## Features

- High Performance, Low Power AVR ${ }^{\circledR}$ 8-Bit Microcontroller
- Advanced RISC Architecture
- 123 Powerful Instructions - Most Single Clock Cycle Execution
- $32 \times 8$ General Purpose Working Registers
- Fully Static Operation
- High Endurance Non-volatile Memory Segments
- 4K/8K Bytes of In-System Self-Programmable Flash program memory(ATtiny48/88)
- 64/64 Bytes EEPROM (ATtiny48/88)
- 256/512 Bytes Internal SRAM (ATtiny48/88)
- Write/Erase Cycles: 10,000 Flash/100,000 EEPROM
- Data retention: 20 years at $85^{\circ} \mathrm{C} / 100$ years at $25^{\circ} \mathrm{C}$
- Optional Boot Code Section with Indepentent Lock Bits
- In-System Programming by On-chip Boot Program
- True Read-While-Write Operation
- Programming Lock for Software Security
- Peripheral Features
- One 8-bit Timer/Counter with Separate Prescaler and Compare Mode
- One 16-bit Timer/Counter with Prescaler, and Compare and Capture Modes
- 8-channel 10-bit ADC in 32-lead TQFP and 32-pad QFN/MLF package
- 6-channel 10-bit ADC in 28-pin PDIP and 28-pad QFN/MLF package
- Master/Slave SPI Serial Interface
- Byte-oriented 2-wire Serial Interface (Philips I²C Compatible)
- Programmable Watchdog Timer with Separate On-chip Oscillator
- On-chip Analog Comparator
- Interrupt and Wake-up on Pin Change
- Special Microcontroller Features
- debugWIRE On-chip Debug System
- In-System Programmable via SPI Port
- Power-on Reset and Programmable Brown-out Detection
- Internal Calibrated Oscillator
- External and Internal Interrupt Sources
- Three Sleep Modes: Idle, ADC Noise Reduction and Power-down
- I/O and Packages
- 28 Programmable I/O Lines in 32-lead TQFP and 32-pad QFN/MLF package
- 24 Programmable I/O Lines in 28-pin PDIP and 28-pad QFN/MLF package
- 28-pin PDIP, 32-lead TQFP, 28-pad QFN/MLF and 32-pad QFN/MLF
- Operating Voltage:
- 1.8 - 5.5 V
- Temperature Range:
$--40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$
- Speed Grade:
- 0-2 MHz @ 1.8-5.5V
$-0-6 \mathrm{MHz} @ 2.7-5.5 \mathrm{~V}$
- 0-12 MHz @ 4.5-5.5V
- Low Power Consumption
- Active Mode: $1 \mathrm{MHz}, 1.8 \mathrm{~V}: 240 \mu \mathrm{~A}$
- Power-down Mode: $0.1 \mu \mathrm{~A}$ at 1.8 V


## 1. Pin Configurations

Figure 1-1. Pinout of ATtiny48/88


|  | PDIP |  |  |
| :---: | :---: | :---: | :---: |
|  |  |  |  |
| (PCINT14/RESET) PC6 | 1 | 28 | $\square \mathrm{PC5}$ (ADC5/SCL/PCINT13) |
| (PCINT16) PDO | 2 | 27 | $\square \mathrm{PC} 4$ (ADC4/SDA/PCINT12 |
| (PCINT17) PD1 | 3 | 26 | $\square$ PC3 (ADC3/PCINT11) |
| (PCINT18/INT0) PD2 | 4 | 25 | $\square \mathrm{PC2}$ (ADC2/PCINT10) |
| (PCINT19/INT1) PD3 | 5 | 24 | $\square$ PC1 (ADC1/PCINT9) |
| (PCINT20/T0) PD4 | 6 | 23 | $\square \mathrm{PCO}(\mathrm{ADCO} / \mathrm{PCINT8)}$ |
| vCC | 7 | 22 | $\square \mathrm{GND}$ |
| GND | 8 | 21 | $\square$ PC7 (PCINT15) |
| (PCINT6/CLKI) PB6 | 9 | 20 | $\square \mathrm{AVCC}$ |
| (PCINT7) PB7 | 10 | 19 | $\square \mathrm{PB5}$ (SCK/PCINT5) |
| (PCINT21/T1) PD5 | 11 | 18 | $\square$ PB4 (MISO/PCINT4) |
| (PCINT22/AIN0) PD6 | 12 | 17 | $\square$ PB3 (MOSI/PCINT3) |
| (PCINT23/AIN1) PD7 | 13 | 16 | $\square \mathrm{PB2}$ (SS/OC1B/PCINT2) |
| (PCINT0/CLKO/ICP1) PB0 | 14 | 15 | $\square$ PB1 (OC1A/PCINT1) |

28 MLF Top View


### 1.1 Pin Descriptions

### 1.1.1 VCC

Digital supply voltage.

### 1.1.2 GND

Ground.
1.1.3 Port A (PA3:0) (in 32-lead TQFP and 32-pad QFN/MLF packages, only)

Port A is a 4-bit bi-directional I/O port with internal pull-up resistors (selected for each bit) in 32lead TQFP and 32-pad QFN/MLF package. The PA3.. 0 output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port A pins that are externally pulled low will source current if the pull-up resistors are activated. The Port A pins are tristated when a reset condition becomes active, even if the clock is not running.

### 1.1.4 Port B (PB7:0)

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Depending on the clock selection fuse settings, PB6 can be used as input to the internal clock operating circuit.

The various special features of Port B are elaborated in "Alternate Functions of Port B" on page 64 and "System Clock and Clock Options" on page 25.

### 1.1.5 Port C (PC7, PC5:0)

Port C is a 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The PC7 and PC5.. 0 output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running.

### 1.1.6 PC6/RESET

If the RSTDISBL Fuse is programmed, PC6 is used as an I/O pin. Note that the electrical characteristics of PC6 differ from those of the other pins of Port C.

