

SDRAM

512K x 16Bit x 2Banks

Synchronous DRAM

FEATURES

- JEDEC standard 3.3V power supply
- LVTTTL compatible with multiplexed address
- Dual banks operation
- MRS cycle with address key programs
 - CAS Latency (2 & 3)
 - Burst Length (1, 2, 4, 8 & full page)
 - Burst Type (Sequential & Interleave)
- All inputs are sampled at the positive going edge of the system clock
- Burst Read Single-bit Write operation
- DQM for masking
- Auto & self refresh
- 32ms refresh period (2K cycle)

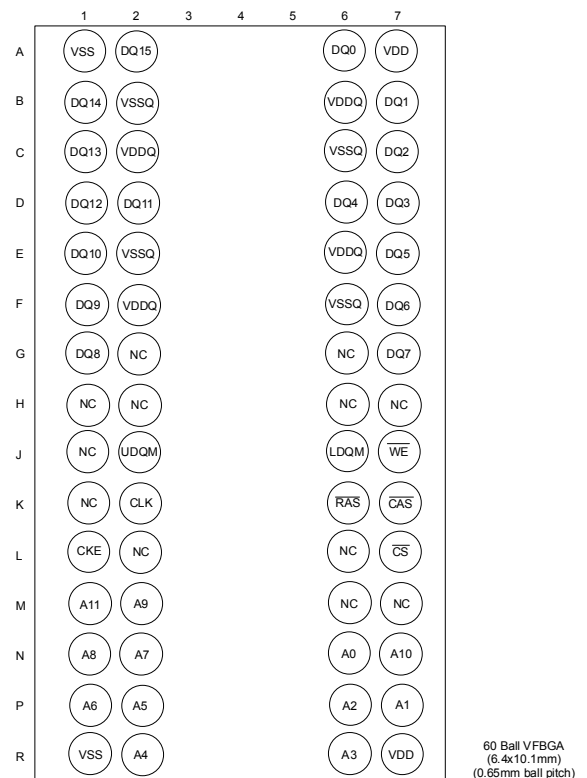
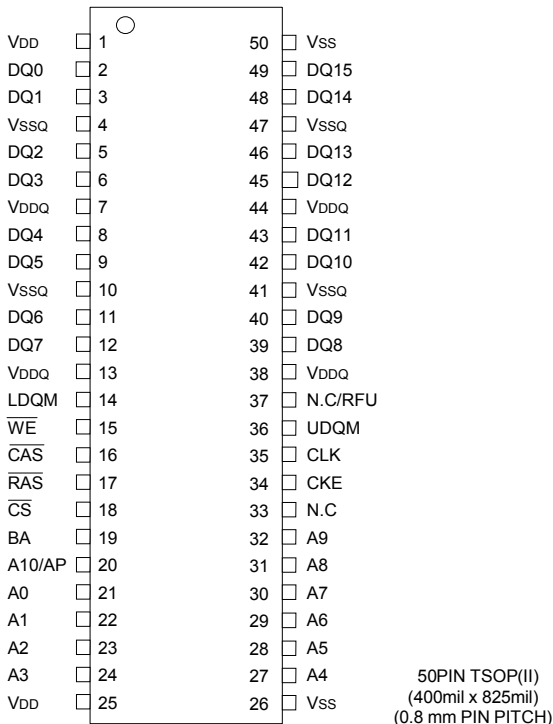
GENERAL DESCRIPTION

The M12L16161A is 16,777,216 bits synchronous high data rate Dynamic RAM organized as 2 x 524,288 words by 16 bits, fabricated with high performance CMOS technology. Synchronous design allows precise cycle control with the use of system clock I/O transactions are possible on every clock cycle. Range of operating frequencies, programmable burst length and programmable latencies allow the same device to be useful for a variety of high bandwidth, high performance memory system applications.

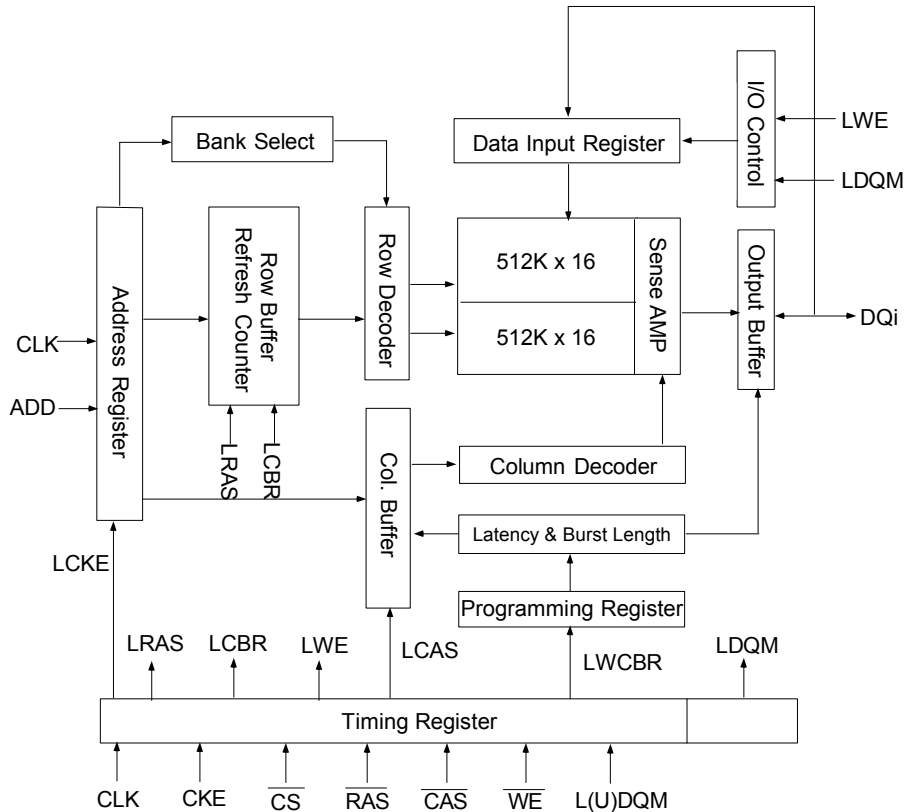
ORDERING INFORMATION

| Part NO. | MAX Freq. | Package | COMMENTS |
|-----------------|-----------|----------|----------|
| M12L16161A-5TIG | 200MHz | TSOP(II) | Pb-free |
| M12L16161A-7TIG | 143MHz | TSOP(II) | Pb-free |
| M12L16161A-7BIG | 143MHz | VFBGA | Pb-free |

PIN CONFIGURATION (TOP VIEW)



FUNCTIONAL BLOCK DIAGRAM



PIN FUNCTION DESCRIPTION

| Pin | Name | Input Function |
|-------------------------|--------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| CLK | System Clock | Active on the positive going edge to sample all inputs. |
| $\overline{\text{CS}}$ | Chip Select | Disables or enables device operation by masking or enabling all inputs except CLK, CKE and L(U)DQM. |
| CKE | Clock Enable | Masks system clock to freeze operation from the next clock cycle. CKE should be enabled at least one cycle prior to new command. Disable input buffers for power down in standby. |
| A0 ~ A10/AP | Address | Row / column addresses are multiplexed on the same pins. Row address : RA0 ~ RA10, column address : CA0 ~ CA7 |
| BA | Bank Select Address | Selects bank to be activated during row address latch time. Selects bank for read/write during column address latch time. |
| $\overline{\text{RAS}}$ | Row Address Strobe | Latches row addresses on the positive going edge of the CLK with $\overline{\text{RAS}}$ low. Enables row access & precharge. |
| $\overline{\text{CAS}}$ | Column Address Strobe | Latches column addresses on the positive going edge of the CLK with $\overline{\text{CAS}}$ low. Enables column access. |
| $\overline{\text{WE}}$ | Write Enable | Enables write operation and row precharge. Latches data in starting from $\overline{\text{CAS}}$, $\overline{\text{WE}}$ active. |
| L(U)DQM | Data Input / Output Mask | Makes data output Hi-Z, tSHZ after the clock and masks the output. Blocks data input when L(U)DQM active. |

| | | |
|-----------|-------------------------------------------|---------------------------------------------------------------------------------------------|
| DQ0 ~ 15 | Data Input / Output | Data inputs/outputs are multiplexed on the same pins. |
| VDD/VSS | Power Supply/Ground | Power and ground for the input buffers and the core logic. |
| VDDQ/VSSQ | Data Output Power/Ground | Isolated power supply and ground for the output buffers to provide improved noise immunity. |
| N.C/RFU | No Connection/ Reserved for Future Use | This pin is recommended to be left No Connection on the device. |

ABSOLUTE MAXIMUM RATINGS

| Parameter | Symbol | Value | Unit |
|---------------------------------------------------------------|------------------------------------|-------------|------|
| Voltage on any pin relative to V _{SS} | V _{IN} , V _{OUT} | -1.0 ~ 4.6 | V |
| Voltage on V _{DD} supply relative to V _{SS} | V _{DD} , V _{DDQ} | -1.0 ~ 4.6 | V |
| Storage temperature | T _{STG} | -55 ~ + 150 | °C |
| Power dissipation | P _D | 0.7 | W |
| Short circuit current | I _{OS} | 50 | MA |

Note: Permanent device damage may occur if ABSOLUTE MAXIMUM RATINGS are exceeded.
Functional operation should be restricted to recommended operating condition.
Exposure to higher than recommended voltage for extended periods of time could affect device reliability.

DC OPERATING CONDITIONS

Recommended operating conditions (Voltage referenced to V_{SS} = 0V, T_A = -40 to 85 °C)

| Parameter | Symbol | Min | Typ | Max | Unit | Note |
|---------------------------|------------------------------------|------|-----|----------------------|------|------------------------|
| Supply voltage | V _{DD} , V _{DDQ} | 3.0 | 3.3 | 3.6 | V | |
| Input logic high voltage | V _{IH} | 2.0 | 3.0 | V _{DD} +0.3 | V | 1 |
| Input logic low voltage | V _{IL} | -0.3 | 0 | 0.8 | V | 2 |
| Output logic high voltage | V _{OH} | 2.4 | - | - | V | I _{OH} = -2mA |
| Output logic low voltage | V _{OL} | - | - | 0.4 | V | I _{OL} = 2mA |
| Input leakage current | I _{IL} | -5 | - | 5 | uA | 3 |
| Output leakage current | I _{OL} | -5 | - | 5 | uA | 4 |

Note : 1. V_{IH} (max) = 4.6V AC for pulse width ≤ 10ns acceptable.
2. V_{IL} (min) = -1.5V AC for pulse width ≤ 10ns acceptable.
3. Any input 0V ≤ V_{IN} ≤ V_{DD}+ 0.3V, all other pins are not under test = 0V.
4. Dout is disabled, 0V ≤ V_{OUT} ≤ V_{DD}.

CAPACITANCE (V_{DD} = 3.3V, T_A = 25 °C , f = 1MHz)

| Pin | Symbol | Min | Max | Unit |
|--------------------------------------|------------------|-----|-----|------|
| CLOCK | C _{CLK} | 2.5 | 4.0 | pF |
| RAS, CAS, WE, CS, CKE, LDQM, UDQM | C _{IN} | 2.5 | 5.0 | pF |
| ADDRESS | C _{ADD} | 2.5 | 5.0 | pF |
| DQ0 ~DQ15 | C _{OUT} | 4.0 | 6.5 | pF |

DC CHARACTERISTICS

(Recommended operating condition unless otherwise noted, $T_A = -40$ to 85 °C $V_{IH(min)}/V_{IL(max)}=2.0V/0.8V$)

