# Device Engineering Incorporated

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# **DEI 1016 ARINC 429 Transceiver**

# Features

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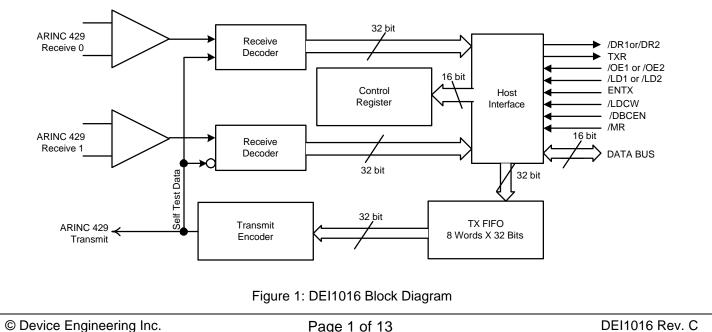
- Two Receivers and One Transmitter
- Harris/Holt/Raytheon Pin for Pin Replacement
- Wraparound Self-Test mode •
- Word length of 25 or 32 bits •
- Parity Status and generation of Receive and Transmit Words
- 8 Word Transmitter buffer •
- Low Power CMOS processing
- Supports multiple ARINC data busses: 429, 571, 575, 706.

# **General Description:**



The DEI 1016 provides an interface between a standard avionics type serial digital data bus and a 16-bit-wide digital data bus. The interface circuit consists of a single channel transmitter with an 8X32 bit buffer, two independent receive channels, and a host programmable control register to select operating options. The two receiver channels operate identically, each providing a direct electrical interface to an ARINC data bus.

The transmitter circuit contains an 8 word by 32 bit buffer memory and control logic which allows the host to write a block of data into the transmitter. The block of data is transmitted automatically by enabling the transmitter with no further attention by the host computer. Data is transmitted in TTL format on the D0(A)/D0(B) output pins. The signal format is compatible with DEI's extensive line of ARINC 429 Line drivers for easy connection to the ARINC data bus.



Tempe, Arizona

Table 1: DEI 1016 Absolute	Maximum Ra	tings		
PARAMETER	SYMBOL	MIN	MAX	UNITS
Supply Voltage	V <sub>DD</sub>	-0.5	+7.0	V
DC Input Voltage (except pins DI1(A,B) and DI2(A,B))	V <sub>IN</sub>	-0.3	$V_{CC} + 0.3$	V
Voltage at pins DI1(A,B) and DI2(A,B)	V <sub>IN</sub>	-29	+29	V
DC Output Current per pin		-25	+25	mA
DCV or GND current per pin		-50	+50	mA
Storage Temperature	T <sub>STG</sub>	-65	+150	°C
Operating Temperature	To	-55	+125	°C
1MCK Clock Frequency			1.16	MHz

	Table 2:	DEI 1016 DC Electrical Chara	cteristics			
Unless n	oted, operati	ng connections: $V_{DD} = 5V \pm 10\%$	, T = -40⁰C ~ +	-85ºC		
PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
		ARINC LINE INPUTS				
Logic 1 Input Voltage	V <sub>IH</sub>	V <sub>DIFF</sub> DI(A) and DI(B)	6.5	10	13	V
Logic 0 Input Voltage	V <sub>IL</sub>	V <sub>DIFF</sub> DI(A) and DI(B)	-6.5	-10	-13	V
Null Input Voltage	V <sub>NUL</sub>	V <sub>DIFF</sub> DI(A) and DI(B)	-2.5	0	+2.5	V
Common Mode Voltage	V <sub>CM</sub>				±5	V
Differential Input Impedance	Rı		12			kΩ
Input Impedance to V <sub>DD</sub>	R <sub>H</sub>		12			kΩ
Input Impedance to GND	$R_{G}$		12			kΩ
Differential Input Capacitance	Cı				20	pF
Input Capacitance to V <sub>DD</sub>	C <sub>H</sub>				20	pF
Input Capacitance to GND	C <sub>G</sub>				20	pF
	ALL OTH	ER INPUTS (including bi-dire	ectional)			-
Max low level Input Voltage	V <sub>IL</sub>				0.8	V
Min high level Input Voltage	V <sub>IH</sub>		2			V
Max Input Current	I <sub>IN</sub>	$V_{IN} = GND$ to $V_{DD}$			±10	μA
Input Capacitance	CIN				15	pF
	ALL O	UTPUTS (including bi-direction	onal)			
Min High level output voltage	V <sub>OH</sub>	$I_{OH} = 20\mu A \text{ (CMOS)}$ $I_{OH} = 6mA \text{ (TTL)}$	V <sub>DD</sub> –0.1 2.7			V
Max Low level output voltage	V <sub>OL</sub>	$I_{OL} = 20\mu A \text{ (CMOS)}$ $I_{OL} = 6mA \text{ (TTL)}$			0.1 0.4	V
		POWER SUPPLY INPUT	·		•	•
Supply Current	I <sub>DD</sub>	1MCK = 1MHz		5	10	mA
Supply Voltage	V <sub>DD</sub>		4.5	5	5.5	VDC

