	7 0 C	
Timing Sequence		1st write	2nd write	

#### Table 6.2.11 Half-word access write operation with little Endian

#### Table 6.2.12 Half-word access read operation with Little Endian

ACCESS OPERATION	READ OPERATION (CPU REGISTER 🗲 EXTERNAL MEMORY)			
XD Width	Half Word	Half Word Byte		
Bit Number CPU Reg Data	15 0 CD	15 0 CD		
SA	НА	н	A	
Bit Number SD	15 0 CD	15 0 CD		
Bit Number ED	15 0 CD	15 0 15 0 XD CD		
ХА	НА	HA HA+1		
SDQM [1-0]	AA	ХА	ХА	
Bit Number XD	15 0 7 0 CD D		7 0 C	
Bit Number Ext. Mem Data	15 0 7 0 CD D		7 0 C	
Timing Sequence		1st read	2nd read	

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#### Table 6.2.13 and Table 6.2.14

Using little-endian and byte access, Program/Data path between register and external memory. BA = Address whose LSB is 0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F

BAL = Address whose LSB is 0,2,4,6,8,A,C,E BAU = Address whose LSB is 1,3,5,7,9,B,D,F

ACCESS OPERATION	WRITE OPERATION (CPU REGISTER -> EXTERNAL MEMORY)		
XD Width	Half	Word	Byte
Bit Number CPU Reg Data	31 0 ABCD		31 0 ABCD
SA	BAL	BAU	ВА
Bit Number SD	31 0 D D D D	31 0 D D D D	31 0 D D D D
Bit Number ED	7 0 D	15 8 D	7 0 D
ХА	BAL	BAL	ВА
nWBE [1-0] / SDQM [1-0]	UA	AU	XA
Bit Number XD	15 0 X D	15 0 D X	7 0 D
Bit Number Ext. Mem Data	7 0 D	15 8 D	7 0 D
Timing Sequence			

#### Table 6.2.13 Byte access write operation with little Endian

ACCESS OPERATION	READ OPERATION (CPU REGISTER 🗲 EXTERNAL MEMORY)		
XD Width	Half	Word	Byte
Bit Number CPU Reg Data	7 0 D	7 0 C	7 0 D
SA	BAL	BAU	ВА
Bit Number SD	7 0 D	7 0 C	7 0 D
Bit Number ED	7 0 D	7 0 C	7 0 D
ХА	BAL	BAL	ВА
SDQM [1-0]	UA	AU	ХА
Bit Number XD	15 0 CD	15 0 CD	7 0 D
Bit Number Ext. Mem Data	15 0 CD		7 0 D
Timing Sequence			



#### 6.2.5 Bus Arbitration

The W90N745's internal function blocks or external devices can request mastership of the system bus and then hold the system bus in order to perform data transfers. Because the design of W90N745 bus allows only one bus master at a time, a bus controller is required to arbitrate when two or more internal units or external devices simultaneously request bus mastership. When bus mastership is granted to an internal function block or an external device, other pending requests are not acknowledged until the previous bus master has released the bus.

W90N745 supports two priority modes, the **Fixed Priority Mode** and the **Rotate Priority Mode**, depends on the ARBCON register **PRTMOD** bit setting.

#### 6.2.5.1. Fixed Priority Mode

In **Fixed Priority Mode** (**PRTMOD**=0, default value), to facilitate bus arbitration, priorities are assigned to each internal W90N745 function block. The bus controller arbitration requests for the bus mastership according to these fixed priorities. In the event of contention, mastership is granted to the function block with the highest assigned priority. These priorities are listed in Table 6.2.15.

W90N745 allows raising ARM Core priority to second if an unmasked interrupt occurred. If **IPEN** bit, Bit 1 of the **Arbitration Control Register (ARBCON)**, is set to "0", the priority of ARM Core is fixed to lowest. If **IPEN** bit is set to "1" and if no unmasked interrupt request, then the ARM Core's priority is still lowest and the **IPACT=**0, Bit 2 of the **Arbitration Control Register (ARBCON)** : If there is an unmasked interrupt request, then the ARM Core's priority is raised to first and **IPACT=**1.

If **IPEN** is set, an interrupt handler will normally clear **IPACT** at the end of the interrupt routine to allow an alternate bus master to regain the bus; however, if **IPEN** is cleared, no additional action need be taken in the interrupt handler. The **IPACT** bit can be read and written. Writing with "0", the **IPACT** bit is cleared, but it will be no effect as writing with "1".

BUS	FUNC	FUNCTION BLOCK		
PRIORITY	IPACT = 0	IPEN = 1 AND IPACT = 1		
1 (Highest)	Audio Controller (AC97 & I <sup>2</sup> S)	ARM Core		
2	General DMA0	Audio Controller (AC97 & I <sup>2</sup> S)		
3	General DMA1	General DMA0		
4	EMC DMA	General DMA1		
5	USB Host	EMC DMA		
6	USB Device	USB Host		
7(Lowest)	ARM Core	USB Device		

Table 6.2.15 Bus	Priorities for	Arbitration in	<b>Fixed Price</b>	oritv Mode
				·····



#### 6.2.5.2. Rotate Priority Mode

In **Rotate Priority Mode** (**PRTMOD=1**), the **IPEN** and **IPACT** bits have no function (i.e. can be ignored). W90N745 uses a round robin arbitration scheme ensures that all bus masters have equal chance to gain the bus and that a retracted master does not lock up the bus.

#### 6.2.6 Power Management

W90N745 provide three power management scenarios to reduce power consumption. The peripherals' clocks can be enabled / disabled individually by controlling the co-responding bit in **CLKSEL** control register. Software can turn-off the unused modules' clocks to saving the unnecessary power consumption. It also provides **idle** and **power-down** modes to reduce power consumption.

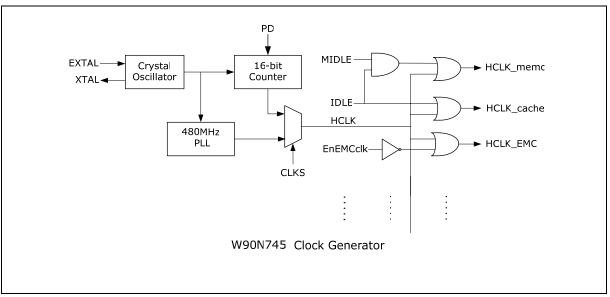


Figure 6.2.6 W90N745 system clock generation diagram



#### **IDLE MODE**

If the IDLE bit in Power Management Control Register (PMCON) is set, the ARM CORE clock source will be halted, the ARM CORE will not go forward. The AHB or APB clocks still active except the clock to cache controller and ARM are stopped. W90N745 will exit idle state when nIRQ or nFIQ from any peripheral is revived; like keypad, timer overflow interrupts and so on. The memory controller can also be forced to enter idle state if both MIDLE and IDLE bits are set. Software must switch SDRAM into self-refresh mode before forcing memory to enter idle mode.

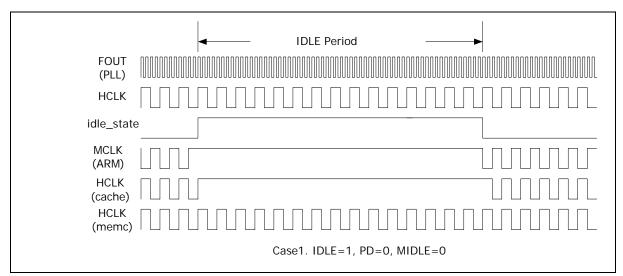


Figure 6.2.7 Clock management for system idle mode

	IDLE Period
FOUT (PLL)	
HCLK	
idle_state	
MCLK (ARM)	
HCLK (cache)	
HCLK (memc)	
	Case2. IDLE=1, PD=0, MIDLE=1

Figure 6.2.8 Clock management for system and memory idle mode

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#### **Power Down Mode**

This mode provides the minimum power consumption. When the W90N745 system is not working or waiting an external event, software can write PD bit "1" to turn off all the clocks includes system crystal oscillator to let ARM CORE enter sleep mode. In this state, all peripherals are also in sleep mode since the clock source is stopped. W90N745 will exit power down state when nIRQ/nFIQ is detected. W90N745 provides external interrupt nIRQ[1:0], keypad, and USB device interfaces to wakeup the system clock.

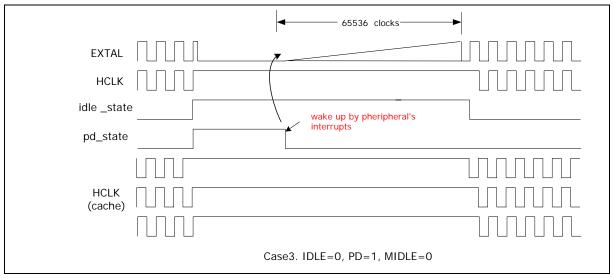


Figure 6.2.9 Clock management for system power down mode and wake up

**FEESE winbond** 

#### 6.2.7 Power-On Setting

After power on reset, there are eight Power-On setting pins to configure W90N745 system configuration.

POWER-ON SETTING	PIN
Internal System Clock Select	D15
Little/Big Endian Mode Select	D14
Boot ROM/FLASH Data Bus Width	D [13:12]
Default: Pull-Down in Normal Operation	D9
Default: Pull-Up in Normal Operation	D8

#### D15 pin : Internal System Clock Select

If pin D15 is pull-down, the external clock from EXTAL pin is served as internal system clock.

If pin D15 is pull-up, the PLL output clock is used as internal system clock.

#### D14 pin : Little/Big Endian Mode Select

If pin D14 is pull-down, the external memory format is Big Endian mode.

If pin D14 is pull-up, the external memory format is Little Endian mode.

#### D [13:12] : Boot ROM/FLASH Data Bus Width

D [13	3:12]	BUS WIDTH
Pull-down	Pull-down	8-bit
Pull-down	Pull-up	16-bit
Pull-up	Pull-down	RESERVED
Pull-up	Pull-up	RESERVED

#### 6.2.8 System Manager Control Registers Map

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PDID	0xFFF0_0000	R	Product Identifier Register	0xX090_0745
ARBCON	0xFFF0_0004	R/W	Arbitration Control Register	0x0000_0000
PLLCON0	0xFFF0_0008	R/W	PLL Control Register 0	0x0000_2F01
CLKSEL	0xFFF0_000C	R/W	Clock Select Register	0x1FFF_3FX8
PLLCON1	0xFFF0_0010	R/W	PLL Control Register 1	0x0001_0000
I <sup>2</sup> SCKCON	0xFFF0_0014	R/W	Audio I <sup>2</sup> S Clock Control Register	0x0000_0000
IRQWAKECON	0xFFF0_0020	R/W	IRQ Wakeup Control register	0x0000_0000
IRQWAKEFLAG	0xFFFF_0024	R/W	IRQ wakeup Flag Register	0x0000_0000
PMCON	0xFFF0_0028	R/W	Power Manager Control Register	0x0000_0000
USBTxrCON	0xFFF0_0030	R/W	USB Transceiver Control Register	0x0000_0000



#### Product Identifier Register (PDID)

This register is read only and lets software can use it to recognize certain characteristics of the chip ID and the version number.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PDID	0xFFF0_0000	R	Product Identifier Register	0xX090_0745

31	30	29	28	27	26	25	24	
PAC	<b>(AGE</b>		VERSION					
23	22	21	20	19	18	17	16	
			CI	HPID				
15	14	13	12	11	10	9	8	
	CHPID							
7	6	5	4	3	2	1	0	
	CHPID							

BITS	DESCRIPTION					
[31:30]	PACKAGE		Rage Type Select         e two bits are power-on setting latched from pin D[9:8]         Package [31:30]       Package Type		Package Type	
			0	1	128-pin Package	
[29:24]	VERSION	Version of chip				
[23:0]	CHIPID	The c	The chip identifier of W90N745 is 0x090.0745			

#### **Arbitration Control Register (ARBCON)**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ARBCON	0xFFF0_0004	R/W	Arbitration Control Register	0x0000_0000

31	30	29	28	27	26	25	24		
	RESERVED								
23	22	21	20	19	18	17	16		
	RESERVED								
15	14	13	12	11	10	9	8		
	RESERVED								
7	6	5	4	3	2	1	0		
RESERVED					IPACT	IPEN	PRTMOD		

BITS	DESCRIPTION				
[31:3]	RESERVED	-			
[2]	IPACT	<b>Interrupt priority active.</b> When <b>IPEN=</b> "1", this bit will be set when the ARM core has an unmasked interrupt request. This bit is available only when the <b>PRTMOD=</b> 0.			
[1]	IPEN	<ul> <li>Interrupt priority enable bit</li> <li>0 = the ARM core has the lowest priority.</li> <li>1 = enable to raise the ARM core priority to second</li> <li>This bit is available only when the PRTMOD=0.</li> </ul>			
[0]	PRTMOD	Priority mode select 0 = Fixed Priority Mode (default) 1 = Rotate Priority Mode			



#### PLL Control Register0 (PLLCON0)

W90N745 provides two clock generation options – crystal and oscillator. The external clock via **EXTAL(15**M) Minput pin as the reference clock input of **PLL** module. The external clock can bypass the **PLL** and be used to the internal system clock by pull-down the data D15 pin. Using **PLL**'s output clock for the internal system clock, D15 pin must be pull-up.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PLLCON	0xFFF0_0008	R/W	PLL Control Register	0x0000_2F01

31	30	29	28	27	26	25	24		
	RESERVED								
23	22	21	20	19	18	17	16		
	RESERVED								
15	14	13	12	11	10	9	8		
			FBI	OV VC					
7	6	5	4	3	2	1	0		
FBDV	OTDV			INDV					

BITS	DESCRIPTION							
[31:17]	RESERVED	-						
[16]	PWDEN	0 = PLL is in normal m	Power down mode enable 0 = PLL is in normal mode (default) 1 = PLL is in power down mode					
[15:7]	FBDV		PLL VCO output clock feedback divider Feedback Divider divides the output clock from VCO of PLL.					
[6:5]	OTDV	OTDV [6:5]           0         0           0         1           1         0           1         1	OTDV [6:5]     DIVIDED BY       0     0       0     1					
[4:0]	INDV	PLL input clock divider Input divider divides the input reference clock into the PLL.						

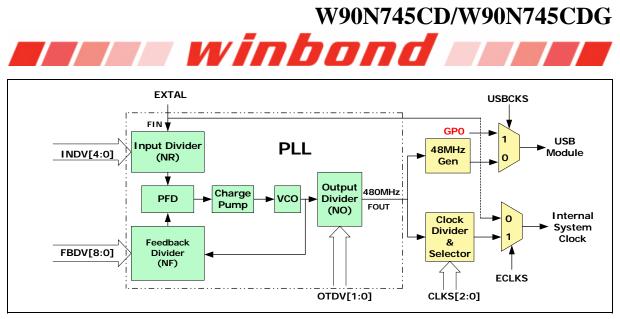


Figure 6.2.10 System PLL block diagram

The formula of output clock of PLL is:

Fout = Fin  $*\frac{NF}{NR}*\frac{1}{NO}$ 

FOUT : Output clock of Output Divider

 $F{\sf IN}:$  External clock into the  ${\sf Input}\ {\sf Divider}$ 

NR : Input divider value (NR = INDV + 2)

NF : Feedback divider value (NF = FBDV + 2)

NO : Output divider value (NO = OTDV)

#### Clock Select Register (CLKSEL)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CLKSEL	0xFFF0_000C	R/W	Clock Select Register	0x1FFF_7FX8

31	30	29	28	27	26	25	24
	RESERVED		PS2	KPI	RESE	RVED	SSP
23	22	21	20	19	18	17	16
UART3	UART2	UART1	l <sup>2</sup> C1	l <sup>2</sup> C0	RESERVED	PWM	AC97
15	14	13	12	11	10	9	8
USBCKS	USBD	GDMA	RESE	RVED	EMC	RESERVED	WDT
7	6	5	4	3	2	1	0
USBH	TIMER	UART	ECLKS		CLKS		RESET

BITS		DESCRIPTION
[31:29]	RESERVED	-
		PS2 controller clock enable bit
[28]	PS2	0 = Disable PS2 controller clock
		1 = Enable PS2 controller clock
		Keypad controller clock enable bit
[27]	KPI	0 = Disable keypad controller clock
		1 = Enable keypad controller clock
[26]	RESERVED	-
[25]	RESERVED	-
		USI controller clock enable bit
[24]	USI	0 = Disable USI controller clock
		1 = Enable USI controller clock
		UART3 controller clock enable bit
[23]	UART3	0 = Disable UART3 controller clock
		1 = Enable UART3 controller clock
		UART2 controller clock enable bit
[22]	UART2	0 = Disable UART2 controller clock
		1 = Enable UART2 controller clock
		UART1 controller clock enable bit
[21]	UART1	0 = Disable UART1 controller clock
		1 = Enable UART1 controller clock



Continued.

BITS		DESCRIPTION
		I <sup>2</sup> C1 controller clock enable bit
[20]	I <sup>2</sup> C1	0 = Disable I <sup>2</sup> C1 controller clock
		1 = Enable I <sup>2</sup> C1 controller clock
		I <sup>2</sup> C0 controller clock enable bit
[19]	l <sup>2</sup> C0	0 = Disable I <sup>2</sup> C0 controller clock
		1 = Enable I <sup>2</sup> C0 controller clock
[18]	RESERVED	-
		PWM controller clock enable bit
[17]	PWM	0 = Disable PWM controller clock
		1 = Enable PWM controller clock
		Audio Controller clock enable bit
[16]	AC97	0 = Disable AC97 controller clock
		1 = Enable AC97 controller clock
	USBCKS	USB host/device 48MHz clock source Select bit
[15]		0 = USB clock 48MHz input from internal PLL (480MHz/10)
		1 = USB clock 48MHz input from external GPIO0 pin, this pin direction must set to input.
		USB device clock enable bit
[14]	USBD	0 = Disable USB device controller clock
		1 = Enable USB device controller clock
		GDMA controller clock enable bit
[13]	GDMA	0 = Disable GDMA clock
		1 = Enable GDMA clock
[12]	RESERVED	-
[11]	RESERVED	-
		EMC controller clock enable bit
[10]	EMC	0 = Disable EMC controller clock
		1 = Enable EMC controller clock
[9]	RESERVED	-
		WDT clock enable bit
[8]	WDT	0 = Disable WDT counting clock
		1 = Enable WDT counting clock



Continued.

BITS	DESCRIPTION									
			ost cloc							
[7]	[7] USBH		0 = Disable USB host controller clock							
			1 = Enable USB host controller clock							
101			clock er		Ľ					
[6]	TIMER		sable time							
			able time 0 contro		konchl	a hit				
[5]	UART0	_	sable UA							
[J]	UARTO	_	able UA							
			able OA							
						L pin is used as system clock				
F 41	501.100					as system clock				
[4]	ECLKS		•			content of ECLKS is the Power-	On			
			g value.			m this bit to change the system clo				
		PLL output clock select								
			C	L <b>KS [</b> 3:	1]	System clock				
			0	0	0	58.594 KHz*				
						0	0	1	24 MHz	
			0	1	0	48 MHz				
			0	1	1	60 MHz				
			1	0	0	80 MHz				
[3:1]	CLKS		1	0	1	RESERVED				
			1	1	0	RESERVED				
			1	1	1	RESERVED				
		Note:								
		1. Th	nis value	s are ba	ased on	PLL output(FOUT) is 480MHz.				
		2. When 24Mhz ~ 80MHz is selected, the ECLKS bit must					t to			
		<ol> <li>About 58.594KHz setting, two steps are needed. First ECLKS bit, and then clear CLKS.</li> </ol>								
			are Rese							
[0]	RESET	interna		pulse. <sup>-</sup>		ntrol bit. Set logic 1 to generate is auto-clear to logic 0 at the end				



#### PLL Control Register 1 (PLLCON1)

W90N745 provides extra PLL to provide 12.288/16.934 MHz clock source to Audio Controller. It uses the same 15MHz crystal clock input source with system PLL mentioned above.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PLLCON1	0xFFF0_0010	R/W	PLL Control Register 1	0x0001_0000

31	30	29	28	27	26	25	24	
RESERVED								
23	22	21	20	19	18	17	16	
		R	ESERVED				PWDEN1	
15	14	13	12	11	10	9	8	
			FBD	V1				
7	6	5	4	3	2	1	0	
FBDV1	OTDV1			INDV1				

BITS	DESCRIPTION							
[31:17]	RESERVED	-	-					
[16]	PWDEN1	0 = PLL1	PLL1 power down enable 0 = PLL1 is in normal mode 1 = PLL1 is in power down mode (default)					
[15:7]	FBDV1	PLL1 VCO output clock feedback divider Feedback Divider divides the output clock from VCO of PLL1.						
[6:5]	OTDV1	PLL1 ou	tput clock OTDV 0 1 1	divider [1 [6:5] 0 1 0 1 1	Divided by           1           2           2           4			
[4:0]	INDV1	-	PLL1 input clock divider Input divider divides the input reference clock into the PLL1.					

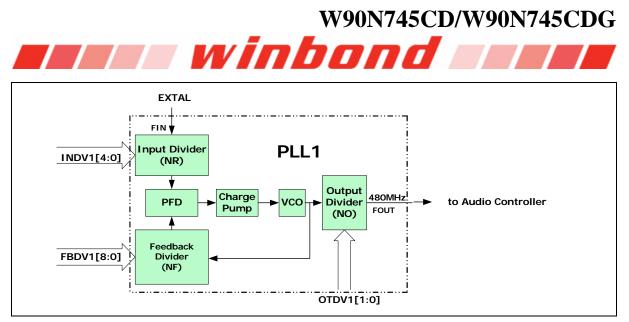


Figure 6.2.11 Audio PLL block diagram

The formula of output clock of PLL is:

Fout = Fin  $*\frac{NF}{NR}*\frac{1}{NO}$ 

FOUT : Output clock of Output Divider

FIN : External clock into the Input Divider

NR : Input divider value (NR = INDV1 + 2)

NF : Feedback divider value (NF = FBDV1 + 2)

NO : Output divider value (NO = OTDV1)

#### I<sup>2</sup>S Clock Control Register (I<sup>2</sup>SCKCON)

REGISTER	ADDRES	S	R/W		DESCRIPTION				RESET VALUE
I <sup>2</sup> SCKCON	0xFFF0_0	014	R/W		I <sup>2</sup> S PLL clock Control Register			er	0x0000_0000
31	30	2	29	28		27	26	25	24
				F	RESE	ERVED			
23	22	2	21	20		19	18	17	16
				F	RESE	ERVED			
15	14	1	3	12		11	10	9	8
		RESERVED						I <sup>2</sup> SPLLEN	
7	6	ļ	5 4			3	2	1	0
				I	PRE	SCALE			

BITS	DESCRIPTION					
[31:9]	RESERVED	-				
		I <sup>2</sup> S PLL clock source enable				
roı	I <sup>2</sup> SPLLEN	Set this bit will enable PLL1 clock output to audio I <sup>2</sup> S clock input.				
[8]	FSPLLEN	1 = Enable PLL1 clock source for audio I <sup>2</sup> S				
		0 = Disable PLL1 clock source for audio I <sup>2</sup> S				
[7:0]	PRESCALE	The PLL1 is used by I <sup>2</sup> S, if in use, software can using this prescaler to generate an appropriate clock nearly 12.288M or 16.934M. The clock is generated as below, and if PRESCALE =0, the PLL_AUDIO is the same frequency as FOUT "PLL_AUDIO = PLL_FOUT/(PRESCALE +1)"				

## **The second second**

#### IRQ Wakeup Control Register (IRQWAKECON)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
IRQWAKECON	0xFFF0_0020	R/W	IRQ Wakeup Control Register	0x0000_0000

31	30	29	28	27	26	25	24							
	RESERVED													
23	22 21 20 19 18 17 1 <del>6</del>													
	RESERVED													
15	14	13	12	11	10	9	8							
		RE	SERVED											
7	6	5	4	3	2	1	0							
RESI	ERVED	IRQWAKE	EUPPOL	RESE	RVED	IRQWA	<b>KEUPEN</b>							

BITS		DESCRIPTION
[31:6]	RESERVED	
		nIRQ1 wake up polarity
[5]	IRQWAKEUPPOL[1]	1 = nIRQ1 is high level wake up
		0 = nIRQ1 is low level wake up
		nIRQ0 wake up polarity
[4]	IRQWAKEUPPOL[0]	1 = nIRQ0 is high level wake up
		0 = nIRQ0 is low level wake up
[3:2]	RESERVED	
		nIRQ1 wake up enable bit
[1]	IRQWAKEUPEN[1]	1 = nIRQ1 wake up enable
		0 = nIRQ1 wake up disable
		nIRQ0 wake up enable bit
[0]	IRQWAKEUPEN[0]	1 = nIRQ0 wake up enable
		0 = nIRQ0 wake up disable

#### IRQ Wakeup Flag Register (IRQWAKEFLAG)

REGISTE	R	ADD	RESS	R/W		DESC	RIPTION		RE	SET VALUE	
IRQWAKEF	IRQWAKEFLAG 0xFFF0_0024					IRQ Wakeu	ter	0000_0000			
31	30 29			28	3	27	26	25		24	
RESERVED											
23		22	21	20	)	19	18	17		16	
					RESE	RVED					
15		14	13	12	2	11	10	9		8	
					RESE	RVED					
7		6	5	4		3	2	1		0	
			RES	SERVED		·		IRC	QWA	KEFLAG	

This register is used to record the wakeup event, after clock recovery, software should check these flags to identify which nIRQ is used to wakeup the system. And clear the flags in IRQ interrupt sevice routine.

BITS		DESCRIPTION									
[31:2]	RESERVED	-									
[1]	IRQWAKEFLAG[1]	nIRQ1 wake up flag 1 = chip is waked up by nIRQ1 0 = no active									
[0]	IRQWAKEFLAG[0]	nIRQ0 wake up flag 1 = chip is waked up by nIRQ0 0 = no active									

#### Power Management Control Register (PMCON)

REGISTER	ADDRES	S R/	w		DES	CRIPTION		RESET VALUE			
PMCON	0xFFF0_0028 R/W				r Manageme	nt Control Reg	gister	0x	0x0000_0000		
31	30	29	2	8	27	26	25	[	24		
		RESERVED									
23	22	21	20		19	18	17		16		
				RES	ERVED						
15	14	13	1	2	11	10	9		8		
				RES	ERVED						
7	6	5	4	1	3	2	1		0		
		RESERVED	)		MIDLE	PD		IDLE			

BITS		DESCRIPTION
[31:3]	RESERVED	
		Memory controller IDLE enable
		Setting both MIDLE and IDLE bits HIGH will let memory controller enter IDLE mode, the clock source of memory controller will be halted while ARM CORE enter IDLE mode.
[2]	MIDLE	1=memory controller will be forced into IDLE mode, (clock of memory controller will be halted), when IDLE bit is set.
		0 = memory controller still active when IDLE bit is set.
		<b>NOTE:</b> Software must let SDRAM enter self-refresh mode before enable this function because SDRAM MCLK will be stopped.
		Power down enable
[1]	PD	Setting this bit HIGH will let W90N745 enter power saving mode. The clock source 15M crystal oscillator and PLLs are stopped to generate clock. User can use nIRQ[3:0], keypad and external RESET to wakeup W90N745.
		1 = Enable power down
		0 = Disable
		IDLE mode enable
[0]	IDLE	Setting this bit HIGH will let ARM Core enter power saving mode. The peripherals can still keep working if the clock enable bit in CLKSEL is set. Any nIRQ or nFIQ to ARM Core will let ARM CORE to exit IDLE state.
		1 = IDLE mode
		0 = Disable

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#### USB Transceiver Control Register (USBTXRCON)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USBTXRCON	0xFFF0_0030	R/W	USB Transceiver Control Register	0x0000_0000
			·	

31	30	29	28	27	26	25	24							
	RESERVED													
23	23 22 21 20 19 18 17 1													
RESERVED														
15	15 14 13 12 11 10 9 8													
			RESE	ERVED										
7	6	5	4	3	2	1	0							
			RESERVED				USBHnD							

BITS		DESCRIPTION									
[31:1]	RESERVED	-									
		USBHnD[0]: USB transceiver control									
[0]	USBHnD	There are two USB1.1 built-in transceivers for data transmission. One is dedicated for USB host and the other is shared with USB device. Software can program this bit to switch the transceiver path.									
		1 = HOST									
		0 = Device									



#### 6.3 External Bus Interface

#### 6.3.1 EBI Overview

W90N745 supports External Bus Interface (**EBI**), which controls the access to the external memory (ROM/FLASH, SDRAM) and External I/O devices. The **EBI** has seven chip selects to select one ROM/FLASH bank, two SDRAM banks, and four External I/O banks.The address bus is 21 bits. It supports 8-bit, 16-bit external data bus width for each bank.

The EBI has the following functions :

- SDRAM controller
- EBI control register
- ROM/FLASH interface
- External I/O interface
- External bus mastership

#### 6.3.2 SDRAM Controller

The SDRAM controller module within W90N745 contains configuration registers < timing control registers < common control register and other logic to provide 8 < 16 bits SDRAM interface with a single 8 < 16 bits SDRAM device or two 8-bit devices wired to give a 16-bit data path. The maximum size of each bank is 64M bytes, and maximum memory size can span up to 128MB.

The SDRAM controller has the following features :

- Supports up to 2 external SDRAM banks
- Maximum size of each bank is 64M bytes
- 8 16-bit data interface
- Programmable CAS Latency : 1 \ 2 and 3
- Fixed Burst Length : 1
- Sequential burst type
- Auto Refresh Mode and Self Refresh Mode
- Adjustable Refresh Rate
- Power up sequence



#### 6.3.2.1. SDRAM Components Supported

#### Table 6.3.1 SDRAM supported by W90N745 TYPE SIZE BANKS **ROW ADDRESSING** COLUMN ADDRESSING 2 2Mx8 RA0~RA10 CA0~CA8 16M bits 1Mx16 2 RA0~RA10 CA0~CA7 8Mx8 4 RA0~RA11 CA0~CA8 64M bits 4Mx16 4 RA0~RA11 CA0~CA7 16Mx8 4 RA0~RA11 CA0~CA9 128M bits 4 CA0~CA8 8Mx16 RA0~RA11 32Mx8 4 RA0~RA12 CA0~CA9 256M bits 16Mx16 4 RA0~RA12 CA0~CA8

#### AHB Bus Address Mapping to SDRAM Bus

**Note**: \* indicates the signal is not used; \*\* indicates the signal is fixed at logic 0 and is not used; The HADDR prefixes have been omitted on the following tables.

A14 ~ A0 are the Address pins of the W90N745 EBI interface;

A14 and A13 are the Bank Select Signals of SDRAM.

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																	Т	
Total	Туре	RxC	R/C	A14 (BS1)	A13 (BS0)	A12	A11	A10	A9	<b>A</b> 8	A7	A6	A5	A4	A3	A2	A1	A0
16M	2Mx8	11x9	R	**	10	**	10*	21	20	19	18	17	16	15	14	13	12	11
			С	**	10	**	10*	AP	24*	9	8	7	6	5	4	3	2	1
16M	1Mx16	11x8	R	**	9	**	9*	10	20	19	18	17	16	15	14	13	12	11
			С	**	9	**	9*	AP	24*	9*	8	7	6	5	4	3	2	1
64M	8Mx8	12x9	R	10	11	10*	22	21	20	19	18	17	16	15	14	13	12	23
			С	10	11	10*	22*	AP	24*	9	8	7	6	5	4	3	2	1
64M	4Mx16	12x8	R	10	9	10*	22	21	20	19	18	17	16	15	14	13	12	11
			С	10	9	10*	22*	AP	24*	23*	8	7	6	5	4	3	2	1
128M	16Mx8	12x10	R	10	11	10*	22	21	20	19	18	17	16	15	14	13	12	23
			С	10	11	10*	22*	AP	24	9	8	7	6	5	4	3	2	1
128M	8Mx16	12x9	R	10	11	10*	22	21	20	19	18	17	16	15	14	13	12	23
			С	10	11	10*	22*	AP	24*	9	8	7	6	5	4	3	2	1
256M*	32Mx8	13x10	R	10	11	23	22	21	20	19	18	17	16	15	14	13	12	24
			С	10	11	23*	22*	AP	25*	9	8	7	6	5	4	3	2	1
256M	16Mx16	13x9	R	10	11	23	22	21	20	19	18	17	16	15	14	13	12	24
			С	10	11	23*	22*	AP	25*	9	8	7	6	5	4	3	2	1

#### SDRAM Data Bus Width: 16-bit

#### SDRAM Data Bus Width: 8-bit

Total	Туре	RxC	R/C	A14 (BS1)	A13 (BS0)	A12	A11	A10	A9	<b>A</b> 8	A7	A6	A5	A4	A3	A2	A1	A0
16M	2Mx8	11x9	R	**	9	**	9*	20	19	18	17	16	15	14	13	12	11	10
			С	**	9	**	9*	AP	23*	8	7	6	5	4	3	2	1	0
64M	8Mx8	12x9	R	9	10	9*	21	20	19	18	17	16	15	14	13	12	11	22
			С	9	10	9*	21*	AP	23*	8	7	6	5	4	3	2	1	1
128M	16Mx8	12x10	R	9	10	9*	21	20	19	18	17	16	15	14	13	12	11	22
			С	9	10	9*	21*	AP	23	8	7	6	5	4	3	2	1	0
256M	32Mx8	13x10	R	9	10	22	21	20	19	18	17	16	15	14	13	12	11	23
			С	9	10	22*	21*	AP	24	8	7	6	5	4	3	2	1	0

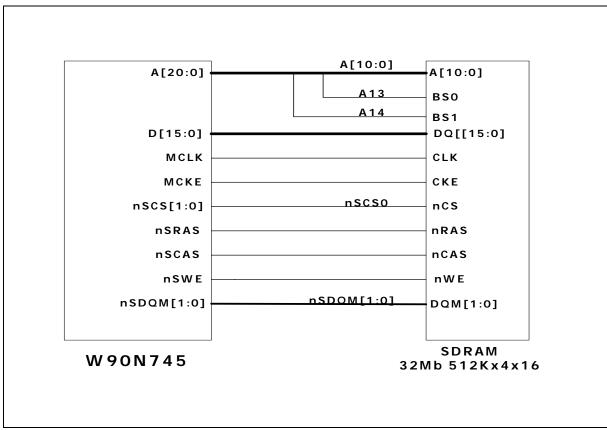


#### 6.3.2.2. SDRAM Power Up Sequence

The SDRAM must be initialized predefined manner after power on.W90N745 SDRAM Controller automatically executes the commands needed for initialion and set the mode register of each bank to default value. The default value is :

- Burst Length = 1
- Burst Type = Sequential (fixed)
- CAS Latency = 2
- Write Burst Length = Burst (fixed)

The value of mode register can be changed after power up sequence by setting the value of corresponding bank's configuration register "**LENGTH**" and "**LATENCY**" bits and set the **MRSET** bit enable to execute the Mode Register Set command.



#### 6.3.2.3. SDRAM Interface



### 6.3.3 EBI Control Registers Map

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EBICON	0xFFF0_1000	R/W	EBI control register	0x0001_0000
ROMCON	0xFFF0_1004	R/W	ROM/FLASH control register	0x0000_0XFC
SDCONF0	0xFFF0_1008	R/W	SDRAM bank 0 configuration register	0x0000_0800
SDCONF1	0xFFF0_100C	R/W	SDRAM bank 1 configuration register	0x0000_0800
SDTIME0	0xFFF0_1010	R/W	SDRAM bank 0 timing control register	0x0000_0000
SDTIME1	0xFFF0_1014	R/W	SDRAM bank 1 timing control register	0x0000_0000
EXT0CON	0xFFF0_1018	R/W	External I/O 0 control register	0x0000_0000
EXT1CON	0xFFF0_101C	R/W	External I/O 1 control register	0x0000_0000
EXT2CON	0xFFF0_1020	R/W	External I/O 2 control register	0x0000_0000
EXT3CON	0xFFF0_1024	R/W	External I/O 3 control register	0x0000_0000
CKSKEW	0xFFF0_1F00	R/W	Clock skew control register (for testing)	0xXXXX_0038

#### **EBI Control Register (EBICON)**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EBICON	0xFFF0_1000	R/W	EBI control register	0x0001_0000

31	30	29	28	27	26	25	24
RESERVED				EXBE3	EXBE2	EXBE1	EXBE0
23	22	21	20	19	18	17	16
		RESERVED			REFEN	REFMOD	CLKEN
15	14	13	12	11	10	9	8
			REF	RAT			
7	6	5	4	3	2	1	0
		REFRAT			WA	ΙΤντ	LITTLE

BITS		DESCRIPTION
[31:27]	RESERVED	
		External IO bank 3 byte enable
[27] EXBE3	EXBE3	This function is used for some devices that with high and low bytes enable signals to control which byte will be write or mask data output when read. For this kind device, software can set this bit HIGH to implement this function. Detail pin interconnection is showed as Figure 6.3.8.
	1 = nWBE[1:0] pin is byte enable signals, nWE will be used as write strobe signal to SRAM.	
		0 = nWBE[1:0] pin is byte write strobe signal.
		External IO bank 2 byte enable
		The bit function description is the same as EXBE3 above.
[26]	EXBE2	1 = nWBE[1:0] pin is byte enable signals, nWE will be used as write strobe signal to SRAM.
		0 = nWBE[1:0] pin is byte write strobe signal.
		External IO bank 1 byte enable
		The bit function description is the same as EXBE3 above.
[25]	EXBE1	1 = nWBE[1:0] pin is byte enable signals, nWE will be used as write strobe signal to SRAM
		0 = nWBE[1:0] pin is byte write strobe signal



Continued.

BITS		DESCRIPTION
		External IO bank 0 byte enable
		This bit function description is the same as EXBE3 above.
[24]	EXBE0	1 = nWBE[1:0] pin is byte enable signals, nWE will be used as write strobe signal to SRAM
		0 = nWBE[1:0] pin is byte write strobe signal
[23:19]	RESERVED	-
		Enable SDRAM refresh cycle for SDRAM bank0 & bank1
[18]	REFEN	This bit set will start the auto-refresh cycle to SDRAM. The refresh rate is according to REFRAT bits.
		1 = enable refresh function
		0 = disable refresh function
		Refresh mode of SDRAM for SDRAM bank
		Defines the refresh mode type of external SDRAM bank
	REFMOD	Software can write this bit "1" to force SDRAM enter self-refresh mode.
[17]		0 = Auto refresh mode
[]		1 = Self refresh mode
		<b>NOTE:</b> If any read/write to SDRAM occurs then this bit will be cleared to "0" by hardware automatically and SDRAM will enters auto-refresh mode.
		Clock enable for SDRAM
[40]		Enables the SDRAM clock enable (CKE) control signal
[16]	CLKEN	0 = Disable (power down mode)
		1 = Enable (Default)
		Refresh count value for SDRAM
[15:3]	REFRAT	The SDRAM Controller automatically provides an auto refresh cycle for every refresh period programmed into the <b>REFRAT</b> bits when the <b>REFEN</b> bit of each bank is set
		The refresh period is calculated as $period = \frac{value}{fMCLK}$



Continued.

BITS			D	ESCRIPTIC	DESCRIPTION								
		W90N745	ge after th	s the nWA	AIT signal at the next nWBE active cycle.								
[2:1]	WAITVT		WAITV	′T [2:1]	nth MCLK								
			0	0	1								
			0	1	2								
			1	0	3								
			1	1	4								
[0]	LITTLE	value from is Big End Little Endia Manager.	er on reset, D14 pin. If ian mode. I	pin D14 is f pin D14 is pr more deta	nt of <b>LITTLE</b> is the Pov pull-down, the external r pull-up, the external me ail, refer to Power-On Se	memory format mory format is							

#### ROM/Flash Control Register (ROMCON)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ROMCON	0xFFF0_1004	R/W	ROM/FLASH control register	0x0000_0XFC

31	30	29	28	27	26	25	24			
BASADDR										
23	22	21	20	19	18	17	16			
		BASADDR				SIZE				
15	14	13	12	11	10	9	8			
	RESE	RVED			tPA	Å				
7	6	5	4	3	2	1	0			
	tA	CC		BTS	SIZE	PGM	ODE			

BITS				DESC	CRIPTIO	N				
		Base address pointer of ROM/Flash bank								
[31:19]	BASADDR	The base	The start address is calculated as ROM/Flash bank base pointer << 18. The base address pointer together with the " <b>SIZE</b> " bits constitutes the whole address range of each bank.							
		The size o	The size of ROM/FLASH memory							
			S	ZE [10:	8]	Byte				
			0	0	0	256K				
			0	0	1	512K				
[18:16]	SIZE		0	1	0	1M				
[10.10]	SIZE		0	1	1	2M				
			1	0	0	4M				
			1	0	1	RESERVED				
			1	1	0	RESERVED				
		1 1 1 RESERVED								
[15:12]	RESERVED	-								



Continued.												
BITS					DE	SCRIPT		1				
		Page n	node	acces	s cvcl	e time						
				[11:8]		MC	LK		tPA	[11:8]		MCLK
		0	0	0	0	1		1	0	0	0	10
		0	0	0	1	2	2	1	0	0	1	12
[11:8]	tPA	0	0	1	0	3	}	1	0	1	0	14
[11.0]	IFA	0	0	1	1	4		1	0	1	1	16
		0	1	0	0	5		1	1	0	0	18
		0	1	0	1	6		1	1	0	1	20
		0	1	1	0	7		1	1	1	0	22
		0	1	1	1	8	5	1	1	1	1	24
		Access	s cycl	e time	)							
			tACC	[11:8]		MCL	.K		tACC	[11:8]		MCLK
[7:4] tACC		0	0	0	0	1		1	0	0	0	10
		0	0	0	1	2		1	0	0	1	12
	tACC	0	0	1	0	3		1	0	1	0	14
		0	0	1	1	4		1	0	1	1	16
		0	1	0	0	5		1	1	0	0	18
		0	1	0	1	6		1	1	0	1	20
		0	1	1 1	0	7		1	1 1	1	0	22 24
			1	1	1	0			- 1		1	24
[3:2]	BTSIZE	determit the data	OM/F ine its	lash l start signal	bank i addres s D [13 <b>Bus</b>	s desię ss. The	gne ext owe	ernal da r-on sett	ata bu ting. [13:1	ıs widtl	n is de B	SADDR bits stermined by us Width 8-bit
				-								
		0		1 0		6-bit ERVED		Pull-dov		Pull-up		16-bit
				-			_	Pull-u	•	ull-dow		ESERVED
		1		1	RE51	ERVED	<u>'</u>	Pull-u	p	Pull-up	R	ESERVED
[1:0]	PGMODE	Page n	F	PGMO 0 1	DE [1:	: <b>0]</b> 0 1 0		Norn 4 wo 8 wo	<b>Mode</b> nal R ord pa ord pa	OM age age		
				1		1		16 W	ord p	age		



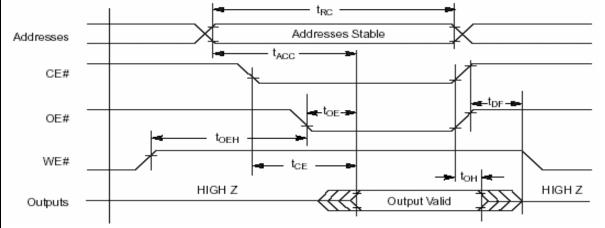


Figure 6.3.2 ROM/FLASH Read Operation Timing

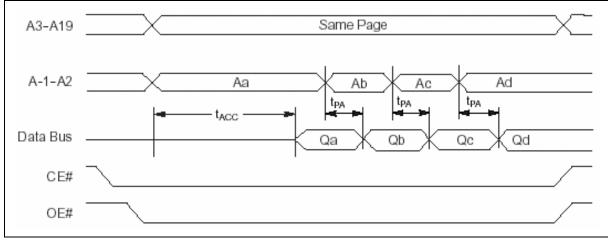


Figure 6.3.3 ROM/FLASH Page Read Operation Timing



#### Configuration Registers (SDCONF0/1)

The configuration registers enable software to set a number of operating parameters for the SDRAM controller. There are two configuration registers SDCONF0  $\cdot$  SDCONF1 for SDRAM bank 0  $\cdot$  bank 1 respectively. Each bank can have a different configuration.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
SDCONF0	0xFFF0_1008	R/W	SDRAM bank 0 configuration register	0x0000_0800
SDCONF1	0xFFF0_100C	R/W	SDRAM bank 1 configuration register	0x0000_0800

31	30	29	28	27	26	25	24			
	BASADDR									
23	22	21	20	19	18	17	16			
		BASADDR			RESERVED					
15	14	13	12	11	10	9	8			
MRSET	RESERVED	AUTOPR	LATE	NCY		RESERVED				
7	6	5	4 3 2 1				0			
СОМРВК	DB	WD	COL	UMN		SIZE				

BITS	DESCRIPTION					
[31:19]	BASADDR	<b>Base address pointer of SDRAM bank 0/1</b> The start address is calculated as SDRAM bank 0/1 base pointer << 18. The SDRAM base address pointer together with the " <b>SIZE</b> " bits constitutes the whole address range of each SDRAM bank.				
[18:16]	RESERVED	-				
[15]	MRSET	<b>SDRAM Mode register set command for SDRAM bank 0/1</b> This bit set will issue a mode register set command to SDRAM.				
[14]	RESERVED	-				
[13]	AUTOPR	Auto pre-charge mode of SDRAM for SDRAM bank 0/1 Enable the auto pre-charge function of external SDRAM bank 0/1 0 = Auto pre-charge 1 = No auto pre-charge				
[12:11]	LATENCY		S Latency of the CAS later LATENC 0 0 1 1	ncy of externa	ak 0/1 al SDRAM bank 0/1 MCLK 1 2 3 REVERSED	



BITS	DESCRIPTION										
[10:8]	RESERVED	-	-								
[7]	СОМРВК	Indicates the									
		Indicates the	Data bus width for SDRAM bank 0/1         Indicates the external data bus width connect with SDRAM bank 0/1         If DBWD = 00, the assigned SDRAM access signal is not generated i.e. disable.         DBWD [6:5]       Bits								
[6:5]	DBWD										
			0		0	Bank disable					
			1		0	8-bit (byte) 16-bit (half-word)					
			1		1	REVERSED					
		L	1		I	INEVERSED					
		Number of c	olumn	addre	ss bits i	n SDRAM bank 0/1					
			numbe	er of c		n SDRAM bank 0/1 address bits in external SDRAM Bits					
[4:3]	COLUMN	Indicates the	numbe	er of c	olumn a	address bits in external SDRAM					
[4:3]	COLUMN	Indicates the	numbe	er of c	olumn a	Bits					
[4:3]	COLUMN	Indicates the	numbe	er of c	olumn a N [4:3]	Bits 8					
[4:3]	COLUMN	Indicates the	numbe	er of c	olumn a N [4:3] 0 1	Bits 8 9					
[4:3]	COLUMN	Indicates the bank 0/1.	numbe CC 0 0 1 1 M bank		olumn a <b>N [4:3]</b> 0 1 0 1 of extern	Bits 8 9 10					
[4:3]	COLUMN	Indicates the bank 0/1.	numbe CC 0 0 1 1 M bank	er of c DLUMN	olumn a <b>N [4:3]</b> 0 1 0 1 of extern	Bits       8       9       10       REVERSED					
[4:3]	COLUMN	Indicates the bank 0/1.	numbe CC 0 1 1 M bank memory S	er of c DLUMI CO/1 y size ( IZE [2	olumn a <b>v [4:3]</b> 0 1 0 1 of extern :0]	Bits       8       9       10       REVERSED					
[4:3]	COLUMN	Indicates the bank 0/1.	numbe CC 0 1 1 M bank memory 0	er of c <b>DLUMI</b> CO/1 y size ( <b>IZE [2</b> 0	olumn a <b>N [4:3]</b> 0 1 0 1 of extern :0] 0	Address bits in external SDRAM Bits Bits 9 10 REVERSED Bank disable Bank disable					
		Indicates the bank 0/1.	numbe CC 0 1 1 M bank memory 0 0	er of c <b>PLUMI</b> (0/1 y size ( <b>IZE [2</b> 0 0	olumn a <b>N [4:3]</b> 0 1 0 1 of extern :0] 0 1	address bits in external SDRAM         Bits         8         9         10         REVERSED         nal SDRAM bank 0/1         Size of SDRAM (Byte)         Bank disable         2M					
		Indicates the bank 0/1.	CC           0           0           1           1           M bank           memory           0           0           0           0           0           0           0	er of c <b>DLUMI</b> <b>DLUMI</b> (0/1 y size ( <b>IZE [2</b> 0 0 1	olumn a <b>N [4:3]</b> 0 1 0 1 of extern :0] 0 1 0 1 0	Address bits in external SDRAM Bits Bits 9 10 REVERSED Bank disable 2M 4M					
		Indicates the bank 0/1.	CC           0           0           1           1           M bank           memory           S           0           0           0           0           0           0           0           0           0           0	er of c <b>DLUMI</b> <b>DLUMI</b> (0) 1 <b>IZE [2</b> 0 1 1 1	olumn a <b>N [4:3]</b> 0 1 0 1 of extern :0] 0 1 1 0 1 1 1 1 1 1 1 1 1 1 1 1 1	address bits in external SDRAM         Bits         8         9         10         REVERSED         nal SDRAM bank 0/1         Size of SDRAM (Byte)         Bank disable         2M         4M         8M					
		Indicates the bank 0/1.	CC           0           0           1           M bank           memory           0           0           0           0           0           1	er of c <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DLUMI</b> <b>DL</b>	olumn a <b>N [4:3]</b> 0 1 0 1 of extern :0] 0 1 0 0 1 0 0 1 0 0 0 1 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0	Address bits in external SDRAM          Bits         8         9         10         REVERSED         hal SDRAM bank 0/1         Size of SDRAM (Byte)         Bank disable         2M         4M         8M         16M					

## Timing Control Registers (SDTIME0/1)

W90N745 offers the flexible timing control registers to control the generation and processing of the control signals and can achieve you use different speed of SDRAM

REGISTER	ADDRESS R/		DESCRIPTION	RESET VALUE
SDTIME0	0xFFF0_1010	R/W	SDRAM bank 0 timing control register	0x0000_0000
SDTIME1	0xFFF0_1014	R/W	SDRAM bank 1 timing control register	0x0000_0000

31	30	29	28	27	26	25	24			
	RESERVED									
23	22	21	20	19	18	17	16			
			RESE	RVED						
15	14	13	12	11	10	9	8			
				tRCD						
7	6	5	2	1	0					
tR	DL		tRAS							

BITS				DESC	RIPTIO	N				
[31:11]	RESERVED	-								
		SDF	SDRAM bank 0/1, /RAS to /CAS delay							
			tF	RCD [10:	8]		MCLK			
			0	0	0		1			
			0	0	1		2			
[10:8]	tRCD		0	1	0		3			
[10:0]			0 1 1 4			4				
			1	0	0		<u>5</u> 6			
			1	0	1					
			1	1	0		7			
			1	1	1		8			
		SDF	RAM ba	nk 0/1, L	ast data	in to	pre-charge command			
				tRI	DL [7:6]		MCLK			
[7:6]	tRDL			0	(	)	1			
[1:0]	u (DE			0		1	2			
				1	(	)	3			
			[	1		1	4			



Continued.
------------

BITS			DES	CRIPTI	ON				
		SDRAM bank 0/1, Row pre-charge time							
			t	RP [5:3	]	MCLK			
			0	0	0	1			
			0	0	1	2			
[5:3]	tRP		0	1	0	3			
[]			0	1	1	4			
			1	0	0	5			
			1	0	1	6			
			1	1	0	7			
			1	1	1	8			
		SDRAM ba		Row ac RAS [2:0		MCLK			
			0	0	0	1			
			0	0	1	2			
[2:0]	tRAS		0	1	0	3			
[=:0]			0	1	1	4			
			1	0	0	5			
			1	0	1	6			
			1	1	0	7			
			1	1	1	8			



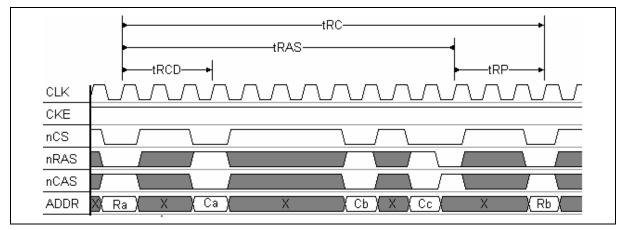


Figure 6.3.4 Access timing 1 of SDRAM

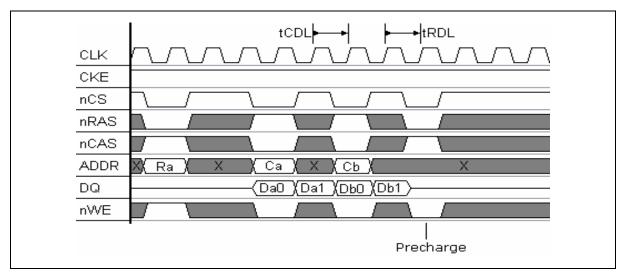


Figure 6.3.5 Access timing 2 of SDRAM



## External I/O Control Registers (EXT0CON – EXT3CON)

The W90N745 supports an external device control without glue logic. It is very cost effective because address decoding and control signals timing logic are not needed. Using these control registers you can configure special external I/O devices for providing the low cost external devices control solution.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EXT0CON	0xFFF0_1018	R/W	External I/O 0 control register	0x0000_0000
EXT1CON	0xFFF0_101C	R/W	External I/O 1 control register	0x0000_0000
EXT2CON	0xFFF0_1020	R/W	External I/O 2 control register	0x0000_0000
EXT3CON	0xFFF0_1024	R/W	External I/O 3 control register	0x0000_0000

31	30	29	28	27	26	25	24			
	BASADR									
23	22	21	20	19	18	17	16			
		BASADDR			SIZE					
15	14	13	12	11	10	9	8			
ADRS		t			tCOH					
7	6	5	3	2	1	0				
	tACS			tCOS	DBWD					

BITS		DESCRIPTION									
		Base address po	Base address pointer of external I/O bank 0~3								
[31:11]	BASADDR		The start address of each external I/O bank is calculated as " <b>BASADDR</b> " pase pointer << 18.								
			ach external I/O bank base address pointer together with the "SIZE" bits onstitutes the whole address range of each external I/O bank.								
		The size of the e	xternal	/O bank	<b>∢0~3</b>						
			SIZ	ZE [18:1	6]	Byte					
			0	0	0	256K					
			0	0	1	512K					
[18:16]	SIZE		0	1	0	1M					
[10.10]	SIZE		0	1	1	2M					
			1	0	0	4M					
		1	0	1	8M						
	1 1 0 REVERSED										
			1	1	1	REVERSED					



Continued.

BITS		DESCRIPTION										
		Addre	Address bus alignment for external I/O bank 0~3									
[15]	ADRS	addres	When <b>ADRS</b> is set, external address (A20~A0) bus is alignment to byte address format, that is, A0 is internal AHB address bus HADDR[0] and A1 is AHB bus HADDR[1] and so forth. And it ignores <b>DBWD [1:0]</b> setting.									
[14:11]	tACC	This p diagra	arame m plea	eter me	eans n\ er to Fi	al I/O bar WE, nWB gure 6.3.6 MCL Revers 1 2 3 4 5 6 7	E and 6 and 6 <b>K</b>	nOE 3.3.7	active <b>tACC</b> 0 0 0 1 1 1 1			Detail timing MCLK 9 11 13 15 17 19 21 23
[10:8]	tCOH	This p	arame	eters o	control Jre 6.3.	<b>of extern</b> nWBE and 6 and 6.3 <b>OH [10:8</b> 0 1 1 0 0 1 1 1 1 1	nd nO .7		Id time	e. Det CLK 0 1 2 3 4 5 6 7	ail timi	ing diagram



Continued.

BITS		DESCRIPTION										
		Address set-up before n	Address set-up before nECS for external I/O bank 0~3									
		tA	CS [7:5]		MCLK							
		0	0	0	0							
		0	0	1	1							
[7:5]	tACS	0	1	0	2							
		0	1	1	3							
		1	0	0	4							
		1	0	1	5							
		1	1	0	6							
			1	1	7							
[4:2]	tCOS	stretches chip selection tin 0 0 0 1 1 1 1	OS [4:2]       0       1       1       0       1       0       1       1       1       1       1       1       1       1       1       1       1       1	0 1 0 1 0 1 0 1 0 1 0	MCLK           0           1           2           3           4           5           6           7	acu.						
[1:0]	DBWD	Programmable data bus DBW 0 1	width for D [1:0] 0 1 0	Wid	I/O bank 0~3 th of Data Bus Disable bus 8-bit 16-bit							
			U U		10-01							
			1	F	RESERVED							

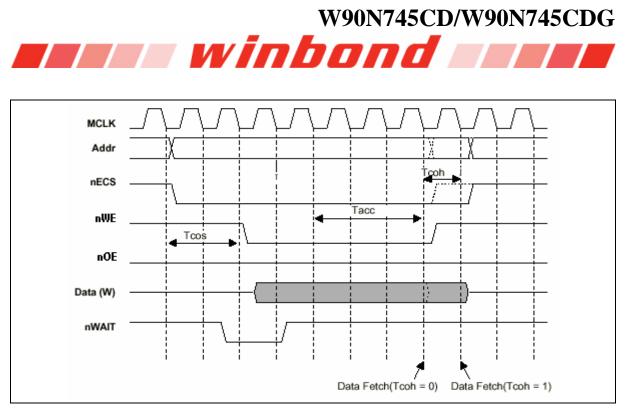


Figure 6.3.6 External I/O write operation timing

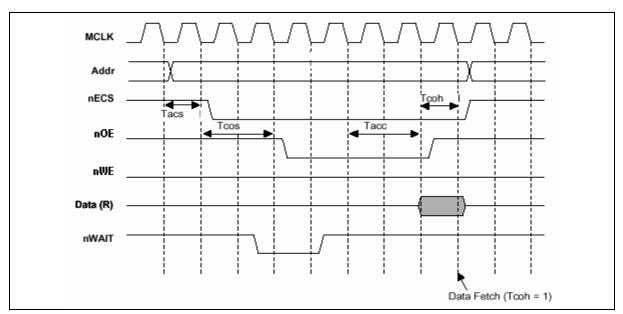
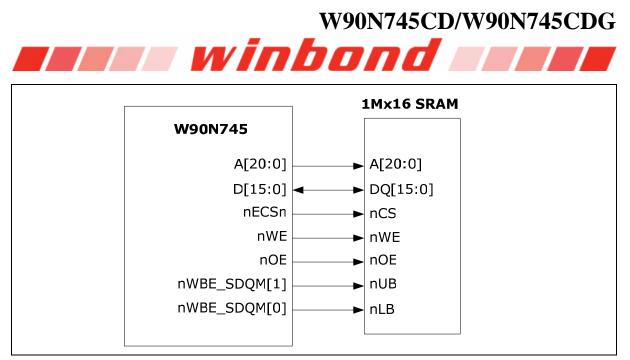
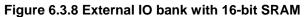


Figure 6.3.7 External I/O read operation timing





## Clock Skew Control Register (CKSKEW)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CKSKEW	0xFFF0_1F00	R/W	Clock skew control register	0xXXXX_0018

31	30	29	28	27	26	25	24	
	DLH_CLK_REF							
23	22	21	20	19	18	17	16	
			DLH_CI	K_REF				
15	14	13	12	11	10	9	8	
			RESVERED				SWPON	
7	6	5	4	3	2	1	0	
	DLH_CLI	K_SKEW			MCLK	_O_D		



BITS				D	ESCRI	PTION					
		Latch	DLH_(	CLK cl	ock tre	e by HC	LK pos	sitive e	dge		
[31:16]	DLH_CLK_REF	The SDRAM MCLK is generated by inserting a delay (XOR2) chain in HCLK positive or negedge edge to adjust the MCLK skew. So software can read these bits to expore MCLK and HCLK relationship. [31:24] is used for positive edge and [23:16] is for negedge edge.									
[15:9]	RESERVED	-									
[8]	SWPON	<b>SDRAM Initialization by Software</b> Set this bit "1" will issue a SDRAM power on default setting command sequence like system power on, this bit will be auto-clear by hardware while SDRAM initialization finish.									
		addres high MCLK time.	s and freque _O_D[	data bu ency	us, it n (usuall adjust	nay cause y, >	es SDF 80MHz and d	RAM ca z) so	n not v ftware s to ac	vork co can djust s	external prrectly at control etup/hold Gate Delay
		0	0	0	0	P-0	1	0	0	0	N-0
[7:4]	DLH CLK SKEW	0	0	0	1	P-1	1	0	0	1	N-1
[]		0	0	1	0	P-2	1	0	1	0	N-2
		0	0	1	1	P-3	1	0	1	1	N-3
		0	1	0	0	P-4	1	1	0	0	N-4
		0	1	0	1	P-5	1	1	0	1	N-5
		0	1	1	0	P-6	1	1	1	0	N-6
		MCLK	O pos	itive ec	lge, N-		Data				N-7 by refer "X" gates



Continued.

BITS				D	ESCRI	PTION						
		MCLK	outpu	ıt dela	y adju	stment						
		M	ICLK_	O_D [	3:0]	Gate Dela y	N	ICLK_	O_D [:	3:0]	Gate Dela y	
		0	0	0	0	P-0	1	0	0	0	N-0	
		0	0	0	1	P-1	1	0	0	1	N-1	
			0	0	1	0	P-2	1	0	1	0	N-2
[3:0]	MCLK O D	0	0	1	1	P-3	1	0	1	1	N-3	
[ · · ]		0	1	0	0	P-4	1	1	0	0	N-4	
		0	1	0	1	P-5	1	1	0	1	N-5	
		0	1	1	0	P-6	1	1	1	0	N-6	
		0	1	1	1	P-7	1	1	1	1	N-7	
		positive	e edge ve edg	e, "N-x' e. MC	' mean	s MCLKO	shift "2	X" gate	es dela	iy by re	fer HCLK efer HCLK in internal	



#### 6.4 Cache Controller

The W90N745 incorporates a 4KB Instruction cache, 4KB Data cache and 8 words write buffer. The I-Cache and D-Cache have similar organization except the cache size. To raise the cache-hit ratio, these two caches are configured two-way set associative addressing. Each cache has four words cache line size. When a miss occurs, four words must be fetched consecutively from external memory. The replacement algorithm is a LRU (Least Recently Used).

If disabling the I-Cache / D-Cache, these cache memories can be treated as On-Chip RAM. The W90N745 also provides a write buffer to improve system performance. The write buffer can buffer up to eight words of data.

#### 6.4.1 On-Chip RAM

If I-Cache or D-Cache is disabled, it can be served as On-Chip RAM. If D-Cache is disabled, there has 4KB On-Chip RAM, its start address is 0xFFE01000. If I-Cache is disabled, there has 4KB On-Chip RAM and the start address of this RAM is 0xFFE00000. If both the I-Cache and D-Cache are disabled, it has 8KB On-Chip RAM starting from 0xFFE00000.

The size of On-Chip RAM is depended on the I-Cache and D-Cache enable bits **ICAEN**, **DCAEN** in Cache Control Register (CAHCON).

ICAEN	DCAEN		ON-CHIP RAM		
ICALIN	DCALN	SIZE	START ADDRESS		
0	0	8KB	0xFFE0_0000		
0	1	4KB	0xFFE0_0000		
1	0	4KB	0xFFE0.1000		
1	1	Unavailable			

Table 6.4.1 The size and start address of On-Chip RAM

#### 6.4.2 Non-Cacheable Area

Although the cache affects the entire 2GB system memory, it is sometimes necessary to define noncacheable areas when the consistency of data stored in memory and the cache must be ensured. To support this, the W90N745 provides a non-cacheable area control bit in the address field, A[31].

If A[31] in the ROM/FLASH, SDRAM, or external I/O bank's access address is "0", then the accessed data is cacheable. If the A [31] value is "1", the accessed data is non-cacheable.

#### 6.4.3 Instruction Cache

The Instruction cache (I-cache) is a 4K bytes two-way set associative cache. The cache organization is 128 sets, two lines per set, and four words per line. Cache lines are aligned on 4-word boundaries in memory. The cache access cycle begins with an instruction request from the instruction unit in the core. In the case of a cache hit, the instruction is delivered to the instruction unit. In case of a cache miss, the cache initiates a burst read cycle on the internal bus with the address of the requested instruction. The first word received from the bus is the requested instruction. The cache forwards this instruction to the instruction unit of the core as soon as it is received from the internal bus. A cache line is then selected to receive the data that will be coming from the bus. A least recently used (LRU) replacement algorithm is used to select a line when no empty lines are available. When I-Cache is disabled, the cache memory is served as 4KB On-chip RAM. The I-Cache is always disabled on reset.

The following is a list of the instruction cache features :

- 4K bytes instruction cache
- Two-way set associative
- Four words in a cache line
- LRU replacement policy
- Lockable on a per-line basis
- Critical word first, burst access

#### Instruction Cache Operation

On an instruction fetch, bits 10-4 of the instruction's address point into the cache to retrieve the tags and data of one set. The tags from both ways are then compared against bits 30-11 of the instruction's address. If a match is found and the matched entry is valid, then it is a cache hit. If neither tags match nor the matched tag is not valid, it is a cache miss.

#### Instruction Cache Hit

In case of a cache hit, bits 3-2 of the instruction address is used to select one word from the cache line whose tag matches. The instruction is immediately transferred to the instruction unit of the core.

#### Instruction Cache Miss

On an instruction cache miss, the address of the missed instruction is driven on the internal bus with a 4word burst transfer read request. A cache line is then selected to receive the data that will be coming from the bus. The selection algorithm gives first priority to invalid lines. If neither of the two lines in the selected set is invalid, then the least recently used line is selected for replacement. Locked lines are never replaced. The transfer begins with the word requested by the instruction unit (critical word first), followed by the remaining words of the line, then by the word at the beginning of the lines (wraparound).

#### Instruction Cache Flushing

The W90N745 does not support external memory snooping. Therefore, if self-modifying code is written, the instructions in the I-Cache may become invalid. The entire I-Cache can be flushed by software in one operation, or can be flushed one line at a time by setting the **CAHCON** register bit **FLHS** or **FLHA** with the **ICAH** bit is set. As flushing the cache line, the "**V**" bit of the line is cleared to "0". The I-Cache is automatically flushed during reset.

#### Instruction Cache Load and Lock

The W90N745 supports a cache-locking feature that can be used to lock critical sections of code into I-Cache to guarantee quick access. Lockdown can be performed with a granularity of one cache line. The smallest space, which can be locked down, is 4 words. After a line is locked, it operates as a regular instruction SRAM. Lines locked are not replaced during misses and not affected by flush per line command.

To load and lock instruction, the following sequence should be followed:

- 1. Write the start address of the instructions to be locked into CAHADR register.
- 2. Set LDLK and ICAH bits in the CAHCON register.
- 3. Increased the address by 16 and written into CAHADR register.
- 4. Set LDLK and ICAH bits in the CAHCON register.
- 5. Repeat the steps 3 and 4, until the desired instructions are all locked.

When using I-Cache load and lock command, there are some notes should be cared.

- The programs executing load and lock operation should be held in a non-cacheable area of memory.
- The cache should be enabled and interrupts should be disabled.
- Software must flush the cache before execute load and lock to ensure that the code to be locked down is not already in the cache.

#### Instruction Cache Unlock

The unlock operation is used to unlock previously locked cache lines. After unlock, the "L" bit of the line is cleared to "0". W90N745 has two unlock command, unlock line and unlock all.

The unlock line operation is performed on a cache line granularity. In case the line is found in the cache, it is unlocked and starts to operate as a regular valid cache line. In case the line is not found in the cache, no operation is done and the command terminates with no exception. To unlock one line the following unlock line sequence should be followed:

- 1. Write the address of the line to be unlocked into the **CAHADR** Register.
- 2. Set the ULKS and ICAH bits in the CAHCON register.

The unlock all operation is used to unlock the whole I-Cache. This operation is performed on all cache lines. In case a line is locked, it is unlocked and starts to operate as regular valid cache line. In case a line is not locked or if it is invalid, no operation is performed. To unlock the whole cache, set the **ULKA** and **ICAH** bits.

#### 6.4.4 Data Cache

The W90N745 data cache (D-Cache) is a 4KB two-way set associative cache. The cache organization is 128 sets, two lines per set, and four words per line. Cache lines are aligned on 4-word boundaries in memory. The cache is designed for **buffer write-through** mode of operation and a least recently used (LRU) replacement algorithm is used to select a line when no empty lines are available.

When D-Cache is disabled, the cache memory is served as 4KB On-chip RAM. The D-Cache is always disabled on reset.

The following is a list of the data cache features :

- 4K bytes data cache
- Two-way set associative
- Four words in a cache line
- LRU replacement policy
- Lockable on a per-line basis
- Critical word first, burst access
- Buffer Write-through mode
- 8 words write buffer
- Drain write buffer

#### **Data Cache Operation**

On a data fetch, bits 10-4 of the data's address point into the cache to retrieve the tags and data of one set. The tags from both ways are then compared against bits 30-11 of the data's address. If a match is found and the matched entry is valid, then it is a cache hit. If neither tags match nor the matched tag is not valid, it is a cache miss.

#### Data Cache Read

**Read Hit** : On a cache hit, the requested word is immediately transferred to the core.

**Read Miss** : A line in the cache is selected to hold the data, which will be fetched from memory. The selection algorithm gives first priority to invalid lines and if both lines are invalid the line in way zero is selected first. If neither of the two candidate lines in the selected set is invalid, then one of the lines is selected by the LRU algorithm to replace. The transfer begins with the aligned word containing the missed data (critical word first), followed by the remaining word in the line, then by the word at the beginning of the line (wraparound). As the missed word is received from the bus, it is delivered directly to the core.

#### Data Cache Write

As buffer write-through mode, store operations always update memory. The buffer write-through mode is used when external memory and internal cache images must always agree.

**Write Hit**: Data is written into both the cache and write buffer. The processor then continues to access the cache, while the cache controller simultaneously downloads the contents of the write buffer to main memory. This reduces the effective write memory cycle time from the time required for a main memory cycle to the cycle time of the high-speed cache.

Write Miss: Data is only written into write buffer, not to the cache (write no allocate).

#### Data Cache Flushing

The W90N745 allows flushing of the data cache under software control. The data cache may be invalidated through writing flush line (**FLHS**) or flush all (**FLHA**) commands to the **CAHCON** register. Flushing the entire D-Cache also flushed any locked down code. As flushing the data cache, the "**V**" bit of the line is cleared to "0". The D-cache is automatically flushed during reset.

#### Data Cache Load and Lock

The W90N745 supports a cache-locking feature that can be used to lock critical sections of data into D-Cache to guarantee quick access. Lockdown can be performed with a granularity of one cache line. The smallest space, which can be locked down, is 4 words. After a line is locked, it operates as a regular instruction SRAM. The locked lines are not replaced during misses and it is not affected by flush per line command.

To load and lock data, the following sequence should be followed:

- 1. Write the start address of the data to be locked into **CAHADR** register.
- 2. Set LDLK and DCAH bits in the CAHCON register.
- 3. Increased the address by 16 and written into **CAHADR** register.
- 4. Set LDLK and DCAH bits in the CAHCON register.
- 5. Repeat the steps 3 and 4, until the desired data are all locked.

When using D-Cache load and lock command, there are some notes should be cared.