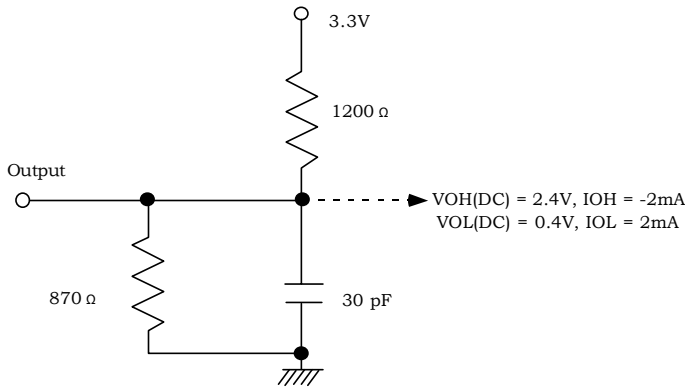
| Parameter | Symbol | Test Condition | CAS Latency | Version | | Unit | Note |
|-----------------------------------------------------------------|-------------|---------------------------------------------------------------------------------------------------------------------------------|-------------|---------|-----|------|------|
| | | | | -5 | -7 | | |
| Operating Current (One Bank Active) | I_{CC1} | Burst Length = 1 $t_{RC} \geq t_{RC}(\min)$, $t_{CC} \geq t_{CC}(\min)$, $I_{OL} = 0mA$ | | 130 | 100 | mA | 1 |
| Precharge Standby Current in power-down mode | I_{CC2P} | $CKE \leq V_{IL}(\max)$, $t_{CC} = 15ns$ | | 2 | | mA | |
| | I_{CC2PS} | $CKE \leq V_{IL}(\max)$, $CLK \leq V_{IL}(\max)$, $t_{CC} = \infty$ | | 2 | | | |
| Precharge Standby Current in non power-down mode | I_{CC2N} | $CKE \geq V_{IH}(\min)$, $\overline{CS} \geq V_{IH}(\min)$, $t_{CC} = 15ns$ Input signals are changed one time during 30ns | | 25 | | mA | |
| | I_{CC2NS} | $CKE \geq V_{IH}(\min)$, $CLK \leq V_{IL}(\max)$, $t_{CC} = \infty$ Input signals are stable | | 10 | | mA | |
| Active Standby Current in power-down mode | I_{CC3P} | $CKE \leq V_{IL}(\max)$, $t_{CC} = 15ns$ | | 10 | | mA | |
| | I_{CC3PS} | $CKE \leq V_{IL}(\max)$, $CLK \leq V_{IL}(\max)$, $t_{CC} = \infty$ | | 10 | | | |
| Active Standby Current in non power-down mode (One Bank Active) | I_{CC3N} | $CKE \geq V_{IH}(\min)$, $\overline{CS} \geq V_{IH}(\min)$, $t_{CC} = 15ns$ Input signals are changed one time during 30ns | | 25 | | mA | |
| | I_{CC3NS} | $CKE \geq V_{IH}(\min)$, $CLK \leq V_{IL}(\max)$, $t_{CC} = \infty$ Input signals are stable | | 10 | | mA | |
| Operating Current (Burst Mode) | I_{CC4} | $I_{OL} = 0Ma$, Page Burst All Band Activated, $t_{CCD} = t_{CCD}(\min)$ | 3 | 150 | 120 | mA | 1 |
| | | | 2 | 150 | 120 | | |
| Refresh Current | I_{CC5} | $t_{RC} \geq t_{RC}(\min)$ | | 150 | 120 | mA | 2 |
| Self Refresh Current | I_{CC6} | $CKE \leq 0.2V$ | | 1 | | mA | |

Note: 1. Measured with outputs open. Addresses are changed only one time during $t_{CC}(\min)$.

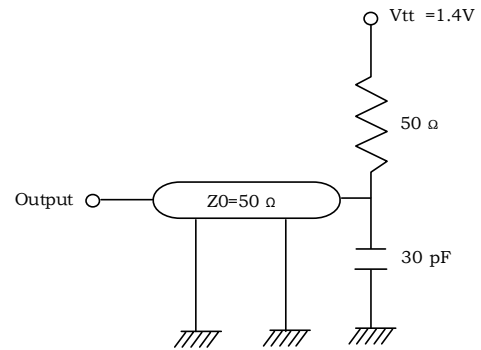
2. Refresh period is 32ms. Addresses are changed only one time during $t_{CC}(\min)$.

AC OPERATING TEST CONDITIONS ($V_{DD}=3.3V \pm 0.3V, T_A = -40$ to $85^\circ C$)

| Parameter | Value | Unit |
|-------------------------------------------|---------------------|------|
| Input levels (V_{ih}/V_{il}) | 2.4 / 0.4 | V |
| Input timing measurement reference level | 1.4 | V |
| Input rise and fall time | $t_r / t_f = 1 / 1$ | ns |
| Output timing measurement reference level | 1.4 | V |
| Output load condition | See Fig.2 | |



(Fig.1) DC Output Load circuit



(Fig.2) AC Output Load Circuit

OPERATING AC PARAMETER

(AC operating conditions unless otherwise noted)

| Parameter | Symbol | Version | | Unit | Note |
|--------------------------------------------|-----------------|---------|----|------|------|
| | | -5 | -7 | | |
| Row active to row active delay | $t_{RRD}(\min)$ | 10 | 14 | ns | 1 |
| \overline{RAS} to \overline{CAS} delay | $t_{RCD}(\min)$ | 15 | 20 | ns | 1 |
| Row precharge time | $t_{RP}(\min)$ | 15 | 20 | ns | 1 |
| Row active time | $t_{RAS}(\min)$ | 40 | 42 | ns | 1 |
| | $t_{RAS}(\max)$ | 100 | | us | |
| Row cycle time | $t_{RC}(\min)$ | 55 | 63 | ns | 1 |
| Last data in to new col. Address delay | $t_{CDL}(\min)$ | 1 | | CLK | 2 |
| Last data in to row precharge | $t_{RDL}(\min)$ | 2 | | CLK | 2 |
| Last data in to burst stop | $t_{BDL}(\min)$ | 1 | | CLK | 2 |
| Col. Address to col. Address delay | $t_{CCD}(\min)$ | 1 | | CLK | 3 |
| Number of valid output data | CAS latency=3 | 2 | | ea | 4 |
| | CAS latency=2 | 1 | | | |

- Note:**
1. The minimum number of clock cycles is determined by dividing the minimum time required with clock cycle time and then rounding off to the next higher integer.
 2. Minimum delay is required to complete write.
 3. All parts allow every cycle column address change.
 4. In case of row precharge interrupt, auto precharge and read burst stop.
The earliest a precharge command can be issued after a Read command without the loss of data is $CL+BL-2$ clocks.

AC CHARACTERISTICS (AC operating conditions unless otherwise noted)

| Parameter | | Symbol | -5 | | -7 | | Unit | Note |
|---------------------------|----------------|------------------|-----|------|-----|------|------|------|
| | | | Min | Max | Min | Max | | |
| CLK cycle time | CAS Latency =3 | t _{CC} | 5 | 1000 | 7 | 1000 | ns | 1 |
| | CAS Latency =2 | | 7 | | 8.6 | | | |
| CLK to valid output delay | CAS Latency =3 | t _{SAC} | - | 4.5 | - | 6 | ns | 1 |
| | CAS Latency =2 | | - | 5 | - | 6 | | |
| Output data hold time | | t _{OH} | 2 | | 2 | | ns | 2 |
| CLK high pulse width | | t _{CH} | 2 | | 2.5 | | ns | 3 |
| CLK low pulse width | | t _{CL} | 2 | | 2.5 | | ns | 3 |
| Input setup time | | t _{SS} | 2 | | 2 | | ns | 3 |
| Input hold time | | t _{SH} | 1 | | 1 | | ns | 3 |
| CLK to output in Low-Z | | t _{SLZ} | 1 | | 1 | | ns | 2 |
| CLK to output in Hi-Z | CAS Latency =3 | t _{SHZ} | - | 5.5 | - | 6 | ns | |
| | CAS latency =2 | | - | 5.5 | - | 6 | | |

*All AC parameters are measured from half to half.

Note: 1.Parameters depend on programmed CAS latency.

2.If clock rising time is longer than 1ns,(tr/2-0.5)ns should be added to the parameter.

3.Assumed input rise and fall time (tr & tf)=1ns.

If tr & tf is longer than 1ns, transient time compensation should be considered, i.e., [(tr+ tf)/2-1]ns should be added to the parameter.

FREQUENCY vs. AC PARAMETER RELATIONSHIP TABLE

M12L16161A-5TIG

(Unit: number of clock)

| Frequency | CAS Latency | t _{RC} | t _{RAS} | t _{RP} | t _{RRD} | t _{RCD} | t _{CCD} | t _{CDL} | t _{RDL} |
|---------------|-------------|-----------------|------------------|-----------------|------------------|------------------|------------------|------------------|------------------|
| | | 55ns | 40ns | 15ns | 10ns | 15ns | 5ns | 5ns | 10ns |
| 200MHz(5.0ns) | 3 | 11 | 8 | 3 | 2 | 3 | 1 | 1 | 2 |
| 166MHz(6.0ns) | 3 | 10 | 7 | 3 | 2 | 3 | 1 | 1 | 2 |
| 143MHz(7.0ns) | 2 | 8 | 6 | 3 | 2 | 3 | 1 | 1 | 2 |
| 125MHz(8.0ns) | 2 | 7 | 5 | 2 | 2 | 2 | 1 | 1 | 2 |
| 111MHz(9.0ns) | 2 | 7 | 5 | 2 | 2 | 2 | 1 | 1 | 2 |

M12L16161A-7TIG

(Unit: number of clock)

| Frequency | CAS Latency | t _{RC} | t _{RAS} | t _{RP} | t _{RRD} | t _{RCD} | t _{CCD} | t _{CDL} | t _{RDL} |
|----------------|-------------|-----------------|------------------|-----------------|------------------|------------------|------------------|------------------|------------------|
| | | 63ns | 42ns | 20ns | 14ns | 20ns | 7ns | 7ns | 14ns |
| 143MHz(7.0ns) | 3 | 9 | 6 | 3 | 2 | 3 | 1 | 1 | 2 |
| 125MHz(8.0ns) | 3 | 8 | 6 | 3 | 2 | 3 | 1 | 1 | 2 |
| 111MHz(9.0ns) | 2 | 7 | 5 | 3 | 2 | 3 | 1 | 1 | 2 |
| 100MHz(10.0ns) | 2 | 7 | 5 | 2 | 2 | 2 | 1 | 1 | 2 |
| 83MHz(12.0ns) | 2 | 6 | 4 | 2 | 2 | 2 | 1 | 1 | 2 |

Note : 1. t_{RDL} ≥ 16.7ns is recommended for M12L16161A.

Mode Register

| | | | | | | | | | | | | |
|----|----|---|---|---|--------|---|----|---|----|---|---|-------------------------------------------------------|
| 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| 0 | 0 | 0 | 0 | 1 | | | | | | | | JEDEC Standard Test Set (refresh counter test) |
| 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| x | x | 1 | 0 | 0 | LTMODE | | WT | | BL | | | Burst Read and Single Write (for Write Through Cache) |
| 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| | | | 1 | 0 | | | | | | | | Use in future |
| 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| x | x | x | 1 | 1 | v | v | v | v | v | v | v | Vender Specific |
| 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| 0 | 0 | 0 | 0 | 0 | LTMODE | | WT | | BL | | | Mode Register Set |

v =Valid
x =Don't care

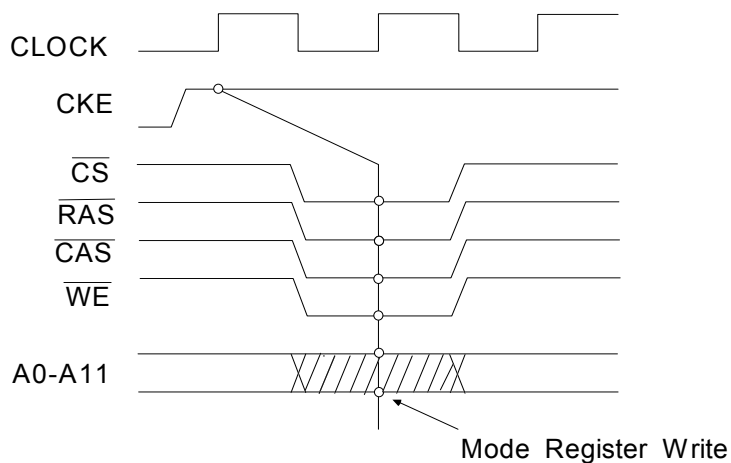
| | | | |
|--------------|-----------|------|------|
| Burst length | Bit2-0 | WT=0 | WT=1 |
| | 000 | 1 | 1 |
| | 001 | 2 | 2 |
| | 010 | 4 | 4 |
| | 011 | 8 | 8 |
| | 100 | R | R |
| | 101 | R | R |
| | 110 | R | R |
| 111 | Full page | R | |

| | | |
|-----------|---|------------|
| Wrap type | 0 | Sequential |
| | 1 | Interleave |

| | | |
|--------------|---------|-------------|
| Latency mode | Bits6-4 | CAS Latency |
| | 000 | R |
| | 001 | R |
| | 010 | 2 |
| | 011 | 3 |
| | 100 | R |
| | 101 | R |
| | 110 | R |
| 111 | R | |

Remark R : Reserved

Mode Register Write Timing



Burst Length and Sequence

(Burst of Two)

| Starting Address (column address A0 binary) | Sequential Addressing Sequence (decimal) | Interleave Addressing Sequence (decimal) |
|------------------------------------------------|---------------------------------------------|---------------------------------------------|
| 0 | 0, 1 | 0, 1 |
| 1 | 1, 0 | 1, 0 |

(Burst of Four)

| Starting Address (column address A1-A0, binary) | Sequential Addressing Sequence (decimal) | Interleave Addressing Sequence (decimal) |
|----------------------------------------------------|---------------------------------------------|---------------------------------------------|
| 00 | 0, 1, 2, 3 | 0, 1, 2, 3 |
| 01 | 1, 2, 3, 0 | 1, 0, 3, 2 |
| 10 | 2, 3, 0, 1 | 2, 3, 0, 1 |
| 11 | 3, 0, 1, 2 | 3, 2, 1, 0 |

(Burst of Eight)

| Starting Address (column address A2-A0, binary) | Sequential Addressing Sequence (decimal) | Interleave Addressing Sequence (decimal) |
|----------------------------------------------------|---------------------------------------------|---------------------------------------------|
| 000 | 0, 1, 2, 3, 4, 5, 6, 7 | 0, 1, 2, 3, 4, 5, 6, 7 |
| 001 | 1, 2, 3, 4, 5, 6, 7, 0 | 1, 0, 3, 2, 5, 4, 7, 6 |
| 010 | 2, 3, 4, 5, 6, 7, 0, 1 | 2, 3, 0, 1, 6, 7, 4, 5 |
| 011 | 3, 4, 5, 6, 7, 0, 1, 2 | 3, 2, 1, 0, 7, 6, 5, 4 |
| 100 | 4, 5, 6, 7, 0, 1, 2, 3 | 4, 5, 6, 7, 0, 1, 2, 3 |
| 101 | 5, 6, 7, 0, 1, 2, 3, 4 | 5, 4, 7, 6, 1, 0, 3, 2 |
| 110 | 6, 7, 0, 1, 2, 3, 4, 5 | 6, 7, 4, 5, 2, 3, 0, 1 |
| 111 | 7, 0, 1, 2, 3, 4, 5, 6 | 7, 6, 5, 4, 3, 2, 1, 0 |

Full page burst is an extension of the above tables of Sequential Addressing, with the length being 256 for 1Mx16 device.