DataShee	24U.com		Data 100k			a Rate 5kbps	
	PARAMETER	SYMBOL	MIN	MAX	MIN	MAX	UNITS
1	MCK Frequency	f <sub>1MCK</sub>		1.01		1.01	MHz
1	MCK Duty Cycle	CK <sub>DC</sub>	40	60	40	60	%
1	MCK Rise/Fall Time	T <sub>CRF</sub>		10		10	ns
Ν	Aaster Reset Pulse Width	T <sub>MR</sub>	200		200		ns
1	ransmitter Data Rate (1MCK = 1MHz)	T <sub>DR</sub>	99	101	12.4	12.6	kbps
F	Receiver Data Rate (1MCK = 1MHz)	R <sub>DR</sub>	95	105	9.0	14.5	kbps
	Ta	ble 4: Pin De	efinitions				
SYMBO	DL	DEF	INITION				
$V_{DD}$	+5VDC ±10%; Power Supply						
DI1(A	Data In 1, HI (Input, ARINC 429 com	patible ) ARI	NC 429 "A	" data in	put to rec	eiver 1.	
DI1(B	Data In 1, LO (Input, ARINC 429 cor	npatible) AR	INC 429 "	B" data ir	put to re	ceiver 1.	
DI2(A	Data In 2, HI (Input, ARINC 429 com	patible) ARI	NC 429 "A	" data in	put to rec	eiver 2.	
DI2(B	· ·	. ,					
/DR1	Data Ready Receiver 1. (Output, acti	ve low) Logic	c "0" indica	ates valid	data in re	eceiver 1.	
/DR2		, 0				eceiver 2.	
SEL	Receiver data select. Selects receive			-			
/OE1	Receiver 1 data enable. (input, active data bus.	Low). Logic	"0" enable	es selecte	ed data fro	om receivo	er 1 on to the
/OE2	Receiver 2 data enable. (input, active data bus.	Low). Logic	"0" enable	es selecte	ed data fro	om receivo	er 2 on to the
D0-D1	5 16-bit Data Bus (bi-directional, tri-stat for writing data into the transmitter me				ading data	a from eith	ner receivers
/LD1	Load Transmitter word 1 (input, active from data bus.	e Low) Logic	"0" pulse l	oads woi	d 1 into t	he transm	itter memory
/LD2	Load Transmitter word 2 (input, active from data bus.	e Low) Logic	"0" pulse l	oads woi	d 2 into t	he transm	itter memory
TXR	Transmitter Ready (output, active Hig to accept new data.	h) Logic "1"	indicates t	he transr	nitter mer	mory is en	npty and read
DO(A)	Transmitter Data, HI (output, active H The signal returns to zero for second	•		gic "1" ind	licates tra	ansmitter o	lata bit is a 1
DO(B)	<ul> <li>Transmitter Data, LO (output, active I The signal returns to zero for second</li> </ul>			gic "1" in	dicates tr	ansmitter	data bit is a '
ENTX	Enable Transmitter (input, active High ory. This must be logic "0" while writi by high-to-low transition.						
/LDCV	Load Control Register (input, active L	ow) Logic "0'	' pulse loa	ds contro	l register	from the	data bus.
1MCK		e) Master clo	ck used by	v both the	receiver	s and tran	smitter. The
TXCK	Transmitter Clock (output) Delivers a ways enabled and in phase with the c						
/MR	Master Reset (input, active Low pulse gap timers, /DRx, and TXR. Used on				emory, bi	it counters	s, word count
/DBCE		low with inte	ernal pull u ister bit 4	p to V <sub>DD</sub> ) (PAREN)	. Logic "1	l" forces ti	
	e Engineering Inc	Page 3 of					DEI1016 Re