- The programs executing load and lock operation should be held in a noncacheable area of memory.
- The cache should be enabled and interrupts should be disabled.
- Software must flush the cache before execute load and lock to ensure that the data to be locked down is not already in the cache.

#### Data Cache Unlock

The unlock operation is used to unlock previously locked cache lines. After unlock, the "L" bit of the line is cleared to "0". W90N745 has two unlock command, unlock line and unlock all.

The unlock line operation is performed on a cache line granularity. In case the line is found in the cache, it is unlocked and starts to operate as a regular valid cache line. In case the line is not found in the cache, no operation is done and the command terminates with no exception. To unlock one line the following unlock line sequence should be followed:

- 1. Write the address of the line to be unlocked into the **CAHADR** Register.
- 2. Set the **ULKS** and **DCAH** bits in the **CAHCON** register.

The unlock all operation is used to unlock the whole D-Cache. This operation is performed on all cache lines. In case a line is locked, it is unlocked and starts to operate as regular valid cache line. In case a line is not locked or if it is invalid, no operation is performed. To unlock the whole cache, set the **ULKA** and **DCAH** bits.

#### 6.4.5 Write Buffer

The W90N745 provides a write buffer to improve system performance. The write buffer can buffer up to eight words of data. The write buffer may be enabled or be disabled via the **WRBEN** bit in the **CAHCNF** register, and the buffer is disabled and flushed on reset.

#### Drain write buffer

To force data, this is in write buffer, to be written to external main memory. This operation is useful in real time applications where the processor needs to be sure that a write to a peripheral has completed before program execution continues.

To perform this command, you can set the **DRWB** and **DCAH** bits in **CAHCON** register.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CAHCNF	0xFFF0_2000	R/W	Cache configuration register	0x0000_0000
CAHCON	0xFFF0_2004	R/W	Cache control register	0x0000_0000
CAHADR	0xFFF0_2008	R/W	Cache address register	0x0000_0000
CTEST0	0xFFF6_0000	R/W	Cache test register 0	0x0000_0000
CTEST1	0xFFF6_0004	R	Cache test register 1	0x0000_0000

#### 6.4.6 Cache Control Registers Map

## **Configuration Register (CAHCNF)**

Cache controller has a configuration register to enable or disable the I-Cache, D-Cache, and Write buffer.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CAHCNF	0xFFF0_2000	R/W	Cache configuration register	0x0000_0000

31	30	29	28	27	26	25	24
	RESERVED						
23	22	21	20	19	18	17	16
	RESERVED						
15	14	13	12	11	10	9	8
			RESER	RVED			
7	6	5	4	3	2	1	0
RESERVED WRBEN DCAEN ICAEN							ICAEN

BITS		DESCRIPTION
[31:3]	RESERVED	-
		Write buffer enable
[0]		Write buffer is disabled after reset.
[2]	[2] WRBEN	1 = enable write buffer
		0 = disable write buffer
		D-Cache enable
[4]	DCAEN	D-Cache is disabled after reset.
[1]	DCAEN	1 = enable D-cache
		0 = disable D-cache
		I-Cache enable
[0]	ICAEN	I-Cache is disabled after reset.
[0]	ICAEN	1 = enable I-cache
		0 = disable I-cache



## Control Register (CAHCON)

Cache controller supports one Control register used to control the following operations.

- Flush I-Cache and D-Cache
- Load and lock I-Cache and D-Cache
- Unlock I-Cache and D-Cache
- Drain write buffer

These command set bits in **CAHCON** register are auto-clear bits. As the end of execution, that command set bit will be cleared to "0" automatically.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CAHCON	0xFFF0_2004	R/W	Cache control register	0x0000_0000

31	30	29	28	27	26	25	24
	RESERVED						
23	22	21	20	19	18	17	16
	RESERVED						
15	14	13	12	11	10	9	8
			RESER	RVED			
7	6	5	4	3	2	1	0
DRWB	ULKS	ULKA	LDLK	FLHS	FLHA	DCAH	ICAH

BITS		DESCRIPTION
[31:8]	RESERVED	-
[7]	[7] DRWB	Drain write buffer
[/]		Forces write buffer data to be written to main memory.
	[6] ULKS	Unlock I-Cache/D-Cache single line
[6]		Unlocks the I-Cache/D-Cache per line. Both <b>WAY</b> and <b>ADDR</b> bits in <b>CAHADR</b> register must be specified.
		Unlock I-Cache/D-Cache entirely
[5]	ULKA	Unlocks the entire I-Cache/D-Cache, the lock bit "L" will be cleared to 0.
		Load and Lock I-Cache/D-Cache
[4]	LDLK	Loads the instruction or data from external memory and locks into cache. Both <b>WAY</b> and <b>ADDR</b> bits in <b>CAHADR</b> register must be specified.



Continued.
------------

BITS		DESCRIPTION
		Flush I-Cache/D-Cache single line
[3]	[3] FLHS	Flushes the entire I-Cache/D-Cache per line. Both <b>WAY</b> and <b>ADDR</b> bits in <b>CAHADR</b> register must be specified.
		Flush I-Cache/D-Cache entirely
[2] FLHA	To flush the entire I-Cache/D-Cache, also flushes any locked-down code. If the I-Cache/D-Cache contains locked down code, the programmer must flush lines individually	
[4]	DCAH	D-Cache selected
[1]	DCAN	When set to "1", the command set is executed with D-Cache.
[0]	ICAH	I-Cache selected
[0]	ICAH	When set to "1", the command set is executed with I-Cache.

**NOTE**: When using the **FLHA** or **ULKA** command, you can set **both ICAH** and **DCAH** bits to execute entire I-Cache **and** D-Cache flushing or unlocking. But, **FLHS** and **ULKS** commands can only be executed with a cache line specified by **CAHADR** register in I-Cache **or** D-Cache at a time. If you set **both ICAH** and **DCAH** bits, and set **FLHS** or **ULKS** command bit, it will be treated as an invalid command and no operation is done and the command terminates with no exception.

The **Drain Write Buffer** operation is only for D-Cache. To perform this operation, you must set **DRWB** and **DCAH** bits. If the **ICAH** bit is set when using **DRWB** command, it will be an invalid command and no operation is done and the command terminates with no exception.



## Address Register (CAHADR)

W90N745 Cache Controller supports one address register. This address register is used with the command set in the control register (**CAHCON**) by specifying instruction/data address.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CAHADR	0xFFF0_2008	R/W	Cache address register	0x0000_0000

31	30	29	28	27	26	25	24				
WAY	ADDR										
23	22	21	20	19	18	17	16				
ADDR											
15	14	13	12	11	10	9	8				
ADDR											
7	6	5	4	3	2	1	0				
	ADDR										

BITS		DESCRIPTION						
		Way selection						
[31]	[31] WAY	0 = Way0 is selected						
		1 = Way1 is selected						
[30:0]	ADDR	The absolute address of instruction or data						



## Cache Test Register 0 (CTEST0)

Cache test control register that configures the cache and tag ram testing enable or disable. In addition, this register controls the built-in-self-test (BIST) function of SRAM.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CTEST0	0xFFF6_0000	R/W	Cache test register 0	0x0000_0000

31	30	29	28	27 26		25	24			
	RESERVED									
23	22	21	20	19	18	17	16			
	RESERVED									
15	14	13	12	11	10	9	8			
BISTEN RESERVED BST_GP3 BST_GP2 BST_GP1										
7	6	5	4	3	2	1	0			
RESERVED										

BITS		DESCRIPTION
[31:16]	RESERVED	-
		BIST mode enable
[15] BISTEN		When set to "1", BIST mode will be enabled, the selected memory groups begins to be tested by BIST.
[14:12]	RESERVED	-
		Memory group 3 is selected to test by BIST
[11] BIST_GP3	When set to "1", memory group 3, including data cache tag ram way 0 and way 1, are selected to be tested by BIST.	
		Memory group 2 is selected to test by BIST
[10]	BIST_GP2	When set to "1", memory group 2, including program cache tag ram way 0 and way 1, are selected to be tested by BIST.
		Memory group 1 is selected to test by BIST
[9]	BIST_GP1	When set to "1", memory group 1, including data cache ram way 0 and way 1, are selected to be tested by BIST.
		Memory group 0 is selected to test by BIST
[8]	BIST_GP0	When set to "1", memory group 0, including program cache ram way 0 and way 1, are selected to be tested by BIST.
[7:0]	RESERVED	-

\*\* Note: The 4 memory groups can be selected and tested simultaneously by BIST.

## Cache Test Register 1 (CTEST1)

Cache Test Register that will be read back to provide the status of cache RAM BIST. Whether the BIST is finish and all of bank of SRAM are tested successfully will be presented in this register.

REGISTER	ADDRES	S	R/W		DESCRIPTION					
CTEST1	0xFFF6_0	004 R		Cache test	Cache test register 1			0x0	0000_0000	
1		-			-					
31	30	2	9	28	27	26	2	5	24	
FINISH				R	ESERVED					
23	22	2	1	20	19	18	1	7	16	
RESERVED										
15	14	1	3	12	11	10		)	8	
RESERVED										
7	6	5	5	4	3	2	1		0	
BFAIL7	BFAIL6	BFA	AIL5	BFAIL4	BFAIL3	BFAIL2	BFAIL1		BFAIL0	

BITS		DESCRIPTION	
		BIST completed	
[31]	FINISH	This bit is "0" initially. When BIST mode enabled, this bit will be "1" after BIST test completed. The values of BFAIL0-7 are valid only after FINISH = 1.	
[30:8]	RESERVED	-	
		BIST test fail for data cache tag ram way 1	
[7]	BFAIL7	If this bit equals to "1", it indicates the data cache tag ram for way 1 is tested fail by BIST. "0" means the test is passed.	
		BIST test fail for data cache tag ram way 0	
[6]	[6] BFAIL6	If this bit equals to "1", it indicates the data cache tag ram for way 0 is tested fail by BIST. "0" means the test is passed.	
		BIST test fail for instruction cache tag ram way 1	
[5]	b] BFAIL5 If this bit equals to "1", it indicates the instruction cache tag raway 1 is tested fail by BIST. "0" means the test is passed.		
		BIST test fail for instruction cache tag ram way 0	
[4]	BFAIL4	If this bit equals to "1", it indicates the instruction cache tag ram for way 0 is tested fail by BIST. "0" means the test is passed.	
		BIST test fail for data cache ram way 1	
[3]	BFAIL3	If this bit equals to "1", it indicates the data cache ram for way 1 is tested fail by BIST. "0" means the test is passed.	



Continued.		
BITS		DESCRIPTION
		BIST test fail for data cache ram way 0
[2]	[2] BFAIL2	If this bit equals to "1", it indicates the data cache ram for way 0 is tested fail by BIST. "0" means the test is passed.
		BIST test fail for instruction cache ram way 1
[1]	[1] BFAIL1	If this bit equals to "1", it indicates the instruction cache ram for way 1 is tested fail by BIST. "0" means the test is passed.
		BIST test fail for instruction cache ram way 0
[0]	BFAIL0	If this bit equals to "1", it indicates the instruction cache ram for way 0 is tested fail by BIST. "0" means the test is passed.



#### 6.5 Ethernet MAC Controller

#### Overview

The W90N745 provides an Ethernet MAC Controller (EMC) for LAN application. This EMC has its DMA controller, transmit FIFO, and receive FIFO.

The Ethernet MAC controller consists of IEEE 802.3/Ethernet protocol engine with internal CAM function for Ethernet MAC address recognition, Transmit-FIFO, Receive-FIFO, TX/RX state machine controller and status controller. The EMC only supports RMII (Reduced MII) interface to connect with PHY operating on 50MHz REF\_CLK.

#### Features

- Supports IEEE Std. 802.3 CSMA/CD protocol.
- Supports both half and full duplex for 10M/100M bps operation.
- Supports RMII interface.
- Supports MII Management function.
- Supports pause and remote pause function for flow control.
- Supports long frame (more than 1518 bytes) and short frame (less than 64 bytes) reception.
- Supports 16 entries CAM function for Ethernet MAC address recognition.
- Supports internal loop back mode for diagnostic.
- Supports 256 bytes embedded transmit and receive FIFO.
- Supports DMA function.



#### 6.5.1 EMC Functional Description

#### MII Management State Machine

The MII management function of EMC is compliant to IEEE 802.3 Std. Through the MII management interface, software can access the control and status registers of the external PHY chip. Tow programmable register MIID (MAC MII Management Data Register) and MIIDA (MAC MII Management Data Control and Address Register) are for MII management function. Set the bit BUSY of MIIDA register will trigger the MII management state machine. After the MII management cycle is finished, the BUSY bit will be cleared automatically.

#### Media Access Control (MAC)

The function of W90N745 MAC fully meets the requirements defined by the IEEE802.3u specification. The following paragraphs will describe the frame structure and the operation of the transmission and receive.

The transmission data frame sent from the transmit DMA will be encapsulated by the MAC before transmitting onto the MII bus. The sent data will be assembled with the preamble, the start frame delimiter (SFD), the frame check sequence and the padding for enforcing those less than 64 bytes to meet the minimum size frame and CRC sequence. The out going frame format will be as following

0101010 10101010 101010 <sup>-</sup>	1 d0	d1	d2	-	dn	Padding	CRC31	CRC30		CRC0
--------------------------------------	------	----	----	---	----	---------	-------	-------	--	------

As mentioned by the above format, the preamble is a consecutive 7-byte long with the pattern "10101010" and the SFD is a one byte 10101011 data. The padding data will be all 0 value if the sent data frame is less than 64 bytes. The padding disable function specified in the bit P of the transmit descriptor is used to control if the MAC needs to pad data at the end of frame data or not when the transmitted data frame is less than 64 bytes. The padding data will not be appended if the padding disable bit is set to be high. The bits CRC0 ... CRC31 are the 32 bits cyclic redundancy check (CRC) sequence. The CRC encoding is defined by the following polynomial specified by the IEEE802.3. This 32 bits CRC appending function will be disabled if the Inhibit CRC of the transmission descriptor is set to high.

The MAC also performs many other transmission functions specified by the IEEE802.3, including the inter-frame spacing function, collision detection, collision enforcement, collision back off and retransmission. The collision back-off timer is a function of the integer slot time, 512 bit times. The number of slot times to delay between the current transmissions attempts to the next attempt is determined by a uniformly distributed random integer algorithm specified by the IEEE802.3. The MAC performs the receive functions specified by the IEEE 802.3 including the address recognition function, the frame check sequence validation, the frame disassembly, framing and collision filtering.



#### **EMC** Descriptors

A link-list data structure named as descriptor is used to keep the control, status and data information of each frame. Through the descriptor, CPU and EMC exchange the information for frame reception and transmission.

Two different descriptors are defined in W90N745. One named as Rx descriptor for frame reception and the other names as Tx descriptor for frame transmission. Each Rx descriptor consists of four words. There is much information kept in the descriptors and details are described as below.

#### 6.5.1.1. Rx Buffer Descriptor

3 3 2 1 0 9	1 6	1 5	0				
0	Rx Status	Receive Byte Count					
	Receive Buffer Starting Address						
Reserved							
Next Rx Descriptor Starting Address							

31	30	29	28	27	26	25	24	
Owi	Owner Reserved							
23	22	21	20	19	18	17	16	
Reserved	RP	ALIE	RXGD	PTLE	Reserved	CRCE	RXINTR	
15	14	13	12	11	10	9	8	
			R	BC				
7	6	5	4	3	2	1	0	
RBC								

### **Rx Descriptor Word 0**

#### Owner [31:30]: Ownership

The ownership field defines which one, the CPU or EMC, is the owner of each Rx descriptor. Only the owner has right to modify the Rx descriptor and the others can read the Rx descriptor only.

00: The owner is CPU

01: Undefined

10: The owner is EMC

11: Undefined

If the O=2'b10 indicates the EMC RxDMA is the owner of Rx descriptor and the Rx descriptor is available for frame reception. After the frame reception completed, if the frame needed NAT translation, EMC RxDMA modify ownership field to 2'b11. Otherwise, the ownership field will be modified to 2'b00.



If the O=2'b00 indicates the CPU is the owner of Rx descriptor. After the CPU completes processing the frame, it modifies the ownership field to 2'b10 and releases the Rx descriptor to EMC RxDMA.

#### Rx Status [29:16]: Receive Status

This field keeps the status for frame reception. All status bits are updated by EMC. In the receive status, bits 29 to 23 are undefined and reserved for the future.

#### RP [22]: Runt Packet

The RP indicates the frame stored in the data buffer pointed by Rx descriptor is a short frame (frame length is less than 64 bytes).

1'b0: The frame is not a short frame.

1'b1: The frame is a short frame.

#### ALIE [21]: Alignment Error

The ALIE indicates the frame stored in the data buffer pointed by Rx descriptor is not a multiple of byte.

1'b0: The frame is a multiple of byte.

1'b1: The frame is not a multiple of byte.

#### **RXGD [20]: Frame Reception Complete**

The RXGD indicates the frame reception has completed and stored in the data buffer pointed by Rx descriptor.

1'b0: The frame reception not complete yet.

1'b1: The frame reception completed.

#### PTLE [19]: Packet Too Long

The PTLE indicates the frame stored in the data buffer pointed by Rx descriptor is a long frame (frame length is greater than 1518 bytes).

1'b0: The frame is not a long frame.

1'b1: The frame is a long frame.

#### CRCE [17]: CRC Error

The CRCE indicates the frame stored in the data buffer pointed by Rx descriptor incurred CRC error.

1'b0: The frame doesn't incur CRC error.

1'b1: The frame incurred CRC error.



#### **RXINTR [16]: Receive Interrupt**

The RXINTR indicates the frame stored in the data buffer pointed by Rx descriptor caused an interrupt condition.

1'b0: The frame doesn't cause an interrupt.

1'b1: The frame caused an interrupt.

#### RBC [15:0]: Receive Byte Count

The RBC indicates the byte count of the frame stored in the data buffer pointed by Rx descriptor. The four bytes CRC field is also included in the receive byte count. But if the SPCRC of register MCMDR is enabled, the four bytes CRC field will be excluded from the receive byte count.

#### **Rx Descriptor Word 1**

31	30	29	28	27	26	25	24
			RXE	BSA			
23	22	21	20	19	18	17	16
			RXE	BSA			
15	14	13	12	11	10	9	8
			RXE	BSA			
7	6	5	4	3	2	1	0
		В	0				

#### **RXBSA [31:2]: Receive Buffer Starting Address**

The RXBSA indicates the starting address of the receive frame buffer. The RXBSA is used to be the bit 31 to 2 of memory address. In other words, the starting address of the receive frame buffer always located at word boundary.

#### BO [1:0]: Byte Offset

The BO indicates the byte offset from RXBSA where the received frame begins to store. If the BO is 2'b01, the starting address where the received frame begins to store is RXBSA+2'b01, and so on.



## **Rx Descriptor Word 2**

31	30	29	28	27	26	25	24	
			Rese	erved				
23	22	21	20	19	18	17	16	
			Rese	erved				
15	14	13	12	11	10	9	8	
			Rese	erved				
7	6	5	4	3	2	1	0	
	Reserved							

The Rx descriptor word 2 keeps obsolete information for MAC translation. Therefore, these information bits are undefined and should be ignored.

## **Rx Descriptor Word 3**

31	30	29	28	27	26	25	24	
			NRX	DSA				
23	22	21	20	19	18	17	16	
			NRX	DSA				
15	14	13	12	11	10	9	8	
			NRX	DSA				
7	6	5	4	3	2	1	0	
	NRXDSA							

#### NRXDSA [31:0]: Next Rx Descriptor Starting Address

The Rx descriptor is a link-list data structure. Consequently, NRXDSA is used to keep the starting address of the next Rx descriptor. The bits [1:0] will be ignored by EMC. So, all Rx descriptor must locate at word boundary memory address.

#### 6.5.1.2. Tx Buffer Descriptor

3 3	3 1 1							
1 (	6 5	3	2	1	0			
0	O Reserved							
	Transmit Buffer Starting Address							
	Tx Status Transmit Byte Count							
	Next Tx Descriptor Starting Address							

### **Tx Descriptor Word 0**

31	30	29	28	27	26	25	24
Owner				Reserved			
23	22	21	20	19	18	17	16
			Res	erved			
15	14	13	12	11	10	9	8
			Res	erved			
7 6 5 4 3 2 1 0							0
		Reserved	IntEn	CRCApp	PadEn		

#### **Owner [31]: Ownership**

The ownership field defines which one, the CPU or EMC, is the owner of each Tx descriptor. Only the owner has right to modify the Tx descriptor and the other can read the Tx descriptor only.

0: The owner is CPU

1: The owner is EMC

If the O=1'b1 indicates the EMC TxDMA is the owner of Tx descriptor and the Tx descriptor is available for frame transmission. After the frame transmission completed, EMC TxDMA modify ownership field to 1'b0 and return the ownership of Tx descriptor to CPU.

If the O=1'b0 indicates the CPU is the owner of Tx descriptor. After the CPU prepares new frame to wait transmission, it modifies the ownership field to 1'b1 and releases the Tx descriptor to EMC TxDMA.

#### IntEn [2]: Transmit Interrupt Enable

The IntEn controls the interrupt trigger circuit after the frame transmission completed. If the IntEn is enabled, the EMC will trigger interrupt after frame transmission completed. Otherwise, the interrupt doesn't be triggered.

1'b0: Frame transmission interrupt is masked.

1'b1: Frame transmission interrupt is enabled.



#### CRCApp [1]: CRC Append

The CRCApp control the CRC append during frame transmission. If CRCApp is enabled, the 4-bytes CRC checksum will be appended to frame at the end of frame transmission.

1'b0: 4-bytes CRC appending is disabled.

1'b1: 4-bytes CRC appending is enabled.

#### PadEN [0]: Padding Enable

The PadEN control the PAD bits appending while the length of transmission frame is less than 60 bytes. If PadEN is enabled, EMC does the padding automatically.

1'b0: PAD bits appending is disabled.

1'b1: PAD bits appending is enabled.

### **Tx Descriptor Word 1**

31	30	29	28	27	26	25	24
			TXE	BSA			
23	22	21	20	19	18	17	16
			TXE	BSA			
15	14	13	12	11	10	9	8
			TXE	BSA			
7	6	5	4	3	2	1	0
		В	0				

#### TXBSA [31:2]: Transmit Buffer Starting Address

The TXBSA indicates the starting address of the transmit frame buffer. The TXBSA is used to be the bit 31 to 2 of memory address. In other words, the starting address of the transmit frame buffer always located at word boundary.

#### BO [1:0]: Byte Offset

The BO indicates the byte offset from TXBSA where the transmit frame begins to read. If the BO is 2'b01, the starting address where the transmit frame begins to read is TXBSA+2'b01, and so on.



### Tx Descriptor Word 2

31	30	29	28	27	26	25	24	
			20					
		NT		Reserved	SQE	PAU	ТХНА	
23	22	21	20	19	18	17	16	
LC	TXABT	NCS	EXDEF	ТХСР	Reserved	DEF	TXINTR	
15	14	13	12	11	10	9	8	
			Т	BC				
7	6	5	4	3	2	1	0	
ТВС								

#### CCNT [31:28]: Collision Count

The CCNT indicates the how many collision occurred consecutively during a packet transmission. If the packet incurred 16 consecutive collisions during transmission, the CCNT will be 4'h0 and bit TXABT will be set to 1.

#### SQE [26]: SQE Error

The SQE indicates the SQE error found at end of packet transmission on 10Mbps half-duplex mode. The SQE error check will only be done while both bit EnSQE of MCMDR is enabled and EMC is operating on 10Mbps half-duplex mode.

1'b0: No SQE error found at end of packet transmission.

1'b0: SQE error found at end of packet transmission.

#### PAU [25]: Transmission Paused

THE PAU INDICATES THE NEXT NORMAL PACKET transmission process will be paused temporally because EMC received a PAUSE control frame, or S/W set bit SDPZ of MCMDR and make EMC to transmit a PAUSE control frame out.

1'b0: Next normal packet transmission process will go on.

1'b1: Next normal packet transmission process will be paused.

#### TXHA [24]: Transmission Halted

The TXHA indicates the next normal packet transmission process will be halted because the bit TXON of MCMDR is disabled be S/W.

1'b0: Next normal packet transmission process will go on.

1'b1: Next normal packet transmission process will be halted.



#### LC [23]: Late Collision

The LC indicates the collision occurred in the outside of 64 bytes collision window. This means after the 64 bytes of a frame has transmitted out to the network, the collision still occurred. The late collision check will only be done while EMC is operating on half-duplex mode.

1'b0: No collision occurred in the outside of 64 bytes collision window.

1'b1: Collision occurred in the outside of 64 bytes collision window.

#### TXABT [22]: Transmission Abort

The TXABT indicates the packet incurred 16 consecutive collisions during transmission, and then the transmission process for this packet is aborted. The transmission abort is only available while EMC is operating on half-duplex mode.

1'b0: Packet doesn't incur 16 consecutive collisions during transmission.

1'b1: Packet incurred 16 consecutive collisions during transmission.

#### NCS [21]: No Carrier Sense

The NCS indicates the MII I/F signal CRS doesn't active at the start of or during the packet transmission. The NCS is only available while EMC is operating on half-duplex mode.

1'b0: CRS signal actives correctly.

1'b1: CRS signal doesn't active at the start of or during the packet transmission.

#### EXDEF [20]: Defer Exceed

The EXDEF indicates the frame waiting for transmission has deferred over 0.32768ms on 100Mbps mode, or 3.2768ms on 10Mbps mode. The deferral exceed check will only be done while bit NDEF of MCMDR is disabled, and EMC is operating on half-duplex mode.

1'b0: Frame waiting for transmission has not deferred over 0.32768ms (100Mbps) or 3.2768ms (10Mbps).

1'b1: Frame waiting for transmission has deferred over 0.32768ms (100Mbps) or 3.2768ms (10Mbps).

#### TXCP [19]: Transmission Complete

The TXCP indicates the packet transmission has completed correctly.

1'b0: The packet transmission doesn't complete.

1'b1: The packet transmission has completed.

#### DEF [17]: Transmission Deferred

The DEF indicates the packet transmission has deferred once. The DEF is only available while EMC is operating on half-duplex mode.

1'b0: Packet transmission doesn't defer.

1'b1: Packet transmission has deferred once.



#### TXINTR [16]: Transmit Interrupt

The TXINTR indicates the packet transmission caused an interrupt condition.

1'b0: The packet transmission doesn't cause an interrupt.

1'b1: The packet transmission caused an interrupt.

#### TBC [15:0]: Transmit Byte Count

The TBC indicates the byte count of the frame stored in the data buffer pointed by Tx descriptor for transmission.

·								
31	30	29	28	27	26	25	24	
			NTX	DSA				
23	22	21	20	19	18	17	16	
			NTX	DSA				
15	14	13	12	11	10	9	8	
			ΝΤΧ	DSA				
7	6	5	4	3	2	1	0	
	NTXDSA							

### Tx Descriptor Word 3

#### NTXDSA [31:0]: Next Tx Descriptor Starting Address

The Tx descriptor is a link-list data structure. Consequently, NTXDSA is used to keep the starting address of the next Tx descriptor. The bits [1:0] will be ignored by EMC. So, all Tx descriptor must locate at word boundary memory address.



#### 6.5.2 EMC Register Mapping

The EMC implements many registers and the registers are separated into three types, the control registers, the status registers and diagnostic registers. The control registers are used by S/W to pass control information to EMC. The status registers are used to keep EMC operation status for S/W. And, the diagnostic registers are used for debug only.

#### **EMC Registers**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CONTROL R	EGISTERS (44)			
CAMCMR	0xFFF0_3000	R/W	CAM Command Register	0x0000_0000
CAMEN	0xFFF0_3004	R/W	CAM Enable Register	0x0000_0000
CAM0M	0xFFF0_3008	R/W	CAM0 Most Significant Word Register	0x0000_0000
CAM0L	0xFFF0_300C	R/W	CAM0 Least Significant Word Register	0x0000_0000
CAM1M	0xFFF0_3010	R/W	CAM1 Most Significant Word Register	0x0000_0000
CAM1L	0xFFF0_3014	R/W	CAM1 Least Significant Word Register	0x0000_0000
CAM2M	0xFFF0_3018	R/W	CAM2 Most Significant Word Register	0x0000_0000
CAM2L	0xFFF0_301C	R/W	CAM2 Least Significant Word Register	0x0000_0000
CAM3M	0xFFF0_3020	R/W	CAM3 Most Significant Word Register	0x0000_0000
CAM3L	0xFFF0_3024	R/W	CAM3 Least Significant Word Register	0x0000_0000
CAM4M	0xFFF0_3028	R/W	CAM4 Most Significant Word Register	0x0000_0000
CAM4L	0xFFF0_302C	R/W	CAM4 Least Significant Word Register	0x0000_0000
CAM5M	0xFFF0_3030	R/W	CAM5 Most Significant Word Register	0x0000_0000
CAM5L	0xFFF0_3034	R/W	CAM5 Least Significant Word Register	0x0000_0000
CAM6M	0xFFF0_3038	R/W	CAM6 Most Significant Word Register	0x0000_0000
CAM6L	0xFFF0_303C	R/W	CAM6 Least Significant Word Register	0x0000_0000
CAM7M	0xFFF0_3040	R/W	CAM7 Most Significant Word Register	0x0000_0000
CAM7L	0xFFF0_3044	R/W	CAM7 Least Significant Word Register	0x0000_0000
CAM8M	0xFFF0_3048	R/W	CAM8 Most Significant Word Register	0x0000_0000
CAM8L	0xFFF0_304C	R/W	CAM8 Least Significant Word Register	0x0000_0000
CAM9M	0xFFF0_3050	R/W	CAM9 Most Significant Word Register	0x0000_0000
CAM9L	0xFFF0_3054	R/W	CAM9 Least Significant Word Register	0x0000_0000
CAM10M	0xFFF0_3058	R/W	CAM10 Most Significant Word Register	0x0000_0000
CAM10L	0xFFF0_305C	R/W	CAM10 Least Significant Word Register	0x0000_0000
CAM11M	0xFFF0_3060	R/W	CAM11 Most Significant Word Register	0x0000_0000
CAM11L	0xFFF0_3064	R/W	CAM11 Least Significant Word Register	0x0000_0000

Continued.				
REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
	REGISTERS (44)			
CAM12M	0xFFF0_3068	R/W	CAM12 Most Significant Word Register	0x0000_0000
CAM12L	0xFFF0_306C	R/W	CAM12 Least Significant Word Register	0x0000_0000
CAM13M	0xFFF0_3070	R/W	CAM13 Most Significant Word Register	0x0000_0000
CAM13L	0xFFF0_3074	R/W	CAM13 Least Significant Word Register	0x0000_0000
CAM14M	0xFFF0_3078	R/W	CAM14 Most Significant Word Register	0x0000_0000
CAM14L	0xFFF0_307C	R/W	CAM14 Least Significant Word Register	0x0000_0000
CAM15M	0xFFF0_3080	R/W	CAM15 Most Significant Word Register	0x0000_0000
CAM15L	0xFFF0_3084	R/W	CAM15 Least Significant Word Register	0x0000_0000
TXDLSA	0xFFF0_3088	R/W	Transmit Descriptor Link List Start Address Register	0xFFFF_FFC
RXDLSA	0xFFF0_308C	R/W	Receive Descriptor Link List Start Address Register	0xFFFF_FFC
MCMDR	0xFFF0_3090	R/W	MAC Command Register	0x0000_0000
MIID	0xFFF0_3094	R/W	MII Management Data Register	0x0000_0000
MIIDA	0xFFF0_3098	R/W	MII Management Control and Address Register	0x0090_0000
FFTCR	0xFFF0_309C	R/W	FIFO Threshold Control Register	0x0000_0101
TSDR	0xFFF0_30A0	W	Transmit Start Demand Register	Undefined
RSDR	0xFFF0_30A4	W	Receive Start Demand Register	Undefined
DMARFC	0xFFF0_30A8	R/W	Maximum Receive Frame Control Register	0x0000_0800
MIEN	0xFFF0_30AC	R/W	MAC Interrupt Enable Register	0x0000_0000
Status Regi	isters (11)			
MISTA	0xFFF0_30B0	R/W	MAC Interrupt Status Register	0x0000_0000
MGSTA	0xFFF0_30B4	R/W	MAC General Status Register	0x0000_0000
MPCNT	0xFFF0_30B8	R/W	Missed Packet Count Register	0x0000_7FFF
MRPC	0xFFF0_30BC	R	MAC Receive Pause Count Register	0x0000_0000
MRPCC	0xFFF0_30C0	R	MAC Receive Pause Current Count Register	0x0000_0000
MREPC	0xFFF0_30C4	R	MAC Remote Pause Count Register	0x0000_0000
DMARFS	0xFFF0_30C8	R/W	DMA Receive Frame Status Register	0x0000_0000

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
Status Regi				
CTXDSA	0xFFF0_30CC	R	Current Transmit Descriptor Start Address Register	0x0000_0000
CTXBSA	0xFFF0_30D0	R	Current Transmit Buffer Start Address Register	0x0000_0000
CRXDSA	0xFFF0_30D4	R	Current Receive Descriptor Start Address Register	0x0000_0000
CRXBSA	0xFFF0_30D8	R	Current Receive Buffer Start Address Register	0x0000_0000
Diagnostic	Registers (7)			
RXFSM	0xFFF0_3200	R	Receive Finite State Machine Register	0x0081_1101
TXFSM	0xFFF0_3204	R	Transmit Finite State Machine Register	0x0101_1101
FSM0	0xFFF0_3208	R	Finite State Machine Register 0	0x0001_0101
FSM1	0xFFF0_320C	R	Finite State Machine Register 1	0x1100_0100
DCR	0xFFF0_3210	R/W	Debug Configuration Register	0x0000_003F
DMMIR	0xFFF0_3214	R	Debug Mode MAC Information Register	0x0000_0000
BISTR	0xFFF0_3300	R/W	BIST Mode Register	0x0000_0000



#### 6.5.2.1. Register Details

#### CAM Command Register (CAMCMR)

The EMC of W90N745 supports CAM function for destination MAC address recognition. The CAMCMR control the CAM comparison function, and unicast, multicast, and broadcast packet reception.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CAMCMR	0xFFF0_3000	R/W	CAM Command Register	0x0000_0000

31	30	29	28	27	26	25	24	
			Res	erved				
23	22	21	20	19	18	17	16	
			Res	erved				
15	14	13	12	11	10	9	8	
	Reserved							
7	6	5	4	3	2	1	0	
	Reserved			CCAM	ABP	AMP	AUP	

BITS		DESCRIPTIONS
[31:5]	Reserved	-
[4]	ECMP	<ul> <li>The ECMP(Enable CAM Compare) controls the enable of CAM comparison function for destination MAC address recognition.</li> <li>If S/W wants to receive a packet with specific destination MAC address, configures the MAC address into anyone of 16 CAM entries, then enables that CAM entry and set ECMP to 1.</li> <li>1'b0: Disable CAM comparison function for destination MAC address recognition.</li> <li>1'b1: Enable CAM comparison function for destination MAC address recognition.</li> </ul>
[3]	CCAM	The <b>CCAM(Complement CAM Compare)</b> controls the complement of the CAM comparison result. If the ECMP and CCAM are both enabled, the incoming packet with specific destination MAC address configured in CAM entry will be dropped. And the incoming packet with destination MAC address doesn't configured in any CAM entry will be received. 1'b0: The CAM comparison result doesn't be complemented. 1'b1: The CAM comparison result will be complemented.



BITS		DESCRIPTIONS
[2]	ABP	The <b>Accept Broadcast Packet</b> controls the broadcast packet reception. If ABP is enabled, EMC receives all incoming packet it's destination MAC address is a broadcast address. 1'b0: EMC receives packet depends on the CAM comparison result. 1'b1: EMC receives all broadcast packets.
[1]	AMP	The <b>Accept Multicast Packet</b> controls the multicast packet reception. If AMP is enabled, EMC receives all incoming packet it's destination MAC address is a multicast address. 1'b0: EMC receives packet depends on the CAM comparison result. 1'b1: EMC receives all multicast packets.
[0]	AUP	The <b>Accept Unicast Packet</b> controls the unicast packet reception. If AUP is enabled, EMC receives all incoming packet it's destination MAC address is a unicast address. 1'b0: EMC receives packet depends on the CAM comparison result. 1'b1: EMC receives all unicast packets.

#### CAMCMR SETTING AND COMPARISON RESULT

#### **CAMCMR Setting and Comparison Result**

The following table is the address recognition result in different CAMCMR configuration. The column Result shows the incoming packet type that can pass the address recognition in specific CAM configuration. The C, U, M and B represents the:

*C*: It indicates the destination MAC address of incoming packet has been configured in CAM entry.

*U*: It indicates the incoming packet is a unicast packet.

*M*: It indicates the incoming packet is a multicast packet.

*B*: It indicates the incoming packet is a broadcast packet.

ECMP	CCAM	AUP	AMP	ABP		RESULT		
0	0	0	0	0		No Packet		
0	0	0	0	1	В			
0	0	0	1	0	М			
0	0	0	1	1	М	В		
0	0	1	0	0	С	U		
0	0	1	0	1	С	U	В	
0	0	1	1	0	С	U	М	
0	0	1	1	1	С	U	М	В
0	1	0	0	0	С	U	М	В
0	1	0	0	1	С	U	М	В
0	1	0	1	0	С	U	М	В
0	1	0	1	1	С	U	М	В
0	1	1	0	0	С	U	М	В
0	1	1	0	1	С	U	М	В
0	1	1	1	0	С	U	М	В
0	1	1	1	1	С	U	М	В
1	0	0	0	0	С			
1	0	0	0	1	С	В		
1	0	0	1	0	С	М		
1	0	0	1	1	С	Ν	В	
1	0	1	0	0	С	U		
1	0	1	0	1	С	U	В	
1	0	1	1	0	С	U	М	
1	0	1	1	1	С	U	М	В
1	1	0	0	0	U	М	В	
1	1	0	0	1	U	М	В	
1	1	0	1	0	U	Μ	В	
1	1	0	1	1	U	М	В	
1	1	1	0	0	С	U	М	В
1	1	1	0	1	С	U	М	В
1	1	1	1	0	С	U	М	В
1	1	1	1	1	С	U	М	В

### CAM Enable Register (CAMEN)

The CAMEN controls the validation of each CAM entry. Each CAM entry must be enabled first before it can participate in the destination MAC address recognition.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CAMEN	0xFFF0_3004	R/W	CAM Enable Register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
			Rese	erved						
15	14	13	12	11	10	9	8			
CAM15EN	CAM14EN	CAM13EN	CAM12EN	CAM11EN	CAM10EN	CAM9EN	CAM8EN			
7	7 6 5 4 3 2 1 0									
CAM7EN	CAM6EN	CAM5EN	CAM4EN	CAM3EN	CAM2EN	CAM1EN	CAM0EN			

BITS		DESCRIPTIONS					
[31:16]		Reserved					
[15:13]	CAM15EN CAM14EN CAM13EN	The CAM entry 13, 14 and 15 are for PAUSE control frame transmission. If S/W wants to transmit a PAUSE control frame out to network, the enable bits of these three CAM entries all must be enabled first.					
[12]	CAM12EN	CAM entry 12 is enabled 1'b0: CAM entry 12 disabled. 1'b1: CAM entry 12 enabled.					
[11]	CAM11EN	CAM entry 11 is enabled 1'b0: CAM entry 11 disabled. 1'b1: CAM entry 11 enabled.					
[10]	CAM10EN	CAM entry 10 is enabled 1'b0: CAM entry 10 disabled. 1'b1: CAM entry 10 enabled.					

BITS		DESCRIPTIONS
[9]	CAM9EN	CAM entry 9 is enabled 1'b0: CAM entry 9 disabled. 1'b1: CAM entry 9 enabled.
[8]	CAM8EN	CAM entry 8 is enabled 1'b0: CAM entry 8 disabled. 1'b1: CAM entry 8 enabled.
[7]	CAM7EN	CAM entry 7 is enabled 1'b0: CAM entry 7 disabled. 1'b1: CAM entry 7 enabled.
[6]	CAM6EN	CAM entry 6 is enabled 1'b0: CAM entry 6 disabled. 1'b1: CAM entry 6 enabled.
[5]	CAM5EN	CAM entry 5 is enabled 1'b0: CAM entry 5 disabled. 1'b1: CAM entry 5 enabled.
[4]	CAM4EN	CAM entry 4 is enabled 1'b0: CAM entry 4 disabled. 1'b1: CAM entry 4 enabled.
[3]	CAM3EN	CAM entry 3 is enabled 1'b0: CAM entry 3 disabled. 1'b1: CAM entry 3 enabled.
[2]	CAM2EN	CAM entry 2 is enabled 1'b0: CAM entry 2 disabled. 1'b1: CAM entry 2 enabled.
[1]	CAM1EN	CAM entry 1 is enabled 1'b0: CAM entry 1 disabled. 1'b1: CAM entry 1 enabled.
[0]	CAM0EN	CAM entry 0 is enabled 1'b0: CAM entry 0 disabled. 1'b1: CAM entry 0 enabled.

## CAM Entry Registers (CAMxx)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE				
CAM0M	0xFFF0_3008	R/W	CAM0 Most Significant Word Register	0x0000_0000				
CAM0L	0xFFF0_300C	R/W	CAM0 Least Significant Word Register	0x0000_0000				
CAM1M	0xFFF0_3010	R/W	CAM1 Most Significant Word Register	0x0000_0000				
CAM1L	0xFFF0_3014	R/W	CAM1 Least Significant Word Register	0x0000_0000				
CAM2M	0xFFF0_3018	R/W	CAM2 Most Significant Word Register	0x0000_0000				
CAM2L	0xFFF0_301C	R/W	CAM2 Least Significant Word Register	0x0000_0000				
CAM3M	0xFFF0_3020	R/W	CAM3 Most Significant Word Register	0x0000_0000				
CAM3L	0xFFF0_3024	R/W	CAM3 Least Significant Word Register	0x0000_0000				
CAM4M	0xFFF0_3028	R/W	CAM4 Most Significant Word Register	0x0000_0000				
CAM4L	0xFFF0_302C	R/W	CAM4 Least Significant Word Register	0x0000_0000				
CAM5M	0xFFF0_3030	R/W	CAM5 Most Significant Word Register	0x0000_0000				
CAM5L	0xFFF0_3034	R/W	CAM5 Least Significant Word Register	0x0000_0000				
CAM6M	0xFFF0_3038	R/W	CAM6 Most Significant Word Register	0x0000_0000				
CAM6L	0xFFF0_303C	R/W	CAM6 Least Significant Word Register	0x0000_0000				
CAM7M	0xFFF0_3040	R/W	CAM7 Most Significant Word Register	0x0000_0000				
CAM7L	0xFFF0_3044	R/W	CAM7 Least Significant Word Register	0x0000_0000				
CAM8M	0xFFF0_3048	R/W	CAM8 Most Significant Word Register	0x0000_0000				
CAM8L	0xFFF0_304C	R/W	CAM8 Least Significant Word Register	0x0000_0000				
CAM9M	0xFFF0_3050	R/W	CAM9 Most Significant Word Register	0x0000_0000				
CAM9L	0xFFF0_3054	R/W	CAM9 Least Significant Word Register	0x0000_0000				
CAM10M	0xFFF0_3058	R/W	CAM10 Most Significant Word Register	0x0000_0000				
CAM10L	0xFFF0_305C	R/W	CAM10 Least Significant Word Register	0x0000_0000				
CAM11M	0xFFF0_3060	R/W	CAM11 Most Significant Word Register	0x0000_0000				
CAM11L	0xFFF0_3064	R/W	CAM11 Least Significant Word Register	0x0000_0000				
CAM12M	0xFFF0_3068	R/W	CAM12 Most Significant Word Register	0x0000_0000				
CAM12L	0xFFF0_306C	R/W	CAM12 Least Significant Word Register	0x0000_0000				
CAM13M	0xFFF0_3070	R/W	CAM13 Most Significant Word Register	0x0000_0000				
CAM13L	0xFFF0_3074	R/W	CAM13 Least Significant Word Register	0x0000_0000				
CAM14M	0xFFF0_3078	R/W	CAM14 Most Significant Word Register	0x0000_0000				
CAM14L	0xFFF0_307C	R/W	CAM14 Least Significant Word Register	0x0000_0000				
CAM15M	0xFFF0_3080	R/W	CAM15 Most Significant Word Register	0x0000_0000				
CAM15L	0xFFF0_3084	R/W	CAM15 Least Significant Word Register	0x0000_0000				



#### CAMxM

31	30	29	28	27	26	25	24		
	MAC Address Byte 5 (MSB)								
23	22	21	20	19	18	17	16		
	MAC Address Byte 4								
15	14	13	12	11	10	9	8		
	MAC Address Byte 3								
7	7 6 5 4 3 2 1 0								
	MAC Address Byte 2								

BITS	DESCRIPTIONS					
[31:0]	CAMxM	The CAMxM(CAMx Most Significant Word) keeps the bit 47~16 of MAC address. The x can be the 0~14. The register pair {CAMxM, CAMxL} represents a CAM entry and can keep a MAC address. For example, if the MAC address 00-50-BA-33-BA-44 is kept in CAM entry 1, the register CAM1M is 32'h0050_BA33 and CAM1L is 32'hBA44_0000.				



#### CAMxL

h		-	<b>E</b>	-	-	-	<b>F</b> 1		
31	30	29	28	27	26	25	24		
MAC Address Byte 1									
23         22         21         20         19         18         17         16							16		
	MAC Address Byte 0 (LSB)								
15	14	13	12	11	10	9	8		
	Reserved								
7 6 5 4 3 2 1 0									
	Reserved								

BITS		DESCRIPTIONS				
[31:16]	CAMxL	The <b>CAMxL(CAMx Least Significant Word)</b> keeps the bit 15~0 of MAC address. The x can be the 0~14. The register pair {CAMxM, CAMxL} represents a CAM entry and can keep a MAC address. For example, if the MAC address 00-50-BA-33-BA-44 is kept in CAM entry 1, the register CAM1M is 32'h0050_BA33 and CAM1L is 32'hBA44_0000.				
[15:0]	Reserved	-				

#### CAM15M

31	30	29	28	27	26	25	24	
Length/Type (MSB)								
23	22	21	20	19	18	17	16	
	Length/Type							
15	14	13	12	11	10	9	8	
	OP-Code (MSB)							
7 6 5 4 3 2 1 0							0	
	OP-Code							



BITS	DESCRIPTIONS					
[31:0]	Length/Type	Length/Type Field of PAUSE Control Frame In the PAUSE control frame, a length/type field is defined and will be 16'h8808.				
[15:0]	OP-Code	OP Code Field of PAUSE Control Frame In the PAUSE control frame, an op code field is defined and will be 16'h0001.				

CAM15L

31	30	29	28	27	26	25	24		
	Operand (MSB)								
23	22	21	20	19	18	17	16		
	Operand								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
	Reserved								

BITS	DESCRIPTIONS					
[31:16]	Operand	Pause Parameter, In the PAUSE control frame, an operand field is defined and controls how much time the destination Ethernet MAC Controller is paused. The unit of the operand is the slot time, the 512 bits time.				
[15:0]		Reserved				



### Transmit Descriptor Link List Start Address Register (TXDLSA)

The Tx descriptor defined in EMC is a link-list data structure. The TXDLSA keeps the starting address of this link-list. In other words, the TXDLSA keeps the starting address of the 1<sup>st</sup> Tx descriptor. S/W must configure TXDLSA before enable bit TXON of MCMDR register.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
TXDLSA	0xFFF0_3088	R/W	Transmit Descriptor Link List Start Address Register	0xFFFF_FFC

31	30	29	28	27	26	25	24		
	TXDLSA								
23	22	21	20	19	18	17	16		
	TXDLSA								
15	14	13	12	11	10	9	8		
	TXDLSA								
7	6	5	4	3	2	1	0		
	TXDLSA								

BITS		DESCRIPTIONS				
[31:0]	TXDLSA	The <b>TXDLSA(Transmit Descriptor Link-List Start Address)</b> keeps the start address of transmit descriptor link-list. If the S/W enables the bit TXON of MCMDR register, the content of TXDLSA will be loaded into the current transmit descriptor start address register (CTXDSA). The TXDLSA doesn't be updated by EMC. During the operation, EMC will ignore the bits [1:0] of TXDLSA. This means that each Tx descriptor always must locate at word boundary memory address.				

#### Receive Descriptor Link List Start Address Register (RXDLSA)

The Rx descriptor defined in EMC is a link-list data structure. The RXDLSA keeps the starting address of this link-list. In other words, the RXDLSA keeps the starting address of the 1<sup>st</sup> Rx descriptor. S/W must configure RXDLSA before enable bit RXON of MCMDR register.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
RXDLSA	0xFFF0_308C	R/W	Receive Descriptor Link List Start Address Register	0xFFFF_FFFC

31	30	29	28	27	26	25	24	
			RXD	OLSA				
23	22	21	20	19	18	17	16	
	RXDLSA							
15	14	13	12	11	10	9	8	
	RXDLSA							
7	6	5	4	3	2	1	0	
	RXDLSA							

BITS	DESCRIPTIONS				
[31:0]	RXDLSA	The <b>RXDLSA(Receive Descriptor Link-List Start Address)</b> keeps the start address of receive descriptor link-list. If the S/W enables the bit RXON of MCMDR register, the content of RXDLSA will be loaded into the current receive descriptor start address register (CRXDSA). The RXDLSA doesn't be updated by EMC. During the operation, EMC will ignore the bits [1:0] of RXDLSA. This means that each Rx descriptor always must locate at word boundary memory address.			

### MAC Command Register (MCMDR)

The MCMDR provides the control information for EMC. Some command settings affect both frame transmission and reception, such as bit FDUP, the full/half duplex mode selection, or bit OPMOD, the 100/10M bps mode selection. Some command settings control frame transmission and reception separately, likes bit TXON and RXON.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
MCMDR	0xFFF0_3090	R/W	MAC Command Register	0x0000_0000

31	30	29	28	27	26	25	24
	SWR						
23	22	21	21 20 19 18				16
Reser	Reserved LBK OPMOD EnMDC FDUP					EnSQE	SDPZ
15	14	13	12	11	10	9	8
		Rese	rved			NDEF	TXON
7	6	5	4	3	2	1	0
Reser	ved	SPCRC	AEP	ACP	ARP	ALP	RXON

BITS		DESCRIPTIONS
[31:25]	Reserved	-
[24]	SWR	The <b>SWR (Software Reset)</b> implements a reset function to make the EMC return default state. The SWR is a self-clear bit. This means after the software reset finished, the SWR will be cleared automatically. Enable SWR can also reset all control and status registers, except for OPMOD bit of MCMDR register. The EMC re-initial is needed after the software reset completed. 1'b0: Software reset completed.
		1'b1: Enable software reset.
[23:22]	Reserved	-
[21]	LBK	The <b>LBK (Internal Loop Back Select)</b> enables the EMC operating on internal loop-back mode. If the LBK is enabled, the packet transmitted out will be loop-backed to Rx. If the EMC is operating on internal loop-back mode, it also means the EMC is operating on full- duplex mode and the value of FDUP of MCMDR register is ignored. Beside, the LBK doesn't be affected by SWR bit. 1'b0: The EMC operates in normal mode. 1'b1: The EMC operates in internal loop-back mode.
[20]	OPMOD	The <b>Operation Mode Select</b> defines the EMC is operating on 10M or 100M bps mode. The OPMOD doesn't be affected by SWR bit. 1'b0: The EMC operates on 10Mbps mode. 1'b1: The EMC operates on 100Mbps mode.
[19]	EnMDC	The <b>Enable MDC Clock Generation</b> controls the MDC clock generation for MII Management Interface. If the EnMDC is set to 1, the MDC clock generation is enabled. Otherwise, the MDC clock generation is disabled. Consequently, if S/W wants to access the registers of external PHY through MII Management Interface, the EnMDC must be set to high. 1'b0: Disable MDC clock generation. 1'b1: Enable MDC clock generation.
[18]	FDUP	The <b>Full Duplex Mode Select</b> controls that EMC is operating on full or half duplex mode. 1'b0: The EMC operates on half duplex mode. 1'b1: The EMC operates on full duplex mode.



BITS		DESCRIPTIONS
[17]	EnSQE	The <b>Enable SQE Checking</b> controls the enable of SQE checking. The SQE checking is only available while EMC is operating on 10M bps and half duplex mode. In other words, the EnSQE cannot affect EMC operation, if the EMC is operating on 100M bps or full duplex mode.
		1'b0: Disable SQE checking while EMC is operating on 10Mbps and half duplex mode.
		1'b1: Enable SQE checking while EMC is operating on 10Mbps and half duplex mode.
		The <b>Send PAUSE Frame</b> controls the PAUSE control frame transmission.
	[16] SDPZ	If S/W wants to send a PAUSE control frame out, the CAM entry 13, 14 and 15 must be configured first and the corresponding CAM enable bit of CAMEN register also must be set. Then, set SDPZ to 1 enables the PAUSE control frame transmission.
[16]		The SDPZ is a self-clear bit. This means after the PAUSE control frame transmission has completed, the SDPZ will be cleared automatically.
		It is recommended that only enables SPDZ while EMC is operating on full duplex mode.
		1'b0: The PAUSE control frame transmission has completed.
		1'b1: Enable EMC to transmit a PAUSE control frame out.
[15:10]	Reserved	-
[9]	NDEF	The <b>No Defer</b> controls the enable of deferral exceed counter. If NDEF is set to high, the deferral exceed counter is disabled. The NDEF is only useful while EMC is operating on half duplex mode.
L 3		1'b0: The deferral exceed counter is enabled.
		1'b1: The deferral exceed counter is disabled.



BITS		DESCRIPTIONS
		The Frame Transmission ON controls the normal packet transmission of EMC. If the TXON is set to high, the EMC starts the packet transmission process, including the Tx descriptor fetching, packet transmission and Tx descriptor modification. It is must to finish EMC initial sequence before enable TXON.
[8]	TXON	Otherwise, the EMC operation is undefined. If the TXON is disabled during EMC is transmitting a packet out, the EMC stops the packet transmission process after the current packet transmission finished.
		1'b0: The EMC stops packet transmission process.
		1'b1: The EMC starts packet transmission process.
[7:6]	Reserved	-
[5]	SPCRC	The Strip CRC Checksum controls if the length of incoming packet is calculated with 4 bytes CRC checksum. If the SPCRC is set to high, 4 bytes CRC checksum is excluded from length calculation of incoming packet. 1'b0: The 4 bytes CRC checksum is included in packet length calculation. 1'b1: The 4 bytes CRC checksum is excluded in packet length calculation.
[4]	AEP	The Accept CRC Error Packet controls the EMC accepts or drops the CRC error packet. If the AEP is set to high, the incoming packet with CRC error will be received by EMC as a good packet. 1'b0: The CRC error packet will be dropped by EMC. 1'b1: The CRC error packet will be accepted by EMC.
[3]	ACP	<ul> <li>The Accept Control Packet controls the control frame reception. If the ACP is set to high, the EMC will accept the control frame. Otherwise, the control frame will be dropped.</li> <li>It is recommended that S/W only enable AEP while EMC is operating on full duplex mode.</li> <li>1'b0: The control frame will be dropped by EMC.</li> <li>1'b1: The control frame will be accepted by EMC.</li> </ul>



BITS		DESCRIPTIONS
[2]	ARP	The Accept Runt Packet controls the runt packet, which length is less than 64 bytes, reception. If the ARP is set to high, the EMC will accept the runt packet. Otherwise, the runt packet will be dropped. 1'b0: The runt packet will be dropped by EMC. 1'b1: The runt packet will be accepted by EMC.
[1]	ALP	The Accept Long Packet controls the long packet, which packet length is greater than 1518 bytes, reception. If the ALP is set to high, the EMC will accept the long packet. Otherwise, the long packet will be dropped. 1'b0: The long packet will be dropped by EMC. 1'b1: The long packet will be accepted by EMC.
[0]	RXON	The Frame Reception ON controls the normal packet reception of EMC. If the RXON is set to high, the EMC starts the packet reception process, including the Rx descriptor fetching, packet reception and Rx descriptor modification. It is must to finish EMC initial sequence before enable RXON. Otherwise, the EMC operation is undefined. If the RXON is disabled during EMC is receiving an incoming packet, the EMC stops the packet reception process after the current packet reception finished. 1'b0: The EMC stops packet reception process. 1'b1: The EMC starts packet reception process.



#### **MII Management Data Register (MIID)**

The EMC provides MII management function to access the control and status registers of the external PHY. The MIID register is used to store the data that will be written into the registers of external PHY for write command or the data that is read from the registers of external PHY for read command.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
MIID	0xFFF0_3094	R/W	MII Management Data Register	0x0000_0000

31	30	29	28	27	26	25	24	
			Rese	erved				
23	23 22 21 20 19 18 17 16							
	Reserved							
15	14	13	12	11	10	9	8	
	MIIData							
7	6	5	4	3	2	1	0	
	MIIData							

BITS	DESCRIPTIONS				
[31:16]	Reserved	-			
[15:0]	MIIData	The MII Management Data is the 16 bits data that will be written into the registers of external PHY for MII Management write command or the data from the registers of external PHY for MII Management read command.			



#### **MII Management Control and Address Register (MIIDA)**

The EMC provides MII management function to access the control and status registers of the external PHY. The MIIDA register is used to keep the MII management command information, like the register address, external PHY address, MDC clocking rate, read/write etc.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
MIIDA	0xFFF0_3098	R/W	MII Management Control and Address Register	0x0090_0000

31	30	29	28	27	26	25	24
			R	eserved			
23	22	21	20	19	18	17	16
	MDCCR			MDCON	PreSP	BUSY	Write
15	14	13	12	11	10	9	8
	Reserved				PHYAD		
7	6	5	4	3	2	1	0
Reserved					PHYRAD		

BITS	DESCRIPTIONS					
[31:24]	Reserved	-				
[23:20]	MDCCR	The MDC Clock Rating controls the MDC clock rating for MII Management I/F. Depend on the IEEE Std. 802.3 clause 22.2.2.11, the minimum period for MDC shall be 400ns. In other words, the maximum frequency for MDC is 2.5MHz. The MDC is divided from the AHB bus clock, the HCLK. Consequently, for different HCLKs the different ratios are required to generate appropriate MDC clock. The following table shows relationship between HCLK and MDC clock in different MDCCR configurations. The T <sub>HCLK</sub> indicates the period of HCLK.				
[19]	MDC	The MDC Clock ON Always controls the MDC clock generation. If the MDCON is set to high, the MDC clock actives always. Otherwise, the MDC will only active while S/W issues a MII management command. 1'b0: The MDC clock will only active while S/W issues a MII management command. 1'b1: The MDC clock actives always.				



BITS		DESCRIPTIONS
[18]	PreSP	<ul> <li>The Preamble Suppress controls the preamble field generation of MII management frame. If the PreSP is set to high, the preamble field generation of MII management frame is skipped.</li> <li>1'b0: Preamble field generation of MII management frame is not skipped.</li> <li>1'b1: Preamble field generation of MII management frame is skipped.</li> </ul>
		The Busy Bit controls the enable of the MII management frame generation. If S/W wants to access registers of external PHY, it set BUSY to high and EMC generates the MII management frame to external PHY through MII Management I/F.
[17]	BUSY	The BUSY is a self-clear bit. This means the BUSY will be cleared automatically after the MII management command finished.
		1'b0: The MII management has finished.
		1'b1: Enable EMC to generate a MII management command to external PHY.
		The Write Command defines the MII management command is a read or write.
[16]	Write	1'b0: The MII management command is a read command.
		1'b1: The MII management command is a write command.
[15:13]		Reserved
[12:8]	PHYAD	The PHY Address keeps the address to differentiate which external PHY is the target of the MII management command.
[7:5]	Reserved	-
[4:0]	PHYRAD	The PHY Register Address keeps the address to indicate which register of external PHY is the target of the MII management command.

MDCCR [23:20]	MDC CLOCK PERIOD	MDC CLOCK FREQUENCY
4'b0000	4 x T <sub>HCLK</sub>	HCLK/4
4'b0001	6 x T <sub>HCLK</sub>	HCLK/6
4'b0010	8 x T <sub>HCLK</sub>	HCLK/8
4'b0011	12 x T <sub>HCLK</sub>	HCLK/12
4'b0100	16 x T <sub>HCLK</sub>	HCLK/16
4'b0101	20 x T <sub>HCLK</sub>	HCLK/20
4'b0110	24 x T <sub>HCLK</sub>	HCLK/24
4'b0111	28 x T <sub>HCLK</sub>	HCLK/28
4'b1000	30 x T <sub>HCLK</sub>	HCLK/30
4'b1001	32 x T <sub>HCLK</sub>	HCLK/32
4'b1010	36 x T <sub>HCLK</sub>	HCLK/36
4'b1011	40 x T <sub>HCLK</sub>	HCLK/40
4'b1100	44 x T <sub>HCLK</sub>	HCLK/44
4'b1101	48 x T <sub>HCLK</sub>	HCLK/48
4'b1110	54 x T <sub>HCLK</sub>	HCLK/54
4'b1111	60 x T <sub>HCLK</sub>	HCLK/60

#### **MII Management Function Frame Format**

In IEEE Std. 802.3 clause 22.2.4, the MII management function is defined. The MII management function is used for the purpose of controlling the PHY and gathering status from the PHY. The MII management frame format is shown as follow.

		MANAGEMENT FRAME FIELDS						
	PRE	ST	OP	PHYAD	REGAD	ТА	DATA	IDLE
READ	11	01	10	AAAAA	RRRRR	<b>Z</b> 0	DDDDDDDDDDDDDDD	Z
WRITE	11	01	01	AAAAA	RRRRR	10	DDDDDDDDDDDDDDD	Z

#### **MII Management Function Configure Sequence**

	READ		WRITE
1.	Set appropriate MDCCR.	1.	Write data to MIID register
2.	Set PHYAD and PHYRAD.	2.	Set appropriate MDCCR.
3.	Set Write to 1'b0	3.	Set PHYAD and PHYRAD.
4.	Set bit BUSY to 1'b1 to send a MII	4.	Set Write to 1'b1
	management frame out.	5.	Set bit BUSY to 1'b1 to send a MII
5.	Wait BUSY to become 1'b0.		management frame out.
6.	Read data from MIID register.	6.	Wait BUSY to become 1'b0.
7.	Finish the read command.	7.	Finish the write command.



### FIFO Threshold Control Register (FFTCR)

The FFTCR defines the high and low threshold of internal FIFOs, including TxFIFO and RxFIFO. The threshold of internal FIFOs is related to EMC request generation and when the frame transmission starts. The FFTCR also defines the burst length of AHB bus cycle for system memory access.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
FFTCR	0xFFF0_309C	R/W	FIFO Threshold Control Register	0x0000_0101

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
Reserv	Reserved BLength			Reserved			
15	14	13	12	11	10	9	8
	Reserved					Т	xTHD
7	6	5	4	3	2	1	0
	Reserved					R	xTHD

BITS	DESCRIPTIONS			
[31:22]	Reserved	-		
[21:20]	Blength	The <b>DMA Burst Length</b> defines the burst length of AHB bus cycle while EMC accesses system memory. 2'b00: 4 words 2'b01: 8 words 2'b10: 16 words 2'b11: 16 words		
[19:10]	Reserved	-		



BITS		DESCRIPTIONS
[9:8]	TxTHD	The <b>TxFIFO Low Threshold</b> controls when TxDMA requests internal arbiter for data transfer between system memory and TxFIFO. The TxTHD defines not only the low threshold of TxFIFO, but also the high threshold. The high threshold is the twice of low threshold always. During the packet transmission, if the TxFIFO reaches the high threshold, the TxDMA stops generate request to transfer frame data from system memory to TxFIFO. If the frame data in TxFIFO is less than low threshold, TxDMA starts to transfer frame data from system memory to TxFIFO. The TxTHD also defines when the TxMAC starts to transmit frame out to network. The TxMAC starts to transmit the frame out while the TxFIFO first time reaches the high threshold during the transmission of the frame. If the frame data length is less than TxFIFO high threshold, the TxFIFO. 2'b00: Undefined. 2'b01: TxFIFO low threshold is 64B and high threshold is 128B. 2'b10: TxFIFO low threshold is 96B and high threshold is 192B.
[7:2]		Reserved
[1:0]	RxTHD	The <b>RxFIFO High Threshold</b> controls when RxDMA requests internal arbiter for data transfer between RxFIFO and system memory. The RxTHD defines not only the high threshold of RxFIFO, but also the low threshold. The low threshold is the half of high threshold always. During the packet reception, if the RxFIFO reaches the high threshold, the RxDMA starts to transfer frame data from RxFIFO to system memory. If the frame data in RxFIFO is less than low threshold, RxDMA stops to transfer the frame data to system memory. 2'b00: Depend on the burst length setting. If the burst length is 8 words, high threshold is 8 words, too. 2'b01: RxFIFO high threshold is 64B and low threshold is 32B. 2'b10: RxFIFO high threshold is 128B and low threshold is 64B. 2'b11: RxFIFO high threshold is 192B and low threshold is 96B.

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#### Transmit Start Demand Register (TSDR)

If the Tx descriptor is not available for use of TxDMA after the TXON of MCMDR register is enabled, the FSM (Finite State Machine) of TxDMA enters the Halt state and the frame transmission is halted. After the S/W has prepared the new Tx descriptor for frame transmission, it must issue a write command to TSDR register to make TxDMA leave Halt state and contiguous frame transmission. The TSDR is a write only register and read from this register is undefined. The write to TSDR register has took effect only while TxDMA stayed at Halt state.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
TSDR	0xFFF0_30A0	W	Transmit Start Demand Register	Undefined

BITS	DESCRIPTIONS			
[31:0]	Reserved	-		

#### **Receive Start Demand Register (RSDR)**

If the Rx descriptor is not available for use of RxDMA after the RXON of MCMDR register is enabled, the FSM (Finite State Machine) of RxDMA enters the Halt state and the frame reception is halted. After the S/W has prepared the new Rx descriptor for frame reception, it must issue a write command to RSDR register to make RxDMA leave Halt state and contiguous frame reception. The RSDR is a write only register and read from this register is undefined. The write to RSDR register has took effect only while RxDMA stayed at Halt state.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
RSDR	0xFFF0_30A4	W	Receive Start Demand Register	Undefined

BITS	DESCRIPTIONS			
[31:0]	Reserved			



#### Maximum Receive Frame Control Register (DMARFC)

The DMARFC defines the maximum frame length for a received frame that can be stored in the system memory. It is recommend that only use this register while S/W wants to receive a frame which length is greater than 1518 bytes.

REGISTER	ADDRESS	R/W	DESCRIPTION			RESET VALUE	
DMARFC	0xFFF0_30A8	R/W	Maximum Register	Receive	Frame	Control	0x0000_0800

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	RXMS						
7	6	5	4	3	2	1	0
RXMS							

BITS	DESCRIPTIONS			
[31:16]	Reserved	-		
[15:0]	RXMS	The <b>Maximum Receive Frame Length</b> defines the maximum frame length for received frame. If the frame length of received frame is greater than RXMS, and bit EnDFO of MIEN register is also enabled, the bit DFOI of MISTA register is set and the Rx interrupt is triggered. It is recommended that only use RXMS to qualify the length of received frame while S/W wants to receive a frame which length is greater than 1518 bytes.		

### MAC Interrupt Enable Register (MIEN)

The MIEN controls the enable of EMC interrupt status to generate interrupt. Two interrupts, RXINTR for frame reception and TXINTR for frame transmission, are generated from EMC to CPU.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
MIEN	0xFFF0_30AC	R/W	MAC Interrupt Enable Register	0x000_0000

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
EnTDU	EnLC	EnTXABT	EnNCS	EnEXDEF	EnTXCP	EnTXEMP	EnTXINTR	
15	14	13	12	11	10	9	8	
Reserved	EnCFR	Rese	Reserved		EnRDU	EnDEN	EnDFO	
7	6	5	4	3	2	1	0	
EnMMP	EnRP	EnALIE	EnRXGD	EnPTLE	EnRXOV	EnCRCE	EnRXINTR	

BITS	DESCRIPTIONS				
[31:25]	Reserved	-			
[24]	EnTxBErr	The <b>Enable Transmit Bus Error Interrupt</b> controls the TxBErr interrupt generation. If TxBErr of MISTA register is set, and both EnTxBErr and EnTXINTR are enabled, the EMC generates the Tx interrupt to CPU. If EnTxBErr or EnTXINTR is disabled, no Tx interrupt is generated to CPU even the TxBErr of MISTA register is set. 1'b0: TxBErr of MISTA register is masked from Tx interrupt generation. 1'b1: TxBErr of MISTA register can participate in Tx interrupt generation.			
[23]	EnTDU	The <b>Enable Transmit Descriptor Unavailable</b> Interrupt controls the TDU interrupt generation. If TDU of MISTA register is set, and both EnTDU and EnTXINTR are enabled, the EMC generates the Tx interrupt to CPU. If EnTDU or EnTXINTR is disabled, no Tx interrupt is generated to CPU even the TDU of MISTA register is set. 1'b0: TDU of MISTA register is masked from Tx interrupt generation. 1'b1: TDU of MISTA register can participate in Tx interrupt generation.			



BITS		DESCRIPTIONS
[22]	EnLC	The <b>Enable Late Collision Interrupt</b> controls the LC interrupt generation. If LC of MISTA register is set, and both EnLC and EnTXINTR are enabled, the EMC generates the Tx interrupt to CPU. If EnLC or EnTXINTR is disabled, no Tx interrupt is generated to CPU even the LC of MISTA register is set. 1'b0: LC of MISTA register is masked from Tx interrupt generation. 1'b1: LC of MISTA register can participate in Tx interrupt generation.
[21]	EnTXABT	The <b>Enable Transmit Abort Interrupt</b> controls the TXABT interrupt generation. If TXABT of MISTA register is set, and both EnTXABT and EnTXINTR are enabled, the EMC generates the Tx interrupt to CPU. If EnTXABT or EnTXINTR is disabled, no Tx interrupt is generated to CPU even the TXABT of MISTA register is set. 1'b0: TXABT of MISTA register is masked from Tx interrupt generation. 1'b1: TXABT of MISTA register can participate in Tx interrupt generation.
[20]	EnNCS	The <b>Enable No Carrier Sense Interrupt</b> controls the NCS interrupt generation. If NCS of MISTA register is set, and both EnNCS and EnTXINTR are enabled, the EMC generates the Tx interrupt to CPU. If EnNCS or EnTXINTR is disabled, no Tx interrupt is generated to CPU even the NCS of MISTA register is set. 1'b0: NCS of MISTA register is masked from Tx interrupt generation. 1'b1: NCS of MISTA register can participate in Tx interrupt generation.
[19]	EnEXDEF	The <b>Enable Defer Exceed Interrupt</b> controls the EXDEF interrupt generation. If EXDEF of MISTA register is set, and both EnEXDEF and EnTXINTR are enabled, the EMC generates the Tx interrupt to CPU. If EnEXDEF or EnTXINTR is disabled, no Tx interrupt is generated to CPU even the EXDEF of MISTA register is set. 1'b0: EXDEF of MISTA register is masked from Tx interrupt generation. 1'b1: EXDEF of MISTA register can participate in Tx interrupt generation.
[18]	EnTXCP	The <b>Enable Transmit Completion Interrupt</b> controls the TXCP interrupt generation. If TXCP of MISTA register is set, and both EnTXCP and EnTXINTR are enabled, the EMC generates the Tx interrupt to CPU. If EnTXCP or EnTXINTR is disabled, no Tx interrupt is generated to CPU even the TXCP of MISTA register is set. 1'b0: TXCP of MISTA register is masked from Tx interrupt generation. 1'b1: TXCP of MISTA register can participate in Tx interrupt generation.