POWER UP SEQUENCE

1. Apply power and start clock, attempt to maintain CKE= "H", L(U)DQM = "H" and the other pin are NOP condition at the inputs.
 2. Maintain stable power, stable clock and NOP input condition for a minimum of 200us.
 3. Issue precharge commands for all banks of the devices.
 4. Issue 2 or more auto-refresh commands.
 5. Issue mode register set command to initialize the mode register.
- Cf.) Sequence of 4 & 5 is regardless of the order.

SIMPLIFIED TRUTH TABLE

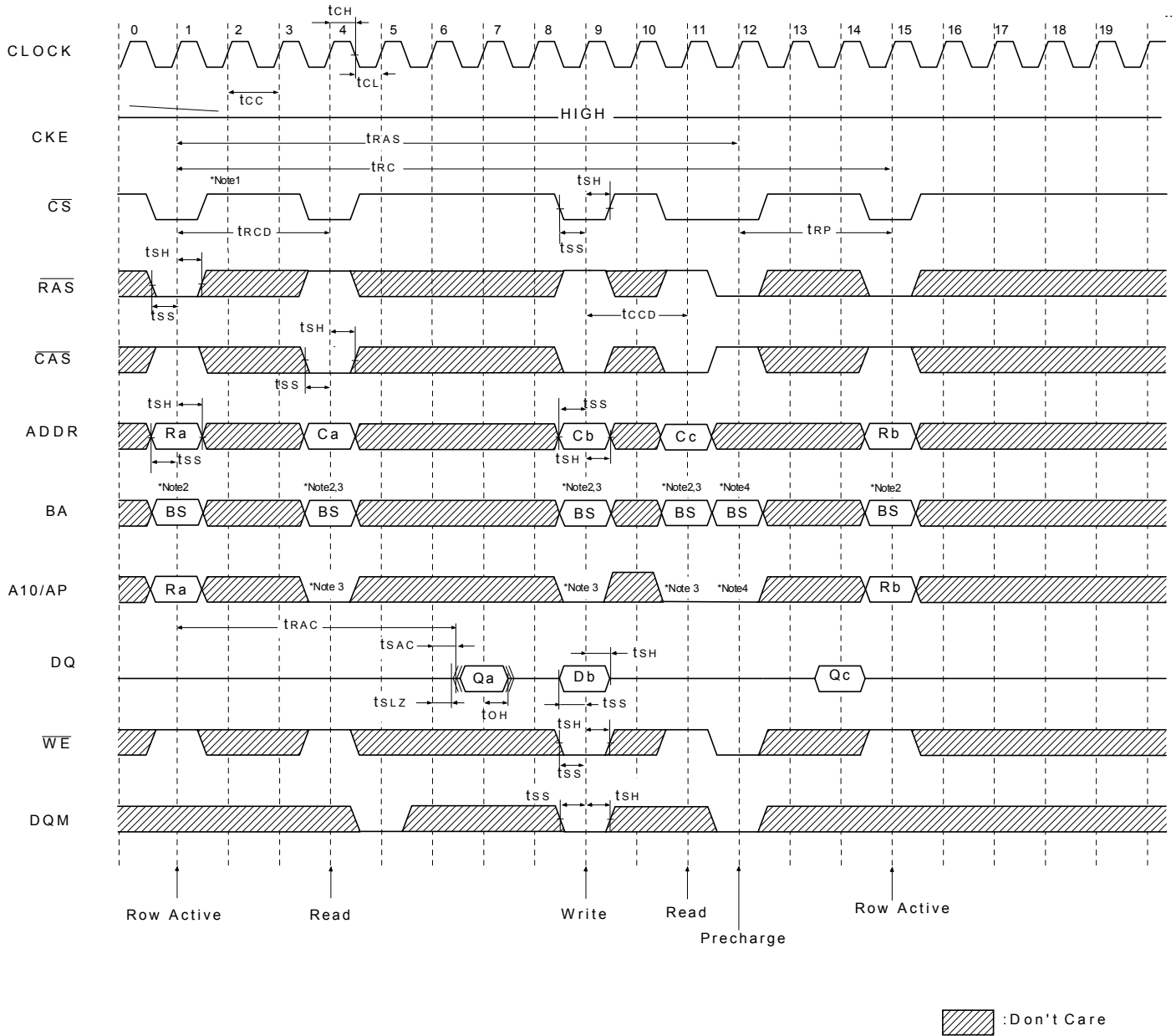
| COMMAND | | CKEn-1 | CKEn | \overline{CS} | \overline{RAS} | \overline{CAS} | \overline{WE} | DQM | BA | A10/AP | A9~A0 | Note |
|------------------------------------|------------------------|--------|------|-----------------|------------------|------------------|-----------------|-----|---------|-------------|----------------|------|
| Register | Mode Register Set | H | X | L | L | L | L | X | OP CODE | | | 1,2 |
| Refresh | Auto Refresh | H | H | L | L | L | H | X | X | X | | 3 |
| | Entry | | L | | | | | | | | | 3 |
| | Self Refresh | L | H | L | H | H | H | X | X | X | | 3 |
| | | | | Exit | H | X | X | | | | | 3 |
| Bank Active & Row Addr. | | H | X | L | L | H | H | X | V | Row Address | | |
| Read & Column Address | Auto Precharge Disable | H | X | L | H | L | H | X | V | L | Column Address | 4 |
| | Auto Precharge Enable | | | | | | | | | H | (A0~A7) | 4,5 |
| Write & Column Address | Auto Precharge Disable | H | X | L | H | L | L | X | V | L | Column Address | 4 |
| | Auto Precharge Enable | | | | | | | | | H | (A0~A7) | 4,5 |
| Burst Stop | | H | X | L | H | H | L | X | X | | | 6 |
| Precharge | Bank Selection | H | X | L | L | H | L | X | V | L | X | 4 |
| | Both Banks | | | | | | | | X | H | | 4 |
| Clock Suspend or Active Power Down | Entry | H | L | H | X | X | X | X | X | X | | |
| | Exit | | | L | H | X | X | | | | | X |
| Precharge Power Down Mode | Entry | H | L | H | X | X | X | X | X | X | | |
| | | | | L | H | H | H | | | | | |
| | Exit | L | H | H | X | X | X | X | X | X | | |
| | | | | L | V | V | V | | | | | |
| DQM | | H | X | | | | | V | X | | | 7 |
| No Operation Command | | H | X | H | X | X | X | X | X | | | |
| | | H | | L | H | H | H | | | | | |

(V= Valid, X= Don't Care, H= Logic High , L = Logic Low)

Note:

- OP Code: Operation Code
A0~ A10/AP, BA: Program keys.(@MRS)
- MRS can be issued only at both banks precharge state.
A new command can be issued after 2 clock cycle of MRS.
- Auto refresh functions are as same as CBR refresh of DRAM.
The automatical precharge without row precharge command is meant by "Auto".
Auto / self refresh can be issued only at both banks idle state.
- BA: Bank select address.
If "Low": at read, write, row active and precharge, bank A is selected.
If "High": at read, write, row active and precharge, bank B is selected.
If A10/AP is "High" at row precharge, BA ignored and both banks are selected.
- During burst read or write with auto precharge, new read/write command can not be issued.
Another bank read /write command can be issued after the end of burst.
New row active of the associated bank can be issued at t_{RP} after the end of burst.
- Burst stop command is valid at every burst length.
- DQM sampled at positive going edge of a CLK masks the data-in at the very CLK (Write DQM latency is 0), but makes Hi-Z state the data-out of 2 CLK cycles after. (Read DQM latency is 2)

Single Bit Read-Write-Read Cycle (Same Page) @CAS Latency=3, Burst Length=1



- *Note:** 1. All inputs expect CKE & DQM can be don't care when \overline{CS} is high at the CLK high going edge.
 2. Bank active & read/write are controlled by BA.

| BA | Active & Read/Write |
|----|---------------------|
| 0 | Bank A |
| 1 | Bank B |

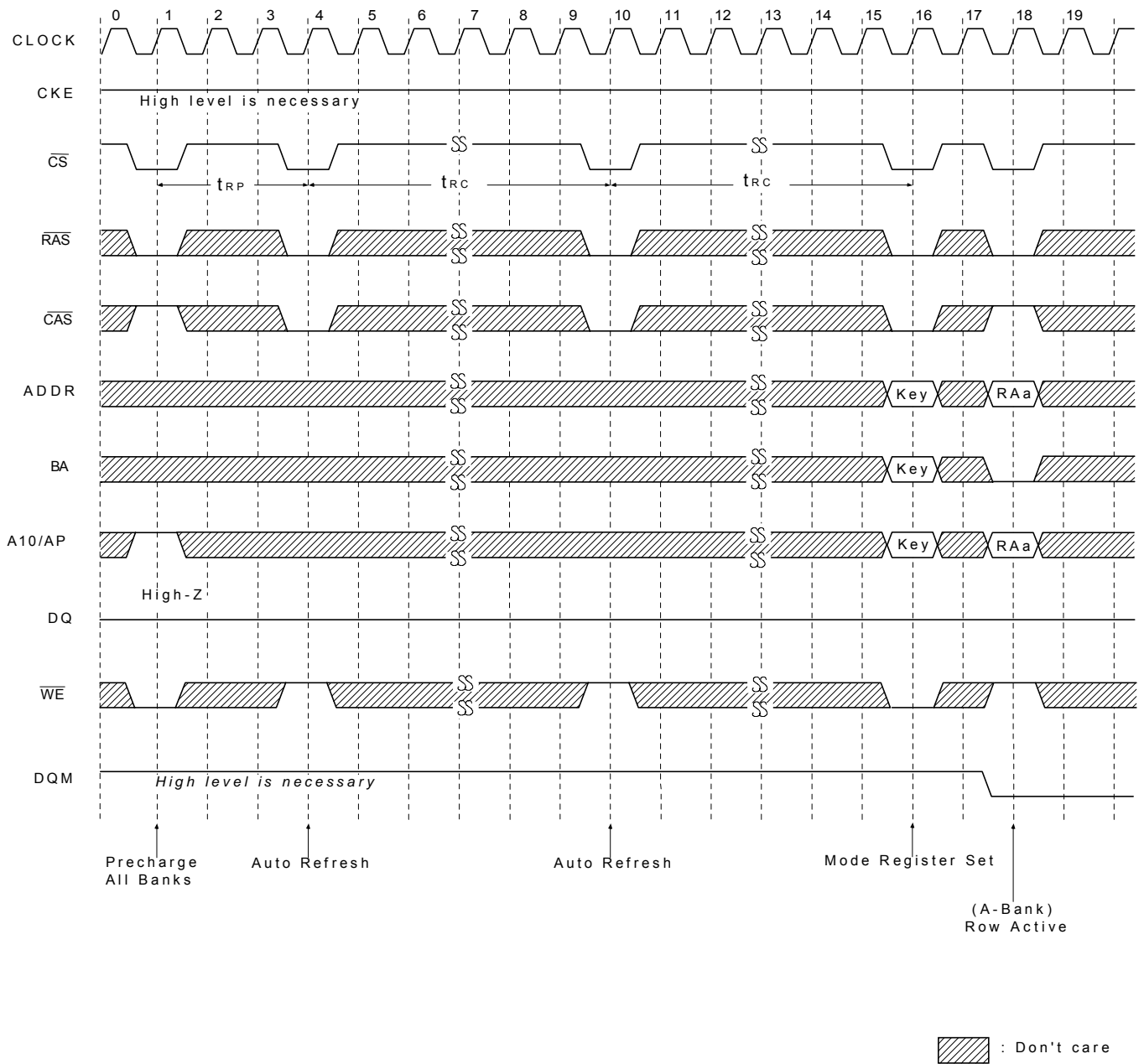
3. Enable and disable auto precharge function are controlled by A10/AP in read/write command.