If the RSTDISBL Fuse is unprogrammed, PC6 is used as a reset input. A low level on this pin for longer than the minimum pulse width will generate a reset, even if the clock is not running. The minimum pulse length is given in Table 22-3 on page 201. Shorter pulses are not guaranteed to generate a reset.

The various special features of Port C are elaborated in "Alternate Functions of Port C" on page 67.

### 1.1.7 Port D (PD7:0)

Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The PD7.. 4 output buffers have symmetrical drive characteristics with both high sink and source capabilities, while the PD3.. 0 output buffers have stronger sink capabilities. As inputs, Port D

## A血E

pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset condition becomes active, even if the clock is not running.

The various special features of Port D are elaborated in "Alternate Functions of Port D" on page 70.
1.1.8 $\quad \mathrm{AV}_{\mathrm{CC}}$
$\mathrm{AV}_{\mathrm{CC}}$ is the supply voltage pin for the $\mathrm{A} / \mathrm{D}$ converter and a selection of $\mathrm{I} / \mathrm{O}$ pins. This pin should be externally connected to $\mathrm{V}_{\mathrm{CC}}$ even if the ADC is not used. If the ADC is used, it is recommended this pin is connected to $\mathrm{V}_{\mathrm{CC}}$ through a low-pass filter, as described in "Analog Noise Canceling Techniques" on page 163.

The following pins receive their supply voltage from $\mathrm{AV}_{\mathrm{CC}}$ : PC7, PC5:0 and (in 32-lead packages) PA1:O. All other I/O pins take their supply voltage from $\mathrm{V}_{\mathrm{CC}}$.

## 2. Overview

The ATtiny48/88 is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATtiny $48 / 88$ achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

### 2.1 Block Diagram

Figure 2-1. Block Diagram


The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATtiny $48 / 88$ provides the following features: $4 / 8 \mathrm{~K}$ bytes of In-System Programmable Flash, 64/64 bytes EEPROM, 256/512 bytes SRAM, 24 general purpose I/O lines ( 28 I/Os in 32 -lead TQFP and 32-pad QFN/MLF packages), 32 general purpose working registers, two flexible Timer/Counters with compare modes, internal and external interrupts, a byte-oriented 2 -wire serial interface, an SPI serial port, a 6 -channel 10-bit ADC (8 channels in 32-lead TQFP and 32pad QFN/MLF packages), a programmable Watchdog Timer with internal oscillator, and three software selectable power saving modes. Idle mode stops the CPU while allowing Timer/Counters, 2-wire serial interface, SPI port, and interrupt system to continue functioning. Power-down mode saves the register contents but freezes the oscillator, disabling all other chip functions until the next interrupt or hardware reset. ADC Noise Reduction mode stops the CPU and all I/O modules except ADC, and helps to minimize switching noise during ADC conversions.

The device is manufactured using Atmel's high density non-volatile memory technology. The On-chip ISP Flash allows the program memory to be reprogrammed In-System through an SPI serial interface, by a conventional non-volatile memory programmer, or by an On-chip Boot program running on the AVR core. The Boot program can use any interface to download the application program in the Flash memory. By combining an 8-bit RISC CPU with In-System SelfProgrammable Flash on a monolithic chip, the Atmel ATtiny48/88 is a powerful microcontroller that provides a highly flexible and cost effective solution to many embedded control applications.

The ATtiny $48 / 88$ AVR is supported by a full suite of program and system development tools including: C compilers, macro assemblers, program debugger/simulators and evaluation kits.

### 2.2 Comparison Between ATtiny48 and ATtiny88

The ATtiny48 and ATtiny88 differ only in memory sizes. Table 2-1 summarizes the different memory sizes for the two devices.

Table 2-1. Memory Size Summary

| Device | Flash | EEPROM | RAM |
| :--- | :--- | :--- | :--- |
| ATtiny48 | 4 K Bytes | 64 Bytes | 256 Bytes |
| ATtiny88 | 8 K Bytes | 64 Bytes | 512 Bytes |

## 3. About

### 3.1 Resources

A comprehensive set of development tools, application notes and datasheets are available for download at http://www.atmel.com/avr.

### 3.2 About Code Examples

This documentation contains simple code examples that briefly show how to use various parts of the device. These code examples assume that the part specific header file is included before compilation. Be aware that not all C compiler vendors include bit definitions in the header files and interrupt handling in C is compiler dependent. Please confirm with the C compiler documentation for more details.

For I/O Registers located in extended I/O map, "IN", "OUT", "SBIS", "SBIC", "CBI", and "SBI" instructions must be replaced with instructions that allow access to extended I/O. Typically "LDS" and "STS" combined with "SBRS", "SBRC", "SBR", and "CBR".

### 3.3 Data Retention

Reliability Qualification results show that the projected data retention failure rate is much less than 1 PPM over 20 years at $85^{\circ} \mathrm{C}$ or 100 years at $25^{\circ} \mathrm{C}$.