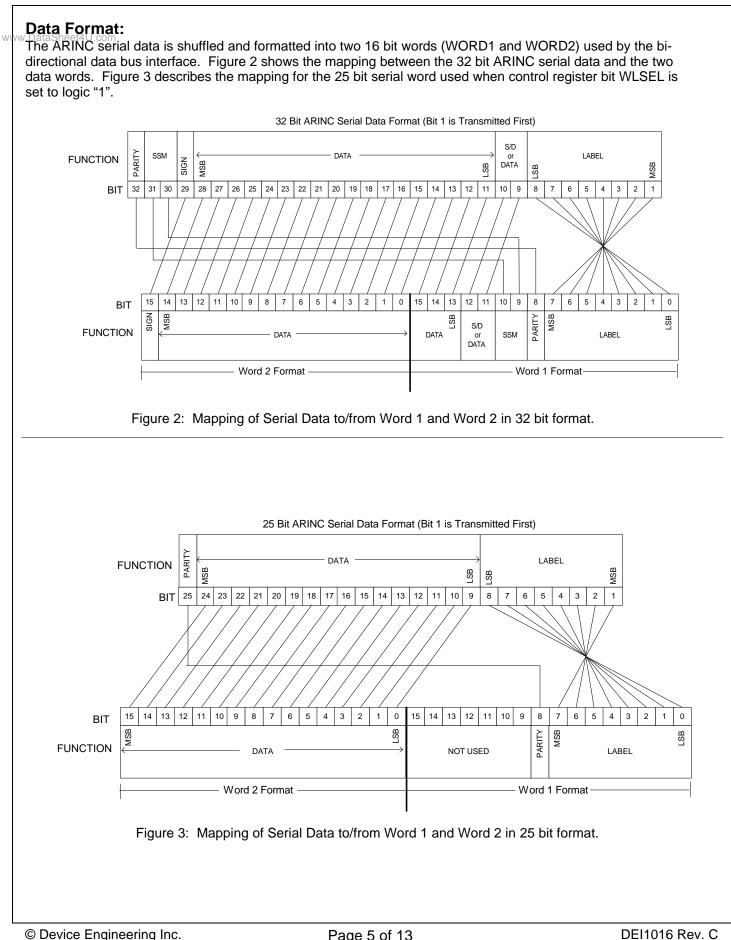
# **Functional Description:** Table 5: Control Register Format The DEI 1016 supports a number of various options which are selected by data written into the control register. Data is written into the control register from the 16-bit data bus when the /LDCW signal is pulsed to a logic "0". The twelve control bits control the following functions: 1) Word Length (32 or 25 bits) 2) Transmitter bit 32 (Parity or Data) 3) Wrap around self test. 4) Source Destination code checking of received data. 5) Transmitter parity (even or odd) 6) Transmitter and Receiver data rate (100 or 12.5 kbps) - - -

Table 5. Control Register Format					
SYMBOL	BIT	SYMBOL			
WLSEL	D7	X1			
RCVSEL	D6	SDENB1			
TXSEL	D5	/SLFTST			
PARCK	D4	PAREN			
Y2	D3	NOT USED			
X2	D2	NOT USED			
SDENB2	D1	NOT USED			
Y1	D0	NOT USED			
	WLSEL RCVSEL TXSEL PARCK Y2 X2 SDENB2	WLSELD7RCVSELD6TXSELD5PARCKD4Y2D3X2D2SDENB2D1			