| A10/AP | BA | Operation |
|--------|----|--------------------------------------------------------------|
| 0 | 0 | Disable auto precharge, leave bank A active at end of burst. |
| | 1 | Disable auto precharge, leave bank B active at end of burst. |
| 1 | 0 | Enable auto precharge, precharge bank A at end of burst. |
| | 1 | Enable auto precharge, precharge bank B at end of burst. |

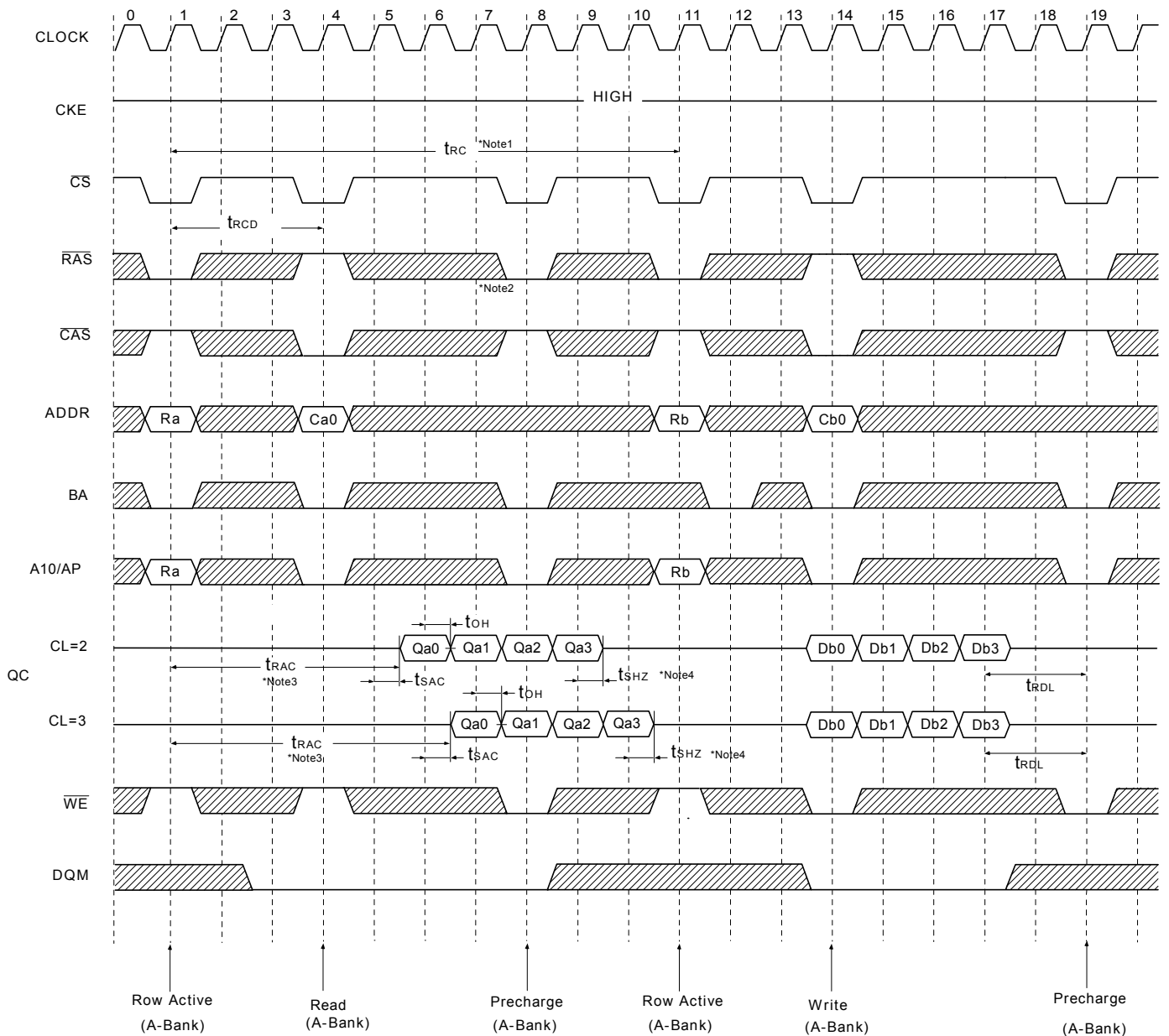
4. A10/AP and BA control bank precharge when precharge command is asserted.

| A10/AP | BA | precharge |
|--------|----|------------|
| 0 | 0 | Bank A |
| 0 | 1 | Bank B |
| 1 | X | Both Banks |

Power Up Sequence



Read & Write Cycle at Same Bank @Burst Length = 4



***Note:** 1. Minimum row cycle times is required to complete internal DRAM operation.

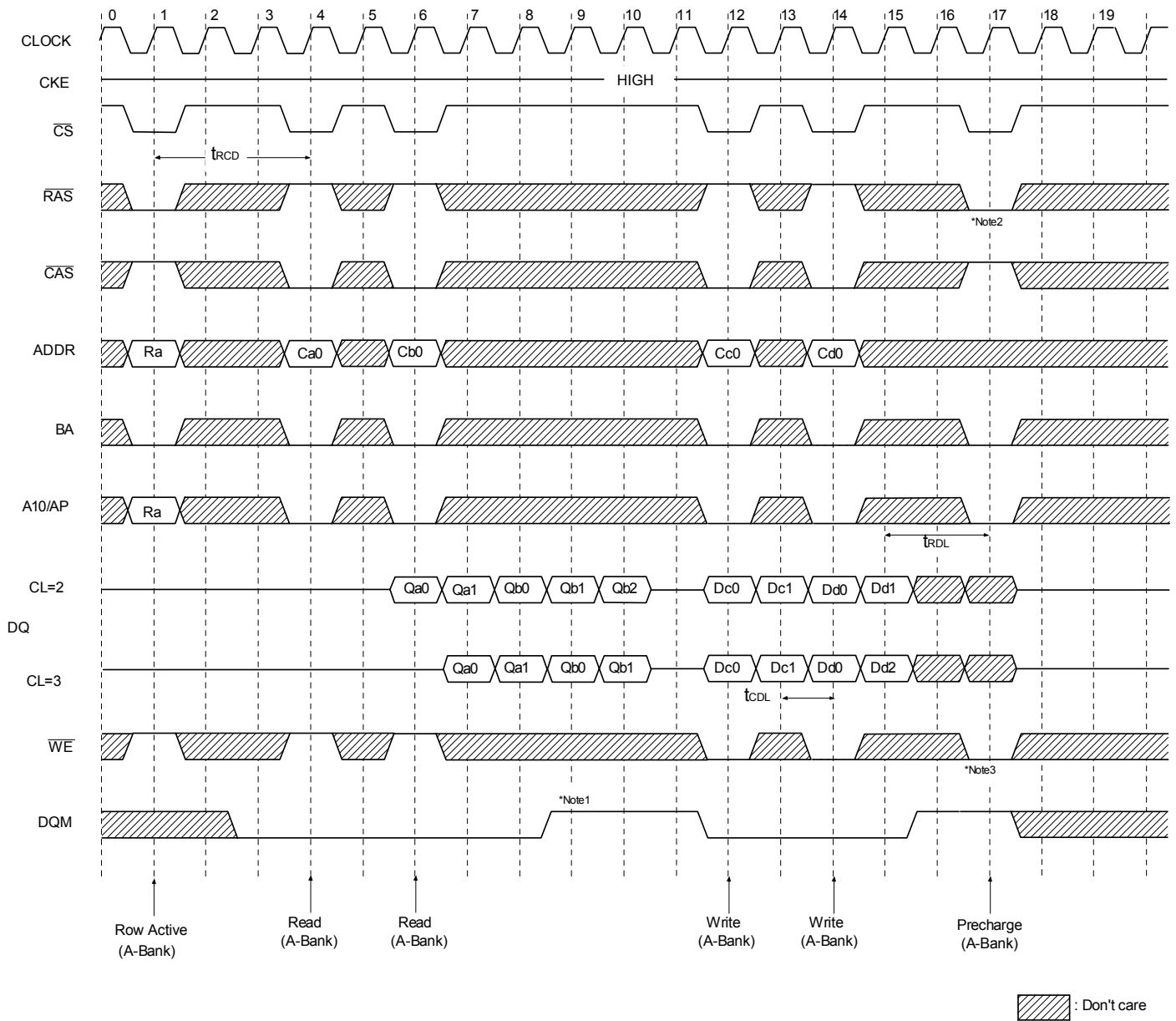
2. Row precharge can interrupt burst on any cycle. [CAS Latency-1] number of valid output data is available after Row precharge. Last valid output will be Hi-Z(t_{SHZ}) after the clock.

3. Access time from Row active command. $t_{CC} * (t_{RCD} + \text{CAS latency} - 1) + t_{SAC}$

4. Output will be Hi-Z after the end of burst. (1,2,4,8 bit burst)

Burst can't end in Full Page Mode.

Page Read & Write Cycle at Same Bank @ Burst Length=4



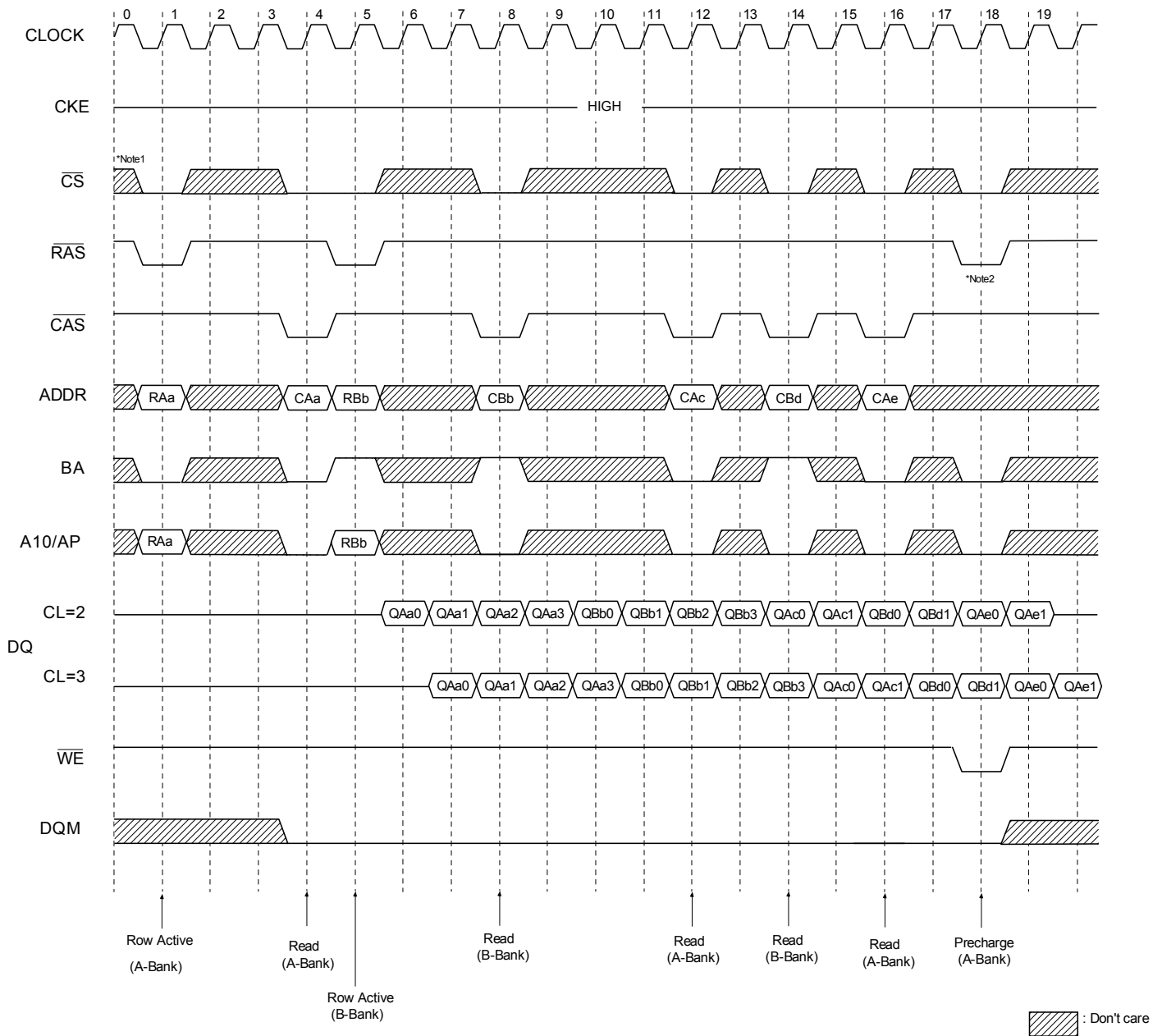
***Note 1:** To write data before burst read ends, DQM should be asserted three cycle prior to write command to avoid bus contention.