BITS		DESCRIPTIONS
[17]	EnTXEMP	The <b>Enable Transmit FIFO Underflow Interrupt</b> controls the TXEMP interrupt generation. If TXEMP of MISTA register is set, and both EnTXEMP and EnTXINTR are enabled, the EMC generates the Tx interrupt to CPU. If EnTXEMP or EnTXINTR is disabled, no Tx interrupt is generated to CPU even the TXEMP of MISTA register is set. 1'b0: TXEMP of MISTA register is masked from Tx interrupt generation. 1'b1: TXEMP of MISTA register can participate in Tx interrupt generation.
[16]	EnTXINTR	The <b>EnTXINTR</b> controls the Tx interrupt generation. If <b>Enable Transmit Interrupt</b> is enabled and TXINTR of MISTA register is high, EMC generates the Tx interrupt to CPU. If EnTXINTR is disabled, no Tx interrupt is generated to CPU even the status bits 17~24 of MISTA are set and the corresponding bits of MIEN are enabled. In other words, if S/W wants to receive Tx interrupt from EMC, this bit must be enabled. And, if S/W doesn't want to receive any Tx interrupt from EMC, disables this bit. 1'b0: TXINTR of MISTA register is masked and Tx interrupt generation is disabled. 1'b1: TXINTR of MISTA register is unmasked and Tx interrupt generation is enabled.
[15]	Reserved	
[14]	EnCFR	The <b>Enable Control Frame Receive Interrupt</b> controls the CFR interrupt generation. If CFR of MISTA register is set, and both EnCFR and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnCFR or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the CFR of MISTA register is set. 1'b0: CFR of MISTA register is masked from Rx interrupt generation. 1'b1: CFR of MISTA register can participate in Rx interrupt generation.
[13:12]	Reserved	
[11]	EnRxBErr	The <b>Enable Receive Bus Error Interrupt</b> controls the RxBerr interrupt generation. If RxBErr of MISTA register is set, and both EnRxBErr and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnRxBErr or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the RxBErr of MISTA register is set. 1'b0: RxBErr of MISTA register is masked from Rx interrupt generation.
		1'b1: RxBErr of MISTA register can participate in Rx interrupt generation.



BITS		DESCRIPTIONS
[10]	EnRDU	The <b>Enable Receive Descriptor Unavailable Interrupt</b> controls the RDU interrupt generation. If RDU of MISTA register is set, and both EnRDU and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnRDU or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the RDU of MISTA register is set. 1'b0: RDU of MISTA register is masked from Rx interrupt generation. 1'b1: RDU of MISTA register can participate in Rx interrupt generation.
[9]	EnDEN	The <b>Enable DMA Early Notification Interrupt</b> controls the DENI interrupt generation. If DENI of MISTA register is set, and both EnDEN and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnDEN or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the DENI of MISTA register is set. 1'b0: DENI of MISTA register is masked from Rx interrupt generation. 1'b1: DENI of MISTA register can participate in Rx interrupt generation.
[8]	EnDFO	The <b>Enable Maximum Frame Length Interrupt</b> controls the DFOI interrupt generation. If DFOI of MISTA register is set, and both EnDFO and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnDFO or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the DFOI of MISTA register is set. 1'b0: DFOI of MISTA register is masked from Rx interrupt generation. 1'b1: DFOI of MISTA register can participate in Rx interrupt generation.
[7]	EnMMP	The <b>Enable More Missed Packet Interrupt</b> controls the MMP interrupt generation. If MMP of MISTA register is set, and both EnMMP and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnMMP or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the MMP of MISTA register is set. 1'b0: MMP of MISTA register is masked from Rx interrupt generation. 1'b1: MMP of MISTA register can participate in Rx interrupt generation.
[6]	EnRP	The <b>Enable Runt Packet Interrupt</b> controls the RP interrupt generation. If RP of MISTA register is set, and both EnRP and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnRP or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the RP of MISTA register is set. 1'b0: RP of MISTA register is masked from Rx interrupt generation. 1'b1: RP of MISTA register can participate in Rx interrupt generation.



BITS		DESCRIPTIONS
[5]	EnALIE	The <b>Enable Alignment Error Interrupt</b> controls the ALIE interrupt generation. If ALIE of MISTA register is set, and both EnALIE and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnALIE or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the ALIE of MISTA register is set. 1'b0: ALIE of MISTA register is masked from Rx interrupt generation. 1'b1: ALIE of MISTA register can participate in Rx interrupt generation.
[4]	EnRXGD	The <b>Enable Receive Good Interrupt</b> controls the RXGD interrupt generation. If RXGD of MISTA register is set, and both EnRXGD and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnRXGD or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the RXGD of MISTA register is set. 1'b0: RXGD of MISTA register is masked from Rx interrupt generation. 1'b1: RXGD of MISTA register can participate in Rx interrupt generation.
[3]	EnPTLE	The <b>Enable Packet Too Long Interrupt</b> controls the PTLE interrupt generation. If PTLE of MISTA register is set, and both EnPTLE and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnPTLE or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the PTLE of MISTA register is set. 1'b0: PTLE of MISTA register is masked from Rx interrupt generation. 1'b1: PTLE of MISTA register can participate in Rx interrupt generation.
[2]	EnRXOV	The <b>Enable Receive FIFO Overflow Interrupt</b> controls the RXOV interrupt generation. If RXOV of MISTA register is set, and both EnRXOV and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnRXOV or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the RXOV of MISTA register is set. 1'b0: RXOV of MISTA register is masked from Rx interrupt generation. 1'b1: RXOV of MISTA register can participate in Rx interrupt generation.



BITS	DESCRIPTIONS			
[1]	EnCRCE	The <b>Enable CRC Error Interrupt</b> controls the CRCE interrupt generation. If CRCE of MISTA register is set, and both EnCRCE and EnTXINTR are enabled, the EMC generates the Rx interrupt to CPU. If EnCRCE or EnTXINTR is disabled, no Rx interrupt is generated to CPU even the CRCE of MISTA register is set. 1'b0: CRCE of MISTA register is masked from Rx interrupt generation. 1'b1: CRCE of MISTA register can participate in Rx interrupt generation.		
[0]	EnRXINTR	The <b>Enable Receive Interrupt</b> controls the Rx interrupt generation. If EnRXINTR is enabled and RXINTR of MISTA register is high, EMC generates the Rx interrupt to CPU. If EnRXINTR is disabled, no Rx interrupt is generated to CPU even the status bits 1~14 of MISTA are set and the corresponding bits of MIEN are enabled. In other words, if S/W wants to receive Rx interrupt from EMC, this bit must be enabled. And, if S/W doesn't want to receive any Rx interrupt from EMC, disables this bit. 1'b0: RXINTR of MISTA register is masked and Rx interrupt generation is disabled. 1'b1: RXINTR of MISTA register is unmasked and Rx interrupt generation is enabled.		



### MAC Interrupt Status Register (MISTA)

The MISTA keeps much EMC statuses, like frame transmission and reception status, internal FIFO status and also NATA processing status. The statuses kept in MISTA will trigger the reception or transmission interrupt. The MISTA is a write clear register and write 1 to corresponding bit clears the status and also clears the interrupt.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
MISTA	0xFFF0_30B0	R/W	MAC Interrupt Status Register	0x0000_0000

31	30	29	28	27	26	25	24
Reserved						TxBErr	
23	22	21	20	19	18	17	16
TDU	LC	TXABT	NCS	EXDEF	ТХСР	TXEMP	TXINTR
15	14	13	12	11	10	9	8
Reserved	CFR	Reserved		RxBErr	RDU	DENI	DFOI
7	6	5	4	3	2	1	0
ММР	RP	ALIE	RXGD	PTLE	RXOV	CRCE	RXINTR

BITS	DESCRIPTIONS		
[31:25]	Reserved	-	
[24]	TxBErr	The <b>Transmit Bus Error Interrupt</b> high indicates the memory controller replies ERROR response while EMC access system memory through TxDMA during packet transmission process. Reset EMC is recommended while TxBErr status is high.	
		If the TxBErr is high and EnTxBErr of MIEN register is enabled, the TxINTR will be high. Write 1 to this bit clears the TxBErr status.	
		1'b0: No ERROR response is received.	
		1'b1: ERROR response is received.	
[23]	TDU	The <b>Transmit Descriptor Unavailable Interrupt</b> high indicates that there is no available Tx descriptor for packet transmission and TxDMA will stay at Halt state. Once, the TxDMA enters the Halt state, S/W must issues a write command to TSDR register to make TxDMA leave Halt state while new Tx descriptor is available.	
		If the TDU is high and EnTDU of MIEN register is enabled, the TxINTR will be high. Write 1 to this bit clears the TDU status.	
		1'b0: Tx descriptor is available.	
		1'b1: Tx descriptor is unavailable.	



BITS	DESCRIPTIONS		
[22]	LC	The Late Collision Interrupt high indicates the collision occurred in the outside of 64 bytes collision window. This means after the 64 bytes of a frame has transmitted out to the network, the collision still occurred. The late collision check will only be done while EMC is operating on half-duplex mode. If the LC is high and EnLC of MIEN register is enabled, the TxINTR will be high. Write 1 to this bit clears the LC status. 1'b0: No collision occurred in the outside of 64 bytes collision window.	
[21]	TXABT	The <b>Transmit Abort Interrupt</b> high indicates the packet incurred 16 consecutive collisions during transmission, and then the transmission process for this packet is aborted. The transmission abort is only available while EMC is operating on half-duplex mode. If the TXABT is high and EnTXABT of MIEN register is enabled, the TxINTR will be high. Write 1 to this bit clears the TXABT status. 1'b0: Packet doesn't incur 16 consecutive collisions during transmission. 1'b1: Packet incurred 16 consecutive collisions during transmission.	
[20]	NCS	<ul> <li>The No Carrier Sense Interrupt high indicates the MII I/F signal CRS doesn't active at the start of or during the packet transmission. The NCS is only available while EMC is operating on half-duplex mode.</li> <li>If the NCS is high and EnNCS of MIEN register is enabled, the TxINTR will be high. Write 1 to this bit clears the NCS status.</li> <li>1'b0: CRS signal actives correctly.</li> <li>1'b1: CRS signal doesn't active at the start of or during the packet transmission.</li> </ul>	
[19]	EXDEF	The Defer Exceed Interrupt high indicates the frame waiting for transmission has deferred over 0.32768ms on 100Mbps mode, or 3.2768ms on 10Mbps mode. The deferral exceed check will only be done while bit NDEF of MCMDR is disabled, and EMC is operating on half-duplex mode. If the EXDEF is high and EnEXDEF of MIEN register is enabled, the TxINTR will be high. Write 1 to this bit clears the EXDEF status. 1'b0: Frame waiting for transmission has not deferred over 0.32768ms (100Mbps) or 3.2768ms (10Mbps). 1'b1: Frame waiting for transmission has deferred over 0.32768ms (100Mbps) or 3.2768ms (10Mbps).	

BITS	DESCRIPTIONS		
[18]	ТХСР	The <b>Transmit Completion Interrupt</b> indicates the packet transmission has completed correctly.	
		If the TXCP is high and EnTXCP of MIEN register is enabled, the TxINTR will be high. Write 1 to this bit clears the TXCP status.	
		1'b0: The packet transmission doesn't complete.	
		1'b1: The packet transmission has completed.	
[17]	TXEMP	The <b>Transmit FIFO Underflow Interrupt</b> high indicates the TxFIFO underflow occurred during packet transmission. While the TxFIFO underflow occurred, the EMC will retransmit the packet automatically without S/W intervention. If the TxFIFO underflow occurred often, it is recommended that modify TxFIFO threshold control, the TxTHD of FFTCR register, to higher level.	
		If the TXEMP is high and EnTXEMP of MIEN register is enabled, the TxINTR will be high. Write 1 to this bit clears the TXEMP status.	
		1'b0: No TxFIFO underflow occurred during packet transmission.	
		1'b0: TxFIFO underflow occurred during packet transmission.	
	TXINTR	The Transmit Interrupt indicates the Tx interrupt status.	
[16]		If TXINTR high and its corresponding enable bit, EnTXINTR of MISTA register, is also high indicates the EMC generates Tx interrupt to CPU. If TXINTR is high but EnTXINTR of MISTA is disabled, no Tx interrupt is generated.	
		The TXINTR is logic OR result of the bits 17~24 in MISTA register do logic AND with the corresponding bits in MIEN register. In other words, if one of the bits 17~24 in MISTA register is high and its corresponding enable bit in MIEN register is also enabled, the TXINTR will be high. Because the TXINTR is a logic OR result, clears bits 17~24 of MISTA register makes TXINTR be cleared, too.	
		1'b0: No status of bits 17~24 in MISTA is set or no enable of bits 17~24 in MIEN is turned on.	
		1'b1: At least one status of bits 17~24 in MISTA is set and its corresponding enable bit is turned on.	
[15]		Reserved	



BITS	DESCRIPTIONS		
		The <b>Control Frame Receive Interrupt</b> high indicates EMC receives a flow control frame. The CFR only available while EMC is operating on full duplex mode.	
[14]	CFR	If the CFR is high and EnCFR of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the CFR status.	
		1'b0: The EMC doesn't receive the flow control frame.	
		1'b1: The EMC receives a flow control frame.	
[13:12]		Reserved	
[11]	RxBErr	The <b>Receive Bus Error Interrupt</b> high indicates the memory controller replies ERROR response while EMC access system memory through RxDMA during packet reception process. Reset EMC is recommended while RxBErr status is high.	
		If the RxBErr is high and EnRxBErr of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the RxBErr status.	
		1'b0: No ERROR response is received.	
		1'b1: ERROR response is received.	
[10]	RDU	The Receive Descriptor Unavailable Interrupt high indicates that there is no available Rx descriptor for packet reception and RxDMA will stay at Halt state. Once, the RxDMA enters the Halt state, S/W must issues a write command to RSDR register to make RxDMA leave Halt state while new Rx descriptor is available.	
		If the RDU is high and EnRDU of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the RDU status.	
		1'b0: Rx descriptor is available.	
		1'b1: Rx descriptor is unavailable.	
[9]	DENI	The DMA Early Notification Interrupt high indicates the EMC has received the Length/Type field of the incoming packet.	
		If the DENI is high and EnDENI of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the DENI status.	
		1'b0: The Length/Type field of incoming packet has not received yet.	
		1'b1: The Length/Type field of incoming packet has received.	



Continued.

BITS		DESCRIPTIONS
[8]	DFOI	The <b>Maximum Frame Length Interrupt</b> high indicates the length of the incoming packet has exceeded the length limitation configured in DMARFC register and the incoming packet is dropped. If the DFOI is high and EnDFO of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the DFOI status. 1'b0: The length of the incoming packet doesn't exceed the length limitation configured in DMARFC. 1'b1: The length of the incoming packet has exceeded the length limitation configured in DMARFC.
		The More Missed Packet Interrupt high indicates the MPCNT,
[7]	[7] MMP	Missed Packet Count, has overflow. If the MMP is high and EnMMP of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the MMP status.
		1'b0: The MPCNT has not rolled over yet.
		1'b1: The MPCNT has rolled over yet.
		Runt Packet Interrupt
		The RP high indicates the length of the incoming packet is less than 64 bytes and the packet is dropped. If the ARP of MCMDR register is set, the short packet is regarded as a good packet and RP will not be set.
[6]	RP	If the RP is high and EnRP of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the RP status.
		1'b0: The incoming frame is not a short frame or S/W wants to receive a short frame.
		1'b1: The incoming frame is a short frame and dropped.
		The Alignment Error Interrupt high indicates the length of the incoming frame is not a multiple of byte.
[5]	ALIE	If the ALIE is high and EnALIE of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the ALIE status.
		1'b0: The frame length is a multiple of byte.
		1'b1: The frame length is not a multiple of byte.

Continued.

BITS		DESCRIPTIONS
[4]	RXGD	The <b>Receive Good Interrupt</b> high indicates the frame reception has completed. If the RXGD is high and EnRXGD of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the RXGD status.
		1'b0: The frame reception has not complete yet.
		1'b1: The frame reception has completed.
		The <b>Packet Too Long Interrupt</b> high indicates the length of the incoming packet is greater than 1518 bytes and the incoming packet is dropped. If the ALP of MCMDR register is set, the long packet will be regarded as a good packet and PTLE will not be set.
[3]	[3] PTLE	If the PTLE is high and EnPTLE of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the PTLE status.
		1'b0: The incoming frame is not a long frame or S/W wants to receive a long frame.
		1'b1: The incoming frame is a long frame and dropped.
[2]	RXOV	The <b>Receive FIFO Overflow Interrupt</b> high indicates the RxFIFO overflow occurred during packet reception. While the RxFIFO overflow occurred, the EMC drops the current receiving packer. If the RxFIFO overflow occurred often, it is recommended that modify RxFIFO threshold control, the RxTHD of FFTCR register, to higher level.
		If the RXOV is high and EnRXOV of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the RXOV status.
		1'b0: No RxFIFO overflow occurred during packet reception.
		1'b0: RxFIFO overflow occurred during packet reception.
		The <b>CRC Error Interrupt</b> high indicates the incoming packet incurred the CRC error and the packet is dropped. If the AEP of MCMDR register is set, the CRC error packet will be regarded as a good packet and CRCE will not be set.
[1]	CRCE	If the CRCE is high and EnCRCE of MIEN register is enabled, the RxINTR will be high. Write 1 to this bit clears the CRCE status.
		1'b0: The frame doesn't incur CRC error.
		1'b1: The frame incurred CRC error.



Continued.

BITS	DESCRIPTIONS				
		The <b>Receive Interrupt</b> indicates the Rx interrupt status. If RXINTR high and its corresponding enable bit, EnRXINTR of			
		MISTA register, is also high indicates the EMC generates Rx interrupt to CPU. If RXINTR is high but EnRXINTR of MISTA is disabled, no Rx interrupt is generated.			
[0]	RXINTR	The RXINTR is logic OR result of the bits 1~14 in MISTA register do logic AND with the corresponding bits in MIEN register. In other words, if one of the bits 1~14 in MISTA register is high and its corresponding enable bit in MIEN register is also enabled, the RXINTR will be high.			
		Because the RXINTR is a logic OR result, clears bits 1~14 of MISTA register makes RXINTR be cleared, too.			
		1'b0: No status of bits 1~14 in MISTA is set or no enable of bits 1~14 in MIEN is turned on.			
		1'b1: At least one status of bits 1~14 in MISTA is set and its corresponding enable bit is turned on.			

## MAC General Status Register (MGSTA)

The MGSTA also keeps the statuses of EMC. But the statuses in the MGSTA will not trigger any interrupt. The MGSTA is a write clear register and write 1 to corresponding bit clears the status.

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE
MGSTA	0xFFF0_30B4	R/W	MAC General Status Register	0x0000_0000

31	30	29	28	27	26	25	24
Reserved							
23	22	21	20	19	18	17	16
			F	Reserved			
15	14	13	12	11	10	9	8
	Reserved			ТХНА	SQE	PAU	DEF
7	6	5	4	3	2	1	0
CCNT				Reserved	RFFull	RXHA	CFR



BITS		DESCRIPTIONS
[31:12]	Reserved	-
[11]	ТХНА	The Transmission Halted high indicates the next normal packet transmission process will be halted because the bit TXON of MCMDR is disabled be S/W. 1'b0: Next normal packet transmission process will go on. 1'b1: Next normal packet transmission process will be halted.
[10]	SQE	The Signal Quality Error high indicates the SQE error found at end of packet transmission on 10Mbps half-duplex mode. The SQE error check will only be done while both bit EnSQE of MCMDR is enabled and EMC is operating on 10Mbps half-duplex mode. 1'b0: No SQE error found at end of packet transmission. 1'b0: SQE error found at end of packet transmission.
[9]	PAU	The Transmission Paused high indicates the next normal packet transmission process will be paused temporally because EMC received a PAUSE control frame, or S/W set bit SDPZ of MCMDR and make EMC to transmit a PAUSE control frame out. 1'b0: Next normal packet transmission process will go on. 1'b1: Next normal packet transmission process will be paused.
[8]	DEF	The Deferred Transmission high indicates the packet transmission has deferred once. The DEF is only available while EMC is operating on half- duplex mode. 1'b0: Packet transmission doesn't defer. 1'b1: Packet transmission has deferred once.
[7:4]	CCNT	The Collision Count indicates the how many collision occurred consecutively during a packet transmission. If the packet incurred 16 consecutive collisions during transmission, the CCNT will be 4'h0 and bit TXABT will be set to 1.
[3]	Reserved	-
[2]	RFFull	The RxFIFO Full indicates the RxFIFO is full due to four 64-byte packets are kept in RxFIFO and the following incoming packet will be dropped. 1'b0: The RxFIFO is not full. 1'b1: The RxFIFO is full and the following incoming packet will be dropped.
[1]	RXHA	The Receive Halted high indicates the next normal packet reception process will be halted because the bit RXON of MCMDR is disabled be S/W. 1'b0: Next normal packet reception process will go on. 1'b1: Next normal packet reception process will be halted.
[0]	CFR	The Control Frame Received high indicates EMC receives a flow control frame. The CFR only available while EMC is operating on full duplex mode. 1'b0: The EMC doesn't receive the flow control frame. 1'b1: The EMC receives a flow control frame.



## Missed Packet Count Register (MPCNT)

The MPCNT keeps the number of packets that were dropped due to various types of receive errors. The MPCNT is a read clear register. In addition, S/W also can write an initial value to MPCNT and the missed packet counter will start counting from that initial value. If the missed packet counter is overflow, the MMP of MISTA will be set.

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE
MPCNT	0xFFF0_30B8	R/W	Missed Packet Count Register	0x0000_7FFF

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
			Rese	erved				
15	14	13	12	11	10	9	8	
	MPC							
7	6	5	4	3	2	1	0	
	MPC							

BITS	DESCRIPTIONS				
[31:16]	Reserved	-			
[15:0]	MPC	<ul> <li>The Miss Packet Count indicates the number of packets that were dropped due to various types of receive errors. The following type of receiving error makes missed packet counter increase:</li> <li>Incoming packet is incurred RxFIFO overflow.</li> <li>Incoming packet is dropped due to RXON is disabled.</li> <li>Incoming packet is incurred CRC error.</li> </ul>			



## MAC Receive Pause Count Register (MRPC)

The EMC of W90N745 supports the PAUSE control frame reception and recognition. If EMC received a PAUSE control frame, the operand field of the PAUSE control frame will be extracted and stored in the MRPC register. The MRPC register will keep the same while Tx of EMC is pausing due to the PAUSE control frame is received. The MRPC is read only and write to this register has no effect.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
MRPC	0xFFF0_30BC	R	MAC Receive Pause Count Register	0x0000_0000

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
			Res	erved				
15	14	13	12	11	10	9	8	
	MRPC							
7	6	5	4	3	2	1	0	
	MRPC							

BITS	DESCRIPTIONS					
[31:16]	Reserved	-				
[15:0]	MRPC	The MAC Receive Pause Count keeps the operand field of the PAUSE control frame. It indicates how many slot time (512 bit time) the Tx of EMC will be paused.				

## MAC Receive Pause Current Count Register (MRPCC)

The EMC of W90N745 supports the PAUSE control frame reception and recognition. If EMC received a PAUSE control frame, the operand field of the PAUSE control frame will be extracted and stored into a down count timer. The MRPCC shows the current value of that down count timer for S/W to know how long the Tx of EMC will be paused. The MRPCC is read only and write to this register has no effect.

REGISTER	ADDRESS	R/W	DESCRIPTION					RESET VALUE
MRPCC	0xFFF0_30C0	R	MAC Regist	Receive ter	Pause	Current	Count	0x0000_0000

<b>The second second</b>	
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31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
			MR	PCC						
7	6	5	4	3	2	1	0			
	MRPCC									

BITS		DESCRIPTIONS					
[31:16]	Reserved	-					
[15:0]	MRPCC	The <b>MAC Receive Pause Current Count</b> shows the current value of that down count timer. If a new PAUSE control frame is received before the timer count down to zero, the new operand of the PAUSE control frame will be stored into the down count timer and the timer starts count down from the new value.					

## MAC Remote Pause Count Register (MREPC)

The EMC of W90N745 supports the PAUSE control frame transmission. After the PAUSE control frame is transmitted out completely, a timer starts to count down from the value of operand of the transmitted PAUSE control frame. The MREPC shows the current value of this down count timer. The MREPC is read only and write to this register has no effect.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
MREPC	0xFFF0_30C4	R	MAC Remote Pause Count Register	0x000_0000

31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
			MR	EPC					
7	6	5	4	3	2	1	0		
	MREPC								



BITS		DESCRIPTIONS					
[31:16]	Reserved						
[15:0]	MREPC	The <b>MAC Remote Pause Count</b> shows the current value of the down count timer that starts to count down from the value of operand of the transmitted PAUSE control frame.					

## DMA Receive Frame Status Register (DMARFS)

The DMARFS is used to keep the Length/Type field of each incoming Ethernet packet. This register is writing clear and writes 1 to corresponding bit clears the bit.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
DMARFS	0xFFF0_30C8	R/W	DMA Receive Frame Status Register	0x0000_0000

31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
			RX	FLT						
7	6	5	4	3	2	1	0			
	RXFLT									

BITS		DESCRIPTIONS				
[31:16]	Reserved					
[15:0]	RXFLT	The Receive Frame Length/Type keeps the Length/Type field of each incoming Ethernet packet. If the bit EnDEN of MIEN is enabled and the Length/Type field of incoming packet has received, the bit DENI of MISTA will be set and trigger interrupt. And, the content of Length/Type field will be stored in RXFLT.				

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## Current Transmit Descriptor Start Address Register (CTXDSA)

The CTXDSA keeps the start address of Tx descriptor that is used by TxDMA currently. The CTXDSA is read only and write to this register has no effect.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE	
CTXDSA	0xFFF0_30CC	R	Current Transmit Descriptor Start Address Register	0x0000_0000	

31	30	29	28	27	26	25	24					
CTXDSA												
23	22	21	20	19	18	17	16					
	CTXDSA											
15	14	13	12	11	10	9	8					
			СТУ	(DSA								
7	6	5	4	3	2	1	0					
			СТУ	CTXDSA								

BITS		DESCRIPTIONS
[31:0]	CTXDSA	Current Transmit Descriptor Start Address

## Current Transmit Buffer Start Address Register (CTXBSA)

The CTXDSA keeps the start address of Tx frame buffer that is used by TxDMA currently. The CTXBSA is read only and write to this register has no effect.

REGISTER	ADDRESS	R/W	DESCRIPTION				RESET VALUE
CTXBSA	0xFFF0_30D0	R	Current Address F	Transmit Register	Buffer	Start	0x0000_0000

31	30	29	28	27	26	25	24			
CTXBSA										
23	22	21	20	19	18	17	16			
	CTXBSA									
15	14	13	12	11	10	9	8			
	CTXBSA									
7	6	5	4	3	2	1	0			
	CTXBSA									

BITS		DESCRIPTIONS					
[31:0]	CTXBSA	Current Transmit Buffer Start Address					

## Current Receive Descriptor Start Address Register (CRXDSA)

The CRXDSA keeps the start address of Rx descriptor that is used by RxDMA currently. The CRXDSA is read only and write to this register has no effect.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CRXDSA	0xFFF0_30D4	R	Current Receive Descriptor Start Address Register	0x0000_0000

31	30	29	28	27	26	25	24			
CRXDSA										
23	22	21	20	19	18	17	16			
CRXDSA										
15	14	13	12	11	10	9	8			
	CRXDSA									
7	6	5	4	3	2	1	0			
		CRXDSA								

BITS		DESCRIPTIONS					
[31:0]	CRXDSA	Current Receive Descriptor Start Address					

## Current Receive Buffer Start Address Register (CRXBSA)

The CRXBSA keeps the start address of Rx frame buffer that is used by RxDMA currently. The CRXBSA is read only and write to this register has no effect.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CRXBSA	0xFFF0_30D8	R	Current Receive Buffer Start Address Register	0x0000_0000

31	30	29	28	27	26	25	24		
CRXBSA									
23	22	21	20	19	18	17	16		
	CRXBSA								
15	14	13	12	11	10	9	8		
	CRXBSA								
7	6	5	4	3	2	1	0		
	CRXBSA								

BITS	DESCRIPTIONS					
[31:0]	CRXBSA	Current Receive Buffer Start Address				

## **Receive Finite State Machine Register (RXFSM)**

The RXFSM shows the current value of the FSM (Finite State Machine) of RxDMA and RxFIFO controller. The RXFSM is read only and write to it has no effect. The RXFSM is used only for debug.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE	
RXFSM	0xFFF0_3200	R	Receive Finite State Machine Register	0x0081_1101	

31	30	29	28	27	26	25	24		
RX_FSM									
23	22	21	20	19	18	17	16		
RX_FSM	Reserved	RxBuf_FSM							
15	14	13	12	11	10	9	8		
	RXFetch_F	SM		RXClose_FSM					
7	6	5	4	3	2	1	0		
	RFF_FSM								



BITS	DESCRIPTIONS						
[31:23]	RX_FSM	RxDMA FSM					
[22]	Reserved	-					
[21:16]	RXBuf_FSM	Receive Buffer FSM					
[15:12]	RXFetch_FSM	Receive Descriptor Fetch FSM					
[11:8]	RXClose_FSM	Receive Descriptor Close FSM					
[7:0]	RFF_FSM	RxFIFO Controller FSM					

## Transmit Finite State Machine Register (TXFSM)

The TXFSM shows the current value of the FSM (Finite State Machine) of TxDMA and TxFIFO controller. The TXFSM is read only and write to it has no effect. The TXFSM is used only for debug.

REGISTER	ADDRESS	R/W	DESCRIPTION				RESET VALUE
TXFSM	0xFFF0_3204	R	Transmit Register	Finite	State	Machine	0x0101_1101

31	30	29	28	27	26	25	24		
	TX_FSM								
23	22	21	20	19	18	17	16		
Reserv	ed			TxBuf_FSM					
15	14	13	12	11	10	9	8		
	TXFetch_	FSM		TXClose_FSM					
7	6	5	4	3	2	1	0		
Reserved					TFF_FS	Μ			



BITS		DESCRIPTIONS						
[31:24]	TX_FSM	TxDMA FSM						
[23:22]	Reserved	-						
[21:16]	TXBuf_FSM	Transmit Buffer FSM						
[15:12]	TXFetch_FSM	Transmit Descriptor Fetch FSM						
[11:8]	TXClose_FSM	Transmit Descriptor Close FSM						
[7:5]	Reserved	-						
[4:0]	TFF_FSM	TxFIFO Controller FSM						

## Finite State Machine Register 0 (FSM0)

The FSM0 shows the current value of the FSM (Finite State Machine) of the function module in EMC. The FSM0 is read only and write to it has no effect. The FSM0 is used only for debug.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
FSM0	0xFFF0_3208	R	Finite State Machine Register 0	0x0001_0101

31	30	29	28	27	26	25	24		
		TXMAC_FSM							
23	22	21	20	19	18	17	16		
	TXMAC_FSM								
15	14	13	12	11	10	9	8		
Reserv	ved			TXC	efer_FSM				
7	6	5	4	3	2	1	0		
	STA_FSM								

BITS	DESCRIPTIONS						
[31:26]	Reserved	-					
[25:16]	TXMAC_FSM	TxMAC FSM					
[15:14]	Reserved	-					
[13:8]	TXDefer_FSM	Transmit Defer Process FSM					
[7:0]	STA_FSM	MII Management I/F FSM					



## Finite State Machine Register 1 (FSM1)

The FSM1 shows the current value of the FSM (Finite State Machine) of the function module in EMC. The FSM1 is read only and write to it has no effect. The FSM1 is used only for debug.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
FSM1	0xFFF0_320C	R	Finite State Machine Register 1	0x1100_0100

31	30	29	28	27	26	25	24	
Reserved	ARB_FSM				TxPause_FSM			
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
Reserve	Reserved AHB_FSM							
7	6	5	4	3	2	1	0	
Reserved								

BITS	DESCRIPTIONS					
[31]	Reserved	-				
[30:28]	ARB_FSM	Internal Arbiter FSM				
[27:24]	TxPause_FSM	Transmit PAUSE Control Frame FSM				
[23:14]	Reserved	-				
[13:8]	AHB_FSM	[13:8]: AHB Master FSM				
[7:0]	RESERVED	-				

## **Debug Configuration Register (DCR)**

The DCR is for debug only to multiplex different signal group out. In FPGA emulation, the signals are outputted to probe pins in emulation board. In real chip, the signals are outputted through the GPIO pins.

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE	
DCR	0xFFF0_3210	R/W	Debug Configuration Register	0x0000_003f	

## **The set of the set of**

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
Enabl	Enable Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
Out Config										

BITS		DESCRIPTIONS
[31:24]	Reserved	-
[23:22]	Enable	The Function Enable outputs two function enable signals to external stimulus circuit. At this stage, only the bit 22 is used for external random collision generator. The random collision generator used only in FPGA emulation.
[21:8]	Reserved	-
[7:6]	Out	The Flag Out provides two output flags to trigger Logic Analyzer for debug. These two bits can be written at any time.
[5:0]	Config	The Configuration controls which group of internal signals can be multiplexed out for debug. Each group includes 16 signals.

CONFIG	SIGNALS	CONFIG	SIGNALS
	OUT [6], TransDone, GrantLost,		
6'h00	Trans_CTR [4:0], LAST,	6'h01	OUT [6], DMode_TxBuf_CS [6:0]
0 1100	TransCtrExpire,	0 110 1	DMode_TXFSM_CS [7:0]
	DMode_AHB_CS [5:0]		
	OUT ISI DMada DVDuf CS ISIOI		OUT [6], TXFIFO_HT, TXFIFO_LT,
6'h02	OUT [6], DMode_RXBuf_CS [5:0],	6'h03	DMode_TFF_CS [4:0],
	DMode_RXFSM_CS [8:0]		DMode_RFF_CS [7:0]
	TxBuf_DRDY, TFF_WPTR [5:0],		WRITE, RFF_WPTR [5:0],
6'h04	TX START,	6'h05	RXFIFO_HT,
	TXSTART, READ, TFF_RPTR [5:0]	0.100	RXFIFO_LT, RxBuf_ACK, RFF_RPTR [5:0]



Continued.

Continued.	SIGNALS	CONFIG	SIGNALS
6'h06	R0_PTLE, RxStart, SFD, WasSFD, RxFrame, WrByte, Rx_OvFlow, 1'b0, R0_RBC [7:0]	6'h07	R0_CRCE, RX_DV_In, SynStart, R0_DB, Rx_OvFlow, WRITECTR [2:0], RxByte [7:0]
6'h08	Reserved	6'h09	Reserved
6'h0A	OUT [7:6], RegMISTA_Rx_W, RXERR_sync, R0_CRCE, R0_PTLE, R0_RP, RegMISTA_Tx_W, T0_EXDEF, T0_TXABT, T0_CCNT [3:0], 2'b00	6'h0B	OUT [7:6], MCMDR_SDPZ_CIr, RegMCMDR_SDPZ_CIr, DMode_Pause_CS [3:0], MacCtlFra, PauseFra, PauseTx, MacCtlFra_sync, PauseFra_sync, PAUSE, Pause_en, FDUP
6'h0C	OUT [7:6], FrameWPtr [1:0], FrameRPtr [1:0], RFF_One, FrameWPtr_Inc, FrameRPtr_Inc, Rounding, NexPktStartPtr [5:0]	6'h0D	OUT [7:6], ARB_REQ_Set, ARB_REQ_Clr, DMode_ARB_CS [2:0], TransDone, GrantLost, TransCtrExpire, Trans_CTR [4:0], BURST
6'h0E	R0_CRCE, Rx_OvFlow, R0_MRE, CRCERR, DAMATCH, RxFrame, SFD, RxMIIErr, SynStart, Hi_Lo_Syn, New_DataValid, L_RxFrame, RxStart, DataValid, Hi_Lo, RX_DV_In	6'h0F	OUT [6], WRITE, RFF_WPTR [5:0], RxReuse, RxBuf_ACK, RFF_RPTR [5:0]
6'h10	WRITE, RFF_CS [7:1], RFF_WPTR [5:0], RXERR_sync, RxReuse	6'h11	OUT [6], TX_CLK, TX_EN, TXD [3:0], RX_CLK, RX_DV, RX_ER, RXD [3:0], CRS, COL
6'h12	OUT [6], TXSTART, TX_START, DMode_TFF_CS [4:0], TXSTART_Set, TXSTART_CIr, TXSTART_Re_Set, FrameWaiting, Deferring, COL, TXCOL, TXCOL_sync	6'h13	OUT [6], DMode_TxBuf_CS[6:0], DMode_TFF_CS[4:0], TXFIFO_UF, TXFIFO_HT, TXOK_sync
6'h14	OUT [6], READ, READ_sync, READ_Mask, ReadMask_sync, TFF_RPTR [5:0], DMode_TFF_CS [4:0]	6'h15	

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## Debug Mode MAC Information Register (DMMIR)

The DMMIR keeps the information of MAC module for debug.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
DMMIR	0xFFF0_3214	R	Debug Mode MAC Information Register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	RBC									
7	6	5	4	3	2	1	0			
			RE	BC			·			

BITS	DESCRIPTIONS				
[31:16]	Reserved	-			
[15:0]	RBC	Receive Byte Count			

## **BIST Mode Register (BISTR)**

The BISTR controls the BIST (Built In Self Test) for embedded SRAM, 256B for RxFIFO and 256B for TxFIFO.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
BISTR	0xFFF0_3300	R/W	BIST Mode Register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
	Reserved				tFail	Finish	BMEn			

BITS		DESCRIPTIONS
[31:5]	Reserved	-
[3:2]	BistFail	The <b>BIST Fail</b> indicates if the BIST test fails or succeeds. If the BistFail is low at the end, the embedded SRAM pass the BIST test, otherwise, it is faulty. The BistFail will be high once the BIST detects the error and remains high during the BIST operation. If BistFail[2] high indicates the embedded SRAM for TxFIFO BIST test failed. If BistFail[3] high indicates the embedded SRAM for RxFIFO BIST test failed.
		The BistFail is a write clear field. Write 1 to this field clears the content and write 0 has no effect.
[1]	Finish	The <b>BIST Operation Finish</b> indicates the end of the BIST operation. When BIST controller finishes all operations, this bit will be high. The Finish is a write clear field. Write 1 to this field clears the content and write 0 has no effect.
[0]	BMEn	The <b>BIST Mode Enable</b> is used to enable the BIST operation. If high enables the BIST controller to do embedded SRAM test. This bit is also used to do the reset for BIST circuit. It is necessary to reset the BIST circuit one clock cycle at least in order to initialize the BIST properly. The BMEn can be disabled by write 0.



### 6.6 GDMA Controller

The W90N745 has a two-channel general DMA controller, called the GDMA. The two-channel GDMA performs the following data transfers without the CPU intervention:

- Memory-to-memory (memory to/from memory)
- Memory –to IO
- IO- to -memory

The on-chip GDMA can be started by the software or external DMA request nXDREQ. Software can also be used to restart the GDMA operation after it has been stopped. The CPU can recognize the completion of a GDMA operation by software polling or when it receives an internal GDMA interrupt. The W90N745 GDMA controller can increment source or destination address, decrement them as well, and conduct 8-bit (byte), 16-bit (half-word), or 32-bit (word) data transfers.

The GDMA includes the following features

- AMBA AHB compliant
- Supports 4-data burst mode to boost performance
- Provides support for external GDMA device
- Demand mode speeds up external GDMA operations

### 6.6.1 GDMA Functional Description

The GDMA directly transfers data between source and destination. The GDMA starts to transfer data after it receives service requests from nXDREQ signal or software. When the entire data have been transferred completely, the GDMA becomes idle. Nevertheless, if another transfer is needed, then the GDMA must be programmed again. There are three transfer modes:

#### Single Mode

Single mode requires a GDMA request for each data transfer. A GDMA request (nXDREQ or software) causes one byte, one half-word, or one word to transfer if the 4-data burst mode is disabled, or four times of transfer width is the 4-data burst mode is enabled.

#### Block Mode

The assertion of a single GDMA request causes all of the data to be transferred in a single operation. The GDMA transfer is completed when the current transfer count register reaches zero.

### Demand Mode

The GDMA continues transferring data until the GDMA request input nXDREQ becomes inactive.

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## 6.6.2 GDMA Register Map

R: read only, W: write only, R/W: both read and write, C: Only value 0 can be written

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
Channel 0				
GDMA_CTL0	0xFFF0_4000	R/W	Channel 0 Control Register	0x0000_0000
GDMA_SRCB0	0xFFF0_4004	R/W	Channel 0 Source Base Address Register	0x0000_0000
GDMA_DSTB0	0xFFF0_4008	R/W	Channel 0 Destination Base Address Register	0x0000_0000
GDMA_TCNT0	0xFFF0_400C	R/W	Channel 0 Transfer Count Register	0x0000_0000
GDMA_CSRC0	0xFFF0_4010	R	Channel 0 Current Source Address Register	0x0000_0000
GDMA_CDST0	0xFFF0_4014	R	Channel 0 Current Destination Address Register	0x0000_0000
GDMA_CTCNT0	0xFFF0_4018	R	Channel 0 Current Transfer Count Register	0x0000_0000
Channel 1				
GDMA_CTL1	0xFFF0_4020	R/W	Channel 1 Control Register	0x0000_0000
GDMA_SRCB1	0xFFF0_4024	R/W	Channel 1 Source Base Address Register	0x0000_0000
GDMA_DSTB1	0xFFF0_4028	R/W	Channel 1 Destination Base Address Register	0x0000_0000
GDMA_TCNT1	0xFFF0_402C	R/W	Channel 1 Transfer Count Register	0x0000_0000
GDMA_CSRC1	0xFFF0_4030	R	Channel 1 Current Source Address Register	0x0000_0000
GDMA_CDST1	0xFFF0_4034	R	Channel 1 Current Destination Address Register	0x0000_0000
GDMA_CTCNT1	0xFFF0_4038	R	Channel 1 Current Transfer Count Register	0x0000_0000

## Channel 0/1 Control Register (GDMA\_CTL0, GDMA\_CTL1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GDMA_CTL0	0xFFF0_4000	R/W	Channel 0 Control Register	0x0000_0000
GDMA_CTL1	0xFFF0_4020	R/W	Channel 1 Control Register	0x0000_0000

31	30	29	28	27	26	25	24
RESERVED	TC_WIDTH			REQ_SEL		REQ_ATV	ACK_ATV
23	22	21	20	19	18	17	16
RW_TC	SABNDERR	DABNDERR	GDMAERR	AUTOIEN	TC	BLOCK	SOFTREQ
15	14	13	12	11	10	9	8
DM	RESERVED	TWS	6	SBMS	ESERVE	BME	SIEN
7	6	5	4	3	2	1	0
SAFIX	DAFIX	SADIR	DADIR	DADIR GDMAMS		RESERVED	GDMAEN



BITS		DESCRIPTIONS
[31]	RESERVED	-
[30:28]	TC_WIDTH	nRTC/nWTC active width selection, from 1 to 7 HCLK cycles.
[27:26] REQ_SEL		External request pin selection, if GDMAMS [3:2]=00, REQ_SEL will be don't care. If REQ_SEL [27:26]=00, external request don't use. If REQ_SEL [27:26]=01, use nXDREQ. If REQ_SEL [27:26]=10, external request don't use. If REQ_SEL [27:26]=11, external request don't use.
[25]	REQ_ATV	nXDREQ High/Low active selection 1'b0 = nXDREQ is LOW active. 1'b1 = nXDREQ is HIGH active.
[24]	ACK_ATV	nXDACK High/Low active selection 1'b0 = nXDACK is LOW active. 1'b1 = nXDACK is HIGH active.
[23]	RW_TC	Read/Write terminal count output selection. 1'b0 = output to nRTC. 1'b1 = output to nWTC.
[22]	SABNDERR	Source address Boundary alignment Error flag If TWS [13:12]=10, GDMA_SRCB [1:0] should be 00 If TWS [13:12]=01, GDMA_SRCB [0] should be 0 The address boundary alignment should be depended on TWS [13:12]. 1'b0 = the GDMA_SRCB is on the boundary alignment. 1'b1 = the GDMA_SRCB not on the boundary alignment The SABNDERR register bits just can be read only.
[21]	DABNDERR	Destination address Boundary alignment Error flag If TWS [13:12]=10, GDMA_DSTB [1:0] should be 00 If TWS [13:12]=01, GDMA_DSTB [0] should be 0 The address boundary alignment should be depended on TWS [13:12]. 1'b0 = the GDMA_DSTB is on the boundary alignment. 1'b1 = the GDMA_DSTB not on the boundary alignment The DABNDERR register bits just can be read only.
[20]	GDMATERR	<b>GDMA Transfer Error</b> 1'b0 = No error occurs 1'b1 = Hardware sets this bit on a GDMA transfer failure Transfer error will generate GDMA interrupt



Continued

BITS		DESCRIPTIONS
[19]	AUTOIEN	Auto initialization Enable 1'b0 = Disables auto initialization 1'b1 = Enables auto initialization, the GDMA_CSRC0/1, GDMA_CDST0/1,and GDMA_CTCNT0/1 registers are updated by the GDMA_SRC0/1,GDMA_DST0/1,and GDMA_TCNT0/1 registers automatically when transfer is complete.
[18]	TC	Terminal Count 1'b0 = Channel does not expire 1'b1 = Channel expires; this bit is set only by GDMA hardware, and clear by software to write logic 0. TC [18] is the GDMA interrupt flag. TC [18] or GDMATERR[20] will generate interrupt
[17]	BLOCK	<b>Bus Lock</b> 1'b0 = Unlocks the bus during the period of transfer 1'b1 = Locks the bus during the period of transfer
[16]	SOFTREQ	<b>Software Triggered GDMA Request</b> Software can request the GDMA transfer service by setting this bit to 1. This bit is automatically cleared by hardware when the transfer is completed. This bit is available only while GDMAMS [3:2] register bits are set on software mode (memory to memory).
[15]	DM	<b>Demand Mode</b> 1'b0 = Normal external GDMA mode 1'b1 = When this bit is set to 1, the external GDMA operation is speeded up. When external GDMA device is operating in the demand mode, the GDMA transfers data as long as the external GDMA request signal nXDREQ is active. The amount of data transferred depends on how long the nXDREQ is active. When the nXDREQ is active and GDMA gets the bus in Demand mode, DMA holds the system bus until the nXDREQ signal becomes non-active. Therefore, the period of the active nXDREQ signal should be carefully tuned such that the entire operation does not exceed an acceptable interval (for example, in a DRAM refresh operation).
[14]	Reserved	-



Continued

BITS		DESCRIPTIONS
[13:12]	TWS	Transfer Width Select 00 = One byte (8 bits) is transferred for every GDMA operation 01 = One half-word (16 bits) is transferred for every GDMA operation 10 = One word (32 bits) is transferred for every GDMA operation 11 = Reserved The GDMA_SCRB and GDMA_DSTB should be alignment under the TWS selection
[11]	SBMS	<ul> <li>Single/Block Mode Select</li> <li>1'b0 = Selects single mode. It requires an external GDMA request for every incurring GDMA operation.</li> <li>1'b1 = Selects block mode. It requires a single external GDMA request during the atomic GDMA operation. An atomic GDMA operation is defined as the sequence of GDMA operations until the transfer count register reaches zero.</li> </ul>
[10]	Reserved	-
[9]	BME	Burst Mode Enable 1'b0 = Disables the 4-data burst mode 1'b1 = Enables the 4-data burst mode FF there are 16 words to be transferred, and BME [9]=1, the GDMA_TCNT should be 0x04; However, if BME [9]=0, the GDMA_TCNT should be 0x10.
[8]	SIEN	Stop Interrupt Enable 1'b0 = Do not generate an interrupt when the GDMA operation is stopped 1'b1 = Interrupt is generated when the GDMA operation is stopped
[7]	SAFIX	<b>Source Address Fixed</b> 1'b0 = Source address is changed during the GDMA operation 1'b1 = Do not change the destination address during the GDMA operation. This feature can be used when data were transferred from a single source to multiple destinations.
[6]	DAFIX	<b>Destination Address Fixed</b> 1'b0 = Destination address is changed during the GDMA operation 1'b1 = Do not change the destination address during the GDMA operation. This feature can be used when data were transferred from multiple sources to a single destination.
[5]	SADIR	Source Address Direction 1'b0 = Source address is incremented successively 1'b1 = Source address is decremented successively



Continued

BITS		DESCRIPTIONS
[4]	DADIR	<b>Destination Address Direction</b> 1'b0 = Destination address is incremented successively 1'b1 = Destination address is decremented successively
[3:2]	GDMAMS	GDMA Mode Select 00 = Software mode (memory-to-memory) 01 = External nXDREQ mode for external device 10 = Reserved 11 = Reserved
[1]	Reserved	-
[0]	GDMAEN	<b>GDMA Enable</b> 1'b0 = Disables the GDMA operation 1'b1 = Enables the GDMA operation; this bit will be clear automatically when the transfer is complete on AUTOIEN [19] register bit is on Disable mode.

## Channel 0/1 Source Base Address Register (GDMA\_SRCB0, GDMA\_SRCB1)

The GDMA channel starts reading its data from the source address as defined in this source base address register.

REGISTER	REGISTER ADDRESS R/W		DESCRIPTION	RESET VALUE	
GDMA_SRCB0	0xFFF0_4004	R/W	Channel 0 Source Base Address Register	0x0000_0000	
GDMA_SRCB1	0xFFF0_4024	R/W	Channel 1 Source Base Address Register	0x0000_0000	

31	30	29	28	27	26	25	24			
	SRC_BASE_ADDR [31:24]									
23	23         22         21         20         19         18         17         16						16			
			SRC_BASE	_ADDR [23:10	6]					
15	14	13	12	11	10	9	8			
			SRC_BASE	_ADDR [15:8	]					
7	6	5	4	3	2	1	0			
			SRC_BASE	E_ADDR [7:0]						

BITS	DESCRIPTIONS		
[31:0]	SRC_BASE_ADDR	32-bit Source Base Address	

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## Channel 0/1 Destination Base Address Register (GDMA\_DSTB0, DMA\_DSTB1)

Channel 0/1 Destination Base Address Register (GDMA\_DSTB0, GDMA\_DSTB1)

The GDMA channel starts writing its data to the destination address as defined in this destination base address register. During a block transfer, the GDMA determines successive destination addresses by adding to or subtracting from the destination base address.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GDMA_DSTB0	0xFFF0_4008	R/W	Channel 0 Destination Base Address Register	0x0000_0000
GDMA_DSTB1	0xFFF0_4028	R/W	Channel 1 Destination Base Address Register	0x0000_0000

31	30	29	28	27	26	25	24			
	DST_BASE_ADDR [31:24]									
23	22	21	20	19	18	17	16			
		DS	T_BASE_AD	DR [23:16]						
15	14	13	12	11	10	9	8			
		D	ST_BASE_A	DDR [15:8]						
7 6 5 4 3 2 1 0										
		D	ST_BASE_A	DDR [7:0]						

BITS	DESCRIPTIONS			
[31:0]	DST_BASE_ADDR	32-bit Destination Base Address		

## Channel 0/1 Transfer Count Register (GDMA\_TCNT0, GDMA\_TCNT1)

REGISTER	REGISTER ADDRESS R/W		DESCRIPTION	RESET VALUE
GDMA_TCNT0	0xFFF0_400C	R/W	Channel 0 Transfer Count Register	0x0000_0000
GDMA_TCNT1	0xFFF0_402C	R/W	Channel 1 Transfer Count Register	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	23 22 21 20 19 18 17 16								
			TFR_CNT [23	8:16]					
15	14	13	12	11	10	9	8		
			TFR_CNT [1	5:8]					
7	7 6 5 4 3 2 1 0								
			TFR_CNT [7	<b>':0]</b>					



BITS		DESCRIPTIONS						
[31:24]	Reserved	-						
[23:0]	TFR_CNT	The TFR_CNT represents the required number of GDMA transfers. The maximum transfer count is 16M –1.						

## Channel 0/1 Current Source Register (GDMA\_CSRC0, GDMA\_CSRC1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GDMA_CSRC0	0xFFF0_4010	R	Channel 0 Current Source Address Register	0x0000_0000
GDMA_CSRC1	0xFFF0_4030	R	Channel 1 Current Source Address Register	0x0000_0000

31	30	29	28	27	26	25	24			
	CURRENT_SRC_ADDR [31:24]									
23	22	21	20	19	18	17	16			
		CUR	RENT_SRC_/	ADDR [23:16]						
15	14	13	12	11	10	9	8			
		CUR	RENT_SRC_	ADDR [15:8]						
7	6	5	4	3	2	1	0			
		CUI	RRENT_SRC	ADDR [7:0]						

BITS	DESCRIPTIONS				
[31:0]	CURRENT_SRC_ADDR	The 32-bit <b>Current Source Address</b> indicates the source address where the GDMA transfer is just occurring. During a block transfer, the GDMA determines the successive source addresses by adding to or subtracting from the source base address. Depending on the settings you make to the control register, the current source address will remain the same or will be incremented or decremented.			

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## Channel 0/1 Current Destination Register (GDMA\_CDST0, GDMA\_CDST1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GDMA_CDST0	0xFFF0_4014	R	Channel 0 Current Destination Address Register	0x0000_0000
GDMA_CDST1	0xFFF0_4034	R	Channel 1 Current Destination Address Register	0x0000_0000

31	30	29	28	27	26	25	24			
	CURRENT_DST_ADDR [31:24]									
23	22	21	20	19	18	17	16			
	CURRENT_DST_ADDR [23:16]									
15	14	13	12	11	10	9	8			
		CUR	RENT_DST_	ADDR [15:8]						
7	6	5	4	3	2	1	0			
		CUI	RRENT_DST	ADDR [7:0]						

BITS	DESCRIPTIONS				
[31:0]	CURRENT_DST_ADDR	The 32-bit <b>Current Destination Address</b> indicates the destination address where the GDMA transfer is just occurring. During a block transfer, the GDMA determines the successive destination addresses by adding to or subtracting from the destination base address. Depending on the settings you make to the control register, the current destination address will remain the same or will be incremented or decremented.			

## Channel 0/1 Current Transfer Count Register (GDMA\_CTCNT0, GDMA\_CTCNT1)

The Current transfer count register indicates the number of transfer being performed.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GDMA_CTCNT0	0xFFF0_4018	R	Channel 0 Current Transfer Count Register	0x0000_0000
GDMA_CTCNT1	0xFFF0_4038	R	Channel 1 Current Transfer Count Register	0x0000_0000



31	30	29	28 27		26	25	24			
	Reserved									
23	22	22         21         20         19         18				17	16			
	CURENT_TFR_CNT [23:16]									
15	14	13	12	11	10	9	8			
		CUR	RENT_TFR_0	CNT [15:8]						
7 6 5 4 3 2 1 0							0			
		CUF	RENT_TFR_	CNT [7:0]						

BITS	DESCRIPTIONS				
[31:24]	Reserved	-			
[23:0]	CURRENT_TFR_CNT	Current Transfer Count register The current transfer count register indicates the number of transfer being performed			

## 6.7 USB Host Controller

The **Universal Serial Bus (USB)** is a low-cost, low-to-mid-speed peripheral interface standard intended for modem, scanners, PDAs, keyboards, mice, and other devices that do not require a highbandwidth parallel interface. The USB is a 4-wire serial cable bus that supports serial data exchange between a Host Controller and a network of peripheral devices. The attached peripherals share USB bandwidth through a host-scheduled, token-based protocol. Peripherals may be attached, configured, used, and detached, while the host and other peripherals continue operation (i.e. hot plug and unplug is supported).

A major design goal of the USB standard was to allow flexible, plug-and-play networks of USB devices. In any USB network, there will be only one host, but there can be many devices and hubs.

The USB Host Controller has the following features:

- Open Host Controller Interface (OHCI) Revision 1.1 compatible.
- USB Revision 1.1 compatible
- Supports both low-speed (1.5 Mbps) and full-speed (12Mbps) USB devices.
- Handles all the USB protocol.
- Built-in DMA for real-time data transfer
- Multiple low power modes for efficient power management

### 6.7.1 USB Host Functional Description

### 6.7.1.1. AHB Interface

The OpenHCI Host Controller is connected to the system by the AHB bus. The design requires both master and slave bus operations. As a master, the Host Controller is responsible for running cycles on the AHB bus to access EDs and TDs as well as transferring data between memory and the local data buffer. As a slave, the Host Controller monitors the cycles on the AHB bus and determines when to respond to these cycles. Configuration and non-real-time control access to the Host Controller operational registers are through the AHB bus slave interface.

### 6.7.1.2. Host Controller

### List Processing

The List Processor manages the data structures from the Host Controller Driver and coordinates all activity within the Host Controller.

#### Frame Management

Frame Management is responsible for managing the frame specific tasks required by the USB specification and the OpenHCI specification. These tasks are:

- 1) Management of the OpenHCI frame specific Operational Registers
- 2) Operation of the Largest Data Packet Counter.
- 3) Performing frame qualifications on USB Transaction requests to the SIE.
- 4) Generate SOF token requests to the SIE.



#### **Interrupt Processing**

Interrupts are the communication method for HC-initiated communication with the Host Controller Driver. There are several events that may trigger an interrupt from the Host Controller. Each specific event sets a specific bit in the *HcInterruptStatus* register.

#### Host Controller Bus Master

The Host Controller Bus Master is the central block in the data path. The Host Controller Bus Master coordinates all access to the AHB Interface. There are two sources of bus mastering within Host Controller: the List Processor and the Data Buffer Engine.

#### **Data Buffer**

The Data Buffer serves as the data interface between the Bus Master and the SIE. It is a combination of a 64-byte latched based bi-directional asynchronous FIFO and a single Dword AHB Holding Register.

#### 6.7.1.3. USB Interface

The USB interface includes the integrated Root Hub with two external ports, Port 1 and Port 2 as well as the Serial Interface Engine (SIE) and USB clock generator. The interface combines responsibility for executing bus transactions requested by the HC as well as the hub and port management specified by USB.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
<b>OpenHCI Registers</b>				
HcRevision	0xFFF0_5000	R	Host Controller Revision Register	0x0000_0010
HcControl	0xFFF0_5004	R/W	Host Controller Control Register	0x0000_0000
HcCommandStatus	0xFFF0_5008	R/W	Host Controller Command Status Register	0x0000_0000
HcInterruptStatus	0xFFF0_500C	R/W	Host Controller Interrupt Status Register	0x0000_0000
HcInterruptEnbale	0xFFF0_5010	R/W	Host Controller Interrupt Enable Register	0x0000_0000
HcInterruptDisbale	0xFFF0_5014	R/W	Host Controller Interrupt Disable Register	0x0000_0000
HcHCCA	0xFFF0_5018	R/W	Host Controller Communication Area Register	0x0000_0000
HcPeriodCurrentED	0xFFF0_501C	R/W	Host Controller Period Current ED Register	0x0000_0000
HcControlHeadED	0xFFF0_5020	R/W	Host Controller Control Head ED Register	0x0000_0000
HcControlCurrentED	0xFFF0_5024	R/W	Host Controller Control Current ED Register	0x0000_0000
HcBulkHeadEd	0xFFF0_5028	R/W	Host Controller Bulk Head ED Register	0x0000_0000
HcBulkCurrentED	0xFFF0_502C	R/W	Host Controller Bulk Current ED Register	0x0000_0000

### 6.7.2 USB Host Controller Registers Map

Continued.								
REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE				
<b>OpenHCI Registers</b>								
HcDoneHeadED	0xFFF0_5030	R/W	Host Controller Done Head Register	0x0000_0000				
HcFmInterval	0xFFF0_5034	R/W	Host Controller Frame Interval Register	0x0000_2EDF				
HcFrameRemaining	0xFFF0_5038	R	Host Controller Frame Remaining Register	0x0000_0000				
HcFmNumber	0xFFF0_503C	R	Host Controller Frame Number Register	0x0000_0000				
HcPeriodicStart	0xFFF0_5040	R/W	Host Controller Periodic Start Register	0x0000_0000				
HcLSThreshold	0xFFF0_5044	R/W	Host Controller Low Speed Threshold Register	0x0000_0628				
HcRhDescriptorA	0xFFF0_5048	R/W	Host Controller Root Hub Descriptor A Register	0x0100_0002				
HcRhDescriptorB	0xFFF0_504C	R/W	Host Controller Root Hub Descriptor B Register	0x0000_0000				
HcRhStatus	0xFFF0_5050	R/W	Host Controller Root Hub Status Register	0x0000_0000				
HcRhPortStatus [1]	0xFFF0_5054	R/W	[[1]	0x0000_0000				
HcRhPortStatus [2]	0xFFF0_5058	R/W	Host Controller Root Hub Port Status [2]	0x0000_0000				
USB Configuration Regi	sters							
TestModeEnable	0xFFF0_5200	R/W	USB Test Mode Enable Register	0x0XXX_XXXX				
OperationalModeEnabl e	0xFFF0_5204	R/W	USB Operational Mode Enable Register	0x0000_0000				

## Host Controller Revision Register

REGISTER	OFFSET ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcRevision	0xFFF0_5000	R	Host Controller Revision Register	0x0000_0010

31	30	29	28	27	26	25	24
			Re	served			
23	22	21	20	19	18	17	16
			Re	served			
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
	Revision						

BITS		DESCRIPTION			
[31:8]	Reserved	Reserved. Read/Write 0's			
[7:0]	Revision	Indicates the Open HCI Specification revision number implemented by the Hardware. Host Controller supports 1.0 specification. (X.Y = XYh)			

## Host Controller Control Register

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcControl	0xFFF0_5004	R/W	Host Controller Control Register	0x0000_0000

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
			Res	served			
15	14	13	12	11	10	9	8
		Reserved			RWCE	RWC	IR
7	6	5	4	3	2	1	0
HC	FS	BLE CLE ISE			PLE	CE	BR



BITS		DESCRIPTION
[31:11]	Reserved	Reserved. Read/Write 0's
		RemoteWakeupConnectedEnable
[10]	RWCE	If a remote wakeup signal is supported, this bit enables that operation. Since there is no remote wakeup signal supported, this bit is ignored.
		RemoteWakeupConnected
[9]	RWC	This bit indicated whether the HC supports a remote wakeup signal. This implementation does not support any such signal. The bit is hard-coded to '0.'
		InterruptRouting
[0]	INR	This bit is used for interrupt routing:
[8]		0: Interrupts routed to normal interrupt mechanism (INT).
		1: Interrupts routed to SMI.
		HostControllerFunctionalState
		This field sets the Host Controller state. The Controller may force a state change from USB SUSPEND to USB RESUME after detecting resume signaling from a downstream port. States are:
[7:6]	HCFS	00: USB RESET
		01: USBRESUME
		10: USBOPERATIONAL
		11: USBSUSPEND
[5]	BLE	BulkListEnable
[0]		When set this bit enables processing of the Bulk list.
[4]	CLE	Control Listenable
ניין		When set this bit enables processing of the Control list.
		Isochronous Enable
[3]	ISE	When clear, this bit disables the Isochronous List when the Periodic List is enabled (so Interrupt EDs may be serviced). While processing the Periodic List, the Host Controller will check this bit when it finds an isochronous ED.
		Periodic Listenable
[2]	PLE	When set, this bit enables processing of the Periodic (interrupt and isochronous) list. The Host Controller checks this bit prior to attempting any periodic transfers in a frame.
		ControlBulkServiceRatio
[1:0]	CBR	Specifies the number of Control Endpoints serviced for every Bulk Endpoint. Encoding is N-1 where N is the number of Control Endpoints (i.e. '00' = 1 Control Endpoint; '11' = 3 Control Endpoints)

## Host Controller Command Status Register

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcCommandStatus	0xFFF0_5008	R/W	Host Controller Command Status Register	0x0000_0000

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
		Res	erved					
15	14	13	12	11	10	9	8	
			Re	served				
7	6	5	4	3	2	1	0	
	Reserved				BLF	CLF	HCR	

BITS		DESCRIPTION
[31:18]	Reserved	Reserved
		ScheduleOverrunCount
[17:16]	SOC	This field is increment every time the <b>SchedulingOverrun</b> bit in <i>HcInterruptStatus</i> is set. The count wraps from '11' to '00.'
[15:4]	Reserved	Reserved. Read/Write 0's
		OwnershipChangeRequest
[3]	OCR	When set by software, this bit sets the <b>OwnershipChange</b> field in <i>HcInterruptStatus</i> . The bit is cleared by software.
		BulkListFilled
[2]	BLF	Set to indicate there is an active ED on the Bulk List. The bit may be set by either software or the Host Controller and cleared by the Host Controller each time it begins processing the head of the Bulk List.
		ControlListFilled
[1]	[1] CLF	Set to indicate there is an active ED on the Control List. It may be set by either software or the Host Controller and cleared by the Host Controller each time it begins processing the head of the Control List.
		HostControllerReset
[0]	HCR	This bit is set to initiate the software reset. This bit is cleared by the Host Controller, upon completed of the reset operation.

## Host Controller Interrupt Status Register

All bits are set by hardware and cleared by software.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcInterruptStatus	0xFFF0_500C	R/W	Host Controller Interrupt Status Register	0x0000_0000

31	30	29	28	27	26	25	24
Reserved	OCH		Reserved				
23	22	21	20	19	18	17	16
			Re	served			
15	14	13	12	11	10	9	8
			Re	served			
7	6	5	4	3	2	1	0
Reserved	RHSC	FNO	URE	RDT	SOF	WDH	SCO

BITS		DESCRIPTION				
[31]	Reserved	Reserved				
		OwnershipChange				
[30]	[30] OCH	This bit is set when the <b>OwnershipChangeRequest</b> bit of <i>HcCommandStatus</i> is set.				
[29:7]		Reserved				
		RootHubStatusChange				
[6]	RHSC	This bit is set when the content of <i>HcRhStatus</i> or the content of any <i>HcRhPortStatus</i> register has changed.				
[5]	FNO	FrameNumberOverflow				
[5]	FNO	Set when bit 15 of FrameNumber changes value.				
		UnrecoverableError				
[4]	URE	This event is not implemented and is hard-coded to '0.' Writes are ignored.				
		ResumeDetected				
[3]	RDT	Set when Host Controller detects resume signaling on a downstream port.				
		StartOfFrame				
[2]	SOF	Set when the Frame Management block signals a 'Start of Frame' event.				



Continued.				
BITS	DESCRIPTION			
[1]	WDH	WritebackDoneHead		
		Set after the Host Controller has written <i>HcDoneHead</i> to <i>HccaDoneHead</i> .		
[0]	SCHO	SchedulingOverrun		
		Set when the List Processor determines a Schedule Overrun has occurred.		

## Host Controller Interrupt Enable Register

Writing a '1' to a bit in this register sets the corresponding bit, while writing a '0' leaves the bit unchanged.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcInterruptEnable	0xFFF0_5010	R/W	Host Controller Interrupt Enable Register	0x0000_0000

31	30	29	28	27	26	25	24
MIE	OCE	Reserved					
23	22	21	20	19	18	17	16
Reserved							
15	14	13	12	11	10	9	8
Reserved							
7	6	5	4	3	2	1	0
Reserved	RHCE	FNOE	UREE	RDTE	SOFE	WDHE	SCHOE

BITS	DESCRIPTION		
		MasterInterruptEnable	
[31]	MIE	This bit is a global interrupt enable. A write of '1' allows interrupts to be enabled via the specific enable bits listed above.	
		OwnershipChangeEnable	
[30]	OCE	0: Ignore	
		1: Enable interrupt generation due to Ownership Change.	
[29:7]	Reserved	Reserved. Read/Write 0's	
		RootHubStatusChangeEnable	
[6]	RHSCE	0: Ignore	
		1: Enable interrupt generation due to Root Hub Status Change.	



Continued.
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BITS		DESCRIPTION
		FrameNumberOverflowEnable
[5]	FNOE	0: Ignore
		1: Enable interrupt generation due to Frame Number Overflow.
[4]	UREE	UnrecoverableErrorEnable
[4]	OKEL	This event is not implemented. All writes to this bit are ignored.
		ResumeDetectedEnable
[3]	[3] RDTE	0: Ignore
		1: Enable interrupt generation due to Resume Detected.
		StartOfFrameEnable
[2]	SOFE	0: Ignore
		1: Enable interrupt generation due to Start of Frame.
		WritebackDoneHeadEnable
[1]	WDHE	0: Ignore
		1: Enable interrupt generation due to Write-back Done Head.
		SchedulingOverrunEnable
[0]	SCHOE	0: Ignore
		1: Enable interrupt generation due to Scheduling Overrun.

#### Host Controller Interrupt Disable Register

Writing a '1' to a bit in this register clears the corresponding bit, while writing a '0' to a bit leaves the bit unchanged.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcInterruptEnable	0xFFF0_5014	R/W	Host Controller Interrupt Disable Register	0x0000_0000

31	30	29	28	27	26	25	24		
MIE	OCE	Reserved							
23	22	21	20	19	18	17	16		
Reserved									
15	14	13	12	11	10	9	8		
			Re	served					
7	6	5	4	3	2	1	0		
Reserved	RHSCE	FNOE	UREE	RDTE	SOFE	WDHE	SCHOE		



BITS		DESCRIPTION							
[24]	MIE	MasterInterruptEnable							
[31]		Global interrupt disable. A write of '1' disables all interrupts.							
		OwnershipChangeEnable							
[30]	OCE	0: Ignore							
		1: Disable interrupt generation due to Ownership Change.							
[29:7]	Reserved	eserved Reserved. Read/Write 0's							
		RootHubStatusChangeEnable							
[6]	RHSCE	0: Ignore							
		1: Disable interrupt generation due to Root Hub Status Change.							
		FrameNumberOverflowEnable							
[5]	FNOE	0: Ignore							
		1: Disable interrupt generation due to Frame Number Overflow.							
[4]	UREE	UnrecoverableErrorEnable							
[4]	OREL	This event is not implemented. All writes to this bit will be ignored.							
		ResumeDetectedEnable							
[3]	RDTE	0: Ignore							
		1: Disable interrupt generation due to Resume Detected.							
		StartOfFrameEnable							
[2]	SOFE	0: Ignore							
		1: Disable interrupt generation due to Start of Frame.							
		WritebackDoneHeadEnable							
[1]	WDHE	0: Ignore							
		1: Disable interrupt generation due to Write-back Done Head.							
		SchedulingOverrunEnable							
[0]	SCHOE	0: Ignore							
		1: Disable interrupt generation due to Scheduling Overrun.							