		Table 6: DEI 1016 Control Word
NAME	DATA BIT	DESCRIPTION
PAREN	D4	Transmitter Parity Enable. Enables parity bit insertion into transmitter data bit 32. Parity is always inserted if /DBCEN is open or HI. If /DBCEN is LO, Logic "0" on PAREN inserts data on bit 32, and Logic "1" on PAREN inserts parity on bit 32.
/SLFTST <sup>1</sup>	D5	Self Test Enable. Logic "0" enables a "wrap around" test mode which internally connects the transmitter outputs to both receiver inputs, bypassing the receiver front end. The test data is inverted before going into receiver 2 so that its data is the complement of that received by receiver 1. The transmitter output is active during test mode.
SDEN1 <sup>2</sup>	D6	S/D Code Check Enable for receiver 1. Logic "1" enables the Source/Destination Decoder for receiver 1.
X1, Y1 <sup>2</sup>	D7, D8	S/D compare code RX1. If the receiver 1 S/D code check is enabled (SDENB1=1), then in- coming receiver data S/D fields will be compared to X1, Y1. If they match, the word will be accepted by receiver 1; if not, it will be ignored. X1 (D7) is compared to serial data bit 9, Y1 (D8) is compared to serial data bit 10.
SDEN2 <sup>2</sup>	D9	S/D Code Check Enable for receiver 1. Logic "1" enables the Source/Destination Decoder for receiver 1.
X2, Y2 <sup>2</sup>	D10, D11	S/D compare code RX2. If the receiver 2 S/D code check is enabled (SDENB2=1), then in- coming receiver data S/D fields will be compared to X2, Y2. If they match, the word will be accepted by receiver 2; if not, it will be ignored. X2 (D10) is compared to serial data bit 9, Y2 (D11) is compared to serial data bit 10.
PARCK	D12	Parity Check Enable. Logic "1" inverts the transmitter parity bit for test of parity circuits. Logic "0" selects normal odd parity; logic "1" selects even parity.
TXSEL <sup>3</sup>	D13	Transmitter Data Rate Select. Logic "0" sets the transmitter to the HI data rate. HI rate is equal to the clock rate divided 10. Logic "1" sets the transmitter to the LO data rate. LO rate is equal to the clock rate divided by 80.
RCVSEL <sup>4</sup>	D14	Receiver Data Rate Select. Logic "0" sets both receivers to accept the HI data rate. The nominal HI data rate is the input clock divided by 10. Logic "1" sets both receivers to the LO data rate. The nominal LO data rate is the input clock divided by 80.
WLSEL⁵	D15	Word Length Select. Logic "0" sets the transmitter and receivers to a 32 bit word format. Logic "1" sets them to a 25 bit word format.
NOT USED	D0-D4	When writing to the control register, the four "not used bits" are "don't care" bits. These four bits will not be used on the chip.
2)SDENBn, times afte 3)TXSEL sh 4)RCVSEL Receiver	Xn & Yn sho er a master re hould only be should be ch 1 and Receiv	always conclude with ten null's. This step prevents both receivers from accepting invalid data. buld be changed within 20 bit times after /DRn goes low and the bit stream has been read, or within 30 bit eset has been removed. changed during the time that TXR is high or Master Reset is low. anged only during a Master Reset pulse. If changed at any other time, then the next bit stream from both ver 2 should be ignored.
5)When the	control word	I is written the effect of the WLSEL bit will take effect immediately on the first complete ARINC word re-

5)When the control word is written the effect of the WLSEL bit will take effect immediately on the first complete ARINC word received or transmitted following the control word write operation.

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## **Receiver Operation:**

Since the receivers function identically, only one will be discussed in detail. The receiver consists of the following circuits.

#### Line Receiver

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The front end of the Line Receiver functions as a voltage level translator. It transforms the  $\pm 10$  volt differential ARINC data signals into 5 Volt internal logic levels. The line receivers are protected against shorts to  $\pm 29$ Volts and provides common mode voltage rejection. The outputs of the Line Receiver are one of two inputs to the Self-Test Data Selector. The other input to the Data Selector is the self-test signal from the transmitter section. The self-test signals are inverted going into Receiver 2. The data selector is controled by Control Register bit D5 (SLFTST).

