

I/O Structures in IGLOOe and ProASIC3E Devices

Introduction

Low-power flash devices feature a flexible I/O structure, supporting a range of mixed voltages (1.2 V, 1.5 V, 1.8 V, 2.5 V, and 3.3 V) through bank-selectable voltages. IGLOO®e, ProASIC®3EL, and ProASIC3E families support Pro I/Os.

Users designing I/O solutions are faced with a number of implementation decisions and configuration choices that can directly impact the efficiency and effectiveness of their final design. The flexible I/O structure, supporting a wide variety of voltages and I/O standards, enables users to meet the growing challenges of their many diverse applications. The Actel Libero® Integrated Design Environment (IDE) provides an easy way to implement I/O that will result in robust I/O design.

This document first describes the two different I/O types in terms of the standards and features they support. It then explains the individual features and how to implement them in Actel's Libero IDE.

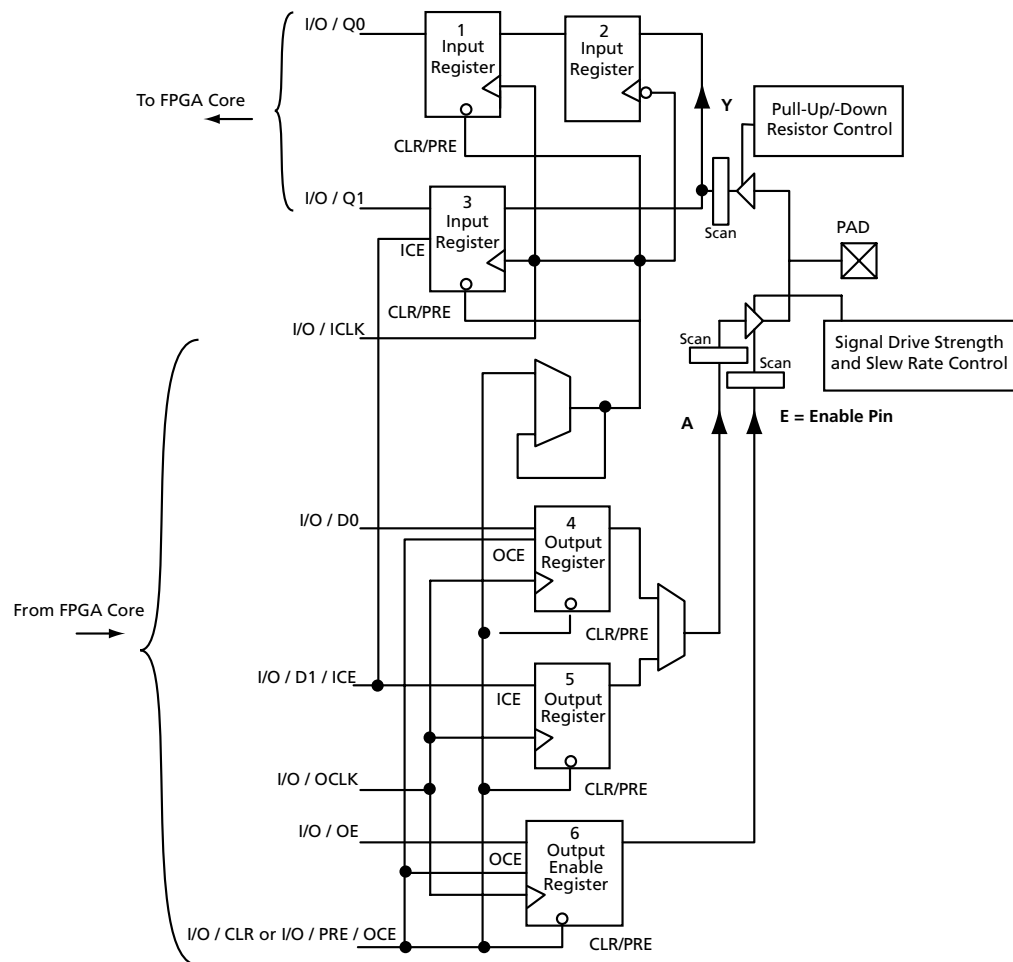


Figure 1 • I/O Block Logical Representation

Low-Power Flash Device I/O Support

The low-power flash FPGAs listed in [Table 1](#) support I/Os and the functions described in this document.

Table 1 • Flash-Based FPGAs

Series	Family*	Description
IGLOO	IGLOOe	Higher density IGLOO FPGAs with six PLLs and additional I/O standards
ProASIC3	ProASIC3E	Higher density ProASIC3 FPGAs with six PLLs and additional I/O standards
	ProASIC3L	ProASIC3 FPGAs supporting 1.2 V to 1.5 V with Flash*Freeze technology
	Military ProASIC3/EL	Military temperature A3PE600L, A3P1000, and A3PE3000L
	RT ProASIC3	Radiation-tolerant RT3PE600L and RT3PE3000L

Note: *The device names link to the appropriate datasheet, including product brief, DC and switching characteristics, and packaging information.

IGLOO Terminology

In documentation, the terms IGLOO series and IGLOO devices refer to all of the IGLOO devices as listed in [Table 1](#). Where the information applies to only one product line or limited devices, these exclusions will be explicitly stated.

ProASIC3 Terminology

In documentation, the terms ProASIC3 series and ProASIC3 devices refer to all of the ProASIC3 devices as listed in [Table 1](#). Where the information applies to only one product line or limited devices, these exclusions will be explicitly stated.

To further understand the differences between the IGLOO and ProASIC3 devices, refer to the [Industry's Lowest Power FPGAs Portfolio](#).

Pro I/Os—IGLOOe, ProASIC3EL, and ProASIC3E

Table 2 shows the voltages and compatible I/O standards for Pro I/Os. I/Os provide programmable slew rates, drive strengths, and weak pull-up and pull-down circuits. All I/O standards, except 3.3 V PCI and 3.3 V PCI-X, are capable of hot-insertion. 3.3 V PCI and 3.3 V PCI-X are 5 V-tolerant. See the "5 V Input Tolerance" section on page 20 for possible implementations of 5 V tolerance. Single-ended input buffers support both the Schmitt trigger and programmable delay options on a per-I/O basis.

All I/Os are in a known state during power-up, and any power-up sequence is allowed without current impact. Refer to the "I/O Power-Up and Supply Voltage Thresholds for Power-On Reset (Commercial and Industrial)" section in the datasheet for more information. During power-up, before reaching activation levels, the I/O input and output buffers are disabled while the weak pull-up is enabled. Activation levels are described in the datasheet.

Table 2 • Supported I/O Standards

	A3PE600	A3PE1500	A3PE3000/ A3PE3000L
	AGLE600	AGLE1500	AGLE3000
Single-Ended			
LVTTL/LVCMOS 3.3 V, LVCMOS 2.5 V / 1.8 V / 1.5 V, LVCMOS 2.5/5.0 V, 3.3 V PCI/PCI-X	✓	✓	✓
Differential			
LVPECL, LVDS, B-LVDS, M-LVDS	✓	✓	✓
Voltage-Referenced			
GTL+ 2.5 V / 3.3 V, GTL 2.5 V / 3.3 V, HSTL Class I and II, SSTL2 Class I and II, SSTL3 Class I and II	✓	✓	✓

I/O Banks and I/O Standards Compatibility

I/Os are grouped into I/O voltage banks.

Each I/O voltage bank has dedicated I/O supply and ground voltages ($V_{MV}/GNDQ$ for input buffers and V_{CCI}/GND for output buffers). Because of these dedicated supplies, only I/Os with compatible standards can be assigned to the same I/O voltage bank. Table 3 on page 5 shows the required voltage compatibility values for each of these voltages.

There are eight I/O banks (two per side).

Every I/O bank is divided into minibanks. Any user I/O in a V_{REF} minibank (a minibank is the region of scope of a V_{REF} pin) can be configured as a V_{REF} pin (Figure 2). Only one V_{REF} pin is needed to control the entire V_{REF} minibank. The location and scope of the V_{REF} minibanks can be determined by the I/O name. For details, see the user I/O naming conventions for "IGLOOe and ProASIC3E" on page 33. Table 5 on page 5 shows the I/O standards supported by IGLOOe and ProASIC3E devices, and the corresponding voltage levels.

I/O standards are compatible if they comply with the following:

- Their V_{CCI} and V_{MV} values are identical.
- Both of the standards need a V_{REF} , and their V_{REF} values are identical.
- All inputs and disabled outputs are voltage tolerant up to 3.3 V.

For more information about I/O and global assignments to I/O banks in a device, refer to the specific pin table for the device in the packaging section of the datasheet, and see the user I/O naming conventions for "IGLOOe and ProASIC3E" on page 33.

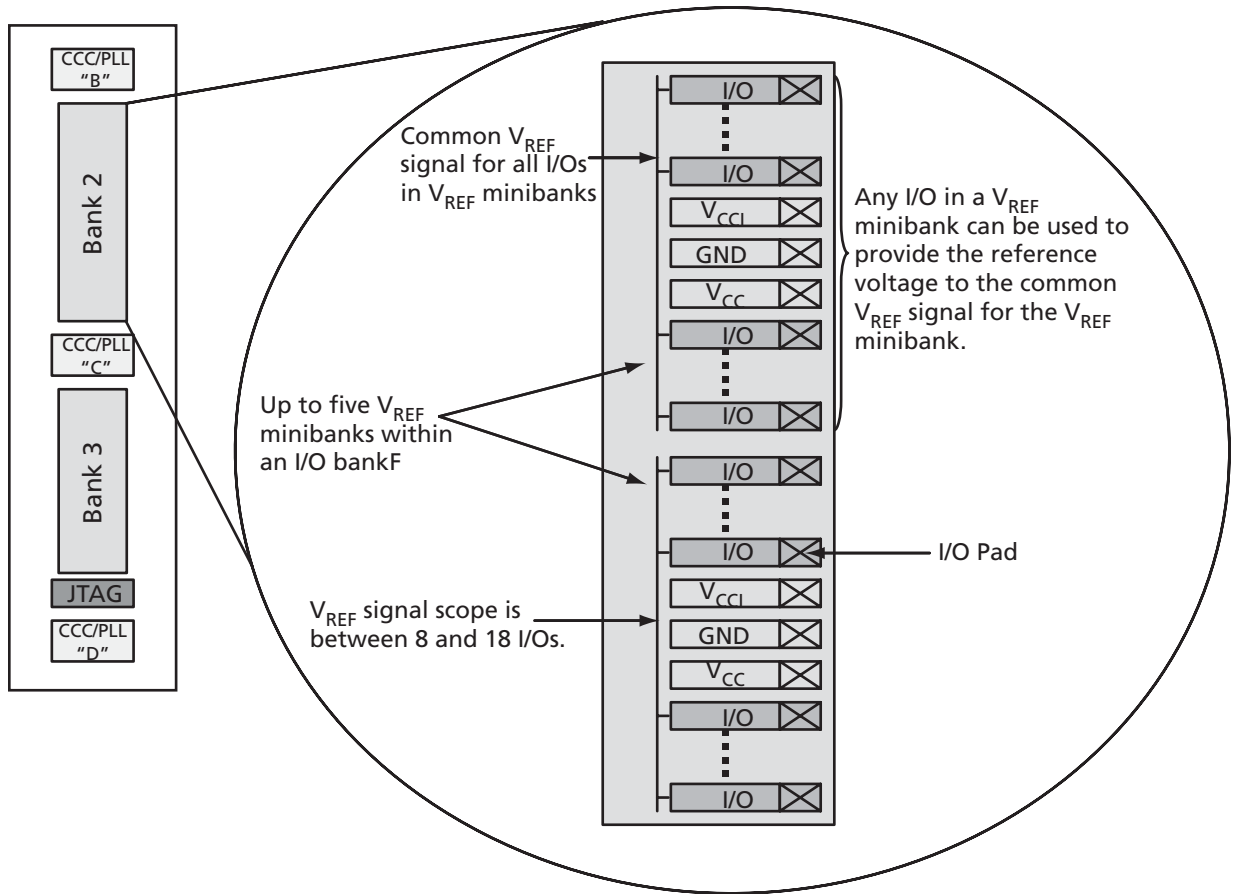


Figure 2 • Typical IGLOOe and ProASIC3E I/O Bank Detail Showing V_{REF} Minibanks

Table 3 • V_{CCI} Voltages and Compatible IGLOOe and ProASIC3E Standards

V _{CCI} and VMV (typical)	Compatible Standards
3.3 V	LVTTTL/LVCMOS 3.3, PCI 3.3, SSTL3 (Class I and II), GTL+ 3.3, GTL 3.3, LVPECL
2.5 V	LVCMOS 2.5, LVCMOS 2.5/5.0, SSTL2 (Class I and II), GTL+ 2.5, GTL 2.5, LVDS, DDR LVDS, B-LVDS, and M-LVDS
1.8 V	LVCMOS 1.8
1.5 V	LVCMOS 1.5, HSTL (Class I and II)

Table 4 • V_{REF} Voltages and Compatible IGLOOe and ProASIC3E Standards

V _{REF} (typical)	Compatible Standards
1.5 V	SSTL3 (Class I and II)
1.25 V	SSTL2 (Class I and II)
1.0 V	GTL+ 2.5, GTL+ 3.3
0.8 V	GTL 2.5, GTL 3.3
0.75 V	HSTL (Class I and II)

Table 5 • Legal IGLOOe and ProASIC3E I/O Usage Matrix within the Same Bank

I/O Bank Voltage (typical)	Minibank Voltage (typical)	LVTTTL/LVCMOS 3.3 V	LVCMOS 2.5 V	LVCMOS 1.8 V	LVCMOS 1.5 V	3.3 V PCI/PCI-X	GTL+ (3.3 V)	GTL+ (2.5 V)	GTL (3.3 V)	GTL (2.5 V)	HSTL Class I and II (1.5 V)	SSTL2 Class I and II (2.5 V)	SSTL3 Class I and II (3.3 V)	LVDS, B-LVDS, and M-LVDS, DDR (2.5 V ± 5%)	LVPECL (3.3 V)
3.3 V	-														
	0.80 V														
	1.00 V														
	1.50 V														
2.5 V	-														
	0.80 V														
	1.00 V														
	1.25 V														
1.8 V	-														
1.5 V	-														
	0.75 V														

Note: White box: Allowable I/O standard combination
 Gray box: Illegal I/O standard combination

Features Supported on Every I/O

Table 6 lists all features supported by transmitter/receiver for single-ended and differential I/Os. Table 7 on page 7 lists the performance of each I/O technology.