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#### Host Controller Communication Area Register

REGISTER	ADDRE	ADDRESS R/W			DESC	RESET VALUE		
HcHCCA	0xFFF0_	0xFFF0_5018		Host Controller ( Register		Communication	Area	0x0000_0000
31	30	30 29		28	27	26	25	24
	HCCA							
23	22	2	1	20	19	18	17	16
				F	ICCA			
15	14	14 13		12	11	10	9	8
	HCCA							
7	6	6 5		4 3 2			1	0
	Reserved							

BITS		DESCRIPTION							
HCCA		НССА							
[31:8]		Pointer to HCCA base address.							
[7:0]	Reserved	Reserved							

#### Host Controller Period Current ED Register

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcPeriodCurretED	0xFFF0_501C	R/W	Host Controller Period Current ED Register	0x0000_0000

31	30	29	28	27	26	25	24	
	PCED							
23	22	21	20	19	18	17	16	
	PCED							
15	14	13	12	11	10	9	8	
			Р	CED				
7	6	5	4	3	2	1	0	
	PC	ED						

BITS	DESCRIPTION							
[31:4]	PCED	PeriodCurrentED. Pointer to the current Periodic List ED.						
[3:0]	Reserved	Reserved. Read/Write 0's						

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#### Host Controller Control Head ED Register

-					- J -				
REGIST	ER	ADDRESS		R/W	DESCRIPTION			RESET VALUE	
HcControlHe	adED	0xFFF0_5020		R/W	Host C	Host Controller Control Head ED Register			0x0000_0000
31	30		29	2	28	27	26	25	24
	CHED								
23	22		21	2	20	19	18	17	16
	CHED								
15	14		13	1	12	11	10	9	8
	CHED								
7	6		5		4	3	2	1	0
	CHED						Res	erved	

BITS	DESCRIPTION							
[31:4]	CHED	ControlHeadED						
[31.4]		Pointer to the Control List Head ED.						
[3:0]	Reserved	Reserved						

#### Host Controller Control Current ED Register

REGIS	REGISTER OFFSET ADDRESS		R/W		DES		RESET VALUE		
HcControlCu	irrentED	0xFFF0_5024	R/W	Host C	ontroller Con	trol Current E	ED Register	0x0000_0000	
31	30	29	2	28	27	26	25	24	
	CCED								
23	22	21	2	20	19	18	17	16	
				С	CED				
15	14	13		12	11	10	9	8	
	CCED								
7	6	5		4	3	2	1	0	
CCED					Res	erved			

BITS	DESCRIPTION					
	ControlCurrentED					
[31:4]	CCED	Pointer to the current Control List ED.				
[3:0]	Reserved	Reserved. Read/Write 0's				

#### Host Controller Bulk Head ED Register

REGISTER	OFFSET ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcBulkHEADED	0xFFF0_5028	R/W	Host Controller Bulk Head ED Register	0x0000_0000

31	30	29	28	27	26	25	24		
BHED									
23	22	21	20	19	18	17	16		
	BHED								
15	14	13	12	11	10	9	8		
BHED									
7 6 5 4 3 2 1 0									
BHED					Res	erved			

BITS		DESCRIPTION					
[31:4]	BHED	BulkHeadED. Pointer to the Bulk List Head ED.					
[3:0]	Reserved	Reserved. Read/Write 0's					

#### Host Controller Bulk Current ED Register

REGISTER	OFFSET ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcBulkCurrentED	0xFFF0_502C	R/W	Host Controller Bulk Current ED Register	0x0000_0000

31	30	29	28	27	26	25	24			
BCED										
23	22	21	20	19	18	17	16			
	BCED									
15	14	13	12	11	10	9	8			
BCED										
7 6 5 4 3 2 1 0										
BCED					Res	erved				

BITS	DESCRIPTION					
[31:4]	BCED	BulkCurrentED. Pointer to the current Bulk List ED.				
[3:0]	Reserved	Reserved. Read/Write 0's				

#### Host Controller Done Head Register

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcDoneHead	0xFFF0_5030	R/W	Host Controller Done Head Register	0x0000_0000

31	30	29	28	27	26	25	24			
DOHD										
23	22	21	20	19	18	17	16			
	DOHD									
15	14	13	12	11	10	9	8			
	DOHD									
7	6	5	4	3	2	1	0			
DOHD					Res	erved				

BITS	DESCRIPTION					
[31:4]	DOHD	DoneHead. Pointer to the current Done List Head ED.				
[3:0]	Reserved	Reserved. Read/Write 0's				

#### Host Controller Frame Interval Register

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcFmInterval	0xFFF0_5034	R/W	Host Controller Frame Interval Register	0x0000_2EDF

31	30	29	28	27	26	25	24			
FINTVT		FSLDP								
23	22	21	20	19	18	17	16			
	FSLDP									
15	14	13	12	11	10	9	8			
Rese	erved			FI	VTV					
7 6 5 4 3 2 1 0										
	FINTV									



BITS		DESCRIPTION						
31	FINTVT	FrameIntervalToggle						
31	FINTVI	This bit is toggled by HCD when it loads a new value into <b>Frame Interval</b> .						
		FSLargestDataPacket						
[30:16]	FSLDP	This field specifies a value that is loaded into the Largest Data Packet Counter at the beginning of each frame.						
[15:14]	Reserved	Reserved. Read/Write 0's						
		Frame Interval						
[13:0]	FINTV	This field specifies the length of a frame as (bit times - 1). For 12,000 bit times in a frame, a value of 11,999 is stored here.						

#### Host Controller Frame Remaining Register

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcFmInterval	0xFFF0_5038	R	Host Controller Frame Remaining Register	0x0000_0000

31	30	29	28	27	26	25	24				
FRMT			Reserved								
23	22	21	20	19	18	17	16				
	Reserved										
15	14	13	12	11	10	9	8				
Rese	erved			FI	RM						
7 6 5 4 3 2 1 0											
	FRM										

BITS		DESCRIPTION					
[31]	FRMT	FrameRemainingToggle					
[51]		Loaded with FrameIntervalToggle when Frame Remaining is loaded.					
[30:14]	Reserved	Reserved. Read/Write 0's					
		Frame Remaining					
[13:0]	FRM	When the Host Controller is in the USBOPERATIONAL state, this 14-bit field decrements each 12 MHz clock period. When the count reaches 0, (end of frame) the counter reloads with <b>Frame Interval</b> . In addition, the counter loads when the Host Controller transitions into USBOPERATIONAL.					

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#### Host Controller Frame Number Register

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcFmNumber	0xFFF0_503C	R	Host Controller Frame Number Register	0x0000_0000

31	30	29	28	27	26	25	24				
	Reserved										
23	22	21	20	19	18	17	16				
	Reserved										
15	14	13	12	11	10	9	8				
	FRMN										
7 6 5 4 3 2 1 0											
			F	RMN							

BITS	DESCRIPTION					
[31:16]	Reserved	Reserved. Read/Write 0's				
		FrameNumber				
[15:0] FRMN	FRMN	This 16-bit incrementing counter field is incremented coincident with the loading of <b>FrameRemaining</b> . The count rolls over from '000Fh' to '0h.'				

#### Host Controller Periodic Start Register

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcPeriodicStart	0xFFF0_5040	R/W	Host Controller Periodic Start Register	0x0000_0000

31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
				PE	RST					
7	6	5	4	3	2	1	0			
	PERST									



BITS		DESCRIPTION
[31:14]	Reserved	Reserved. Read/Write 0's
		PeriodicStart
[13:0]	PERST	This field contains a value used by the List Processor to determine where in a frame the Periodic List processing must begin.

#### Host Controller Low Speed Threshold Register

REGISTER	ADDRESS	R/W	DESCRIPTION				RESET VALUE	
HcLSThreshold	0xFFF0_5044	R/W	Host Regist	Controller ter	Low	Speed	Threshold	0x0000_0628

31	30	29	28	27	26	25	24
			Re	served			
23	22	21	20	19	18	17	16
			Re	served			
15	14	13	12	11	10	9	8
	Rese	erved			LsThr	reshold	
7	6	5	4	3	2	1	0
	LsTreshold						

BITS		DESCRIPTION			
[31:12]	Reserved	Rsvd. Read/Write 0's			
[11:0] LsTreshold	LSThreshold				
	This field contains a value used by the Frame Management block to determine whether or not a low speed transaction can be started in the current frame.				

#### Host Controller Root Hub Descriptor A Register

This register is only reset by a power-on reset. It is written during system initialization to configure the Root Hub. This bit should not be written during normal operation.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcRhDescriptorA	0xFFF0_5048	R/W	Host Controller Root Hub Descriptor A Register	0x0100.0002

31	30	29	28	27	26	25	24
			PC	TPGT			
23	22	21	20	19	18	17	16
			Re	served			
15	14	13	12	11	10	9	8
	Reserved		OCPM	OCPM	DEVT	NPSW	PSWM
7	6	5	4	3	2	1	0
	NDSP						

BITS		DESCRIPTION
		PowerOnToPowerGoodTime
[31:24] POTPGT		This field value is represented as the number of 2 ms intervals, which ensuring that the power switching is effective within 2 ms. Only bits [25:24] is implemented as R/W. The remaining bits are read only as '0'. It is not expected that these bits be written to anything other than 1h, but limited adjustment is provided. This field should be written to support system implementation. This field should always be written to a non-zero value.
[23:13]	Reserved	Reserved. Read/Write 0's
		NoOverCurrentProtection
[12]	NOCP	Global over-current reporting implemented in HYDRA-2. This bit should be written to support the external system port over-current implementation. 0 = Over-current status is reported 1 = Over-current status is not reported
		OverCurrentProtectionMode
[11] OCPM		Global over-current reporting implemented in HYDRA-2. This bit should be written 0 and is only valid when NoOverCurrentProtection is cleared. 0 = Global Over-Current 1 = Individual Over-Current
[10]	DEVT	DeviceType
[10]	DEVI	table of none-4is not a compound device.
		NoPowerSwitching
[9] NPSW		<ul> <li>Global power switching implemented in HYDRA-2. This bit should be written to support the external system port power switching implementation.</li> <li>0 = Ports are power switched.</li> <li>1 = Ports are always powered on.</li> </ul>
		PowerSwitchingMode
[8] PSWM		Global power switching mode implemented in HYDRA-2. This bit is only valid when NoPowerSwitching is cleared. This bit should be written '0'. 0 = Global Switching 1 = Individual Switching
[7.0]	NDOD	NumberDownstreamPorts
[7:0]	NDSP	table of none-4 supports two downstream ports.

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#### Host Controller Root Hub Descriptor B Register

This register is only reset by a power-on reset. It is written during system initialization to configure the Root Hub. These bits should not be written during normal operation.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcRhDescriptorB	0xFFF0_504C	R/W	Host Controller Root Hub Descriptor B Register	0x0000_0000

31	30	29	28	27	26	25	24
			Р	PCM			
23	22	21	20	19	18	17	16
			Р	РСМ			
15	14	13	12	11	10	9	8
			DE	EVRM			
7	6	5	4	3	2	1	0
	DEVRM						

BITS		DESCRIPTION
		PortPowerControlMask
[31:16]	PPCM	Global-power switching. This field is only valid if <b>NoPowerSwitching</b> is cleared and <b>PowerSwitchingMode</b> is set (individual port switching). When set, the port only responds to individual port power switching commands ( <b>Set/ClearPortPower</b> ). When cleared, the port only responds to global power switching commands ( <b>Set/ClearGlobalPower</b> ). 0 = Device not removable 1 = Global-power mask
		Port Bit relationship - Unimplemented ports are reserved, read/write '0'. 0 : Reserved 1 : Port 1 2 : Port 2
		 15 : Port 15
		DeviceRemoveable
		table of none-4 ports default to removable devices. 0 = Device not removable 1 = Device removable
[15:0] DEVRM	DEVRM	Port Bit relationship 0 : Reserved 1 : Port 1 2 : Port 2
		 15 : Port 15
		Unimplemented ports are reserved, read/write '0'.

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#### Host Controller Root Hub Status Register

This register is reset by the USBRESET state.

REGISTER	OFFSET ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcRhStstus	0xFFF0_5050	R/W	Host Controller Root Hub Status Register	0x0000_0000
			·	-

31	30	29	28	27	26	25	24		
		Reserved							
23	22	21	20	19	18	17	16		
		Reserved					LPSC		
15	14	13	12	11	10	9	8		
DRWE		Reserved							
7	6	5	4	3	2	1	0		
	Reserved						LOPS		

BITS		DESCRIPTION
		(Write) ClearRemoteWakeupEnable
[31]	CRWE	Writing a '1' to this bit clears <b>DeviceRemoteWakeupEnable</b> . Writing a '1' has no effect.
[30:18]	Reserved	Reserved. Read/Write 0's
		OverCurrentIndicatorChange
[17]	OVIC	This bit is set when OverCurrentIndicator changes. Writing a '1' clears this bit. Writing a '0' has no effect.
		(Read) LocalPowerStatusChange
		Not supported. Always read '0'.
[16]	LPSC	(Write) SetGlobalPower
		Write a '1' issues a SetGlobalPower command to the ports. Writing a '0' has no effect.
		(Read) DeviceRemoteWakeupEnable
[15]	[15] DRWE	This bit enables ports' ConnectStatusChange as a remote wakeup event. 0 = disabled 1 = enabled
		(Write) SetRemoteWakeupEnable
		Writing a '1' sets DeviceRemoteWakeupEnable. Writing a '0' has no effect.
[14:2]	Reserved	Reserved. Read/Write 0's



Continued.

BITS		DESCRIPTION
		OverCurrentIndicator
[1]	OVRCI	This bit reflects the state of the OVRCUR pin. This field is only valid if NoOverCurrentProtection and OverCurrentProtectionMode are cleared. 0 = No over-current condition 1 = Over-current condition
		(Read) LocalPowerStatus
		Not Supported. Always read '0'.
[0]	[0] LOPS	(Write) ClearGlobalPower
		Writing a '1' issues a <b>ClearGlobalPower</b> command to the ports. Writing a '0' has no effect.

#### Host Controller Root Hub Port Status [1][2]

This register is reset by the USBRESET state.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
HcRhPortStatus [1]	0xFFF0_5054	R/W	Host Controller Root Hub Port Status [1]	0x0000_0000
HcRhPortStatus [2]	0xFFF0_5058	R/W	Host Controller Root Hub Port Status [2]	0x0000_0000

31	30	29	28	27	26	25	24				
	Reserved										
23	22	21	20	19	18	17	16				
	Reserved		PRSC	POCIC	PSSC	PESC	CSC				
15	14	13	12	11	10	9	8				
		Res	served			LSDA	PPS				
7	6	5	4	3	2	1	0				
Reserved SPR CPS SPS							DRM				

BITS		DESCRIPTION
[31:21]	Reserved	Reserved. Read/Write 0's
[20]	PRSC	PortResetStatusChange This bit indicates that the port reset signal has completed. 0 = Port reset is not complete. 1 = Port reset is complete.



Continued.

BITS         DESCRIPTION           [19]         POCIC         PortOverCurrentIndicatorChange           [18]         POCIC         This bit is set when OverCurrentIndicator changes. Writing a '1' clears this bit. Writing a '0' has no effect.           [18]         PSSC         Port supendStatusChange           [18]         PSSC         This bit indicates the completion of the selective resume sequence for the port. 0 = Port resume is complete.           [17]         PESC         PortEnableStatusChange           [17]         PESC         This bit indicates that the port has been disabled due to a hardware event (cleared PortEnableStatus). 0 = Port has not been disabled. 1 = PortEnableStatus has been cleared.           [16]         CSC         ConnectStatusChange           [16]         CSC         This bit indicates a connect or disconnect event has been detected. Writing a '1' clears this bit. Writing a '0' has no effect. 0 = No connect/disconnect event.           [16]         CSC         This bit indicates a connect or disconnect devent. Note: if DeviceRemoveable is set, this bit resets to '1'.           [15:10]         Reserved         Read/Write 0's           [19]         LSDA         (Read) LowSpeedDeviceAttached This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device 1 = Low Speed device 2 = Full Speed device 3 = Cor Port power Status. Writing a '0' has no effect           [8]         P	Continued.		
[19]       POCIC       This bit is set when OverCurrentIndicator changes. Writing a '1' clears this bit. Writing a '0' has no effect.         [18]       PSSC       PortSuspendStatusChange         [18]       PSSC       Portis bit indicates the completion of the selective resume sequence for the port. 0 = Port is not resumed. 1 = Port resume is complete.         [17]       PESC       PortEnableStatusChange         [17]       PESC       PortEnableStatusChange         [17]       PESC       This bit indicates that the port has been disabled due to a hardware event (cleared PortEnableStatus). 0 = Port has not been disabled. 1 = PortEnableStatus has been cleared.         [16]       CSC       Connect/StatusChange         This bit indicates a connect or disconnect event has been detected. Writing a '1' clears this bit. Writing a '0' has no effect. 0 = No connect/disconnect event. 1 = Hardware detection of connect/disconnect event. Note: If DeviceRemoveable is set, this bit resets to '1'.         [15:10]       Reserved. Read/Write 0's         [19]       LSDA       (Read) LowSpeedDeviceAttached This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device (Writing a '1' clears PortPowerStatus. Writing a '0' has no effect         [18]       PPS       (Read) PortPower Status. This bit reflects the power state of the port regardless of the power switching mode. 0 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Writing a '1' sets PortPower Writing a '0' has	BITS		DESCRIPTION
[18]       PSSC       PortSuspendStatusChange         [18]       PSSC       This bit indicates the completion of the selective resume sequence for the port. 0 = Port is not resumed. 1 = Port resumed. 1 = Port resumed.         [17]       PESC       PortEnableStatusChange         [17]       PESC       PortEnableStatusChange         [17]       PESC       PortEnableStatusChange         [16]       CSC       PortEnableStatusChange         [16]       CSC       ConnectStatusChange         [16]       CSC       ConnectStatusChange         [16]       CSC       ConnectStatusChange         [16]       CSC       ConnectStatusChange         [16]       CSC       This bit indicates a connect or disconnect event has been detected. Writing a '1' clears this bit. Writing a '0' has no effect.         [16]       CSC       This bit indicates a connect or disconnect event. Note: If DeviceRemoveable is set, this bit resets to '1'.         [15:10]       Reserved       Read/Write 0's         [19]       LSDA       (Read) LowSpeedDeviceAttached This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set.         [9]       LSDA       0 = Full Speed device (Write) Clears PortPowerStatus.         [18]       PPS       This bit reflects the power state of the port regardless of the power switchi			PortOverCurrentIndicatorChange
[18]       PSSC       This bit indicates the completion of the selective resume sequence for the port. 0 = Port is not resumed. 1 = Port resume is complete.         [17]       PESC       PortEnableStatusChange This bit indicates that the port has been disabled due to a hardware event (cleared PortEnableStatus). 0 = Port has not been disabled. 1 = PortEnableStatus has been cleared.         [16]       CSC       ConnectStatusChange This bit indicates a connect or disconnect event has been detected. Writing a '1' clears this bit. Writing a '0' has no effect. 0 = No connect/disconnect event. 1 = Hardware detection of connect/disconnect event. Note: If DeviceRemoveable is set, this bit resets to '1'.         [15:10]       Reserved       Reserved. Read/Write 0's         [19]       LSDA       (Read) LowSpeedDeviceAttached This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device 1 = Low Speed device (Write) ClearPortPower         [8]       PPS       (Read) PortPowerStatus. This bit reflects the power state of the port regardless of the power switching mode. 0 = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower         [8]       PPS       O = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower	[19]	POCIC	
[10]       0 = Port is not resumed. 1 = Port resume is complete.         [17]       PESC       PortEnableStatusChange This bit indicates that the port has been disabled due to a hardware event (cleared PortEnableStatus). 0 = Port has not been disabled. 1 = PortEnableStatus has been cleared.         [16]       CSC       ConnectStatusChange This bit indicates a connect or disconnect event has been detected. Writing a '1' clears this bit. Writing a '0' has no effect. 0 = No connect/disconnect event. 1 = Hardware detection of connect/disconnect event. Note: If DeviceRemoveable is set, this bit resets to '1'.         [15:10]       Reserved       Reserved. Read/Write 0's         [19]       LSDA       (Read) LowSpeedDeviceAttached This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device (Write) ClearPortPower         [8]       PPS       (Read) PortPowerStatus. This bit reflects the power state of the port regardless of the power switching mode. 0 = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower         [8]       PPS       0 = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower			PortSuspendStatusChange
[17]       PESC       This bit indicates that the port has been disabled due to a hardware event (cleared PortEnableStatus). 0 = Port has not been disabled. 1 = PortEnableStatus has been cleared.         [16]       CSC       ConnectStatusChange This bit indicates a connect or disconnect event has been detected. Writing a '1' clears this bit. Writing a '0' has no effect. 0 = No connect/disconnect event. 1 = Hardware detection of connect/disconnect event. Note: If DeviceRemoveable is set, this bit resets to '1'.         [15:10]       Reserved       Reserved. Read/Write 0's         [19]       LSDA       (Read) LowSpeedDeviceAttached This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device 1 = Low Speed device (Write) ClearPortPower         [8]       PPS       (Read) PortPowerStatus This bit reflects the power state of the port regardless of the power switching mode. 0 = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower         [8]       PPS       Note: If NoPowerStatus. Writing a '0' has no effect.	[18]	PSSC	0 = Port is not resumed.
[17]       PESC       (cleared PortEnableStatus). 0 = Port has not been disabled. 1 = PortEnableStatus has been cleared.         [16]       CSC       ConnectStatusChange This bit indicates a connect or disconnect event has been detected. Writing a '1' clears this bit. Writing a '0' has no effect. 0 = No connect/disconnect event. 1 = Hardware detection of connect/disconnect event. Note: If DeviceRemoveable is set, this bit resets to '1'.         [15:10]       Reserved       Reserved. Read/Write 0's         [9]       LSDA       (Read) LowSpeedDeviceAttached This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device (Write) ClearPortPower         [9]       LSDA       (Read) PortPowerStatus. Writing a '0' has no effect         [8]       PPS       (Read) PortPower state of the port regardless of the power switching mode. 0 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower         [8]       PPS       Note: If NoPowerStatus. Writing a '0' has no effect.			PortEnableStatusChange
[16]       CSC       This bit indicates a connect or disconnect event has been detected. Writing a '1' clears this bit. Writing a '0' has no effect. 0 = No connect/disconnect event. 1 = Hardware detection of connect/disconnect event. Note: If DeviceRemoveable is set, this bit resets to '1'.          [15:10]       Reserved       Reserved. Read/Write 0's         [19]       LSDA       (Read) LowSpeedDeviceAttached This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device 1 = Low Speed device 1 = Low Speed device (Write) ClearPortPower         [8]       PPS       (Read) PortPowerStatus 0 = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower Writing a '1' sets PortPowerStatus. Writing a '0' has no effect.	[17]	PESC	(cleared <b>PortEnableStatus</b> ). 0 = Port has not been disabled.
[16]       CSC       clears this bit. Writing a '0' has no effect. 0 = No connect/disconnect event. 1 = Hardware detection of connect/disconnect event. Note: If DeviceRemoveable is set, this bit resets to '1'.         [15:10]       Reserved       Reserved. Read/Write 0's         [15:10]       Reserved       Read/Write 0's         [19]       LSDA       (Read) LowSpeedDeviceAttached This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device (Write) ClearPortPower         [9]       LSDA       0 = Full Speed device (Write) ClearPortPower         Writing a '1' clears PortPowerStatus. Writing a '0' has no effect       0 = Port power state of the port regardless of the power switching mode. 0 = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower         [8]       PPS       Note: If NoPowerStatus. Writing a '0' has no effect.			ConnectStatusChange
[15:10]       Reserved       Reserved. Read/Write 0's         [9]       LSDA       (Read) LowSpeedDeviceAttached         This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device 1 = Low Speed device         (Write) ClearPortPower         Writing a '1' clears PortPowerStatus. Writing a '0' has no effect         (Read) PortPower is off. 1 = Port power is off. 1 = Port power is on.         Note:       If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower         Writing a '1' sets PortPowerStatus. Writing a '0' has no effect.	[16]	CSC	clears this bit. Writing a '0' has no effect. 0 = No connect/disconnect event.
[9]       LSDA       (Read) LowSpeedDeviceAttached         [9]       LSDA       This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. 0 = Full Speed device 1 = Low Speed device (Write) ClearPortPower         Writing a '1' clears PortPowerStatus. Writing a '0' has no effect         (Read) PortPowerStatus         [8]       PPS         [9]       Vriting a '1' sets PortPower Status. Writing a '0' has no effect.			Note: If DeviceRemoveable is set, this bit resets to '1'.
[9]       LSDA       This bit defines the speed (and bud idle) of the attached device. It is only valid when CurrentConnectStatus is set. <ul> <li>0 = Full Speed device</li> <li>1 = Low Speed device</li> <li>(Write) ClearPortPower</li> <li>Writing a '1' clears PortPowerStatus. Writing a '0' has no effect</li> </ul> [8]         PPS         (Read) PortPower Status           [8]         PPS         (Read) Portpower is off. <ul> <li>1 = Port power is off.</li> <li>1 = Port power is on.</li> <li>Note: If NoPowerSwitching is set, this bit is always read as '1'.</li> <li>(Write) SetPortPower</li> <li>Writing a '1' sets PortPowerStatus. Writing a '0' has no effect.</li> </ul>	[15:10]	Reserved	Reserved. Read/Write 0's
[9]       LSDA       when CurrentConnectStatus is set. 0 = Full Speed device 1 = Low Speed device (Write) ClearPortPower         Writing a '1' clears PortPowerStatus. Writing a '0' has no effect         (Read) PortPowerStatus         This bit reflects the power state of the port regardless of the power switching mode. 0 = Port power is off. 1 = Port power is on.         [8]       PPS         Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower         Writing a '1' sets PortPowerStatus. Writing a '0' has no effect.			(Read) LowSpeedDeviceAttached
[8]       PPS       (Read) PortPowerStatus         [8]       PPS       (Read) PortPower state of the port regardless of the power switching mode. 0 = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower Writing a '1' sets PortPowerStatus. Writing a '0' has no effect.	[9]	LSDA	when <b>CurrentConnectStatus</b> is set. 0 = Full Speed device
<ul> <li>[8] PPS</li> <li>[8] PPS</li> <li>(Read) PortPowerStatus</li> <li>This bit reflects the power state of the port regardless of the power switching mode.         <ul> <li>0 = Port power is off.</li> <li>1 = Port power is on.</li> <li>Note: If NoPowerSwitching is set, this bit is always read as '1'.</li> <li>(Write) SetPortPower</li> <li>Writing a '1' sets PortPowerStatus. Writing a '0' has no effect.</li> </ul> </li> </ul>			(Write) ClearPortPower
<ul> <li>[8] PPS</li> <li>[8] PPS</li> <li>[8] This bit reflects the power state of the port regardless of the power switching mode. 0 = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower Writing a '1' sets PortPowerStatus. Writing a '0' has no effect.</li> </ul>			Writing a '1' clears PortPowerStatus. Writing a '0' has no effect
[8] PPS mode. 0 = Port power is off. 1 = Port power is on. Note: If NoPowerSwitching is set, this bit is always read as '1'. (Write) SetPortPower Writing a '1' sets PortPowerStatus. Writing a '0' has no effect.			(Read) PortPowerStatus
(Write) <b>SetPortPower</b> Writing a '1' sets <b>PortPowerStatus</b> . Writing a '0' has no effect.	[8]	PPS	mode. 0 = Port power is off.
Writing a '1' sets <b>PortPowerStatus</b> . Writing a '0' has no effect.			Note: If <b>NoPowerSwitching</b> is set, this bit is always read as '1'.
			(Write) SetPortPower
[7:5] Reserved Reserved. Read/Write 0's			Writing a '1' sets <b>PortPowerStatus</b> . Writing a '0' has no effect.
	[7:5]	Reserved	Reserved. Read/Write 0's



Continued.		
BITS		DESCRIPTION
		(Read) PortResetStatus
[4]	SPR	0 = Port reset signal is not active. 1 = Port reset signal is active.
		(Write) SetPortReset
		Writing a '1' sets PortResetStatus. Writing a '0' has no effect.
		(Read) PortOverCurrentIndicator
[3]	CPS	<ul> <li>table of none-2 supports global over-current reporting. This bit reflects the state of the OVRCUR pin dedicated to this port. This field is only valid if</li> <li><b>NoOverCurrentProtection</b> is cleared and <b>OverCurrentProtectionMode</b> is set.</li> <li>0 = No over-current condition</li> <li>1 = Over-current condition</li> </ul>
		(Write) ClearPortSuspend
		Writing a '1' initiates the selective resume sequence for the port. Writing a '0' has no effect.
		(Read) PortSuspendStatus
[2]	SPS	0 = Port is not suspended 1 = Port is selectively suspended
		(Write) SetPortSuspend
		Writing a '1' sets <b>PortSuspendStatus</b> . Writing a '0' has no effect.
		(Read) PortEnableStatus
[1]	SPE	0 = Port disabled. 1 = Port enabled.
		(Write) SetPortEnable
		Writing a '1' sets <b>PortEnableStatus</b> . Writing a '0' has no effect.
		(Read) CurrentConnectStatus
		0 = No device connected. 1 = Device connected.
[0]	DRM	NOTE: If <b>DeviceRemoveable</b> is set (not removable) this bit is always '1'.
		(Write) ClearPortEnable
		Writing '1' a clears <b>PortEnableStatus</b> . Writing a '0' has no effect.

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#### **USB Operational Mode Enable Register**

This register selects which operational mode is enabled. Bits defined as write-only are read as 0's.

REGISTER	REGISTER ADDRESS R/W		DESCRIPTION	RESET VALUE
OperationalModeEnable	0xFFF0_5204	R/W	USB Operational Mode Enable Register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	15 14 13 12 11 10 9									
	Reserved									
7 6 5 4 3 2 1										
	Res	erved		OVRCUR	Rese	erved	DBREG			

BITS		BIT DESCRIPTION
[31:9]	Reserved	Reserved. Read/write 0
[8]	SIEPD	<b>SIE Pipeline Disable</b> When set, waits for all USB bus activity to complete prior to returning completion status to the List Processor. This is a failsafe mechanism to avoid potential problems with the clk_dr transition between 1.5 MHz and 12 MHz.
[7:4]	Reserved	Reserved. Read/write 0
		OVRCURP (over current indicator polarity)
[3]	OVRCURP	When the OVRCURP bit is clear, the OVRCUR <b>non-inverted</b> to input into USB host controller. In contrast, when the OVRCURP bit is set, the OVRCUR <b>inverted</b> to input into USB host controller.
[2:1]	Reserved	Reserved. Read/write 0
[0]	DBREG	<b>Data Buffer Region 16</b> When set, the size of the data buffer region is 16 bytes. Otherwise, the size is 32 bytes.



#### 6.8 USB Device Controller

The USB controller interfaces the AHB bus and the USB bus. The USB controller contains both the AHB master interface and AHB slave interface. CPU programs the USB controller through the AHB slave interface. For IN or OUT transfer, the USB controller needs to write data to memory or read data from memory through the AHB master interface. The USB controller also contains the USB transceiver to interface the USB.

#### 6.8.1 USB Endpoints

It consists of four endpoints, designated EP0, EPA, EPB and EPC. Each is intended for a particular use as described below:

EP0: the default endpoint uses control transfer (In/Out) to handle configuration and control functions required by the USB specification. Maximum packed size is 16 bytes.

EPA: designed as a general endpoint. This endpoint could be programmed to be an Interrupt IN endpoint or an Isochronous IN endpoint or a Bulk In endpoint or Bulk OUT endpoint.

EPB: designed as a general endpoint. This endpoint could be programmed to be an Interrupt IN endpoint or an Isochronous IN endpoint or a Bulk In endpoint or Bulk OUT endpoint.

EPC: designed as a general endpoint. This endpoint could be programmed to be an Interrupt IN endpoint or an Isochronous IN endpoint or a Bulk In endpoint or Bulk OUT endpoint.

#### 6.8.2 Standard Device Request

The USB controller has built-in hard-wired state machine to automatically respond to USB standard device request. It also supports to detect the class and vendor requests. For Get Descriptor request and Class or Vendor command, the firmware will control these procedures.

#### 6.8.3 USB Device Register Description

#### USB Control Register (USB\_CTL)

REGISTE	R	ADDRESS R/W DESCRIPTION		RES	ET VALUE					
USB_CTL		0xFFF	0_6000	R/W	USB c	ontrol register	r		0x00	00_000
31		30	29		28	27	26	2	5	24
					Res	erved				
23	1	22	21		20	19	18	17	7	16
					Res	erved				
15		14	13		12	11	10	9		8
	Reserved									
7		6	5		4	3	2	1		0
CCMD	VC	CMD	SIE_RCV	SU	S_TST	RWU_EN	SUSP	USB_	RST	USB_EN



BITS		DESCRIPTIONS
[31:8]		Reserved
[7]	CCMD	<ul> <li>USB Class Command Decode Control Enable</li> <li>0: Disable, the H/W circuit doesn't need to decode USB class command.</li> <li>It will return a stall status when it received a USB Class Command.</li> <li>1: Enable, the H/W circuit decodes USB class command. It will assert an interrupt event when it received a USB Class Command.</li> </ul>
[6]	VCMD	<ul> <li>USB Vendor Command Decode Enable</li> <li>0: Disable, the H/W circuit doesn't need to decode USB vendor command. It will return a stall status when it received a USB Vendor Command.</li> <li>1: Enable, the H/W circuit decodes USB vendor command. It will assert an interrupt event when it received a USB Vendor Command.</li> </ul>
[5]	SIE_RCV	USB SIE Differential RCV Source 0: RCV generated by the SIE 1: RCV generated by the USB transceiver
[4]	SUS_TST	USB Suspend Accelerate Test 0: Normal Operation 1: USB Suspend Accelerate Test (Only for Test)
[3]	RWU_EN	USB Remote Wake-up Enable 0: Disable USB Remote Wake-Up Detect 1: Enable USB Remote Wake-Up Detect
[2]	SUSP	USB Suspend Detect Enable 0: Disable USB Suspend Detect 1: Enable USB Suspend Detect
[1]	USB_RST	USB Engine Reset 0: Normal operation 1: Reset USB Engine
[0]	USB_EN	USB Engine Enable 0: disable USB Engine 1: enable USB Engine Note: set this bit to "0", the device is absent from host. After set this bit to "1", the host will detect a device attached.

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#### USB Class or Vendor command Register (USB\_CVCMD)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USB_CVCMD	0xFFF0_6004	R/W	USB class or vendor command register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
			Rese	erved						
7	6	5	4	3	2	1	0			
	Reserved			CVI_LG						

BITS		DESCRIPTIONS						
[31:5]		Reserved						
[4:0]	CVI_LG	Byte Length for Class and Vendor Command and Get Descriptor Return Data Packet						

#### USB Interrupt Enable Register (USB\_IE)

REGISTER	ADDRES	RESS R/W			RESET VALUE				
USB_IE	0xFFF0_60	0xFFF0_6008 R/W		USB interr	USB interrupt enable register			0x0000_0000	
31	20				27	26		25	24
51		30 29		Reserve				20 24	
23	22	1	21	20	19	18	17		16
				Reserve	d				
15	14		13	12	11	10		9	8
RUM_CLKI	RST_ENDI	USE	S_CGI	USB_BTI	CVSI	CDII	С	DOI	VENI
7	6		5	4	3	2		1	0
CLAI	GSTRI	GC	FGI	GDEVI	ERRI	RUMI	S	USI	RSTI



BITS		DESCRIPTIONS
[31:16]		Reserved
[15]	RUM_CLKI	Interrupt enable for RESUME (for clock is stopped) 0: Disable 1: Enable
[14]	RST_ENDI	Interrupt enable for USB reset end 0: Disable 1: Enable
[13]	USB_CGI	Interrupt Enable for Device Configured 0: Disable 1: Enable Note: the interrupt occurs when device configured or dis-configured.
[12]	USB_BTI	Interrupt Enable for USB Bus Transition 0: Disable 1: Enable
[11]	CVSI	Interrupt Enable Control for Status Phase of Class or Vendor Command 0: Disable 1: Enable
[10]	CDII	Interrupt Enable Control for Data-In of Class or Vendor Command 0: Disable 1: Enable
[9]	CDOI	Interrupt Enable Control for Data-Out of Class or Vendor Command 0: Disable 1: Enable
[8]	VENI	Interrupt Enable Control for USB Vendor Command 0: Disable 1: Enable
[7]	CLAI	Interrupt Enable Control for USB Class Command 0: Disable 1: Enable
[6]	GSTRI	Interrupt Enable Control for USB Get_String_Descriptor Command 0: Disable 1: Enable
[5]	GCFGI	Interrupt Enable Control for USB Get_Configuration_Descriptor Command 0: Disable 1: Enable



#### Continued.

BITS		DESCRIPTIONS
[4]	GDEVI	Interrupt Enable Control for USB Get_Device_Descriptor Command 0: Disable 1: Enable
[3]	ERRI	Interrupt Enable Control for USB Error Detect 0: Disable 1: Enable
[2]	RUMI	Interrupt Enable Control for USB Resume Detect 0: Disable 1: Enable
[1]	SUSI	Interrupt Enable Control for USB Suspend Detect 0: Disable 1: Enable
[0]	RSTI	Interrupt Enable Control for USB Reset Command Detect 0: Disable 1: Enable

#### USB Interrupt status Register (USB\_IS)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USB_IS	0xFFF6_000C	R	USB interrupt status register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
			Reserve	d						
15	14	13	12	11	10	9	8			
RUM_CLKS	RSTENDS	USB_CGS	USB_BTS	CVSS	CDIS	CDOS	VENS			
7	6	5	4	3	2	1	0			
CLAS	GSTRS	GCFGS	GDEVS	ERRS	RUMS	SUSS	RSTS			



BITS		DESCRIPTIONS
[31:16]		Reserved
[15]	RUM_CLKS	Interrupt status for RESUME (for clock is stopped) 0: No Interrupt Generated 1: Interrupt Generated
[14]	RSTENDS	Interrupt status for USB reset end 0: No Interrupt Generated 1: Interrupt Generated
[13]	USB_CGS	Interrupt Status for USB Device Configured 0: No Interrupt Generated 1: Interrupt Generated(configured and dis-configured)
[12]	USB_BTS	Interrupt Status for USB Bus Transition 0: No Interrupt Generated 1: Interrupt Generated
[11]	CVSS	Interrupt Status for Status Phase of Class or Vendor Command 0: No Interrupt Generated 1: Interrupt Generated
[10]	CDIS	Interrupt Status for Data-In of Class or Vendor Command 0: No Interrupt Generated 1: Interrupt Generated
[9]	CDOS	Interrupt Status for Data-Out of Class or Vendor Command 0: No Interrupt Generated 1: Interrupt Generated
[8]	VENS	Interrupt Status for USB Vendor Command 0: No Interrupt Generated 1: Interrupt Generated
[7]	CLAS	Interrupt Status for USB Class Command 0: No Interrupt Generated 1: Interrupt Generated



BITS		DESCRIPTIONS
[6]	GSTRS	Interrupt Status for USB Get_String_Descriptor Command 0: No Interrupt Generated 1: Interrupt Generated
[5]	GCFGS	Interrupt Status for USB Get_Configuration_Descriptor Command 0: No Interrupt Generated 1: Interrupt Generated
[4]	GDEVS	Interrupt Status for USB Get_Device_Descriptor Command 0: No Interrupt Generated 1: Interrupt Generated
[3]	ERRS	Interrupt Status for USB Error Detect 0: No Interrupt Generated 1: Interrupt Generated
[2]	RUMS	Interrupt Status for USB Resume Detect 0: No Interrupt Generated 1: Interrupt Generated
[1]	SUSS	Interrupt Status for USB Suspend Detect 0: No Interrupt Generated 1: Interrupt Generated
[0]	RSTS	Interrupt Status for USB Reset Command Detect 0: No Interrupt Generated 1: Interrupt Generated

#### USB Interrupt Status Clear (USB\_IC)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USB_IC	0xFFF6_0010	R/W	USB interrupt status clear register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
			Reserved							
15	14	13	12	11	10	9	8			
RUM_CLKC	RSTENDC	USB_CGC	USB_BTC	CVSC	CDIC	CDOC	VENC			
7	6	5	4	3	2	1	0			
CLAC	GSTRC	GCFGC	GDEVC	ERRC	RUMC	SUSC	RSTC			

BITS		DESCRIPTIONS
[31:16]		Reserved
[15]	RUM_CLKC	Interrupt status clear for RESUME (for clock is stopped) 0: NO Operation 1: Clear Interrupt Status
[14]	RSTENDC	Interrupt status clear for USB reset end 0: NO Operation 1: Clear Interrupt Status
[13]	USB_CGC	Interrupt Status Clear for USB Device Configured 0: NO Operation 1: Clear Interrupt Status
[12]	USB_BTC	Interrupt Status Clear for USB Bus Transition 0: NO Operation 1: Clear Interrupt Status
[11]	CVSC	Interrupt Status Clear for Status Phase of Class or Vendor Command 0: NO Operation 1: Clear Interrupt Status
[10]	CDIC	Interrupt Status Clear for Data-In of Class or Vendor Command 0: NO Operation 1: Clear Interrupt Status
[9]	CDOC	Interrupt Status Clear for Data-Out of Class or Vendor Command 0: NO Operation 1: Clear Interrupt Status



Continued.

	BITS	DESCRIPTIONS
[8]	VENC	Interrupt Status Clear for USB Vendor Command 0: NO Operation 1: Clear Interrupt Status
[7]	CLAC	Interrupt Status Clear for USB Class Command 0: NO Operation 1: Clear Interrupt Status
[6]	GSTRC	Interrupt Status Clear for USB Get_String_Descriptor Command 0: NO Operation 1: Clear Interrupt Status
[5]	GCFGC	Interrupt Status Clear for USB Get_Configuration_Descriptor Command 0: NO Operation 1: Clear Interrupt Status
[4]	GDEVC	Interrupt Status Clear for USB Get_Device_Descriptor Command 0: NO Operation 1: Clear Interrupt Status
[3]	ERRC	Interrupt Status Clear for USB Error Detect 0: NO Operation 1: Clear Interrupt Status
[2]	RUMC	Interrupt Status Clear for USB Resume Detect 0: NO Operation 1: Clear Interrupt Status
[1]	SUSC	Interrupt Status Clear for USB Suspend Detect 0: NO Operation 1: Clear Interrupt Status
[0]	RSTC	Interrupt Status Clear for USB Reset Command Detect 0: NO Operation 1: Clear Interrupt Status

#### USB Interface and String Register (USB\_IFSTR)

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE	
USB_IFSTR	0xFFF06014	R/W	USB interface and string register	0x0000_0000	

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31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
			STR6_EN	STR5_EN						
7	7 6 5		4	3	2	1	0			
STR4_EN	STR3_EN	STR2_EN	STR1_EN	INF4_EN	INF3_EN	INF2_EN	INF1_EN			

BITS		DESCRIPTIONS
[31:10]		Reserved
[9]	STR6_EN	USB String Descriptor-6 Control 0: Disable 1: Enable
[8]	STR5_EN	USB String Descriptor-5 Control 0: Disable 1: Enable
[7]	STR4_EN	USB String Descriptor-4 Control 0: Disable 1: Enable
[6]	STR3_EN	USB String Descriptor-3 Control 0: Disable 1: Enable
[5]	STR2_EN	USB String Descriptor-2 Control 0: Disable 1: Enable
[4]	STR1_EN	USB String Descriptor-1 Control 0: Disable 1: Enable

#### Continued.

BITS		DESCRIPTIONS						
[3]	INF4_EN	USB Interface-4 Control 0: Disable 1: Enable						
[2]	INF3_EN	USB Interface-3 Control 0: Disable 1: Enable						
[1]	INF2_EN	USB Interface-2 Control 0: Disable 1: Enable						
[0]	INF1_EN	USB Interface-1 Control 0: Disable 1: Enable						

#### USB Control transfer-out port 0 (USB\_ODATA0)

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE	
USB_ODATA0	0xFFF06018	R	USB control transfer-out port 0 register	0x0000_0000	

31	30	29	28	27	26	25	24			
ODATA0										
23	22	21	20	18	17	16				
	ODATA0									
15	14	13	12	11	10	9	8			
	ODATA0									
7	6	5	4	3	2	1	0			
	ODATA0									

BITS	DESCRIPTIONS					
[31:0]	ODATA0	Control Transfer-out data 0				

#### USB Control transfer-out port 1 (USB\_ODATA1)

REGISTER AI		ADD	RESS	R/W		DESCRIPTION				RESET VALUE	
USB_ODATA1 0xFFF060		0601C	R	USB co	USB control transfer-out port 1 register				0x0000_0000		
31	31 30 29			28	27	26	25		24		
	ODATA1										
23		22	21		20	19	18	17		16	
					ODA	TA1					
15		14	13		12	11	10	9		8	
	•				ODA	TA1					
7		6	5		4	3	2	1		0	
					ODA	TA1					

BITS	DESCRIPTIONS					
[31:0]	ODATA1	Control Transfer-out data 1				

#### USB Control transfer-out port 2 (USB\_ODATA2)

REGISTER ADD		RESS	R/W		DESCRIPTION			RESET VALUE		
USB_ODATA2 0xFFF		F06020	R		USB control transfer-out port 2 register			0x0000_0000		
31 30 29 28 27 26 25 24						24				
51		30	23				20	2	5	27
	-				ODA	TA2				
23		22 21			20	19	18	1	7	16
					ODA	ATA2				
15	14 13		13		12	11	10	9	)	8
					ODA	ATA2				
7		6 5			4	3	2	1	1	0
					ODA	TA2				

BITS		DESCRIPTIONS
[31:0]	ODATA2	Control Transfer-out data 2

#### USB Control transfer-out port 3 (USB\_ODATA3)

REGISTE	R	ADD	RESS	R/W	DESCRIPTION RESET VALU				SET VALUE	
USB_ODA	ГАЗ	0xFFF	06024	R	USB co	ntrol transfer	-out port 3 re	gister	0x0	000_0000
31		30	29		28	27	26	25		24
ODATA3										
23		22	21		20	19	18 17		,	16
					ODA	TA3				
15		14	13		12	11	10	9		8
					ODA	TA3				
7		6	5		4 3 2 1				0	
					ODA	TA3				

BITS		DESCRIPTIONS
[31:0]	ODATA3	Control Transfer-out data 3

#### USB Control transfer-in data port0 Register (USB\_IDATA0)

REGISTE	R	ADDI	RESS	R/W		DESCRI	RES	ET VALUE		
USB_IDAT	A0	0xFFF(	06028	R/W	USB tr	ansfer-in data	a port0 regist	er	0x00	00_000
31		30	29		28	27	26	2	5	24
					IDA	TA0				
23		22	21		20	19	18	1	7	16
					IDA	TA0				
15		14	13		12	11	10	ç	)	8
					IDA	TA0				
7		6	5		4	4 3 2 1				0
					IDA	TA0				

BITS		DESCRIPTIONS
[31:6]	IDATA0	Control transfer-in data0

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#### USB Control transfer-in data port 1 Register (USB\_IDATA1)

REGISTE	R	ADDI	RESS	R/W	DESCRIPTION				RES	SET VALUE
USB_IDAT	A1	0xFFF(	)602C	R/W	USB c	ontrol transfe	r-in data port	1	0x00	00_000
31		30	29		28	27	26	2	5	24
					IDA	TA1				
23		22	21		20	19	18	1	7	16
					IDA	TA1				
15		14	13		12	11	10	ę	9	8
					IDA	TA1				
7		6	5		4	3	2		1	0
					IDA	TA1				

BITS		DESCRIPTIONS
[31:6]	IDATA1	Control transfer-in data1

#### USB Control transfer-in data port 2 Register (USB\_IDATA2)

REGISTE	R	ADDI	RESS	R/W		DESCRIPTION				ET VALUE
USB_IDAT	A2	0xFFF(	06030	R/W	USB c	ontrol transfe	r-in data port	2	0x00	00_000
31		30	29		28	27	26	2	5	24
	IDATA2									
23		22	21		20	19	18	1	7	16
					IDA	TA2				
15		14	13		12	11	10	ç	)	8
					IDA	TA2				
7		6	5		4	4 3 2 1				0
					IDA	TA2				

BITS		DESCRIPTIONS				
[31:6]	IDATA2	Control transfer-in data2				

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#### USB Control transfer-in data port 3 Register (USB\_IDATA3)

REGISTE	R	ADDI	RESS	R/W		DESCRIPTION				ET VALUE
USB_IDAT	A3	0xFFF(	06034	R/W	USB c	ontrol transfe	r-in data port	3	0x00	00_000
31		30	29		28	27	26	2	5	24
	IDATA3									
23		22	21		20	19	18	1	7	16
					IDA	TA3				
15		14	13		12	11	10	ç	)	8
					IDA	TA3				
7		6	5		4	4 3 2 1				0
					IDA	TA3				

BITS		DESCRIPTIONS
[31:6]	IDATA3	Control transfer-in data3

#### USB SIE Status Register (USB\_SIE)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USB_SIE	0xFFF06038	R	USB SIE status Register	0x0000_0000

31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
			Res	served						
7	6	5	4	3	2	1	0			
		USB_DPS	USB_DMS							



BITS		DESCRIPTIONS					
[31:2]		Reserved					
[1]	USB_DPS	USB Bus D+ Signal Status 0: USB Bus D+ Signal is low 1: USB Bus D+ Signal is high					
[0]	USB_DMS	USB Bus D- Signal Status 0: USB Bus D- Signal is low 1: USB Bus D- Signal is high					

#### USB Engine Register (USB\_ENG)

REGISTE	R	ADD	RESS	R/W	DESCRIPTION RESET V			SET VALUE		
USB_ENG		0xFFF	0603C	R/W	USB	Engine Regis	ster		0x0	000_000
-										
31		30	29		28	27	26	25	5	24
Reserved										
23		22	21		20	19	18	17	•	16
					R	eserved				
15		14	13		12	11	10	9		8
					R	eserved				
7		6	5		4	3	2	1		0
Reserved					SDO_RD	CV_LDA	CV_S	STL	CV_DAT	

BITS		DESCRIPTIONS						
[31:4]		Reserved						
[3]	SDO_RD	Setup or Bulk-Out Data Read Control 0: NO Operation 1: Read Setup or Bulk-Out Data from USB Host NOTE: this bit will auto clear after 32 HCLK						
[2]	CV_LDA	USB Class and Vendor Command Last Data Packet Control 0: NO Operation 1: Last Data Packet for Data Input of Class and Vendor Command <b>NOTE: this bit will auto clear after 32 HCLK</b>						



#### Continued.

BITS		DESCRIPTIONS						
[1]	CV_STL	USB Class and Vendor Command Stall Control 0: NO Operation 1: Return Stall for Class and Vendor Command NOTE: this bit will auto clear after 32 HCLK						
[0]	CV_DAT	<ul> <li>USB Class and Vendor Command return data control</li> <li>0: NO Operation</li> <li>1: The Data Packet for Data Input of Class and Vendor Command or Get Descriptor command is ready.</li> <li>NOTE: this bit will auto clear after 32 HCLK</li> </ul>						

#### USB Control Register (USB\_CTLS)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USB_CTLS	0xFFF06040	R	USB control transfer status register	0x0000_0000

31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	CONF									
7	6	5	4	3	2	1	0			
	Reserved		CTLRPS							

ITS		DESCRIPTIONS				
[31:16]		Reserved				
[15:8]	CONF	USB configured value				
[7:5]		Reserved				
[4:0]	CTLRPS	Control transfer received packet size				

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#### USB Configured Value Register (USB\_CONFD)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USB_CONFD	0xFFF06044	R/W	USB Configured Value register	0x0000_0000

31	30	29	28	27	26	25	24				
	Reserved										
23	22	21	20	19	18	17	16				
	Reserved										
15	14	13	12	11	10	9	8				
	Reserved										
7	6	5	4	3	2	1	0				
	CONFD										

BITS		DESCRIPTIONS					
[31:8]		Reserved					
[7:0]	CONFD	Software configured value					

#### USB Endpoint A Information Register (EPA\_INFO)

REGISTER	EGISTER ADDRESS		R/W	7	DESCRIPTION			RESET VALUE	
EPA_INFO	0xFFF06	6048	R/W	USB end	point A infor	mation regis	ter	0x00	00_000
31	30	29	)	28	27	26	12	25	24
Reserved	EPA_	TYPE		EPA_DIR	Reserved			EPA_MPS	
23	22	21		20	19	18	17		16
				EPA_N	/IPS				
15	14	13	5	12	11	10		9	8
EPA_ALT					EPA_INF				
7	6	5		4	3	2		1	0
EPA_CFG						EPA	_NUM		



BITS	DESCRIPTIONS						
[31]	Reserved						
[30:29]	EPA_TYPE	Endpoint A type 00: reserved 01: bulk 10: interrupt 11: isochronous					
[28]	EPA_DIR	Endpoint A direction 0: OUT 1: IN					
[27:26]		Reserved					
[25:16]	EPA_MPS	Endpoint A max. packet size					
[15:12]	EPA_ALT	Endpoint A alternative setting (READ ONLY)					
[11:8]	EPA_INF	Endpoint A interface					
[7:4]	EPA_CFG	Endpoint A configuration					
[3:0]	EPA_NUM	Endpoint A number					

#### USB Endpoint A Control Register (EPA\_CTL)

REGISTER ADDR		ESS	R/W	,	DESCRIPTION			RESET VALUE			
EPA_CTL	CTL 0xFFF0604C		604C	R/W	USB endp	USB endpoint A control register			0x0000_0000		
31		30	29	)	28	27	26	25		24	
Reserved											
23		22	21		20	19	18	17		16	
Reserved											
15		14	13	}	12	11	10	9		8	
Reserved											
7		6	5		4	3	2		1	0	
Reserved	EPA	_ZERO	EPA_ST	L_CLR	EPA_THRE	EPA_STL	EPA_RDY	EPA_RST		EPA_EN	



BITS	DESCRIPTIONS					
[31:6]		Reserved				
[6]	EPA_ZERO	Send zero length packet to HOST				
[5]	EPA_STL_CLR	CLEAR the Endpoint A stall(WRITE ONLY)				
[4]	EPA_THRE	<ul> <li>Endpoint A threshold (only for ISO)</li> <li>1: once available space in FIFO over 16 bytes, DMA accesses memory</li> <li>0: once available space in FIFO over 32 bytes, DMA accesses memory</li> </ul>				
[3]	EPA_STL	Set the Endpoint A stall				
[2]	EPA_RDY	The memory is ready for Endpoint A to access				
[1]	EPA_RST	Endpoint A reset				
[0]	EPA_EN	Endpoint A enable				

#### USB Endpoint A interrupt enable Register (EPA\_IE)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPA_IE	0xFFF06050	R/W	USB endpoint A Interrupt Enable register	0x0000_0000

31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
Reserved										
7	6	5	4	3	2	1	0			
Reserved EPA_CF_IE		EPA_BUS_ERR_IE	EPA_DMA_IE	EPA_ALT_IE	EPA_TK_IE	EPA_STL_IE				



BITS	DESCRIPTIONS					
[31:6]	Reserved					
[5]	EPA_CF_IE	Endpoint A clear feature interrupt enable				
[4]	EPA_BUS_ERR_IE	Endpoint A system bus error interrupt enable				
[3]	EPA_DMA_IE	Endpoint A DMA transfer complete interrupt enable				
[2]	EPA_ALT_IE	Endpoint A alternate setting interrupt enable				
[1]	EPA_TK_IE	Endpoint A token input interrupt enable				
[0]	EPA_STL_IE	Endpoint A stall interrupt enable				

#### USB Endpoint A Interrupt Clear Register (EPA\_IC)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPA_IC	0xFFF06054	W	USB endpoint A interrupt clear register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	7 6 5 4 3 2 1					1	0			
Reser	ved	EPA_CF_IC	EPA_BUS_ERR_IC	EPA_DMA_IC	EPA_ALT_IC	EPA_TK_IC	EPA_STL_IC			

BITS	DESCRIPTIONS					
[31:6]		Reserved				
[5]	EPA_CF_INT_IC	Endpoint A clear feature interrupt clear				
[4]	EPA_BUS_ERR_IC	Endpoint A system bus error interrupt clear				
[3]	EPA_DMA_IC	Endpoint A DMA transfer complete interrupt clear				



Continued.						
BITS	DESCRIPTIONS					
[2]	EPA_ALT_IC	Endpoint A alternate setting interrupt clear				
[1]	EPA_TK_IC	Endpoint A token input interrupt clear				
[0]	EPA_STL_IC	Endpoint A stall interrupt clear				

#### USB Endpoint A Interrupt Status Register (EPA\_IS)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPA_IS	0xFFF06058	R	USB endpoint A interrupt status register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
Reserv	red	EPA_CF_IS	EPA_BUS_ERR_IS	EPA_DMA_IS	EPA_ALT_IS	EPA_TK_IS	EPA_STL_IS			

BITS		DESCRIPTIONS					
[31:6]		Reserved					
[5]	EPA_CF_IS	Endpoint A clear feature interrupt status					
[4]	EPA_BUS_ERR_IS	Endpoint A system bus error interrupt status					
[3]	EPA_DMA_IS	Endpoint A DMA transfer complete interrupt status					
[2]	EPA_ALT_IS	Endpoint A alternative setting interrupt status					
[1]	EPA_TK_IS	Endpoint A token interrupt status					
[0]	EPA_STL_IS	Endpoint A stall interrupt status					



#### USB Endpoint A Address Register (EPA\_ADDR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPA_ADDR	0xFFF0605C	R/W	USB endpoint A address register	0x0000_0000

31	30	29	28	27	26	25	24			
	EPA_ADDR									
23	22	21	20	19	18	17	16			
	EPA_ADDR									
15	14	13	12	11	10	9	8			
	EPA_ADDR									
7	6	5	4	3	2	1	0			
	EPA_ADDR									

BITS	DESCRIPTIONS			
[31:0]	EPA_ADDR	Endpoint A transfer address		

#### USB Endpoint A transfer length Register (EPA\_LENTH)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPA_LENTH	0xFFF06060	R/W	USB endpoint A transfer length register	0x0000_0000

31	30	29	28	27	26	25	24	
			Rese	erved				
23	22	21	20	19	18	17	16	
	Reserved				EPA_LENTH			
15	14	13	12	11	10	9	8	
			EPA_L	ENTH				
7	6	5	4	3	2	1	0	
	EPA_LENTH							



BITS	DESCRIPTIONS		
[31:20]		Reserved	
[19:0]	EPA_LENTH	Endpoint A transfer length	

#### USB Endpoint B Information Register (EPB\_INFO)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPB_INFO	0xFFF06064	R/W	USB endpoint B information register	0x0000_0000

31	30	29	28	27	26	25	24	
Reserved	EPB_	TYPE	EPB_DIR	Rese	erved	EPB_	MPS	
23	22	21	20	19	18	17	16	
			EPB_N	/IPS				
15	14	13	12	11	10	9	8	
	EPB_ALT				EPB_INF			
7	6	5	4	3	2	1	0	
EPB_CFG					EPB_	_NUM		

BITS		DESCRIPTIONS		
[31]		Reserved		
[30:29]	EPB_TYPE	Endpoint B type 00: reserved 01: bulk 10: interrupt 11: isochronous		
[28]	EPB_DIR	Endpoint B direction 0: OUT 1: IN		
[27:26]		Reserved		
[25:16]	EPB_MPS	Endpoint B max. packet size		



Continued.				
BITS	DESCRIPTIONS			
[15:12]	EPB_ALT	Endpoint B alternative setting (READ ONLY)		
[11:8]	EPB_INF	Endpoint B interface		
[7:4]	EPB_CFG	Endpoint B configuration		
[3:0]	EPB_NUM	Endpoint B number		

#### USB Endpoint B Control Register (EPB\_CTL)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPB_CTL	0xFFF06068	R/W	USB endpoint B control register	0x0000_0000

31	30	29	28	27	26	25	24
			Reserv	ed			
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
Reserved	EPB_ZERO	EPB_STL_CLR	EPB_THRE	EPB_STL	EPB_RDY	EPB_RST	EPB_EN

BITS	DESCRIPTIONS			
[31:7]		Reserved		
[6]	EPB_ZERO	Send zero length packet back to HOST		
[5]	EPB_STL_CLR	Clear the Endpoint B stall(WRITE ONLY)		
[4]	EPB_THRE	Endpoint B threshold (only for ISO) 1: once available space in FIFO over 16 bytes, DMA accesses memory 0: once available space in FIFO over 32 bytes, DMA accesses memory		
[3]	EPB_STL	Set the Endpoint B stall		



 BITS
 DESCRIPTIONS

 [2]
 EPB\_RDY
 The memory is ready for Endpoint B to access

 [1]
 EPB\_RST
 Endpoint B reset

 [0]
 EPB\_EN
 Endpoint B enable

#### USB Endpoint B interrupt enable Register (EPB\_IE)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPB_IE	0xFFF0606C	R/W	USB endpoint B Interrupt Enable register	0x0000_0000

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
			Re	eserved				
15	14	13	12	11	10	9	8	
	Reserved							
7	6	5	4	3	2	1	0	
Rese	rved	EPB_CF_IE	EPB_BUS_ERR_IE	EPB_DMA_IE	EPB_ALT_IE	EPB_TK_IE	EPB_STL_IE	

BITS	DESCRIPTIONS			
[31:6]		Reserved		
[5]	EPB_CF_IE	Endpoint B clear feature interrupt enable		
[4]	EPB_BUS_ERR_IE	Endpoint B system bus error interrupt enable		
[3]	EPB_DMA_IE	Endpoint B DMA transfer complete interrupt enable		
[2]	EPB_ALT_IE	Endpoint B alternate setting interrupt enable		
[1]	EPB_TK_IE	Endpoint B token input interrupt enable		
[0]	EPB_STL_IE	Endpoint B stall interrupt enable		

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#### USB Endpoint B Interrupt Clear Register (EPB\_IC)

REGISTER	ADDRESS	R/W	DESCRIPTION	ET VALUE
EPB_IC	0xFFF06070	W	USB endpoint B interrupt clear 0x00	00_000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
Res	erved	EPB_CF_IC	EPB_BUS_ERR_IC	EPB_DMA_IC	EPB_ALT_IC	EPB_TK_IC	EPB_STL_IC			

BITS	DESCRIPTIONS					
[31:6]		Reserved				
[5]	EPB_CF_IC	Endpoint B clear feature interrupt clear				
[4]	EPB_BUS_ERR_IC	Endpoint B system bus error interrupt clear				
[3]	EPB_DMA_IC	Endpoint B DMA transfer complete interrupt clear				
[2]	EPB_ALT_IC	Endpoint B alternate setting interrupt clear				
[1]	EPB_TK_IC	Endpoint B token input interrupt clear				
[0]	EPB_STL_IC	Endpoint B stall interrupt clear				

#### USB Endpoint B Interrupt Status Register (EPB\_IS)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPB_IS	0xFFF06074	R	USB endpoint B interrupt status register	0x0000_0000



31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
Res	erved	EPB_CF_IS	EPB_BUS_ERR_IS	EPB_DMA_IS	EPB_ALT_IS	EPB_TK_IS	EPB_STL_IS			

BITS	DESCRIPTIONS						
[31:6]		Reserved					
[5]	EPB_CF_IS	Endpoint B clear feature interrupt status					
[4]	EPB_DMA_IS	Endpoint B system bus error interrupt status					
[3]	EPB_DMA_IS	Endpoint B DMA transfer complete interrupt status					
[2]	EPB_ALT_IS	Endpoint B alternative setting interrupt status					
[1]	EPB_TK_IS	Endpoint B token interrupt status					
[0]	EPB_STL_IS	Endpoint B stall interrupt status					

#### USB Endpoint B Address Register (EPB\_ADDR)

REGISTER	२	ADDF	RESS	R/W	DESCRIPTION			RES	SET VALUE	
EPB_ADDR	R	0xFFF0	6078	R/W	USB er	USB endpoint B address register			0x00	00_000
31		30	29		28	27	26	2	5	24
	EPB_ADDR									
23		22	21		20	19	18	1	7	16
	EPB_ADDR									
15		14	13		12	11	10	g	)	8
	EPB_ADDR									
7		6	5		4	3	2			0
	EPB_ADDR									



BITS	DESCRIPTIONS			
[31:0]	EPB_ADDR	Endpoint B transfer address		

#### USB Endpoint B transfer length Register (EPB\_LENTH)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPB_LENTH	0xFFF0607C	R/W	USB endpoint B transfer length register	0x0000_0000

31	30	29	28	27	26	25	24				
	Reserved										
23	22	21	20	19	18	17	16				
	Rese	erved		EPB_LENTH							
15	14	13	12	11	10	9	8				
	EPB_LENTH										
7	6	5	4	3	2	1	0				
	EPB_LENTH										

BITS		DESCRIPTIONS					
[31:20]		Reserved					
[19:0]	EPB_LENTH	Endpoint B transfer length					

#### USB Endpoint C Information Register (EPC\_INFO)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPC_INFO	0xFFF06080	R/W	USB endpoint C information register	0x0000_0000

31	30	29	28	27	26	25	24	
Reserved	EPC_	TYPE	EPC_DIR	Rese	erved	EPC_MPS		
23	22	21	20	19	18	17	16	
	EPC_MPS							
15	14	13	12	11	10	9	8	
	EPC_ALT				EPC_INF			
7	6	5	4	3	2	1	0	
	EPC_CFG				EPC	_NUM		

BITS		DESCRIPTIONS					
[31]		Reserved					
[30:29]	EPC_TYPE	Endpoint C type 00: reserved 01: bulk 10: interrupt 11: isochronous					
[28]	EPC_DIR	Endpoint C direction 0: OUT 1: IN					
[27:26]		Reserved					
[25:16]	EPC_MPS	Endpoint C max. packet size					
[15:12]	EPC_ALT	Endpoint C alternative setting (READ ONLY)					
[11:8]	EPC_INF	Endpoint C interface					
[7:4]	EPC_CFG	Endpoint C configuration					
[3:0]	EPC_NUM	Endpoint C number					

#### USB Endpoint C Control Register (EPC\_CTL)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPC_CTL	0xFFF06084	R/W	USB endpoint C control register	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
Reserved	EPC_ZERO	EPC_STL_CLR	EPC_THRE	EPC_STL	EPC_RDY	EPC_RST	EPC_EN		

BITS		DESCRIPTIONS					
[31:7]		Reserved					
[6]	EPC_ZERO	Send zero length packet back to HOST					
[5]	EPC_STL_CLR	Clear the Endpoint C stall(WRITE ONLY)					
[4]	EPC_THRE	<ul> <li>Endpoint C threshold (only for ISO)</li> <li>1: once available space in FIFO over 16 bytes, DMA accesses memory</li> <li>0: once available space in FIFO over 32 bytes, DMA accesses memory</li> </ul>					
[3]	EPC_STL	Set the Endpoint C stall					
[2]	EPC_RDY	The memory is ready for Endpoint C to access					
[1]	EPC_RST	Endpoint C reset					
[0]	EPC_EN	Endpoint C enable					

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#### USB Endpoint C interrupt enable Register (EPC\_IE)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPC_IE	0xFFF0608 8	R/W	USB endpoint C Interrupt Enable register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
Res	erved	EPC_CF_IE	EPC_BUS_ERR_IE	EPC_DMA_IE	EPC_ALT_IE	EPC_TK_IE	EPC_STL_IE			

BITS	DESCRIPTIONS					
[31:6]		Reserved				
[5]	EPC_CF_IE	Endpoint C clear feature interrupt enable				
[4]	EPC_DMA_IE	Endpoint C system bus error interrupt enable				
[3]	EPC_DMA_IE	Endpoint C DMA transfer complete interrupt enable				
[2]	EPC_ALT_IE	Endpoint C alternate setting interrupt enable				
[1]	EPC_TK_IE	Endpoint C token input interrupt enable				
[0]	EPC_STL_IE	Endpoint C stall interrupt enable				

#### USB Endpoint C Interrupt Clear Register (EPC\_IC)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPC_IC	0xFFF0608C	W	USB endpoint C interrupt clear register	0x0000_0000



31	30	29	28	27	26	25	24				
	Reserved										
23	22	21	20	19	18	17	16				
	Reserved										
15	14	13	12	11	10	9	8				
	Reserved										
7	6	5	4	3	2	1	0				
Reser	ved	EPC_CF_IC	EPC_BUS_ERR_IC	EPC_DMA_IC	EPC_ALT_IC	EPC_TK_IC	EPC_STL_IC				

BITS	DESCRIPTIONS					
[31:6]		Reserved				
[5]	EPC_CF_IC	Endpoint C clear feature interrupt clear				
[4]	EPC_DMA_IC	Endpoint C system bus error interrupt clear				
[3]	EPC_DMA_IC	Endpoint C DMA transfer complete interrupt clear				
[2]	EPC_ALT_IC	Endpoint C alternate setting interrupt clear				
[1]	EPC_TK_IC	Endpoint C token input interrupt clear				
[0]	EPC_STL_IC	Endpoint C stall interrupt clear				

#### USB Endpoint C Interrupt Status Register (EPC\_IS)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPC_IS	0xFFF06090	R	USB endpoint C interrupt status register	0x0000_0000



31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
Reserved		EPC_CF_IS	EPC_BUS_ERR_IS	EPC_DMA_IS	EPC_ALT_IS	EPC_TK_IS	EPC_STL_IS			

BITS	DESCRIPTIONS					
[31:6]		Reserved				
[5]	EPC_CF_IS	Endpoint C clear feature interrupt status				
[4]	EPC_BUS_ERR_IS	Endpoint A system bus error interrupt status				
[3]	EPC_DMA_IS	Endpoint A DMA transfer complete interrupt status				
[2]	EPC_ALT_IS	Endpoint A alternative setting interrupt status				
[1]	EPC_TK_IS	Endpoint A token interrupt status				
[0]	EPC_STL_IS	Endpoint A stall status				

#### USB Endpoint C Address Register (EPC\_ADDR)

REGISTER	R ADDF	RESS	R/W	DESCRIPTION			RES	ET VALUE	
EPC_ADDF	R 0xFFF0	_6094	R/W	USB e	USB endpoint C address registed			0x00	00_0000
31	30	29		28	27	26	2	5	24
	EPC ADDR								
23	22	21		20	19	18	1	7	16
				EPC_	ADDR				
15	14	13		12	11	10	ę	)	8
				EPC_	ADDR				
7	6	5		4	3	2		1	0
				EPC_	ADDR				

BITS		DESCRIPTIONS
[31:0]	EPC_ADDR	Endpoint C transfer address

#### USB Endpoint C transfer length Register (EPC\_LENTH)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPC_LENTH	0xFFF0_6098	R/W	USB endpoint C transfer length register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved				EPC_LENTH					
15	14	13	12	11	10	9	8			
			EPC_l	ENTH						
7	6	5	4	3	2	1	0			
	EPC_LENTH									

BITS	DESCRIPTIONS						
[31:20]		Reserved					
[19:0]	EPC_LENTH	Endpoint C transfer length					

#### USB Endpoint A Remain transfer length Register (EPA\_XFER)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPA_XFER	0xFFF0_609C	R/W	USB endpoint A remain transfer length register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved				EPA_XFER					
15	14	13	12	11	10	9	8			
			EPA_	XFER						
7	6	5	4	3	2	1	0			
	EPA_XFER									

BITS	DESCRIPTIONS					
[31:20]		Reserved				
[19:0]	EPA_XFER	Endpoint A remain transfer length				

#### USB Endpoint A Remain packet length Register (EPA\_PKT)

REGISTER	ER ADDRESS R/W		DESCRIPTION	RESET VALUE
EPA_PKT	0xFFF0_60A0	R/W	USB endpoint A remain packet length register	0x0000_0000

31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
		Rese	erved			EPA_PKT			
7	6	5	4	3	2	1	0		
	EPA_PKT								

BITS	Descriptions	
[31:10]		Reserved
[9:0]	EPA_PKT	Endpoint A remain packet length

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#### USB Endpoint B Remain transfer length Register (EPB\_XFER)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPB_XFER	0xFFF0_60A4	R/W	USB endpoint B remain transfer length register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Rese	erved		EPB_XFER						
15	14	13	12	11	10	9	8			
	EPB_XFER									
7	6	5	4	3	2	1	0			
	EPB_XFER									

BITS		DESCRIPTIONS				
[31:20]		Reserved				
[19:0]	EPB_XFER	Endpoint B remain transfer length				

#### USB Endpoint B Remain packet length Register (EPB\_PKT)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPB_PKT	0xFFF0_60A8	R/W	USB endpoint B remain packet length register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
			EPB	_PKT						
7	6	5	4	3	2	1	0			
	EPB_PKT									

BITS		DESCRIPTIONS				
[31:10]		Reserved				
[9:0]	EPB_PKT	Endpoint B remain packet length				

#### USB Endpoint C Remain transfer length Register (EPC\_XFER)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPC_XFER	0xFFF0_60AC	R/W	USB endpoint C remain transfer length register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Rese	erved		EPC_XFER						
15	14	13	12	11	10	9	8			
	EPC_XFER									
7	6	5	4	3	2	1	0			
	EPC_XFER									

BITS		DESCRIPTIONS				
[31:20]		Reserved				
[19:0]	EPC_XFER	Endpoint C remain transfer length				

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#### USB Endpoint C Remain packet length Register (EPC\_PKT)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EPC_PKT	0xFFF0_60B0	R/W	USB endpoint C remain packet length register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
			Rese	erved						
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
	EPC_PKT									

BITS		DESCRIPTIONS					
[31:10]		Reserved					
[9:0]	EPC_PKT	Endpoint C remain packet length					



#### 6.9 Audio Controller

The audio controller consists of I<sup>2</sup>S/AC-link protocol to interface with external audio CODEC.