### 3.4 Disclaimer

Typical values contained in this datasheet are based on simulations and characterization of other AVR microcontrollers manufactured on the same process technology. Min and Max values will be available after the device is characterized.
4. Register Summary

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (0xFF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xFE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xFD) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xFC) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xFB) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xFA) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF9) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF8) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF1) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xFO) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xEF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xEE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xED) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xEC) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xEB) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xEA) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE9) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE8) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE1) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE0) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDD) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDC) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDB) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDA) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD9) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD8) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD1) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD0) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xCF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xCE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xCD) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xCC) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xCB) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xCA) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC9) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC8) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC1) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC0) | Reserved | - | - | - | - | - | - | - | - |  |


| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (0xBF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xBE) | TWHSR | - | - | - | - | - | - | - | TWHS | 152 |
| (0xBD) | TWAMR | TWAM6 | TWAM5 | TWAM4 | TWAM3 | TWAM2 | TWAM1 | TWAM0 | - | 152 |
| (0xBC) | TWCR | TWINT | TWEA | TWSTA | TWSTO | TWWC | TWEN | - | TWIE | 149 |
| (0xBB) | TWDR | 2-wire Serial Interface Data Register |  |  |  |  |  |  |  | 151 |
| (0xBA) | TWAR | TWA6 | TWA5 | TWA4 | TWA3 | TWA2 | TWA1 | TWA0 | TWGCE | 151 |
| (0xB9) | TWSR | TWS7 | TWS6 | TWS5 | TWS4 | TWS3 | - | TWPS1 | TWPS0 | 150 |
| (0xB8) | TWBR | 2-wire Serial Interface Bit Rate Register |  |  |  |  |  |  |  | 149 |
| (0xB7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xB6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xB5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xB4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xB3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xB2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xB1) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xB0) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAD) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAC) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAB) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAA) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA9) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA8) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA1) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA0) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9F) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9E) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9D) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9C) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9B) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9A) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x99) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x98) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x97) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x96) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x95) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x94) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x93) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x92) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x91) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x90) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x8F) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x8E) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x8D) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x8C) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x8B) | OCR1BH | Timer/Counter1 - Output Compare Register B High Byte |  |  |  |  |  |  |  | 108 |
| (0x8A) | OCR1BL | Timer/Counter1 - Output Compare Register B Low Byte |  |  |  |  |  |  |  | 108 |
| (0x89) | OCR1AH | Timer/Counter1 - Output Compare Register A High Byte |  |  |  |  |  |  |  | 108 |