Table 6 • IGLOOe and ProASIC3E I/O Features

Feature	Description
All I/O	<ul style="list-style-type: none"> High performance (Table 7 on page 7) Electrostatic discharge protection I/O register combining option
Single-Ended and Voltage-Referenced Transmitter Features	<ul style="list-style-type: none"> Hot-swap in every mode except PCI or 5 V–input–tolerant (these modes use clamp diodes and do not allow hot-swap) Activation of hot-insertion (disabling the clamp diode) is selectable by I/Os. Output slew rate: 2 slew rates Weak pull-up and pull-down resistors Output drive: 5 drive strengths Programmable output loading Skew between output buffer enable/disable time: 2 ns delay on rising edge and 0 ns delay on falling edge (see "Selectable Skew between Output Buffer Enable and Disable Times" section on page 24 for more information) LVTTTL/LVCMOS 3.3 V outputs compatible with 5 V TTL inputs
Single-Ended Receiver Features	<ul style="list-style-type: none"> 5 V–input–tolerant receiver (Table 13 on page 19) Schmitt trigger option Programmable delay: 0 ns if bypassed, 0.625 ns with '000' setting, 6.575 ns with '111' setting, 0.85-ns intermediate delay increments (at 25°C, 1.5 V) Separate ground plane for GNDQ pin and power plane for VMV pin are used for input buffer to reduce output-induced noise.
Voltage-Referenced Differential Receiver Features	<ul style="list-style-type: none"> Programmable delay: 0 ns if bypassed, 0.46 ns with '000' setting, 4.66 ns with '111' setting, 0.6-ns intermediate delay increments (at 25°C, 1.5 V) Separate ground plane for GNDQ pin and power plane for VMV pin are used for input buffer to reduce output-induced noise.
CMOS-Style LVDS, B-LVDS, M-LVDS, or LVPECL Transmitter	<ul style="list-style-type: none"> Two I/Os and external resistors are used to provide a CMOS-style LVDS, DDR LVDS, B-LVDS, and M-LVDS/LVPECL transmitter solution. Activation of hot-insertion (disabling the clamp diode) is selectable by I/Os. High slew rate Weak pull-up and pull-down resistors Programmable output loading
LVDS, DDR LVDS, B-LVDS, and M-LVDS/LVPECL Differential Receiver Features	<ul style="list-style-type: none"> Programmable delay: 0 ns if bypassed, 0.46 ns with '000' setting, 4.66 ns with '111' setting, 0.6-ns intermediate delay increments (at 25°C, 1.5 V)

Table 7 • Maximum I/O Frequency for Single-Ended and Differential I/Os in All Banks in ProASIC3E Devices (maximum drive strength and high slew selected)

Specification	Maximum Performance		
	ProASIC3E	IGLOOe V2 or V5 Devices, 1.5 V DC Core Supply Voltage	IGLOOe V2, 1.2 V DC Core Supply Voltage
LVTTTL/LVCMOS 3.3 V	200 MHz	180 MHz	TBD
LVCMOS 2.5 V	250 MHz	230 MHz	TBD
LVCMOS 1.8 V	200 MHz	180 MHz	TBD
LVCMOS 1.5 V	130 MHz	120 MHz	TBD
PCI	200 MHz	180 MHz	TBD
PCI-X	200 MHz	180 MHz	TBD
HSTL-I	300 MHz	275 MHz	TBD
HSTL-II	300 MHz	275 MHz	TBD
SSTL2-I	300 MHz	275 MHz	TBD
SSTL2-II	300 MHz	275 MHz	TBD
SSTL3-I	300 MHz	275 MHz	TBD
SSTL3-II	300 MHz	275 MHz	TBD
GTL+ 3.3 V	300 MHz	275 MHz	TBD
GTL+ 2.5 V	300 MHz	275 MHz	TBD
GTL 3.3 V	300 MHz	275 MHz	TBD
GTL 2.5 V	300 MHz	275 MHz	TBD
LVDS	350 MHz	300 MHz	TBD
M-LVDS	200 MHz	180 MHz	TBD
B LVDS	200 MHz	180 MHz	TBD
LVPECL	350 MHz	300 MHz	TBD

I/O Architecture

I/O Tile

The I/O tile provides a flexible, programmable structure for implementing a large number of I/O standards. In addition, the registers available in the I/O tile can be used to support high-performance register inputs and outputs, with register enable if desired (Figure 3). The registers can also be used to support the JESD-79C Double Data Rate (DDR) standard within the I/O structure (see *DDR for Actel's Low-Power Flash Devices* for more information).

As depicted in Figure 3, all I/O registers share one CLR port. The output register and output enable register share one CLK port.

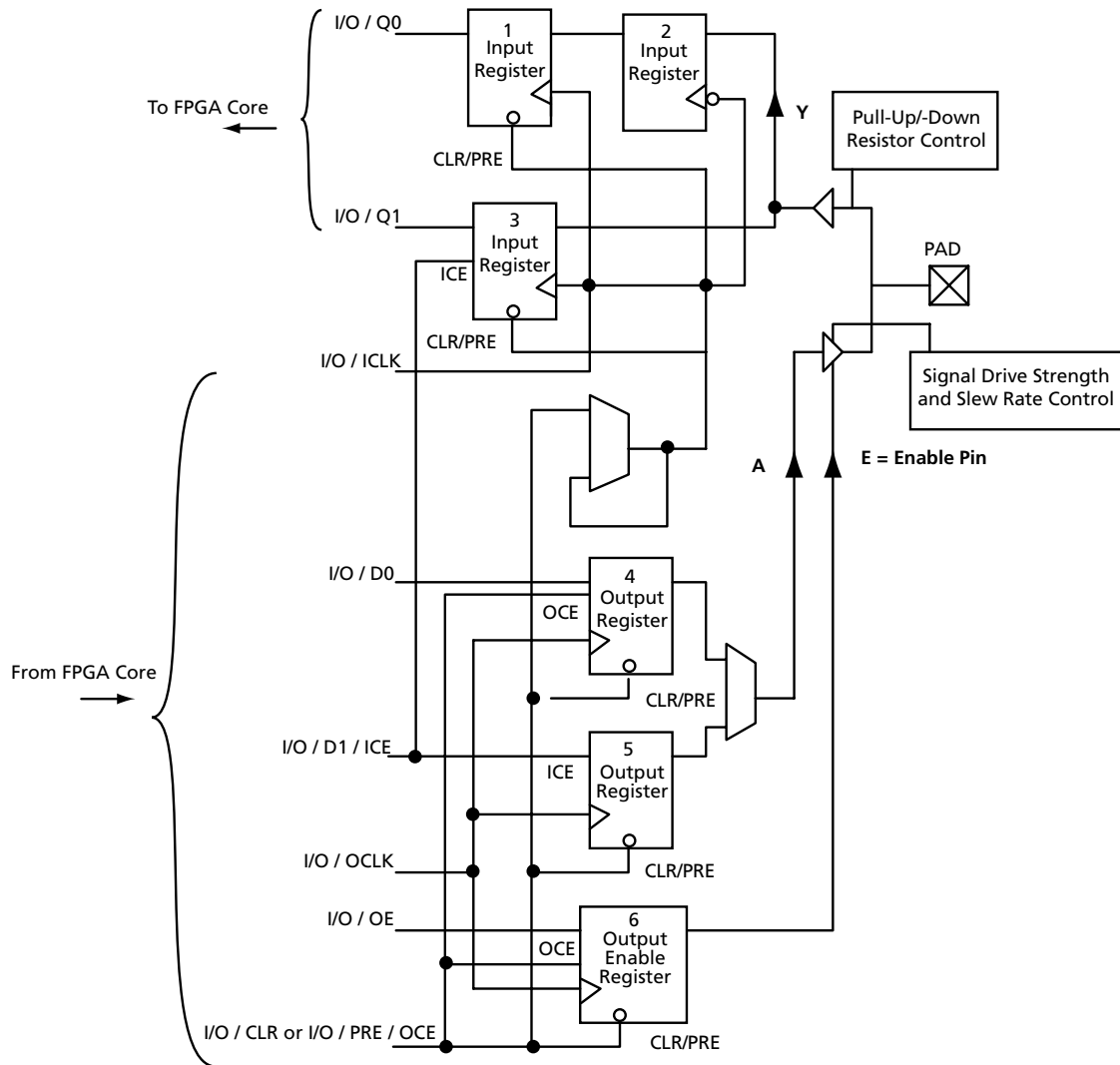


Figure 3 • I/O Block Logical Representation

I/O Bank Structure

Low-power flash device I/Os are divided into multiple technology banks. The number of banks is device-dependent. The IGLOOe, ProASIC3EL, and ProASIC3E devices have eight banks (two per side); and IGLOO, ProASIC3L, and ProASIC3 devices have two to four banks. Each bank has its own V_{CCI} power supply pin. Multiple I/O standards can co-exist within a single I/O bank.

In IGLOOe, ProASIC3EL, and ProASIC3E devices, each I/O bank is subdivided into V_{REF} minibanks. These are used by voltage-referenced I/Os. V_{REF} minibanks contain 8 to 18 I/Os. All I/Os in a given minibank share a common V_{REF} line (only one V_{REF} pin is needed per V_{REF} minibank). Therefore, if an I/O in a V_{REF} minibank is configured as a V_{REF} pin, the remaining I/Os in that minibank will be able to use the voltage assigned to that pin. If the location of the V_{REF} pin is selected manually in the software, the user must satisfy V_{REF} rules (refer to *I/O Software Control in Low-Power Flash Devices*). If the user does not pick the V_{REF} pin manually, the software automatically assigns it.

Figure 4 is a snapshot of a section of the I/O ring, showing the basic elements of an I/O tile, as viewed from the Designer place-and-route tool's MultiView Navigator (MVN).