One 8-level deep FIFO for read path and write path and each level has 32-bit width (16 bits for right channel and 16 bits for left channel). One DMA controller handles the data movement between FIFO and memory.

The following are the property of the DMA.

- Always 8-beat incrementing burst
- Always bus lock when 8-beat incrementing burst
- When reach middle and end address of destination address, a DMA\_IRQ is requested to CPU automatically

An AHB master port and an AHB slave port are offered in audio controller.

#### 6.9.1 I<sup>2</sup>S Interface

The I<sup>2</sup>S interface signals are shown as Figure 6.9.1

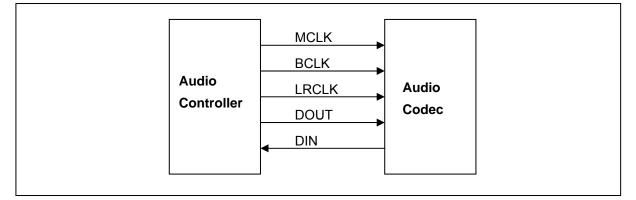


Figure 6.9.1 The interface signal of I<sup>2</sup>S

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The 16 bits I<sup>2</sup>S and MSB-justified format are support, the timing diagram is shown as Figure 6.9.2

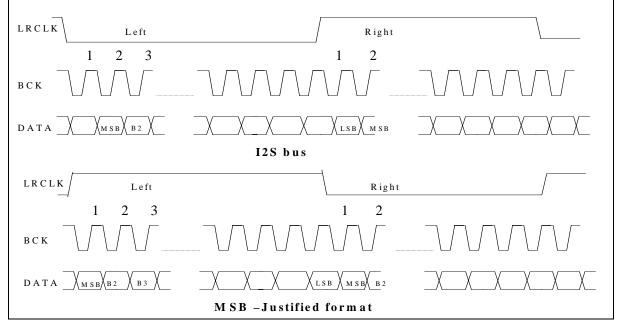


Figure 6.9.2 The format of I<sup>2</sup>S

The sampling rate, bit shift clock frequency could be set by the control register ACTL\_I<sup>2</sup>SCON.

#### 6.9.2 AC97 Interface

The AC97 interface, called AC-link is supported. For input and output direction, each frame contains a Tag slot and 12 data slots. However, in the 12 data slots, **only 4 slots are used in W90N745**, other 8 slots are not supported, and the control data and audio data are transferred in the 4 valid slots. Each slot contains 20 bits data.

The interface signals are shown as Figure 6.9.3

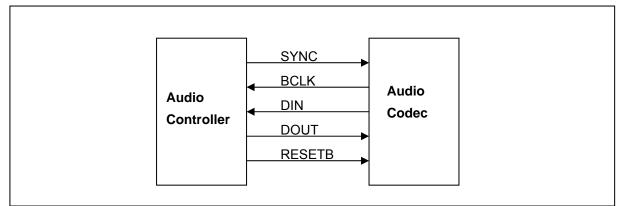
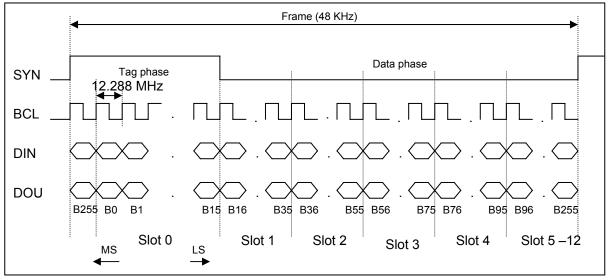


Figure 6.9.3 The interface signal of AC-link

The signal format is shown as Figure 6.9.4



#### Figure 6.9.4 The signal format of AC-link

The structure of **output frame** is shown as below:

SLOT #	0	1	2	3	4	5	6	7	8	9	10	11	12
CONTENT	Tag	CMD ADDR	CMD DATA	PCM LEFT	PCM RIGHT	Unused							
BITS	15-0	19-0	19-0	19-0	19-0	159 - 0							
PHASE	Tag phase		Data phase										

#### The output frame data format is shown as following:

SLOT #	BIT	DESCRIPTION
	15	Frame validity bit, 1 is valid, 0 is invalid.
Tag (slot 0)	14 - 3	Slot validity, but in W90N745, only bits 6-3 are used, bits 14-7 are unused. Bit 3 is corresponding to slot 1, bit 4 is corresponding to slot 2, etc 1 is valid, 0 is invalid. The unused bits 14-7 should be cleared to 0.
	2 - 0	This field should be cleared to 0.
CMD ADDR	19	Read/write control, 1 for read and 0 for write
(slot 1)	18-12	Control register address
	11 - 0	This field should be cleared to 0

SLOT #	BIT	DESCRIPTION							
CMD DATA	19 - 4	Control register write data. It should be cleared to 0 if current operation is read.							
(slot 2)	3 - 0	This field should be cleared to 0							
PCM LEFT19 - 4PCM playback data for left channel(slot 3)3 - 0This field should be cleared to 0									
						PCM RIGHT	19 - 4	PCM playback data for right channel	
(slot 4)	3 - 0	This field should be cleared to 0							

The structure of **input frame** is shown as below:

Slot #	0	1	2	3	4	5	6	7	8	9	10	11	12
Contont	Tog	status	status	PCM	PCM								
Content	Tag	ADDR	DATA	LEFT	RIGHT		Unused						
Bits	0-15	19-0	19-0	19-0	19-0	159 - 0							

The input frame data format is shown as following:

SLOT #	BIT	DESCRIPTION				
	15	Frame validity bit, 1 is valid, 0 is invalid.				
Tag (slot 0)	14 - 3	Slot validity, but in W90N745, only bits 6-3 are used, bits 14-7 are unused. Bit 3 is corresponding to slot 1, bit 4 is corresponding to slot 2, etc 1 is valid, 0 is invalid. The unused bits 14-7 should be cleared to 0.				
	2 - 0	This field should be cleared to 0.				
	19	This bit should be cleared to 0				
	18-12	Control register address echo which previous frame requested				
Status ADDR (slot 1)	11	PCM data for left channel request, it should be always 0 when VRA=0 (VRA: Variable Rate Audio mode).				
	10	PCM data for right channel request (Same as Bit 11).				
	9 - 0	This field should be cleared to 0				
Status DATA	19 - 4	Control register read data which previous frame requested. It should be cleared to 0 if this slot is invalid.				
(slot 2)	3 - 0	This field should be cleared to 0				
PCM LEFT	19 - 4	PCM record data for left channel				
(slot 3)	3 - 0	This field should be cleared to 0				
PCM RIGHT	19 - 4	PCM record data for right channel				
(slot 4)	3 -0	This field should be cleared to 0				



#### 6.9.3 Audio Controller Register Map

R: read only, W: write only, R/W: both read and write, C: Only value 0 can be written

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_CON	0xFFF0_9000	R/W	Audio controller control register	0x0000_0000
ACTL_RESET	0xFFF0_9004	R/W	Sub block reset control register	0x0000_0000
ACTL_RDSTB	0xFFF0_9008	R/W	DMA destination base address register for record	0x0000_0000
ACTL_RDST_LENGTH	0xFFF0_900C	R/W	DMA destination length register for record	0x0000_0000
ACTL_RDSTC	0xFFF0_9010	R	DMA destination current address register for record	0x0000_0000
ACTL_RSR	0xFFF0_9014	R/W	Record status register	0x0000_0000
ACTL_PDSTB	0xFFF0_9018	R/W	DMA destination base address register for play	0x0000_0000
ACTL_PDST_LENGTH	0xFFF0_901C	R/W	DMA destination length register for play	0x0000_0000
ACTL_PDSTC	0xFFF0_9020	R	DMA destination current address register for play	0x0000_0000
ACTL_PSR	0xFFF0_9024	R/W	Play status register	0x0000_0004
ACTL_I <sup>2</sup> SCON	0xFFF0_9028	R/W	I <sup>2</sup> S control register	0x0000_0000
ACTL_ACCON	0xFFF0_902C	R/W	AC-link control register	0x0000_0000
ACTL_ACOS0	0xFFF0_9030	R/W	AC-link out slot 0	0x0000_0000
ACTL_ACOS1	0xFFF0_9034	R/W	AC-link out slot 1	0x0000_0080
ACTL_ACOS2	0xFFF0_9038	R/W	AC-link out slot 2	0x0000_0000
ACTL_ACIS0	0xFFF0_903C	R	AC-link in slot 0	0x0000_0000
ACTL_ACIS1	0xFFF0_9040	R	AC-link in slot 1	0x0000_0000
ACTL_ACIS2	0xFFF0_9044	R	AC-link in slot 2	0x0000_0000

#### Audio controller control registers (ACTL\_CON)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_CON	0xFFF0_9000	R/W	Audio controller control register	0x0000_0000

The ACTL\_CON register control the basic operation of audio controller.

31	30	29	28	27	26	25	24
23	22	21	20	19	18	17	16
15	14	13	12	11	10	9	8
Reserved	Reserved	Reserved R_DMA_IRQ T_DMA_IRQ Reserved			erved	I <sup>2</sup> S_AC_PIN_SEL	
7	6	5	4	3	2	1	0
FIFO_TH	Reserved	Reserved			BLOCK	EN[1:0]	Reserved

BITS	DESCRIPTIONS							
[15]	Reserved	-						
[14]	Reserved	-						
[13]	Reserved	-						
[12]	R_DMA_IRQ	When recording, when the DMA destination current address reach the DMA destination end address or middle address, the R_DMA_IRQ bit will be set to 1 automatically, and this bit could be cleared to 0 by CPU. The bit is hardwired to ARM as interrupt request signal with an inverter. The R_DMA_IRQ bit is read/write (write 1 to clear)						
[11]	T_DMA_IRQ	Transmit DMA interrupt request bit. When DMA current address reach the middle address (((ACTL_DESE – ACTL_DESB)-1)/2 + ACTL_DESB) or reach the end address ACTL_DESB, the bit T_DMA_IRQ will be set to 1, and this bit could be clear to 0 by write "1" by CPU. And the bit is hardwired to ARM as interrupt request signal with an inverter. The T_DMA_IRQ bit is read/write (write 1 to clear).						
[8]	I <sup>2</sup> S_AC_PIN_SEL	<ul> <li>I<sup>2</sup>S or AC-link pin selection</li> <li>If I<sup>2</sup>S_AC_PIN_SEL = 0, the pins select I<sup>2</sup>S</li> <li>If I<sup>2</sup>S_AC_PIN_SEL = 1, the pins select AC-link</li> <li>The I<sup>2</sup>S_AC_PIN_SEL bis is read/write</li> </ul>						
[7]	FIFO_TH	FIFO threshold control bit • If FIFO_TH=0, the FIFO threshold is 8 level • If FIFO_TH=1, the FIFO threshold is 4 level The FIFO_TH bit is read/write						
[6]	Reserved							
[2:1]	BLOCK_EN[1:0]	<ul> <li>Audio interface type selection</li> <li>If BLOCK_EN[0]=0/1, I<sup>2</sup>S interface is disable/enable</li> <li>If BLOCK_EN[1]=0/1, AC-link interface is disable/enable</li> <li>The BLOCK_EN[1:0] bits are read/write</li> </ul>						
[0]	Reserved							

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#### Sub-block reset control register (ACTL\_RESET)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_RESET	0xFFF0_9004	R/W	Sub block reset control	0x0000_0000

The value in ACTL\_RESET register control the reset operation in each sub block.

31	30	29	28	27	26	25	24
23	22	21	20	19	18	17	16
							ACTL_RESET
15	14	13	12	11	10	9	8
RECORD_	_SINGLE[1:0]	PLAY_SINGL	.E[1:0]		Reserve	ed	AC_RECOR D
7	6	5	4	3	2	1	0
AC_PLAY	I <sup>2</sup> S_RECORD	I <sup>2</sup> S_PLAY		Reserve	d	AC_RESET	I <sup>2</sup> S_RESET

BITS		DESCRIPTIONS
[31:17]	Reserved	-
[16]	ACTL_RESET	Audio controller reset control bit 1 = the whole audio controller is reset 0 = the audio controller is normal operation The ACTL_RESET bit is read/write
[15:14]	RECORD_SINGLE [1:0]	record single/dual channel select bits 2'b11= the record is dual channel 2'b01= the record only select left channel 2'b10= the record only select right channel 2'b00 is reserved Note that, when ADC is selected as record path, it only support left channel record. The PLAY_SINGLE[1:0] bits are read/write



Continued.

BITS		DESCRIPTIONS
[13:12]	PLAY_SINGLE [1:0]	Playback single/dual channel select bits PLAY_SINGLE[1:0]=11, the playback is in stereo mode PLAY_SINGLE[1:0]=10, the playback is in mono mode PLAY_SINGLE[1:0]= 00 & 01 is reserved The PLAY_SINGLE[1:0] bits are read/write
[8]	AC_RECORD	AC link record control bit AC_RECORD=0, the record path of AC link is disable AC_RECORD=1, the record path of AC link is enable The AC_RECORD bit is read/write
[7]	AC_PLAY	AC link playback control bit AC_PLAY=0, the playback path of AC link is disable AC_PLAY=1, the playback path of AC link is enable The AC_PLAY bit is read/write
[6]	I <sup>2</sup> S_RECORD	I <sup>2</sup> S record control bit I <sup>2</sup> S_RECORD=0, the record path of I <sup>2</sup> S is disable I <sup>2</sup> S_RECORD=1, the record path of I <sup>2</sup> S is enable The I <sup>2</sup> S_RECORD bit is read/write
[5]	I <sup>2</sup> S_PLAY	I <sup>2</sup> S playback control bit I <sup>2</sup> S_PLAY=0, the playback path of I <sup>2</sup> S is disable I <sup>2</sup> S_PLAY=1, the playback path of I <sup>2</sup> S is enable The I <sup>2</sup> S_PLAY bit is read/write
[1]	AC_RESET	AC link sub block RESET control bit AC_RESET=0, release the AC link function block from reset mode AC_RESET=1, force the AC link function block to reset mode The AC_RESET bit is read/write
[0]	I <sup>2</sup> S_RESET	<ul> <li>I<sup>2</sup>S sub block RESET control bit</li> <li>I<sup>2</sup>S_RESET=0, release the I<sup>2</sup>S function block from reset mode</li> <li>I<sup>2</sup>S_RESET=1, force the I<sup>2</sup>S function block to reset mode</li> <li>The I<sup>2</sup>S_RESET bit is read/write</li> </ul>

#### DMA record destination base address (ACTL\_RDSTB)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_RDSTB	0xFFF0_9008	R/W	DMA record destination base address	0x0000_0000

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The value in ACTL\_RDSTB register is the record destination base address of DMA, and only could be changed by CPU.

31	30	29	28	27	26	25	24
	AUDIO_RDSTB[31:24]						
23	22	21	20	19	18	17	16
	AUDIO_RDSTB[23:16]						
15	14	13	12	11	10	9	8
	AUDIO_RDSTB[15:8]						
7	7 6 5 4 3 2 1 0						
	AUDIO_RDSTB[7:0]						

BITS	DESCRIPTIONS		
[21.0]	[31:0] AUDIO_RDSTB[31:0]	32-bit record destination base address	
[31.0]		The AUDIO_RDSTB[31:0] bits is read/write.	

#### DMA destination end address (ACTL\_RDST\_LENGTH)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_RDST_LENGTH	0xFFF0_900C	R/W	DMA record destination address length	0x000_0000

The value in ACTL\_RDST\_LENGTH register is the record destination address length of DMA, and the register could only be changed by CPU.

31	30	29	28	27	26	25	24
	AUDIO_RDST_L[31:24]						
23	22	21	20	19	18	17	16
	AUDIO_RDST_L[23:16]						
15	14	13	12	11	10	9	8
	AUDIO_RDST_L[15:8]						
7	7 6 5 4 3 2 1 0						0
	AUDIO_RDST_L[7:0]						

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BITS	DESCRIPTIONS		
[21:0]	[31:0] AUDIO_RDST_L[31:0]	32-bit record destination address length	
[31.0]		The AUDIO_RDST_L[31:0] bits is read/write.	

#### DMA destination current address (ACTL\_RDSTC)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_RDSTC	0xFFF0_9010	RO	DMA record destination current address	0x0000_0000

The value in ACTL\_RDSTC is the DMA record destination current address, this register could only be read by CPU.

31	30	29	28	27	26	25	24		
	AUDIO_RDSTC[31:24]								
23	22	21	20	19	18	17	16		
	AUDIO_RDSTC[23:16]								
15	14	13	12	11	10	9	8		
			AUDIO_RE	OSTC[15:8]					
7	6	5	4	3	2	1	0		
	AUDIO_RDSTC[7:0]								

BITS	DESCRIPTIONS			
[31:0]	AUDIO_RDSTC[31:0]	32-bit record destination current address		
[31.0]		The AUDIO_RDSTC[31:0] bits is read only.		

#### Audio controller record status register (ACTL\_RSR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_RSR	0xFFF0_9014	R/W	Audio controller FIFO and DMA status register for record	0x0000_0000

31	30	29	28	27	26	25	24	
Reserved								
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
					Reserved			
7 6 5 4 3					2	1	0	
	Reserved				R_FIFO_FULL	R_DMA_END_IRQ	R_DMA_MIDDLE_IRQ	

BITS		DESCRIPTIONS
[31:3]	Reserved	-
[2]	R_FIFO_FULL	Record FIFO full indicator bit R_FIFO_FULL=0, the record FIFO not full R_FIFO_FULL=1, the record FIFO is full The R_FIFO_READY bit is read only
[1]	R_DMA_END_IRQ	DMA end address interrupt request bit for record R_DMA_END_IRQ=0, means record DMA address does not reach the end address R_DMA_END_IRQ=1, means record DMA address reach the end address The R_DMA_END_IRQ bit is readable, and only can be clear by write "1" to this bit
[0]	R_DMA_MIDDLE _IRQ	DMA address interrupt request bit for record R_DMA_MIDDLE_IRQ=0, means record DMA address does not reach the middle address R_DMA_MIDDLE_IRQ=1, means record DMA address reach the middle address The R_DMA_MIDDLE_IRQ bit is readable, and only can be clear by write "1" to this bit

#### DMA play destination base address (ACTL\_PDSTB)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_PDSTB	0xFFF0_9018	R/W	DMA play destination base address	0x0000_0000

The value in ACTL\_PDSTB register is the play destination base address of DMA, and only could be changed by CPU.

31	30	29	28	27	26	25	24		
	AUDIO_PDSTB[31:24]								
23	22	21	20	19	18	17	16		
	AUDIO_PDSTB[23:16]								
15	14	13	12	11	10	9	8		
	AUDIO_PDSTB[15:8]								
7	7 6 5 4 3 2 1 0								
	AUDIO_PDSTB[7:0]								

BITS	DESCRIPTIONS			
[31:0] AUDIO PDSTB[31:0]	32-bit play destination base address			
[31.0]	AUDIO_PDSTB[31:0]	The AUDIO_PDSTB[31:0] bits is read/write.		

#### DMA destination end address (ACTL\_PDST\_LENGTH)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_PDST_LENGTH	0xFFF0_901C	R/W	DMA play destination address length	0x0000_0000

The value in ACTL\_PDST\_LENGTH register is the play destination address length of DMA, and the register could only be changed by CPU.

31	30	29	28	27	26	25	24			
	AUDIO_PDST_L[31:24]									
23	22	21	20	19	18	17	16			
	AUDIO_PDST_L[23:16]									
15	14	13	12	11	10	9	8			
	AUDIO_PDST_L[15:8]									
7 6 5 4 3 2 1 0										
	AUDIO_PDST_L[7:0]									



BITS	DESCRIPTIONS			
[31:0]		32-bit play destination address length		
[31.0]	AUDIO_PDST_L[31:0]	The AUDIO_PDST_L[31:0] bits is read/write.		

#### DMA destination current address (ACTL\_PDSTC)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_PDSTC	0xFFF0_9020	RO	DMA play destination current address	0x0000_0000

The value in ACTL\_PDSTC is the DMA play destination current address, this register could only be read by CPU.

31	30	29	28	27	26	25	24				
	AUDIO_PDSTC[31:24]										
23	22	21	20	19	18	17	16				
	AUDIO_PDSTC[23:16]										
15	15 14 13 12 11 10 9 8										
	AUDIO_PDSTC[15:8]										
7	7 6 5 4 3 2 1 0										
	AUDIO_PDSTC[7:0]										

BITS	DESCRIPTIONS			
[31:0]	AUDIO PDSTC[31:0]	32-bit play destination current address		
[31.0]		The AUDIO_PDSTC[31:0] bits is read/write.		

#### Audio controller playback status register (ACTL\_PSR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_PSR	0xFFF0_9024		Audio controller FIFO and DMA status register for playback	0x0000_0004

_	

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
Reserved					P_FIFO_EMPTY	P_DMA_END_IRQ	P_DMA_MIDDLE_IRQ		

BITS		DESCRIPTIONS
[31:3]	Reserved	-
[2]	P_FIFO_EMPTY	Playback FIFO empty indicator bit P_FIFO_EMPTY=0, the playback FIFO is not empty P_FIFO_EMPTY=1, the playback FIFO is empty The P_FIFO_EMPTY bit is read only
[1]	P_DMA_END_IRQ	DMA end address interrupt request bit for playback P_DMA_END_IRQ=0, means playback DMA address does not reach the end address P_DMA_END_IRQ=1, means playback DMA address reach the end address The P_DMA_END_IRQ bit is readable, and only can be clear by write "1" to this bit
[0]	P_DMA_MIDDLE_IRQ	DMA address interrupt request bit for playback P_DMA_MIDDLE_IRQ=0, means playback DMA address does not reach the middle address P_DMA_MIDDLE_IRQ=1, means playback DMA address reach the middle address The P_DMA_MIDDLE_IRQ bit is readable, and only can be clear by write "1" to this bit

#### I<sup>2</sup>S control register (ACTL\_I<sup>2</sup>SCON)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_I <sup>2</sup> SCON	0xFFF0_9028	R/W	I <sup>2</sup> S control register	0x0000_0000

The ACTL\_I<sup>2</sup>SCON is the I<sup>2</sup>S basic operation control register.

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31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved					PRS[3:0]			
15	14	13	12	11	10	9	8		
			Reserv	ved					
7	6	5	4	3	2	1	0		
BCLK_S	EL[1:0]	FS_SEL	MCLK_SEL	FORMAT		Reserved			

BITS		DESCRIPTIONS
[31:20]	Reserved	-
[19:16]	PRS[3:0]	I <sup>2</sup> S frequency pre-scaler selection bits. (FPLL is the input PLL frequency, MCLK is the output main clock) PSR[3:0]=0000, MCLK=FPLL/1 PSR[3:0]=0001, MCLK=FPLL/2 PSR[3:0]=0010, MCLK=FPLL/3 PSR[3:0]=0011, MCLK=FPLL/4 PSR[3:0]=0100, MCLK=FPLL/5 PSR[3:0]=0101, MCLK=FPLL/6 PSR[3:0]=0111, MCLK=FPLL/7 PSR[3:0]=0111, MCLK=FPLL/8 PSR[3:0]=1000, reserved PSR[3:0]=1001, MCLK=FPLL/10 PSR[3:0]=1010, reserved PSR[3:0]=1010, reserved PSR[3:0]=1011, MCLK=FPLL/12 PSR[3:0]=1100, reserved PSR[3:0]=1110, reserved PSR[3:0]=1111, MCLK=FPLL/14 PSR[3:0]=1111, MCLK=FPLL/16 (when the division factor is 3/5/7, the duty cycle of MCLK is not 50%, the high duration is 0.5*FPLL) The PSR[3:0] bits are read/write



Continued

BITS		DESCRIPTIONS
		I <sup>2</sup> S serial data clock frequency selection bit
[7:6]	BCLK_SEL [1:0]	BCLK_SEL[1:0]=00, 32fs is selected (fs is sampling rate), when FS_SEL=0, the frequency of bit clock is MCLK/8, when FS_SEL=1, the frequency of bit clock is MCLK/12. BCLK_SEL[1:0]=01, 48fs is selected (only when FS_SEL=1, this term could be selection), when FS_SEL=1, the frequency of bit clock is MCLK/8. The BCLK_SEL[1:0] bits are read/write
		I <sup>2</sup> S sampling frequency selection bit
[5]	FS_SEL	FS_SEL=0, FMCLK/256 is selected (FMCLK is the frequency of signal MCLK) FS_SEL=1, FMCLK/384 is selected The FS_SEL bit is read/write
		I <sup>2</sup> S MCLK output selection bit
[4]	MCLK_SEL	MCLK_SEL=0, I <sup>2</sup> S MCLK output will follow the PRS[3:0] setting. MCLK_SEL=1, I <sup>2</sup> S MCLK output will be the same with FPLL. The MCLK_SEL bit is read/write
		I <sup>2</sup> S format selection bits
[3]	FORMAT	FORMAT=0, I <sup>2</sup> S compatible format is selected FORMAT=1, MSB-justified format is selected The FORMAT bit is read/write
[2:0]	Reserved	-

#### AC-link Control Register (ACTL\_ACCON)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_ACCON	0xFFF0_902C	R/W	AC-link control register	0x0000_0000

The ACTL\_ACCON register is the AC-link basic operation control register.

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31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
Reserved							
7	6	5	4	3	2	1	0
Res	erved	AC_BCLK_PU_EN	AC_R_FINISH	AC_W_FINISH	AC_W_RES	AC_C_RES	Reserved

BITS	DESCRIPTIONS		
[6]	Reserved	-	
[5]	AC_BCLK_PU_EN	This bit controls the AC_BCLK pin pull-high resister. AC_BCLK_PU_EN=0, the AC_BCLK pin pull-high resister will be disabled AC_BCLK_PU_EN=1, the AC_BCLK pin pull-high resister will be enabled The AC_BCLK_PU_EN bit is read/write.	
[4]	AC-link read data ready bit. When read data indexed by frame is shifted into ACTL_ACIS2, the AC_R_FINISH bit set to 1 automatically. After CPU read out the read data, AC_R_FINISH bit will be cleared to 0. AC_R_FINISH=0, read data buffer has been read by CP AC_R_FINISH=1, read data buffer is ready for CPU read The AC_R_FINISH bit is read only		
[3]	AC-link write frame finish bit. When writing data to register ACTL_ACOS0, the AC_W_FINISH bit will be set to 1 automatically. After AC-link interface shift out the register ACTL_ACOS0, the AC_W_FINISH bit will be cleared to 0.AC_W_FINISHAC_W_FINISH=0, AC-link control data out buffer has been shi out to codec by CPU and data out buffer is empty. AC_W_FINISH=1, AC-link control data out buffer is ready to be shifted out(After users have wrote data into register ACTL_ACOS0) The AC_W_FINISH bit is read only		



Continued.

BITS		DESCRIPTIONS
[2]	AC_W_RES	AC-link warm reset control bit, when this bit is set to 1, (AC-link begin warn reset procedure, after warn reset procedure finished, this bit will be cleared automatically) the interface signal AC_SYNC is high, when this bit is set to 0, the interface signal AC_SYNC is controlled by AC_BCLK input when this bit is set to 1. Note the AC-link spec. shows it need at least 10 us high duration of AC_SYNC to warn reset AC97. AC_W_RES=0, AC_SYNC pin is controlled by AC_BCLK input pin AC_W_RES=1, AC_SYNC pin is forced to high The AC_W_RES bit is read/write
[1]	AC_C_RES	AC-link cold reset control bit, when this bit is set to 1, the interface signal AC_RESETB is low, when this bit is set to 0, the signal AC_RESETB is high. Note the AC-link spec. shows it need at least 10 us low duration of AC_RESETB to cold reset AC97. AC_C_RES=0, AC_RESETB pin is set to 1 AC_C_RES=1, AC_RESETB pin is set to 0 The AC_C_RES bit is read/write
[0]	Reserved	-

### AC-link output slot 0 (ACTL\_ACOS0)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_ACOS0	0xFFF0_9030	R/W	AC-link out slot 0	0x0000_0000

The ACTL\_ACOS0 register store the slot 0 value to be shift out by AC-link. Note that write data to ACTL\_ACOS0 register when AC\_W\_FINISH bit (ACTL\_ACCON[3]) is set is invalid. Therefore, **check** AC\_W\_FINISH bit status before write data into ACTL\_ACOS0 register.

31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
	Reserved		VALID_ FRAME SLOT_VALID[3:0]						

BITS		DESCRIPTIONS						
[31:5]	Reserved	-						
[4]	VALID_FRAME	Frame valid indicated bits VALID_FRAME=1, any one of slot is valid VALID_FRAME=0, no any slot is valid The VALID_FRAME bits are read/write						
[3:0]	SLOT_VALID [3:0]	Slot valid indicated bits SLOT_VALID[0]= 1/0, indicate Slot 1 valid/invalid SLOT_VALID[1]= 1/0, indicate Slot 2 valid/invalid SLOT_VALID[2]= 1/0, indicate Slot 3 valid/invalid SLOT_VALID[3]= 1/0, indicate Slot 4 valid/invalid The SLOT_VALID[3:0] bits are read/write						

### The AC-link output slot 1 (ACTL\_ACOS1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_ACOS1	0xFFF0_9034	R/W	AC-link out slot 1	0x0000_0080

The ACTL\_ACOS1 register store the slot 1 value to be shift out by AC-link.

31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
R_WB	R_WB R_INDEX[6:0]								



BITS	DESCRIPTIONS						
[31:8]	Reserved	-					
[7]	R_WB	Read/Write select bit R_WB=1, a read specified by R_INDEX[6:0] will occur, and the data will appear in next frame R_WB=0, a write specified by R_INDEX[6:0] will occur, and the write data is put at out slot 2 The R_WB bit is read/write					
[6:0]	R_INDEX[6:0]	External AC97 CODEC control register index (address) bits The R_INDEX[6:0] bits are read/write					

### AC-link output slot 2 (ACTL\_ACOS2)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_ACOS2	0xFFF0_9038	R/W	AC-link out slot 2	0x0000_0000

The ACTL\_ACOS2 register store the slot 2 value to be shift out by AC-link.

31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	WD[15:8]								
7	6	5	4	3	2	1	0		
	WD[7:0]								

BITS	DESCRIPTIONS					
[31:0]	Reserved	-				
[15:0]	WD[15:0]	AC-link write data The WD[15:0] bits are read/write				

### AC-link input slot 0 (ACTL\_ACIS0)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE	
ACTL_ACIS0	0xFFF0_903C	R	AC-link in slot 0	0x0000_0000	

The ACTL\_ACIS0 store the shift in slot 0 data of AC-link.

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
F	Reserved CODEC_READY SLOT_VALID[3:0]									

BITS		DESCRIPTIONS					
[31:5]	Reserved	-					
[4]	CODEC_READY	External AC97 audio CODEC ready bit CODEC_READY=0, indicate external AC97 audio CODEC is not ready CODEC_READY=1, indicate external AC97 audio CODEC is ready The CODEC_READY bit is read only					
[3:0]	SLOT_VALID[3:0]	Slot valid indicated bits SLOT_VALID[0]= 1/0, indicate Slot 1 valid/invalid SLOT_VALID[1]= 1/0, indicate Slot 2 valid/invalid SLOT_VALID[2]= 1/0, indicate Slot 3 valid/invalid SLOT_VALID[3]= 1/0, indicate Slot 4 valid/invalid The SLOT_VALID[3:0] bits are read					

### AC-link input slot 1 (ACTL\_ACIS1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_ACIS1	0xFFF0_9040	R	AC-link in slot 1	0x0000_0000

The ACTL\_ACIS1 stores the shift in slot 1 data of AC-link.

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
	Reserved							
7	6	5	4	3	2	1	0	
	R_INDEX[5:0]						REQ[1:0]	

BITS		DESCRIPTIONS					
[31:9]	Reserved	-					
[8:2]	R_INDEX[6:0]	Register index. The R_INDEX[6:0] echo the register index (address) when a register read has been requested in the previous frame. The R_INDEX[6:0] bits are read only					
	SLOT_REQ[1:0]	Slot request. The bits indicate if the external codec need new PCM data that will transfer in next frame.					
[1:0]		Any bit in SLOT_REQ[1:0] is set to 1, indicate external codec does not need a new sample in the corresponding slot[3:4] of the next frame					
		Any SLOT_REQ[1:0] is clear to 0, indicate external codec need a new sample in the corresponding slot[3:4] of the next frame The SLOT_REQ[1:0] bits are read only					

### AC-link input slot 2 (ACTL\_ACIS2)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_ACIS2	0xFFF0_9044	R	AC-link in slot 2	0x0000_0000

The ACTL\_ACIS2 stores the shift in slot 2 data of AC-link.

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	RD[15:8]						
7	6	5	4	3	2	1	0
	RD[7:0]						

BITS	DESCRIPTIONS					
[31:16]	Reserved	-				
[15:0]	PD[15:0]	AC-link read data.				
[15:0]	RD[15:0]	The RD[15:0] bits are read only				



### 6.10 Universal Asynchronous Receiver/Transmitter Controller

Asynchronous serial communication block include 4 **UART** blocks and accessory logic. They can be described as follow:

#### • UART0

It is merely a general purpose UART. It does not include any accessory function.

Clock Source	: 15MHz
UART Type	: general UART
FIFO Number	: 16-byte receiving FIFO and 16 byte transmitting FIFO
Modem Function	: N/A
Accessory Function	: N/A

#### • UART1

It is designed for general purpose UART or Bluetooth transceiver. It includes a high speed UART block with 64-byte receiving FIFO and 64-byte transmitting FIFO. It includes 5 clock sources: 15M, 30M, 43.6M, 48M and 60M. Programmer can feel free to choose the clock source and divisor number for suitable baud rate.

Clock Source	: 15MHz from external crystal				
	30M, 43.6M, 48M, 60M (optional function for Bluetooth HCI transport layer)				
UART Type	: high speed UART				
FIFO Number	: 64-byte receiving FIFO and 64 byte transmitting FIFO				
Modem Function	: CTS and RTS (optional for Bluetooth. If they were enabled, TX & RX in UART2 will be cut off)				
Accessory Function	: Bluetooth (optional)				
Baud Rate (max)	: 1.875MHz				
I/O pin	: TXD1, RXD1, RTS, CTS (optional)				

#### • UART2

It is designed for general purpose UART or IrDA SIR. The part of UART includes 16-byte receiving FIFO and 16-byte transmitting FIFO. TXD2/RXD2 of UART2 occupy the same pins with RTS and CTS of UART1. Once the Bluetooth function has been enabled, UART2 should be disabled.

Clock Source : 15MHz UART Type : general UART

	FIFO Number	: 16-byte receiving FIFO and 16 byte transmitting FIFO
	Modem Function	: N/A
	Accessory Function	: IrDA SIR (optional)
	I/O Pin	: TXD2, RXD2.
	I/O Pin Share with	: UART1 (Bluetooth function)
,	UART3	

•

It is also merely a general purpose UART. It does not include any accessory function. It share four I/O pins with AC97/I<sup>2</sup>S.

Clock Source	: 15MHz
UART Type	: general UART
FIFO Number	: 16-byte receiving FIFO and 16 byte transmitting FIFO
Modem Function	: DTR, DSR
Accessory Function	: N/A
I/O Pin	: TXD3, RXD3, DTR, DSR
I/O Pin Share with	: AC97_DATAO, AC97_DATAI, AC97_SYNC, AC97_BITCLK

#### Table 6.10.1 W90N745 UART features list

BLOCK NUMBER	UART TYPE	CLOCK SOURCE	MODEM FUNCTION SIGNALS	IO PINS	DESIGN TARGET
0	General UART	15M	N/A	TxD0, RXD0	General UART
1	High speed UART	15M, 30M, 43.6M, 48M, 60M	CTS, RTS	TXD1, RXD1, CTS1, RTS1	General UART/ Bluetooth
2	General UART	15M	N/A	TX2, RX2	General UART/IrDA SIR
3	General UART	15M	DTR, DSR	TXD3, RXD3, DRT3, DSR3	General UART

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#### 6.10.1 UART0

UART0 is a general UART block. It is same as the UART in W90N740 but without Modem I/O signals. More detail function description, please refer to section 7.10.5 **General UARTcontroller description** 

REGISTER	ADDRESS	R/W	OTHER CONDITION	RESET VALUE
UART0_RBR	0xFFF8_0000	R	DLAB=0	Undefined
UART0_THR	0xFFF8_0000	W	DLAB=0	Undefined
UART0_IER	0xFFF8_0004	R/W	DLAB=0	0x0000_0000
UART0_DLL	0xFFF8_0000	R/W	DLAB=1	0x0000_0000
UART0_DLM	0xFFF8_0004	R/W	DLAB=1	0x0000_0000
UART0_IIR	0xFFF8_0008	R		0x8181_8181
UART0_FCR	0xFFF8_0008	W		Undefined
UART0_LCR	0xFFF8_000c	R/W		0x0000_0000
Reserved	0xFFF8_0010			
UART0_LSR	0xFFF8_0014	R		0x6060_6060
Reserved	0xFFF8_0018			
UART0_TOR	0xFFF8_001c	R/W		0x0000_0000

#### Table 6.10.2 UART0 Register Map

#### 6.10.2 UART1

The UART1 is designed for general purpose UART or Bluetooth HCI transport layer. It is a high speed UART with 64-byte receive FIFO and 64-byte transmit FIFO. To perform 1.875MHz maximum baud rate, UART1 has 5 clock sources, 15M, 30M, 43.6M, 48M, and 60M. The first one is from external 15M crystal clock and the other are divided from system PLL 480MHz output. More detail about high speed UART, please refer to next section 7.10.6 **High Speed UART controller function description**.

The block UART1 offer 4 I/O signals, TX, RX, CTS, and RTS. CTS and RTS are used as flow control for Bluetooth. CTS and RTS share the same I/O pins with TX and RX in block UART2.

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REGISTER	ADDRESS	R/W	OTHER CONDITION	RESET VALUE
UART1_RBR	0xFFF8_0100	R	DLAB=0	Undefined
UART1_THR	0xFFF8_0100	W	DLAB=0	Undefined
UART1_IER	0xFFF8_0104	R/W	DLAB=0	0x0000_0000
UART1_DLL	0xFFF8_0100	R/W	DLAB=1	0x0000_0000
UART1_DLM	0xFFF8_0104	R/W	DLAB=1	0x0000_0000
UART1_IIR	0xFFF8_0108	R		0x8181_8181
UART1_FCR	0xFFF8_0108	W		Undefined
UART1_LCR	0xFFF8_010c	R/W		0x0000_0000
UART1_MCR	0xFFF8_0110	R/W		0x0000_0000
UART1_LSR	0xFFF8_0114	R		0x6060_6060
UART1_MSR	0xFFF8_0118	R		0x0000_0000
UART1_TOR	0xFFF8_011c	R/W		0x0000_0000
UART1_UBCR	0xFFF8_0120	R/W		0x0000_0000

#### Table 6.10.3 UART1 Register Map

### UART1 Bluetooth Control Register (UART1\_UBCR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
UART1_UBCR	0xFFF8_0120	R/W	UART 1 Bluetooth Control Register	0x0000_0000

31	30	29	28	27	26	25	24		
			Rese	erved					
23	22	21	20	19	18	17	16		
			Rese	erved					
15	14	13	12	11	10	9	8		
	Reserved								
7 6 5 4 3 2 1 0									
Reserved						UBCR[2:0]			

BITS		DESCRIPTIONS			
[31:3]	Reserved	-			
		UBCR is a 3 bits register which is used to select clock source to generate suitable baud rate:			
		000: 15Mhz from external crystal			
[2:0]	UBCR	100: 30Mhz divided from PLL 480Mhz			
		101: 43.6Mhz divided from PLL 480Mhz			
		110: 48Mhz divided from PLL 480Mhz			
		111: 60Mhz divided from PLL 480Mhz			

### 6.10.3 UART2

UART2 contains 2 features: general UART and IrDA SIR decoder/encoder. UART is same as the UART of W90N740 but without modem function. Please read the spec of section 7.10.5 **General UART controller function description.** The IrDA SIR is described as follow:

REGISTER	ADDRESS	R/W	OTHER CONDITION	RESET VALUE
UART2_RBR	0xFFF8_0200	R	DLAB=0	Undefined
UART2_THR	0xFFF8_0200	W	DLAB=0	Undefined
UART2_IER	0xFFF8_0204	R/W	DLAB=0	0x0000_0000
UART2_DLL	0xFFF8_0200	R/W	DLAB=1	0x0000_0000
UART2_DLM	0xFFF8_0204	R/W	DLAB=1	0x0000_0000
UART2_IIR	0xFFF8_0208	R		0x8181_8181
UART2_FCR	0xFFF8_0208	W		Undefined
UART2_LCR	0xFFF8_020c	R/W		0x0000_0000
Reserved	0xFFF8_0210			Undefined
UART2_LSR	0xFFF8_0214	R		0x6060_6060
Reserved	0xFFF8_0218			Undefined
UART2_TOR	0xFFF8_021c	R/W		0x0000_0000
UART2_IRCR	0xFFF8_0220	R/W		0x0000_0040

#### Table 6.10.4 UART2 Register Map

### UART2 IrDA Control Register (UART2\_IRCR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
UART2_IRCR	0xFFF8_0220	R/W	UART 2 IrDA Control Register	0x0000_0040

			Int				
31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
Reserved							
7	6	5	4	3	2	1	0
Reserved	INV_RX	INV_TX	Reserved	Reserved	LB	TX_SELECT	IrDA_EN

BITS		DESCRIPTIONS
[31:7]	Reserved	Reserved
[6]	INV_RX	1: Inverse RX input signal 0: No inversion
[5]	INV_TX	1: Inverse TX output signal 0: No inversion
[4:3]	Reserved	Reserved
[2]	LB	IrDA loop back mode for self test. 1: enable IrDA loop back mode 0: disable IrDA loop back mode
[1]	TX_SELECT	1: enable IrDA transmitter 0: enable IrDA receiver
[0]	IrDA_EN	1: enable IrDA block 0: disable IrDA block



### 6.10.4 UART3

- UART3 is a general UART block. It is same as the UART in W90N740 but with some Modem I/O signals.
- More detail general UART function description, please refer to next section 7.10.5 General UART controller.

			•	
REGISTER	ADDRESS	R/W	OTHER CONDITION	RESET VALUE
UART3_RBR	0xFFF8_0300	R	DLAB=0	Undefined
UART3_THR	0xFFF8_0300	W	DLAB=0	Undefined
UART3_IER	0xFFF8_0304	R/W	DLAB=0	0x0000_0000
UART3_DLL	0xFFF8_0300	R/W	DLAB=1	0x0000_0000
UART3_DLM	0xFFF8_0304	R/W	DLAB=1	0x0000_0000
UART3_IIR	0xFFF8_0308	R		0x8181_8181
UART3_FCR	0xFFF8_0308	W		Undefined
UART3_LCR	0xFFF8_030c	R/W		0x0000_0000
UART3_MCR	0xFFF8_0310	R/W		0x0000_0000
UART3_LSR	0xFFF8_0314	R		0x6060_6060
UART3_MSR	0xFFF8_0318	R		0x0000_0000
UART3_TOR	0xFFF8_031c	R/W		0x0000_0000

#### Table 6.10.5 UART3 register map

### UART3 Modem Control Register (UART3\_MCR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
UART3_MCR	0xFFF8_0310	R/W	UART 3 Modem Control Register	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
			Rese	erved						
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
Reserved	Reserved	Reserved	LBME	Reserved	Reserved	Reserved	DTR#			

Note: UART3\_MCR is subset of MCR in W90N745. Please refer to section 7.10.5 'General UART Controller'.

### UART3 Modem Status Register (UART3\_MSR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
UART3_MSR	0xFFF8_0318	R	UART 3 Modem Status Register	0x0000_0000

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
Reserved	Reserved	DSR#	Reserved	Reserved	Reserved	DDSR	Reserved

Note: UART3\_MSR is subset of MSR in W90N745. Please refer to section 7.10.5 'General UART Controller'.

#### 6.10.5 General UART Controller

The Universal Asynchronous Receiver/Transmitter (UART) performs a serial-to-parallel conversion on data characters received from the peripheral such as MODEM, and a parallel-to-serial conversion on data characters received from the CPU. There are five types of interrupts, i.e., line status interrupt, transmitter FIFO empty interrupt, receiver threshold level reaching interrupt, time out interrupt, and MODEM status interrupt. One 16-byte transmitter FIFO (TX\_FIFO) and one 16-byte (plus 3-bit of error data per byte) receiver FIFO (RX\_FIFO) has been built in to reduce the number of interrupts presented to the CPU. The CPU can completely read the status of the UART at any time during the operation. The reported status information includes the type and condition of the transfer operations being performed by the UART, as well as any error conditions (parity, overrun, framing, or break interrupt) found. The UART includes a programmable baud rate generator that is capable of dividing crystal clock input by divisors to produce the clock that transmitter and receiver needed. The equation is

#### BaudOut = crystal clock / 16 \* [Divisor + 2].

The UART includes the following features:

- Transmitter and receiver are buffered with a 16-byte FIFO each to reduce the number of interrupts presented to the CPU.
- Subset of MODEM control functions (DSR, DTR, by IP selection)
- Fully programmable serial-interface characteristics:
  - -- 5-, 6-, 7-, or 8-bit character
  - -- Even, odd, or no-parity bit generation and detection
  - -- 1-, 1&1/2, or 2-stop bit generation
  - -- Baud rate generation

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- Line break generation and detection
- False start bit detection
- Full prioritized interrupt system controls
- Loop back mode for internal diagnostic testing

#### 6.10.5.1. UART Control Registers Map

R: read only, W: write only, R/W: both read and write, C: Only value 0 can be written

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE		
UART_RBR	0x00	R	Receive Buffer Register (DLAB = 0)	Undefined		
UART_THR	0x00	W	Transmit Holding Register (DLAB = 0)	Undefined		
UART_IER	0x04	R/W	Interrupt Enable Register (DLAB = 0)	0x0000_0000		
UART DLL	0x00	R/W	Divisor Latch Register (LS)	0x0000_0000		
OAIT_DEL	0,00	1011	(DLAB = 1)	0x0000_0000		
UART_DLM	0×04	0x04	R/W	Divisor Latch Register (MS)	0x0000 0000	
	0,04		(DLAB = 1)	0x0000_0000		
UART_IIR	0x08	R	Interrupt Identification Register	0x8181_8181		
UART_FCR	0x08	W	FIFO Control Register	Undefined		
UART_LCR	0x0C	R/W	Line Control Register	0x0000_0000		
UART_MCR	0x10	R/W	Modem Control Register (Optional)	0x0000_0000		
UART_LSR	0x14	R	Line Status Register	0x6060_6060		
UART_MSR	0x18	R	MODEM Status Register (Optional)	0x0000_0000		
UART_TOR	0x1C	R/W	Time Out Register	0x0000_0000		

Note: Real register address = 0xFFF8\_0000+ (UART number - 1) \* (0x0100) + offset

**Note:** All of these registers are implemented 8-bit in UART design and it will be repeated 4 times before send to APB bus. For example, when ARM CPU read register UARTn\_BRR, ARM CPU will get UART0\_RBR = {RBR[7:0], RBR[7:0], RBR[7:0], RBR[7:0]}.

### UART Receive Buffer Register (UART\_RBR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_RBR	0x00	R	Receive Buffer Register (DLAB = 0)	Undefined



31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
			Rese	erved			
7	6	5	4	3	2	1	0
	8-bit Received Data						

BITS	DESCRIPTIONS		
[7:0]	8-bit Received Data	By reading this register, the UART will return an 8-bit data received from SIN pin (LSB first).	

### UART Transmit Holding Register (UART\_THR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_THR	0x00	W	Transmit Holding Register (DLAB = 0)	Undefined

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
	8-bit Transmitted Data						

BITS	DESCRIPTIONS		
[7:0]	8-bit Transmitted Data	By writing to this register, the UART will send out an 8-bit data through the SOUT pin (LSB first).	

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### UART Interrupt Enable Register (UART\_IER)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_IER	0x04	R/W	Interrupt Enable Register (DLAB = 0)	0x0000_0000

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
			Rese	rved				
7	6	5	4	3	2	1	0	
F	RESERVED		nDBGACK_EN	MSIE	RLSIE	THREIE	RDAIE	

BITS		DESCRIPTIONS
[31:5]	Reserved	-
[4]	nDBGACK_EN	<ul> <li>ICE debug mode acknowledge enable</li> <li>0 = When DBGACK is high, the UART receiver time-out clock will be held</li> <li>1 = No matter what DBGACK is high or not, the UART receiver timer-out clock will not be held</li> </ul>
[3]	MSIE	MODEM Status Interrupt (Irpt_MOS) Enable 0 = Mask off Irpt_MOS 1 = Enable Irpt_MOS
[2]	RLSIE	<b>Receive Line Status Interrupt (Irpt_RLS) Enable</b> 0 = Mask off Irpt_RLS 1 = Enable Irpt_RLS
[1]	THREIE	Transmit Holding Register Empty Interrupt (Irpt_THRE) Enable 0 = Mask off Irpt_THRE 1 = Enable Irpt_THRE
[0]	RDAIE	Receive Data Available Interrupt (Irpt_RDA) Enable and Time-out Interrupt (Irpt_TOUT) Enable 0 = Mask off Irpt_RDA and Irpt_TOUT 1 = Enable Irpt_RDA and Irpt_TOUT

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### UART Divider Latch (Low Byte) Register (UART\_DLL)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_DLL	0x00	R/W	Divisor Latch Register (LS) (DLAB = 1)	0x000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
	Baud Rate Divider (Low Byte)								

BITS	DESCRIPTIONS					
[7:0]	Baud Rate Divider (Low Byte)	The low byte of the baud rate divider				

### UART Divisor Latch (High Byte) Register (UART\_DLM)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_DLM	0x04	R/W	Divisor Latch Register (MS) (DLAB = 1)	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
			Rese	erved					
7	6	5	4	3	2	1	0		
	Baud Rate Divider (High Byte)								

BITS	DESCRIPTIONS				
[7:0]	Baud Rate Divider (High Byte)	The high byte of the baud rate divider			

This 16-bit divider {DLM, DLL} is used to determine the baud rate as follows

Baud Rate = Crystal Clock / {16 \* [Divisor + 2]}

Note: This definition is different from 16550

### UART Interrupt Identification Register (UART\_IIR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_IIR	0x08	R	Interrupt Identification Register	0x8181_8181

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
			Rese	erved					
7	6	5	4	3	2	1	0		
FMES	RF	TLS	DMS	IID		NIP			

BITS		DESCRIPTIONS
[7]	FMES	<b>FIFO Mode Enable Status</b> This bit indicates whether the FIFO mode is enabled or not. Since the FIFO mode is always enabling, this bit always shows the logical 1 when CPU is reading this register.
[6:5]	RFTLS	<b>RX FIFO Threshold Level Status</b> These bits show the current setting of receiver FIFO threshold level (RTHO). The meaning of RTHO is defined in the following FCR description.
[4]	DMS	<b>DMA Mode Select</b> The DMA function is not implemented in this version. When reading IIR, the DMS is always returned 0.
[3:1]	IID	Interrupt Identification The IID together with NIP indicates the current interrupt request from UART
[0]	NIP	No Interrupt Pending There is no pending interrupt.

### **\_\_\_\_** winbond **\_\_**

#### Table 6.10.6 Interrupt Control Functions

IIR [3:0]	PRIORITY	INTERRUPT TYPE	INTERRUPT SOURCE	INTERRUPT RESET CONTROL
1		None	None	
0110	Highest	Receiver Line Status (Irpt_RLS)	Overrun error, parity error, framing error, or break interrupt	Reading the LSR
0100	Second	Received Data Available (Irpt_RDA)	Receiver FIFO threshold level is reached	Receiver FIFO drops below the threshold level
1100	Second	Receiver FIFO Time-out (Irpt_TOUT)	Receiver FIFO is non-empty and no activities are occurred in the receiver FIFO during the TOR defined time duration	Reading the RBR
0010	Third	Transmitter Holing Register Empty (Irpt_THRE)	Transmitter holding register empty	Reading the IIR (if source of interrupt is Irpt_THRE) or writing into the THR
0000	Fourth	MODEM Status (Irpt_MOS)	The CTS, DSR, or DCD bits are changing state or the RI bit is changing from high to low.	Reading the MSR

Note: These definitions of bit 7, bit 6, bit 5, and bit 4 are different from the 16550

### UART FIFO Control Register (UART\_FCR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_FCR	0x08	W	FIFO Control Register	Undefined

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
RF	RFITL RESERVED			DMS	TFR	RFR	FME		

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BITS		DESCRIPTIONS						
		RX FIFO Interrup	RX FIFO Interrupt (Irpt_RDA) Trigger Level					
		RFITL [7:6]	Irpt_RDA Trigger Level (Bytes)					
<b>17</b> 01	RFITL	00	01					
[7:6]	RFIL	01	04					
		10	08					
		11	14					
[3]	DMS		DMA Mode Select					
		TX FIFO Reset	The DMA function is not implemented in this version.					
[2]	TFR	Setting this bit wi TX FIFO become	Il generate an OSC cycle reset pulse t s empty (TX pointer is reset to 0) after omatically after the reset pulse is gener	such reset. This bit is				
		RX FIFO Reset	RX FIFO Reset					
[1]	RFR	RX FIFO become	Setting this bit will generate an OSC cycle reset pulse to reset RX FIFO. The RX FIFO becomes empty (RX pointer is reset to 0) after such reset. This bit is returned to 0 automatically after the reset pulse is generated.					
		FIFO Mode Enab	le					
[0]	FME	effect while read	s always operating in the FIFO mode, ing always gets logical one. This bit r ten to; otherwise, they will not be progr	nust be 1 when other				

### UART Line Control Register (UART\_LCR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_LCR	0x0C	R/W	Line Control Register	0x0000_0000

31	30	29	28	27	26	25	24				
	Reserved										
23	22	21	20	19	18	17	16				
	Reserved										
15	14	13	12	11	10	9	8				
	Reserved										
7	7 6 5 4 3 2 1 0										
DLAB	BCB	SPE	EPE	PBE	NSB	WLS					

BITS	DESCRIPTIONS								
		Divider Latch A	ccess Bit						
[7]	DLAB	0 = It is used to access RBR, THR or IER.							
		1 = It is used to	access Divisor Latch Regis	ters {DLL, DLM}					
		Break Control E	Bit						
[6]	BCB		When this bit is set to logic 1, the serial data output (SOUT) is forced to the Spacing State (logic 0). This bit acts only on SOUT and has no effect on the transmitter logic.						
		Stick Parity Ena	able						
	ODE	0 = Disable stick	c parity						
[5]	SPE			a logic 1 if bit 4 is 0 (odd parity), or as it has effect only when bit 3 (parity bit					
		Even Parity Ena	able						
[4]	EPE	0 = Odd numbe parity bits.	er of logic 1's are transmi	tted or checked in the data word and					
[4]		1 = Even number of logic 1's are transmitted or checked in the data word and parity bits.							
		This bit has effe	ct only when bit 3 (parity bit	t enable) is set.					
		Parity Bit Enable							
[3]	PBE	0 = Parity bit is not generated (transmit data) or checked (receive data) during transfer.							
		1 = Parity bit is g of the serial data		en the "last data word bit" and "stop bit"					
		Number of "ST	OP bit"						
		0= One " STOP	bit" is generated in the trans	mitted data					
[2]	NSB	1= One and a ha		in the transmitted data when 5-bit word					
		Two " STOP bit"	is generated when 6-, 7- an	d 8-bit word length is selected.					
		Ward Longth C							
		Word Length Se WLS[1:0]	Character length						
		00	5 bits						
[1:0]	WLS	01	6 bits						
		10	7 bits						
		11	8 bits						

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### UART Modem Control Register (UART\_MCR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_MCR	0x10	R/W	Modem Control Register (Optional)	0x0000_0000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
R	eserved		LBME	Reserve	Reserve	Reserved	DTR#			

BITS		DESCRIPTIONS				
[31:5]	Reserved	-				
		Loop-back Mode Enable 0 = Disable				
[4]	LBME	1 = When the loop-back mode is enabled, the following signals are connected internally				
		SOUT connected to SIN and SOUT pin fixed at logic 1				
		DTR# connected to DSR# and DTR# pin fixed at logic 1				
[3:1]	Reserved	-				
		Complement version of DTR# (Data-Terminal-Ready) signal				
[0]	DTR	Writing 0x00 to MCR, the DTR# bit are set to logic 1's;				
		Writing 0x0f to MCR, the DTR# bit are reset to logic 0's.				

### UART Line Status Control Register (UART\_LSR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_LSR	0x14	R	Line Status Register	0x6060_6060



31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
ERR_RX	TE	THRE	BII	FEI	PEI	OEI	RFDR		

BITS		DESCRIPTIONS
[31:8]	Reserved	-
[7]	ERR_RX	<b>RX FIFO Error</b> 0 = RX FIFO works normally 1 = There is at least one parity error (PE), framing error (FE), or break indication (BI) in the FIFO. ERR_RX is cleared when CPU reads the LSR and
[6]	TE	if there are no subsequent errors in the RX FIFO. <b>Transmitter Empty</b> 0 = Either Transmitter Holding Register ( <b>THR</b> - TX FIFO) or Transmitter Shift Register ( <b>TSR</b> ) are not empty. 1 = Both THR and TSR are empty.
[5]	THRE	Transmitter Holding Register Empty 0 = THR is not empty. 1 = THR is empty. THRE is set when the last data word of TX FIFO is transferred to Transmitter Shift Register (TSR). The CPU resets this bit when the THR (or TX FIFO) is loaded. This bit also causes the UART to issue an interrupt (Irpt_THRE) to the CPU when IER [1]=1.
[4]	BII	<b>Break Interrupt Indicator</b> This bit is set to a logic 1 whenever the received data input is held in the "spacing state" (logic 0) for longer than a full word transmission time (that is, the total time of "start bit" + data bits + parity + stop bits) and is reset whenever the CPU reads the contents of the LSR.
[3]	FEI	<b>Framing Error Indicator</b> This bit is set to logic 1 whenever the received character does not have a valid "stop bit" (that is, the stop bit following the last data bit or parity bit is detected as a logic 0), and is reset whenever the CPU reads the contents of the LSR.



Continued.

BITS		DESCRIPTIONS
		Parity Error Indicator
[2]	PEI	This bit is set to logic 1 whenever the received character does not have a valid "parity bit", and is reset whenever the CPU reads the contents of the LSR.
		Overrun Error Indicator
[1]	OEI	An overrun error will occur only after the RX FIFO is full and the next character has been completely received in the shift register. The character in the shift register is overwritten, but it is not transferred to the RX FIFO. OE is indicated to the CPU as soon as it happens and is reset whenever the CPU reads the contents of the LSR.
		RX FIFO Data Ready
[0]	RFDR	0 = RX FIFO is empty
		1 = RX FIFO contains at least 1 received data word.

LSR [4:2] (BII, FEI, PEI) are revealed to the CPU when its associated character is at the top of the RX FIFO. These three error indicators are reset whenever the CPU reads the contents of the LSR.

LSR [4:1] (BII, FEI, PEI, OEI) are the error conditions that produce a "receiver line status interrupt" (Irpt\_RLS) when IER [2]=1. Reading LSR clears Irpt\_RLS. Writing LSR is a null operation (not suggested)

### UART Modem Status Register (UART\_MSR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_MSR	0x18	R	MODEM Status Register (Optional)	0x0000_0000

31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
Reserved										
7	6	5	4	3	2	1	0			
Reserved	Reserved	DSR#	Reserved	Reserved	Reserved	DDSR	Reserved			

BITS		DESCRIPTIONS							
[31:6]	Reserved	-							
[5]	DSR#	Complement version of data set ready (DSR#) input (This bit is selected by IP)							
[4:2]	Reserved	-							
[1]	DDSR	<b>DSR# State Change (This bit is selected by IP)</b> This bit is set whenever DSR# input has changed state, and it will be reset if the CPU reads the MSR.							
[0]	Reserved	-							

Whenever any of MSR [3:0] is set to logic 1, a Modem Status Interrupt is generated if IER[3]=1. Writing MSR is a null operation (not suggested).

### UART Time Out Register (UART\_TOR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
UART_TOR	0x1C	R/W	Time Out Register	0x0000_0000

31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
			Rese	rved						
7	6	5	4	3	2	1	0			
TOIE	TOIC									

BITS		DESCRIPTIONS						
[31:8]	Reserved	-						
[7]	TOIE	<b>Time Out Interrupt Enable</b> The feature of receiver time out interrupt is enabled when TOR [7] = IER[0] = 1.						
[6:0]	ΤΟΙϹ	<b>Time Out Interrupt Comparator</b> The time out counter resets and starts counting (the counting clock = baud rate) whenever the RX FIFO receives a new data word. Once the content of time out counter (TOUT_CNT) is equal to that of time out interrupt comparator (TOIC), a receiver time out interrupt (Irpt_TOUT) is generated if TOR [7] = IER [0] = 1. A new incoming data word or RX FIFO empty clears Irpt_TOUT.						

#### 6.10.6 High speed UART Controller

The High Speed Universal Asynchronous Receiver/Transmitter (HS\_UART) performs a serial-toparallel conversion on data characters received from the peripheral, and a parallel-to-serial conversion on data characters received from the CPU. There are five types of interrupts, they are, transmitter FIFO empty interrupt, receiver threshold level reaching interrupt, line status interrupt (overrun error or parity error or framing error or break interrupt), time out interrupt, and Modem status interrupt . One 64-byte transmitter FIFO (TX\_FIFO) and one 64-byte (plus 3-bit of error data per byte) receiver FIFO (RX\_FIFO) has been built in to reduce the number of interrupts presented to the CPU. The CPU can completely read the status of the UART at any time during the operation. The reported status information includes the type and condition of the transfer operations being performed by the UART, as well as any error conditions (parity, overrun, framing, or break interrupt) found. The UART includes a programmable baud rate generator that is capable of dividing crystal clock input by divisors to produce the clock that transmitter and receiver needed. The equation is

### Baud Out = crystal clock / 16 \* [Divisor + 2].

The UART includes the following features:

- Transmitter and receiver are buffered with a 64-byte FIFO each to reduce the number of interrupts presented to the CPU.
- Subset of MODEM control function(selected by IP)
- Fully programmable serial-interface characteristics:
  - > 5-, 6-, 7-, or 8-bit character
  - > Even, odd, or no-parity bit generation and detection
  - > 1-, 1&1/2, or 2-stop bit generation
  - Baud rate generation
- False start bit detection
- Full-prioritized interrupt system controls
- Not support Loop back mode

#### 6.10.6.1. High Speed UART Control Registers Map

R: read only, W: write only, R/W: both read and write, C: Only value 0 can be written

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
HSUART_RBR	0x00	R	Receive Buffer Register (DLAB = 0)	Undefined
HSUART_THR	0x00	W	Transmit Holding Register (DLAB = 0)	Undefined
HSUART_IER	0x04	R/W	Interrupt Enable Register (DLAB = 0)	0x0000_0000
HSUART_DLL	0x00	R/W	Divisor Latch Register (LS)(DLAB = 1)	0x0000_0000
HSUART_DLM	0x04	R/W	Divisor Latch Register (MS)(DLAB = 1)	0x0000_0000



Continued.				
REGISTER OFFSET R/W			DESCRIPTION	RESET VALUE
HSUART_IIR	0x08	R	Interrupt Identification Register	0x8181_8181
HSUART_FCR	0x08	W	FIFO Control Register	Undefined
HSUART_LCR	0x0C	R/W	Line Control Register	0x0000_0000
HSUART_MCR	0x10	R/W	Modem Control Register (Optional)	0x0000_0000
HSUART_LSR	0x14	R	Line Status Register	0x6060_6060
HSUART_MSR	0x18	R	MODEM Status Register (Optional)	0x0000_0000
HSUART_TOR	0x1C	R/W	Time Out Register	0x0000_0000

Note: Real register address = 0xFFF8\_0000+ (UART number - 1) \* (0x0100) + offset

**NOTE:** All of these registers are implemented 8-bit in UART design and it will be repeated 4 times before send to APB bus. For example, when ARM CPU read register UART1\_BRR, ARM CPU will get UART1\_RBR = {RBR[7:0], \_RBR[7:0], RBR[7:0], RBR[7:0]}.

### HSUART Receive Buffer Register (HSUART\_RBR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
HSUART_RBR	0x00	R	Receive Buffer Register (DLAB = 0)	Undefined

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
			Rese	rved						
7	6	5	4	3	2	1	0			
	8-bit Received Data									

BITS	DESCRIPTIONS							
[7:0]	8-bit Received Data	By reading this register, the UART will return an 8-bit data received from SIN pin (LSB first).						

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### HSUART Transmit Holding Register (HSUART\_THR)

REGISTER	REGISTER OFFSET R/W DESCRIPTION		DESCRIPTION	RESET VALUE
HSUART_THR	0x00	W	Transmit Holding Register (DLAB = 0)	Undefined

31	30	29	28	27	26	25	24			
Reserved										
23	22	21	20	19	18	17	16			
	Reserved									
15	14	13	12	11	10	9	8			
	Reserved									
7	6	5	4	3	2	1	0			
	8-bit Transmitted Data									

BITS	DESCRIPTIONS				
[7:0]	8-bit Transmitted Data	By writing to this register, the UART will send out an 8-bit data through the SOUT pin (LSB first).			

### HSUART Interrupt Enable Register (HSUART\_IER)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
HSUART_IER	0x04	R/W	Interrupt Enable Register (DLAB = 0)	0x000_0000

31	30	29	28	27	26	25	24
			Reserv	ved			
23	22	21	20	19	18	17	16
			Reserv	ved			
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
	RESERVE	)	nDBGACK_EN	MSIE	RLSIE	THREIE	RDAIE



BITS		DESCRIPTIONS
[31:5]	Reserved	-
[4]	nDBGACK_EN	<ul> <li>ICE debug mode acknowledge enable</li> <li>0 = When DBGACK is high, the UART receiver time-out clock will be held</li> <li>1 = No matter what DBGACK is high or not, the UART receiver timer-out clock will not be held</li> </ul>
[3]	MSIE	MODEM Status Interrupt (Irpt_MOS) Enable 0 = Mask off Irpt_MOS 1 = Enable Irpt_MOS
[2]	RLSIE	<b>Receive Line Status Interrupt (Irpt_RLS) Enable</b> 0 = Mask off Irpt_RLS 1 = Enable Irpt_RLS
[1]	THREIE	Transmit Holding Register Empty Interrupt (Irpt_THRE) Enable 0 = Mask off Irpt_THRE 1 = Enable Irpt_THRE
[0]	RDAIE	Receive Data Available Interrupt (Irpt_RDA) Enable and Time-out Interrupt (Irpt_TOUT) Enable 0 = Mask off Irpt_RDA and Irpt_TOUT 1 = Enable Irpt_RDA and Irpt_TOUT

### HSUART Divider Latch (Low Byte) Register (HSUART\_DLL)

REGISTE	ER	OFFS	ET	R/W	DESCRIPTION			RES	ET VALUE	
HSUART_	DLL	0x00	)	R/W	Divisor Latch	n Register (I	LS) (DLAB =	: 1)	0x0	000_0000
31		30		29	28	27	26	25	1	24
					Reserve	əd				
23		22		21	20	19	18	17	,	16
	Reserved									
15		14		13	12	11	10	9		8
	Reserved									
7		6		5	4	3	2	1		0
	Baud Rate Divider (Low Byte)									

BITS	DESCRIPTIONS		
[31:8]	Reserved	Reserved -	
[7:0]	Baud Rate Divisor (Low Byte)	The low byte of the baud rate divider	

### HSUART Divisor Latch (High Byte) Register (HSUART\_DLM)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
HSUART_DLM	0x04	R/W	Divisor Latch Register (MS) (DLAB = 1)	0x0000_0000

31	30	29	28	27	26	25	24
			Reserve	ed			
23	22	21	20	19	18	17	16
			Reserve	ed			
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
	Baud Rate Divider (High Byte)						

BITS	DESCRIPTIONS		
[31:8]	Reserved	Reserved	
[7:0]	Baud Rate Divisor (High Byte)	The high byte of the baud rate divider	

This 16-bit divider {DLM, DLL} is used to determine the baud rate as follows

Baud Rate = Crystal Clock / {16 \* [Divisor + 2]}

### HSUART Interrupt Identification Register (HSUART\_IIR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
HSUART_IIR	0x08	R	Interrupt Identification Register	0x8181_8181



31	30	29	28	27	26	25	24
			Reserve	ed			
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
FMES	RFTLS		DMS	IID			NIP

BITS		DESCRIPTIONS
[31:8]	Reserved	-
		FIFO Mode Enable Status
[7]	FMES	This bit indicates whether the FIFO mode is enabled or not. Since the FIFO mode is always enable, this bit always shows the logical 1 when CPU is reading this register.
		RX FIFO Threshold Level Status
[6:5]	RFTLS	These bits show the current setting of receiver FIFO threshold level (RTHO). The meaning of RTHO is defined in the following FCR description.
		DMA Mode Select
[4]	DMS	The DMA function is not implemented in this version. When reading IIR, the DMS is always returned 0.
		Interrupt Identification
[3:1]	IID	The IID together with NIP indicates the current interrupt request from UART.
[0]	NIP	No Interrupt Pending
[0]	NI <b>F</b>	There is no pending interrupt.

### Interrupt Control Functions

IIR [3:0]	PRIORITY	INTERRUPT TYPE	INTERRUPT SOURCE	INTERRUPT RESET CONTROL
1		None	None	
0110	Highest	Receiver Line Status (Irpt_RLS)	Overrun error, parity error, framing error, or break interrupt	Reading the LSR
0100	Second	Received Data Available (Irpt_RDA)	Receiver FIFO threshold level is reached	Receiver FIFO drops below the threshold level
1100	Second	Receiver FIFO Time- out (Irpt_TOUT)	Receiver FIFO is non- empty and no activities are occurred in the receiver FIFO during the TOR defined time duration	Reading the RBR
0010	Third	Transmitter Holing Register Empty (Irpt_THRE)	Transmitter holding register empty	Reading the IIR (if source of interrupt is Irpt_THRE) or writing into the THR
0000	Fourth	MODEM Status (Irpt_MOS)	The CTS bits are changing state .	Reading the MSR (optional)

Note: These definitions of bit 7, bit 6, bit 5, and bit 4 are different from the 16550.