2. Row precharge will interrupt writing. Last data input, t_{rDL} before Row precharge, will be written.

3. DQM should mask invalid input data on precharge command cycle when asserting precharge before end of burst.

Input data after Row precharge cycle will be masked internally.

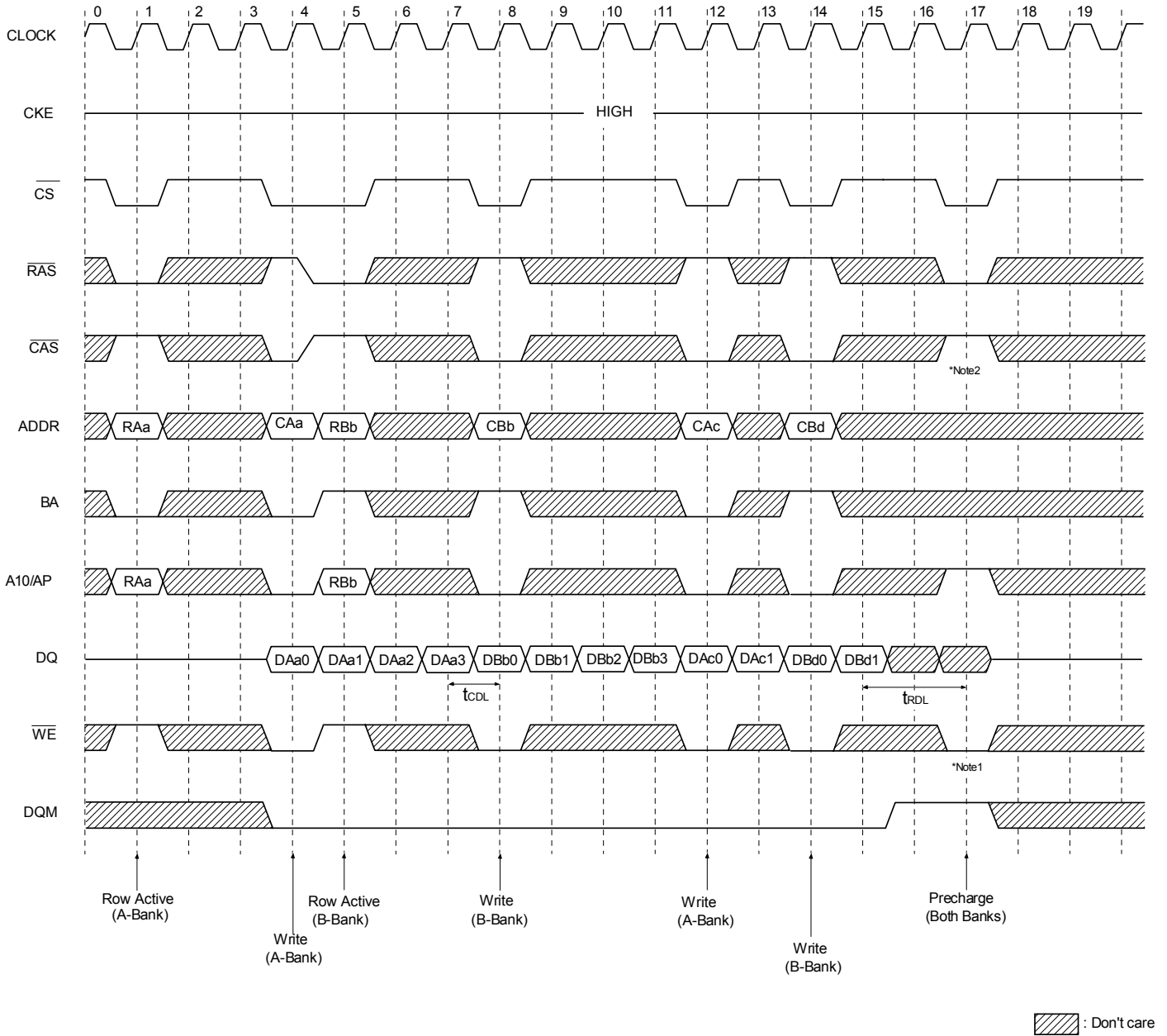
Page Read Cycle at Different Bank @ Burst Length=4



*Note: 1. \overline{CS} can be don't cared when \overline{RAS} , \overline{CAS} and \overline{WE} are high at the clock high going dege.

2. To interrupt a burst read by row precharge, both the read and the precharge banks must be the same.

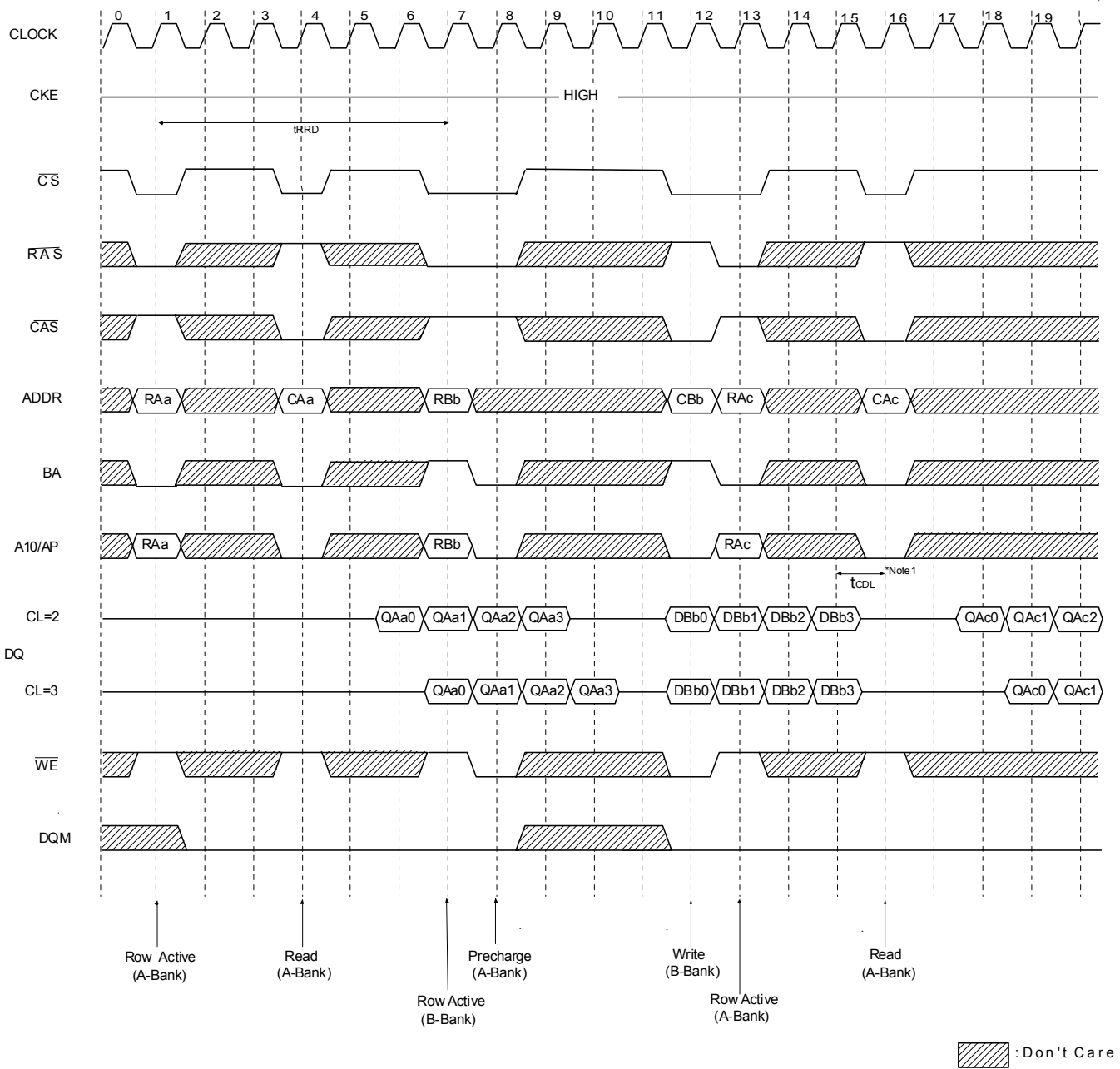
Page Write Cycle at Different Bank @Burst Length = 4



*Note: 1. To interrupt burst write by Row precharge, DQM should be asserted to mask invalid input data.

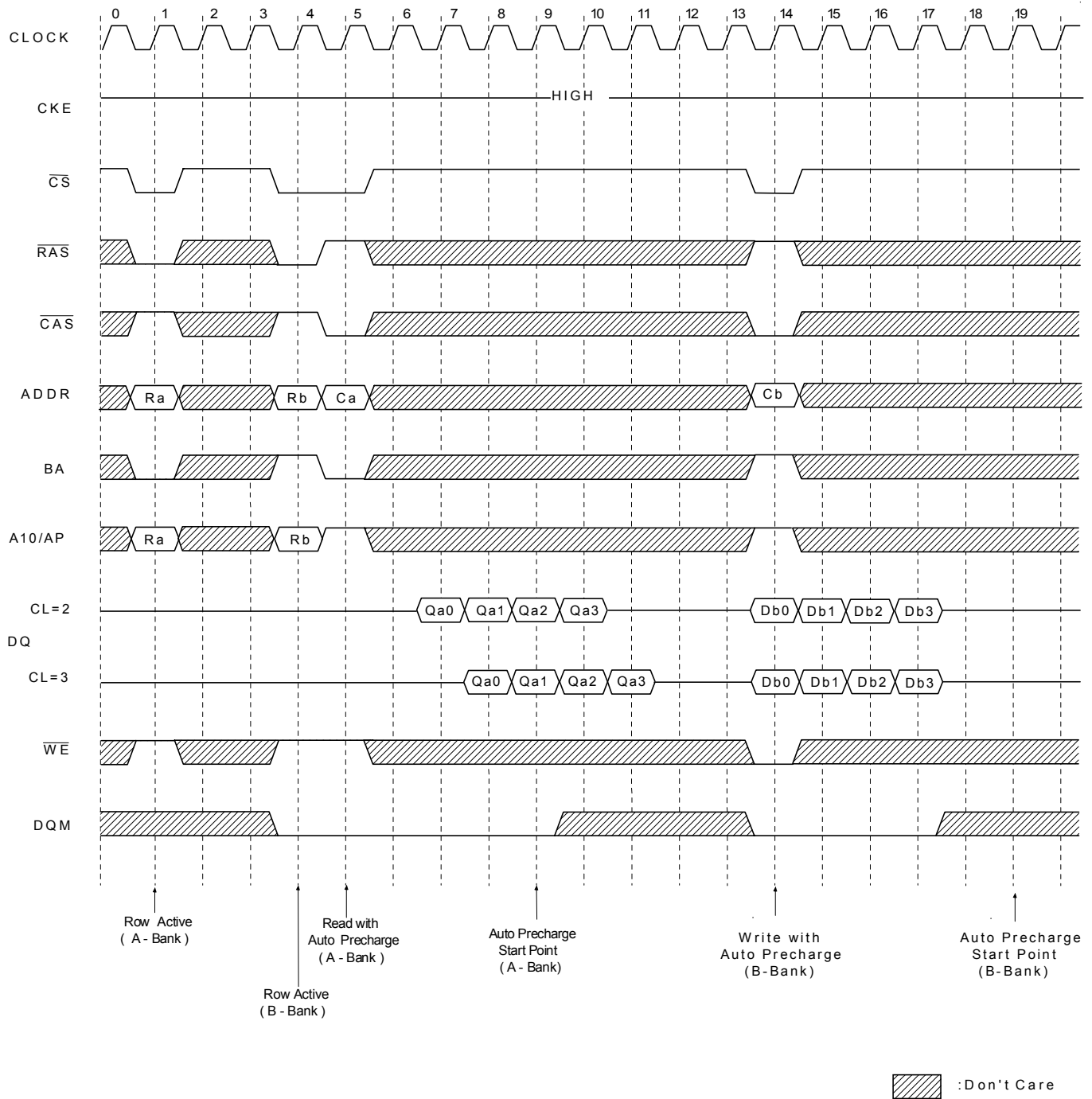
2. To interrupt burst write by row precharge, both the write and the precharge banks must be the same.