| (0x88) | OCR1AL | Timer/Counter1 - Output Compare Register A Low Byte |  |  |  |  |  |  |  | 108 |
| (0x87) | ICR1H | Timer/Counter1 - Input Capture Register High Byte |  |  |  |  |  |  |  | 109 |
| (0x86) | ICR1L | Timer/Counter1 - Input Capture Register Low Byte |  |  |  |  |  |  |  | 109 |
| (0x85) | TCNT1H | Timer/Counter1 - Counter Register High Byte |  |  |  |  |  |  |  | 108 |
| (0x84) | TCNT1L | Timer/Counter1 - Counter Register Low Byte |  |  |  |  |  |  |  | 108 |
| (0x83) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x82) | TCCR1C | FOC1A | FOC1B | - | - | - | - | - | - | 107 |
| (0x81) | TCCR1B | ICNC1 | ICES1 | - | WGM13 | WGM12 | CS12 | CS11 | CS10 | 106 |
| (0x80) | TCCR1A | COM1A1 | COM1A0 | COM1B1 | COM1B0 | - | - | WGM11 | WGM10 | 104 |
| (0x7F) | DIDR1 | - | - | - | - | - | - | AIN1D | AINOD | 155 |
| (0x7E) | DIDR0 | ADC7D | ADC6D | ADC5D | ADC4D | ADC3D | ADC2D | ADC1D | ADCOD | 171 |


| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (0x7D) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x7C) | ADMUX | - | REFSO | ADLAR | - | MUX3 | MUX2 | MUX1 | MUX0 | 167 |
| (0x7B) | ADCSRB | - | ACME | - | - | - | ADTS2 | ADTS1 | ADTS0 | 170 |
| (0x7A) | ADCSRA | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | 168 |
| (0x79) | ADCH | ADC Data Register High byte |  |  |  |  |  |  |  | 169 |
| (0x78) | ADCL | ADC Data Register Low byte |  |  |  |  |  |  |  | 169 |
| (0x77) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x76) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x75) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x74) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x73) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x72) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x71) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x70) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x6F) | TIMSK1 | - | - | ICIE1 | - | - | OCIE1B | OCIE1A | TOIE1 | 109 |
| (0x6E) | TIMSK0 | - | - | - | - | - | OCIE0B | OCIE0A | TOIE0 | 82 |
| (0x6D) | PCMSK2 | PCINT23 | PCINT22 | PCINT21 | PCINT20 | PCINT19 | PCINT18 | PCINT17 | PCINT16 | 54 |
| (0x6C) | PCMSK1 | PCINT15 | PCINT14 | PCINT13 | PCINT12 | PCINT11 | PCINT10 | PCINT9 | PCINT8 | 54 |
| (0x6B) | PCMSK0 | PCINT7 | PCINT6 | PCINT5 | PCINT4 | PCINT3 | PCINT2 | PCINT1 | PCINT0 | 54 |
| (0x6A) | PCMSK3 | - | - | - | - | PCINT27 | PCINT26 | PCINT25 | PCINT24 | 54 |
| (0x69) | EICRA | - | - | - | - | ISC11 | ISC10 | ISC01 | ISC00 | 50 |
| (0x68) | PCICR | - | - | - | - | PCIE3 | PCIE2 | PCIE1 | PCIE0 | 52 |
| (0x67) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x66) | OSCCAL | Oscillator Calibration Register |  |  |  |  |  |  |  | 30 |
| (0x65) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x64) | PRR | PRTWI | - | PRTIM0 | - | PRTIM1 | PRSPI | - | PRADC | 35 |
| (0x63) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x62) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x61) | CLKPR | CLKPCE | - | - | - | CLKPS3 | CLKPS2 | CLKPS1 | CLKPSO | 31 |
| (0x60) | WDTCSR | WDIF | WDIE | WDP3 | WDCE | WDE | WDP2 | WDP1 | WDP0 | 44 |
| 0x3F (0x5F) | SREG | 1 | T | H | S | V | N | Z | C | 9 |
| 0x3E (0x5E) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x3D (0x5D) | SPL | SP7 | SP6 | SP5 | SP4 | SP3 | SP2 | SP1 | SPO | 12 |
| 0x3C (0x5C) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x3B (0x5B) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x3A (0x5A) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x39 (0x59) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x38 (0x58) | Reserved | - | - | - | - | - | - | - | - |  |
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| 0x36 (0x56) | Reserved | - |  |  |  | - | - | - | - |  |
| 0x35 (0x55) | MCUCR | - | BPDS | BPDSE | PUD | - | - | - | - |  |
| 0x34 (0x54) | MCUSR | - | - | - | - | WDRF | BORF | EXTRF | PORF | 44 |
| 0x33 (0x53) | SMCR | - | - | - | - | - | SM1 | SM0 | SE | 36 |
| 0x32 (0x52) | Reserved | - | - | - | - | - | - | - | - |  |
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| 0x30 (0x50) | ACSR | ACD | ACBG | ACO | ACI | ACIE | ACIC | ACIS1 | ACISO | 154 |
| 0x2F (0x4F) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x2E (0x4E) | SPDR | SPI Data Register |  |  |  |  |  |  |  | 122 |
| 0x2D (0x4D) | SPSR | SPIF | WCOL | - | - | - | - | - | SPI2X | 121 |
| 0x2C (0x4C) | SPCR | SPIE | SPE | DORD | MSTR | CPOL | CPHA | SPR1 | SPR0 | 120 |
| 0x2B (0x4B) | GPIOR2 | General Purpose I/O Register 2 |  |  |  |  |  |  |  | 24 |
| 0x2A (0x4A) | GPIOR1 | General Purpose I/O Register 1 |  |  |  |  |  |  |  | 24 |
| 0x29 (0x49) | Reserved | - | - | - | - | - | - | - | - |  |
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| 0x27 (0x47) | OCROA | Timer/Counter0 Output Compare Register A |  |  |  |  |  |  |  | 81 |
| 0x26 (0x46) | TCNT0 | Timer/Counter0 (8-bit) |  |  |  |  |  |  |  | 81 |
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| 0x24 (0x44) | Reserved | - | - | - | - | - | - | - | - |  |
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| 0x22 (0x42) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x21 (0x41) | EEARL | EEPROM Address Register Low Byte |  |  |  |  |  |  |  | 22 |
| 0x20 (0x40) | EEDR | EEPROM Data Register |  |  |  |  |  |  |  | 22 |
| 0x1F (0x3F) | EECR | - | - | EEPM1 | EEPM0 | EERIE | EEMPE | EEPE | EERE | 22 |
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| 0x1D (0x3D) | EIMSK | - | - | - | - | - | - | INT1 | INTO | 51 |
| 0x1C (0x3C) | EIFR | - | - | - | - | - | - | INTF1 | INTF0 | 52 |


| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x1B (0x3B) | PCIFR | - | - | - | - | PCIF3 | PCIF2 | PCIF1 | PCIF0 | 53 |
| $0 \times 1 \mathrm{~A}(0 \times 3 \mathrm{~A})$ | Reserved | - | - | - | - | - | - | - | - |  |
| $0 \times 19$ (0x39) | Reserved | - | - | - | - | - | - | - | - |  |
| $0 \times 18$ (0x38) | Reserved | - | - | - | - | - | - | - | - |  |
| $0 \times 17$ (0x37) | Reserved | - | - | - | - | - | - | - | - |  |
| $0 \times 16$ (0x36) | TIFR1 | - | - | ICF1 | - | - | OCF1B | OCF1A | TOV1 | 110 |
| $0 \times 15$ (0x35) | TIFR0 | - | - | - | - | - | OCF0B | OCFOA | TOV0 | 82 |
| $0 \times 14$ (0x34) | Reserved | - | - | - | - | - | - | - | - |  |
| $0 \times 13$ (0x33) | Reserved | - | - | - | - | - | - | - | - |  |
| $0 \times 12$ (0x32) | PORTCR | BBMD | BBMC | BBMB | BBMA | PUDD | PUDC | PUDB | PUDA | 72 |
| $0 \times 11(0 \times 31)$ | Reserved | - | - | - | - | - | - | - | - |  |
| $0 \times 10$ (0x30) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x0F (0x2F) | Reserved | - | - | - | - | - | - | - | - |  |
| $0 \times 0 \mathrm{E}$ (0x2E) | PORTA | - | - | - | - | PORTA3 | PORTA2 | PORTA1 | PORTA0 | 74 |
| 0x0D (0x2D) | DDRA | - | - | - | - | DDA3 | DDA2 | DDA1 | DDA0 | 74 |
| 0x0C (0x2C) | PINA | - | - | - | - | PINA3 | PINA2 | PINA1 | PINAO | 74 |
| 0x0B (0x2B) | PORTD | PORTD7 | PORTD6 | PORTD5 | PORTD4 | PORTD3 | PORTD2 | PORTD1 | PORTD0 | 74 |
| $0 \times 0 \mathrm{~A}(0 \times 2 \mathrm{~A})$ | DDRD | DDD7 | DDD6 | DDD5 | DDD4 | DDD3 | DDD2 | DDD1 | DDD0 | 74 |
| $0 \times 09$ (0x29) | PIND | PIND7 | PIND6 | PIND5 | PIND4 | PIND3 | PIND2 | PIND1 | PIND0 | 74 |
| $0 \times 08$ (0x28) | PORTC | PORTC7 | PORTC6 | PORTC5 | PORTC4 | PORTC3 | PORTC2 | PORTC1 | PORTC0 | 73 |
| $0 \times 07(0 \times 27)$ | DDRC | DDC7 | DDC6 | DDC5 | DDC4 | DDC3 | DDC2 | DDC1 | DDC0 | 73 |
| 0x06 (0x26) | PINC | PINC7 | PINC6 | PINC5 | PINC4 | PINC3 | PINC2 | PINC1 | PINC0 | 74 |
| 0x05 (0x25) | PORTB | PORTB7 | PORTB6 | PORTB5 | PORTB4 | PORTB3 | PORTB2 | PORTB1 | PORTB0 | 73 |
| $0 \times 04$ (0x24) | DDRB | DDB7 | DDB6 | DDB5 | DDB4 | DDB3 | DDB2 | DDB1 | DDB0 | 73 |
| $0 \times 03$ (0x23) | PINB | PINB7 | PINB6 | PINB5 | PINB4 | PINB3 | PINB2 | PINB1 | PINB0 | 73 |
| $0 \times 02$ (0x22) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x01 (0x21) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x00 (0x20) | Reserved | - | - | - | - | - | - | - | - |  |