### HSUART FIFO Control Register (HSUART\_FCR)

REGISTE	R	OFFS	ET	R/W		DESCRIPTION			RESET VALUE	
HSUART_F	FCR	8 0x08 W		FIFO Control Register				Undefined		
31 30 2		29	28 27 26 25			5	24			
					Reserv	ved				
23		22	21		20	19	18	17		16
	Reserved									
15		14	13		12	11	10	9		8
Reserved										
7		6	5		4	3	2	1		0
RFITL DMS							TFR	RF	R	FME

BITS			DESCRIPTIONS						
[31:8]	Reserved	-	-						
		RX FIFO Interrupt (Irpt_RDA) Trigger Level							
		RFITL	Irpt_RDA Trigger Level (Bytes)						
		0000	01						
		0001	04						
[7:4]	RFITL	0010	08						
[]	=	0011	14						
		0100	30						
		0101	46						
		0110	62						
		others	62						
[3]	DMS	DMA Mode Select							
[3]		The DMA function is not implemented in this version.							
	TFR	TX FIFO Reset							
[2]		Setting this bit will generate an OSC cycle reset pulse to reset TX FIF The TX FIFO becomes empty (TX pointer is reset to 0) after such res							
			o 0 automatically after the reset pulse is generated.						
		RX FIFO Reset							
[1]	RFR	Setting this bit will generate an OSC cycle reset pulse to reset RX FIFO.							
		The RX FIFO becomes empty (RX pointer is reset to 0) after such rese This bit is returned to 0 automatically after the reset pulse is generated.							
		FIFO Mode Enable							
[0]	FME	Because UART is always operating in the FIFO mode, writing this bit has no effect while reading always gets logical one. This bit must be 1 when other FCR bits are written to; otherwise, they will not be programmed.							

### HSUART Line Control Register (HSUART\_LCR)

REGISTER	OFFSET	R/W		DESCR	IPTION	RESET VALUE			
HSUART_LCR	HSUART_LCR 0x0C R/W L		Line Co	Line Control Register 0x0000_0000					
BITS DESCRIPTIONS									
	Decem			DESCRIP					
[31:8]	Reserve	a	- Divide	er Latch Access	Dit				
[7]	DLAB		0 =	It is used to acc	ess RBR, THR or IER.				
[6]	BCB		Break When forced	<b>Control Bit</b> this bit is set to to the Spacin	ess Divisor Latch Registe logic 1, the serial data g State (logic 0). This ect on the transmitter logi	output (SOUT) is bit acts only on			
[5]	SPE		0 = 1 = 0	(odd parity), or	rity smitted and checked as a as a logic 0 if bit 4 is 1 (e when bit 3 (parity bit ena	even parity). This			
[4]	EPE		Even 0 = th 1 = th	<ul> <li>Even Parity Enable</li> <li>0 = Odd number of logic 1's are transmitted or checked in the data word and parity bits.</li> <li>1 = Even number of logic 1's are transmitted or checked in the data word and parity bits.</li> <li>This bit has effect only when bit 3 (parity bit enable) is set.</li> </ul>					
[3]	PBE	PBE		<ul> <li>Parity Bit Enable</li> <li>0 = Parity bit is not generated (transmit data) or checked (receive data) during transfer.</li> <li>1 = Parity bit is generated or checked between the "last data word bit" and "stop bit" of the serial data.</li> </ul>					
[2]	NSB		Numb 0= 1= d	oer of "STOP bit" One " STOP bit" One and a half " lata when 5-bit w STOP bit" is ge		n the transmitted			
			Word Length Select						
				WLS[1:0]	Character length				
[4:0]	WLS			00	5 bits	]			
[1:0]				01	6 bits	]			
				10	7 bits	1			
				11	8 bits	]			

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
DLAB	BCB	SPE	EPE	PBE	NSB	WL	S		

### HSUART Modem Control Register (HSUART\_MCR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
HSUART_MCR	0x10	R/W	Modem Control Register (Optional)	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
	Reserved			Rese	erved	RTS	Reserved		

BITS		DESCRIPTIONS					
[31:5]	Reserved	-					
		Loop-back Mode Enable					
		0 = Disable					
[4]	LBME	1 = When the loop-back mode is enabled, the following signals are connected internally:					
		SOUT connected to SIN and SOUT pin fixed at logic 1					
		RTS# connected to CTS# and RTS# pin fixed at logic 1					



BITS		DESCRIPTIONS				
[3:2]	Reserved	-				
		Complement version of RTS# (Request-To-Send) signal				
[1]	RTS#	Writing 0x00 to MCR, RTS# bit are set to logic 1's;				
		Writing 0x0f to MCR, RTS# bit are reset to logic 0's.				
[0]	Reserved	-				

### HSUART Line Status Control Register (HSUART\_LSR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
HSUART_LSR	0x14	R	Line Status Register	0x6060_6060

31	30	29	28	27	26	25	24		
			Reserve	ed					
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	7 6 5 4 3 2 1 0								
ERR_RX	TE	THRE	BII	FEI	PEI	OEI	RFDR		

BITS		DESCRIPTIONS
[31:8]	Reserved	
		RX FIFO Error
		0 = RX FIFO works normally
[7]	ERR_RX	1 = There is at least one parity error (PE), framing error (FE), or break indication (BI) in the FIFO. ERR_RX is cleared when CPU reads the LSR and if there are no subsequent errors in the RX FIFO.
		Transmitter Empty
[6]	TE	0 = Either Transmitter Holding Register (THR - TX FIFO) or Transmitter Shift Register (TSR) are not empty.
		1 = Both THR and TSR are empty.



Continued.

BITS		DESCRIPTIONS
		Transmitter Holding Register Empty
		0 = THR is not empty.
[5]	THRE	1 = THR is empty.
[0]		THRE is set when the last data word of TX FIFO is transferred to Transmitter Shift Register (TSR). The CPU resets this bit when the THR (or TX FIFO) is loaded. This bit also causes the UART to issue an interrupt (Irpt_THRE) to the CPU when IER [1]=1.
		Break Interrupt Indicator
[4]	BII	This bit is set to a logic 1 whenever the received data input is held in the "spacing state" (logic 0) for longer than a full word transmission time (that is, the total time of "start bit" + data bits + parity + stop bits) and is reset whenever the CPU reads the contents of the LSR.
		Framing Error Indicator
[3]	[3] <b>FEI</b>	This bit is set to logic 1 whenever the received character does not have a valid "stop bit" (that is, the stop bit following the last data bit or parity bit is detected as a logic 0), and is reset whenever the CPU reads the contents of the LSR.
		Parity Error Indicator
[2]	PEI	This bit is set to logic 1 whenever the received character does not have a valid "parity bit", and is reset whenever the CPU reads the contents of the LSR.
		Overrun Error Indicator
[1]	OEI	An overrun error will occur only after the RX FIFO is full and the next character has been completely received in the shift register. The character in the shift register is overwritten, but it is not transferred to the RX FIFO. OE is indicated to the CPU as soon as it happens and is reset whenever the CPU reads the contents of the LSR.
		RX FIFO Data Ready
[0]	RFDR	0 = RX FIFO is empty
		1 = RX FIFO contains at least 1 received data word.

LSR [4:2] (BII, FEI, PEI) are revealed to the CPU when its associated character is at the top of the RX FIFO. These three error indicators are reset whenever the CPU reads the contents of the LSR.

LSR [4:1] (BII, FEI, PEI, OEI) are the error conditions that produce a "receiver line status interrupt" (Irpt\_RLS) when IER [2]=1. Reading LSR clears Irpt\_RLS. Writing LSR is a null operation (not suggested).

## **FEES winbond**

### HSUART Modem Status Register (HSUART\_MSR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
HSUART_MSR	0x18	R	MODEM Status Register (Optional)	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
			Reserve	ed					
7	6	5	4	3	2	1	0		
	Reserved				Reserved		DCTS		

BITS		DESCRIPTIONS					
[31:5]	Reserved	-					
[4]	CTS#	Complement version of clear to send (CTS#) input (This bit is selected by IP)					
[3:1]	Reserved	-					
[0]	DCTS	CTS# State Change (This bit is selected by IP) This bit is set whenever CTS# input has changed state, and it will be reset if the CPU reads the MSR.					

Whenever any of MSR [0] is set to logic 1, a Modern Status Interrupt is generated if IER[3]=1. Writing MSR is a null operation (not suggested).

## **FEES winbond**

### HSUART Time Out Register (HSUART\_TOR)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
HSUART_TOR	0x1C	R/W	Time Out Register	0x0000_0000

31	30	29	28	27	26	25	24	
			Reserve	d				
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
			Reserve	d				
7	6	5	4	3	2	1	0	
TOIE	TOIC							

BITS		DESCRIPTIONS						
[31:8]	Reserved	-						
[7]	TOIE	<b>Time Out Interrupt Enable</b> The feature of receiver time out interrupt is enabled only when TOR [7] = IER[0] = 1.						
[6:0]	TOIC	<b>Time Out Interrupt Comparator</b> The time out counter resets and starts counting (the counting clock = baud rate) whenever the RX FIFO receives a new data word. Once the content of time out counter (TOUT_CNT) is equal to that of time out interrupt comparator (TOIC), a receiver time out interrupt (Irpt_TOUT) is generated if TOR [7] = IER [0] = 1. A new incoming data word or RX FIFO empty clears Irpt_TOUT.						



### 6.11 Timer/Watchdog Controller

### 6.11.1 General Timer Controller

The timer module includes two channels, TIMER0 and TIMER1, which allow you to easily implement a counting scheme for use. The timer can perform functions like frequency measurement, event counting, interval measurement, clock generation, delay timing, and so on. The timer possesses features such as adjustable resolution, programmable counting period, and detailed information. The timer can generate an interrupt signal upon timeout, or provide the current value of count during operation.

The general TIMER Controller includes the following features

- AMBA APB interface compatible
- Two channels with a 8-bit presale counter/24-bit down counter and an interrupt request each
- Independent clock source for each channel
- Maximum uninterrupted time = (1 / 25 MHz) \* (256) \* (2^24), if TCLK = 25 MHz

### 6.11.2 Watchdog Timer

#### 6.11.3 Timer Control Registers Map

R: read only, W: write only, R/W: both read and write

REGISTER	ADDRESS	R/W/C	DESCRIPTION	RESET VALUE
TCSR0	0xFFF8_1000	R/W	Timer Control and Status Register 0	0x0000_0005
TCSR1	0xFFF8_1004	R/W	Timer Control and Status Register 1	0x0000_0005
TICR0	0xFFF8_1008	R/W	Timer Initial Control Register 0	0x0000_0000
TICR1	0xFFF8_100C	R/W	Timer Initial Control Register 1	0x0000_0000
TDR0	0xFFF8_1010	R	Timer Data Register 0	0x0000_0000
TDR1	0xFFF8_1014	R	Timer Data Register 1	0x0000_0000
TISR	0xFFF8_1018	R/W	Timer Interrupt Status Register	0x0000_0000
WTCR	0xFFF8_101C	R/W	Watchdog Timer Control Register	0x0000_0400

### Timer Control Register 0/1 (TCSR 0/1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
TCSR0	0xFFF8_1000	R/W	Timer Control and Status Register 0	0x0000_0005
TCSR1	0xFFF8_1004	R/W	Timer Control and Status Register 1	0x0000_0005



31	30	29	28	27	26	25	24	
nDBGACK_EN	CEN	IE	MOD	E[1:0]	CRST	CACT	Reserved	
23	22	21	20	19	18	17	16	
			Reserv	ved				
15	14	13	12	11	10	9	8	
			Reserv	ved				
7	6	5	4	3	2	1	0	
	PRESCALE[7:0]							

BITS			DESCRIPTIONS			
[31]	nDBGACK_EN	<ul> <li>ICE debug mode acknowledge enable</li> <li>0 = When DBGACK is high, the TIMER counter will be held</li> <li>1 = No matter DBGACK is high or not, the TIMER counter will not be held</li> </ul>				
[30]	CEN	Counter Enable 0 = Stops/Suspends counting 1 = Starts counting				
[29]	IE	Interrupt Enable 0 = Disable TIMER Interrupt. 1 = Enable TIMER Interrupt. If timer interrupt is enabled, the timer asserts its interrupt signal when the associated counter decrements to zero.				
		Timer Operating Mode				
		MODE	Timer Operating Mode			
		00	The timer is operating in the one-shot mode. The associated interrupt signal is generated once (if IE is enabled) and CEN is automatically cleared then.			
[28:27]	MODE	01	The timer is operating in the periodic mode. The associated interrupt signal is generated periodically (if IE is enabled).			
		10	The timer is operating in the toggle mode. The interrupt signal is generated periodically (if IE is enabled). And the associated signal (tout) is changing back and forth with 50% duty cycle.			
		11	Reserved.			



Continued
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BITS		DESCRIPTIONS				
[26]	CRST	<ul> <li>Counter Reset</li> <li>Set this bit will reset the TIMER counter, and also force CEN to 0.</li> <li>0 = No effect.</li> <li>1 = Reset Timer's prescale counter, internal 24-bit counter and CEN.</li> </ul>				
[25]	САСТ	Timer is in ActiveThis bit indicates the counter status of timer.0 = Timer is not active.1 = Timer is in active.				
[24:8]	Reserved	Reserved				
[7:0]	PRESCALE	Prescale Clock input is divided by PRESCALE+1 before it is fed to the counter. If PRESCALE=0, then there is no scaling.				

### Timer Initial Count Register 0/1 (TICR0/1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
TICR0	0xFFF8_1008	R/W	Timer Initial Control Register 0	0x000_0000
TICR1	0xFFF8_100C	R/W	Timer Initial Control Register 1	0x000_0000

31	30	29	28	27	26	25	24	
Reserved								
23	22	21	20	19	18	17	16	
			TIC[2	3:16]				
15	14	13	12	11	10	9	8	
	TIC [15:8]							
7	6	5	4	3	2	1	0	
			TIC	[7:0]				



BITS		DESCRIPTIONS			
[31:24]	Reserved	Reserved			
[23:0]	TIC	<ul> <li>Timer Initial Count This is a 24-bit value representing the initial count. Timer will reload this value whenever the counter is decremented to zero. </li> <li>NOTE1: Never write 0x0 in TIC, or the core will run into unknown state.</li> <li>NOTE2: No matter CEN is 0 or 1, whenever software write a new value into this register, TIMER will restart counting using this new value and abort previous count.</li></ul>			

### Timer Data Register 0/1 (TDR0/1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
TDR0	0xFFF8_10010	R	Timer Data Register 0	0x000_0000
TDR1	0xFFF8_10014	R	Timer Data Register 1	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	TDR[23:16]								
15	14	13	12	11	10	9	8		
			TDR	[15:8]					
7	6	5	4	3	2	1	0		
	TDR[7:0]								

BITS		DESCRIPTIONS				
[31:24]	Reserved	Reserved Reserved				
[23:0]	TDR	<ul> <li>Timer Data Register</li> <li>The current count is registered in this 24-bit value.</li> <li>NOTE: Software can read a correct current value on this register only when CEN = 0, or the value represents here could not be a correct one.</li> </ul>				



## **FEES winbond**

### Timer Interrupt Status Register (TISR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
TISR	0xFFF8_1018	R/W	Timer Interrupt Status Register	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
			Res	erved					
7	6	5	4	3	2	1	0		
	Reserved						TIF0		

BITS		DESCRIPTIONS
		Timer Interrupt Flag 1
		This bit indicates the interrupt status of Timer channel 1.
[1]	TIF1	0 = It indicates that the Timer 1 dose not countdown to zero yet.
[,]		1 = It indicates that the counter of Timer 1 has decremented to zero. The interrupt flag is set if it was enable.
		<b>NOTE</b> : This bit is read only, but can be cleared by writing 1 to this bit.
		Timer Interrupt Flag 0
		This bit indicates the interrupt status of Timer channel 0.
[0]	TIFO	0 = It indicates that the Timer 0 dose not countdown to zero yet.
[0]		1 = It indicates that the counter of Timer 0 has decremented to zero. The interrupt flag is set if it was enable.
		<b>NOTE</b> : This bit is read only, but can be cleared by writing 1 to this bit.

### Watchdog Timer Control Register (WTCR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
WTCR	0xFFF8_101C	R/W	Watchdog Timer Control Register	0x0000_0400

			int	b <i>o</i>	nd i		
31	30	29	28	27	26	25	24
			Res	erved			
23	22	21	20	19	18	17	16
		· · · · · · · · · · · · · · · · · · ·	Res	erved			
15	14	13	12	11	10	9	8
Reserved WTCL						nDBGACK_EN	WTTME
7	6	5	4	3	2	1	0
WTE	WTIE	WTIS		WTIF	WTRF	WTRE	WTR

BITS		DESCRIPTIONS
[31:11]	Reserved	Reserved
[10]	WTCLK	<ul> <li>Watchdog Timer Clock</li> <li>This bit is used for deciding whether the Watchdog timer clock input is divided by 256 or not. Clock source of Watchdog timer is Crystal input.</li> <li>0 = Using original clock input</li> <li>1 = The clock input will be divided by 256</li> <li>NOTE: When WTTME = 1, set this bit has no effect on WDT clock (using original clock input).</li> </ul>
[9]	nDBGACK_EN	<ul> <li>ICE debug mode acknowledge enable</li> <li>0 = When DBGACK is high, the Watchdog timer counter will be held</li> <li>1 = No matter DBGACK is high or not, the Watchdog timer counter will not be held</li> </ul>
[8]	WTTME	<ul> <li>Watchdog Timer Test Mode Enable</li> <li>For reasons of efficiency, the 26-bit counter within the Watchdog timer is considered as two independent 13-bit counters in the test mode. They are operated concurrently and separately during the test. This approach can save a lot of time spent in the test. When the 13-bit counter overflows, a Watchdog timer interrupt is generated.</li> <li>0 = Put the Watchdog timer in normal operating mode</li> <li>1 = Put the Watchdog timer in test mode</li> </ul>
[7]	WTE	<ul> <li>Watchdog Timer Enable</li> <li>0 = Disable the Watchdog timer (This action will reset the internal counter)</li> <li>1 = Enable the Watchdog timer</li> </ul>

Continued

Continued										
BITS	DESCRIPTIONS									
		Watchdog	Timer Interrup	t Enable						
[6]	WTIE	0 = Disal	0 = Disable the Watchdog timer interrupt							
		1 = Enable the Watchdog timer interrupt								
		Watchdog Timer Interval Select								
		which inter	val is chosen,		tchdog timer. No matter is always occurred 512 out.					
		WTIS	Interrupt Timeout	Reset Timeout	Real Time Interval (CLK=15MHz/256)					
[5:4]	WTIS	00	2 <sup>14</sup> clocks	2 <sup>14</sup> + 1024 clocks	0.28 sec.					
		01	2 <sup>16</sup> clocks	2 <sup>16</sup> + 1024 clocks	1.12 sec.					
		10	2 <sup>18</sup> clocks	2 <sup>18</sup> + 1024 clocks	4.47 sec.					
		11	2 <sup>20</sup> clocks	2 <sup>20</sup> + 1024 clocks	17.9 sec.					
		Watchdog	Timer Interrup	t Flag						
[3]	WTIF	If the Watc this bit to in the Watchd	hdog timer inter ndicate that the	rupt is enabled, th Watchdog timer i pt is not enabled, tl	en the hardware will set nterrupt has occurred. If hen this bit indicates that					
		0 = Wato	hdog timer inter	rrupt does not occu	ır					
		1 = Watchdog timer interrupt occurs								
		NOTE: This	s bit is read only	, but can be cleare	d by writing 1 to this bit.					
		Watchdog Timer Reset Flag								
[2]	WTRF	When the Watchdog timer initiates a reset, the hardware will set this bit. This flag can be read by software to determine the source of reset. Software is responsible to clear it up manually. If <b>WTRE</b> is disabled, then the Watchdog timer has no effect on this bit.								
		0 = Wato	hdog timer rese	et does not occur						
		1 = Wato	hdog timer rese	et occurs						
		NOTE: This	s bit is read only	, but can be cleare	d by writing 1 to this bit.					

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Continued

BITS	DESCRIPTIONS				
[1]	WTRE	<ul> <li>Watchdog Timer Reset Enable</li> <li>Setting this bit will enable the Watchdog timer reset function.</li> <li>0 = Disable Watchdog timer reset function</li> <li>1 = Enable Watchdog timer reset function</li> </ul>			
[0]	WTR	<ul> <li>Watchdog Timer Reset</li> <li>This bit brings the Watchdog timer into a known state. It helps reset the Watchdog timer before a timeout situation occurring. Failing to set WTR before timeout will initiates an interrupt if WTIE is set. If the WTRE bit is set, Watchdog timer reset will be occurred 512 WDT clock cycles after timeout. This bit is self-clearing.</li> <li>0 = No operation</li> <li>1 = Reset the contents of the Watchdog timer</li> </ul>			



### 6.12 Advanced Interrupt Controller

An *interrupt* temporarily changes the sequence of program execution to react to a particular event such as power failure, watchdog timer timeout, transmit/receive request from Ethernet MAC Controller, and so on. The ARM7TDMI processor provides two modes of interrupt, the **Fast Interrupt** (**FIQ**) mode for critical session and the *Interrupt* (**IRQ**) mode for general purpose. The IRQ exception is occurred when the nIRQ input is asserted. Similarly, the FIQ exception is occurred when the nFIQ input is asserted. Similarly, the FIQ exception is occurred when the nFIQ input is asserted. The FIQ has privilege over the IRQ and can preempt an ongoing IRQ. It is possible to ignore the FIQ and the IRQ by setting the F and I bits in the **current program status register** (**CPSR**).

The W90N745 incorporates the **advanced interrupt controller (AIC)** that is capable of dealing with the interrupt requests from a total of 32 different sources. Currently, 31 interrupt sources are defined. Each interrupt source is uniquely assigned to an *interrupt channel*. For example, the watchdog timer interrupt is assigned to channel 1. The AIC implements a proprietary eight-level priority scheme that differentiates the available 31 interrupt sources into eight priority levels. Interrupt sources within the priority level 0 have the highest priority and the priority level 7 has the lowest. To work this scheme properly, you must specify a certain priority level to each interrupt source during power-on initialization; otherwise, the system shall behave unexpectedly. Within each priority level, interrupt source that is positioned in a lower channel has a higher priority level 0 is promoted to the FIQ. Interrupt sources within the priority levels other than 0 can petition for the IRQ. The IRQ can be preempted by the occurrence of the FIQ. Interrupt nesting is performed automatically by the AIC.

Though interrupt sources originated from the W90N745 itself are intrinsically high-level sensitive, the AIC can be configured as either low-level sensitive, high-level sensitive, negative-edge triggered, or positive-edge triggered to each interrupt source. When the W90N745 is put in the test mode, all interrupt sources must be configured as positive-edge triggered.

The advanced interrupt controller includes the following features:

- AMBA APB bus interface
- External interrupts can be programmed as either edge-triggered or level-sensitive
- External interrupts can be programmed as either low-active or high-active
- · Has flags to reflect the status of each interrupt source
- Individual mask for each interrupt source
- · Proprietary 8-level interrupt scheme to ease the burden from the interrupt
- Priority methodology is adopted to allow for interrupt daisy-chaining
- Automatically masking out the lower priority interrupt during interrupt nesting
- Automatically clearing the interrupt flag when the external interrupt source is programmed to be edge-triggered



### 6.12.1 Interrupt Sources

#### Table 6.12.1 W90N745 Interrupt Sources

PRIORITY	NAME	MODE	SOURCE
1 (Highest)	WDT_INT	Positive Level	Watch Dog Timer Interrupt
2	nIRQ0	Programmable	External Interrupt 0
3	nIRQ1	Programmable	External Interrupt 1
4	Reserved	-	-
5	Reserved	_	_
6	AC97_INT	Positive Level	AC97 Interrupt
7	 Reserved	_	-
8	Reserved	-	-
9	UART_INT0	Positive Level	UART Interrupt0
10	UART_INT1	Positive Level	UART Interrupt1
11	UART_INT2	Positive Level	UART Interrupt2
12	UART_INT3	Positive Level	UART Interrupt3
13	T_INT0	Positive Level	Timer Interrupt 0
14	T_INT1	Positive Level	Timer Interrupt 1
15	USBH_INT0	Positive Level	USB Host Interrupt 0
16	USBH_INT1	Positive Level	USB Host Interrupt 1
17	EMCTX_INT	Positive Level	EMC TX Interrupt
18	EMCRX_INT	Positive Level	EMC RX Interrupt
19	GDMA_INT0	Positive Level	GDMA Channel Interrupt 0
20	GDMA_INT1	Positive Level	GDMA Channel Interrupt 1
21	Reserved	-	-
22	USBD_INT	Positive Level	USB Device Interrupt
23	Reserved	-	-
24	Reserved	-	-
25	I <sup>2</sup> C_INT0	Positive Level	I <sup>2</sup> C Interrupt0
26	I <sup>2</sup> C_INT1	Positive Level	I <sup>2</sup> C Interrupt1
27	SSP_INT	Positive Level	SSP Interrupt
28	PWM_INT	Positive Level	PWM Timer interrupt
29	KPI_INT	Positive Level	Keypad Interrupt
30	PS2_INT	Positive Level	PS2 Interrupt
31	nIRQ2/3_INT	Positive Level	GPIO0 & GPIO30 Interrupt



### AIC Functional Description

#### Hardware Interrupt Vectoring

The hardware interrupt vectoring can be used to shorten the interrupt latency. If not used, priority determination must be carried out by software. When the Interrupt Priority Encoding Register (AIC\_IPER) is read, it will return an integer representing the channel that is active and having the highest priority. This integer is equivalent to multiplied by 4 (shifted left two bits to word-align it) such that it may be used directly to index into a branch table to select the appropriate interrupt service routine vector.

#### Priority Controller

An 8-level priority encoder controls the nIRQ line. Each interrupt source belongs to priority group between of 0 to 7. Group 0 has the highest priority and group 7 the lowest. When more than one unmasked interrupt channels are active at a time, the interrupt with the highest priority is serviced first. If all active interrupts have equal priority, the interrupt with the lowest interrupt source number is serviced first.

The current priority level is defined as the priority level of the interrupt with the highest priority at the time the register AIC\_IPER is read. In the case when a higher priority unmasked interrupt occurs while an interrupt already exits, there are two possible outcomes depending on whether the AIC\_IPER has been read.

If the processor has already read the AIC\_IPER and caused the nIRQ line to be de-asserted, then the nIRQ line is reasserted. When the processor has enabled nested interrupts and reads the AIC\_IPER again, it reads the new, higher priority interrupt vector. At the same time, the current priority level is updated to the higher priority.

If the AIC\_IPER has not been read after the nIRQ line has been asserted, then the processor will read the new higher priority interrupt vector in the AIC\_IPER register and the current priority level is updated.

When the End of Service Command Register (AIC\_EOSCR) is written, the current interrupt level is updated with the last stored interrupt level from the stack (if any). Therefore, at the end of a higher priority interrupt, the AIC returns to the previous state corresponding to the preceding lower priority interrupt which had been interrupted.

#### Interrupt Handling

When the IRQ line is asserted, the interrupt handler must read the AIC\_IPER as soon as possible. This can de-assert the nIRQ request to the processor and clears the interrupt if it is programmed to be edge triggered. This allows the AIC to assert the nIRQ line again when a higher priority unmasked interrupt occurs.

The AIC\_EOSCR (End of Service Command Register) must be written at the end of the interrupt service routine. This permits pending interrupts to be serviced.



#### Interrupt Masking

Each interrupt source, including FIQ, can be enabled or disabled individually by using the command registers AIC\_MECR and AIC\_MDCR. The status of interrupt mask can be read in the read only register AIC\_IMR. A disabled interrupt doesn't affect the servicing of other interrupts.

#### Interrupt Clearing and Setting

All interrupt sources (including FIQ) can be individually set or clear by respectively writing to the registers AIC\_SSCR and AIC\_SCCR when they are programmed to be edge triggered. This feature of the AIC is useful in auto-testing or software debugging.

#### Fake Interrupt

When the AIC asserts the nIRQ line, the processor enters interrupt mode and the interrupt handler reads the AIC\_IPER, it may happen that AIC de-asserts the nIRQ line after the processor has taken into account the nIRQ assertion and before the read of the AIC\_IPER.

This behavior is called a fake interrupt.

The AIC is able to detect these fake interrupts and returns all zero when AIC\_IPER is read. The same mechanism of fake interrupt occurs if the processor reads the AIC\_IPER (application software or ICE) when there is no interrupt pending. The current priority level is not updated in this situation. Hence, the AIC\_EOSCR shouldn't be written.

#### ICE/Debug Mode

This mode allows reading of the AIC\_IPER without performing the associated automatic operations. This is necessary when working with a debug system. When an ICE or debug monitor reads the AIC user interface, the AIC\_IPER can be read. This has the following consequences in normal mode:

- If there is no enabled pending interrupt, the fake vector will be returned.
- If an enabled interrupt with a higher priority than the current one is pending, it will be stacked.

In the second case, an End-of-Service command would be necessary to restore the state of the AIC. This operation is generally not performed by the debug system. Therefore, the debug system would become strongly intrusive, and could cause the application to enter an undesired state.

This can be avoided by using <u>ICE/Debug</u> Mode. When this mode is enabled. The AIC performs interrupt stacking only when a write access is performed on the AIC\_IPER. Hence, the interrupt service routine must write to the AIC\_IPER (any value) just after reading it. When AIC\_IPER is written, the new status of AIC, including the value of interrupt source number register (AIC\_ISNR), is updated with the value that is kept at previous reading of AIC\_IPER The debug system must not write to the AIC\_IPER as this would cause undesirable effects.

The following table shows the main steps of an interrupt and the order in which they are performed according to the mode:

ACTION	NORMAL MODE	ICE/DEBUG MODE
Calculate active interrupt	Read AIC_IPER	Read AIC_IPER
Determine and return the vector of the active interrupt	Read AIC_IPER	Read AIC_IPER
Push on internal stack the current priority level	Read AIC_IPER	Write AIC_IPER
Acknowledge the interrupt (Note 1)	Read AIC_IPER	Write AIC_IPER
No effect (Note 2)	Read AIC_IPER	

Notes:

- nIRQ de-assertion and automatic interrupt clearing if the source is programmed as level sensitive.
- Note that software which has been written and debugged using this mode will run correctly in normal mode without modification. However, in normal mode writing to AIC\_IPER has no effect and can be removed to optimize the code

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
AIC_SCR1	0xFFF8_2004	R/W	Source Control Register 1	0x0000_0047
AIC_SCR2	0xFFF8_2008	R/W	Source Control Register 2	0x0000_0047
AIC_SCR3	0xFFF8_200C	R/W	Source Control Register 3	0x0000_0047
AIC_SCR4	0xFFF8_2010	R/W	Source Control Register 4	0x0000_0047
AIC_SCR5	0xFFF8_2014	R/W	Source Control Register 5	0x0000_0047
AIC_SCR6	0xFFF8_2018	R/W	Source Control Register 6	0x0000_0047
AIC_SCR7	0xFFF8_201C	R/W	Source Control Register 7	0x0000_0047
AIC_SCR8	0xFFF8_2020	R/W	Source Control Register 8	0x0000_0047
AIC_SCR9	0xFFF8_2024	R/W	Source Control Register 9	0x0000_0047
AIC_SCR10	0xFFF8_2028	R/W	Source Control Register 10	0x0000_0047
AIC_SCR11	0xFFF8_202C	R/W	Source Control Register 11	0x0000_0047
AIC_SCR12	0xFFF8_2030	R/W	Source Control Register 12	0x0000_0047
AIC_SCR13	0xFFF8_2034	R/W	Source Control Register 13	0x0000_0047
AIC_SCR14	0xFFF8_2038	R/W	Source Control Register 14	0x0000_0047
AIC_SCR15	0xFFF8_203C	R/W	Source Control Register 15	0x0000_0047

### 6.12.2 AIC Registers Map

AIC Registers Map, continued

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
AIC_SCR16	0xFFF8_2040	R/W	Source Control Register 16	0x0000_0047
AIC_SCR17	0xFFF8_2044	R/W	Source Control Register 17	0x0000_0047
AIC_SCR18	0xFFF8_2048	R/W	Source Control Register 18	0x0000_0047
AIC_SCR19	0xFFF8_204C	R/W	Source Control Register 19	0x0000_0047
AIC_SCR20	0xFFF8_2050	R/W	Source Control Register 20	0x0000_0047
AIC_SCR21	0xFFF8_2054	R/W	Source Control Register 21	0x0000_0047
AIC_SCR22	0xFFF8_2058	R/W	Source Control Register 22	0x0000_0047
AIC_SCR23	0xFFF8_205C	R/W	Source Control Register 23	0x0000_0047
AIC_SCR24	0xFFF8_2060	R/W	Source Control Register 24	0x0000_0047
AIC_SCR25	0xFFF8_2064	R/W	Source Control Register 25	0x0000_0047
AIC_SCR26	0xFFF8_2068	R/W	Source Control Register 26	0x0000_0047
AIC_SCR27	0xFFF8_206C	R/W	Source Control Register 27	0x0000_0047
AIC_SCR28	0xFFF8_2070	R/W	Source Control Register 28	0x0000_0047
AIC_SCR29	0xFFF8_2074	R/W	Source Control Register 29	0x0000_0047
AIC_SCR30	0xFFF8_2078	R/W	Source Control Register 30	0x0000_0047
AIC_SCR31	0xFFF8_207C	R/W	Source Control Register 31	0x0000_0047
AIC_IRSR	0xFFF8_2100	R	Interrupt Raw Status Register	0x0000_0000
AIC_IASR	0xFFF8_2104	R	Interrupt Active Status Register	0x0000_0000
AIC_ISR	0xFFF8_2108	R	Interrupt Status Register	0x0000_0000
AIC_IPER	0xFFF8_210C	R	Interrupt Priority Encoding Register	0x0000_0000
AIC_ISNR	0xFFF8_2110	R	Interrupt Source Number Register	0x0000_0000
AIC_IMR	0xFFF8_2114	R	Interrupt Mask Register	0x0000_0000
AIC_OISR	0xFFF8_2118	R	Output Interrupt Status Register	0x0000_0000
AIC_MECR	0xFFF8_2120	W	Mask Enable Command Register	Undefined
AIC_MDCR	0xFFF8_2124	W	Mask Disable Command Register	Undefined
AIC_SSCR	0xFFF8_2128	W	Source Set Command Register	Undefined
AIC_SCCR	0xFFF8_212C	W	Source Clear Command Register	Undefined
AIC_EOSCR	0xFFF8_2130	W	End of Service Command Register	Undefined
AIC_TEST	0xFFF8_2200	W	ICE/Debug mode Register	Undefined

### AIC Source Control Registers (AIC\_SCR1 ~ AIC\_SCR31)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
AIC_SCR1	0xFFF8_2004	R/W	Source Control Register 1	0x0000_0047
AIC_SCR2	0xFFF8_2008	R/W	Source Control Register 2	0x0000_0047
•••	•••	•••	•••	•••
AIC_SCR28	0xFFF8_2070	R/W	Source Control Register 28	0x0000_0047
AIC_SCR29	0xFFF8_2074	R/W	Source Control Register 29	0x0000_0047
AIC_SCR30	0xFFF8_2078	R/W	Source Control Register 30	0x0000_0047
AIC_SCR31	0xFFF8_207C	R/W	Source Control Register 31	0x0000_0047

31	30	29	28	27	26	25	24					
RESERVED												
23	22	21	20	19	18	17	16					
	RESERVED											
15	14	13	12	11	10	9	8					
			RESE	RVED								
7	6	5	4	3	2 1 0							
SRC		RESERVED	PRIORITY									

BITS		DESCRIPTIONS								
[31:8]	Reserved	Reserved	I							
[7:6]	SRCTYPE	Whether a subject to nIRQ1 sh unless in	the settings	ource is considered active or not by of this field. Interrupt sources other t gured as level sensitive during norma	han nIRQ0,					



Continued								
BITS	DESCRIPTIONS							
[5:3]	Reserved	Reserved						
[2:0]	PRIORITY	<b>Priority Level</b> Every interrupt source must be assigned a priority level during initiation. Among them, priority level 0 has the highest priority and priority level 7 the lowest. Interrupt sources with priority level 0 are promoted to FIQ. Interrupt sources with priority level other than 0 belong to IRQ. For interrupt sources of the same priority level that located in the lower channel number has higher priority.						

### AIC Interrupt Raw Status Register (AIC\_IRSR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
AIC_IRSR	0xFFF8_2100	R	Interrupt Raw Status Register	0x0000_0000

31	30	29	28	27	26	25	24
IRS31	IRS30	IRS29	IRS28	IRS27	IRS26	IRS25	IRS24
23	22	21	20	19	18	17	16
IRS23	IRS22	IRS21	IRS20	IRS19	IRS18	IRS17	IRS16
15	14	13	12	11	10	9	8
IRS15	IRS14	IRS13	IRS12	IRS11	IRS10	IRS9	IRS8
7	6	5	4	3	2	1	0
IRS7	IRS6	IRS5	IRS4	IRS3	IRS2	IRS1	RESERVED

BITS		DESCRIPTIONS							
[31:1]	IRSx	This register records the intrinsic state within each interrupt channel. <b>IRS</b> <i>x</i> : <b>Interrupt Status</b> Indicate the intrinsic status of the corresponding interrupt source 0 = Interrupt channel is in the voltage level 0 1 = Interrupt channel is in the voltage level 1							
[0]	Reserved	Reserved							

### AIC Interrupt Active Status Register (AIC\_IASR)

REGISTER	ADDRE	SS	R/W	DESCRIPTION RESET					ET VALUE		
AIC_IASR	0xFFF8_2	2104	R	Interrupt Acti	ve Status Re	gister		0x0000_0000			
31	30		29	28	27	26		25	24		
IAS31	IAS30	IA	S29	IAS28	IAS27	IAS26	IA	S25	IAS24		
23	22		21	20	19	18	17		16		
IAS23	IAS22	IA	S21	IAS20	IAS19	IAS18	IA	S17	IAS16		
15	14		13	12	11	10		9	8		
IAS15	IAS14	IA	S13	IAS12	IAS11	IAS10	IA	S9	IAS8		
7	6		5	4	3	2		1	0		
IAS7	IAS6	IAS5		IAS4	IAS3	IAS2	IA	S1	RESERVED		

BITS		DESCRIPTIONS									
		This register indicates the status of each interrupt channel in consideration of the interrupt source type as defined in the corresponding Source Control Register, but regardless of its mask setting.									
[31:1]	IASx	IASx: Interrupt Active Status									
		Indicate the status of the corresponding interrupt source									
		0 = Corresponding interrupt channel is inactive									
		1 = Corresponding interrupt channel is active									
[0]	Reserved	Reserved									

### AIC Interrupt Status Register (AIC\_ISR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
AIC_ISR	0xFFF8_2108	R	Interrupt Status Register	0x0000_0000



31	30	29	28	27	26	25	24
IS31	IS30	IS29	IS28	IS27	IS26	IS25	IS24
23	22	21	20	19	18	17	16
IS23	IS22	IS21	IS20	IS19	IS18	IS17	IS16
15	14	13	12	11	10	9	8
IS15	IS14	IS13	IS12	IS11	IS10	IS9	IS8
7	6	5	4	3	2	1	0
IS7	IS6	IS5	IS4	IS3	IS2	IS1	RESERVED

BITS		DESCRIPTIONS										
[31:1]	ISx	This register identifies those interrupt channels whose are both active and enabled. <b>ISx: Interrupt Status</b> Indicates the status of corresponding interrupt channel 0 = Two possibilities: (1) The corresponding interrupt channel is inactive no matter whether it is enabled or disabled; (2) It is active but not enabled 1 = Corresponding interrupt channel is both active and enabled (can assert an interrupt)										
[0]	Reserved	Reserved										

### AIC IRQ Priority Encoding Register (AIC\_IPER)

REGISTER	ADDRE	SS	R/W		ION		RESET VAL		
AIC_IPER	0xFFF8_2	FF8_210C R		Interrupt Pri	ority Encodir		0x0000_0000		
31	30	2	29	28	27	26	2	25	24
0	0		0	0	0	0		0	0
23	22	2	21	20	19	18		17	16
0	0		0	0	0	0		0	0
15	14		13	12	11	10		9	8
0	0		0	0	0	0		0	0
7	6		5	4	3	2		1	0
0	<b>VECTOR</b> 0 0								

BITS		DESCRIPTIONS
[6:2]	Vector	When the AIC generates the interrupt, VECTOR represents the interrupt channel number that is active, enabled, and has the highest priority. If the representing interrupt channel possesses a priority level 0, then the interrupt asserted is FIQ; otherwise, it is IRQ. The value of VECTOR is copied to the register AIC_ISNR thereafter by the AIC. This register was restored a value 0 after it was read by the interrupt handler. This register can help indexing into a branch table to quickly jump to the corresponding interrupt service routine. <b>VECTOR [6:2]: Interrupt Vector</b> 0 = no interrupt occurs
		$1\sim31$ = representing the interrupt channel that is active, enabled, and having the highest priority
[0]	Reserved	Reserved

### AIC Interrupt Source Number Register (AIC\_ISNR)

REGISTER	ADDRE	SS	R/W	DESCRIPTION				RES	RESET VALUE		
AIC_ISNR	0xFFF8_2	2110	R	Interrupt So	ource Number	r Register		0x0000_0000			
31	30	2	29	28	27	26	2	25	24		
0	0		0	0	0	0		0	0		
23	22		21	20	19	18	17		16		
0	0		0	0	0	0		0	0		
15	14		13	12	11	10		9	8		
0	0		0	0	0	0		0	0		
7	6		5	4	3	2		1	0		
0	0		0	IRQID							

BITS		DESCRIPTIONS					
[31:5]	Reserved	Reserved					
[4:0]	IRQID	The purpose of this register is to record the interrupt channel number that is active, enabled, and has the highest priority. <b>IRQID [4:0]: IRQ Identification</b> Stands for the interrupt channel number					

### AIC Interrupt Mask Register (AIC\_IMR)

REGISTER	ADDRE	SS	R/W DESCRIPTION				RESET VALUE			
AIC_IMR	0xFFF8_2	2114	R	Interrupt Ma	ask Register			0x0000_0000		
31	30	[ :	29	28	27	26		25	24	
IM31	IM30	IN	//29	IM28	IM27	IM26	IN	125	IM24	
23	22		21	20	19	18		17	16	
IM23	IM22	IN	//21	IM20	IM19	IM18	IM17		IM16	
15	14		13	12	11	10		9	8	
IM15	IM14	IN	<b>/</b> 13	IM12	IM11	IM10	I	M9	IM8	
7	6	5		4	3	2	1		0	
IM7	IM6	I	M5	IM4	IM3	IM2	I	M1	RESERVED	

BITS		DESCRIPTIONS
[31:1]	IM x	IM x: Interrupt Mask This bit determines whether the corresponding interrupt channel is enabled or disabled. Every interrupt channel can be active no matter whether it is enabled or disabled. If an interrupt channel is enabled, it does not definitely mean it is active. Every interrupt channel can be authorized by the AIC only when it is both active and enabled. 0 = Corresponding interrupt channel is disabled 1 = Corresponding interrupt channel is enabled
[0]	Reserved	Reserved

### AIC Output Interrupt Status Register (AIC\_OISR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
AIC_OISR	0xFFF8_2118	R	Output Interrupt Status Register	0x0000_0000

31	30	29	28	27	26	25	24				
	RESERVED										
23	22	21	20	19	18	17	16				
	RESERVED										
15	14	13	12	11	10	9	8				
			RESE	RVED							
7	6	5	4	3	2	1	0				
		RESE	RVED			IRQ	FIQ				

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The AIC classifies the interrupt into FIQ and IRQ. This register indicates whether the asserted interrupt is FIQ or IRQ. If both IRQ and FIQ are equal to 0, it means there is no interrupt occurred.

BITS		DESCRIPTIONS					
[31:2]	Reserved	eserved					
[1]	IRQ	IRQ [1]: Interrupt Request 0 = nIRQ line is inactive. 1 = nIRQ line is active.					
[0]	FIQ	FIQ [0]: Fast Interrupt Request 0 = nFIQ line is inactive. 1 = nFIQ line is active					

### AIC Mask Enable Command Register (AIC\_MECR)

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE
AIC_MECR	0xFFF8_2120	W	Mask Enable Command Register	Undefined

31	30	29	28	27	26	25	24
MEC31	MEC30	MEC29	MEC28	MEC27	MEC26	MEC25	MEC24
23	22	21	20	19	18	17	16
MEC23	MEC22	MEC21	MEC20	MEC19	MEC18	MEC17	MEC16
15	14	13	12	11	10	9	8
MEC15	MEC14	MEC13	MEC12	MEC11	MEC10	MEC9	MEC8
7	6	5	4	3	2	1	0
MEC7	MEC6	MEC5	MEC4	MEC3	MEC2	MEC1	RESERVED

BITS		DESCRIPTIONS					
[31:1]	MEC <i>x</i>	MEC x: Mask Enable Command 0 = No effect					
[01.1]		1 = Enables the corresponding interrupt channel					
[0]	Reserved	Reserved					

### AIC Mask Disable Command Register (AIC\_MDCR)

REGISTER	ADDRESS R/W			DESCRIPTION				RESET VALUE		
AIC_MDCR	0xFFF8_2	0xFFF8_2124 W			Mask Disable Command Register			Undefined		
31	30	:	29	28	27	26	25		24	
MDC31	MDC30	MDC29		MDC28	MDC27	MDC26	MDC25		MDC24	
23	22	:	21	20	19	18		17	16	
MDC23	MDC22	MC	DC21	MDC20	MDC19	MDC18	MC	DC17	MDC16	
15	14		13	12	11	10	9		8	
MDC15	MDC14	MC	DC13	MDC12	MDC11	MDC10	MDC9		MDC8	

4

MDC4

BITS	DESCRIPTIONS		
[31:1]	MDCx	MDC <i>x</i> : Mask Disable Command 0 = No effect 1 = Disables the corresponding interrupt channel	
[0]	Reserved	Reserved	

3

MDC3

2

MDC2

1

MDC1

0

RESERVED

### AIC Source Set Command Register (AIC\_SSCR)

5

MDC5

7

MDC7

6

MDC6

REGISTER	ADDRE	ADDRESS R/W		DESCRIPTION				RES	ET VALUE
AIC_SSCR	0xFFF8_2	2128	W	Source Set	Command R	egister		Undefined	
_									
31	30	2	29	28	27	26		25	24
SSC31	SSC30	SS	C29	SSC28	SSC27	SSC26	SS	SC25	SSC24
23	22	1	21	20	19	18		17	16
SSC23	SSC22	SS	C21	SSC20	SSC19	SSC18	SS	SC17	SSC16
15	14		13	12	11	10		9	8
SSC15	SSC14	SS	C13	SSC12	SSC11	SSC10	S	SC9	SSC8
7	6		5	4	3	2		1	0
SSC7	SSC6	S	SC5	SSC4	SSC3	SSC2	S	SC1	RESERVED



BITS	DESCRIPTIONS			
[31:1]	SSCx	<ul> <li>When the W90N745 is <u>under debugging or verification</u>, software can activate any interrupt channel by setting the corresponding bit in this register. This feature is useful in hardware <u>verification</u> or software debugging.</li> <li>SSCx: Source Set Command</li> <li>0 = No effect.</li> <li>1 = Activates the corresponding interrupt channel</li> </ul>		
[0]	Reserved	Reserved		

### AIC Source Clear Command Register (AIC\_SCCR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
AIC_SCCR	0xFFF8_212C	W	Source Clear Command Register	Undefined

31	30	29	28	27	26	25	24
SCC31	SCC30	SCC29	SCC28	SCC27	SCC26	SCC25	SCC24
23	22	21	20	19	18	17	16
SCC23	SCC22	SCC21	SCC20	SCC19	SCC18	SCC17	SCC16
15	14	13	12	11	10	9	8
SCC15	SCC14	SCC13	SCC12	SCC11	SCC10	SCC9	SCC8
7	6	5	4	3	2	1	0
SCC7	SCC6	SCC5	SCC4	SCC3	SCC2	SCC1	RESERVED

BITS	DESCRIPTIONS		
[31:1]	SCCx	<ul> <li>When the W90N745 is <u>under debugging or verification</u>, software can deactivate any interrupt channel by setting the corresponding bit in this register. This feature is useful in hardware <u>verification</u> or software debugging.</li> <li>SCCx: Source Clear Command</li> <li>0 = No effect.</li> <li>1 = Deactivates the corresponding interrupt channels</li> </ul>	
[0]	Reserved	Reserved	

### AIC End of Service Command Register (AIC\_EOSCR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
AIC_EOSCR	0xFFF8_2130	W	End of Service Command Register	Undefined

31	30	29	28	27	26	25	24
23	22	21	20	19	18	17	16
15	14	13	12	11	10	9	8
7	6	5	4	3	2	1	0

BITS	DESCRIPTIONS			
[31:0]	EOSCR	This register is used by the interrupt service routine to indicate that it is completely served. Thus, the interrupt handler can write any value to this register to indicate the end of its interrupt service.		

### AIC ICE/Debug Register (AIC\_TEST)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
AIC_TEST	0xFFF8_2200	W	ICE/Debug mode Register	Undefined

31	30	29	28	27	26	25	24	
	RESERVED							
23	22	21	20	19	18	17	16	
			RESE	RVED				
15	14	13	12	11	10	9	8	
	RESERVED							
7	6	5	4	3	2	1	0	
	RESERVED						TEST	



BITS	DESCRIPTIONS		
[31:1]	Reserved	Reserved	
[0]	[0] <b>TEST</b>	This register indicates whether AIC_IPER will be cleared or not after been read. If bit0 of AIC_TEST has been set, ICE or debug monitor can read AIC_IPER for verification and the AIC_IPER will not be cleared automatically. Write access to the AIC_IPER will perform the interrupt stacking in this mode.	
		TEST: ICE/Debug mode	
		0 = normal mode.	
		1 = ICE/Debug mode.	

### 6.13 General-Purpose Input/Output

The General-Purpose Input/Output (**GPIO**) module possesses 31 pins and serves multiple function purposes. Each port can be configured by software to meet various system configurations and design requirements. Software must configure each pin before starting the main program. If a pin is not used for multiplexed functions, the pin can be configured as I/O port

Two extended interrupts nIRQ2 (GPIO0 pin) and nIRQ3 (nWAIT pin) are used the same interrupt request (channel #31) of AIC. It can be programmed as low/high sensitive or positive/negative edge triggered. When interrupt #31 assert in AIC, software can poll **XISTATUS** status register to identify which interrupt occur.

These 31 IO pins are divided into 7 groups according to its peripheral interface definition.

- Port0: 5-pin input/output port
- Port1: 2-pin input/output port
- Port2: 10-pin input/output port
- Port3: Reserved
- Port4: 1-pin input/output port
- Port5: 13-pin input/output port
- Port6: Reserved

PORT0		Configurable Pir	n Functions	
0	GPIO0	AC97_nRESET (I <sup>2</sup> S_MCLK)	nIRQ2	USBPWREN
1	GPIO1	AC97_DATAI (I <sup>2</sup> S_DATAI)	PWM0	DTR3
2	GPIO2	AC97_DATAO (I²S_DATAO)	PWM1	DSR3
3	GPIO3	AC97_SYNC (I <sup>2</sup> S_LRCLK)	PWM2	TXD3
4	GPIO4	AC97_BITCLK (I <sup>2</sup> S_BITCLK)	PWM3	RXD3
PORT1		Configuration Pi	n Functions	
0	GPIO18	-	nXDACK	-
1	GPIO19	-	nXDREQ	-
PORT2		Configuration Pi	n Functions	
0	GPIO20	PHY_RXERR	KPCOL0	-
1	GPIO21	PHY_CRSDV	KPCOL1	-
2	GPIO22	PHY_RXD[0]	KPCOL2	-
3	GPIO23	PHY_RXD[1]	KPCOL3	-

#### Table 6.13.1 GPIO multiplexed functions table

need updated

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Table 6.13.1	GPIO multiplexed fu	nctions table, continued							
4	GPIO24	PHY_REFCLK	KPCOL4	-					
5	GPIO25	PHY_TXEN	KPCOL5	-					
6	GPIO26	PHY_TXD[0]	KPCOL6	-					
7	GPIO27	PHY_TXD[1]	KPCOL7	-					
8	GPIO28	PHY_MDIO	KPROW0	-					
9	GPIO29	PHY_MDC	KPROW1	-					
PORT3		Configurati	on Pin Functions	·					
RESERVE	ED								
PORT4		Configurati	on Pin Functions						
0	GPIO30	GPIO30 nWAIT nIRQ3 -							
PORT5		Configuration Pin Functions							
0	GPIO5	TXD0	-	-					
1	GPIO6	RXD0	-	-					
2	GPIO7	TXD1	-	-					
3	GPIO8	RXD1	-	-					
4	GPIO9	TXD2	CTS1	PS2CLK					
5	GPIO10	RXD2	RTS1	PS2DATA					
6	GPIO11	SCL0	SFRM	TIMER0					
7	GPIO12	SDA0	SSPTXD	TIMER1					
8	GPIO13	SCL1	SCLK	KPROW3					
9	GPIO14	SDA1	SSPRXD	KPROW2					
10	GPIO15	nWDOG	USBPWREN	-					
11	GPIO16	nIRQ0	-	-					
12	GP1017	nIRQ1	USBOVRCUR	-					
PORT6		Configurat	ion Pin Function						
RESERVE	ED								

### 6.13.1 GPIO Register Description

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_CFG0	0xFFF8_3000	R/W	GPIO Port0 Configuration Register	0x0000_0000
GPIO_DIR0	0xFFF8_3004	R/W	GPIO Port0 Direction Control Register	0x0000_0000
GPIO_DATAOUT0	0xFFF8_3008	R/W	GPIO Port0 Data Output Register	0x0000_0000
GPIO_DATAIN0	0xFFF8_300C	R	GPIO Port0 Data Input Register	0xXXXX_XXXX
GPIO_CFG1	0xFFF8_3010	R/W	GPIO port1 configuration register	0x0000_0000
GPIO_DIR1	0xFFF8_3014	R/W	GPIO port1 direction control register	0x0000_0000
GPIO_DATAOUT1	0xFFF8_3018	R/W	GPIO port1 data output register	0x0000_0000
GPIO_DATAIN1	0xFFF8_301C	R	GPIO port1 data input register	0xXXXX_XXXX
GPIO_CFG2	0xFFF8_3020	R/W	GPIO Port2 Configuration Register	0x0000_0000
GPIO_DIR2	0xFFF8_3024	R/W	GPIO Port2 Direction Control Register	0x0000_0000
GPIO_DATAOUT2	0xFFF8_3028	R/W	GPIO Port2 Data Output Register	0x0000_0000
GPIO_DATAIN2	0xFFF8_302C	R	GPIO Port2 Data Input Register	0xXXXX_XXXX
GPIO_CFG4	0xFFF8_3040	R/W	GPIO Port4 Configuration Register	0x0015_5555
GPIO_DIR4	0xFFF8_3044	R/W	GPIO Port4 Direction Control Register	0x0000_0000
GPIO_DATAOUT4	0xFFF8_3048	R/W	GPIO Port4 Data Output Register	0x0000_0000
GPIO_DATAIN4	0xFFF8_304C	R	GPIO Port4 Data Input Register	0xXXXX_XXXX
GPIO_CFG5	0xFFF8_3050	R/W	GPIO Port5 Configuration Register	0x0000_0000
GPIO_DIR5	0xFFF8_3054	R/W	GPIO Port5 Direction Control Register	0x0000_0000
GPIO_DATAOUT5	0xFFF8_3058	R/W	GPIO Port5 Data Output Register	0x0000_0000

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GPIO Register Description, continued.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DATAIN5	0xFFF8_305C	R	GPIO Port5 Data Input Register	0xXXXX_XXXX
GPIO_DBNCECON	0xFFF8_3070	R/W	GPIO Input Debounce Control Register	0x0000_0000
GPIO_XICFG	0xFFF8_3074	R/W	Extend Interrupt Configure Register	0xXXXX_XXX0
GPIO_XISTATUS	0xFFF8_3078	R/W	Extend Interrupt Status Register	0xXXXX_XXX0

### 6.13.2 GPIO Register Description

### GPIO Port0 Configuration Register (GPIO\_CFG0)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_CFG0	0xFFF8_3000	R/W	GPIO port0 configuration register	0x0000_0000

31	30	29	28	27	26	25	24			
	RESERVED									
23	22	21	20	19	18	17	16			
	RESERVED									
15	14	13	12	11	10	9	8			
		RESE	RVED			PT00	CFG4			
7	7 6 5 4 3 2 1 0						0			
PT0CFG3 PT0CFG2				PT00	CFG1	PT0CFG0				

PT0CFG0	11		10		01		00	
1100100	NAME	TYPE	NAME	TYPE	NAME	TYPE	NAME	TYPE
					AC97RESET			
PORT0_0	USB_PWREN	0	nIRQ2	I	or	0	GPIO0	I/O
					I <sup>2</sup> SMCLK			

PT0CFG1	11		1	0	01		00	
FICEG	NAME	TYPE	NAME	TYPE	NAME	TYPE	NAME	TYPE
					AC97DATAI			
PORT0_1	DTR3	0	PWM0	0	or	0	GPIO1	I/O
					I <sup>2</sup> SDATAI			



Continued 00 11 10 01 PT0CFG2 TYPE TYPE NAME NAME TYPE NAME TYPE NAME AC97DATAO PORT0\_2 DSR3 L PWM1 0 0 GPIO2 I/O or I<sup>2</sup>SDATAO

PT0CFG3	11		1	0	01		00	
FIUCEGS	NAME	TYPE	NAME	TYPE	NAME	TYPE	NAME	TYPE
					AC97SYNC			
PORT0_3	TXD3	0	PWM2	0	or	0	GPIO3	I/O
					I <sup>2</sup> SLRCLK			

PT0CFG4	11		10		01		00	
FIUCEG4	NAME	TYPE	NAME	TYPE	NAME	TYPE	NAME	TYPE
PORT0_4	RXD3	0	PWM3	0	AC97BITCLK or I²SBITCLK	l O	GPIO4	I/O

### GPIO Port0 Direction Register (GPIO\_DIR0)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DIR0	0xFFF8_3004	R/W	GPIO port0 in/out direction control and pull-up enable register	0x0000_0000

31	30	29	28	27	26	25	24		
RESERVED									
23	22	21	20	19	18	17	16		
	RESE	RVED		PUPEN0[3:0]					
15	14	13	12	11	10	9	8		
			RESE	RVED					
7	6	5	4 3 2 1						
RESERVED OMDEN0[4:0]									



BITS	DESCRIPTION		
[31:20]	RESERVED	-	
[19:16]	PUPEN0	<ul> <li>GPIO3 -GPIO0 port pin internal pull-up resister enable</li> <li>There are 4 bits for this register, the corresponding bit is set to "1" will enable pull-up resister on IO pin.</li> <li>1 = enable</li> <li>0 = disable</li> <li>After power on the pull-up resisters are disabled.</li> <li>NOTE: GPIO4 is used as AC97 BITCLK input, an IO pad with Schmitt trigger input buffer PDB04SDGZ is implemented for this pin. Due to TSMC IO library without pull-up register, an external pull-up resister is necessary.</li> </ul>	
[15:5]	RESERVED		
[4:0]	OMDEN0	GPIO4 ~GPIO0 output mode enable 1 = output mode 0 = input mode NOTE: Output mode enable bits are valid only when PT0CFG4-0 is configured as general purpose I/O mode. Each port pin can be enabled individually by setting corresponding control bit.	

### GPIO Port0 Data Output Register (GPIO\_DATAOUT0)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE	
GPIO_DATAOUT0	0xFFF8_3008	R/W	GPIO port0 data output register	0x0000_0000	

31	30	29	28	27	26	25	24
	RESERVED						
23	22	21	20	19	18	17	16
	RESERVED						
15	14	13	12	11	10	9	8
	RESERVED						
7	6	5	4	3	2	1	0
RESERVED			DATAOUT0				

BITS	DESCRIPTION		
[31:5]	RESERVED	-	
[4:0]	DATAOUT0	<b>PORT0 data output value</b> Writing data to this register will reflect the data value on the corresponding port0 pin when it is configured as general purpose output pin. And writing data to reserved bits is not effective.	



REGIS	TER	ADDRE	SS	R/W	DESCRIPTION RESET VALU				ET VALUE	
GPIO_DA	TAIN0	0xFFF8_3	00C	R/W	GF	GPIO port0 data input register 0xXXXX			XXX_XXXX	
31	30	29	1	28		27	26		25	24
					SE	RVED				
23	22	21		20		19	18		17	16
				RE	SE	RVED				
15	14	13		12		11	10		9	8
				RE	ESE	RVED				
7	6	5		4 3 2 1 0						0
	RESER	/ED					DATAIN	0		

### GPIO Port0 Data Input Register (GPIO\_DATAIN0)

BITS		DESCRIPTION						
[31:5]	RESERVED	-						
[4:0]	DATAINO	<b>PORT0 data input value</b> The DATAIN0 indicates the status of each GPIO0~GPIO4 port pin regardless of its operation mode. The reserved bits will be read as "0".						

#### GPIO Port1 Configuration Register (GPIO\_CFG1)

REGIST	ER	4	DDRESS	R/W		DESCRIPTION RESET VAL				SET VALUE
GPIO_CFG	1	0xF	FF8_3010	R/W	GP	PIO port1 con	figuration reg	gister	0x0	000_0000
31	30		29	28		27	26	25		24
				R	ESE	RVED				
23	22		21	20		19	18	17		16
				R	ESE	RVED				
15	14		13	12		11	10	9		8
				R	ESE	RVED				
7	6		5	4	4 3 2 1 0					
	R	ESE	RVED			PT1CFG1 PT1CFG0			CFG0	

\*In the following pin definition, mark with shading is default function.

PT1CFG0	11		10		01		00	
FILEFOU	NAME	TYPE	NAME	TYPE	NAME	TYPE	NAME	TYPE
PORT1_0	-		-	-	nXDACK	0	GPIO18	I/O

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PT1CFG1	11		10		01		00	
FIICEGI	NAME	TYPE	NAME	TYPE	NAME	TYPE	NAME	TYPE
PORT1_1	-		-	-	nXDREQ	Ι	GPIO19	I/O

#### GPIO Port1 Direction Register (GPIO\_DIR1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DIR1	0xFFF8_3014	R/W	GPIO port0 in/out direction control and pull-up enable register	0x0000_0000

31	30	29	28	27	26	25	24	
	RESERVED							
23	22	21	20	19	18	17	16	
		RESE	RVED			PUPEN1[1:0]		
15	14	13	12	11	10	9	8	
			RES	ERVED				
7	7 6 5 4 3 2 1 0							
	<u> </u>	RESE	RVED			OMDE	N1[1:0]	

BITS		DESCRIPTION
[31:18]	RESERVED	-
		GPIO19 ~ GPIO18 port pins internal pull-up resister enable
[47.40]		This is a 2-bit registers, set corresponding bit to "1" will enable pull up resister in IO pin.
[17:16]	PUPEN1	1 = enable
		0 = disable
		After power on the resisters are disabled.
[15:2]	RESERVED	-



Continued.	

		GPIO19 ~ GPIO18 output mode enable
		1 = enable
		0 = disable
[1:0]	OMDEN1	<b>NOTE:</b> Output mode enable bits are valid only when bit PT1CFG1-0 is configured as general purpose I/O mode.
		Each port pin can be enabled individually by setting the corresponding control bit.

#### GPIO Port1 Data Output Register (GPIO\_DATAOUT1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DATAOUT1	0xFFF8_3018	R/W	GPIO port1 data output register	0x0000_0000

31	30	29	28	27	26	25	24		
RESERVED									
23	22	21	20	19	18	17	16		
	RESERVED								
15	14	13	12	11	10	9	8		
			RES	ERVED					
7 6 5 4 3 2 1 0									
		RESE	RVED			DATAO	UT1[1:0]		

BITS		DESCRIPTION				
[31:2]	RESERVED	-				
[1:0]	DATAOUT1	<b>PORT1 data output value</b> Writing data to this register will reflect the data value on the corresponding port1 pin when it is configured as general purpose output pin. And writing data to reserved bits is not effective.				

#### GPIO Port1 Data Input Register (GPIO\_DATAIN1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DATAIN1	0xFFF8_301C	R/W	GPIO port1 data input register	0xXXXX_XXXX

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31	30	29	28	27	26	25	24				
	RESERVED										
23	22	21	20	19	18	17	16				
	RESERVED										
15	14	13	12	11	10	9	8				
			RES	ERVED							
7	6	5	4	3	2	1	0				
	RESERVED						N1[1:0]				

BITS	DESCRIPTION					
[31:2]	RESERVED	-				
[1:0]	DATAIN1	Port1 input data register The DATAIN1 indicates the status of each GPIO19~GPIO18 pin regardless of its operation mode. The reserved bits are read as 0s.				

#### GPIO Port2 Configuration Register (GPIO\_CFG2)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_CFG2	0xFFF8_3020	R/W	GPIO port2 configuration register	0x0000_0000

31	30	29	28	27	26	25	24
			RESE	RVED			
23	22	21	20	19	18	17	16
	RESERVED				CFG9	PT2CFG8	
15	14	13	12	11	10	9	8
PT20	CFG7	PT20	CFG6	PT2CFG5		PT2CFG4	
7	6	5	4	3	2	1	0
PT20	PT2CFG3 PT2CFG2		PT2CFG1		PT2CFG0		

\*In the following pin definition, mark with shading is default function.

PT2CFG0	11		10		01		00	
FIZCEGU	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT2_0	RESERV	ED	KPCOL0	I	PHY_RXERR	I	GPIO20	I/O

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DTOOLO	11		10		01		00	
PT2CFG1	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT2_1	RESERV	ΈD	KPCOL1	I	PHY_CRSDV	I	GPIO21	I/O
PT2CFG2	11		10		01		00	-
1 1201 02	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT2_2	RESERV	ΈD	KPCOL2	Ι	PHY_RXD[0]	Ι	GPIO22	I/O
					1		ſ	
PT2CFG3	11	T	10	r	01	r	00	
	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT2_3	RESERV	ΈD	KPCOL3	Ι	PHY_RXD[1]	I	GPIO23	I/O
<b></b>			40					
PT2CFG4	11	-	10	-	01	-	00	-
	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT2_4	RESERV	ED	KPCOL4	I	PHY_REFCLK	I	GPIO24	I/O
			10		01		00	
PT2CFG5	11 Name	Tuno	10 Name	Tuno	01 Name	Tuno	Name	Tupo
PORT2 5	RESERV	Туре	KPCOL5	Туре	PHY_TXEN	Туре О	GPIO25	Type I/O
FORT2_5	RESERV	ED	KFCOL5			0	GFI025	1/0
	11		10		01		00	
PT2CFG6	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT2_6	RESERV		KPCOL6	1	PHY_TXD[0]	0	GPIO26	I/O
PT2CFG7	11		10		01		00	
F1201 07	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT2_7	RESERV	ΈD	KPCOL7	Ι	PHY_TXD[1]	0	GPIO27	I/O
					1			
PT2CFG8	11	+	10	i	01	i	00	
	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT2_8	RESERV	ΈD	KPROW0	0	PHY_MDIO	I/O	GPIO28	I/O
PT2CFG9	11		10		01		00	
	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT2_9	RESERV	ΈD	KPROW1	0	PHY_MDC	0	GPIO29	I/O

#### **GPIO Port2 Direction Register (GPIO\_DIR2)**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DIR2	0xFFF8_3024	R/W	GPIO port2 in/out direction control and pull-up enable register	0x0000_0000

31	30	29	28	27	26	25	24			
		PUPE	N2[9:8]							
23	22	21	20	19	18	17	16			
	PUPEN2[7:0]									
15	14	13	12	11	10	9	8			
		RESE	RVED			OMDE	N2[9:8]			
7	6	5	4	3	2	1	0			
	OMDEN2[7:0]									

BITS		DESCRIPTION
[31:26]	RESERVED	-
		GPIO29 ~ GPIO20 port pin internal pull-up resister enable
105.401	[25:16] <b>PUPEN2</b>	There are 10 bits for this register, the corresponding bit is set to "1" will enable pull-up resister on IO pin.
[25:16]		1 = enable
		0 = disable
		After power on, the registers are disabled.
[15:10]	RESERVED	-
		GPIO19 ~ GPIO20 output mode enable
		1 = output mode
		0 = input mode
[9:0]	OMDEN2	<b>NOTE:</b> Output mode enable bits are valid only when bit PT2CFG9-0 is configured as general purpose I/O mode.
		Each port pin can be enabled individually by setting the corresponding control bit.

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#### PGPIO Port2 Data Output Register (GPIO\_DATAOUT2)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DATAOUT2	0xFFF8_3028	R/W	GPIO port2 data output register	0x0000_0000

31	30	29	28	27	26	25	24		
RESERVED									
23	22	21	20	19	18	17	16		
	RESERVED								
15	14	13	12	11	10	9	8		
		RESE	RVED			DATAO	UT2[9:8]		
7	6	5	4	3	2	1	0		
	DATAOUT2[7:0]								

BITS		DESCRIPTION				
[31:10]	RESERVED	-				
[9:0]	DATAOUT2	<b>PORT2 data output value</b> Writing data to this register will reflect the data value on the corresponding port2 pin when it is configured as general purpose output pin. And writing data to reserved bits is not effective.				

#### GPIO Port2 Data Input Register (GPIO\_DATAIN2)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DATAIN2	0xFFF8_302C	R/W	GPIO port2 data input register	0xXXXX_XXXX

31	30	29	28	27	26	25	24		
RESERVED									
23	22	21	20	19	18	17	16		
	RESERVED								
15	14	13	12	11	10	9	8		
		RESE	RVED			DATAI	N2[9:8]		
7	6	5	4	3	2	1	0		
			DATA	IN2[7:0]					



BITS	DESCRIPTION					
[31:10]	RESERVED	-				
[9:0]	DATAIN2	Port2 input data register The DATAIN2 indicates the status of each GPIO18~GPIO27 pin regardless of its operation mode. The reserved bits will be read as 0s.				

#### GPIO Port4 Configuration Register (GPIO\_CFG4)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_CFG4	0xFFF8_3040	R/W	GPIO port4 configuration register	0x0015_5555

31	30	29	28	27	26	25	24		
	RESERVED								
23	22	21	20	19	18	17	16		
RESE	RESERVED PT4CFG10			RESERVED					
15	14	13	12	11	10	9	8		
			RESE	RVED					
7	6	5	4	3	2	1	0		
	RESERVED								

\*In the following pin definition, mark with shading is default function.