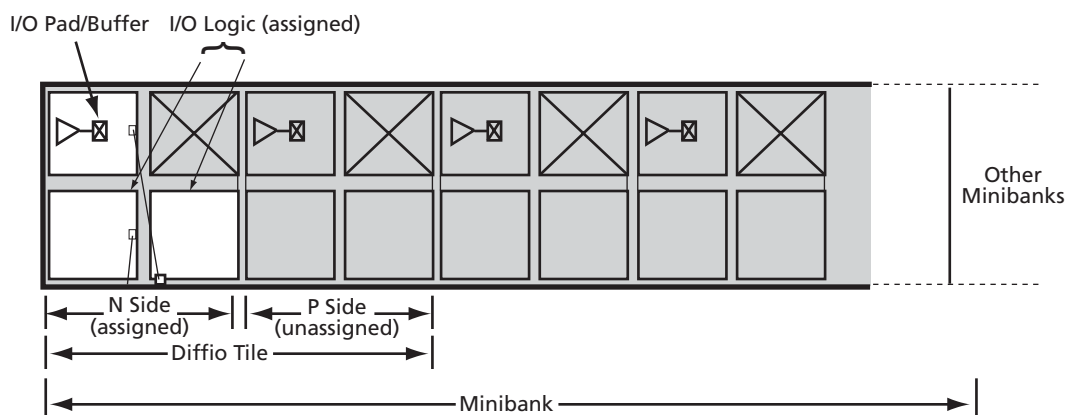


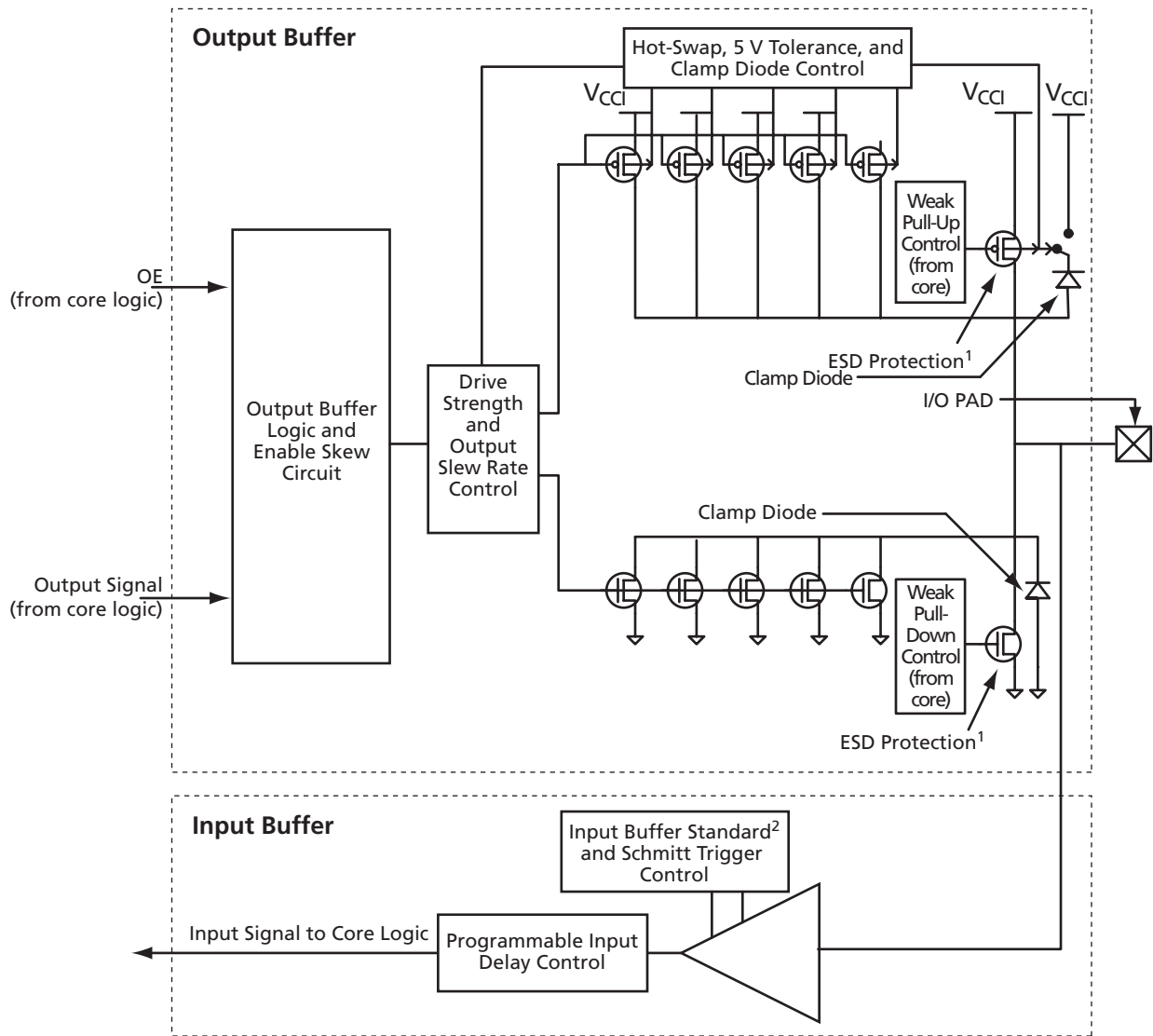
Figure 4 • Snapshot of an I/O Tile

Low-power flash device I/Os are implemented using two tile types: I/O and differential I/O (diffio). The diffio tile is built up using two I/O tiles, which form an I/O pair (P side and N side). These I/O pairs are used according to differential I/O standards. Both the P and N sides of the diffio tile include an I/O buffer and two I/O logic blocks (auxiliary and main logic).

Every minibank (E devices only) is built up from multiple diffio tiles. The number of the minibank depends on the different-size dies. Refer to the "Pro I/Os—IGLOOe, ProASIC3EL, and ProASIC3E" section on page 3 for an illustration of the minibank structure.

Figure 5 on page 10 shows a simplified diagram of the I/O buffer circuitry. The Output Enable signal (OE) enables the output buffer to pass the signal from the core logic to the pin. The output buffer contains ESD protection circuitry, an n-channel transistor that shunts all ESD surges (up to the limit of the device ESD specification) to GND. This transistor also serves as an output pull-down resistor.

Each output buffer also contains programmable slew rate, drive strength, programmable power-up state (pull-up/-down resistor), hot-swap, 5 V tolerance, and clamp diode control circuitry. Multiple flash switches (not shown in Figure 5 on page 10) are programmed by user selections in the software to activate different I/O features.



Notes:

1. All NMOS transistors connected to the I/O pad serve as ESD protection.
2. See Table 2 on page 3 for available I/O standards.

Figure 5 • Simplified I/O Buffer Circuitry

I/O Registers

Each I/O module contains several input, output, and enable registers. Refer to Figure 5 for a simplified representation of the I/O block. The number of input registers is selected by a set of switches (not shown in Figure 3 on page 8) between registers to implement single-ended or differential data transmission to and from the FPGA core. The Designer software sets these switches for the user. A common CLR/PRE signal is employed by all I/O registers when I/O register combining is used. Input Register 2 does not have a CLR/PRE pin, as this register is used for DDR implementation. The I/O register combining must satisfy certain rules.

I/O Standards

Single-Ended Standards

These I/O standards use a push-pull CMOS output stage with a voltage referenced to system ground to designate logical states. The input buffer configuration, output drive, and I/O supply voltage (V_{CC1}) vary among the I/O standards (Figure 6).

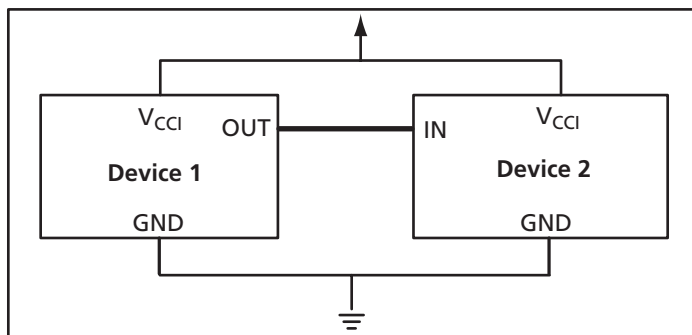


Figure 6 • Single-Ended I/O Standard Topology

The advantage of these standards is that a common ground can be used for multiple I/Os. This simplifies board layout and reduces system cost. Their low-edge-rate (dv/dt) data transmission causes less electromagnetic interference (EMI) on the board. However, they are not suitable for high-frequency (>200 MHz) switching due to noise impact and higher power consumption.

LVTTTL (Low-Voltage TTL)

This is a general-purpose standard (EIA/JESD8-B) for 3.3 V applications. It uses an LVTTTL input buffer and a push-pull output buffer. The LVTTTL output buffer can have up to six different programmable drive strengths. The default drive strength is 12 mA. V_{CC1} is 3.3 V. Refer to "I/O Programmable Features" on page 15 for details.

LVC MOS (Low-Voltage CMOS)

The low-power flash devices provide four different kinds of LVC MOS: LVC MOS 3.3 V, LVC MOS 2.5 V, LVC MOS 1.8 V, and LVC MOS 1.5 V. LVC MOS 3.3 V is an extension of the LVC MOS standard (JESD8-B-compliant) used for general-purpose 3.3 V applications. LVC MOS 2.5 V is an extension of the LVC MOS standard (JESD8-5-compliant) used for general-purpose 2.5 V applications. LVC MOS 2.5 V for the 30 k gate devices has a clamp diode to V_{CC1} , but for all other devices there is no clamp diode.

There is yet another standard supported by IGLOO and ProASIC3 devices (except A3P030): LVC MOS 2.5/5.0 V. This standard is similar to LVC MOS 2.5 V, with the exception that it can support up to 3.3 V on the input side (2.5 V output drive).

LVC MOS 1.8 V is an extension of the LVC MOS standard (JESD8-7-compliant) used for general-purpose 1.8 V applications. LVC MOS 1.5 V is an extension of the LVC MOS standard (JESD8-11-compliant) used for general-purpose 1.5 V applications.

The V_{CC1} values for these standards are 3.3 V, 2.5 V, 1.8 V, and 1.5 V, respectively. All these versions use a 3.3 V-tolerant CMOS input buffer and a push-pull output buffer. Like LVTTTL, the output buffer has up to seven different programmable drive strengths (2, 4, 6, 8, 12, 16, and 24 mA). Refer to "I/O Programmable Features" on page 15 for details.

3.3 V PCI (Peripheral Component Interface)

This standard specifies support for both 33 MHz and 66 MHz PCI bus applications. It uses an LVTTTL input buffer and a push-pull output buffer. With the aid of an external resistor, this I/O standard can be 5 V-compliant for low-power flash devices. It does not have programmable drive strength.

3.3 V PCI-X (Peripheral Component Interface Extended)

An enhanced version of the PCI specification, 3.3 V PCI-X can support higher average bandwidths; it increases the speed that data can move within a computer from 66 MHz to 133 MHz. It is backward-compatible, which means devices can operate at conventional PCI frequencies (33 MHz and 66 MHz). PCI-X is more fault-tolerant than PCI. It also does not have programmable drive strength.

Voltage-Referenced Standards

I/Os using these standards are referenced to an external reference voltage (V_{REF}) and are supported on E devices only.

HSTL Class I and II (High-Speed Transceiver Logic)

These are general-purpose, high-speed 1.5 V bus standards (EIA/JESD 8-6) for signaling between integrated circuits. The signaling range is 0 V to 1.5 V, and signals can be either single-ended or differential. HSTL requires a differential amplifier input buffer and a push-pull output buffer. The reference voltage (V_{REF}) is 0.75 V. These standards are used in the memory bus interface with data switching capability of up to 400 MHz. The other advantages of these standards are low power and fewer EMI concerns.

HSTL has four classes, of which low-power flash devices support Class I and II. These classes are defined by standard EIA/JESD 8-6 from the Electronic Industries Alliance (EIA):

- Class I – Unterminated or symmetrically parallel-terminated
- Class II – Series-terminated
- Class III – Asymmetrically parallel-terminated
- Class IV – Asymmetrically double-parallel-terminated

SSTL2 Class I and II (Stub Series Terminated Logic 2.5 V)

These are general-purpose 2.5 V memory bus standards (JESD 8-9) for driving transmission lines, designed specifically for driving the DDR SDRAM modules used in computer memory. SSTL2 requires a differential amplifier input buffer and a push-pull output buffer. The reference voltage (V_{REF}) is 1.25 V.

SSTL3 Class I and II (Stub Series Terminated Logic 3.3 V)

These are general-purpose 3.3 V memory bus standards (JESD 8-8) for driving transmission lines. SSTL3 requires a differential amplifier input buffer and a push-pull output buffer. The reference voltage (V_{REF}) is 1.5 V.

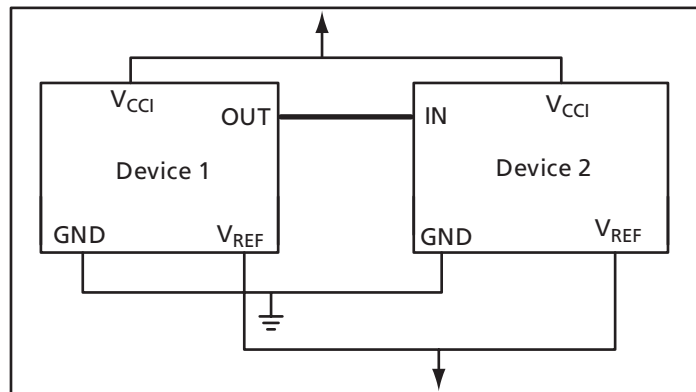


Figure 7 • SSTL and HSTL Topology

GTL 2.5 V (Gunning Transceiver Logic 2.5 V)

This is a low-power standard (JESD 8-3) for electrical signals used in CMOS circuits that allows for low electromagnetic interference at high transfer speeds. It has a voltage swing between 0.4 V and 1.2 V and typically operates at speeds of between 20 and 40 MHz. V_{CC1} must be connected to 2.5 V. The reference voltage (V_{REF}) is 0.8 V.

GTL 3.3 V (Gunning Transceiver Logic 3.3 V)

This is the same as GTL 2.5 V above, except V_{CC1} must be connected to 3.3 V.

GTL+ (Gunning Transceiver Logic Plus)

This is an enhanced version of GTL that has defined slew rates and higher voltage levels. It requires a differential amplifier input buffer and an open-drain output buffer. Even though the output is open-drain, V_{CC1} must be connected to either 2.5 V or 3.3 V. The reference voltage (V_{REF}) is 1 V.

Differential Standards

These standards require two I/Os per signal (called a "signal pair"). Logic values are determined by the potential difference between the lines, not with respect to ground. This is why differential drivers and receivers have much better noise immunity than single-ended standards. The differential interface standards offer higher performance and lower power consumption than their single-ended counterparts. Two I/O pins are used for each data transfer channel. Both differential standards require resistor termination.

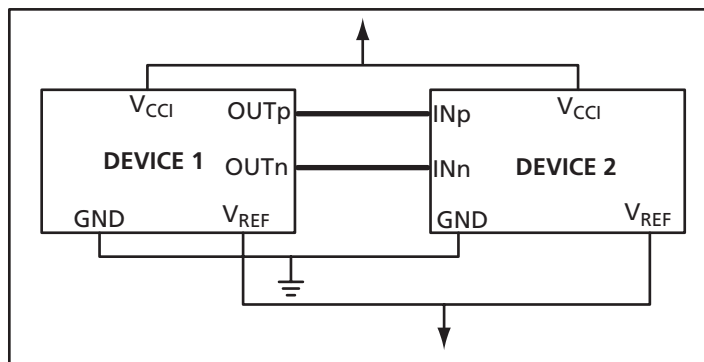


Figure 8 • Differential Topology

LVPECL (Low-Voltage Positive Emitter Coupled Logic)

LVPECL requires that one data bit be carried through two signal lines; therefore, two pins are needed per input or output. It also requires external resistor termination. The voltage swing between the two signal lines is approximately 850 mV. When the power supply is +3.3 V, it is commonly referred to as Low-Voltage PECL (LVPECL). Refer to the device datasheet for the full implementation of the LVPECL transmitter and receiver.