Read & Write Cycle at Different Bank @ Burst Length = 4



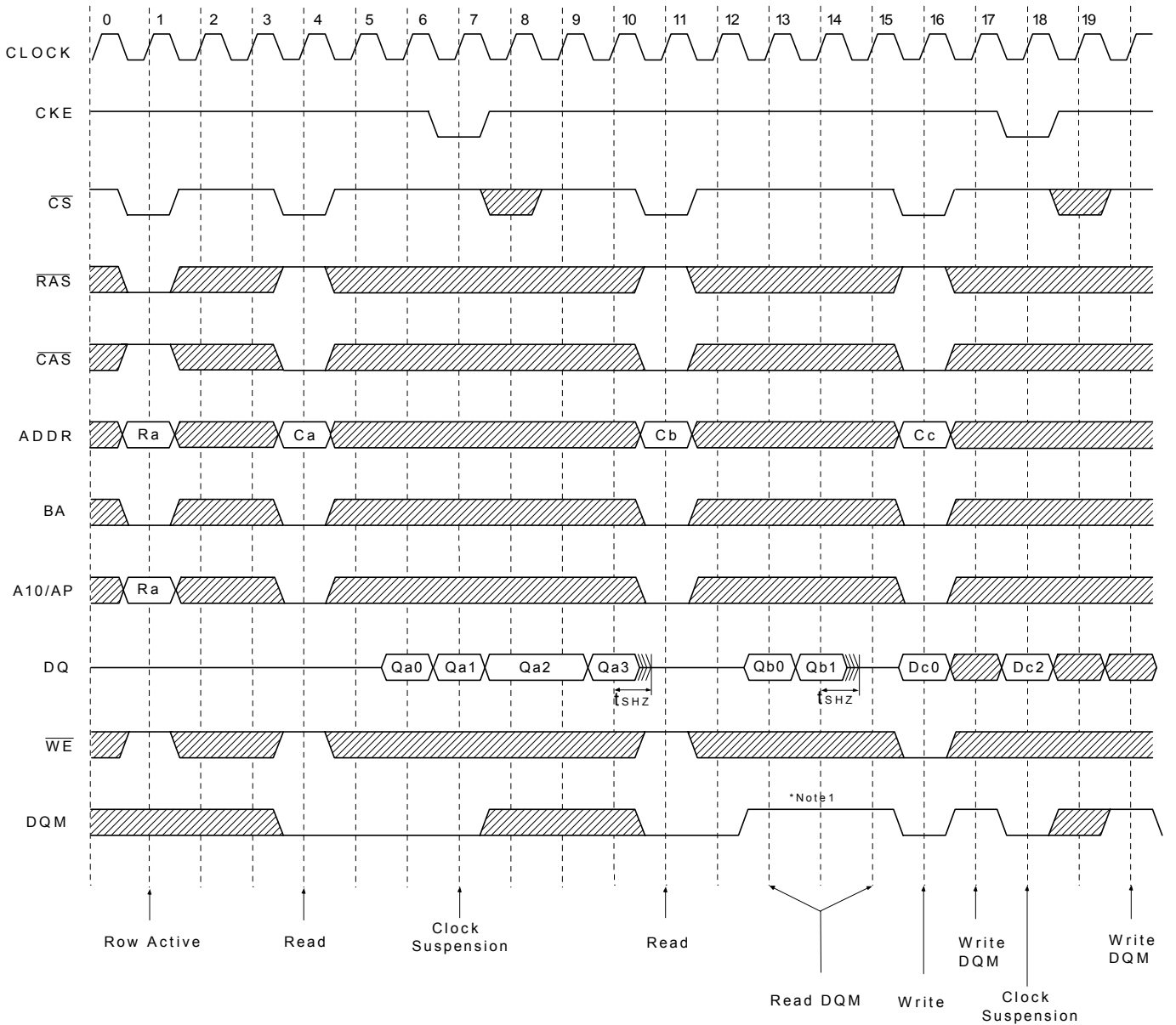
*Note: 1.t_{CDL} should be met to complete write.


Read & Write Cycle with auto Precharge @ Burst Length =4



*Note: $1.t_{CDL}$ Should be controlled to meet minimum t_{RAS} before internal precharge start
(In the case of Burst Length=1 & 2 and BRSW mode)

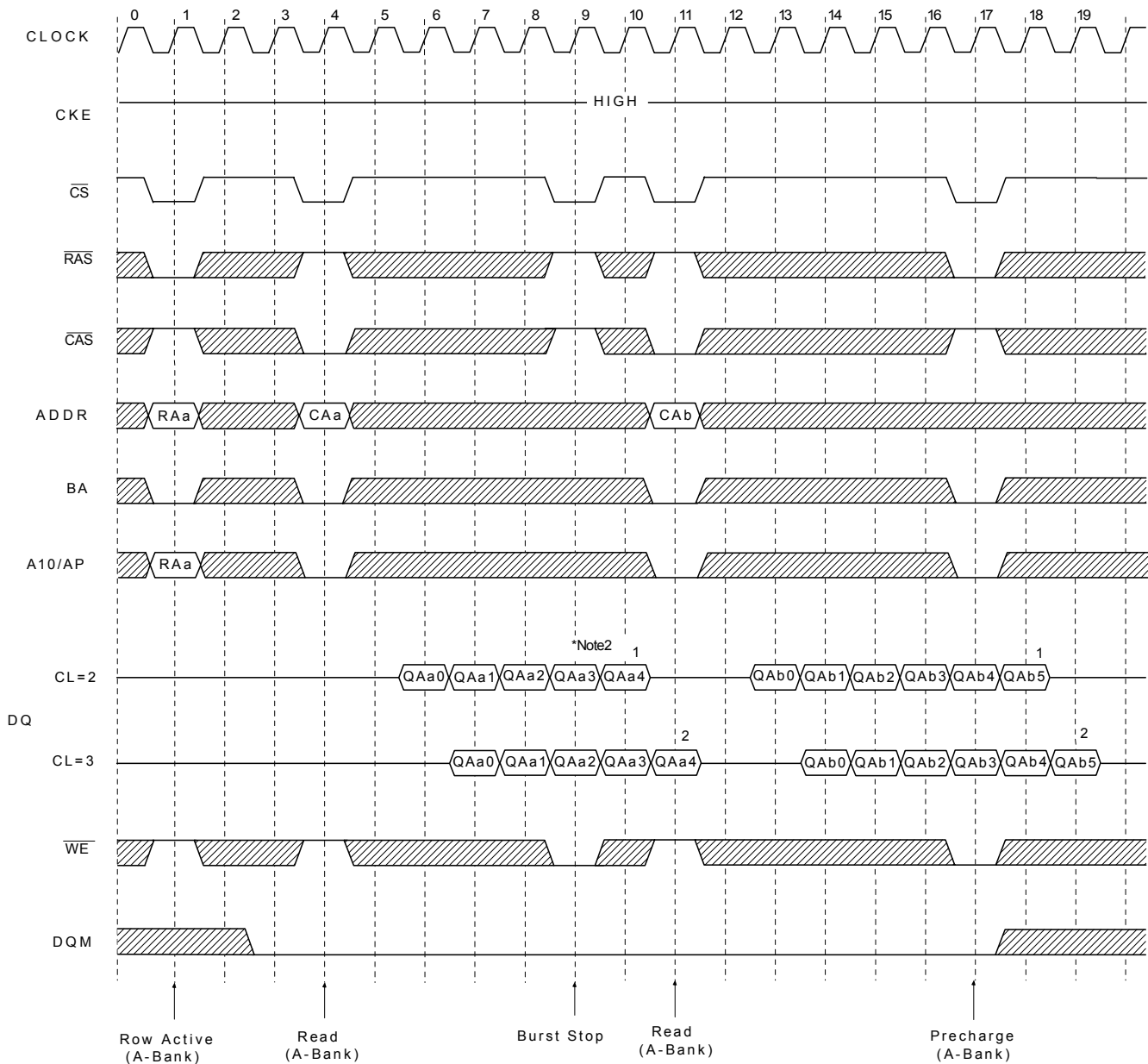
Clock Suspension & DQM Operation Cycle @CAS Latency=2, Burst Length=4



 :Don't Care

*Note:1.DQM is needed to prevent bus contention.

Read Interrupted by Precharge Command & Read Burst Stop Cycle @Burst Length =Full page



:Don't Care

***Note:** 1. Burst can't end in full page mode, so auto precharge can't issue.

2. About the valid DQs after burst stop, it is same as the case of $\overline{\text{RAS}}$ interrupt.

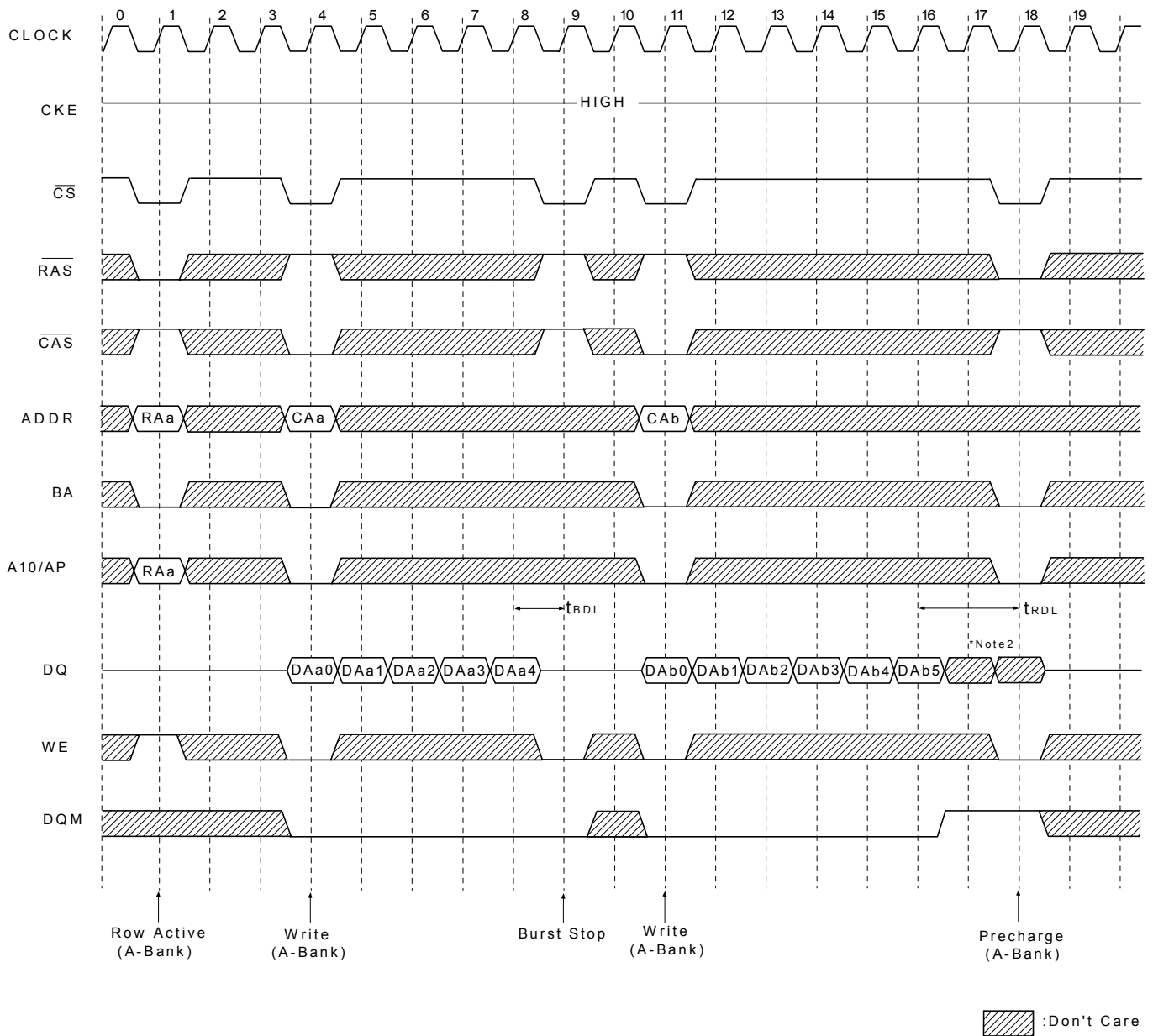
Both cases are illustrated above timing diagram. See the label 1,2 on them.