Note: 1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
2. I/O Registers within the address range $0 \times 00-0 \times 1 \mathrm{~F}$ are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
3. Some of the Status Flags are cleared by writing a logical one to them. Note that, unlike most other AVRs, the CBI and SBI instructions will only operate on the specified bit, and can therefore be used on registers containing such Status Flags. The CBI and SBI instructions work with registers $0 \times 00$ to $0 \times 1 \mathrm{~F}$ only.
4. When using the I/O specific commands IN and OUT, the I/O addresses $0 \times 00-0 \times 3 F$ must be used. When addressing I/O Registers as data space using LD and ST instructions, $0 \times 20$ must be added to these addresses. The ATtiny48/88 is a complex microcontroller with more peripheral units than can be supported within the 64 location reserved in Opcode for the $\operatorname{IN}$ and OUT instructions. For the Extended I/O space from 0x60 - 0xFF in SRAM, only the ST/STS/STD and LD/LDS/LDD instructions can be used.
5. Instruction Set Summary

| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ARITHMETIC AND LOGIC INSTRUCTIONS |  |  |  |  |  |
| ADD | Rd, Rr | Add two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}+\mathrm{Rr}$ | Z,C,N, V, H | 1 |
| ADC | Rd, Rr | Add with Carry two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}+\mathrm{Rr}+\mathrm{C}$ | Z,C,N, V, H | 1 |
| ADIW | Rdi, K | Add Immediate to Word | Rdh:Rdl $\leftarrow$ Rdh:Rdl + K | Z,C,N,V,S | 2 |
| SUB | Rd, Rr | Subtract two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{Rr}$ | Z,C,N, V, H | 1 |
| SUBI | Rd, K | Subtract Constant from Register | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{K}$ | Z,C,N,V,H | 1 |
| SBC | Rd, Rr | Subtract with Carry two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{Rr}-\mathrm{C}$ | Z,C,N,V,H | 1 |
| SBCI | Rd, K | Subtract with Carry Constant from Reg. | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{K}-\mathrm{C}$ | Z,C,N, V, H | 1 |
| SBIW | Rdi, K | Subtract Immediate from Word | Rdh:RdI $\leftarrow$ Rdh:Rdl - K | Z,C,N,V,S | 2 |
| AND | Rd, Rr | Logical AND Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd} \cdot \mathrm{Rr}$ | Z,N,V | 1 |
| ANDI | Rd, K | Logical AND Register and Constant | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{K}$ | Z,N,V | 1 |
| OR | Rd, Rr | Logical OR Registers | $\mathrm{Rd} \leftarrow \mathrm{Rdv} \mathrm{Rr}$ | Z,N,V | 1 |
| ORI | Rd, K | Logical OR Register and Constant | $\mathrm{Rd} \leftarrow \mathrm{Rd}$ v K | Z,N,V | 1 |
| EOR | Rd, Rr | Exclusive OR Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd} \oplus \mathrm{Rr}$ | Z,N,V | 1 |
| COM | Rd | One's Complement | $\mathrm{Rd} \leftarrow 0 \mathrm{xFF}-\mathrm{Rd}$ | Z,C,N,V | 1 |
| NEG | Rd | Two's Complement | $\mathrm{Rd} \leftarrow 0 \times 00-\mathrm{Rd}$ | Z,C,N,V,H | 1 |
| SBR | Rd,K | Set Bit(s) in Register | $R d \leftarrow R d v K$ | Z,N,V | 1 |
| CBR | Rd, K | Clear Bit(s) in Register | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet(0 x F F-K)$ | Z,N,V | 1 |
| INC | Rd | Increment | $\mathrm{Rd} \leftarrow \mathrm{Rd}+1$ | Z,N,V | 1 |
| DEC | Rd | Decrement | $\mathrm{Rd} \leftarrow \mathrm{Rd}-1$ | Z,N,V | 1 |
| TST | Rd | Test for Zero or Minus | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{Rd}$ | Z,N,V | 1 |
| CLR | Rd | Clear Register | $\mathrm{Rd} \leftarrow \mathrm{Rd} \oplus \mathrm{Rd}$ | Z,N,V | 1 |
| SER | Rd | Set Register | $\mathrm{Rd} \leftarrow 0 \mathrm{xFF}$ | None | 1 |
| BRANCH INSTRUCTIONS |  |  |  |  |  |
| RJMP | k | Relative Jump | $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 2 |
| IJMP |  | Indirect Jump to (Z) | $\mathrm{PC} \leftarrow \mathrm{Z}$ | None | 2 |
| RCALL | k | Relative Subroutine Call | $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 3 |
| ICALL |  | Indirect Call to (Z) | $\mathrm{PC} \leftarrow \mathrm{Z}$ | None | 3 |
| RET |  | Subroutine Return | $\mathrm{PC} \leftarrow$ STACK | None | 4 |
| RETI |  | Interrupt Return | $\mathrm{PC} \leftarrow$ STACK | I | 4 |
| CPSE | Rd, Rr | Compare, Skip if Equal | if ( $\mathrm{Rd}=\mathrm{Rr}$ ) $\mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| CP | Rd, Rr | Compare | $\mathrm{Rd}-\mathrm{Rr}$ | Z, N, V, C, H | 1 |
| CPC | Rd, Rr | Compare with Carry | $\mathrm{Rd}-\mathrm{Rr}-\mathrm{C}$ | Z, N,V,C,H | 1 |
| CPI | Rd, K | Compare Register with Immediate | Rd-K | Z, N, V, C, H | 1 |
| SBRC | Rr, b | Skip if Bit in Register Cleared | if $(\operatorname{Rr}(\mathrm{b})=0) \mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| SBRS | Rr, b | Skip if Bit in Register is Set | if $(\operatorname{Rr}(\mathrm{b})=1) \mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| SBIC | P, b | Skip if Bit in I/O Register Cleared | if $(P(b)=0) P C \leftarrow P C+2$ or 3 | None | 1/2/3 |
| SBIS | P, b | Skip if Bit in I/O Register is Set | if $(P(b)=1) P C \leftarrow P C+2$ or 3 | None | 1/2/3 |
| BRBS | s, k | Branch if Status Flag Set | if (SREG(s) = 1) then PC ¢ ¢ ${ }^{\text {c }}+\mathrm{k}+1$ | None | 1/2 |
| BRBC | s, k | Branch if Status Flag Cleared | if (SREG(s) $=0$ ) then PC $\leftarrow P C+\mathrm{k}+1$ | None | 1/2 |
| BREQ | k | Branch if Equal | if $(Z=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRNE | k | Branch if Not Equal | if $(Z=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRCS | k | Branch if Carry Set | if ( $\mathrm{C}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRCC | k | Branch if Carry Cleared | if ( $\mathrm{C}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRSH | k | Branch if Same or Higher | if ( $\mathrm{C}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRLO | k | Branch if Lower | if ( $\mathrm{C}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRMI | k | Branch if Minus | if $(\mathrm{N}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRPL | k | Branch if Plus | if ( $\mathrm{N}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRGE | k | Branch if Greater or Equal, Signed | if $(\mathrm{N} \oplus \mathrm{V}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRLT | k | Branch if Less Than Zero, Signed | if $(\mathrm{N} \oplus \mathrm{V}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRHS | k | Branch if Half Carry Flag Set | if ( $\mathrm{H}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRHC | k | Branch if Half Carry Flag Cleared | if $(\mathrm{H}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRTS | k | Branch if T Flag Set | if $(\mathrm{T}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRTC | k | Branch if T Flag Cleared | if ( $\mathrm{T}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRVS | k | Branch if Overflow Flag is Set | if ( $\mathrm{V}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRVC | k | Branch if Overflow Flag is Cleared | if $(\mathrm{V}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRIE | k | Branch if Interrupt Enabled | if $(\mathrm{I}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRID | k | Branch if Interrupt Disabled | if $(1=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BIT AND BIT-TEST INSTRUCTIONS |  |  |  |  |  |
| SBI | P, b | Set Bit in I/O Register | $\mathrm{l} / \mathrm{O}(\mathrm{P}, \mathrm{b}) \leftarrow 1$ | None | 2 |
| CBI | P, b | Clear Bit in I/O Register | $\mathrm{l} / \mathrm{O}(\mathrm{P}, \mathrm{b}) \leftarrow 0$ | None | 2 |
| LSL | Rd | Logical Shift Left | $\operatorname{Rd}(\mathrm{n}+1) \leftarrow \operatorname{Rd}(\mathrm{n}), \operatorname{Rd}(0) \leftarrow 0$ | Z,C,N,V | 1 |
| LSR | Rd | Logical Shift Right | $\operatorname{Rd}(\mathrm{n}) \leftarrow \operatorname{Rd}(\mathrm{n}+1), \operatorname{Rd}(7) \leftarrow 0$ | Z,C,N,V | 1 |
| ROL | Rd | Rotate Left Through Carry | $\operatorname{Rd}(0) \leftarrow \mathrm{C}, \mathrm{Rd}(\mathrm{n}+1) \leftarrow \operatorname{Rd}(\mathrm{n}), \mathrm{C} \leftarrow \operatorname{Rd}(7)$ | Z,C,N,V | 1 |


| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ROR | Rd | Rotate Right Through Carry | $\mathrm{Rd}(7) \leftarrow \mathrm{C}, \mathrm{Rd}(\mathrm{n}) \leftarrow \mathrm{Rd}(\mathrm{n}+1), \mathrm{C} \leftarrow \operatorname{Rd}(0)$ | Z,C,N, V | 1 |
| ASR | Rd | Arithmetic Shift Right | $\operatorname{Rd}(\mathrm{n}) \leftarrow \operatorname{Rd}(\mathrm{n}+1), \mathrm{n}=0 . .6$ | Z,C,N,V | 1 |
| SWAP | Rd | Swap Nibbles | $\operatorname{Rd}(3.0) \leftarrow \operatorname{Rd}(7 . .4), \operatorname{Rd}(7 . .4) \leftarrow \operatorname{Rd}(3 . .0)$ | None | 1 |
| BSET | s | Flag Set | SREG(s) $\leftarrow 1$ | SREG(s) | 1 |
| BCLR | s | Flag Clear | SREG $(\mathrm{s}) \leftarrow 0$ | SREG(s) | 1 |
| BST | $\mathrm{Rr}, \mathrm{b}$ | Bit Store from Register to T | $\mathrm{T} \leftarrow \operatorname{Rr}(\mathrm{b})$ | T | 1 |
| BLD | Rd, b | Bit load from $T$ to Register | $\operatorname{Rd}(\mathrm{b}) \leftarrow \mathrm{T}$ | None | 1 |
| SEC |  | Set Carry | $C \leftarrow 1$ | C | 1 |
| CLC |  | Clear Carry | $C \leftarrow 0$ | C | 1 |
| SEN |  | Set Negative Flag | $\mathrm{N} \leftarrow 1$ | N | 1 |
| CLN |  | Clear Negative Flag | $N \leftarrow 0$ | N | 1 |
| SEZ |  | Set Zero Flag | $\mathrm{Z} \leftarrow 1$ | Z | 1 |
| CLZ |  | Clear Zero Flag | $\mathrm{Z} \leftarrow 0$ | z | 1 |
| SEI |  | Global Interrupt Enable | $1 \leftarrow 1$ | 1 | 1 |
| CLI |  | Global Interrupt Disable | $1 \leftarrow 0$ | 1 | 1 |
| SES |  | Set Signed Test Flag | $\mathrm{S} \leftarrow 1$ | S | 1 |
| CLS |  | Clear Signed Test Flag | $S \leftarrow 0$ | S | 1 |
| SEV |  | Set Twos Complement Overflow. | $V \leftarrow 1$ | V | 1 |
| CLV |  | Clear Twos Complement Overflow | $\mathrm{V} \leftarrow 0$ | V | 1 |
| SET |  | Set T in SREG | $\mathrm{T} \leftarrow 1$ | T | 1 |
| CLT |  | Clear T in SREG | $\mathrm{T} \leftarrow 0$ | T | 1 |
| SEH |  | Set Half Carry Flag in SREG | $\mathrm{H} \leftarrow 1$ | H | 1 |
| CLH |  | Clear Half Carry Flag in SREG | $\mathrm{H} \leftarrow 0$ | H | 1 |
| DATA TRANSFER INSTRUCTIONS |  |  |  |  |  |
| MOV | Rd, Rr | Move Between Registers | $\mathrm{Rd} \leftarrow \mathrm{Rr}$ | None | 1 |
| MOVW | Rd, Rr | Copy Register Word | $\mathrm{Rd}+1: \mathrm{Rd} \leftarrow \mathrm{Rr}+1: \mathrm{Rr}$ | None | 1 |
| LDI | Rd, K | Load Immediate | $\mathrm{Rd} \leftarrow \mathrm{K}$ | None | 1 |
| LD | Rd, X | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{X})$ | None | 2 |
| LD | Rd, $\mathrm{X}^{+}$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{X}), \mathrm{X} \leftarrow \mathrm{X}+1$ | None | 2 |
| LD | Rd, - X | Load Indirect and Pre-Dec. | $\mathrm{X} \leftarrow \mathrm{X}-1, \mathrm{Rd} \leftarrow(\mathrm{X})$ | None | 2 |
| LD | Rd, Y | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{Y})$ | None | 2 |
| LD | Rd, $\mathrm{Y}+$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{Y}), \mathrm{Y} \leftarrow \mathrm{Y}+1$ | None | 2 |
| LD | Rd, - Y | Load Indirect and Pre-Dec. | $\mathrm{Y} \leftarrow \mathrm{Y}-1, \mathrm{Rd} \leftarrow(\mathrm{Y})$ | None | 2 |
| LDD | Rd, $\mathrm{Y}+\mathrm{q}$ | Load Indirect with Displacement | $\mathrm{Rd} \leftarrow(\mathrm{Y}+\mathrm{q})$ | None | 2 |
| LD | Rd, Z | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 2 |
| LD | Rd, $\mathrm{Z}_{+}$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{Z}), \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 2 |
| LD | Rd, -Z | Load Indirect and Pre-Dec. | $\mathrm{Z} \leftarrow \mathrm{Z}-1, \mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 2 |
| LDD | Rd, $\mathrm{Z}+\mathrm{q}$ | Load Indirect with Displacement | $\mathrm{Rd} \leftarrow(Z+\mathrm{q})$ | None | 2 |
| LDS | Rd, k | Load Direct from SRAM | $\mathrm{Rd} \leftarrow(\mathrm{k})$ | None | 2 |
| ST | X, Rr | Store Indirect | $(\mathrm{X}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{X}+$, Rr | Store Indirect and Post-Inc. | $(\mathrm{X}) \leftarrow \mathrm{Rr}, \mathrm{X} \leftarrow \mathrm{X}+1$ | None | 2 |
| ST | - $\mathrm{X}, \mathrm{Rr}$ | Store Indirect and Pre-Dec. | $X \leftarrow X-1,(X) \leftarrow R \mathrm{Rr}$ | None | 2 |
| ST | Y, Rr | Store Indirect | $(\mathrm{Y}) \leftarrow \operatorname{Rr}$ | None | 2 |
| ST | $\mathrm{Y}+$, Rr | Store Indirect and Post-Inc. | $(\mathrm{Y}) \leftarrow \mathrm{Rr}, \mathrm{Y} \leftarrow \mathrm{Y}+1$ | None | 2 |
| ST | - $\mathrm{Y}, \mathrm{Rr}$ | Store Indirect and Pre-Dec. | $\mathrm{Y} \leftarrow \mathrm{Y}-1,(\mathrm{Y}) \leftarrow \mathrm{Rr}$ | None | 2 |
| STD | $\mathrm{Y}+\mathrm{q}, \mathrm{Rr}$ | Store Indirect with Displacement | $(\mathrm{Y}+\mathrm{q}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | Z, Rr | Store Indirect | $(\mathrm{Z}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{Z}+$, Rr | Store Indirect and Post-Inc. | $(Z) \leftarrow \operatorname{Rr}, \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 2 |
| ST | -Z, Rr | Store Indirect and Pre-Dec. | $\mathrm{Z} \leftarrow \mathrm{Z}-1,(\mathrm{Z}) \leftarrow \mathrm{Rr}$ | None | 2 |
| STD | $\mathrm{Z}+\mathrm{q}, \mathrm{Rr}$ | Store Indirect with Displacement | $(Z+q) \leftarrow \operatorname{Rr}$ | None | 2 |
| STS | k, Rr | Store Direct to SRAM | $(\mathrm{k}) \leftarrow \mathrm{Rr}$ | None | 2 |
| LPM |  | Load Program Memory | $\mathrm{R} 0 \leftarrow(\mathrm{Z})$ | None | 3 |
| LPM | Rd, Z | Load Program Memory | $\mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 3 |
| LPM | Rd, $\mathrm{Z}_{+}$ | Load Program Memory and Post-Inc | $\mathrm{Rd} \leftarrow(\mathrm{Z}), \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 3 |
| SPM |  | Store Program Memory | $(\mathrm{Z}) \leftarrow \mathrm{R} 1: \mathrm{R} 0$ | None | - |
| IN | Rd, P | In Port | $\mathrm{Rd} \leftarrow \mathrm{P}$ | None | 1 |
| OUT | P, Rr | Out Port | $\mathrm{P} \leftarrow \mathrm{Rr}$ | None | 1 |
| PUSH | Rr | Push Register on Stack | STACK $\leftarrow \mathrm{Rr}$ | None | 2 |
| POP | Rd | Pop Register from Stack | $\mathrm{Rd} \leftarrow$ STACK | None | 2 |
| MCU CONTROL INSTRUCTIONS |  |  |  |  |  |
| NOP |  | No Operation |  | None | 1 |
| SLEEP |  | Sleep | (see specific descr. for Sleep function) | None | 1 |
| WDR |  | Watchdog Reset | (see specific descr. for WDR/timer) | None | 1 |
| BREAK |  | Break | For On-chip Debug Only | None | N/A |