LVDS (Low-Voltage Differential Signal)

LVDS is a moderate-speed differential signaling system, in which the transmitter generates two different voltages that are compared at the receiver. LVDS uses a differential driver connected to a terminated receiver through a constant-impedance transmission line. It requires that one data bit be carried through two signal lines; therefore, the user will need two pins per input or output. It also requires external resistor termination. The voltage swing between the two signal lines is approximately 350 mV. V_{CC1} is 2.5 V. Low-power flash devices contain dedicated circuitry supporting a high-speed LVDS standard that has its own user specification. Refer to the device datasheet for the full implementation of the LVDS transmitter and receiver.

B-LVDS/M-LVDS

Bus LVDS (B-LVDS) refers to bus interface circuits based on LVDS technology. Multipoint LVDS (M-LVDS) specifications extend the LVDS standard to high-performance multipoint bus applications. Multidrop and multipoint bus configurations may contain any combination of drivers, receivers, and transceivers. Actel LVDS drivers provide the higher drive current required by B-LVDS and M-LVDS to accommodate the loading. The driver requires series terminations for better signal quality and to control voltage swing. Termination is also required at both ends of the bus, since the driver can be located anywhere on the bus. These configurations can be implemented using TRIBUF_LVDS and BIBUF_LVDS macros along with appropriate terminations. Multipoint designs using Actel LVDS macros can achieve up to 200 MHz with a maximum of 20 loads. A sample application is given in Figure 9. The input and output buffer delays are available in the LVDS sections in the datasheet.

Example: For a bus consisting of 20 equidistant loads, the terminations given in EQ 1 provide the required differential voltage, in worst case industrial operating conditions, at the farthest receiver:

$$R_S = 60 \Omega, R_T = 70 \Omega, \text{ given } Z_0 = 50 \Omega (2") \text{ and } Z_{\text{stub}} = 50 \Omega (\sim 1.5").$$

EQ 1

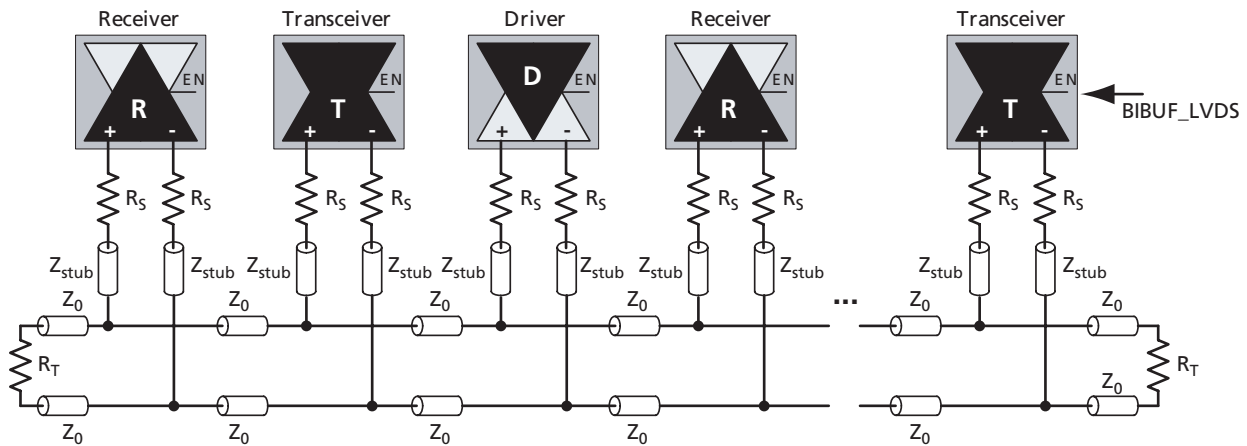


Figure 9 • A B-LVDS/M-LVDS Multipoint Application Using LVDS I/O Buffers

I/O Features

Low-power flash devices support multiple I/O features that make board design easier. For example, an I/O feature like Schmitt Trigger in the ProASIC3E input buffer saves the board space that would be used by an external Schmitt trigger for a slow or noisy input signal. These features are also programmable for each I/O, which in turn gives flexibility in interfacing with other components. The following is a detailed description of all available features in low-power flash devices.

I/O Programmable Features

Low-power flash devices offer many flexible I/O features to support a wide variety of board designs. Some of the features are programmable, with a range for selection. [Table 8](#) lists programmable I/O features and their ranges.

Table 8 • Programmable I/O Features (user control via I/O Attribute Editor)

Feature	Description	Range
Slew Control	Output slew rate	HIGH, LOW
Output Drive (mA)	Output drive strength	2, 4, 6, 8, 12, 16, 24
Skew Control	Output tristate enable delay option	ON, OFF
Resistor Pull	Resistor pull circuit	Up, Down, None
Input Delay	Input delay	OFF, 0–7
Schmitt Trigger	Schmitt trigger for input only	ON, OFF

Note: Limitations of these features with respect to different devices are discussed in later sections.

Hot-Swap Support

A pull-up clamp diode must not be present in the I/O circuitry if the hot-swap feature is used. The 3.3 V PCI standard requires a pull-up clamp diode on the I/O, so it cannot be selected if hot-swap capability is required. The A3P030 device does not support 3.3 V PCI, so it is the only device in the ProASIC3 family that supports the hot-swap feature. All devices in the ProASIC3E family are hot-swappable. All standards except LVCMOS 2.5/5.0 V and 3.3 V PCI/PCI-X support the hot-swap feature.

The hot-swap feature appears as a read-only check box in the I/O Attribute Editor that shows whether an I/O is hot-swappable or not. Refer to [Power-Up/Down Behavior of Low-Power Flash Devices](#) for details on hot-swapping.

Hot-swapping (also called hot-plugging) is the operation of hot insertion or hot removal of a card in a powered-up system. The levels of hot-swap support and examples of related applications are described in [Table 9 on page 16](#) to [Table 12 on page 17](#). The I/Os also need to be configured in hot-insertion mode if hot-plugging compliance is required. The AGL030 and A3P030 devices have an I/O structure that allows the support of Level 3 and Level 4 hot-swap with only two levels of staging.

Table 9 • Hot-Swap Level 1

Description	Cold-swap
Power Applied to Device	No
Bus State	–
Card Ground Connection	–
Device Circuitry Connected to Bus Pins	–
Example Application	System and card with Actel FPGA chip are powered down, and the card is plugged into the system. Then the power supplies are turned on for the system but not for the FPGA on the card.
Compliance of IGLOO and ProASIC3 Devices	30 k gate devices: Compliant Other IGLOO/ProASIC3 devices: Compliant if bus switch used to isolate FPGA I/Os from rest of system IGLOOe/ProASIC3E devices: Compliant I/Os can, but do not have to be set to hot-insertion mode.

Table 10 • Hot-Swap Level 2

Description	Hot-swap while reset
Power Applied to Device	Yes
Bus State	Held in reset state
Card Ground Connection	Reset must be maintained for 1 ms before, during, and after insertion/removal.
Device Circuitry Connected to Bus Pins	–
Example Application	In the PCI hot-plug specification, reset control circuitry isolates the card busses until the card supplies are at their nominal operating levels and stable.
Compliance of IGLOO and ProASIC3 Devices	30 k gate devices, all IGLOOe/ProASIC3E devices: Compliant I/Os can but do not have to be set to hot-insertion mode. Other IGLOO/ProASIC3 devices: Compliant

Table 11 • Hot-Swap Level 3

Description	Hot-swap while bus idle
Power Applied to Device	Yes
Bus State	Held idle (no ongoing I/O processes during insertion/removal)
Card Ground Connection	Reset must be maintained for 1 ms before, during, and after insertion/removal.
Device Circuitry Connected to Bus Pins	Must remain glitch-free during power-up or power-down
Example Application	Board bus shared with card bus is "frozen," and there is no toggling activity on the bus. It is critical that the logic states set on the bus signal not be disturbed during card insertion/removal.
Compliance of IGLOO and ProASIC3 Devices	30 k gate devices, all IGLOOe/ProASIC3E devices: Compliant with two levels of staging (first: GND; second: all other pins) Other IGLOO/ProASIC3 devices: Compliant: Option A – Two levels of staging (first: GND; second: all other pins) together with bus switch on the I/Os Option B – Three levels of staging (first: GND; second: supplies; third: all other pins)

Table 12 • Hot-Swap Level 4

Description	Hot-swap on an active bus
Power Applied to Device	Yes
Bus State	Bus may have active I/O processes ongoing, but device being inserted or removed must be idle.
Card Ground Connection	Reset must be maintained for 1 ms before, during, and after insertion/removal.
Device Circuitry Connected to Bus Pins	Must remain glitch-free during power-up or power-down
Example Application	There is activity on the system bus, and it is critical that the logic states set on the bus signal not be disturbed during card insertion/removal.
Compliance of IGLOO and ProASIC3 Devices	30 k gate devices, all IGLOOe/ProASIC3E devices: Compliant with two levels of staging (first: GND; second: all other pins) Other IGLOO/ProASIC3 devices: Compliant: Option A – Two levels of staging (first: GND; second: all other pins) together with bus switch on the I/Os Option B – Three levels of staging (first: GND; second: supplies; third: all other pins)

IGLOOe and ProASIC3E

For devices requiring Level 3 and/or Level 4 compliance, the board drivers connected to the I/Os must have 10 k Ω (or lower) output drive resistance at hot insertion, and 1 k Ω (or lower) output drive resistance at hot removal. This resistance is the transmitter resistance sending a signal toward the I/O, and no additional resistance is needed on the board. If that cannot be assured, three levels of staging can be used to achieve Level 3 and/or Level 4 compliance. Cards with two levels of staging should have the following sequence:

- Grounds
- Powers, I/Os, and other pins

Cold-Sparing Support

Cold-sparing refers to the ability of a device to leave system data undisturbed when the system is powered up, while the component itself is powered down, or when power supplies are floating.

Cold-sparing is supported on ProASIC3E devices only when the user provides resistors from each power supply to ground. The resistor value is calculated based on the decoupling capacitance on a given power supply. The RC constant should be greater than 3 μ s.

To remove resistor current during operation, it is suggested that the resistor be disconnected (e.g., with an NMOS switch) from the power supply after the supply has reached its final value. Refer to the *Power-Up/Down Behavior of Low-Power Flash Devices* chapter of the *ProASIC3* and *ProASIC3E* handbooks for details on cold-sparing.

Cold-sparing means that a subsystem with no power applied (usually a circuit board) is electrically connected to the system that is in operation. This means that all input buffers of the subsystem must present very high input impedance with no power applied so as not to disturb the operating portion of the system.

The 30 k gate devices fully support cold-sparing, since the I/O clamp diode is always off (see [Table 13 on page 19](#)). If the 30 k gate device is used in applications requiring cold-sparing, a discharge path from the power supply to ground should be provided. This can be done with a discharge resistor or a switched resistor. This is necessary because the 30 k gate devices do not have built-in I/O clamp diodes.

For other IGLOOe and ProASIC3E devices, since the I/O clamp diode is always active, cold-sparing can be accomplished either by employing a bus switch to isolate the device I/Os from the rest of the system or by driving each I/O pin to 0 V. If the resistor is chosen, the resistor value must be calculated based on decoupling capacitance on a given power supply on the board (this decoupling capacitance is in parallel with the resistor). The RC time constant should ensure full discharge of supplies before cold-sparing functionality is required. The resistor is necessary to ensure that the power pins are discharged to ground every time there is an interruption of power to the device.

IGLOOe and ProASIC3E devices support cold-sparing for all I/O configurations. Standards, such as PCI, that require I/O clamp diodes can also achieve cold-sparing compliance, since clamp diodes get disconnected internally when the supplies are at 0 V.

When targeting low-power applications, I/O cold-sparing may add additional current if a pin is configured with either a pull-up or pull-down resistor and driven in the opposite direction. A small static current is induced on each I/O pin when the pin is driven to a voltage opposite to the weak pull resistor. The current is equal to the voltage drop across the input pin divided by the pull resistor. Refer to the "Detailed I/O DC Characteristics" section of the appropriate family datasheet for the specific pull resistor value for the corresponding I/O standard.

For example, assuming an LVTTTL 3.3 V input pin is configured with a weak pull-up resistor, a current will flow through the pull-up resistor if the input pin is driven LOW. For LVTTTL 3.3 V, the pull-up resistor is ~45 k Ω and the resulting current is equal to $3.3 \text{ V} / 45 \text{ k}\Omega = 73 \mu\text{A}$ for the I/O pin. This is true also when a weak pull-down is chosen and the input pin is driven HIGH. This current can be avoided by driving the input LOW when a weak pull-down resistor is used and driving it HIGH when a weak pull-up resistor is used.