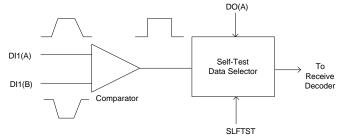


Figure 4: Line Receiver Block Diagram

#### **Incoming Data**

The incoming data (either self test or ARINC) is triple sampled by the word gap timer to generate a data clock. The start of each bit is first detected and then verified two receive-clock cycles later. The receive clock is 1MHz for HI speed and 125 KHz for LO speed operation and is generated by the Receiver/Transmitter timing circuit. The receive clock is ten times the normal data rate to ensure no data ambiguity.

#### Data Clock

The derived data clock then shifts the data down a 32 bit long Data Shift Register. The data word length is selectable for either 25 or 32 bits long by Control Register Bit WLSEL. As soon as the data word is completely received, an internal signal is generated by the word gap timer circuit to enable loading data into the 32 bit receive buffer latch.

#### S/D Decoder

The Source/Destination decoder compares the user set code (X and Y) with bits 9 and 10 of the data word. The decoder can be enabled and disabled by the SDENB bit of the Control Register. If the two codes are matched, a signal is generated to latch in the received data into the receiver buffer. Otherwise the data word is ignored and not latched into the receive buffer. If the data is latched, the data ready flag (/DRn) is set to indicate to the user that a valid data word is ready to be read.

#### Parity Control

The parity of the incoming message is checked when either word of the receiver is read. Logic "0" indicates

The received word has an odd number of 1's (no error). Logic "1" indicates the received word has an even number of 1's (error condition). If the data format has data in bit 32 instead of parity, the user software must calculate the value of the 32nd bit. If Word 1 and Word 2 together have an even number of 1's, then data bit 32 is a logic "1". Otherwise, it is a logic "0".

#### Data Access

To access the receiver data, the user sets the receiver data select input (SEL) to a logic "0" and pulses the output enable (/OEn) line with a logic "0". This causes Data Word 1 to be placed on the 16 bit data bus. To read Word 2, the user sets the data select input (SEL) to a logic "1" and pulses the output enable (/OEn) low to place Word 2 on the data bus. When both Word 1 and Word 2 have been read, DRn will be reset. This reset is triggered by the leading edge of the final /OEn pulse.

If a new data word is received before the previous data has been read from the receiver buffer (as indicated by the /DRn signal flip-flop), the receive buffer will not be over written by the new data. The new data will remain in the shift register until either the /DRn signal is reset and it can be written into the receive buffer or it is overwritten by the next incoming data word. Data in the shift register will be overwritten by new incoming data, while data that has been latched into the receive buffer can not be overwritten.

#### **Data Error Conditions**

If the receiver input data word string is broken before the entire data word is received, the receiver will reset and ignore the partially received data word.

If the receiver input data word string is not properly framed with at least 1 null bit before the word and 1 null bit after the word, the receiver will reset and ignore the improperly framed data word.

#### **Transmitter Operation:**

The transmitter section consists of an 8 word by 32 bit FIFO, parity generator, transmitter word gap timer, and a TTL output circuit.

#### **FIFO Buffer**

The 8x32 buffer memory allows the user to load up to 8 words into the transmitter, enable it, and then ignore it while the transmitter ships out the data without further attention. Data is loaded into the buffer by pulsing /LD1 to load the first 16 bits (WORD 1) from the data bus, and pulsing /LD2 to load WORD 2. /LD1 must always precede / LD2. The transmitter must always be disabled while loading the buffer (ENTX = logic "0").

If the buffer is full and new data is pulsed with /LD1 and / LD2, the last 32 bit word in the buffer will be overwritten. Data will remain in the buffer until ENTX is pulsed to a logic "1", which will activate the FIFO clock and data is shifted out serially to the transmitter driver.

#### FIFO Buffer (continued)

The buffer data is transmitted until the last word in the buffer is shifted out. At this time a transmitter ready signal (TXR) is set to a logic "1" indicating that the buffer is empty and ready to receive up to eight more data words. Writing into the buffer memory is disabled when ENTX is set to logic "1".

#### Transmitter Ready Signal (TXR)

The transmitter ready flag (TXR) is set to logic "0" with the first occurrence of an /LD2 pulse to indicate that the buffer is not empty.