## 6. Ordering Information

### 6.1 ATtiny48

| Speed (MHz) | Power Supply | Ordering Code | Package $^{(1)}$ | Operational Range |
| :---: | :---: | :--- | :--- | :--- |
| $12^{(3)}$ | $1.8-5.5$ | ATtiny48-AU | 32 A |  |
|  |  | ATtiny48-MMU | 28 M 1 | $32 \mathrm{M} 1-\mathrm{A}$ |
|  |  | ATtiny48-MU | 28 P 3 | $\left(-40^{\circ} \mathrm{C}\right.$ to $\left.85^{\circ} \mathrm{C}\right)$ |
|  |  | ATtiny48-PU |  |  |

Note: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive).Also Halide free and fully Green.
3. Maximum frequency. See Figure 22-1 on page 200.

| Package Type |  |
| :--- | :--- |
| 32A | 32-lead, Thin (1.0 mm) Plastic Quad Flat Package (TQFP) |
| 28M1 | 28-pad, $4 \times 4 \times 1.0$ body, Lead Pitch 0.45 mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |
| 32M1-A | 32-pad, $5 \times 5 \times 1.0$ body, Lead Pitch 0.50 mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |
| 28P3 | 28-lead, 0.300 " Wide, Plastic Dual Inline Package (PDIP) |

### 6.2 ATtiny88

| Speed (MHz) | Power Supply | Ordering Code | Package $^{(1)}$ | Operational Range |
| :---: | :---: | :--- | :--- | :---: |
| $12^{(3)}$ | $1.8-5.5$ | ATtiny88-AU | 32 A |  |
|  |  | ATtiny88-MMU | 28 M 1 | $32 \mathrm{M} 1-\mathrm{A}$ |
|  |  | ATtiny88-MU | 28 P 3 | $\left(-40^{\circ} \mathrm{C}\right.$ to $\left.85^{\circ} \mathrm{C}\right)$ |
|  |  | ATtiny88-PU |  |  |

Note: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive).Also Halide free and fully Green.
3. Maximum frequency. See Figure 22-1 on page 200.

| Package Type |  |
| :--- | :--- |
| 32A | 32-lead, Thin (1.0 mm) Plastic Quad Flat Package (TQFP) |
| 28M1 | 28 -pad, $4 \times 4 \times 1.0$ body, Lead Pitch 0.45 mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |
| 32M1-A | 32-pad, $5 \times 5 \times 1.0$ body, Lead Pitch 0.50 mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |
| 28P3 | 28-lead, 0.300 " Wide, Plastic Dual Inline Package (PDIP) |

## 7. Packaging Information

## $7.1 \quad 32 \mathrm{~A}$



COMMON DIMENSIONS
(Unit of Measure = mm)

| SYMBOL | MIN | NOM | MAX | NOTE |
| :---: | :---: | :---: | :---: | :---: |
| A | - | - | 1.20 |  |
| A1 | 0.05 | - | 0.15 |  |
| A2 | 0.95 | 1.00 | 1.05 |  |
| D | 8.75 | 9.00 | 9.25 |  |
| D1 | 6.90 | 7.00 | 7.10 | Note 2 |
| E | 8.75 | 9.00 | 9.25 |  |
| E1 | 6.90 | 7.00 | 7.10 | Note 2 |
| B | 0.30 | - | 0.45 |  |
| C | 0.09 | - | 0.20 |  |
| L | 0.45 | - | 0.75 |  |
| e | 0.80 TYP |  |  |  |

10/5/2001

| 2325 Orchard Parkway San Jose, CA 95131 | TITLE <br> 32A, 32 -lead, $7 \times 7 \mathrm{~mm}$ Body Size, 1.0 mm Body Thickness, 0.8 mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP) | DRAWING NO. $32 A$ | REV. |
| :---: | :---: | :---: | :---: |

### 7.2 28M1


$7.3 \quad$ 28P3


### 7.4 32M1-A



## 8. Errata

### 8.1 Errata ATtiny48

No errata.

### 8.2 Errata ATtiny88

No errata.

## 9. Datasheet Revision History

Please note that page references in this section refer to the current revision of this document.
9.1 Rev. 8008B-06/08

1. Updated introduction of "I/O-Ports" on page 55
2. Updated "DC Characteristics ${ }^{(1) "}$ on page 198.
3. Added "Typical Charateristics" on page 212.

### 9.2 Rev. 8008A-06/08

1. Initial revision.

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