This current draw can occur in the following cases:

- In Active and Static modes:
 - Input buffers with pull-up, driven LOW
 - Input buffers with pull-down, driven HIGH
 - Bidirectional buffers with pull-up, driven LOW
 - Bidirectional buffers with pull-down, driven HIGH
 - Output buffers with pull-up, driven LOW
 - Output buffers with pull-down, driven HIGH
 - Tristate buffers with pull-up, driven LOW
 - Tristate buffers with pull-down, driven HIGH
- In Flash*Freeze mode:
 - Input buffers with pull-up, driven LOW
 - Input buffers with pull-down, driven HIGH
 - Bidirectional buffers with pull-up, driven LOW
 - Bidirectional buffers with pull-down, driven HIGH

Electrostatic Discharge Protection

Low-power flash devices are tested per JEDEC Standard JESD22-A114-B.

These devices contain clamp diodes at every I/O, global, and power pad. Clamp diodes protect all device pads against damage from ESD as well as from excessive voltage transients.

All IGLOO and ProASIC3 devices are tested to the following models: the Human Body Model (HBM) with a tolerance of 2,000 V, the Machine Model (MM) with a tolerance of 250 V, and the Charged Device Model (CDM) with a tolerance of 200 V.

Each I/O has two clamp diodes. One diode has its positive (P) side connected to the pad and its negative (N) side connected to V_{CC1} . The second diode has its P side connected to GND and its N side connected to the pad. During operation, these diodes are normally biased in the off state, except when transient voltage is significantly above V_{CC1} or below GND levels.

In 30 k gate devices, the first diode is always off. In other devices, the clamp diode is always on and cannot be switched off.

By selecting the appropriate I/O configuration, the diode is turned on or off. Refer to [Table 13](#) for more information about the I/O standards and the clamp diode.

The second diode is always connected to the pad, regardless of the I/O configuration selected.

Table 13 • I/O Hot-Swap and 5 V Input Tolerance Capabilities in IGLOOe and ProASIC3E Devices

I/O Assignment	Clamp Diode	Hot Insertion	5 V Input Tolerance	Input Buffer	Output Buffer
3.3 V LVTTTL/LVCMOS	No	Yes	Yes ¹	Enabled/Disabled	
3.3 V PCI, 3.3 V PCI-X	Yes	No	Yes ¹	Enabled/Disabled	
LVCMOS 2.5 V ²	No	Yes	No	Enabled/Disabled	
LVCMOS 2.5 V / 5.0 V ²	Yes	No	Yes ³	Enabled/Disabled	
LVCMOS 1.8 V	No	Yes	No	Enabled/Disabled	
LVCMOS 1.5 V	No	Yes	No	Enabled/Disabled	
Voltage-Referenced Input Buffer	No	Yes	No	Enabled/Disabled	
Differential, LVDS/B-LVDS/M-LVDS/LVPECL	No	Yes	No	Enabled/Disabled	

Notes:

1. Can be implemented with an external IDT bus switch, resistor divider, or Zener with resistor.
2. In the [SmartGen Core Reference Guide](#), select the LVCMOS5 macro for the LVCMOS 2.5 V / 5.0 V I/O standard or the LVCMOS25 macro for the LVCMOS 2.5 V I/O standard.
3. Can be implemented with an external resistor and an internal clamp diode.

5 V Input and Output Tolerance

IGLOO and ProASIC3 devices are both 5 V-input- and 5 V-output-tolerant if certain I/O standards are selected. Table 6 on page 6 shows the I/O standards that support 5 V input tolerance. Only 3.3 V LVTTTL/LVCMOS standards support 5 V output tolerance. Refer to the appropriate family datasheet for detailed description and configuration information.

This feature is not shown in the I/O Attribute Editor.

5 V Input Tolerance

I/Os can support 5 V input tolerance when LVTTTL 3.3 V, LVCMOS 3.3 V, LVCMOS 2.5 V, and LVCMOS 2.5 V / 5.0 V configurations are used (see Table 13 on page 19). There are four recommended solutions for achieving 5 V receiver tolerance (see Figure 10 on page 21 to Figure 13 on page 23 for details of board and macro setups). All the solutions meet a common requirement of limiting the voltage at the input to 3.6 V or less. In fact, the I/O absolute maximum voltage rating is 3.6 V, and any voltage above 3.6 V may cause long-term gate oxide failures.

Solution 1

The board-level design must ensure that the reflected waveform at the pad does not exceed the limits provided in the recommended operating conditions in the datasheet. This is a requirement to ensure long-term reliability.

This scheme will also work for a 3.3 V PCI/PCI-X configuration, but the internal diode should not be used for clamping, and the voltage must be limited by the two external resistors as explained below. Relying on the diode clamping would create an excessive pad DC voltage of $3.3\text{ V} + 0.7\text{ V} = 4\text{ V}$.

This solution requires two board resistors, as demonstrated in Figure 10 on page 21. Here are some examples of possible resistor values (based on a simplified simulation model with no line effects and $10\ \Omega$ transmitter output resistance, where $R_{tx_out_high} = [V_{CC1} - V_{OH}] / I_{OH}$ and $R_{tx_out_low} = V_{OL} / I_{OL}$).

Example 1 (high speed, high current):

$$R_{tx_out_high} = R_{tx_out_low} = 10\ \Omega$$

$$R1 = 36\ \Omega (\pm 5\%), P(r1)_{min} = 0.069\ \Omega$$

$$R2 = 82\ \Omega (\pm 5\%), P(r2)_{min} = 0.158\ \Omega$$

$$I_{max_tx} = 5.5\text{ V} / (82 \times 0.95 + 36 \times 0.95 + 10) = 45.04\text{ mA}$$

$$t_{RISE} = t_{FALL} = 0.85\text{ ns at } C_{pad_load} = 10\text{ pF (includes up to 25\% safety margin)}$$

$$t_{RISE} = t_{FALL} = 4\text{ ns at } C_{pad_load} = 50\text{ pF (includes up to 25\% safety margin)}$$

Example 2 (low-medium speed, medium current):

$$R_{tx_out_high} = R_{tx_out_low} = 10\ \Omega$$

$$R1 = 220\ \Omega (\pm 5\%), P(r1)_{min} = 0.018\ \Omega$$

$$R2 = 390\ \Omega (\pm 5\%), P(r2)_{min} = 0.032\ \Omega$$

$$I_{max_tx} = 5.5\text{ V} / (220 \times 0.95 + 390 \times 0.95 + 10) = 9.17\text{ mA}$$

$$t_{RISE} = t_{FALL} = 4\text{ ns at } C_{pad_load} = 10\text{ pF (includes up to 25\% safety margin)}$$

$$t_{RISE} = t_{FALL} = 20\text{ ns at } C_{pad_load} = 50\text{ pF (includes up to 25\% safety margin)}$$

Other values of resistors are also allowed as long as the resistors are sized appropriately to limit the voltage at the receiving end to $2.5\text{ V} < V_{in}(rx) < 3.6\text{ V}$ when the transmitter sends a logic 1. This range of $V_{in_dc}(rx)$ must be assured for any combination of transmitter supply ($5\text{ V} \pm 0.5\text{ V}$), transmitter output resistance, and board resistor tolerances.

Temporary overshoots are allowed according to the overshoot and undershoot table in the datasheet.

Solution 1

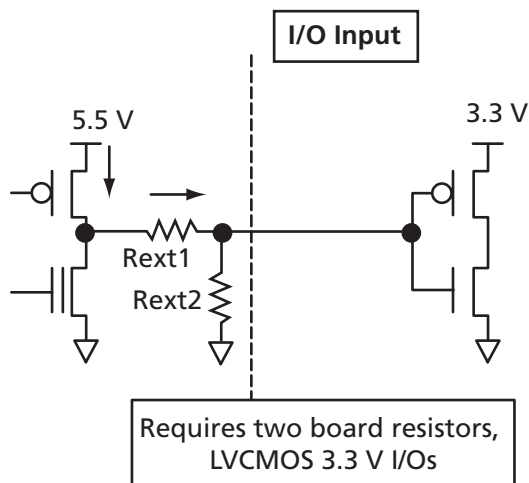


Figure 10 • Solution 1

Solution 2

The board-level design must ensure that the reflected waveform at the pad does not exceed the voltage overshoot/undershoot limits provided in the datasheet. This is a requirement to ensure long-term reliability.

This scheme will also work for a 3.3 V PCI/PCI-X configuration, but the internal diode should not be used for clamping, and the voltage must be limited by the external resistors and Zener, as shown in Figure 11. Relying on the diode clamping would create an excessive pad DC voltage of $3.3\text{ V} + 0.7\text{ V} = 4\text{ V}$.

Solution 2

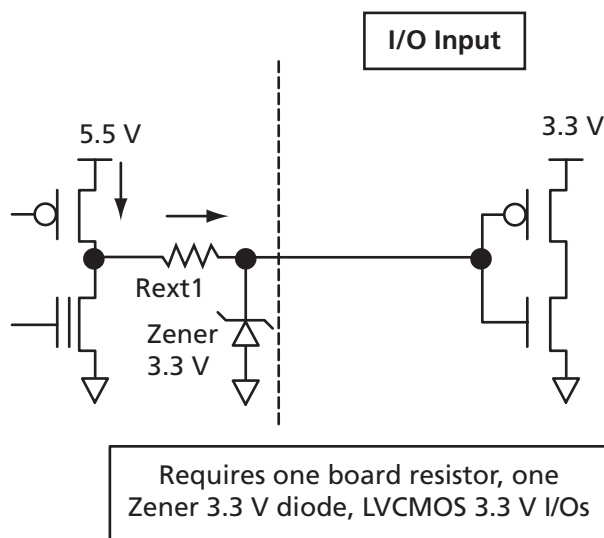


Figure 11 • Solution 2

Solution 3

The board-level design must ensure that the reflected waveform at the pad does not exceed the voltage overshoot/undershoot limits provided in the datasheet. This is a requirement to ensure long-term reliability.

This scheme will also work for a 3.3 V PCI/PCI-X configuration, but the internal diode should not be used for clamping, and the voltage must be limited by the bus switch, as shown in Figure 12. Relying on the diode clamping would create an excessive pad DC voltage of $3.3\text{ V} + 0.7\text{ V} = 4\text{ V}$.

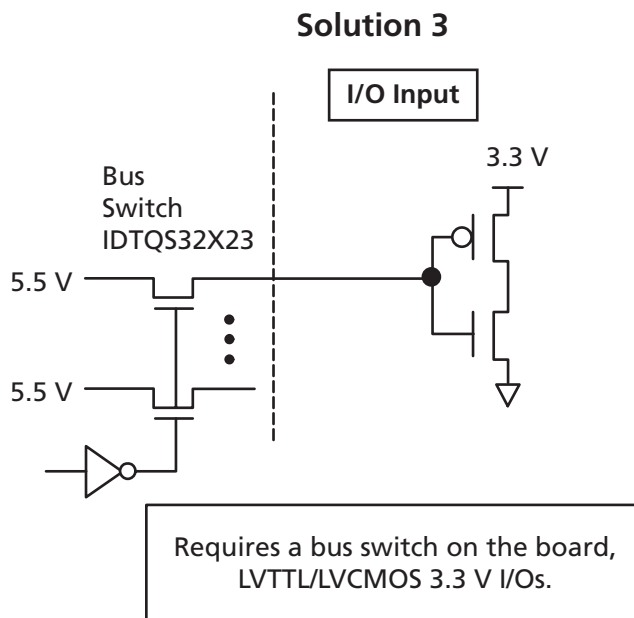
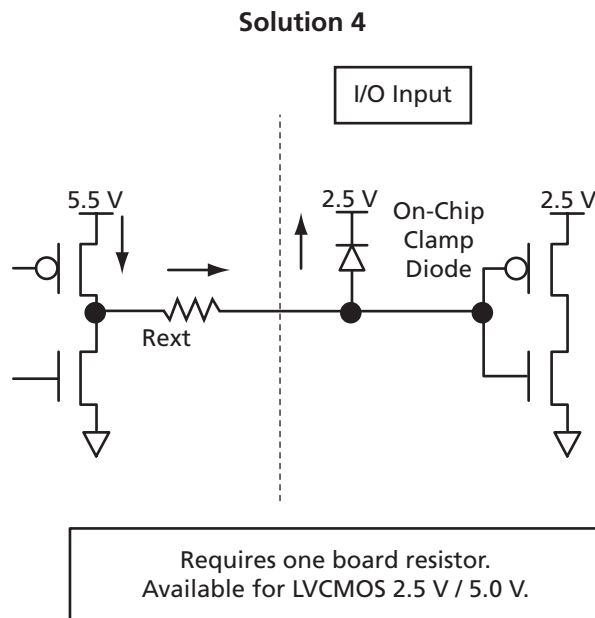


Figure 12 • Solution 3

Solution 4

The board-level design must ensure that the reflected waveform at the pad does not exceed the voltage overshoot/undershoot limits provided in the datasheet. This is a requirement to ensure long-term reliability.