PT4CFG10	11		10		01		00	
F14CFG10	NAME	TYPE	NAME	TYPE	NAME	TYPE	NAME	TYPE
PORT4_10	RESER	VED	nIRQ3	I	nWAIT		GPIO28	I/O

#### GPIO Port4 Direction Register (GPIO\_DIR4)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DIR4	0xFFF8_3044	R/W	GPIO port4 in/out direction control and pull-up enable register	0x0000_0000

31	30	29	28	27	26	25	24		
RESERVED						RESE	RVED		
23	22	21	20	19	18	17	16		
	RESERVED								
15	14	13	12	11	10	9	8		
RESERVED					OMDEN4 [10]	RESE	RVED		
7	6	5	4	3	2	1	0		
	RESERVED								

BITS		DESCRIPTION
[31:27]	RESERVED	-
[26]	PUPEN4	<ul> <li>GPIO28 pin internal pull-up resister enable</li> <li>There is 1 bit for this register, the bit is set to "1" will enable pull-up resister on IO pin.</li> <li>1 = enable</li> <li>0 = disable</li> </ul>
[25:11]	RESERVED	After power on the pull-up resister is disabled -
[10]	OMDEN4	<ul> <li>GPIO28 output mode enable</li> <li>1 = enable</li> <li>0 = disable</li> <li>NOTE: Output mode enable bits are valid only when bit</li> <li>PT4CFG10 is configured as general purpose I/O mode.</li> <li>Each port pin can be enabled individually by setting the corresponding control bit.</li> </ul>
[9:0]	RESERVED	-

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#### GPIO Port4 Data Output Register (GPIO\_DATAOUT4)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DATAOUT4	0xFFF8_3048	R/W	GPIO port4 data output register	0x0000_0000

31	30	29	28	27	26	25	24		
RESERVED									
23	22	21	20	19	18	17	16		
	RESERVED								
15	14	13	12	11	10	9	8		
		RESERVED			DATAOUT4[10 ]	RESE	RVED		
7	6	5	4	3	2	1	0		
			R	ESERVED					

BITS		DESCRIPTION
[31:11]	RESERVED	-
		PORT4 data output value
[10]	DATAOUT4	Writing data to this register will reflect the data value on the corresponding port4 pin when it is configured as general purpose output pin. And writing data to reserved bits is not effective.
[9:0]	RESERVED	-

#### GPIO Port4 Data Input Register (GPIO\_DATAIN4)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DATAIN4	0xFFF8_304C	R/W	GPIO port4 data input register	0xXXXX_XXXX

31	30	29	28	27	26	25	24			
RESERVED										
23	22	21	20	19	18	17	16			
	RESERVED									
15	14	13	12	11	10	9	8			
		RESERVED			DATAIN4[10]	RESE	RVED			
7 6 5 4 3 2 1 0										
			RES	SERVED						



BITS		DESCRIPTION					
[31:11]	RESERVED	-					
[10:0]	DATAIN4	<b>Port4 input data register</b> The DATAIN4 indicates the status of GPIO28 pin regardless of its operation mode. The reserved bits will be read as 0s					
[9:0]	RESERVED	-					

#### GPIO Port5 Configuration Register (GPIO\_CFG5)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_CFG5	0xFFF8_3050	R/W	GPIO port5 configuration register	0x0000_0000

31	30	29	28	27	26	25	24	
	RESERVED						PT5CFG12	
23	22	21	20	19	18	17	16	
PT5C	FG11	G11 PT5CFG10		PT50	CFG9	PT5CFG8		
15	14	13	12	11	10	9	8	
PT50	CFG7	PT5C	CFG6	PT50	CFG5	PT5C	CFG4	
7	6	5	4	3	2	1	0	
PT5CFG3 PT5CFG2			PT5C	CFG1	PT5C	CFG0		

\*In the following pin definition, mark with shading is default function.

PT5CFG0	11		1(	)	01		00	
FISCEGU	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT5_0	RESERV	/ED	RESE	RVED	TXD0	0	GPIO5	I/O

PT5CFG1	11		10 0		01	00		
FISCEGI	Name	Туре	Name	Туре	Name	Туре	Type Name	
PORT5_1	RESERV	/ED	RESE	RVED	RXD0	Ι	GPIO6	I/O

PT5CFG2	11		1(	)	01		00	
FIJCFGZ	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT5_2	RESERV	/ED	RESE	RVED	TXD1	0	GPI07	I/O

_	

PT5CFG3	11		10 01		00			
FISCEG5	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT5_3	RESERV	'ED	RESE	RVED	RXD1	I	GPIO8	I/O

PT5CFG4	11		10		01		00			
F15CF04	Name	Туре	Name	Туре	Name	Туре	Name	Туре		
PORT5_4	PS2CLK	0	CTS1	I	TXD2	IO	GPIO9	I/O		
Continued	Continued									
PT5CFG5	11		1(	)	01		00			
FISCEGS	Name	Туре	Name	Туре	Name	Туре	Name	Туре		
PORT5_5	PS2DATA	I/O	RTS1	Ю	RXD2	I	GPIO10	I/O		

PT5CFG6	<b>36</b>		10		01		00	
FISCEGO	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT5_6	TIMER0	0	SFRM	0	SCL0	I/O	GPIO11	I/O

PT5CFG7	11		10		01		00	
FISCI GI	Name	Name Type Name Type		Туре	Name	Туре	Name	Туре
PORT5_7	TIMER1	0	SSPTX D	0	SDA0	I/O	GPIO12	I/O

PT5CFG8	11		10		01		00	
F1501 00	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT5_8	KPROW2	0	SSPSCLK	0	SCL1	I/O	GPIO13	I/O

DT5CEC0	<b>PT5CFG9</b> 11		10		01		00	
F1501 09	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT5_9	KPROW3	0	SSPRXD	I/O	SDA1	I/O	GPIO14	I/O

DT5CEC10	PT5CFG10         11           Name         Type		10		01		00	
FISCEGIU			Name	Туре	Name	Туре	Name	Туре
PORT5_10	RESERV	/ED	USBPWREN	0	nWDOG	0	GPIO15	I/O

BT5CEC11	PT5CFG11         11           Name         Type		1(	10		01		00	
FISCEGII			Name	Туре	Name	Туре	Name	Туре	
PORT5_11	RESERV	/ED	RESERVED		nIRQ0	-	GPIO16	I/O	

PT5CFG12	11		10		01		00	
FIJGFGIZ	Name	Туре	Name	Туре	Name	Туре	Name	Туре
PORT5_12	RESERVED		USBOVCUR	I	nlRQ1		GPIO17	I/O

#### GPIO Port5 Direction Register (GPIO\_DIR5)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DIR5	0xFFF8_3054	R/W	GPIO port5 in/out direction control and pull-up enable register	0x0000_0000

31	30	29	28	27	26	25	24			
R	RESERVED PUPEN5[12:8]									
23	22	21	20	19	18	17	16			
	PUPEN5[7:0]									
15	15 14 13 12 11 10 9 8									
R	ESERVED			0	MDEN5[12:8	3]				
7	7 6 5 4 3 2 1 0									
	OMDEN5[7:0]									

BITS		DESCRIPTION
[31:29]	RESERVED	-
[28:16]	PUPEN5	<b>GPIO17 ~ GPIO5 port pin internal pull-up resister enable</b> There are 13 bits for this register, the corresponding bit is set to "1" will enable pull-up resister on IO pin. 1 = enable 0 = disable After power on the pull-up resisters are disable.
[15:13]	RESERVED	
[12:0]	OUTEN5	<ul> <li>GPIO17 ~ GPIO5 output mode enable</li> <li>1 = output mode</li> <li>0 = input mode</li> <li>NOTE: Output mode enable bits are valid only when bit</li> <li>PT5CFG12-0 is configured as general purpose I/O mode.</li> <li>Each port pin can be enabled individually by setting the corresponding control bit.</li> </ul>

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#### GPIO Port5 Data Output Register (GPIO\_DATAOUT5)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DATAOUT5	0xFFF8_3058	R/W	GPIO port5 data output register	0x0000_0000

31	30	29	28	27	26	25	24
	RESERVED						
23	22	21	20	19	18	17	16
	RESERVED						
15	14	13	12	11	10	9	8
R	ESERVED			DA	TAOUT5[12	:8]	
7	6 5 4 3 2 1				0		
	DATAOUT5[7:0]						

BITS	DESCRIPTION			
[31:13]	RESERVED	-		
[12:0]	DATAOUT5	<b>PORT5 data output value</b> Writing data to this register will reflect the data value on the corresponding port5 pin when it is configured as general purpose output pin. And writing data to reserved bits is not effective.		

#### GPIO Port5 Data Input Register (GPIO\_DATAIN5)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DATAIN5	0xFFF8_305C	R/W	GPIO port5 data input register	0xXXXX_XXXX

31	30	29	28	27	26	25	24
	RESERVED						
23	22         21         20         19         18         17			16			
	RESERVED						
15	14	13	12	11	10	9	8
R	ESERVED			D	ATAIN5[12:	8]	
7	6	5	4 3 2 1				0
	DATAIN5[7:0]						



BITS	DESCRIPTION			
[31:13]	RESERVED	-		
[12:0]	DATAIN5	<b>Port5 input data register</b> The DATAIN5 indicates the status of each GPIO17~GPIO5 pin regardless of its operation mode. The reserved bits will be read as 0s.		

#### GPIO Debounce Control Register (GPIO\_DBNCECON)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_DBNCECON	0xFFF8_3070	R/W	GPIO debounce control register	0xXXXX_XX00

31	30	29	28	27	26	25	24	
	RESERVED							
23	22	21	20	19	18	17	16	
RESERVED								
15	14	13	12	11	10	9	8	
	RESERVED							
7	6	5	4	3	2	1	0	
RESERVED	DBCLKSEL		RESE	RVED	DBEN1	DBEN0		

BITS		DESCRIPTION
[31:7]	RESERVED	-
		Debounce Clock Selection
[6:4]	DBCLKSEL	These 3 bits are used to select the clock rate for de-bouncer circuit. The relationship between the system clock HCLK and the de-bounce clock TCLK_BUN is as follows: <b>TCLK_BUN = HCLK / 2</b> <sup>DBCLKSEL</sup>
[3:2]	RESERVED	-
		Debounce circuit enable for GPIO17 (nIRQ1)
[1]	DBEN1	1 = enable
		0 = disable
		Debounce circuit enable for GPIO16 (nIRQ0)
[0]	DBEN0	1 = enable
		0 = disable

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#### GPIO Interrupt Configuration Register (GPIO\_XICFG)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_XICFG	0xFFF8_3074	R/W	Extend interrupt configure register	0xXXXX_XX00

31	30	29	28	27	26	25	24
RESERVED							
23	22	21	20	19	18	17	16
RESERVED							
15	14	13	12	11	10	9	8
	RESERVED						
7	6 5 4 3 2 1				0		
EnIRQ3	DBE3	ISTYPE3		EnlRQ2	DBE2	ISTY	PE2

BITS			DESCR	RIPTION					
[31:8]	RESERVED	-							
		Enable nIRQ3							
		Setting this bit 1	Setting this bit 1 to enable nIRQ3.						
r=-1		1 = Enable nIRC	23						
[7]	EnIRQ3	0 = Disable nIR0	23						
		The AIC interrupt channel 31 is reserved for nIRQ3 and nIRQ2 (wired if this bit is set and nIRQ3 occur, then it will send an interrupt re signal into AIC module.							
		Debounce circu	nIRQ3						
		(alternative function of nWAIT pin)							
[6]	DBE3	configure debou	unce samplin	debounce circuit with nIRQ[3:0], softv g time in GPIO_DEBNCE control DBE0 in GPIO_DBENCE register.					
		1 = Enable debo	ounce						
		0 = Disable deb	ounce						
		nIRQ3 source t	уре						
			ISTYPE3	Interrupt Source Type					
[5:4]	ISTYPE3		2'b00	LOW level sensitive					
[5:4]	131 1723		2'b01	HIGH level sensitive					
			2'b10	Negative edge triggered					
			2'b11	Positive edge triggered					



Continued
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BITS			DESCR	IPTION			
[3]	EnIRQ2	Enable nIRQ2 Setting this bit 1 to enable nIRQ2 1 = Enable nIRQ2 0 = Disable nIRQ2 The AIC interrupt channel 31 is reserved for nIRQ3 and nIRQ2 (wire-OR), if this bit is set and nIRQ2 occur, then it will send an interrupt request signal into AIC module.					
[2]	DBE2	Debounce circuit enable for nIRQ2         (alternative function of GPIO0 pin)         1 = Enable debounce         0 = Disable debounce         The nIRQ2 shares the same debounce circuit with nIRQ[1:0], software can configure debounce sampling time in GPIO_DEBNCE control register.         DBE2 function is the same as DBE0 in GPIO_DBENCE register.					
[1:0]	ISTYPE2	nIRQ2 source t		Interrupt Source Type         LOW level sensitive         HIGH level sensitive         Negative edge triggered         Positive edge triggered			

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#### **GPIO Interrupt Status Register (GPIO\_XISTATUS)**

	R/W	DESCRIPTION	RESET VALUE
GPIO_XISTATUS 0xFFF8_3078	R/W	Extend interrupt status register	0xXXXX_XX00

31	30	29	28	27	26	25	24			
	RESERVED									
23	22	21	20	19	18	17	16			
	RESERVED									
15	14	13	12	11	10	9	8			
	RESERVED									
7	6	1	0							
		nIRQ3	nIRQ2							

BITS		DESCRIPTION
[31:2]	RESERVED	-
		Interrupt 3 status
[1]	nIRQ3	When interrupt input is detected with ISTYPE3 triggered condition, this flag will be set. It must be cleared by software.
		1 = interrupt nIRQ3 is detected.
		0 = No interrupt
		Interrupt 2 status
[0]	nIRQ2	When interrupt input is detected with ISTYPE2 triggered condition, this flag will be set. It must be cleared by software.
		1 = interrupt nIRQ2 is detected.
		0 = no interrupt

#### 6.14 I<sup>2</sup>C Interface

 $I^2C$  is a two-wire, bi-directional serial bus that provides a simple and efficient method of data exchange between devices. The  $I^2C$  standard is a true multi-master bus including collision detection and arbitration that prevents data corruption if two or more masters attempt to control the bus simultaneously.

Serial, 8-bit oriented bi-directional data transfers can be made up to 100 kbit/s in Standard-mode, up to 400 kbit/s in the Fast-mode, or up to 3.4 Mbit/s in the High-speed mode. Only 100kbps and 400kbps modes are supported directly. For High-speed mode special IOs are needed. If these IOs are available and used, then High-speed mode is also supported.

Data is transferred between a Master and a Slave synchronously to SCL on the SDA line on a **byte-byte** basis. Each data byte is 8 bits long. There is one SCL clock pulse for each data bit with the **MSB being transmitted first**. An acknowledge bit follows each transferred byte. Each bit is sampled during the high period of SCL; therefore, the SDA line may be changed only during the low period of SCL and must be held stable during the high period of SCL. A transition on the SDA line while SCL is high is interpreted as a command (START or STOP).

The I<sup>2</sup>C Master Core includes the following features:

- AMBA APB interface compatible
- Compatible with Philips I<sup>2</sup>C standard, support master mode
- Multi Master Operation
- Clock stretching and wait state generation
- Provide multi-byte transmit operation, up to 4 bytes can be transmitted in a single transfer
- Software programmable acknowledge bit
- Arbitration lost interrupt, with automatic transfer cancellation
- Start/Stop/Repeated Start/Acknowledge generation
- Start/Stop/Repeated Start detection
- Bus busy detection
- Supports 7 bit addressing mode
- Fully static synchronous design with one clock domain
- Software mode I<sup>2</sup>C



#### 6.14.1 I<sup>2</sup>C Protocol

Normally, a standard communication consists of four parts:

- 1) START or Repeated START signal generation
- 2) Slave address transfer
- 3) Data transfer
- 4) STOP signal generation

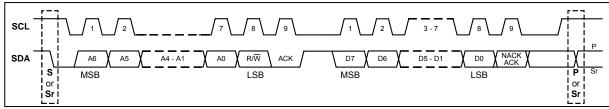
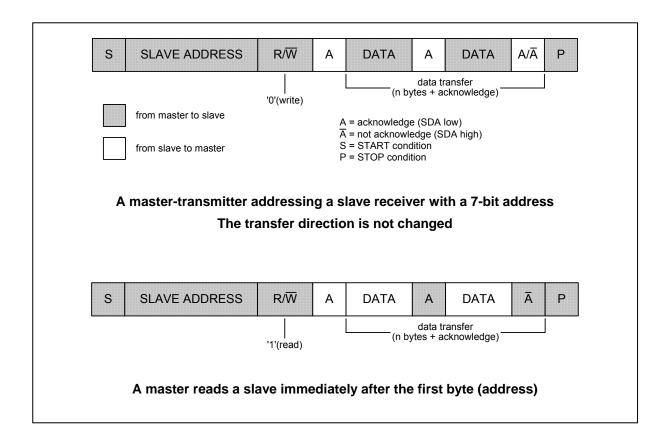


Figure 6.14.1 Data transfer on the I<sup>2</sup>C-bus





#### START or Repeated START signal

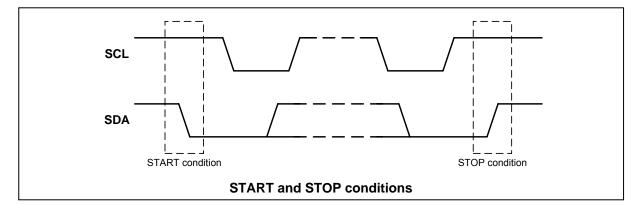
When the bus is free/idle, meaning no master device is engaging the bus (both SCL and SDA lines are high), a master can initiate a transfer by sending a START signal. A START signal, usually referred to as the **S-bit**, is defined as a **HIGH to LOW** transition on the SDA line while SCL is **HIGH**. The START signal denotes the beginning of a new data transfer.

A Repeated START (Sr) is a START signal without first generating a STOP signal. The master uses this method to communicate with another slave or the same slave in a different transfer direction (e.g. from writing to a device to reading from a device) without releasing the bus.

The I<sup>2</sup>C core generates a START signal when the START bit in the Command Register (CMDR) is set and the READ or WRITE bits are also set. Depending on the current status of the SCL line, a START or Repeated START is generated.

#### STOP signal

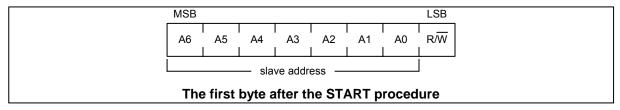
The master can terminate the communication by generating a STOP signal. A STOP signal, usually referred to as the **P-bit**, is defined as a **LOW to HIGH** transition on the SDA line while SCL is **HIGH**.



#### Slave Address Transfer

The first byte of data transferred by the master immediately after the START signal is the slave address. This is a 7-bits calling address followed by a RW bit. The RW bit signals the slave the data transfer direction. No two slaves in the system can have the same address. Only the slave with an address that matches the one transmitted by the master will respond by returning an acknowledge bit by pulling the SDA low at the 9th SCL clock cycle.

The core treats a Slave Address Transfer as any other write action. Store the slave device's address in the Transmit Register (TxR) and set the WRITE bit. The core will then transfer the slave address on the bus.

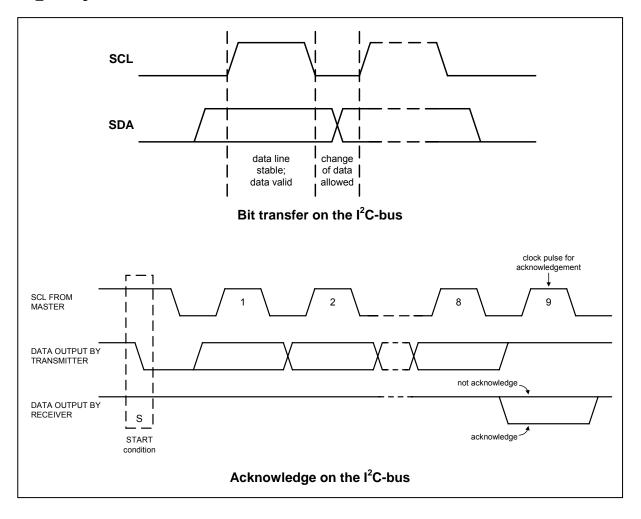


#### Data Transfer

Once successful slave addressing has been achieved, the data transfer can proceed on a byte-bybyte basis in the direction specified by the RW bit sent by the master. Each transferred byte is followed by an acknowledge bit on the 9th SCL clock cycle. If the slave signals a **Not Acknowledge (NACK)**, the master can generate a STOP signal to abort the data transfer or generate a Repeated START signal and start a new transfer cycle.

If the master, as the receiving device, does **Not Acknowledge (NACK)** the slave, the slave releases the SDA line for the master to generate a STOP or Repeated START signal.

To write data to a slave, store the data to be transmitted in the Transmit Register (TxR) and set the WRITE bit. To read data from a slave, set the READ bit. During a transfer the core set the  $I^2C_TIP$  flag, indicating that a **Transfer is In Progress**. When the transfer is done the  $I^2C_TIP$  flag is cleared, the IF flag set if enabled, then an interrupt generated. The Receive Register (RxR) contains valid data after the IF flag has been set. The software may issue a new write or read command when the  $I^2C_TIP$  flag is cleared.



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#### 6.14.2 I<sup>2</sup>C Serial Interface Control Registers Map

R: read only, W: write only, R/W: both read and write

NOTE1: The reset value of  $I^2C_WR0/1$  is 0x3F only when SCR, SDR and SER are connected to pull high resistor.

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
			I <sup>2</sup> C Interface 0	
I <sup>2</sup> C_CSR0	0xFFF8_6000	R/W	I <sup>2</sup> C0 Control and Status Register	0x0000_0000
I <sup>2</sup> C_DIVIDER0	0xFFF8_6004	R/W	I <sup>2</sup> C0 Clock Prescale Register	0x0000_0000
I <sup>2</sup> C_CMDR0	0xFFF8_6008	R/W	I <sup>2</sup> C0 Command Register	0x0000_0000
I <sup>2</sup> C_SWR0	0xFFF8_600C	R/W	I <sup>2</sup> C0 Software Mode Control Register	0x0000_003F
I <sup>2</sup> C_RxR0	0xFFF8_6010	R	I <sup>2</sup> C0 Data Receive Register	0x0000_0000
I <sup>2</sup> C_TxR0	0xFFF8_6014	R/W	I <sup>2</sup> C0 Data Transmit Register	0x0000_0000
			I <sup>2</sup> C Interface 1	
I <sup>2</sup> C_CSR1	0xFFF8_6100	R/W	I <sup>2</sup> C1 Control and Status Register	0x0000_0000
I <sup>2</sup> C_DIVIDER1	0xFFF8_6104	R/W	I <sup>2</sup> C1 Clock Prescale Register	0x0000_0000
I <sup>2</sup> C_CMDR1	0xFFF8_6108	R/W	I <sup>2</sup> C1 Command Register	0x0000_0000
I <sup>2</sup> C_SWR1	0xFFF8_610C	R/W	I <sup>2</sup> C1 Software Mode Control Register	0x0000_003F
I <sup>2</sup> C_RxR1	0xFFF8_6110	R	I <sup>2</sup> C1 Data Receive Register	0x0000_0000
I <sup>2</sup> C_TxR1	0xFFF8_6114	R/W	I <sup>2</sup> C1 Data Transmit Register	0x0000_0000

#### I<sup>2</sup>C Control and Status Register 0/1 (I<sup>2</sup>C\_CSR0/1)

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE
I <sup>2</sup> C_CSR0	0xFFF8_6000	R/W	I <sup>2</sup> C Control and Status Register 0	0x0000_0000
I <sup>2</sup> C_CSR1	0xFFF8_6100	R/W	I <sup>2</sup> C Control and Status Register 1	0x0000_0000

31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reser	ved		I <sup>2</sup> C_RxACK	I <sup>2</sup> C_BUSY	I <sup>2</sup> C_AL	I <sup>2</sup> C_TIP		
7	6	5	4	3	2	1	0		
Rese	Reserved Tx_NUM			Reserved	IF	IE	I <sup>2</sup> C_EN		



BITS		DESCRIPTIONS
[31:12]	Reserved	Reserved
[11]	l <sup>2</sup> C_RxAC K	Received Acknowledge From Slave (Read only)This flag represents acknowledge from the addressed slave.0 = Acknowledge received (ACK).1 = Not acknowledge received (NACK).
[10]	I <sup>2</sup> C_BUSY	<ul> <li>I<sup>2</sup>C Bus Busy (Read only)</li> <li>0 = After STOP signal detected.</li> <li>1 = After START signal detected.</li> </ul>
[9]	I <sup>2</sup> C_AL	Arbitration Lost (Read only) This bit is set when the I <sup>2</sup> C core lost arbitration. Arbitration is lost when: A STOP signal is detected, but no requested. The master drives SDA high, but SDA is low.
[8]	I <sup>2</sup> C_TIP	<ul> <li>Transfer In Progress (Read only)</li> <li>0 = Transfer complete.</li> <li>1 = Transferring data.</li> <li>NOTE: When a transfer is in progress, you will not allow writing to any register of the I<sup>2</sup>C master core except SWR.</li> </ul>
[5:4]	Tx_NUM	<b>Transmit Byte Counts</b> These two bits represent how many bytes are remained to transmit. When a byte has been transmitted, the Tx_NUM will decrease 1 until all bytes are transmitted (Tx_NUM = 0x0) or NACK received from slave. Then the interrupt signal will assert if IE was set. 0x0 = Only one byte is left for transmission. 0x1 = Two bytes are left to for transmission. 0x2 = Three bytes are left for transmission. 0x3 = Four bytes are left for transmission.
[3]	Reserved	Reserved
[2]	IF	Interrupt Flag The Interrupt Flag is set when: Transfer has been completed. Transfer has not been completed, but slave responded NACK (in multi-byte transmit mode). Arbitration is lost. NOTE: This bit is read only, but can be cleared by writing 1 to this bit.
[1]	IE	Interrupt Enable 0 = Disable I <sup>2</sup> C Interrupt. 1 = Enable I <sup>2</sup> C Interrupt.
[0]	I <sup>2</sup> C_EN	<ul> <li>I<sup>2</sup>C Core Enable</li> <li>0 = Disable I<sup>2</sup>C core, serial bus outputs are controlled by SDW/SCW.</li> <li>1 = Enable I<sup>2</sup>C core, serial bus outputs are controlled by I<sup>2</sup>C core.</li> </ul>

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## I<sup>2</sup>C Prescale Register 0/1 (I<sup>2</sup>C\_DIVIDER 0 /1)

REGISTER	ADDRESS	ADDRESS R/W DE		RESET VALUE
I <sup>2</sup> C_DIVIDER0	0xFFF8_6004	R/W	I <sup>2</sup> C Clock Prescale Register 0	0x0000_0000
I <sup>2</sup> C_DIVIDER1	0xFFF8_6104	R/W	I <sup>2</sup> C Clock Prescale Register 1	0x0000_0000

31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	DIVIDER[15:8]								
7	6	5	4	3	2	1	0		
	DIVIDER[7:0]								

BITS		DESCRIPTIONS						
		Clock Prescale Register						
[15:0]	5:01 <b>DIVIDER</b>	It is used to prescale the SCL clock line. Due to the structure of the $I^2C$ interface, the core uses a 5*SCL clock internally. The prescale register must be programmed to this 5*SCL frequency (minus 1). Change the value of the prescale register only when the " $I^2C\_EN$ " bit is cleared.						
		Example: pclk = 32MHz, desired SCL = 100KHz						
		prescale = $\frac{32 \ MHz}{5 * 100 \ KHz} - 1 = 63 \ (dec) = 3 \ F \ (hex)$						

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### I<sup>2</sup>C Command Register 0/1 (I<sup>2</sup>C\_CMDR 0/1)

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE
I <sup>2</sup> C_CMDR0	0xFFF8_6008	R/W	I <sup>2</sup> C Command Register 0	0x0000_0000
I <sup>2</sup> C_CMDR1	0xFFF8_6108	R/W	I <sup>2</sup> C Command Register 1	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
	Reserved		START	STOP	READ	WRITE	ACK		

**NOTE:** Software can write this register only when  $I^2C_EN = 1$ .

BITS		DESCRIPTIONS					
[31:5]	Reserved	Reserved					
[4]	START	Generate Start Condition Generate (repeated) start condition on I <sup>2</sup> C bus.					
[3]	STOP	Generate Stop Condition Generate stop condition on I <sup>2</sup> C bus.					
[2]	READ	Read Data From Slave Retrieve data from slave.					
[1]	WRITE	Write Data To Slave Transmit data to slave.					
[0]	ACK	Send Acknowledge To Slave When I <sup>2</sup> C behaves as a receiver, sent ACK (ACK = '0') or NACK (ACK = '1') to slave.					

**NOTE:** The START, STOP, READ and WRITE bits are cleared automatically while transfer finished. READ and WRITE cannot be set concurrently.

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### I<sup>2</sup>C Software Mode Register 0/1(I<sup>2</sup>C\_SWR 0/1)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
I <sup>2</sup> C_SWR0	0xFFF8_600C	R/W	I <sup>2</sup> C Software Mode Control Register 0	0x0000_003F
I <sup>2</sup> C_SWR1	0xFFF8_610C	R/W	I <sup>2</sup> C Software Mode Control Register 1	0x0000_003F

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
Rese	Reserved Reserved			SCR	Reserved	SDW	SCW		

Note: This register is used as software mode of  $I^2C$ . Software can read/write this register no matter  $I^2C\_EN$  is 0 or 1. But SCL and SDA are controlled by software only when  $I^2C\_EN = 0$ .

BITS		DESCRIPTIONS
[31:6]	Reserved	Reserved
[5]	Reserved	Reserved
[4]	SDR	Serial Interface SDA Status (Read only) 0 = SDA is Low. 1 = SDA is High.
[3]	SCR	Serial Interface SCK Status (Read only) 0 = SCL is Low. 1 = SCL is High.
[2]	Reserved	Reserved
[1]	SDW	Serial Interface SDA Output Control 0 = SDA pin is driven Low. 1 = SDA pin is tri-state.
[0]	SCW	Serial Interface SCK Output Control 0 = SCL pin is driven Low. 1 = SCL pin is tri-state.

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### I<sup>2</sup>C Data Receive Register 0/1 (I<sup>2</sup>C\_RxR 0/1)

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
l <sup>2</sup> C_RXR0	0xFFF8_6010	R	I <sup>2</sup> C Data Receive Register 0	0x0000_0000
l <sup>2</sup> C_RXR1	0xFFF8_6110	R	I <sup>2</sup> C Data Receive Register 1	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	7 6 5 4 3 2 1 0								
	Rx[7:0]								

BITS		DESCRIPTIONS				
[31:8]	Reserved	Reserved				
[7:0]	Rx	<b>Data Receive Register</b> The last byte received via I <sup>2</sup> C bus will put on this register. The I <sup>2</sup> C core only used 8-bit receive buffer.				

### I<sup>2</sup>C Data Transmit Register 0/1 (I<sup>2</sup>C\_TxR 0/1)

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE
l <sup>2</sup> C_TXR0	0xFFF8_6014	R/W	I <sup>2</sup> C Data Transmit Register	0x0000_0000
l <sup>2</sup> C_TXR1	0xFFF8_6114	R/W	I <sup>2</sup> C Data Transmit Register	0x0000_0000

31	30	29	28	27	26	25	24		
	Tx[31:24]								
23	22	21	20	19	18	17	16		
			Tx[2	3:16]					
15	14	13	12	11	10	9	8		
	Tx[15:8]								
7	6	5	4	3	2	1	0		
	Tx[7:0]								

BITS	DESCRIPTIONS					
		Data Transmit Register				
[31:0]	Тх	The I <sup>2</sup> C core used 32-bit transmit buffer and provide multi-byte transmit function. Set CSR[Tx_NUM] to a value that you want to transmit. I <sup>2</sup> C core will always issue a transfer from the highest byte first. For example, if CSR[Tx_NUM] = 0x3, Tx[31:24] will be transmitted first, then Tx[23:16], and so on. In case of a data transfer, all bits will be treated as data. In case of a slave address transfer, the first 7 bits will be treated as 7-bit address and the LSB represent the R/W bit. In this case, LSB = 1, reading from slave LSB = 0, writing to slave				

#### 6.15 Universal Serial Interface

The USI is a synchronous serial interface performs a serial-to-parallel conversion on data characters received from the peripheral, and a parallel-to-serial conversion on data characters received from CPU. It can generate an interrupt signal when data transfer is finished and can be cleared by writing 1 to the interrupt flag. The active level of device/slave select signal can be chosen to low active or high active, which depends on the peripheral it's connected. Writing a divisor into DIVIDER register can program the frequency of serial clock output. This master core contains four 32-bit transmit/receive buffers, and can provide burst mode operation. The maximum bits can be transmitted/received is 32 bits, and can transmit/receive data up to four times successive.

The USI (Microwire/SPI) Master Core includes the following features:

- AMBA APB interface compatible
- Support USI (Microwire/SPI) master mode
- Full duplex synchronous serial data transfer
- Variable length of transfer word up to 32 bits
- Provide burst mode operation, transmit/receive can be executed up to four times in one transfer
- MSB or LSB first data transfer
- Rx and Tx on both rising or falling edge of serial clock independently
- 1 slave/device select lines
- Fully static synchronous design with one clock domain



#### 6.15.1 USI Timing Diagram

The timing diagram of USI is shown as following.

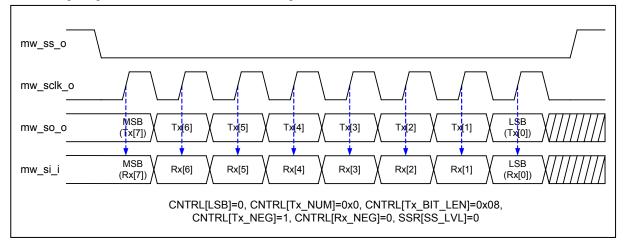


Figure 6.15.1 USI Timing

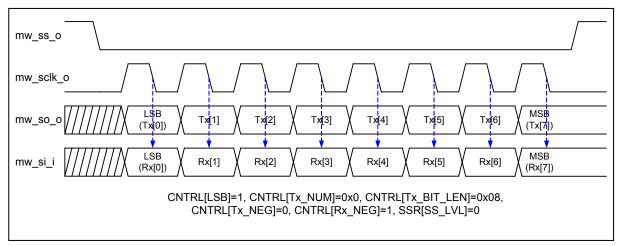


Figure 6.15.2 Alternate Phase SCLK Clock Timing

#### 6.15.2 USI Registers Map

R: read only, W: write only, R/W: both read and write

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USI_CNTRL	0xFFF8_6200	R/W	Control and Status Register	0x0000_0004
USI_DIVIDER	0xFFF8_6204	R/W	Clock Divider Register	0x0000_0000
USI_SSR	0xFFF8_6208	R/W	Slave Select Register	0x0000_0000
Reserved	0xFFF8_620C	N/A	Reserved	N/A
USI_Rx0	0xFFF8_6210	R	Data Receive Register 0	0x0000_0000
USI_Rx1	0xFFF8_6214	R	Data Receive Register 1	0x0000_0000
USI_Rx2	0xFFF8_6218	R	Data Receive Register 2	0x0000_0000
USI_Rx3	0xFFF8_621C	R	Data Receive Register 3	0x0000_0000
USI_Tx0	0xFFF8_6210	W	Data Transmit Register 0	0x0000_0000
USI_Tx1	0xFFF8_6214	W	Data Transmit Register 1	0x0000_0000
USI_Tx2	0xFFF8_6218	W	Data Transmit Register 2	0x0000_0000
USI_Tx3	0xFFF8_621C	W	Data Transmit Register 3	0x0000_0000

**NOTE** 1: When software programs CNTRL, the GO\_BUSY bit should be written last.

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#### USI\_Control and Status Register (USI\_CNTRL)

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE
USI_CNTRL	0xFFF8_6200	R/W	USI Control and Status Register	0x0000_0004

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
		Rese			IE	IF	
15	14	13	12	11	10	9	8
	SLI	EEP		Reserved	LSB	Tx_I	NUM
7	6	5	4	3	2	1	0
		Tx_BIT_LEN	Tx_NEG	Rx_NEG	GO_BUSY		

BITS		DESCRIPTIONS
[31:18]	Reserved	Reserved
[17]	IE	Interrupt Enable 0 = Disable USI Interrupt. 1 = Enable USI Interrupt.
[16]	IF	<ul> <li>Interrupt Flag</li> <li>0 = It indicates that the transfer dose not finish yet.</li> <li>1 = It indicates that the transfer is done. The interrupt flag is set if it was enable.</li> <li>NOTE: This bit is read only, but can be cleared by writing 1 to this bit.</li> </ul>
[15:12]	SLEEP	Suspend Interval These four bits provide the configuration of suspend interval between two successive transmit/receive in a transfer. The default value is 0x0. When CNTRL [Tx_NUM] = 00, setting this field has no effect on transfer. The desired interval is obtained according to the following equation (from the last falling edge of current sclk to the first rising edge of next sclk): (CNTRL[SLEEP] + 2)*period of SCLK SLEEP = 0x0 2 SCLK clock cycle SLEEP = 0x1 3 SCLK clock cycle  SLEEP = 0xe 16 SCLK clock cycle SLEEP = 0xf 17 SCLK clock cycle

Continued

BITS		DESCRIPTIONS
[11]	Reserved	Reserved
[10]	LSB	Send LSB First 0 = The MSB is transmitted/received first (which bit in TxX/RxX register that is depends on the Tx_BIT_LEN field in the CNTRL register). 1 = The LSB is sent first on the line (bit TxX[0]), and the first bit received from the line will be put in the LSB position in the Rx register (bit RxX[0]).
[9:8]	Tx_NUM	<ul> <li>Transmit/Receive Numbers</li> <li>This field specifies how many transmit/receive numbers should be executed in one transfer.</li> <li>00 = Only one transmit/receive will be executed in one transfer.</li> <li>01 = Two successive transmit/receive will be executed in one transfer.</li> <li>10 = Three successive transmit/receive will be executed in one transfer.</li> <li>11 = Four successive transmit/receive will be executed in one transfer.</li> </ul>
[7:3]	Tx_BIT_LEN	Transmit Bit Length         This field specifies how many bits are transmitted in one transmit/receive. Up to 32 bits can be transmitted.         Tx_BIT_LEN = 0x01 1 bit         Tx_BIT_LEN = 0x02 2 bits            Tx_BIT_LEN = 0x1f 31 bits         Tx_BIT_LEN = 0x00 32 bits
[2]	Tx_NEG	Transmit On Negative Edge 0 = The mw_so_o signal is changed on the rising edge of mw_sclk_o. 1 = The mw_so_o signal is changed on the falling edge of mw_sclk_o.
[1]	Rx_NEG	<b>Receive On Negative Edge</b> 0 = The mw_si_i signal is latched on the <b>rising</b> edge of mw_sclk_o. 1 = The mw_si_i signal is latched on the <b>falling</b> edge of mw_sclk_o.
[0]	GO_BUSY	<ul> <li>Go and Busy Status</li> <li>0 = Writing 0 to this bit has no effect.</li> <li>1 = Writing 1 to this bit starts the transfer. This bit remains set during the transfer and is automatically cleared after transfer finished.</li> <li>NOTE: All registers should be set before writing 1 to the GO_BUSY bit in the CNTRL register. When a transfer is in progress, writing to any register of the USI(Microwire/SPI) master core has no effect.</li> </ul>

#### USI Divider Register (USI\_DIVIDER)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USI_Divider	0xFFF8_6204	R/W	USI Clock Divider Register	0x0000_0000

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	DIVIDER[15:8]						
7	6	5	4	3	2	1	0
	DIVIDER[7:0]						

BITS	DESCRIPTIONS				
[15:0]	DIVIDER	<b>Clock Divider Register</b> The value in this field is the frequency divider of the system clock pclk to generate the serial clock on the output mw_sclk_o. The desired frequency is obtained according to the following equation: $f_{sclk} = \frac{f_{pclk}}{(DIVIDER+1)*2}$ <b>NOTE:</b> Suggest DIVIDER should be at least 1.			

#### USI Slave Select Register (USI\_SSR)

REGISTER	ADDRESS R/W		DESCRIPTION	RESET VALUE
USI_SSR	0xFFF8_6208	R/W	USI Slave Select Register	0x0000_0000

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
	Reserved				SS_LVL	SSR	[1:0]

BITS		DESCRIPTIONS
[3]	ASS	Automatic Slave Select 0 = If this bit is cleared, slave select signals are asserted and de- asserted by setting and clearing related bits in SSR register. 1 = If this bit is set, mw_ss_o signals are generated automatically. It means that device/slave select signal, which is set in SSR register is asserted by the USI controller when transmit/receive is started by setting CNTRL[GO_BUSY], and is de-asserted after every transmit/receive is finished.
[2]	SS_LVL	<ul> <li>Slave Select Active Level</li> <li>It defines the active level of device/slave select signal (mw_ss_o).</li> <li>0 = The mw_ss_o slave select signal is active Low.</li> <li>1 = The mw_ss_o slave select signal is active High.</li> </ul>
[1:0]	SSR	<ul> <li>Slave Select Register</li> <li>If SSR[ASS] bit is cleared, writing 1 to any bit location of this field sets the proper mw_ss_o line to an active state and writing 0 sets the line back to inactive state.</li> <li>If SSR[ASS] bit is set, writing 1 to any bit location of this field will select appropriate mw_ss_o line to be automatically driven to active state for the duration of the transmit/receive, and will be driven to inactive state for the rest of the time. (The active level of mw_ss_o is specified in SSR[SS_LVL]).</li> <li>NOTE: This interface can only drive one device/slave at a given time. Therefore, the slave select of the selected device must be set to its active level before starting any read or write transfer.</li> </ul>

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# USI Data Receive Register 0/1/2/3 (USI\_Rx0/1/2/3)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USI_RX0	0xFFF8_6210	R	USI Data Receive Register 0	0x0000_0000
USI_RX1	0xFFF8_6214	R	USI Data Receive Register 1	0x0000_0000
USI_RX2	0xFFF8_6218	R	USI Data Receive Register 2	0x0000_0000
USI_RX3	0xFFF8_621C	R	USI Data Receive Register 3	0x0000_0000

31	30	29	28	27	26	25	24			
	Rx[31:24]									
23	22	21	20	19	18	17	16			
	Rx[23:16]									
15	14	13	12	11	10	9	8			
	Rx[15:8]									
7	6	5	4	3	2	1	0			
	Rx[7:0]									

BITS		DESCRIPTIONS				
		Data Receive Register				
[31:0]	Rx	The Data Receive Registers hold the value of received data of the last executed transfer. Valid bits depend on the transmit bit length field in the CNTRL register. For example, if CNTRL[Tx_BIT_LEN] is set to 0x08 and CNTRL[Tx_NUM] is set to 0x0, bit Rx0[7:0] holds the received data.				
		<b>NOTE:</b> The Data Receive Registers are <b>read only</b> registers. A Write to these registers will actually modify the Data Transmit Registers because those registers share the same FFs.				

# Data Transmit Register 0/1/2/3 (Tx0/1/2/3)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USI_TX0	0xFFF8_6210	W	USI Data Transmit Register 0	0x0000_0000
USI_TX1	0xFFF8_6214	W	USI Data Transmit Register 1	0x0000_0000
USI_TX2	0xFFF8_6218	W	USI Data Transmit Register 2	0x0000_0000
USI_TX3	0xFFF8_621C	W	USI Data Transmit Register 3	0x0000_0000

31	30	29	28	27	26	25	24		
Tx[31:24]									
23	22	21	20	19	18	17	16		
	Tx[23:16]								
15	14	13	12	11	10	9	8		
			Tx[1	5:8]					
7	6	5	4	3	2	1	0		
	Tx[7:0]								

BITS		DESCRIPTIONS					
		Data Transmit Register					
[31:0]	Тх	The Data Transmit Registers hold the data to be transmitted in the next transfer. Valid bits depend on the transmit bit length field in the CNTRL register. For example, if CNTRL[Tx_BIT_LEN] is set to 0x08 and the CNTRL[Tx_NUM] is set to 0x0, the bit Tx0[7:0] will be transmitted in next transfer. If CNTRL[Tx_BIT_LEN] is set to 0x00 and CNTRL[Tx_NUM] is set to 0x3, the core will perform four 32-bit transmit/receive successive using the same setting (the order is Tx0[31:0], Tx1[31:0], Tx2[31:0]).					
		<b>NOTE:</b> The RxX and TxX registers share the same flip-flops, which means that what is received from the input data line in one transfer will be transmitted on the output data line in the next transfer if no write access to the TxX register is executed between the transfers.					



#### 6.16 PWM

The W90N745 have 4 channels PWM timers. They can be divided into two groups. Each group has 1 Prescaler, 1 clock divider, 2 clock selectors, 2 16-bit counters, 2 16-bit comparators, 1 Dead-Zone generator. They are all driven by PCLK (80 MHz). Each channel can be used as a timer and issue interrupt independently.

Two channels PWM timers in one group share the same prescaler. Clock divider provides each channel with 5 clock sources (1, 1/2, 1/4, 1/8, 1/16). Each channel receives its own clock signal from clock divider which receives clock from 8-bit prescaler. The 16-bit counter in each channel receive clock signal from clock selector and can be used to handle one PWM period. The 16-bit comparator compares number in counter with threshold number in register loaded previously to generate PWM duty cycle.

The clock signal from clock divider is called PWM clock. Dead-Zone generator utilize PWM clock as clock source. Once Dead-Zone generator is enabled, output of two PWM timer in one group is blocked. Two output pin are all used as Dead-Zone generator output signal to control off-chip power device.

To prevent PWM driving output pin with unsteady waveform, 16-bit counter and 16-bit comparator are implemented with double buffering feature. User can feel free to write data to counter buffer register and comparator buffer register without generating glitch.

When 16-bit down counter reaches zero, the interrupt request is generated to inform CPU that time is up. When counter reaches zero, if counter is set as toggle mode, it is reloaded automatically and start to generate next cycle. User can set counter as one-shot mode instead of toggle mode. If counter is set as one-shot mode, counter will stop and generate one interrupt request when it reaches zero.

The value of comparator is used for pulse width modulation. The counter control logic changes the output level when down-counter value matches the value of compare register.

The PWM timer features are shown as below:

- Two 8-bit prescalers and two clock dividers
- Four clock selectors
- Four 16-bit counters and four 16-bit comparators
- Two Dead-Zone generator



#### 6.16.1 PWM Double Buffering and Reload Automatically

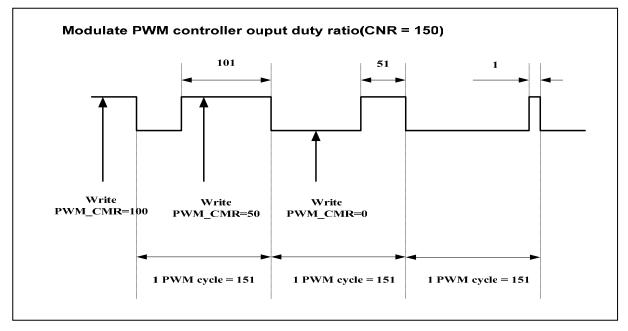
W90N745 PWM Timers have a double buffering function, enabling the reload value changed for next timer operation without stopping current timer operation. Although new timer value is set, current timer operation still operate successfully.

The counter value can be written into PWM\_CNR0, PWM\_CNR1, PWM\_CNR2, PWM\_CNR3 and current counter value can be read from PWM\_PDR0, PWM\_PDR1, PWM\_PDR2, PWM\_PDR3.

The auto-reload operation copies from PWM\_CNR0, PWM\_CNR1, PWM\_CNR2, PWM\_CNR3 to down-counter when down-counter reaches zero. If PWM\_CNR0~3 are set as zero, counter will be halt when counter count to zero. If auto-reload bit is set as zero, counter will be stopped immediately.

#### 6.16.2 Modulate Duty Ratio

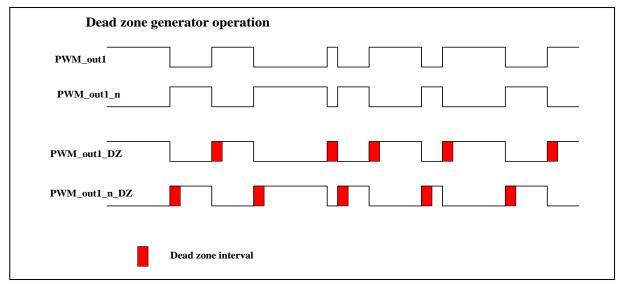
The double buffering function allows CMR written at any point in current cycle. The loaded value will take effect from next cycle.





#### 6.16.3 Dead Zone Generator

W90N745 PWM is implemented with Dead Zone generator. They are built for power device protection. This function enables generation of a programmable time gap at the rising of PWM output waveform. User can program PWM\_PPR [31:24] and PWM\_PPR [23:16] to determine the Dead Zone interval.



#### 6.16.4 PWM Timer Start Procedure

- 1. Setup clock selector (PWM\_CSR)
- 2. Setup prescaler & dead zone interval (PWM\_PPR)
- 3. Setup inverter on/off, dead zone generator on/off, toggle mode /one-shot mode, and PWM timer off. (PWM\_PCR)
- 4. Setup comparator register (PWM\_CMR)
- 5. Setup counter register (PWM\_CNR)
- 6. Setup interrupt enable register (PWM\_PIER)
- 7. Enable PWM timer (PWM\_PCR)

#### 6.16.5 PWM Timer Stop Procedure

- **Method 1 :** Set 16-bit down counter(PWM\_CNR) as 0, and monitor PWM\_PDR. When PWM\_PDR reaches to 0, disable PWM timer (PWM\_PCR). (Recommended)
- **Method 2 :** Set 16-bit down counter(PWM\_CNR) as 0. When interrupt request happen, disable PWM timer (PWM\_PCR). (Recommended)
- Method 3 : Disable PWM timer directly (PWM\_PCR). (Not recommended)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PWM_PPR	0xFFF8_7000	R/W	PWM Prescaler Register	0x0000_0000
PWM_CSR	0xFFF8_7004	R/W	PWM Clock Select Register	0x0000_0000
PWM_PCR	0xFFF8_7008	R/W	PWM Control Register	0x0000_0000
PWM_CNR0	0xFFF8_700C	R/W	PWM Counter Register 0	0x0000_0000
PWM_CMR0	0xFFF8_7010	R/W	PWM Comparator Register 0	0x0000_0000
PWM_PDR0	0xFFF8_7014	R	PWM Data Register 0	0x0000_0000
PWM_CNR1	0xFFF8_7018	R/W	PWM Counter Register 1	0x0000_0000
PWM_CMR1	0xFFF8_701C	R/W	PWM Comparator Register 1	0x0000_0000
PWM_PDR1	0xFFF8_7020	R	PWM Data Register 1	0x0000_0000
PWM_CNR2	0xFFF8_7024	R/W	PWM Counter Register 2	0x0000_0000
PWM_CMR2	0xFFF8_7028	R/W	PWM Comparator Register 2	0x0000_0000
PWM_PDR2	0xFFF8_702C	R	PWM Data Register 2	0x0000_0000
PWM_CNR3	0xFFF8_7030	R/W	PWM Counter Register 3	0x0000_0000
PWM_CMR3	0xFFF8_7034	R/W	PWM Comparator Register 3	0x0000_0000
PWM_PDR3	0xFFF8_7038	R	PWM Data Register 3	0x0000_0000
PWM_PIER	0xFFF8_703C	R/W	PWM Interrupt Enable Register	0x0000_0000
PWM_PIIR	0xFFF8_7040	R/C	PWM Interrupt Indication Register	0x0000_0000

### 6.16.6 PWM Register Map

# **PWM Prescaler Register (PWM\_PPR)**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PWM_PPR	0xFFF8_7000	R/W	PWM Prescaler Register	0x0000_0000

31	30	29	28	27	26	25	24			
	DZI1									
23	22	21	20	19	18	17	16			
	DZIO									
15	14	13	12	11	10	9	8			
			CI	P1						
7	6	5	4	3	2	1	0			
	CP0									

BITS		DESCRIPTIONS
[31:24]	DZI1	<b>DZI1:</b> Dead zone interval register 1, these 8-bit determine dead zone length. The 1 unit time of dead zone length is received from clock selector 2.
[23:16]	DZIO	<ul><li>DZI0: Dead zone interval register 0, these 8-bit determine dead zone length.</li><li>The 1 unit time of dead zone length is received from clock selector 0.</li></ul>
[15:8]	CP1	<b>CP1 : Clock prescaler 1 for PWM Timer channel 2 &amp; 3</b> Clock input is divided by (CP1 + 1) before it is fed to the counter. 2 & 3 If CP1=0, then the prescaler 1 output clock will be stopped.
[7:0]	CP0	<b>CP0 : Clock prescaler 0 for PWM Timer channel 0 &amp; 1</b> Clock input is divided by (CP0 + 1) before it is fed to the counter. 0 & 1 If CP0=0, then the prescaler 0 output clock will be stopped.

## PWM Clock Select Register (PWM\_CSR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PWM_CSR	0xFFF8_7004	R/W	PWM Clock Select Register	0x0000_0000

31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
Reserved		CSR3		Reserved	CSR2				
7	6	5	4	3	2	1	0		
Reserved	CSR1			Reserved	CSR0				

BITS	DESCRIPTIONS				
[14:12]	CSR3	CSR3 Select clock input for channel 3			
[10:8]	CSR2	Select clock input for channel 2.			
[6:4]	CSR1 Select clock input for channel 1				
[2:0]	CSR0	Select clock input for channel 0			

CSR3	INPUT CLOCK DIVIDED BY
000	2
001	4
010	8
011	16
100	1

# PWM Control Register (PWM\_PCR)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PWM_PCR	0xFFF8_7008	R/W	PWM Control Register	0x0000_0000

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
	Reserved			PCR19	PCR18	PCR17	PCR16
15	14	13	12	11	10	9	8
PCR15	PCR14	PCR13	PCR12	PCR11	PCR10	PCR09	PCR08
7	6	5	4	3	2	1	0
PCR07	PCR06	PCR05	PCR04	PCR03	PCR02	PCR01	PCR00

BITS		DESCRIPTIONS
[19]	PCR 19	Channel 3 toggle/one shot mode 1 = toggle mode 0 = one shot mode
[18]	PCR 18	Channel 3 Inverter on/off 1 = inverter on 0 = inverter off
[17]	PCR 17	Reserved
[16]	PCR 16	Channel 3 enable/disable 1 = enable 0 = disable
[15]	PCR 15	Channel 2 toggle/one shot mode 1 = toggle mode 0 = one shot mode
[14]	PCR 14	Channel 2 Inverter on/off 1 = inverter on 0 = inverter off
[13]	PCR 13	Reserved

Continued		
BITS		DESCRIPTIONS
[12]	PCR 12	Channel 2 enable/disable 1 = enable 0 = disable
[11]	PCR 11	Channel 1 toggle/one shot mode 1 = toggle mode 0 = one shot mode
[10]	PCR 10	Channel 1 Inverter on/off 1 = inverter on 0 = inverter off
[09]	PCR 09	Reserved
[08]	PCR 08	Channel 1 enable/disable 1 = enable 0 = disable
[07]	PCR 07	Reserved
[06]	PCR 06	Reserved
[05]	PCR 05	Dead-Zone generator 1 enable/disable 1 = enable dead-zone generator 0 = disable dead-zone generator
[04]	PCR 04	Dead-Zone generator 0 enable/disable 1 = enable dead-zone generator 0 = disable dead-zone generator
[03]	PCR 03	Channel 0 toggle/one shot mode 1 = toggle mode 0 = one shot mode
[02]	PCR 02	Channel 0 Inverter on/off 1 = inverter on 0 = inverter off
[01]	PCR 01	Reserved
[00]	PCR 00	Channel 0 enable/disable 1 = enable 0 = disable

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# PWM Counter Register 0/1/2/3 (PWM\_CNR0/1/2/3)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PWM_CNR0	0xFFF8_700C	R/W	PWM Counter Register 0	0x0000_0000
PWM_CNR1	0xFFF8_7018	R/W	PWM Counter Register 1	0x0000_0000
PWM_CNR2	0xFFF8_7024	R/W	PWM Counter Register 2	0x0000_0000
PWM_CNR3	0xFFF8_7030	R/W	PWM Counter Register 3	0x0000_0000

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			CNRx	[15:8]			
7	6	5	4	3	2	1	0
	CNRx[7:0]						

BITS	DESCRIPTIONS			
[31:16]	Reserved	-		
		<b>CNR:</b> PWM counter/timer buffer. Inserted data range: 65535~0. Unit: 1 PWM clock cycle		
[15:0]	CNRx	<b>Note 1:</b> One PWM counter countdown interval = CNR + 1.If CNR is loaded as		
		zero, PWM counter will be stopped.		
		<b>Note 2:</b> Programmer can feel free to write data to CNR at any time, and it will be reloaded when PWM counter reaches zero.		

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## PWM Comparator Register 0/1/2/3 (PWM\_CMR0/1/2/3)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PWM_CMR0	0xFFF8_7010	R/W	PWM Comparator Register 0	0x0000_0000
PWM_CMR1	0xFFF8_701C	R/W	PWM Comparator Register 1	0x0000_0000
PWM_CMR2	0xFFF8_7028	R/W	PWM Comparator Register 2	0x0000_0000
PWM_CMR3	0xFFF8_7034	R/W	PWM Comparator Register 3	0x0000_0000

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
	CMRx[15:8]						
7	6	5	4	3	2	1	0
CMRx[7:0]							

BITS	DESCRIPTIONS					
[31:16]	Reserved	-				
[15:0]	CMRx	<ul> <li>CMR: PWM comparator register</li> <li>Inserted data range: 65535~0. CMR is used to determine PWM output duty ratio.</li> <li>Note 1: PWM duty = CMR + 1.If CMR is loaded as zero, PWM duty = 1</li> <li>Note 2: Programmer can feel free to write data to CMR at any time, and it will be reloaded when PWM counter reaches zero.</li> </ul>				

## PWM Data Register 0/1/2/3 (PWM\_PDR 0/1/2/3)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PWM_PDR0	0xFFF8_7014	R	PWM Data Register 0	0x0000_0000
PWM_PDR1	0xFFF8_7020	R	PWM Data Register 1	0x0000_0000
PWM_PDR2	0xFFF8_702C	R	PWM Data Register 2	0x0000_0000
PWM_PDR3	0xFFF8_7038	R	PWM Data Register 3	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
			Rese	erved					
15	14	13	12	11	10	9	8		
	PDRx[15:8]								
7	6	5	4	3	2	1	0		
	PDRx[7:0]								

BITS	DESCRIPTIONS					
[31:16]	Reserved	-				
[15:0]	PDRx	<b>PDR:</b> PWM Data register. User can monitor PDR to get current value in 16-bit down counter.				

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## **PWM Interrupt Enable Register (PWM\_PIER)**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PWM_PIER	0xFFF8_703C	R/W	PWM Interrupt Enable Register	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
	Reserved			PIER3	PIER2	PIER1	PIER0		

BITS		DESCRIPTIONS					
[31:4]	Reserved	-					
[3]	PIER3	Enable/Disable PWM counter channel 3 interrupt request 1 = enable 0 = disable					
[2]	PIER2	Enable/Disable PWM counter channel 2 interrupt request 1 = enable 0 = disable					
[1]	PIER1	Enable/Disable PWM counter channel 1 interrupt request 1 = enable 0 = disable					
[0]	PIER0	Enable/Disable PWM counter channel 0 interrupt request 1 = enable 0 = disable					

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# **PWM Interrupt Indication Register (PWM\_PIIR)**

REGISTER	ADDRESS	R/W/C	DESCRIPTION	RESET VALUE
PWM_PIIR	0xFFF8_7040	R/C	PWM Interrupt Indication Register	0x0000_0000

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
			Rese	erved					
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
	Reserved				PIIR2	PIIR1	PIIR0		

BITS		DESCRIPTIONS						
[3]	PIIR3	PWM counter channel 3 interrupt flag						
[2]	PIIR2	PWM counter channel 2 interrupt flag						
[1]	PIIR1	PWM counter channel 1 interrupt flag						
[0]	PIIR0	PWM counter channel 0 interrupt flag						
Note: Use	Note: User can clear each interrupt flag by writing a zero to corresponding bit in PIIR							



#### 6.17 Keypad Interface

W90N745 Keypad Interface (**KPI**) is an APB slave with 4-row scan output and 8-column scan input. KPI scans an array up to 16x8 with an external 4 to 16 decoder. It can also be programmed to scan 8x8 or 4x8 key array. If the 4x8 array is selected then external decoder is not necessary because the scan signals are dived by W90N745 itself. For minimum pin counts application, an auxiliary priority encoder (TTL 74148) can be used to encode 8 columns input to 3 binary code and one indicator flag. Total 8 pins are required to implement 16x8 key scan.

Any 1 or 2 keys in the array that pressed are debounced and encoded. The keypad controller scan key matrix from ROW0 COL  $0 \rightarrow 1 \rightarrow 2 \dots \rightarrow 7$ , ROW1 COL  $0 \rightarrow 1 \rightarrow 2 \dots \rightarrow 7$  till to ROW 16 (or ROW 8 or ROW 4) COL  $0 \rightarrow 0 \rightarrow 1 \dots \rightarrow 7$ . If more than 2 keys are pressed, only the keys or apparent keys in the array with the lowest address will be decoded.

KPI also supports 2-keys scan interrupt and specified 3-keys interrupt or chip reset. If the 3 pressed keys matches with the 3 keys defined in **KPI3KCONF**, it will generate an interrupt or chip reset to nWDOG reset output depend on the **ENRST** setting. The interrupt is generated whenever the scanner detects a key is pressed. The interrupt conditions are 1 key, 2 keys and 3keys.

W90N745 provides one keypad connecting interface. The interface is in Ethernet RMII PHY interface and I<sup>2</sup>C interface 2 SDA1, SCL1 (GPIO18-27). Software should set KPSEL bit to "0" in KPICONF register to select MAC PHY interface for connecting keypad matrix.

The keypad interface has the following features:

- maximum 16x8 array
- programmable debounce time
- low-power wakeup mode
- programmable three-key reset

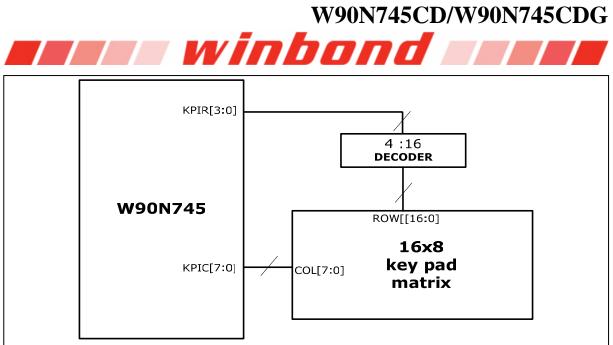


Figure 6.17.1 W90N745 Keypad Interface

## 6.17.1 Keypad Interface Register Map

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
KPICONF	0xFFF8_8000	R/W	Keypad Controller Configuration Register	0x0000_0000
KPI3KCONF	0xFFF8_8004	R/W	Keypad Controller 3-keys Configuration Register	0x0000_0000
KPILPCONF	0xFFF8_8008	R/W	Keypad Controller Low Power Configuration Register	0x0000_0000
KPISTATUS	0xFFF8_800C	R/O	Keypad Controller Status Register	0x0000_0000

### 6.17.2 Register Description

## Keypad Controller Configuration Register (KPI\_CONF)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE	
KPICONF	0xFFF8_8000	R/O	key pad configuration register	0x0000_0000	

31	30	29	28	27	26	25	24		
	RESERVED								
23	22	21	20	19	18	17	16		
RESE	RVED	ENCODE	ODEN	KPSEL	(PSEL ENKP KSIZE				
15	14	13	12	11	10	9	8		
	DBTC								
7	6	5	4	3	2	1	0		
	PRESCALE								

BITS		DESCRIPTION
[31:22]	RESERVED	-
		Enable Encode Function
[21]	1] ENCODE	If an auxiliary 8 to 3 encoder is used to minimize keypad interface pin counts, user can connect encoder data to KPI_COL[2:0] and indicator flag (low active) to KPI_COL[3].
		1 = enable encoder function
		0 = default. (8 column inputs)
		Open Drain Enable
[20]	[20] ODEN	If there are more than one key are pressed in the same column, then "short-circuit" will appear between active scan and inactive scan row. Software can set this bit HIGH to enable scan output KPI_ROW[3:0] pins work as "open-drain" to avoid the "short-circuit".
		1 = Open drain
		0 = push-pull driver
		Key pad select
[19]	KPSEL	Software should set this bit to "0" to select MAC PHY interface for connecting keypad matrix.
		0 = pin #53~55, #57~60, #62~65 #19 and #20 are used as keypad interface



BITS				DESCRIPTION			
		Key	Key pad scan enable				
[10]	[18] ENKP	Setting this bit high enable the key scan function.					
[18]	EINRE	1 = e	enable key p	bad scan			
		0 = d	lisable key p	bad scan			
		Key	array size				
			KSIZE	Key array size			
[17:16]	KSIZE		2'b00	4x8, 3x8, 2x8, 1x8			
			2'b01	8x8, 7x8, 6x8, 5x8			
			2'b1x	16x8, 15x8, 14x8, 13x8, 12x8, 11x8, 10x8, 9x8			
		Debo	ounce term	inal count			
[15:8]	DBTC	Debounce counter counts the number of consecutive scans that decoded the same keys. When de-bounce counter counter is equal to terminal count it will generate a key scan interrupt.					
		Row	scan cycle	e pre-scale value			
		This value is used to prescale row scan cycle. The prescale counter is clocked by 0.9375MHz clock.					
		Key array scan time = 1.067us x <b>PRESCALE</b> x16 ROWS					
[7:0]	PRESCALE	The following example is the scan time for PRESCALE = 0xFA					
		Tsca	n_time = 1.	067us x 250 x16 = 4.268ms			
		appr	If debounce terminal count = $0x05$ , key detection interrupt is fired in approximately 21.34ms. The array scan time can range from 17.07us to 1.118 sec.				

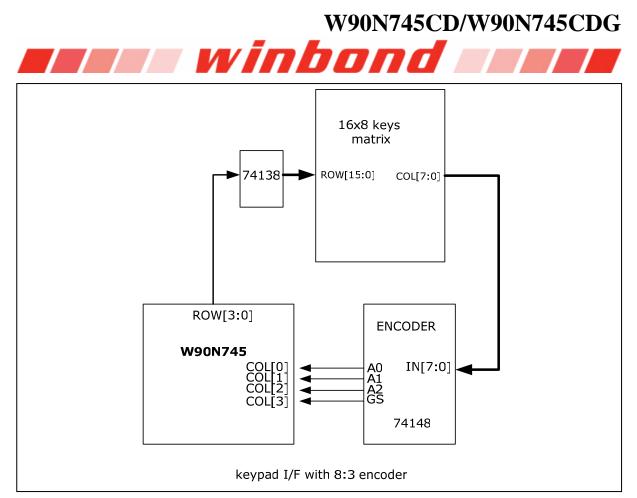


Figure 6.17.2 Keypad Interface with row decoder and column encoder

<b>Keypad Controller</b>	3-kove	Configuration	Rogistor	
Reypau Controller	J-VGA2	Connyuration	Register	(KFI3KCONF)

REGISTER	A	ADDRESS		DESCRIPTION		RESET VALU		SET VALUE
KPI3KCONF	0xFFF8_8004		W/R	three-key register	configu	ration	0x0	0000_0000
31	30	29	28	27	26	2	5	24
		RESER	RVED			EN3	KY	ENRST
23	22 21		20	19	18	17	7	16
RESERVED		K	32R		K32C			
15	14	13	12	11	10	9	1	8
RESERVED		K			K3 <sup>-</sup>	1C		
7	6	5	4	3	2	1		0
RESERVED		K			K3(	C		



BITS				DESCRIPTI	ON		
[31:26]	RESERVED	-					
			Enable three-keys detection				
[25]	EN3KY	Settin softwa		enables har	dware to detect 3 keys specified by		
		Enab	le three-key	reset			
		Settin	g this bit ena	ble hardwar	e reset when three-key is detected.		
[24]	ENRST		EN3KY	ENRST	Function		
			0	Х	three-key function is disable		
			1	0	generate three-key interrupt		
			1	1	hardware reset by three-key-reset		
[23]	RESERVED	-					
		The #	2 key row a	ddress			
[22:19]	K32R		2 means the specified 3-l		s and the column address is the highest		
[18:16]	K32C	The #	2 key colum	nn address			
[15]	RESERVED	-					
		The #	1 key row a	ddress			
[14:11]	K31R		#1 means the becified 3-kye		s and the column address is the 2nd of		
[10:8]	K31C	The #1 key column address					
[7]	RESERVED	-					
		The #	¢0 key row a	ddress			
[6:3]	K30R	The #0 means the row address and the column address is the lowest of the specified 3-kyes.					
[2:0]	K30C	The #	¢0 key colun	nn address			

**Application Note:** Due to hardware scan from {row[0], col[0]}, {row[0], col[1]}, ..., to {row[15], col[7]} the {K30R,K30C} should be filled the lowest address of the three-keys. For example, if {2,0} {4,6}, {1,3} keys are defined as three-keys. Software should set {K30R, K30C} = {1, 3}, {K31R, K31C} = {2, 0} and {K32R, K32C} = {4, 6}.

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# KeyPad Interface Low Power Mode Configuration Register (KPILPCONF)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
KPILPCOF	0xFFF8_8008	W/R	Low power configuration register	0x0000_0000

31	30	29	28	27	26	25	24	
	RESERVED							
23	22	21	20	19	18	17	16	
							WAKE	
15	14	13	12	11	10	9	8	
			LPW	CEN				
7	6	5	4	3	2	1	0	
	RESE	RVED			LP	WR		

BITS		DESCRIPTION
[31:17]	RESERVED	-
		Lower power wakeup enable
[16]	WAKE	Setting this bit enables low power wakeup
[10]	VVARE	1 = wakeup enable
		0 = not enable
		Low power wakeup column enable
[15:8]	[15:8] LPWCEN	Specify columns for low power wakeup. For example, if user wants to use keys in row N and column 0, 2, 5 to wake up W90N745, then the LPWCEN should be fill 8'b00100101.
[7:4]	RESERVED	-
		Low power wakeup row address
[3:0]	LPWR	Define the row address keys used to wakeup. For 16x8 or 8x8 (with 4:16 or 3:8 decoder) keypad key configuration, LPWR means "Hex" code but for 4x8 (without decoder), LPWR means "binary" code. For example, if user wants to use all keys on row 3 of 16x8 keypad to wakeup W90N745, then 0x3 should be fill into this register but for 4x8 keypad it should be filled as 4'b1000.

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# Key Pad Interface Status Register (KPISTATUS)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
KPISTATUS	0xFFF8_800C	R/O	key pad status register	0x0000_0000

31	30	29	28	27	26	25	24
			RESE	RVED			
23	22	21	20	19	18	17	16
RESER	VED	INT	3 K R S T	PDWAKE	3KEY	2KEY	1KEY
15	14	13	12	11	10	9	8
RESERVED			KEY1R			KEY1C	
7	6	5	4	3	2	1	0
RESERVED			KEY0R		KEY0C		

BITS		DESCRIPTION
[31:22]	RESERVED	-
		Key interrupt
[21]	[21] INT	This bit indicates the key scan interrupt is active and that one or two keys have changed status. The interrupt also occur when the three specified keys are detected if ENRST bit in KPI3KFCON is cleared.
		It will be cleared by hardware automatically when software read KPISTATUS register.
		3-Keys reset flag
1001		This bit is a record flag for software reference, it will be set after 3-keys reset occur.
[20]	3KRST	1 = 3 keys reset
		0 = not reset.
		This bit is cleared while it is read.
		Power Down Wakeup flag
[19]	PDWAKE	This flag indicates the chip is wakeup from power down by keypad
[13]		1 =wakeup up by keypad
		0 = not wakeup
		Specified three-key is detected.
[18]	3KEY	This flag indicates specified-three-keys was detected. Software can read this bit to know the keypad interrupt is 3 key or not.