#### **Output Register**

The output register is designed such that it can shift out a word of 25 bits or 32 bits. The length is controlled by control register bit "WLSEL".

#### **TX Word Gap Timer**

The TX word gap timer circuit inserts a 4 bit time gap between words. This gives a minimum requirement of a 29 bit time or a 36 bit time for each word transmission. The 4 bit time gap is also automatically maintained when the next new block of data is loaded into the buffer, which may take less than one bit time.

#### **Parity Generator**

The parity generator calculates either odd or even parity as specified by control register bit "PARCK". Odd parity is normally used; even parity is available to test the receiver parity check circuit. Odd parity means that there is an odd number of 1's in the 25 or 32 bit serial word. Bit 8 of word one is replaced with a parity bit if parity is selected by the control register bit "PAREN" and the /DBCEN pin. Otherwise, bit 8 is passed through as data.

#### Transmitter Output

The transmitter driver outputs three TTL compatible signals: 1) DO(A), 2) DO(B), and 3) TXCLK. DO(A) and DO (B) are the transmitter data in two rail, return-to-zero format. DO(A) indicates a logic "1" data bit by going to a "1" for the 1st half of a bit time, then returning to "0" for the 2nd half; DO(B) remains at "0" for the whole bit time. In the same fashion, DO(B) indicates a logic "0" data bit by pulsing HI while DO(A) remains LO. A null bit is indicated when both signals remain LO. It is illegal for both signals to be logic "1". The TXCLK is a free running clock signal of 50% duty cycle and in phase with transmitter data. The clock will always be logic "1" during the first half of a bit time.

#### **Power-Up Reset**

An internall power-up reset circuit prevents erroneous data transmission before an external master reset has been applied.

#### 25-bit Word Operation:

The TRANSCEIVER implements a 25 bit word format which may be used in non-ARINC applications to enhance data transfer rate. The format is a simplified version of the 32 bit ARINC word and is described in Figure 3. It consists of an 8 bit label, a 16 bit data word, and a parity bit. The parity bit can optionally be replaced with a 17th data bit. The Source/Destination code checking option can be enabled in either receiver. It will operate on bits 9 and 10 of the 25 bit word.

# Self-Test Operation:

By selecting the control register bit (/SLFTST) self test option, the user may perform a functional test of the TRANS-CEIVER and support circuitry. The user can write data into the transmitter and it will be internally wrapped around into both receivers. The user can then verify reception and integrity of the data. The receiver line interface and the user's line drivers will not be tested.

By setting the transmitter to use even parity, the user can test the receiver's parity circuit operation.

# Power-up reset and Master Reset:

The user must apply an active Lo pulse to the Master Reset pin (/MR) after power up or upon system reset. Preceding the master reset at power-up an internal power-up reset occurs which will clear the transmitter such that no erroneous serial data stream will be transmitted before master reset. Receivers, control register, and internal control logic are reset by master reset.

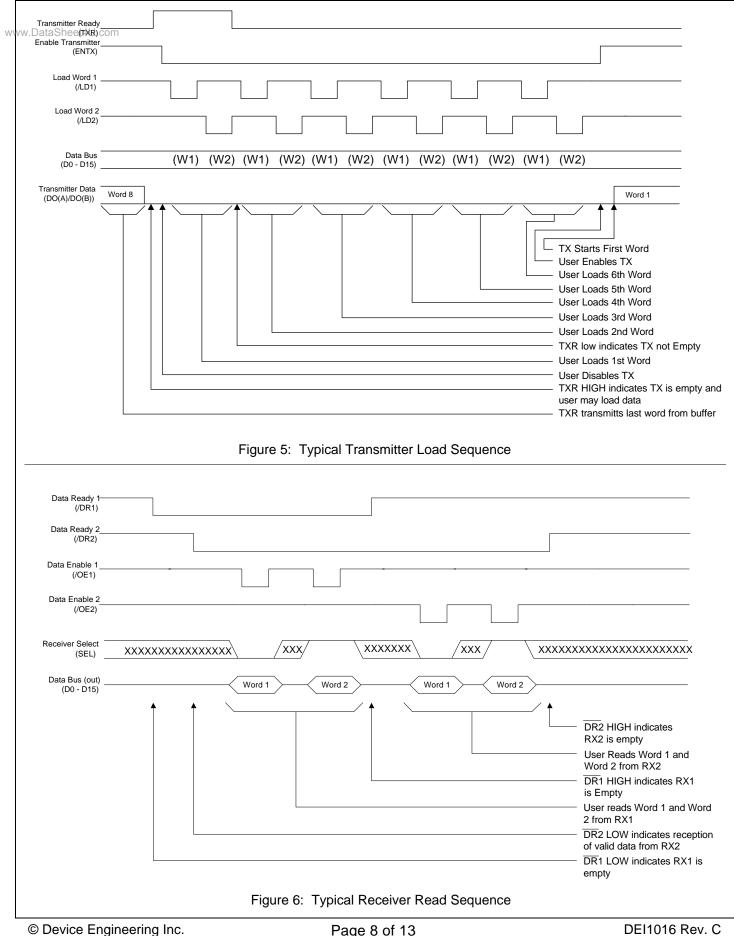
After resetting the device, the user must program the control register before beginning normal operation. The control register may be reprogrammed without additional reset pulses.