Figure 13 • Solution 4
Table 14 • Comparison Table for 5 V–Compliant Receiver Solutions

Solution	Board Components	Speed	Current Limitations
1	Two resistors	Low to High ¹	Limited by transmitter's drive strength
2	Resistor and Zener 3.3 V	Medium	Limited by transmitter's drive strength
3	Bus switch	High	N/A
4	Minimum resistor value ^{2,3,4,5} $R = 47 \Omega$ at $T_j = 70^\circ\text{C}$ $R = 150 \Omega$ at $T_j = 85^\circ\text{C}$ $R = 420 \Omega$ at $T_j = 100^\circ\text{C}$	Medium	Maximum diode current at 100% duty cycle, signal constantly at 1 52.7 mA at $T_j = 70^\circ\text{C}$ / 10-year lifetime 16.5 mA at $T_j = 85^\circ\text{C}$ / 10-year lifetime 5.9 mA at $T_j = 100^\circ\text{C}$ / 10-year lifetime For duty cycles other than 100%, the currents can be increased by a factor of $1 / (\text{duty cycle})$. Example: 20% duty cycle at 70°C Maximum current = $(1 / 0.2) \times 52.7 \text{ mA} = 5 \times 52.7 \text{ mA} = 263.5 \text{ mA}$

Notes:

- Speed and current consumption increase as the board resistance values decrease.
- Resistor values ensure I/O diode long-term reliability.
- At 70°C , customers could still use 420Ω on every I/O.
- At 85°C , a 5 V solution on every other I/O is permitted, since the resistance is lower (150Ω) and the current is higher. Also, the designer can still use 420Ω and use the solution on every I/O.
- At 100°C , the 5 V solution on every I/O is permitted, since 420Ω are used to limit the current to 5.9 mA.

5 V Output Tolerance

IGLOO and ProASIC3 I/Os must be set to 3.3 V LVTTTL or 3.3 V LVCMOS mode to reliably drive 5 V TTL receivers. It is also critical that there be NO external I/O pull-up resistor to 5 V, since this resistor would pull the I/O pad voltage beyond the 3.6 V absolute maximum value and consequently cause damage to the I/O.

When set to 3.3 V LVTTTL or 3.3 V LVCMOS mode, the I/Os can directly drive signals into 5 V TTL receivers. In fact, $V_{OL} = 0.4$ V and $V_{OH} = 2.4$ V in both 3.3 V LVTTTL and 3.3 V LVCMOS modes exceeds the $V_{IL} = 0.8$ V and $V_{IH} = 2$ V level requirements of 5 V TTL receivers. Therefore, level 1 and level 0 will be recognized correctly by 5 V TTL receivers.

Schmitt Trigger

A Schmitt trigger is a buffer used to convert a slow or noisy input signal into a clean one before passing it to the FPGA. Using Schmitt trigger buffers guarantees a fast, noise-free input signal to the FPGA.

ProASIC3E devices have Schmitt triggers built into their I/O circuitry. The Schmitt trigger is available for the LVTTTL, LVCMOS, and 3.3 V PCI I/O standards.

This feature can be implemented by using a Physical Design Constraints (PDC) command (Table 6 on page 6) or by selecting a check box in the I/O Attribute Editor in Designer. The check box is cleared by default.

Selectable Skew between Output Buffer Enable and Disable Times

Low-power flash devices have a configurable skew block in the output buffer circuitry that can be enabled to delay output buffer assertion without affecting deassertion time. Since this skew block is only available for the OE signal, the feature can be used in tristate and bidirectional buffers. A typical 1.2 ns delay is added to the OE signal to prevent potential bus contention. Refer to the appropriate family datasheet for detailed timing diagrams and descriptions.

The Skew feature is available for all I/O standards.

This feature can be implemented by using a PDC command (Table 6 on page 6) or by selecting a check box in the I/O Attribute Editor in Designer. The check box is cleared by default.

The configurable skew block is used to delay output buffer assertion (enable) without affecting deassertion (disable) time.

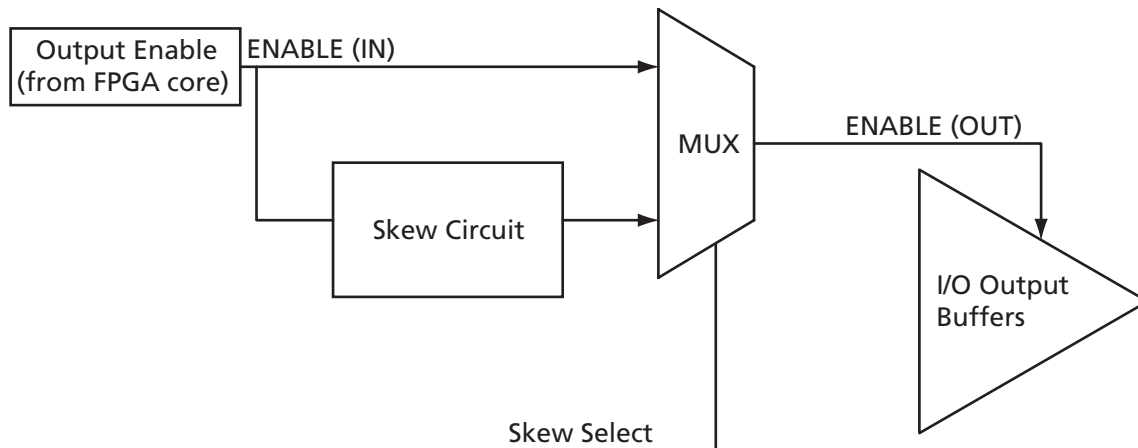


Figure 14 • Block Diagram of Output Enable Path

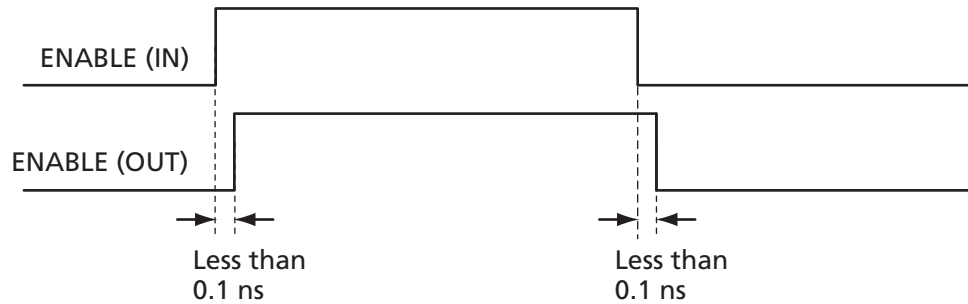


Figure 15 • Timing Diagram (option 1: bypasses skew circuit)

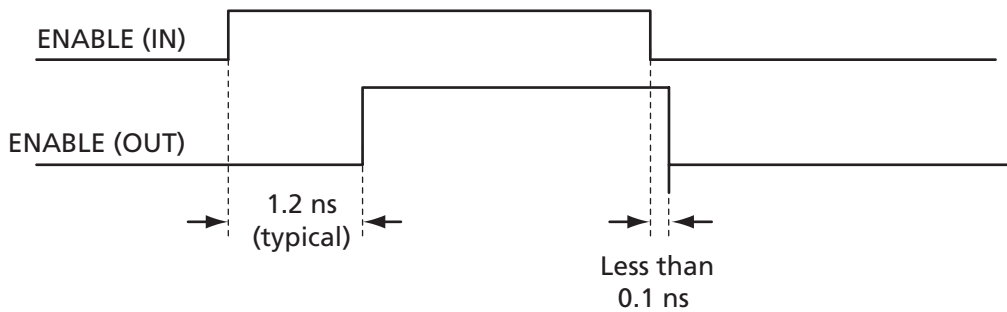


Figure 16 • Timing Diagram (option 2: enables skew circuit)

At the system level, the skew circuit can be used in applications where transmission activities on bidirectional data lines need to be coordinated. This circuit, when selected, provides a timing margin that can prevent bus contention and subsequent data loss and/or transmitter over-stress due to transmitter-to-transmitter current shorts. Figure 17 presents an example of the skew circuit implementation in a bidirectional communication system. Figure 18 on page 26 shows how bus contention is created, and Figure 19 on page 26 shows how it can be avoided with the skew circuit.

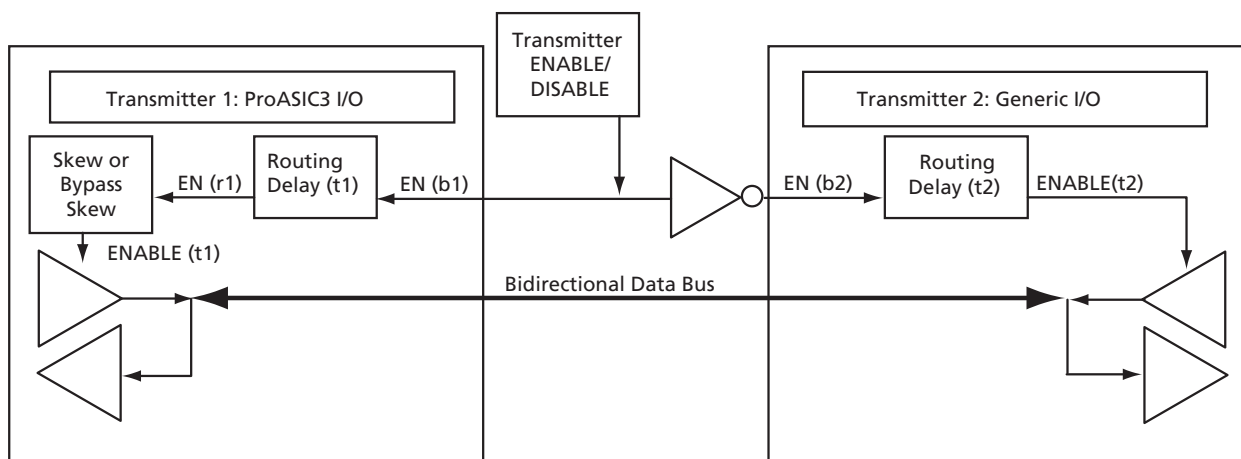


Figure 17 • Example of Implementation of Skew Circuits in Bidirectional Transmission Systems Using IGLOO or ProASIC3 Devices

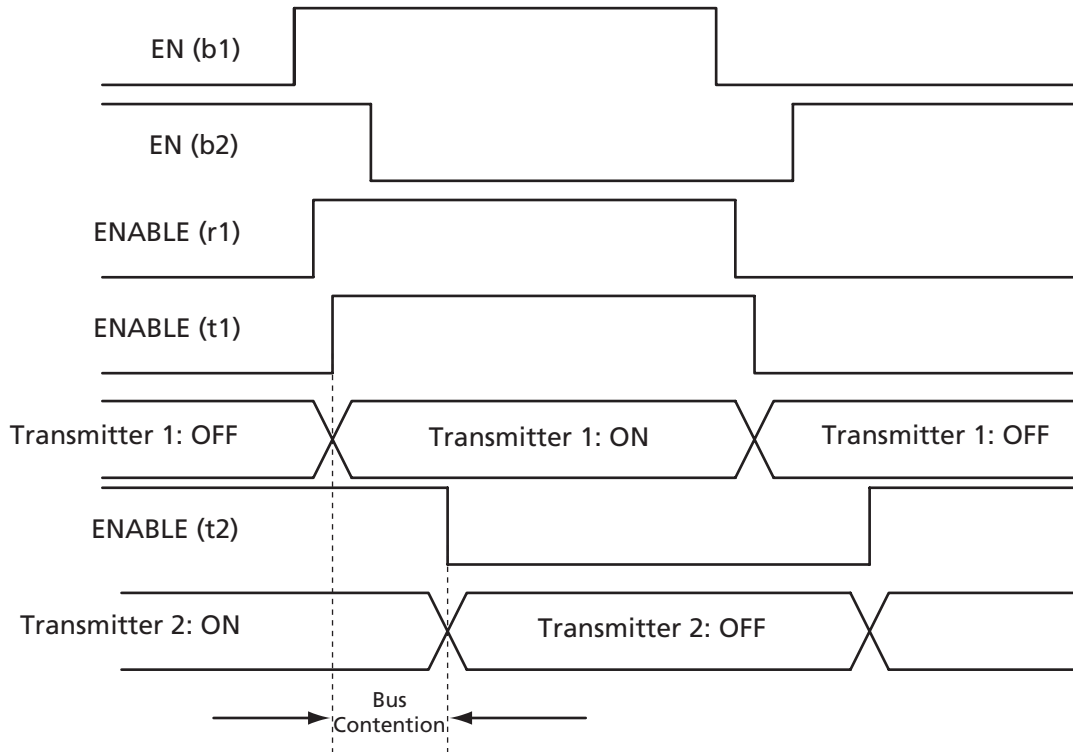


Figure 18 • Timing Diagram (bypasses skew circuit)