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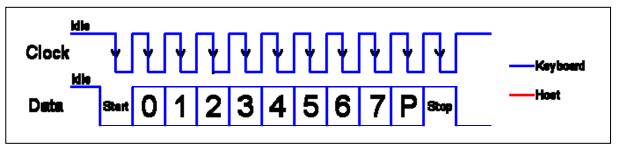
BITS		DESCRIPTION
		Double-key press
[17]	2KEY	This bit indicates that 2 keys have been detected. Software can read {KEY1R, KEY1C} and {KEY0R, KEY0C} to know which two keys are pressed.
		Single-key press
[16]	1KEY	This bit indicates that 1 key has been detected. Software can read {KEY0R, KEY0C} to know which key is pressed.
[15]	RESERVED	-
		KEY1 row address
[14:11]	KEY1R	This value indicates key1 row address. The keypad controller scan keypad matrix from row 0, column $0 \rightarrow 1 \rightarrow 2 \dots \rightarrow 7$ and then row1 column $0 \rightarrow 1 \rightarrow 2 \rightarrow 7$ so the lowest key address will be stored in {KEY0R, KEY0C}. This register stores the 2 <sup>nd</sup> address, if more than one key is pressed.
[40.0]		KEY1 column address
[10:8]	KEY1C	This value indicates key1 column address
[7]	RESERVED	-
		KEY1 row address
[6:3]	KEY0R	This value indicates key0 row address. This value indicates key0 row address. This value indicates key1 row address. The keypad controller scan keypad matrix from row 0, column $0 \rightarrow 1 \rightarrow 2 \dots \rightarrow 7$ and then row1 col $0 \rightarrow 1 \rightarrow 2 \rightarrow \dots \rightarrow 7$ still to row16 (or 8, or 4) column $0 \rightarrow 1 \rightarrow 2 \dots \rightarrow 7$ so the lowest key address will be stored in {KEY0R, KEY0C}.
[2:0]	KEVOC	KEY1 column address
[2:0]	KEY0C	This value indicates key0 row address.



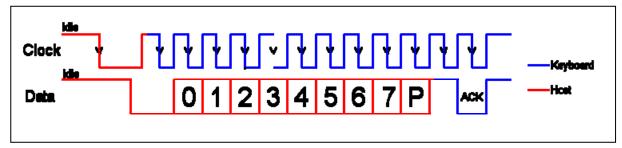
#### 6.18 PS2 Host Interface Controller

W90N745 PS2 host controller interface is an APB slave consisted of PS2 protocol. It is used to connect to your IBM keyboard or other device through PS2 interface. For example, the IBM keyboard will sends scan codes to the host controller, and the scan codes will tell your Keyboard Bios what keys you have pressed or released. Besides Scan codes, commands can also be sent to the keyboard from host. The most common commands would be the setting/resetting of the status indicators (i.e. the Num lock, Caps Lock & Scroll Lock LEDs).

The PS2 interface implements a bi-directional protocol. The keyboard can send data to the Host and the Host can send data to the Keyboard using two PS2 Clock and PS2 Data lines. Both the PS2 Clock and Data lines are Open Collector bi-directional I/O lines. The Host has the ultimate priority over direction. The keyboard is free to send data to the host when both the PS2 Data and PS2 Clock lines are high (Idle). If the host takes the PS2 Clock line low, the keyboard will buffer any data until the PS2 Clock is released, ie goes high. The transmission of data in the forward direction, ie Keyboard to Host is done with a frame of 11 bits. The first bit is a Start Bit (Logic 0) followed by 8 data bits (LSB First), one Parity Bit (Odd Parity) and a Stop Bit (Logic 1). Each bit should be read on the falling edge of the clock. The Keyboard will generate the clock. The frequency of the clock signal typically ranges from 20 to 30 KHz.



The Host to Keyboard Protocol is initiated by taking the PS2 data line low. It is common to take the PS2 Clock line low for more than 60us and then the KBD data line is taken low, while the KBD clock line is released. After that, the keyboard will start generating a clock signal on its PS2 clock line. After the first falling edge has been detected, host will load the first data bit on the PS2 Data line. This bit will be read into the keyboard on the next falling edge, after which host place the next bit of data. This process is repeated for the 8 data bits. It will follow an Odd Parity Bit after the data byte.



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### 6.18.1 PS2 Host Controller Interface Register Map

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PS2CMD	0xFFF8_9000	R/W	PS2 Host Controller Command Register	0x0000_0000
PS2STS	0xFFF8_9004	R/W	PS2 Host Controller Status Register	0x0000_0000
PS2SCANCODE	0xFFF8_9008		PS2 Host Controller RX Scan Code Register	0x0000_0000
PS2ASCII	0xFFF8_900C		PS2 Host Controller RX ASCII Code Register	0x0000_0000

### 6.18.2 Register Description

## PS2 Host Controller Command Register (PS2\_CMD)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PS2CMD	0xFFF8_9000	R/W	Command register	0x0000_0000

31	30	29	28	27	26	25	24
			RESE	RVED			
23	22	21	20	19	18	17	16
			RESE	RVED			
15	14	13	12	11	10	9	8
	RESERVED TRAP_SHIFT EnCM						EnCMD
7	6	5	4	3	2	1	0
	PS2CMD						

BITS	DESCRIPTIONS		
[31:10]	RESERVED	-	
[9]	TRAP_SHIFT	Trap Shift Key Output to Scan Code Register If the shift key scan code (0x12 0r 0x59) is received by host, software can indicate host whether to update to scan code register or not. No ASCII or SCAN codes will be reported for the shift keys if this bit is set. In this condition, host will only report the shift keys at the RX_shift_key bit of Status register and no interrupt will occur for the shift keys. This is useful for those who wish to use the ASCII data stream and don't want to "manually" filter out the shift key codes. This bit is clear by default.	
[8]	EnCMD	Enable write PS2 Host Controller Commands This bit enables the write function of Host controller comr device. Set this bit will start the write process of PS2CMD con hardware will automatically clear this bit while write pro finished.	
[7:0]	PS2CMD	PS2 Host Controller Commands This command filed is sent by the Host to the Keyboard. The common command would be the setting/resetting of the Indicators (i.e. the Num lock, Caps Lock & Scroll Lock LEDs).	

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# PS2 Host Controller Status Register (PS2\_STS)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PS2STS	0xFFF8_9004	R/W	Status register	0x0000_0000

31	30	29	28	27	26	25	24	
	RESERVED							
23	22	21	20	19	18	17	16	
			RESER	VED				
15	14	13	12	11	10	9	8	
			RESER	VED				
7	6	5	4	3	2	1	0	
RESEF	RVED	TX_err	TX_IRQ		RESERVED		RX_IRQ	

BITS		DESCRIPTIONS
[31:6]	RESERVED	-
[5]	TX_err	This Transmit Error Status bit indicates software that device doesn't response ACK after Host wrote a command to it. This bit is valid when TX_IRQ is asserted. It will automatically reset after software starts next command writing process. This bit is read only.
[4]	TX_IRQ	This Transmit Complete Interrupt bit indicates software that the process of Host controller writing command to device is finished. Software needs to write one to this bit to clear this interrupt.
[3:1]		Reserved
[0]	RX_IRQ	This Receive Interrupt bit indicates software that Host controller receives one byte data from device. This data is stored at PS2_SCANCODE register. Software needs to write one to this bit to clear this interrupt after reading receiving data in RX_SCAN_CODE register. Note that the reception of the Extend (0xE0) and Release (0xF0) scan code will not cause an interrupt by host. The case of the shift key codes will be determined by the TRAP_SHIFT bit of PS2_CMD register.

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## PS2 Host Controller RX Scan Code Register (PS2\_SCANCODE)

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PS2SCANCODE	0xFFFF_9008	R/W	PS2 Host RX Scan Code Register	0x0000_0000

31	30	29	28	27	26	25	24	
	RESERVED							
23	22	21	20	19	18	17	16	
	RESERVED							
15	14	13	12	11	10	9	8	
RESERVED RX_shift_key RX_releaseRX_ex						RX_extend		
7	6	5	4	3	2	1	0	
	RX_SCAN_CODE							

BITS		DESCRIPTIONS
[31:11]	RESERVED	-
[10]	RX_shift_key	This Receive Shift Key bit indicates that left or right shift key on the keyboard is hold. This bit is read only and will clear by host when the release shift key codes are received.
[9]	RX_release	Receive Released Byte When one key has been released, the keyboard will send F0 (hex) to inform Host controller. This bit indicates software that Host controller receives release byte (F0). This bit is read only and will update when host has received next data byte.
[8]	RX_extend	Receive Extend Byte A handful of the keys on keyboard are extended keys and thus require two more scan code. These keys are preceded by an E0 (hex). This bit indicates software that Host controller receives extended byte (E0). This bit is read only and will update when host has received next data byte.
[7:0]	RX_SCAN_CODE	PS2 Host Controller Received Data Field This field stores the original data content transmitted from device. This filed is valid when RX_IRQ is asserted. Note that host will not report "Extend" or "Release" scan code to this field and not generate interrupt if they are received by host, i.e. 0xE0 and 0xF0. The case of the shift key codes will be determined by the TRAP_SHIFT bit of PS2_CMD register.

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# PS2 Host Controller RX ASCII Code Register (PS2\_ASCII)

REGISTER	ADDRES	S R/V	V	DESCRIPTION			RES	ET VALUE	
PS2ASCII	0xFFF8_90	0C R/V	V PS2 Host	PS2 Host RX ASCII Code Register 0x00			000_0000		
31	30	29	28	27	26	2	5	24	
RESERVED									
23	22	21	20	19	18	1	7	16	
			RESEF	RVED					
15	14	13	12	11	10	ę	•	8	
			RESEF	RVED					
7	6	5	4	3	2		1 0		
	RX_ASCII_CODE								

BITS		DESCRIPTIONS
[31:8]	RESERVED	-
[7:0]	RX_ASCII_CODE	PS2 Host Controller Received Data Filed This field stores the ASCII data content transmitted from device. Therefore, this part translates the scan code into an ASCII value. It will be read as 0x2E when there is no ASCII code mapped to the scan code stored in RX_SCAN_CODE register. This filed is valid when RX_IRQ is asserted.

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# 7. ELECTRICAL SPECIFICATIONS

## 7.1 Absolute Maximum Ratings

Ambient temperature	-40 °C ~ +85°C
Storage temperature	-40 °C ~ +125°C
Voltage on any pin	-0.5V ~ 6V
Power supply voltage (Core logic)	-0.5V ~ 1.92V
Power supply voltage (IO Buffer)	-0.5V ~ 3.6V
Injection current (latch-up testing)	100mA
Crystal Frequency	4MHz ~ 30MHz

## 7.2 DC Specifications

### 7.2.1 Digital DC Characteristics

(Normal test conditions: VDD33/USBVDD = 3.3V+/- 0.3V, VDD18/DVDD18/AVDD18 = 1.8V+/- 0.18V

TA = -40 °C ~ +85 °C unless otherwise specified)

SYMBOL	PARAMETER	CONDITION	MIN.	MAX.	UNIT
VDD33/ USBVDD	Power Supply		3.00	3.60	V
VDD18/ DVDD18/ AVDD18	Power Supply		1.62	1.98	V
V <sub>IL</sub>	Input Low Voltage		-0.3	0.8	V
v <sub>IH</sub>	Input High Voltage		2.0	5.5	V
VT+	Schmitt Trigger positive-going threshold		1.47	1.5	V
νт-	Schmitt trigger negative-going threshold		0.89	0.95	V
V <sub>OL</sub>	Output Low Voltage	Depend on driving	-	0.4	V
v <sub>OH</sub>		Depend on driving	2.4	-	V



Continued.					
SYMBOL	PARAMETER	CONDITION	MIN.	MAX.	UNIT
I <sub>CC1</sub>	1.8V Supply Current	F <sub>CPU</sub> = 80MHz	-	150	mA
ICC2	3.3V Supply Current	FCPU = 80MHz	-	60	mA
ICCRTC	RTC 1.8V Supply Current	Frtc = 32.768KHZ	-	7	uA
Чн	Input High Current	V <sub>IN</sub> = 2.4 V	-1	1	μA
կլ	Input Low Current	V <sub>IN</sub> = 0.4 V	-1	1	μA
IIHP	Input High Current (pull-up)	V <sub>IN</sub> = 2.4 V	-15	-10	μA
IILP	Input Low Current (pull-up)	V <sub>IN</sub> = 0.4 V	-55	-25	μA
lihd	Input High Current (pull-down)	V <sub>IN</sub> = 2.4 V	25	60	μA
lild	Input Low Current (pull-down)	V <sub>IN</sub> = 0.4 V	5	10	μA

#### Table 7.2.1 TSMC IO DC Characteristics

	PARAMETER	MIN.	TYP.	MAX.
V <sub>IL</sub>	Input Low Voltage	-0.3V		0.8V
VIH	Input High Voltage	2V		5.5V
VT	Threshold point	1.46V	1.59V	1.75V
V <sub>T+</sub>	Schmitt trig low to high threshold point	1.47V	1.50V	1.50V
V <sub>T</sub> .	Schmitt trig, high to low threshold point	0.90V	0.94V	0.96V
l,	Input leakage current @V <sub>I</sub> = 3.3V or 0V			+/- 10uA
l <sub>oz</sub>	Tri-state output leakage current @Vo =3.3V or 0V			+/- 10UA
R <sub>PU</sub>	Pull-up resister	44ΚΩ	66ΚΩ	110ΚΩ
R <sub>PD</sub>	Pull-down resister	25ΚΩ	50ΚΩ	110KΩ
V <sub>ol</sub>	Output low voltage @ <sub>IOL</sub> (min)			0.4V
V <sub>OH</sub>	Output high voltage @I <sub>OH</sub> (min)	2.4V		



Continued.

	PARAMETER	MIN.	TYP.	MAX.
	Low level output current @V <sub>OL</sub> = 0.4V 4mA	4.9mA	7.4mA	9.8mA
I <sub>OL</sub>	Low level output current @V <sub>OL</sub> = 0.4V 8mA	9.7mA	14.9mA	19.5mA
	Low level output current @V <sub>OL</sub> = 0.4V 12mA	14.6mA	22.3mA	29.3mA
	High level output current $@V_{OH} = 2.4V 4mA$	6.3mA	12.8mA	21.2mA
I <sub>OH</sub>	High level output current @V <sub>OH</sub> = 2.4V 8mA	12.7mA	25.6mA	42.4mA
	High level output current @V <sub>OH</sub> = 2.4V 12mA	19.0mA	38.4mA	63.6mA

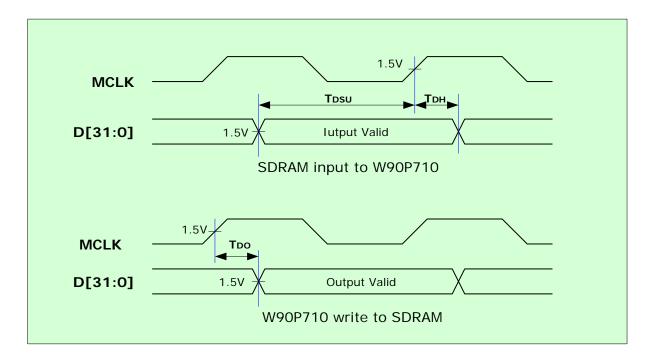
NOTE: The values in this table are copied from TSMC 1P5M IO library tpz937g\_240b silicon report. This table is just for reference. More precision DC vaule should refer to Alpha-Test result.

#### 7.2.2 USB Transceiver DC Characteristics

SYMBOL	PARAMETER	CONDITIONS	MIN.	MAX.	UNIT
V <sub>DI</sub>	Differential Input Sensitivity	DP – DM	0.2		V
V <sub>CM</sub>	Differential Common Mode Range	Includes V <sub>DI</sub> range	0.8	2.5	V
V <sub>SE</sub>	Single Ended Receiver Threshold		0.8	2.0	V
V <sub>OL</sub>	Static Output Low Voltage	RL of 1.5 K $\Omega$ to 3.6 V		0.3	V
V <sub>OH</sub>	Static Output High Voltage	RL of 15 K $\Omega$ to VSS	2.8	3.6	V
V <sub>CRS</sub>	Output Signal Crossover Voltage		1.3	2.0	V
Z <sub>DRV</sub>	Driver Output Resistance	Steady state drive	28	43	Ω
C <sub>IN</sub>	Pin Capacitance			20	рF

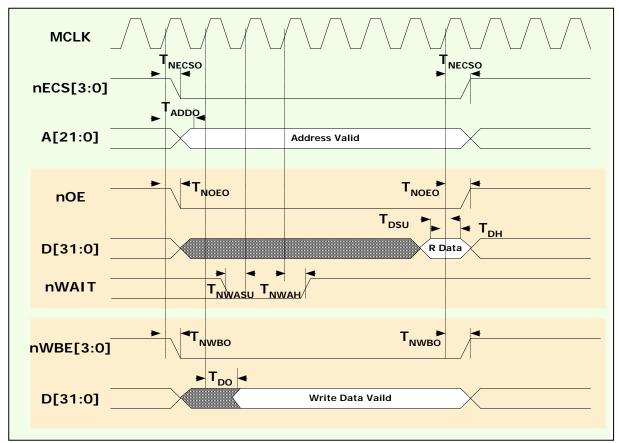


- 7.3 AC Specifications
- 7.3.1 EBI/SDRAM Interface AC Characteristics



SYMBOL	PARAMETER	MIN.	MAX.	UNIT
T <sub>DSU</sub>	D [31:0] Setup Time	2		ns
T <sub>DH</sub>	D [31:0] Hold Time	2		ns
T <sub>DO</sub>	D [31:0], A [24:0], nSCS [1:0], SDQM [3:0], CKE, nSWE, nSRAS, nSCAS	2	7	ns

7.3.2 EBI/(ROM/SRAM/External I/O) AC Characteristics

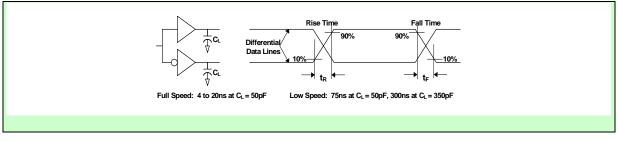


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SYMBOL	DESCRIPTION	MIN	MAX	UNIT
T <sub>ADDO</sub>	Address Output Delay Time	2	7	ns
T <sub>NCSO</sub>	ROM/SRAM/Flash or External I/O Chip Select Delay Time	2	7	ns
T <sub>NOEO</sub>	ROM/SRAM or External I/O Bank Output Enable Delay	2	7	ns
Т <sub>NWBO</sub>	ROM/SRAM or External I/O Bank Write Byte Enable Delay	2	7	ns
T <sub>DH</sub>	Read Data Hold Time	7		ns
T <sub>DSU</sub>	Read Data Setup Time	0		ns
T <sub>DO</sub>	Write Data Output Delay Time (SRAM or External I/O)	2	7	ns
T <sub>NWASU</sub>	External Wait Setup Time	3		ns
T <sub>NWAH</sub>	External Wait Hold Time	1		ns



#### 7.3.3 USB Transceiver AC Characteristics



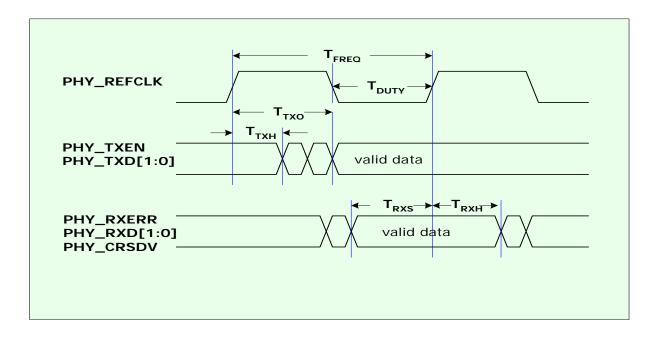
### Data Signal Rise and Fall Time

#### **USB Transceiver AC Characteristics**

SYMBOL	DESCRIPTION	CONDITIONS	MIN	MAX	UNIT
T <sub>R</sub>	Rise Time	CL = 50 pF	4	20	ns
T <sub>F</sub>	Fall Time	CL = 50 pF	4	20	ns
T <sub>RFM</sub>	Rise/Fall Time Matching		90	110	%
T <sub>drate</sub>	Full Speed Data Rate	Average bit rate (12 Mb/s $\pm$ 0.25%)	11.97	12.03	Mbps

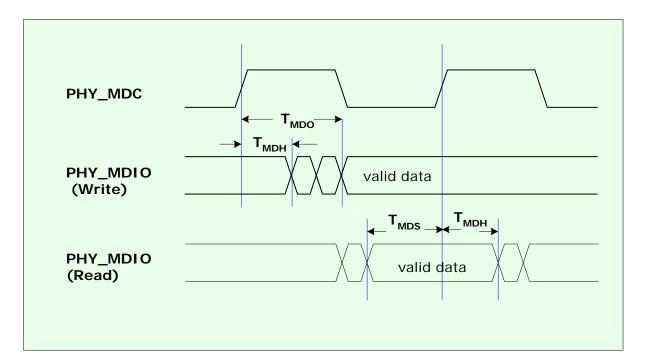
### 7.3.4 EMC RMII AC Characteristics

The signal timing characteristics conforms to the guidelines specified in IEEE Std. 802.3.





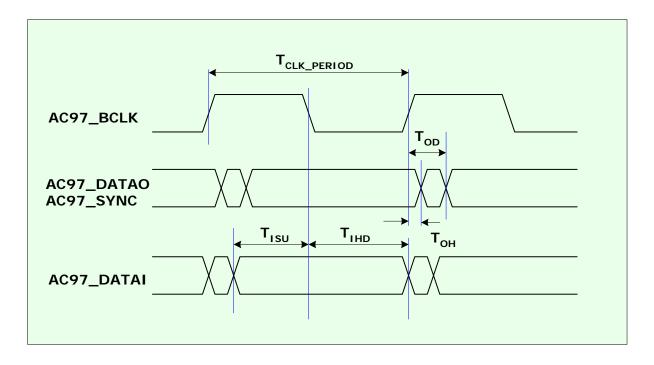
SYMBOL	DESCRIPTION	MIN	TYP	MAX	UNIT
TFREQ	RMII reference clock frequency		50		MHz
Τουτγ	RMII clock duty	35%	50%	65%	ns
Ттхо	Transmit data output delay	5	-	15	ns
Ттхн	Transmit data hold time	2	-	-	ns
Trxs	Receive data setup time	4	-	-	ns
Ткхн	Receive data hold time	2	-	-	ns



SYMBOL	DESCRIPTION	MIN	MAX	UNIT
T <sub>MDO</sub>	MDIO Output Delay Time	0	15	ns
T <sub>MDSU</sub>	MDIO Setup Time	5		ns
T <sub>MDH</sub>	MDIO Hold Time	5		ns

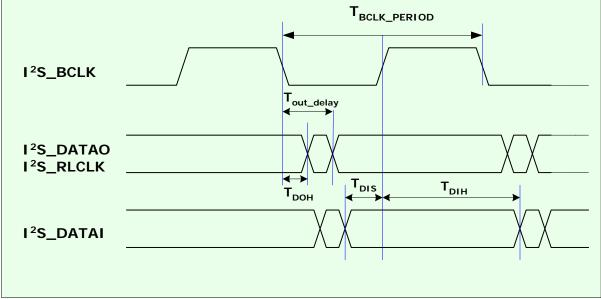


#### 7.3.5 AC97/I2S Interface AC Characteristics



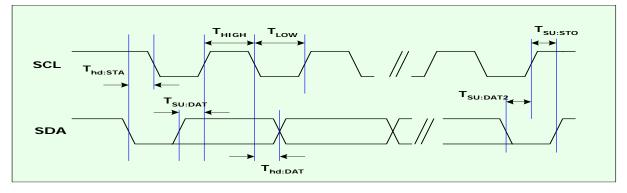
SYMBOLS	DESCRIPTION	MIN	TYP.	MAX	UNIT
T <sub>CLK_PERIOD</sub>	AC97 Bit Clock Frequency		12.288		MHz
T <sub>od</sub>	AC97_DATAO and AC97_SYNC output delay from AC97_BCLK rising edge			30	ns
Т <sub>он</sub>	AC97_DATAO and AC97_SYNC output hold time from AC97_BCLK rising edge	5			ns
T <sub>ISU</sub>	AC97_DATAI input setup time to AC97_BCLK falling edge	10			ns
T <sub>IHD</sub>	AC97_DATAI input hold time from AC97_BCLK falling edge	5			ns

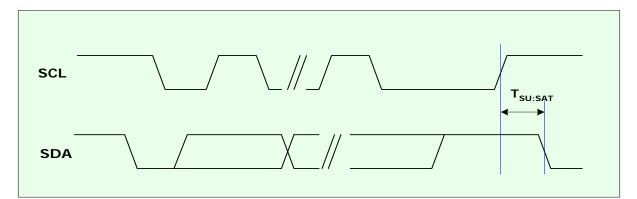




SYMBOLS	DESCRIPTION	MIN	MAX	UNIT
T <sub>BCLK_PERIOD</sub>	IIS Bit Clock Frequency		pend on pec. and setting	MHz
T <sub>out_delay</sub>	IIS_DATAO and IIS_RLCLK output delay from IIS_BCLK falling edge		30	ns
Т <sub>рон</sub>	IIS_DATAO and IIS_RLCLK data output hold time from IIS_BCLK falling edge	0		ns
T <sub>DIS</sub>	IIS_DATAI input setup time to IIS_BCLK rising edge	10		ns
Т <sub>он</sub>	IIS_DATAI input hold time from IIS_BCLK rising edge	100		ns

#### 7.3.6 I<sup>2</sup>C Interface AC Characteristics

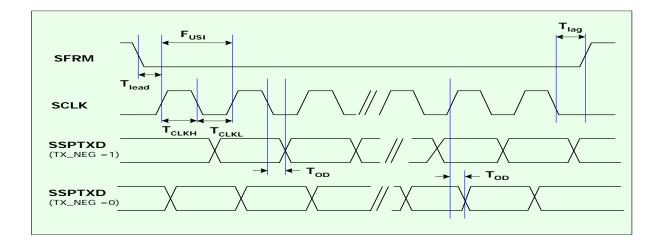


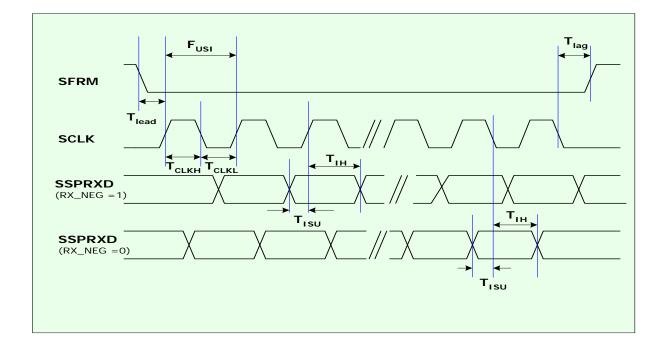


SYMBOL	DESCRIPTION	MIN	MAX	UNIT
Т <sub>нібн</sub>	I <sup>2</sup> C Clock high time	1	-	us
T <sub>LOW</sub>	I <sup>2</sup> C clock low time	1	-	us
T <sub>hd:STA</sub>	Start condition hold time	1	-	us
-	Receive data setup time	0.1	-	us
T <sub>SU:DAT</sub>	Transmit data output delay	-	0.5	us
-	Receive data hold time	1	-	us
T <sub>HD:DAT</sub>	Transmit data hold time	0	0.9	us
T <sub>SU:DAT2</sub>	SDA setup time (before STOP condition)	0.5	-	us
T <sub>SU:STO</sub>	Stop condition setup time	1	-	us
T <sub>SU:STA</sub>	Restart condition setup time	1.5	-	us



#### 7.3.7 USI Interface AC Characteristics

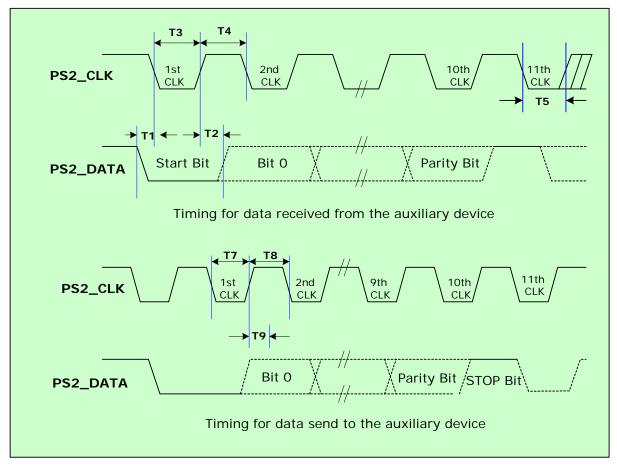




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SYMBOL	DESCRIPTION	MIN	MAX	UNIT
F <sub>USI</sub>	USI clock frequency	-	20	MHz
Т <sub>сікн</sub>	USI clock high time	12.5	-	ns
Т <sub>сlkl</sub>	USI clock low time	-	-	ns
T <sub>ISU</sub>	Data input setup time	-	14	ns
т <sub>ін</sub>	Data input hold time	0	-	ns
T <sub>lead</sub>	USI enable lead time	12.5	-	ns
T <sub>lag</sub>	USI enable lag time	12.5	-	ns
T <sub>od</sub>	USI output data valid time	-	30	ns

#### 7.3.8 PS2 Interface AC Characteristics





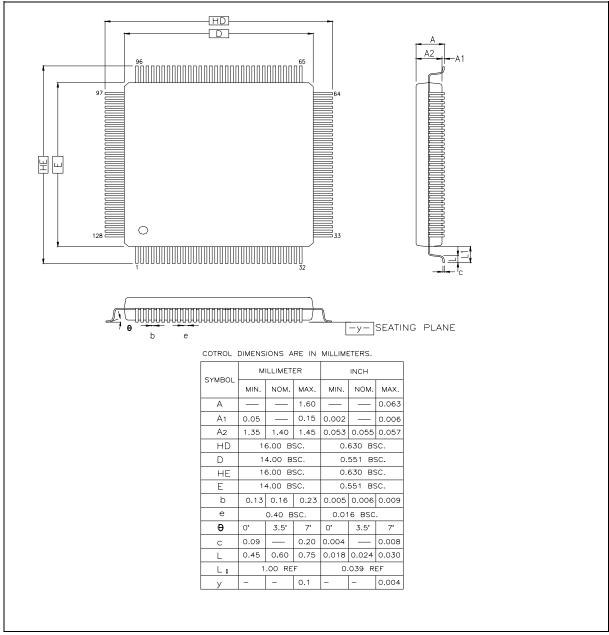
SYMBOL	DESCRIPTION	MIN.	MAX.	UNIT
T1	Time from DATA transition to falling edge of CLK	5	25	us
T2	Time form rising edge of CLK to DATA transition	5	T4-5	us
Т3	Duration of CLK inactive	30	50	us
Т4	Duration of clock active	30	50	us
Т5	Time to auxiliary device inhibit after clock 11 to ensure the auxiliary device does not start another transmission	0	50	us
T7	Duration of CLK inactive	30	50	us
Т8	Duration of CLK active	30	50	us
Т9	Time to fom inactive to active CLK transition, used to time when the auxiliary device samples DATA	30	50	us

#### 8. ORDERING INFORMATION

PART NUMBER	NAME	PACKAGE DESCRIPTION
W90N745CD	LQFP128	128 Leads, body 14 x 14 x 1.4 mm
W90N745CDG	LQFP128	128 Leads, body 14 x 14 x 1.4 mm, Lead free package

#### 9. PACKAGE SPECIFICATIONS

#### 128L LQFP (14X14X1.4 mm footprint 2.0mm)



#### 10. APPENDIX A: W90N745 REGISTERS MAPPING TABLE

R: read only, W: write only, R/W: both read and write, C: Only value 0 can be written

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PDID	0xFFF0_0000	R	Product Identifier Register	0xX090.0710
ARBCON	0xFFF0_0004	R/W	Arbitration Control Register	0x0000_0000
PLLCON	0xFFF0_0008	R/W	PLL Control Register	0x0000_2F01
CLKSEL	0xFFF0_000C	R/W	Clock Select Register	0x1FFF_3FX8
PLLCON1	0xFFF0_0010	R/W	PLL Control Register 2	0x0001_0000
I <sup>2</sup> SCKCON	0xFFF0_0014	R/W	Audio I <sup>2</sup> S Clock Control Register	0x0000_0000
IRQWAKECON	0xFFF0_0020	R/W	IRQ Wakeup Control register	0x0000_0000
IRQWAKEFLAG	0xFFFF_0024	R/W	IRQ wakeup Flag Register	0x0000_0000
PMCON	0xFFF0_0028	R/W	Power Manager Control Register	0x0000_0000
USBTxrCON	0xFFF0_0030	R/W	USB Transceiver Control Register	0x0000_0000

#### System Manager Control Registers Map

#### External Bus Interface Control Registers Map

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
EBICON	0xFFF0_1000	R/W	EBI control register	0x0001_0000
ROMCON	0xFFF0_1004	R/W	ROM/FLASH control register	0x0000_0XFC
SDCONF0	0xFFF0_1008	R/W	SDRAM bank 0 configuration register	0x0000_0800
SDCONF1	0xFFF0_100C	R/W	SDRAM bank 1 configuration register	0x0000_0800
SDTIME0	0xFFF0_1010	R/W	SDRAM bank 0 timing control register	0x0000_0000
SDTIME1	0xFFF0_1014	R/W	SDRAM bank 1 timing control register	0x0000_0000
EXT0CON	0xFFF0_1018	R/W	External I/O 0 control register	0x0000_0000
EXT1CON	0xFFF0_101C	R/W	External I/O 1 control register	0x0000_0000
EXT2CON	0xFFF0_1020	R/W	External I/O 2 control register	0x0000_0000
EXT3CON	0xFFF0_1024	R/W	External I/O 3 control register	0x0000_0000
CKSKEW	0xFFF0_1F00	R/W	Clock skew control register (for testing)	0xXXXX_0038

#### Cache Control Registers Map

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CAHCNF	0xFFF0_2000	R/W	Cache configuration register	0x0000_0000
CAHCON	0xFFF0_2004	R/W	Cache control register	0x0000_0000
CAHADR	0xFFF0_2008	R/W	Cache address register	0x0000_0000

#### **EMC Registers Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CAMCMR	0xFFF0_3000	R/W	CAM Command Register	0x0000_0000
CAMEN	0xFFF0_3004	R/W	CAM Enable Register	0x0000_0000
CAM0M	0xFFF0_3008	R/W	CAM0 Most Significant Word Register	0x0000_0000
CAM0L	0xFFF0_300C	R/W	CAM0 Least Significant Word Register	0x0000_0000
CAM1M	0xFFF0_3010	R/W	CAM1 Most Significant Word Register	0x0000_0000
CAM1L	0xFFF0_3014	R/W	CAM1 Least Significant Word Register	0x0000_0000
CAM2M	0xFFF0_3018	R/W	CAM2 Most Significant Word Register	0x0000_0000
CAM2L	0xFFF0_301C	R/W	CAM2 Least Significant Word Register	0x0000_0000
CAM3M	0xFFF0_3020	R/W	CAM3 Most Significant Word Register	0x0000_0000
CAM3L	0xFFF0_3024	R/W	CAM3 Least Significant Word Register	0x0000_0000
CAM4M	0xFFF0_3028	R/W	CAM4 Most Significant Word Register	0x0000_0000
CAM4L	0xFFF0_302C	R/W	CAM4 Least Significant Word Register	0x0000_0000
CAM5M	0xFFF0_3030	R/W	CAM5 Most Significant Word Register	0x0000_0000
CAM5L	0xFFF0_3034	R/W	CAM5 Least Significant Word Register	0x0000_0000
CAM6M	0xFFF0_3038	R/W	CAM6 Most Significant Word Register	0x0000_0000
CAM6L	0xFFF0_303C	R/W	CAM6 Least Significant Word Register	0x0000_0000
CAM7M	0xFFF0_3040	R/W	CAM7 Most Significant Word Register	0x0000_0000
CAM7L	0xFFF0_3044	R/W	CAM7 Least Significant Word Register	0x0000_0000
CAM8M	0xFFF0_3048	R/W	CAM8 Most Significant Word Register	0x0000_0000
CAM8L	0xFFF0_304C	R/W	CAM8 Least Significant Word Register	0x0000_0000
CAM9M	0xFFF0_3050	R/W	CAM9 Most Significant Word Register	0x0000_0000
CAM9L	0xFFF0_3054	R/W	CAM9 Least Significant Word Register	0x0000_0000
CAM10M	0xFFF0_3058	R/W	CAM10 Most Significant Word Register	0x0000_0000
CAM10L	0xFFF0_305C	R/W	CAM10 Least Significant Word Register	0x0000_0000
CAM11M	0xFFF0_3060	R/W	CAM11 Most Significant Word Register	0x0000_0000
CAM11L	0xFFF0_3064	R/W	CAM11 Least Significant Word Register	0x0000_0000

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EMC Registers Map, continued

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CAM12M	0xFFF0_3068	R/W	CAM12 Most Significant Word Register	0x0000_0000
CAM12L	0xFFF0_306C	R/W	CAM12 Least Significant Word Register	0x0000_0000
CAM13M	0xFFF0_3070	R/W	CAM13 Most Significant Word Register	0x0000_0000
CAM13L	0xFFF0_3074	R/W	CAM13 Least Significant Word Register	0x0000_0000
CAM14M	0xFFF0_3078	R/W	CAM14 Most Significant Word Register	0x0000_0000
CAM14L	0xFFF0_307C	R/W	CAM14 Least Significant Word Register	0x0000_0000
CAM15M	0xFFF0_3080	R/W	CAM15 Most Significant Word Register	0x0000_0000
CAM15L	0xFFF0_3084	R/W	CAM15 Least Significant Word Register	0x0000_0000
TXDLSA	0xFFF0_3088	R/W	Transmit Descriptor Link List Start Address Register	0xFFFF_FFC
RXDLSA	0xFFF0_308C	R/W	Receive Descriptor Link List Start Address Register	0xFFFF_FFFC
MCMDR	0xFFF0_3090	R/W	MAC Command Register	0x0000_0000
MIID	0xFFF0_3094	R/W	MII Management Data Register	0x0000_0000
MIIDA	0xFFF0_3098	R/W	MII Management Control and Address Register	0x0090_0000
FFTCR	0xFFF0_309C	R/W	FIFO Threshold Control Register	0x0000_0101
TSDR	0xFFF0_30A0	W	Transmit Start Demand Register	Undefined
RSDR	0xFFF0_30A4	W	Receive Start Demand Register	Undefined
DMARFC	0xFFF0_30A8	R/W	Maximum Receive Frame Control Register	0x0000_0800
MIEN	0xFFF0_30AC	R/W	MAC Interrupt Enable Register	0x0000_0000
MISTA	0xFFF0_30B0	R/W	MAC Interrupt Status Register	0x0000_0000
MGSTA	0xFFF0_30B4	R/W	MAC General Status Register	0x0000_0000
MPCNT	0xFFF0_30B8	R/W	Missed Packet Count Register	0x0000_7FFF
MRPC	0xFFF0_30BC	R	MAC Receive Pause Count Register	0x0000_0000
MRPCC	0xFFF0_30C0	R	MAC Receive Pause Current Count Register	0x0000_0000
MREPC	0xFFF0_30C4	R	MAC Remote Pause Count Register	0x0000_0000
DMARFS	0xFFF0_30C8	R/W	DMA Receive Frame Status Register	0x0000_0000
CTXDSA	0xFFF0_30CC	R	Current Transmit Descriptor Start Address Register	0x0000_0000
CTXBSA	0xFFF0_30D0	R	Current Transmit Buffer Start Address Register	0x0000_0000
CRXDSA	0xFFF0_30D4	R	Current Receive Descriptor Start Address Register	0x0000_0000
CRXBSA	0xFFF0_30D8	R	Current Receive Buffer Start Address Register	0x0000_0000

EMC Registers Map, continued

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
RXFSM	0xFFF0_3200	R	Receive Finite State Machine Register	0x0081_1101
TXFSM	0xFFF0_3204	R	Transmit Finite State Machine Register	0x0101_1101
FSM0	0xFFF0_3208	R	Finite State Machine Register 0	0x0001_0101
FSM1	0xFFF0_320C	R	Finite State Machine Register 1	0x1100_0100
DCR	0xFFF0_3210	R/W	Debug Configuration Register	0x0000_003F
DMMIR	0xFFF0_3214	R	Debug Mode MAC Information Register	0x0000_0000
BISTR	0xFFF0_3300	R/W	BIST Mode Register	0x0000_0000

#### **GDMA Registers Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GDMA_CTL0	0xFFF0_4000	R/W	Channel 0 Control Register	0x0000_0000
GDMA_SRCB0	0xFFF0_4004	R/W	Channel 0 Source Base Address Register	0x0000_0000
GDMA_DSTB0	0xFFF0_4008	R/W	Channel 0 Destination Base Address Register	0x0000_0000
GDMA_TCNT0	0xFFF0_400C	R/W	Channel 0 Transfer Count Register	0x0000_0000
GDMA_CSRC0	0xFFF0_4010	R	Channel 0 Current Source Address Register	0x0000_0000
GDMA_CDST0	0xFFF0_4014	R	Channel 0 Current Destination Address Register	0x0000_0000
GDMA_CTCNT 0	0xFFF0_4018	R	Channel 0 Current Transfer Count Register	0x0000_0000
GDMA_CTL1	0xFFF0_4020	R/W	Channel 1 Control Register	0x0000_0000
GDMA_SRCB1	0xFFF0_4024	R/W	Channel 1 Source Base Address Register	0x0000_0000
GDMA_DSTB1	0xFFF0_4028	R/W	Channel 1 Destination Base Address Register	0x0000_0000
GDMA_TCNT1	0xFFF0_402C	R/W	Channel 1 Transfer Count Register	0x0000_0000
GDMA_CSRC1	0xFFF0_4030	R	Channel 1 Current Source Address Register	0x0000_0000
GDMA_CDST1	0xFFF0_4034	R	Channel 1 Current Destination Address Register	0x0000_0000
GDMA_CTCNT 1	0xFFF0_4038	R	Channel 1 Current Transfer Count Register	0x0000_0000

#### USB Host Controller Registers Map

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
OpenHCI Registers	<u>.</u>			
HcRevision	0xFFF0_5000	R	Host Controller Revision Register	0x0000_0010
HcControl	0xFFF0_5004	R/W	Host Controller Control Register	0x0000_0000
HcCommandStatus	0xFFF0_5008	R/W	Host Controller Command Status Register	0x0000_0000
HcInterruptStatus	0xFFF0_500C	R/W	Host Controller Interrupt Status Register	0x0000_0000
HcInterruptEnbale	0xFFF0_5010	R/W	Host Controller Interrupt Enable Register	0x0000_0000
HcInterruptDisbale	0xFFF0_5014	R/W	Host Controller Interrupt Disable Register	0x0000_0000
HcHCCA	0xFFF0_5018	R/W	Host Controller Communication Area Register	0x0000_0000
HcPeriodCurrentED	0xFFF0_501C	R/W	Host Controller Period Current ED Register	0x0000_0000
HcControlHeadED	0xFFF0_5020	R/W	Host Controller Control Head ED Register	0x0000_0000
HcControlCurrentED	0xFFF0_5024	R/W	Host Controller Control Current ED Register	0x0000_0000
HcBulkHeadEd	0xFFF0_5028	R/W	Host Controller Bulk Head ED Register	0x0000_0000
HcBulkCurrentED	0xFFF0_502C	R/W	Host Controller Bulk Current ED Register	0x0000_0000
HcDoneHeadED	0xFFF0_5030	R/W	Host Controller Done Head Register	0x0000_0000
HcFmInterval	0xFFF0_5034	R/W	Host Controller Frame Interval Register	0x0000_2EDF
HcFrameRemaining	0xFFF0_5038	R	Host Controller Frame Remaining Register	0x0000_0000
HcFmNumber	0xFFF0_503C	R	Host Controller Frame Number Register	0x0000_0000
HcPeriodicStart	0xFFF0_5040	R/W	Host Controller Periodic Start Register	0x0000_0000
HcLSThreshold	0xFFF0_5044	R/W	Host Controller Low Speed Threshold Register	0x0000_0628
HcRhDescriptorA	0xFFF0_5048	R/W	Host Controller Root Hub Descriptor A Register	0x0100_0002
HcRhDescriptorB	0xFFF0_504C	R/W	Host Controller Root Hub Descriptor B Register	0x0000_0000
HcRhStatus	0xFFF0_5050	R/W	Host Controller Root Hub Status Register	0x0000_0000
HcRhPortStatus [1]	0xFFF0_5054	R/W	Host Controller Root Hub Port Status [1]	0x0000_0000
HcRhPortStatus [2]	0xFFF0_5058	R/W	Host Controller Root Hub Port Status [2]	0x0000_0000
USB Configuration Re	egisters		·	•
TestModeEnable	0xFFF0_5200	R/W	USB Test Mode Enable Register	0x0XXX_XXXX
OperationalModeEnable	0xFFF0_5204	R/W	USB Operational Mode Enable Register	0x0000_0000

USB Device Register Map

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
USB_CTL	0xFFF0_6000	R/W	USB control register	0x0000_000 0
VCMD	0xFFF0_6004	R/W	USB class or vendor command register	0x0000_000 0
USB_IE	0xFFF0_6008	R/W	USB interrupt enable register	0x0000_000 0
USB_IS	0xFFF0_600 C	R	USB interrupt status register	0x0000_000 0
USB_IC	0xFFF0_6010	R/W	USB interrupt status clear register	0x0000_000 0
USB_IFSTR	0xFFF0_6014	R/W	USB interface and string register	0x0000_000 0
USB_ODATA0	0xFFF0_6018	R	USB control transfer-out port 0 register	0x0000_000 0
USB_ODATA1	0xFFF0_601 C	R	USB control transfer-out port 1 register	0x0000_000 0
USB_ODATA2	0xFFF0_6020	R	USB control transfer-out port 2 register	0x0000_000 0
USB_ODATA3	0xFFF0_6024	R	USB control transfer-out port 3 register	0x0000_000 0
USB_IDATA0	0xFFF0_6028	R/W	USB transfer-in data port0 register	0x0000_000 0
USB_IDATA1	0xFFF0_602 C	R/W	USB control transfer-in data port 1	0x0000_000 0
USB_IDATA2	0xFFF0_6030	R/W	USB control transfer-in data port 2	0x0000_000 0
USB_IDATA3	0xFFF0_6034	R/W	USB control transfer-in data port 3	0x0000_000 0
USB_SIE	0xFFF0_6038	R	USB SIE status Register	0x0000_000 0
USB_ENG	0xFFF0_603 C	R/W	USB Engine Register	0x0000_000 0
USB_CTLS	0xFFF0_6040	R	USB control transfer status register	0x0000_000 0
USB_CONFD	0xFFF0_6044	R/W	USB Configured Value register	0x0000_000 0
EPA_INFO	0xFFF0_6048	R/W	USB endpoint A information register	0x0000_000 0

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EPA_CTL	0xFFF0_604 C	R/W	USB endpoint A control register	0x0000_000 0
EPA_IE	0xFFF0_6050	R/W	USB endpoint A Interrupt Enable register	0x0000_000 0
EPA_IC	0xFFF0_6054	W	USB endpoint A interrupt clear register	0x0000_000 0
EPA_IS	0xFFF0_6058	R	USB endpoint A interrupt status register	0x0000_000 0
EPA_ADDR	0xFFF0_605 C	R/W	USB endpoint A address register	0x0000_000 0
EPA_LENTH	0xFFF0_6060	R/W	USB endpoint A transfer length register	0x0000_000 0
EPB_INFO	0xFFF0_6064	R/W	USB endpoint B information register	0x0000_000 0
EPB_CTL	0xFFF0_6068	R/W	USB endpoint B control register	0x0000_000 0
EPB_IE	0xFFF0_606 C	R/W	USB endpoint B Interrupt Enable register	0x0000_000 0
EPB_IC	0xFFF0_6070	W	USB endpoint B interrupt clear register	0x0000_000 0
EPB_IS	0xFFF0_6074	R	USB endpoint B interrupt status register	0x0000_000 0
EPB_ADDR	0xFFF0_6078	R/W	USB endpoint B address register	0x0000_000 0

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USB Device Register Map, continued

REGISTER	OFFSET	R/W	DESCRIPTION	RESET VALUE
EPB_LENTH	0xFFF0_607C	R/W	USB endpoint B transfer length register	0x0000_0000
EPC_INFO	0xFFF0_6080	R/W	USB endpoint C information register	0x0000_0000
EPC_CTL	0xFFF0_6084	R/W	USB endpoint C control register	0x0000_0000
EPC_IE	0xFFF0_6 088	R/W	USB endpoint C Interrupt Enable register	0x0000_0000
EPC_IC	0xFFF0_608C	W	USB endpoint C interrupt clear register	0x0000_0000
EPC_IS	0xFFF0_6090	R	USB endpoint C interrupt status register	0x0000_0000
EPC_ADDR	0xFFF0_6094	R/W	USB endpoint C address register	0x0000_0000
EPC_LENTH	0xFFF0_6098	R/W	USB endpoint C transfer length register	0x0000_0000
EPA_XFER	0xFFF0_609C	R/W	USB endpoint A remain transfer length register	0x0000_0000
EPA_PKT	0xFFF0_60A0	R/W	USB endpoint A remain packet length register	0x0000_0000
EPB_XFER	0xFFF0_60A4	R/W	USB endpoint B remain transfer length register	0x0000_0000
EPB_PKT	0xFFF0_60A8	R/W	USB endpoint B remain packet length register	
EPC_XFER	0xFFF0_60AC	R/W	USB endpoint C remain transfer length register	
EPC_PKT	0xFFF0_60B0	R/W	USB endpoint C remain packet length register	0x0000_0000

#### Audio Control Register Map

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_CON	0xFFF0_9000	R/W	Audio controller control register	0x0000_0000
ACTL_RESET	0xFFF0_9004	R/W	Sub block reset control register	0x0000_0000
ACTL_RDSTB	0xFFF0_9008	R/W	DMA destination base address register for record	0x0000_0000
ACTL_RDST_LENGTH	0xFFF0_900C	R/W	DMA destination length register for record	0x0000_0000
ACTL_RDSTC	0xFFF0_9010	R	DMA destination current address register for record	0x0000_0000
ACTL_RSR	0xFFF0_9014	R/W	Record status register	0x0000_0000
ACTL_PDSTB	0xFFF0_9018	R/W	DMA destination base address register for play	0x0000_0000
ACTL_PDST_LENGTH	0xFFF0_901C	R/W	DMA destination length register for play	0x0000_0000

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Audio Control Register Map, continued

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
ACTL_PDSTC	0xFFF0_9020	R	DMA destination current address register for play	0x0000_0000
ACTL_PSR	0xFFF0_9024	R/W	Play status register	0x0000_0004
ACTL_I <sup>2</sup> SCON	0xFFF0_9028	R/W	I <sup>2</sup> S control register	0x0000_0000
ACTL_ACCON	0xFFF0_902C	R/W	AC-link control register	0x0000_0000
ACTL_ACOS0	0xFFF0_9030	R/W	AC-link out slot 0	0x0000_0000
ACTL_ACOS1	0xFFF0_9034	R/W	AC-link out slot 1	0x0000_0080
ACTL_ACOS2	0xFFF0_9038	R/W	AC-link out slot 2	0x0000_0000
ACTL_ACIS0	0xFFF0_903C	R	AC-link in slot 0	0x0000_0000
ACTL_ACIS1	0xFFF0_9040	R	AC-link in slot 1	0x0000_0000
ACTL_ACIS2	0xFFF0_9044	R	AC-link in slot 2	0x0000_0000

#### **Cache Controller Test Registers Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
CTEST0	0xFFF6_0000	R/W	Cache test register 0	0x0000_0000
CTEST1	0xFFF6_0004	R	Cache test register 1	0x0000_0000

#### **UART0 Control Registers Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
UART0_RBR	0xFFF8_0000	R	Receive Buffer Register (DLAB = 0)	Undefined
UART0_THR	0xFFF8_0000	W	Transmit Holding Register (DLAB = 0)	Undefined
UART0_IER	0xFFF8_0004	R/W	Interrupt Enable Register (DLAB = 0)	0x0000_0000
UART0 DLL	0xFFF8 0000	R/W	Divisor Latch Register (LS)	0x0000 0000
UARTO_DEL	02220000	F(/ V V	(DLAB = 1)	0x0000_0000
	0xFFF8 0004	R/W	Divisor Latch Register (MS)	0x0000 0000
	0,1110_0004	1.7.4.4	(DLAB = 1)	0,0000_0000
UART0_IIR	0xFFF8_0008	R	Interrupt Identification Register	0x8181_8181
UART0_FCR	0xFFF8_0008	W	FIFO Control Register	Undefined
UART0_LCR	0xFFF8_000C	R/W	Line Control Register	0x0000_0000
UART0_LSR	0xFFF8_0014	R	Line Status Register	0x6060_6060
UART0_TOR	0xFFF8_001C	R	Time Out Register	0x0000_0000

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nigh Speed OAK IT Control Registers Map							
REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE			
UART1_RBR	0xFFF8_0100	R	Receive Buffer Register (DLAB = 0)	Undefined			
UART1_THR	0xFFF8_0100	W	Transmit Holding Register (DLAB = 0)	Undefined			
UART1_IER	0xFFF8_0104	R/W	Interrupt Enable Register (DLAB = 0)	0x0000_0000			
UART1_DLL	0xFFF8_0100	R/W	Divisor Latch Register (LS) (DLAB = 1)	0x0000_0000			
UART1_DLM	0xFFF8_0104	R/W	Divisor Latch Register (MS) (DLAB = 1)	0x0000_0000			
UART1_IIR	0xFFF8_0108	R	Interrupt Identification Register	0x8181_8181			
UART1_FCR	0xFFF8_0108	W	FIFO Control Register	Undefined			
UART1_LCR	0xFFF8_010C	R/W	Line Control Register	0x0000_0000			
UART1_MCR	0xFFF8_0110	R/W	Modem Control Register	0x0000_0000			
UART1_LSR	0xFFF8_0114	R	Line Status Register	0x6060.6060			
UART1_MSR	0xFFF8_0118	R	MODEM Status Register	0x0000_0000			
UART1_TOR	0xFFF8_011C	R	Time Out Register	0x0000_0000			
UART1_UBCR	0xFFF8_0120	R/W	UART1 Bluetooth Control Register	0x0000_0000			

#### High Speed UART1 Control Registers Map

#### **UART2 Control Register Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
UART2_RBR	0xFFF8_0200	R	R Receive Buffer Register (DLAB = 0)	
UART2_THR	0xFFF8_0200	W	Transmit Holding Register (DLAB = 0)	Undefined
UART2_IER	0xFFF8_0204	R/W	Interrupt Enable Register (DLAB = 0)	0x0000_0000
UART2_DLL	0xFFF8_0200	R/W	Divisor Latch Register (LS) (DLAB = 1)	0x0000_0000
UART2_DLM	0xFFF8_0204	R/W	Divisor Latch Register (MS) (DLAB = 1)	0x0000_0000
UART2_IIR	0xFFF8_0208	R	Interrupt Identification Register	0x8181_8181
UART2_FCR	0xFFF8_0208	W	FIFO Control Register	Undefined
UART2_LCR	0xFFF8_020C	R/W	Line Control Register	0x0000_0000
UART2_MCR	0xFFF8_0210	R/W	Modem Control Register	0x0000_0000
UART2_LSR	0xFFF8_0214	R	Line Status Register	0x6060_6060
UART2_MSR	0xFFF8_0218	R	MODEM Status Register	0x0000_0000
UART2_TOR	0xFFF8_021C	R	Time Out Register	0x0000_0000
UART2_IRCR	0xFFF8_0220	R/W	IrDA Control Register	0x0000_0040



#### **UART3 Control Register Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE					
UART3_RBR	0xFFF8_0300	R	Receive Buffer Register (DLAB = 0)	Undefined					
UART3_THR	0xFFF8_0300	W	Transmit Holding Register (DLAB = 0)	Undefined					
UART3_IER	0xFFF8_0304	R/W	Interrupt Enable Register (DLAB = 0)	0x0000_0000					
UART3 DLL	0xFFF8 0300	R/W	Divisor Latch Register (LS)	0x0000 0000					
UARTS_DEE	0001110_0000	17/00	(DLAB = 1)	00000_0000					
UART3 DLM			0xFFF8 0304				R/W	Divisor Latch Register (MS)	0x0000_0000
OARTS_DEM	0,1110_0004	1.7.44	(DLAB = 1)	00000_0000					
UART3_IIR	0xFFF8_0308	R	Interrupt Identification Register	0x8181_8181					
UART3_FCR	0xFFF8_0308	W	FIFO Control Register	Undefined					
UART3_LCR	0xFFF8_030C	R/W	Line Control Register	0x0000_0000					
UART3_MCR	0xFFF8_0310	R/W	Modem Control Register	0x0000_0000					
UART3_LSR	0xFFF8_0314	R	Line Status Register	0x6060_6060					
UART3_MSR	0xFFF8_0318	R	MODEM Status Register	0x0000_0000					
UART3_TOR	0xFFF8_031C	R	Time Out Register	0x0000_0000					

#### **Timer Control Registers Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
TCR0	0xFFF8_1000	R/W	Timer Control Register 0	0x0000_0005
TCR1	0xFFF8_1004	R/W	Timer Control Register 1	0x0000_0005
TICR0	0xFFF8_1008	R/W	Timer Initial Control Register 0	0x0000_00FF
TICR1	0xFFF8_100C	R/W	Timer Initial Control Register 1	0x0000_00FF
TDR0	0xFFF8_1010	R	Timer Data Register 0	0x0000_0000
TDR1	0xFFF8_1014	R	Timer Data Register 1	0x0000_0000
TISR	0xFFF8_1018	R/C	Timer Interrupt Status Register	0x0000_0000
WTCR	0xFFF8_101C	R/W	Watchdog Timer Control Register	0x0000_0000

AIC Control Registers Map

REGISTER ADDRESS R/W DESCRIPTION **RESET VALUE** AIC SCR1 0xFFF8 2004 R/W Source Control Register 1 0x0000 0047 AIC SCR2 0xFFF8\_2008 R/W 0x0000 0047 Source Control Register 2 AIC SCR3 0xFFF8\_200C R/W 0x0000 0047 Source Control Register 3 AIC\_SCR4 0xFFF8\_2010 R/W 0x0000 0047 Source Control Register 4 AIC SCR5 0xFFF8\_2014 R/W Source Control Register 5 0x0000 0047 AIC\_SCR6 R/W 0xFFF8\_2018 Source Control Register 6 0x0000\_0047 AIC\_SCR7 R/W 0x0000 0047 0xFFF8\_201C Source Control Register 7 AIC SCR8 0xFFF8 2020 R/W Source Control Register 8 0x0000 0047 AIC SCR9 0xFFF8 2024 R/W Source Control Register 9 0x0000 0047 AIC SCR10 R/W 0xFFF8 2028 0x0000 0047 Source Control Register 10 AIC SCR11 0xFFF8 202C R/W Source Control Register 11 0x0000 0047 AIC\_SCR12 0xFFF8\_2030 R/W 0x0000 0047 Source Control Register 12 AIC SCR13 0xFFF8 2034 R/W Source Control Register 13 0x0000 0047 AIC\_SCR14 0xFFF8\_2038 R/W Source Control Register 14 0x0000 0047 AIC\_SCR15 0xFFF8\_203C R/W Source Control Register 15 0x0000 0047 R/W 0x0000 0000 AIC\_SCR16 0xFFF8 2040 Source Control Register 16 R/W 0x0000 0000 0xFFF8 2044 AIC SCR17 Source Control Register 17 R/W 0x0000 0000 AIC SCR18 0xFFF8 2048 Source Control Register 18 0x0000 0047 R/W AIC SCR19 0xFFF8 204C Source Control Register 19 R/W 0x0000\_0047 AIC\_SCR20 0xFFF8\_2050 Source Control Register 20 R/W 0x0000\_0047 AIC SCR21 0xFFF8 2054 Source Control Register 21 R/W 0x0000 0047 AIC SCR22 0xFFF8 2058 Source Control Register 22 R/W 0x0000 0047 AIC\_SCR23 0xFFF8 205C Source Control Register 23 R/W 0x0000 0047 AIC\_SCR24 0xFFF8\_2060 Source Control Register 24 R/W 0x0000 0047 AIC SCR25 0xFFF8 2064 Source Control Register 25 R/W 0x0000 0047 0xFFF8 2068 AIC SCR26 Source Control Register 26 R/W 0x0000 0047 AIC SCR27 0xFFF8 206C Source Control Register 27 R/W 0x0000\_0047 AIC\_SCR28 0xFFF8\_2070 Source Control Register 28 R/W 0x0000\_0047 AIC SCR29 0xFFF8 2074 Source Control Register 29 R/W 0x0000 0047 AIC SCR30 0xFFF8 2078 Source Control Register 30 0x0000 0047 R/W AIC SCR31 0xFFF8 207C Source Control Register 31

## **\_\_\_\_** winbond **\_\_**

REGISTER ADDRESS R/W DESCRIPTION **RESET VALUE** R 0x0000 0000 AIC IRSR 0xFFF8 2100 Interrupt Raw Status Register AIC IASR 0xFFF8 2104 R 0x0000 0000 Interrupt Active Status Register Interrupt Status Register AIC ISR 0xFFF8\_2108 R 0x0000 0000 AIC IPER R Interrupt Priority Encoding Register 0xFFF8 210C 0x0000 0000 AIC\_ISNR 0xFFF8\_2110 R Interrupt Source Number Register 0x0000\_0000 AIC\_IMR 0xFFF8\_2114 R 0x0000\_0000 Interrupt Mask Register 0xFFF8\_2118 AIC\_OISR R **Output Interrupt Status Register** 0x0000\_0000 AIC MECR W 0xFFF8 2120 Mask Enable Command Register Undefined W AIC MDCR 0xFFF8 2124 Mask Disable Command Register Undefined AIC SSCR W 0xFFF8 2128 Source Set Command Register Undefined AIC\_SCCR 0xFFF8\_212C W Source Clear Command Register Undefined AIC\_EOSCR 0xFFF8 2130 W End of Service Command Register Undefined W AIC\_TEST 0xFFF8\_2200 ICE/Debug mode Register Undefined

#### AIC Control Registers Map, continued

#### **GPIO Control Register Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_CFG0	0xFFF8_3000	R/W	GPIO Port0 Configuration Register	0x0000_0000
GPIO_DIR0	0xFFF8_3004	R/W	GPIO Port0 Direction Control Register	0x0000_0000
GPIO_DATAOUT0	0xFFF8_3008	R/W	GPIO Port0 Data Output Register	0x0000_0000
GPIO_DATAIN0	0xFFF8_300C	R	GPIO Port0 Data Input Register	0xXXXX_XXXX
GPIO_CFG1	0xFFF8_3010	R/W	GPIO port1 configuration register	0x0000_0000
GPIO_DIR1	0xFFF8_3014	R/W	GPIO port1 direction control register	0x0000_0000
GPIO_DATAOUT1	0xFFF8_3018	R/W	GPIO port1 data output register	0x0000_0000
GPIO_DATAIN1	0xFFF8_301C	R	GPIO port1 data input register	0xXXXX_XXXX
GPIO_CFG2	0xFFF8_3020	R/W	GPIO Port2 Configuration Register	0x0000_0000
GPIO_DIR2	0xFFF8_3024	R/W	GPIO Port2 Direction Control Register	0x0000_0000
GPIO_DATAOUT2	0xFFF8_3028	R/W	GPIO Port2 Data Output Register	0x0000_0000
GPIO_DATAIN2	0xFFF8_302C	R	GPIO Port2 Data Input Register	0xXXXX_XXXX
GPIO_CFG4	0xFFF8_3040	R/W	GPIO Port4 Configuration Register	0x0015_5555
GPIO_DIR4	0xFFF8_3044	R/W	GPIO Port4 Direction Control Register	0x0000_0000
GPIO_DATAOUT4	0xFFF8_3048	R/W	GPIO Port4 Data Output Register	0x0000_0000
GPIO_DATAIN4	0xFFF8_304C	R	GPIO Port4 Data Input Register	0xXXXX_XXXX

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GPIO Control Register Map, continued

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
GPIO_CFG5	0xFFF8_3050	R/W	GPIO Port5 Configuration Register	0x0000_0000
GPIO_DIR5	0xFFF8_3054	R/W	GPIO Port5 Direction Control Register	0x0000_0000
GPIO_DATAOUT5	0xFFF8_3058	R/W	GPIO Port5 Data Output Register	0x0000_0000
GPIO_DATAIN5	0xFFF8_305C	R	GPIO Port5 Data Input Register	0xXXXX_XXXX
GPIO_DBNCECON	0xFFF8_3070	R/W	GPIO Input Debounce Control Register	0x0000_0000
GPIO_XICFG	0xFFF8_3074	R/W	Extend Interrupt Configure Register	0xXXXX_XXX0
GPIO_XISTATUS	0xFFF8_3078	R/W	Extend Interrupt Status Register	0xXXXX_XXX0

#### I<sup>2</sup>C Register Map

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE			
I <sup>2</sup> C Interface 0							
I <sup>2</sup> C_CSR0	0xFFF8_6000	R/W	I <sup>2</sup> C0 Control and Status Register	0x0000_0000			
I <sup>2</sup> C_DIVIDER0	0xFFF8_6004	R/W	I <sup>2</sup> C0 Clock Prescale Register	0x0000_0000			
I <sup>2</sup> C_CMDR0	0xFFF8_6008	R/W	I <sup>2</sup> C0 Command Register	0x0000_0000			
I <sup>2</sup> C_SWR0	0xFFF8_600C	R/W	I <sup>2</sup> C0 Software Mode Control Register	0x0000_003F			
I <sup>2</sup> C_RxR0	0xFFF8_6010	R	I <sup>2</sup> C0 Data Receive Register	0x0000_0000			
I <sup>2</sup> C_TxR0	0xFFF8_6014	R/W	I <sup>2</sup> C0 Data Transmit Register	0x0000_0000			
			I <sup>2</sup> C Interface 1				
I <sup>2</sup> C_CSR1	0xFFF8_6000	R/W	I <sup>2</sup> C1 Control and Status Register	0x0000_0000			
I <sup>2</sup> C_DIVIDER1	0xFFF8_6004	R/W	I <sup>2</sup> C1 Clock Prescale Register	0x0000_0000			
I <sup>2</sup> C_CMDR1	0xFFF8_6008	R/W	I <sup>2</sup> C1 Command Register	0x0000_0000			
I <sup>2</sup> C_SWR1	0xFFF8_600C	R/W	I <sup>2</sup> C1 Software Mode Control Register	0x0000_003F			
I <sup>2</sup> C_RxR1	0xFFF8_6010	R	I <sup>2</sup> C1 Data Receive Register	0x0000_0000			
l <sup>2</sup> C_TxR1	0xFFF8_6014	R/W	I <sup>2</sup> C1 Data Transmit Register	0x0000_0000			

USI	Register	Мар
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REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
USI_CNTRL	0xFFF8_6200	R/W	Control and Status Register	0x0000_0004
USI_DIVIDER	0xFFF8_6204	R/W	Clock Divider Register	0x0000_0000
USI_SSR	0xFFF8_6208	R/W	Slave Select Register	0x0000_0000
Reserved	0xFFF8_620C	N/A	Reserved	N/A
USI_Rx0	0xFFF8_6210	R	Data Receive Register 0	0x0000_0000
USI_Rx1	0xFFF8_6214	R	Data Receive Register 1	0x0000_0000
USI_Rx2	0xFFF8_6218	R	Data Receive Register 2	0x0000_0000
USI_Rx3	0xFFF8_621C	R	Data Receive Register 3	0x0000_0000
USI_Tx0	0xFFF8_6210	W	Data Transmit Register 0	0x0000_0000
USI_Tx1	0xFFF8_6214	W	Data Transmit Register 1	0x0000_0000
USI_Tx2	0xFFF8_6218	W	Data Transmit Register 2	0x0000_0000
USI_Tx3	0xFFF8_621C	W	Data Transmit Register 3	0x0000_0000

#### **PWM Control Registers Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
PWM_PPR	0xFFF8_7000	R/W	PWM Prescaler Register	0x0000_0000
PWM_CSR	0xFFF8_7004	R/W	PWM Clock Select Register	0x0000_0000
PWM_PCR	0xFFF8_7008	R/W	PWM Control Register	0x0000_0000
PWM_CNR0	0xFFF8_700C	R/W	PWM Counter Register 0	0x0000_0000
PWM_CMR0	0xFFF8_7010	R/W	PWM Comparator Register 0	0x0000_0000
PWM_PDR0	0xFFF8_7014	R	PWM Data Register 0	0x0000_0000
PWM_CNR1	0xFFF8_7018	R/W	PWM Counter Register 1	0x0000_0000
PWM_CMR1	0xFFF8_701C	R/W	PWM Comparator Register 1	0x0000_0000
PWM_PDR1	0xFFF8_7020	R	PWM Data Register 1	0x0000_0000
PWM_CNR2	0xFFF8_7024	R/W	PWM Counter Register 2	0x0000_0000
PWM_CMR2	0xFFF8_7028	R/W	PWM Comparator 2	0x0000_0000
PWM_PDR2	0xFFF8_702C	R	PWM Data Register 2	0x0000_0000
PWM_CNR3	0xFFF8_7030	R/W	PWM Counter Register 3	0x0000_0000
PWM_CMR3	0xFFF8_7034	R/W	PWM Comparator Register 3	0x0000_0000
PWM_PDR3	0xFFF8_7038	R	PWM Data Register 3	0x0000_0000
PWM_PIER	0xFFF8_703C	R/W	PWM Interrupt Enable Register	0x0000_0000
PWM_PIIR	0xFFF8_7040	R/C	PWM Interrupt Indication Register	0x0000_0000

#### **KPI Control Register Map**

REGISTER	ADDRESS	R/W	DESCRIPTION	RESET VALUE
KPICONF	0xFFF8_8000	R/W	Keypad controller configuration Register	0x0000_0000
KPI3KCONF	0xFFF8_8004	R/W	Keypad controller 3-keys configuration register	0x0000_0000
KPILPCONF	0xFFF8_8008		Keypad controller low power configuration register	0x0000_0000
KPISTATUS	0xFFF8_800C	R/O	Keypad controller status register	0x0000_0000

#### **PS2 Control Register Map**

REGISTER	ADDRESS	R/W/C	DESCRIPTION	RESET VALUE
PS2CMD	0xFFF8_9000	R/W	PS2 Host Controller Command Register	0x0000_0000
PS2STS	0xFFF8_9004	R/W	PS2 Host Controller Status Register	0x0000_0000
PS2SCANCODE	0xFFF8_9008	RO	PS2 Host Controller RX Scan Code Register	0x0000_0000
PS2ASCII	0xFFF8_900C	RO	PS2 Host Controller RX ASCII Code Register	0x0000_0000



#### **Important Notice**

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