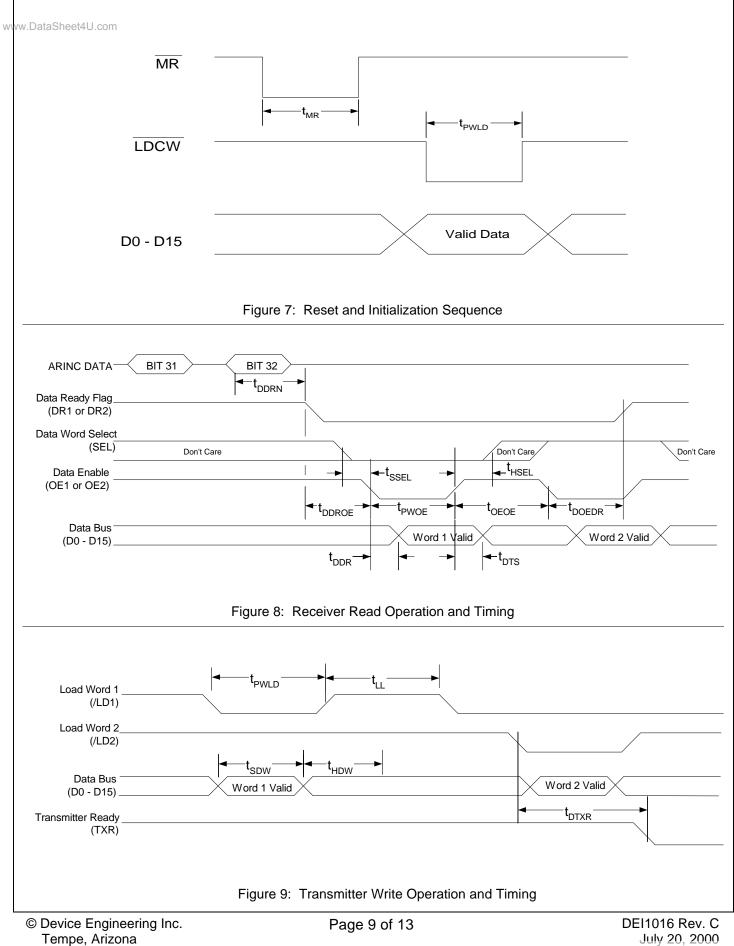
#### **Processor Interface:**

Figure 7 shows a typical reset and initialization sequence. The user must pulse the /MR pin low to reset the device. To load the Control Register from the data bus, the /LDCW pin is pulsed low while the desired control data is applied on the data bus.

Figure 5 shows a typical transmitter loading sequence. It begins with the transmitter completing transmission of the previous data block. The TXR flag goes HI to notify the user that data may be loaded into the buffer. The user sets ENTX to LO to disable the Transmitter and proceeds to load a total of six ARINC words into the buffer. (Note that up to eight words could have been loaded). The user then enables the transmitter by setting ENTX to a logic "1" and the transmitter begins it's sequence of sending out data words. Although not shown in the figure, the transmitter loading sequence can be interrupted by receiver reading cycle with no interference between the two operations.