But at burst write, burst stop and $\overline{\text{RAS}}$ interrupt should be compared carefully.

Refer the timing diagram of "Full page write burst stop cycle".

3. Burst stop is valid at every burst length.

Write Interrupted by Precharge Command & Write Burst stop Cycle @ Burst Length =Full page



***Note:** 1. Burst can't end in full page mode, so auto precharge can't issue.

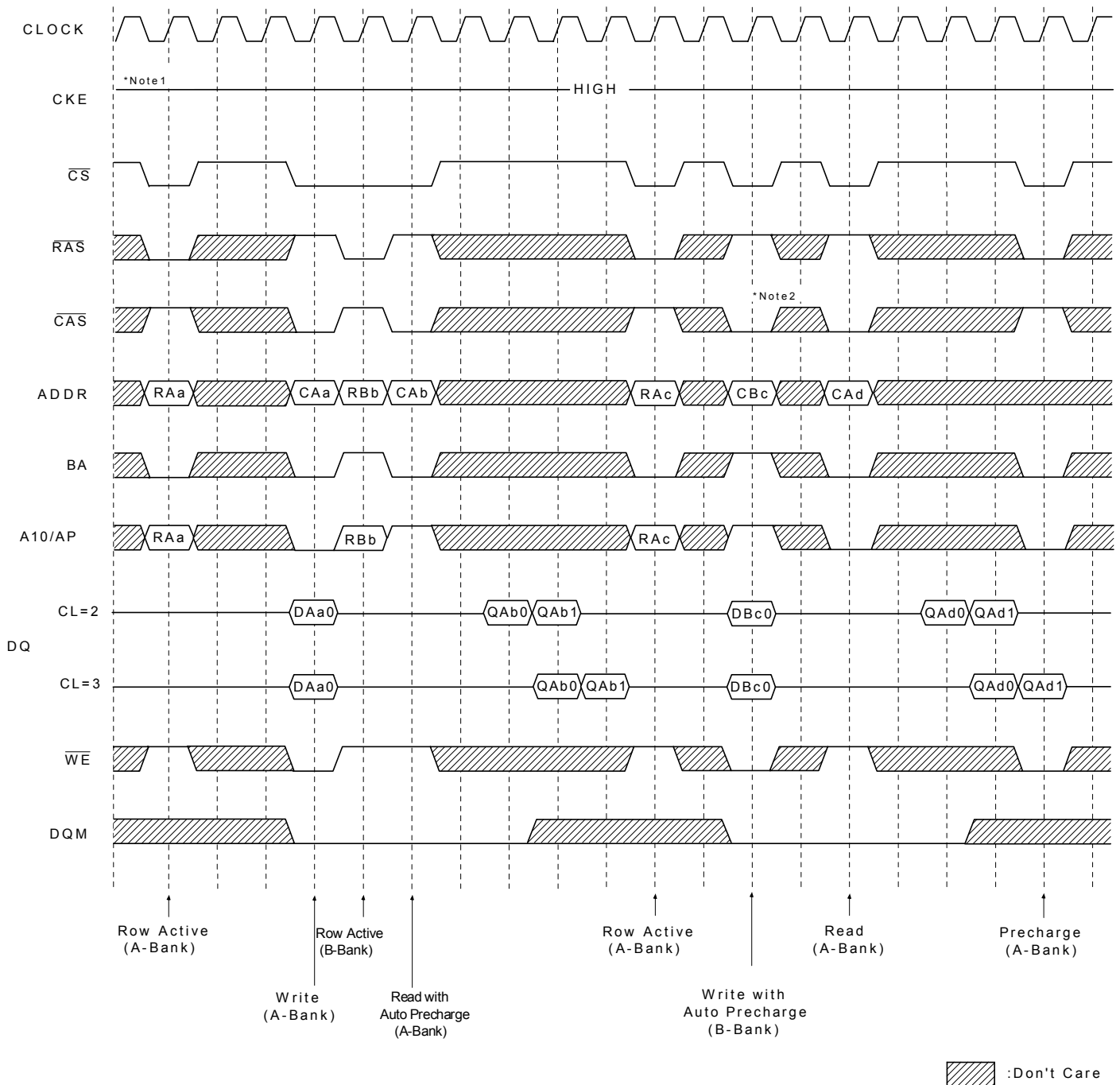
2. Data-in at the cycle of interrupted by precharge can not be written into the corresponding memory cell. It is defined by AC parameter of t_{RDL} .

DQM at write interrupted by precharge command is needed to prevent invalid write.

Input data after Row precharge cycle will be masked internally.

3. Burst stop is valid at every burst length.

Burst Read Single bit Write Cycle @Burst Length=2



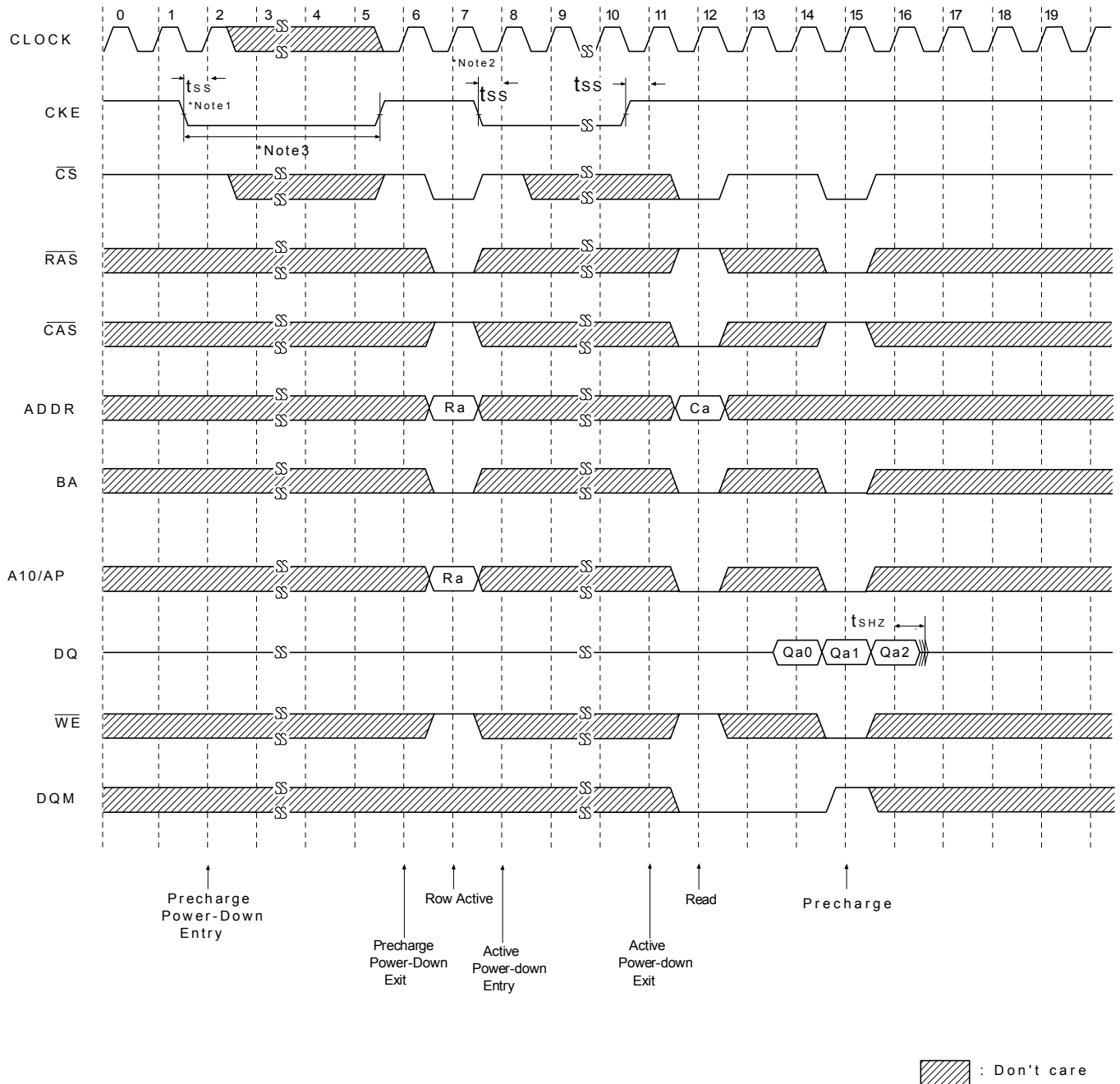
*Note:1.BRSW modes is enabled by setting A9 "High" at MRS(Mode Register Set).

At the BRSW Mode, the burst length at write is fixed to "1" regardless of programmed burst length.

2.When BRSW write command with auto precharge is executed, keep it in mind that t_{RAS} should not be violated.

Auto precharge is executed at the next cycle of burst-end, so in the case of BRSW write command, the precharge command will be issued after two clock cycles.

Active/Precharge Power Down Mode @CAS Latency=2, Burst Length=4

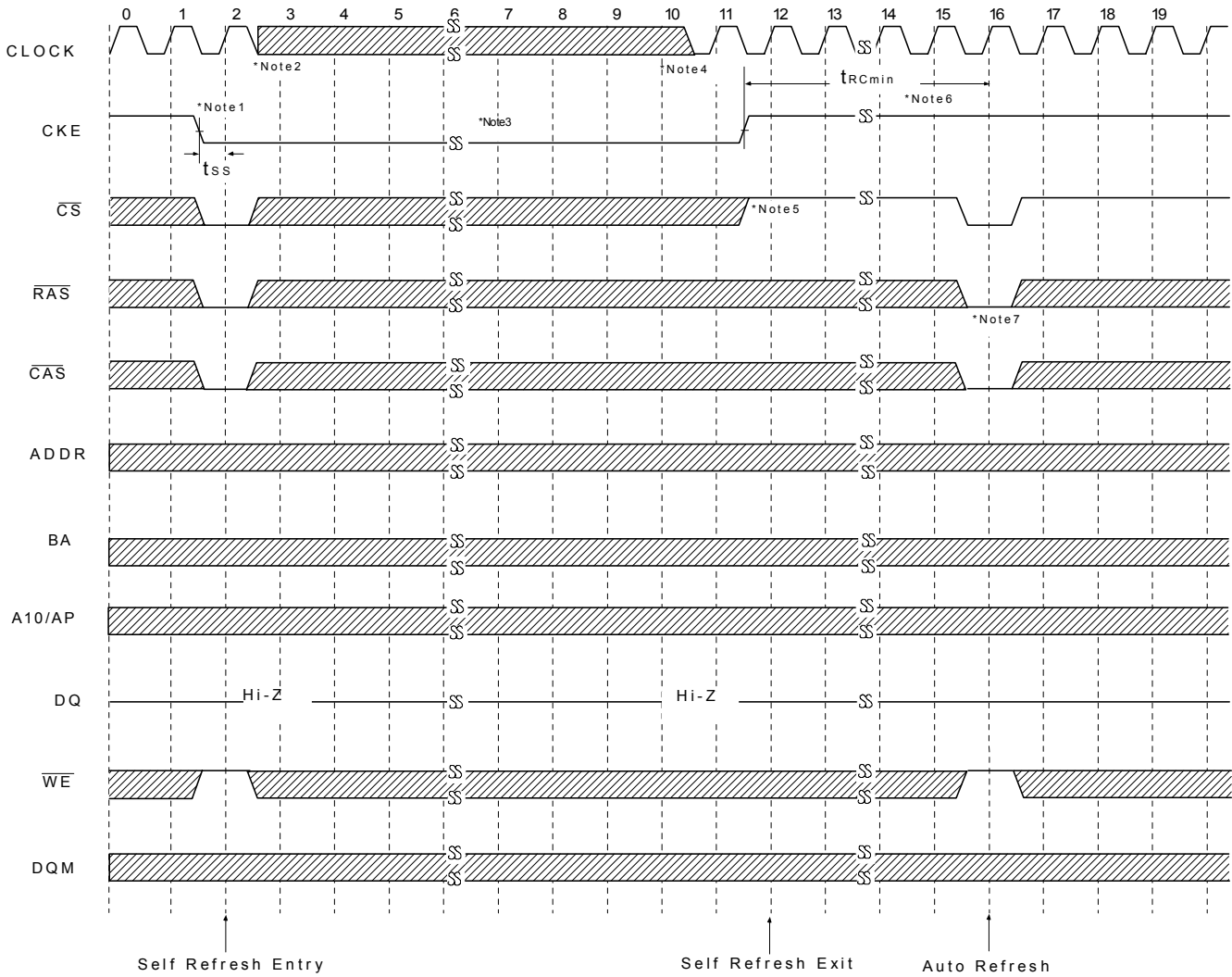


***Note** :1.Both banks should be in idle state prior to entering precharge power down mode.

2.CKE should be set high at least $1CLK+t_{ss}$ prior to Row active command.