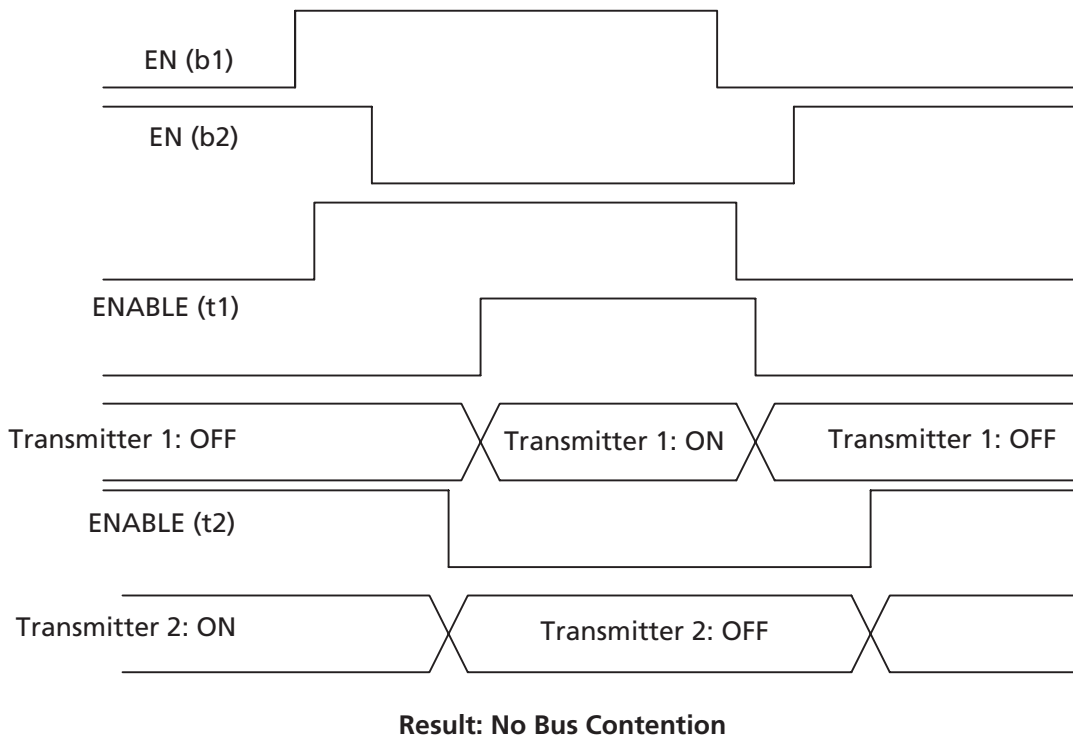


Figure 19 • Timing Diagram (with skew circuit selected)

I/O Register Combining

Every I/O has several embedded registers in the I/O tile that are close to the I/O pads. Rather than using the internal register from the core, the user has the option of using these registers for faster clock-to-out timing, and external hold and setup. When combining these registers at the I/O buffer, some architectural rules must be met. Provided these rules are met, the user can enable register combining globally during Compile (as shown in the "Compiling the Design" section in the *I/O Software Control in Low-Power Flash Devices* section of the handbook).

This feature is supported by all I/O standards.

Rules for Registered I/O Function:

1. The fanout between an I/O pin (D, Y, or E) and a register must be equal to one for combining to be considered on that pin.
2. All registers (Input, Output, and Output Enable) connected to an I/O must share the same clear or preset function:
 - If one of the registers has a CLR pin, all the other registers that are candidates for combining in the I/O must have a CLR pin.
 - If one of the registers has a PRE pin, all the other registers that are candidates for combining in the I/O must have a PRE pin.
 - If one of the registers has neither a CLR nor a PRE pin, all the other registers that are candidates for combining must have neither a CLR nor a PRE pin.
 - If the clear or preset pins are present, they must have the same polarity.
 - If the clear or preset pins are present, they must be driven by the same signal (net).
3. Registers connected to an I/O on the Output and Output Enable pins must have the same clock and enable function:
 - Both the Output and Output Enable registers must have an E pin (clock enable), or none at all.
 - If the E pins are present, they must have the same polarity. The CLK pins must also have the same polarity.

In some cases, the user may want registers to be combined with the input of a buffer while maintaining the output as-is. This can be achieved by using PDC commands as follows:

```
set_io <signal name> -REGISTER yes -----register will combine
set_preserve <signal name> ----register will not combine
```

Weak Pull-Up and Weak Pull-Down Resistors

When the I/O is pulled up, it is connected to the V_{CC1} of its corresponding I/O bank. When it is pulled down, it is connected to GND. Refer to the datasheet for more information.

For low-power applications, configuration of the pull-up or pull-down of the I/O can be used to set the I/O to a known state while the device is in Flash*Freeze mode. Refer to *Flash*Freeze Technology and Low-Power Modes in IGLOO and ProASIC3L Devices* for more information.

The Flash*Freeze (FF) pin cannot be configured with a weak pull-down or pull-up I/O attribute, as the signal needs to be driven at all times.

Output Slew Rate Control

The slew rate is the amount of time an input signal takes to get from logic LOW to logic HIGH or vice versa.

It is commonly defined as the propagation delay between 10% and 90% of the signal's voltage swing. Slew rate control is available for the output buffers of low-power flash devices. The output buffer has a programmable slew rate for both HIGH-to-LOW and LOW-to-HIGH transitions. Slew rate control is available for LVTTTL, LVCMOS, and PCI-X I/O standards. The other I/O standards have a preset slew value.

The slew rate can be implemented by using a PDC command (Table 6 on page 6), setting it "High" or "Low" in the I/O Attribute Editor in Designer, or instantiating a special I/O macro. The default slew rate value is "High."

IGLOOe and ProASIC3E devices support output slew rate control: high and low. Actel recommends the high slew rate option to minimize the propagation delay. This high-speed option may introduce noise into the system if appropriate signal integrity measures are not adopted. Selecting a low slew rate reduces this kind of noise but adds some delays in the system. Low slew rate is recommended when bus transients are expected.

Output Drive

The output buffers of IGLOOe and ProASIC3E devices can provide multiple drive strengths to meet signal integrity requirements. The LVTTTL and LVCMOS (except 1.2 V LVCMOS) standards have selectable drive strengths. Other standards have a preset value.

Drive strength should also be selected according to the design requirements and noise immunity of the system.

The output slew rate and multiple drive strength controls are available in LVTTTL/LVCMOS 3.3 V, LVCMOS 2.5 V, LVCMOS 2.5 V / 5.0 V input, LVCMOS 1.8 V, and LVCMOS 1.5 V. All other I/O standards have a high output slew rate by default.

For other IGLOOe and ProASIC3E devices, refer to Table 15 for more information about the slew rate and drive strength specification.

There will be a difference in timing between the Standard Plus I/O banks and the Advanced I/O banks. Refer to the I/O timing tables in the datasheet for the standards supported by each device.

Table 15 • IGLOOe and ProASIC3E I/O Standards—Output Drive and Slew Rate

I/O Standards	2 mA	4 mA	6 mA	8 mA	12 mA	16 mA	24 mA	Slew	
								High	Low
LVTTTL/LVCMOS 3.3 V	✓	✓	✓	✓	✓	✓	✓	High	Low
LVCMOS 2.5 V	✓	✓	✓	✓	✓	✓	✓	High	Low
LVCMOS 2.5/5.0 V	✓	✓	✓	✓	✓	✓	✓	High	Low
LVCMOS 1.8 V	✓	✓	✓	✓	✓	✓	–	High	Low
LVCMOS 1.5 V	✓	✓	✓	✓	✓	–	–	High	Low

Simultaneously Switching Outputs (SSOs) and Printed Circuit Board Layout

Each I/O voltage bank has a separate ground and power plane for input and output circuits (VMV/GNDQ for input buffers and V_{CCI} /GND for output buffers). This isolation is necessary to minimize simultaneous switching noise from the input and output (SSI and SSO). The switching noise (ground bounce and power bounce) is generated by the output buffers and transferred into input buffer circuits, and vice versa.

Since voltage bounce originates on the package inductance, the VMV and V_{CCI} supplies have separate package pin assignments. For the same reason, GND and GNDQ also have separate pin assignments.

The VMV and V_{CCI} pins must be shorted to each other on the board. Also, the GND and GNDQ pins must be shorted to each other on the board. This will prevent unwanted current draw from the power supply.

SSOs can cause signal integrity problems on adjacent signals that are not part of the SSO bus. Both inductive and capacitive coupling parasitics of bond wires inside packages and of traces on PCBs will transfer noise from SSO busses onto signals adjacent to those busses. Additionally, SSOs can produce ground bounce noise and V_{CCI} dip noise. These two noise types are caused by rapidly changing currents through GND and V_{CCI} package pin inductances during switching activities (EQ 2 and EQ 3).

$$\text{Ground bounce noise voltage} = L(\text{GND}) \times di/dt$$

EQ 2

$$V_{CCI} \text{ dip noise voltage} = L(V_{CCI}) \times di/dt$$

EQ 3

Any group of four or more input pins switching on the same clock edge is considered an SSO bus. The shielding should be done both on the board and inside the package unless otherwise described.

In-package shielding can be achieved in several ways; the required shielding will vary depending on whether pins next to the SSO bus are LVTTTL/LVCMOS inputs, LVTTTL/LVCMOS outputs, or GTL/SSTL/HSTL/LVDS/LVPECL inputs and outputs. Board traces in the vicinity of the SSO bus have to be adequately shielded from mutual coupling and inductive noise that can be generated by the SSO bus. Also, noise generated by the SSO bus needs to be reduced inside the package.

PCBs perform an important function in feeding stable supply voltages to the IC and, at the same time, maintaining signal integrity between devices.

Key issues that need to be considered are as follows:

- Power and ground plane design and decoupling network design
- Transmission line reflections and terminations

For extensive data per package on the SSO and PCB issues, refer to the *ProASIC3/E SSO and Pin Placement and Guidelines* chapter of the handbook.

I/O Software Support

In Actel's Libero IDE software, default settings have been defined for the various I/O standards supported. Changes can be made to the default settings via the use of attributes; however, not all I/O attributes are applicable for all I/O standards. [Table 16](#) lists the valid I/O attributes that can be manipulated by the user for each I/O standard.

Single-ended I/O standards in low-power flash devices support up to five different drive strengths.

Table 16 • IGLOOe and ProASIC3E I/O Attributes vs. I/O Standard Applications

I/O Standard	SLEW (output only)	OUT_DRIVE (output only)	SKEW (all macros with OE)	RES_PULL	OUT_LOAD (output only)	COMBINE_REGISTER	IN_DELAY (input only)	IN_DELAY_VAL (input only)	SCHMITT_TRIGGER (input only)	HOT_SWAPPABLE
LVTTL/LVCMOS 3.3 V	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
LVCMOS 2.5 V	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
LVCMOS 2.5/5.0 V	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
LVCMOS 1.8 V	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
LVCMOS 1.5 V	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
PCI (3.3 V)			✓		✓	✓	✓	✓		
PCI-X (3.3 V)	✓		✓		✓	✓	✓	✓		
GTL+ (3.3 V)			✓		✓	✓	✓	✓		✓
GTL+ (2.5 V)			✓		✓	✓	✓	✓		✓
GTL (3.3 V)			✓		✓	✓	✓	✓		✓
GTL (2.5 V)			✓		✓	✓	✓	✓		✓
HSTL Class I			✓		✓	✓	✓	✓		✓
HSTL Class II			✓		✓	✓	✓	✓		✓
SSTL2 Class I and II			✓		✓	✓	✓	✓		✓
SSTL3 Class I and II			✓		✓	✓	✓	✓		✓
LVDS, B-LVDS, M-LVDS			✓			✓	✓	✓		✓
LVPECL						✓	✓	✓		✓

[Table 17 on page 31](#) lists the default values for the above selectable I/O attributes as well as those that are preset for each I/O standard.

Refer to [Table 16](#) for SLEW and OUT_DRIVE settings. [Table 18 on page 32](#) lists the voltages for the supported I/O standards.

Table 17 • IGLOOe and ProASIC3E I/O Default Attributes

I/O Standard	SLEW (output only)	OUT_DRIVE (output only)	SKEW (tribuf and bibuf only)	RES_PULL	OUT_LOAD (output only)	COMBINE_REGISTER	IN_DELAY (input only)	IN_DELAY_VAL (input only)	SCHMITT_TRIGGER (input only)
LVTTL/LVCMOS 3.3 V	See Table 15 on page 28	See Table 15 on page 28	Off	None	35 pF	-	Off	0	Off
LVCMOS 2.5 V			Off	None	35 pF	-	Off	0	Off
LVCMOS 2.5/5.0 V			Off	None	35 pF	-	Off	0	Off
LVCMOS 1.8 V			Off	None	35 pF	-	Off	0	Off
LVCMOS 1.5 V			Off	None	35 pF	-	Off	0	Off
PCI (3.3 V)			Off	None	10 pF	-	Off	0	Off
PCI-X (3.3 V)			Off	None	10 pF	-	Off	0	Off
GTL+ (3.3 V)			Off	None	10 pF	-	Off	0	Off
GTL+ (2.5 V)			Off	None	10 pF	-	Off	0	Off
GTL (3.3 V)			Off	None	10 pF	-	Off	0	Off
GTL (2.5 V)			Off	None	10 pF	-	Off	0	Off
HSTL Class I			Off	None	20 pF	-	Off	0	Off
HSTL Class II			Off	None	20 pF	-	Off	0	Off
SSTL2 Class I and II			Off	None	30 pF	-	Off	0	Off
SSTL3 Class I and II			Off	None	30 pF	-	Off	0	Off
LVDS, B-LVDS, M-LVDS			Off	None	0 pF	-	Off	0	Off
LVPECL	Off	None	0 pF	-	Off	0	Off		

Table 18 • Supported IGLOOe, ProASIC3L, and ProASIC3E I/O Standards and Corresponding V_{REF} and V_{TT} Voltages

I/O Standard	Input/Output Supply Voltage (V_{MV_TYP}/V_{CCL_TYP})	Input Reference Voltage (V_{REF_TYP})	Board Termination Voltage (V_{TT_TYP})
LVTTL/ LVCMOS 3.3 V	3.30 V	–	–
LVCMOS 2.5 V	2.50 V	–	–
LVCMOS 2.5/5.0 V Input	2.50 V	–	–
LVCMOS 1.8 V	1.80 V	–	–
LVCMOS 1.5 V	1.50 V	–	–
PCI 3.3 V	3.30 V	–	–
PCI-X 3.3 V	3.30 V	–	–
GTL+ 3.3 V	3.30 V	1.00 V	1.50 V
GTL+ 2.5 V	2.50 V	1.00 V	1.50 V
GTL 3.3 V	3.30 V	0.80 V	1.20 V
GTL 2.5 V	2.50 V	0.80 V	1.20 V
HSTL Class I	1.50 V	0.75 V	0.75 V
HSTL Class II	1.50 V	0.75 V	0.75 V
SSTL3 Class I	3.30 V	1.50 V	1.50 V
SSTL3 Class II	3.30 V	1.50 V	1.50 V
SSTL2 Class I	2.50 V	1.25 V	1.25 V
SSTL2 Class II	2.50 V	1.25 V	1.25 V
LVDS, DDR LVDS, B-LVDS, M-LVDS	2.50 V	–	–
LVPECL	3.30 V	–	–

IGLOOe and ProASIC3E

Due to the comprehensive and flexible nature of IGLOOe and ProASIC3E device user I/Os, a naming scheme is used to show the details of each I/O (Figure 20 on page 34). The name identifies to which I/O bank it belongs, as well as the pairing and pin polarity for differential I/Os.