Figure 6 shows a typical receiver reading sequence. Both receivers notify the user of valid data ready by setting their respective /DRn lines to logic "0". The user responds by first reading the two data words from Receiver 1 and then from Receiver 2. The SEL line is normally a system address line and may assume any state, but must be valid when the /OEn line is pulsed low.





mitter Ready						
(TXR)				•	-	
e Transmitter (ENTX) Data Out A) or DO(B)) smitter Clock	BIT 32	<b>-</b>	t <sub>GAP</sub> —	• BIT		t <sub>DENTX</sub> ► BIT 32
тхск) — · · · · · · · · · · · · · · · · · ·	ransmitter T	iming Dia	gram	• —		
		ing Choro	otoriotico			
Table 7: DEI 1		Data		Doto	Rate	
			kate kbps		ikbps	
PARAMETER	SYMBOL	MIN	MAX	MIN	MAX	UNITS
WRI	TE CYCLE	TIMING	•			•
/LD1, /LD2 and /LDCW Pulse Width	t <sub>PWLD</sub>	130			130	ns
Delay between consecutive Load Pulses	t <sub>LL</sub>	0		0		ns
Data to /LD∬ Set-Up Time	t <sub>SDW</sub>	110		110		ns
Data to /LD <sup></sup> Hold Time	t <sub>HDW</sub>	0		0		ns
Delay /LD2ît to TXR↓	t <sub>DTXR</sub>		840		840	ns
REA	D CYCLE T	IMING				•
Delay, Bit 32/25 in to /DR↓	t <sub>DDRN</sub>		16		128	μs
Delay, /DRn∜ to /OEn∜	t <sub>DDROE</sub>	0		0		ns
/OE1 or /OE2 Pulse Width	t <sub>PWOE</sub>	200		200		ns
Delay between consecutive /OE pulses	t <sub>OEOE</sub>	50		50		ns
Delay, 2nd /OEî to /DRnî	t <sub>DOEDR</sub>	200		1	200	ns
SEL to /OE↓ to valid data	t <sub>SSEL</sub>	20	1	20		ns
SEL to /OE∬ hold time	t <sub>HSEL</sub>	20		20		ns
Delay /OE↓ to valid data	t <sub>DDR</sub>		200	1	200	ns
SEL to /OEÎ to data HI-Z	t <sub>DTS</sub>	10	50	10	50	ns
TRA	NSMITTER	TIMING	•	•	•	
Delay, ENTXÎ to output data <sup>1</sup>	t <sub>DTD</sub>		25		200	μs
Output Data null time	t <sub>NUL</sub>	4.95	5.05	39.6	40.4	μs
Output data bit time	t <sub>BIT</sub>	4.95	5.05	39.6	40.4	μs
Data skew between TXCK $(\downarrow)$ and DO $(\downarrow)$	t <sub>SKTX</sub>	0	±50	0	±50	ns
Data word gap time	t <sub>GAP</sub>	39.6	40.4	316.8	323.2	μs
Delay, end of TX Word to TXR <sup>↑</sup>	t <sub>DTXR</sub>		50	1	50	ns
Delay, TXRî to ENTX↓	t <sub>DENTX</sub>	0	1	0		1

### **Serial Interface:**

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The DEI1016 consits of two receive channels and one transmit channel. Each receive channel operates independently of each other and the transmitter. The receive data is asynchronous to the transmitter data and can also be at a different data rate than the transmitter. **Transmitter** 

# The transmitter clock is free running and in phase with the transmitter data. The transmitter data (DO(A) and DO(B)) are TTL level signals. There are always at least 4 null bits between data words. An external ARINC line driver is required to interface the transmitter to the ARINC serial data bus. See ARINC 429 LINE DRIV-ERS below.

#### Receiver

The receiver signals (DI(A) and DI(B)) are differential, bipolar, return-to-zero logic signals. The ARINC channels can be connected directly to the receiver with no external components.

#### ARINC 429 Line Driver

Device Engineering offers a complete line of ARINC line drivers that support the ARINC 429, 571, and 575 standards. Please visit our website at http://www.deiaz. com to view and download data sheets for our line drivers.