3.Can not violate minimum refresh specification. (32ms)

Self Refresh Entry & Exit Cycle



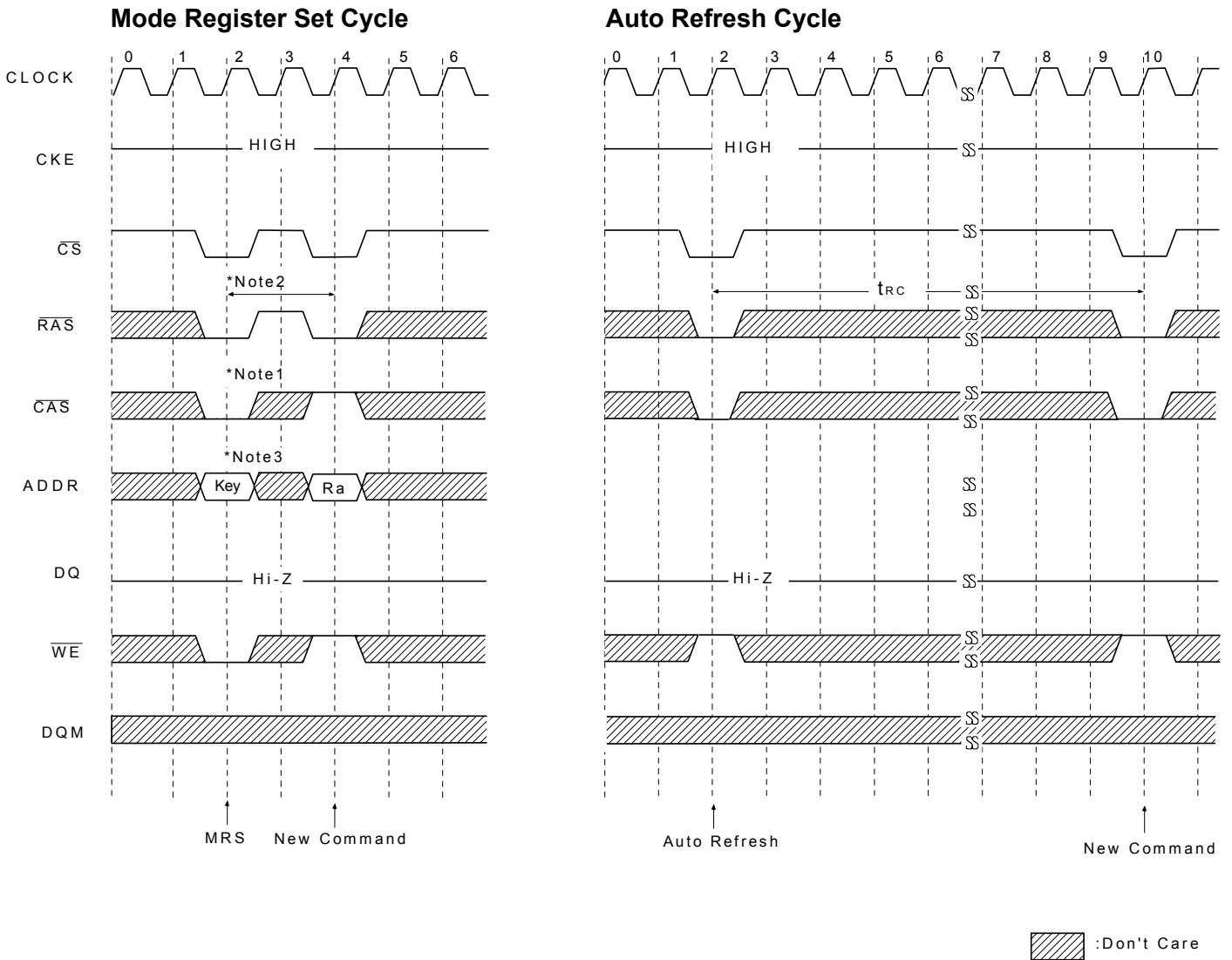
 : Don't care

*Note: TO ENTER SELF REFRESH MODE

1. \overline{CS} , \overline{RAS} & \overline{CAS} with \overline{CKE} should be low at the same clock cycle.
2. After 1 clock cycle, all the inputs including the system clock can be don't care except for CKE.
3. The device remains in self refresh mode as long as CKE stays "Low".
cf.) Once the device enters self refresh mode, minimum t_{RAS} is required before exit from self refresh.

TO EXIT SELF REFRESH MODE

4. System clock restart and be stable before returning CKE high.
5. \overline{CS} Starts from high.
6. Minimum t_{RC} is required after CKE going high to complete self refresh exit.
7. 2K cycle of burst auto refresh is required before self refresh entry and after self refresh exit if the system uses burst refresh.



*Both banks precharge should be completed before Mode Register Set cycle and auto refresh cycle.

MODE REGISTER SET CYCLE

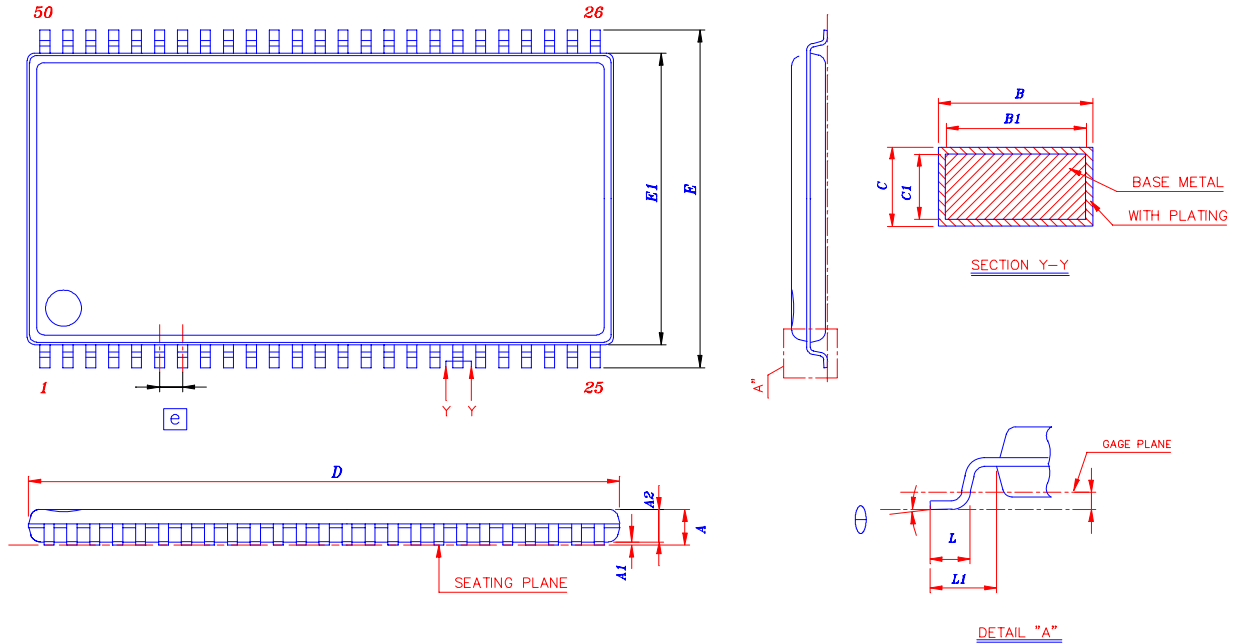
*Note: 1. \overline{CS} , \overline{RAS} , \overline{CAS} & \overline{WE} activation at the same clock cycle with address key will set internal mode register.

2. Minimum 2 clock cycles should be met before new \overline{RAS} activation.

3. Please refer to Mode Register Set table.

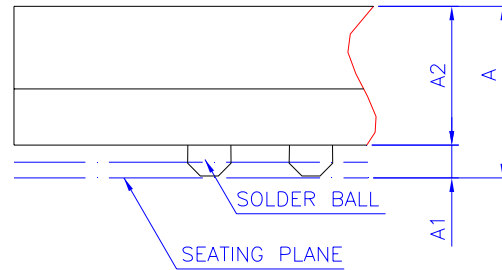
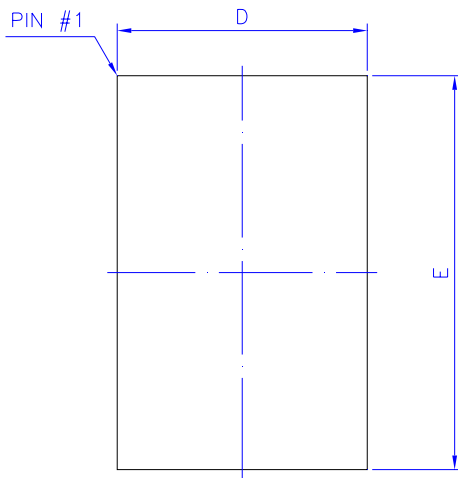
PACKAGE DIMENSIONS

50-LEAD TSOP(II) SDRAM(400mil)

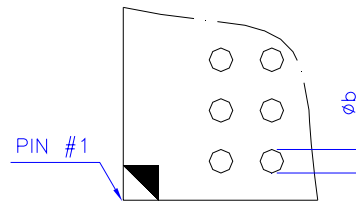
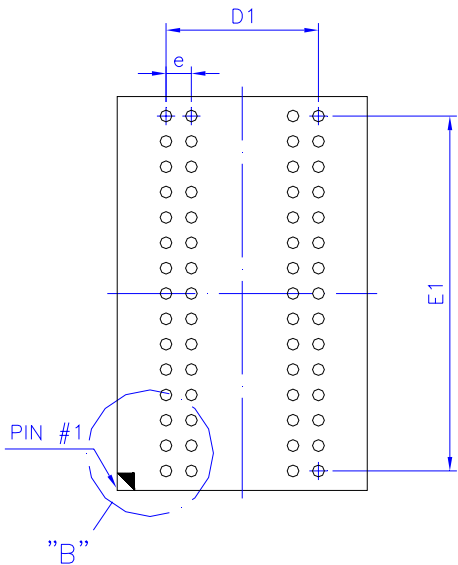
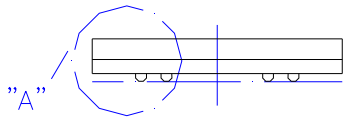


| Symbol | Dimension in mm | | | Dimension in inch | | |
|----------|-----------------|-------|-------|-------------------|-------|-------|
| | Min | Nom | Max | Min | Nom | Max |
| A | - | - | 1.20 | - | - | 0.047 |
| A1 | 0.051 | 0.127 | 0.203 | 0.002 | 0.005 | 0.008 |
| A2 | 0.95 | 1.00 | 1.05 | 0.037 | 0.039 | 0.041 |
| B | 0.30 | - | 0.45 | 0.012 | - | 0.018 |
| B1 | 0.30 | 0.35 | 0.40 | 0.012 | 0.014 | 0.016 |
| C | 0.12 | - | 0.21 | 0.005 | - | 0.008 |
| C1 | 0.10 | 0.127 | 0.16 | 0.004 | 0.005 | 0.006 |
| D | 20.82 | 20.95 | 21.08 | 0.820 | 0.825 | 0.830 |
| E | 11.56 | 11.76 | 11.96 | 0.455 | 0.463 | 0.471 |
| E1 | 10.03 | 10.16 | 10.29 | 0.394 | 0.400 | 0.405 |
| L | 0.40 | 0.50 | 0.60 | 0.016 | 0.020 | 0.024 |
| L1 | 0.80 REF | | | 0.031 REF | | |
| e | 0.80 BSC | | | 0.031 BSC | | |
| θ | 0 | - | 8 | 0 | - | 8 |

PACKING DIMENSIONS
60-BALL SDRAM (6.4x10.1 mm)



DETAIL : "A"



DETAIL : "B"

| Symbol | Dimension in mm | | | Dimension in inch | | |
|----------------------|-----------------|--------------|--------------|-------------------|--------------|--------------|
| | Min | Norm | Max | Min | Norm | Max |
| A | — | — | 1.00 | — | — | 0.039 |
| A₁ | 0.20 | 0.25 | 0.30 | 0.008 | 0.010 | 0.012 |
| A₂ | 0.61 | 0.66 | 0.71 | 0.024 | 0.026 | 0.028 |
| Φ_b | 0.30 | 0.35 | 0.40 | 0.012 | 0.014 | 0.016 |
| D | 6.30 | 6.40 | 6.50 | 0.248 | 0.252 | 0.256 |
| E | 10.00 | 10.10 | 10.20 | 0.394 | 0.398 | 0.402 |
| D₁ | — | 3.90 | — | — | 0.154 | — |
| E₁ | — | 9.10 | — | — | 0.358 | — |
| e | — | 0.65 | — | — | 0.026 | — |

Controlling dimension : Millimeter.

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