I/O Nomenclature = FF/Gmn/IOuxwByVz

Gmn is only used for I/Os that also have CCC access—i.e., global pins.

FF = Indicates the I/O dedicated for the Flash*Freeze mode activation pin in IGLOOe only

G = Global

m = Global pin location associated with each CCC on the device: A (northwest corner), B (northeast corner), C (east middle), D (southeast corner), E (southwest corner), and F (west middle)

n = Global input MUX and pin number of the associated Global location m, either A0, A1, A2, B0, B1, B2, C0, C1, or C2. Refer to *Global Resources in Actel Low-Power Flash Devices* for information about the three input pins per clock source MUX at CCC location m.

u = I/O pair number in the bank, starting at 00 from the northwest I/O bank and proceeding in a clockwise direction

x = P (Positive) or N (Negative) for differential pairs, or R (Regular—single-ended) for the I/Os that support single-ended and voltage-referenced I/O standards only

w = D (Differential Pair), P (Pair), or S (Single-Ended). D (Differential Pair) if both members of the pair are bonded out to adjacent pins or are separated only by one GND or NC pin; P (Pair) if both members of the pair are bonded out but do not meet the adjacency requirement; or S (Single-Ended) if the I/O pair is not bonded out. For Differential (D) pairs, adjacency for ball grid packages means only vertical or horizontal. Diagonal adjacency does not meet the requirements for a true differential pair.

B = Bank

y = Bank number (0–7). The bank number starts at 0 from the northwest I/O bank and proceeds in a clockwise direction.

V = V_{REF}

z = V_{REF} minibank number (0–4). A given voltage-referenced signal spans 16 pins (typically) in an I/O bank. Voltage banks may have multiple V_{REF} minibanks.

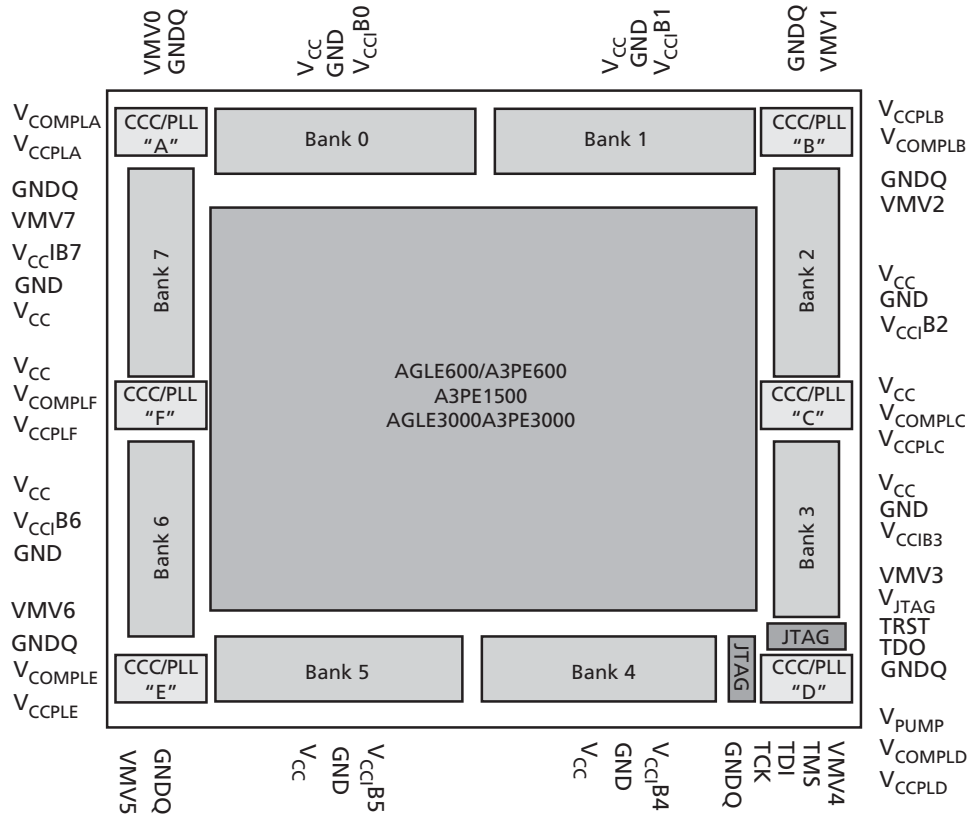


Figure 20 • User I/O Naming Conventions of IGLOOe and ProASIC3E Devices – Top View

Board-Level Considerations

Low-power flash devices have robust I/O features that can help in reducing board-level components. The devices offer single-chip solutions, which makes the board layout simpler and more immune to signal integrity issues. Although, in many cases, these devices resolve board-level issues, special attention should always be given to overall signal integrity. This section covers important board-level considerations to facilitate optimum device performance.

Termination

Proper termination of all signals is essential for good signal quality. Nonterminated signals, especially clock signals, can cause malfunctioning of the device.

For general termination guidelines, refer to the [Board-Level Considerations](#) application note for Actel FPGAs. Also refer to [Pin Descriptions](#) for termination requirements for specific pins.

Low-power flash I/Os are equipped with on-chip pull-up/-down resistors. The user can enable these resistors by instantiating them either in the top level of the design (refer to the [IGLOO, Fusion, and ProASIC3 Macro Library Guide](#) for the available I/O macros with pull-up/-down) or in the I/O Attribute Editor in Designer if generic input or output buffers are instantiated in the top level. Unused I/O pins are configured as inputs with pull-up resistors.

As mentioned earlier, low-power flash devices have multiple programmable drive strengths, and the user can eliminate unwanted overshoot and undershoot by adjusting the drive strengths.

Power-Up Behavior

Low-power flash devices are power-up/-down friendly; i.e., no particular sequencing is required for power-up and power-down. This eliminates extra board components for power-up sequencing, such as a power-up sequencer.

During power-up, all I/Os are tristated, irrespective of I/O macro type (input buffers, output buffers, I/O buffers with weak pull-ups or weak pull-downs, etc.). Once I/Os become activated, they are set to the user-selected I/O macros. Refer to the *Power-Up/Down Behavior of Low-Power Flash Devices* chapter of the *ProASIC3* and *ProASIC3E* handbooks for details.

Drive Strength

Low-power flash devices have up to seven programmable output drive strengths. The user can select the drive strength of a particular output in the I/O Attribute Editor or can instantiate a specialized I/O macro, such as OUTBUF_S_12 (slew = low, out_drive = 12 mA).

The maximum available drive strength is 24 mA per I/O. Though no I/O should be forced to source or sink more than 24 mA indefinitely, I/Os may handle a higher amount of current (refer to the device IBIS model for maximum source/sink current) during signal transition (AC current). Every device package has its own power dissipation limit; hence, power calculation must be performed accurately to determine how much current can be tolerated per I/O within that limit.

I/O Interfacing

Low-power flash devices are 5 V–input– and 5 V–output–tolerant without adding any extra circuitry. Along with other low-voltage I/O macros, this 5 V tolerance makes these devices suitable for many types of board component interfacing.

Table 19 shows some high-level interfacing examples using low-power flash devices.

Table 19 • High-Level Interface Examples

Interface	Clock		I/O			
	Type	Frequency	Type	Signals In	Signals Out	Data I/O
GM	Src Sync	125 MHz	LVTTL	8	8	125 Mbps
TBI	Src Sync	125 MHz	LVTTL	10	10	125 Mbps
XSBI	Src Sync	644 MHz	LVDS	16	16	644 Mbps
XGMI	Src Sync DDR	156 MHz	HSTL1	32	32	312 Mbps
FlexBus 3	Sys Sync	104 MHz	LVTTL	≤ 32	≤ 32	≤ 104
Pos-PHY3/SPI-3	Sys Sync	104	LVTTL	8,16,32	8,16,32	≤ 104 Mbps
FlexBus 4/SPI-4.1	Src Sync	200 MHz	HSTL1	16,64	16,64	200 Mbps
Pos-PHY4/SPI-4.2	Src Sync DDR	≥ 311 MHz	LVDS	16	16	≥ 622 Mbps
SFI-4.1	Src Sync	622 MHz	LVDS	16	16	622 Mbps
CSIX L1	Sys Sync	≤ 250 MHz	HSTL1	32,64,96,128	32,64,96,128	≤ 250 Mbps
Hyper Transport	Sys Sync DDR	≤ 800 MHz	LVDS	2,4,8,16	2,4,8,16	≤ 1.6 Gbps
Rapid I/O Parallel	Sys Sync DDR	250 MHz – 1 GHz	LVDS	8,16	8,16	≤ 2 Gbps
Star Fabric	CDR		LVDS	4	4	622 Mbps

Note: Sys Sync = System Synchronous Clocking, Src Sync = Source Synchronous Clocking, and CDR = Clock and Data Recovery.

Conclusion

IGLOOe and ProASIC3E support for multiple I/O standards minimizes board-level components and makes possible a wide variety of applications. The Actel Designer software, integrated with Actel Libero IDE, presents a clear visual display of I/O assignments, allowing users to verify I/O and board-level design requirements before programming the device. The IGLOOe and ProASIC3E device I/O features and functionalities ensure board designers can produce low-cost and low-power FPGA applications fulfilling the complexities of contemporary design needs.

Related Documents

Handbook Documents

Board-Level Considerations

http://www.actel.com/documents/BoardLevelCons_AN.pdf

DDR for Actel's Low-Power Flash Devices

http://www.actel.com/documents/LPD_DDR_HBs.pdf

*Flash*Freeze Technology and Low-Power Modes in IGLOO and ProASIC3L Devices*

http://www.actel.com/documents/LPD_FlashFreeze_HBs.pdf

Global Resources in Actel Low-Power Flash Devices

http://www.actel.com/documents/LPD_Global_HBs.pdf

Pin Descriptions

http://www.actel.com/documents/LPD_PinDescriptions_HBs.pdf

Power-Up/Down Behavior of Low-Power Flash Devices

http://www.actel.com/documents/LPD_PowerUp_HBs.pdf

ProASIC3/E SSO and Pin Placement and Guidelines

http://www.actel.com/documents/PA3_E_SSO_HBs.pdf

User's Guides

Actel Libero IDE User's Guide

http://www.actel.com/documents/libero_ug.pdf

IGLOO, Fusion, and ProASIC3 Macro Library Guide

http://www.actel.com/documents/pa3_libguide_ug.pdf

SmartGen Core Reference Guide

http://www.actel.com/documents/genguide_ug.pdf

Part Number and Revision Date

This document contains content extracted from the Device Architecture section of the datasheet, combined with content previously published as an application note describing features and functions of the device. To improve usability for customers, the device architecture information has now been combined with usage information, to reduce duplication and possible inconsistencies in published information. No technical changes were made to the datasheet content unless explicitly listed. Changes to the application note content were made only to be consistent with existing datasheet information.

Part Number 51700094-024-3

Revised December 2008

List of Changes

The following table lists critical changes that were made in the current version of the document.

Previous Version	Changes in Current Version (v1.4)	Page
v1.3 (October 2008)	The terminology in the " Low-Power Flash Device I/O Support " section was revised.	2
v1.2 (June 2008)	The " Low-Power Flash Device I/O Support " section was revised to include new families and make the information more concise.	2
v1.1 (March 2008)	The following changes were made to the family descriptions in Table 1 · Flash-Based FPGAs : <ul style="list-style-type: none"> ProASIC3L was updated to include 1.5 V. The number of PLLs for ProASIC3E was changed from five to six. 	2
v1.0 (January 2008)	This document was previously part of <i>I/O Structures in IGLOO and ProASIC3 Devices</i> . To provide information specific to IGLOOe, ProASIC3E, and ProASIC3EL, the content was separated and made into a new document. For information on other low-power flash family I/O structures, refer to the following documents: I/O Structures in IGLOO and ProASIC3 Devices contains information specific to IGLOO, ProASIC3, and ProASIC3L I/O features. I/O Structures in IGLOO PLUS Devices contains information specific to IGLOO PLUS I/O features.	N/A