65,536-word × 16-bit × 2-bank Synchronous Dynamic RAM

HITACHI

ADE-203-199B (Z) Rev. 2.0 Nov. 14, 1996

Description

All inputs and outputs are referred to the rising edge of the clock input. The HM5221605 is offered in 2 banks for improved performance.

Features

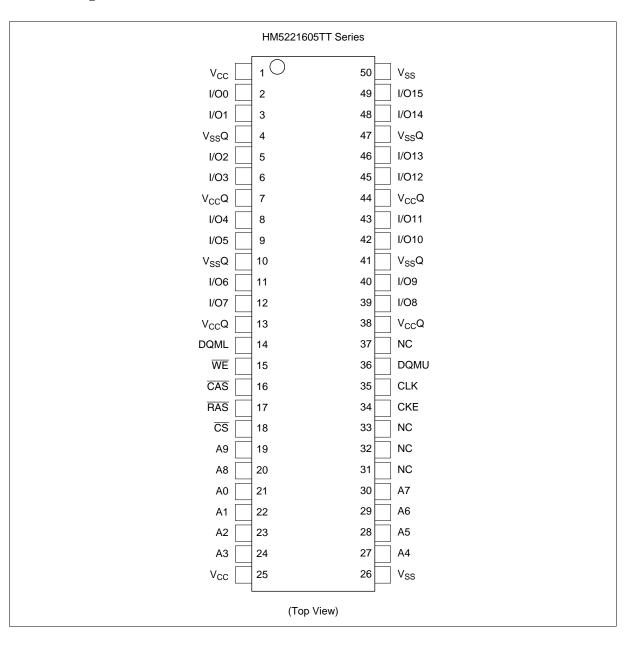
- 3.3V Power supply
- Clock frequency: 50 MHz/58 MHz/66 MHz (max)
- LVTTL interface
- Single pulsed RAS
- 2 Banks can operates simultaneously and independently
- Burst read/write operation and burst read/single write operation capability
- Programmable burst length: 1/2/4/8/full page (256)
- Programmable burst sequence:
 - Sequential
 - Interleave
- Full page burst length capability
 - Sequential burst
 - Burst stop capability
- Programmable CAS latency: 1/2/3
- Byte control by DQMU and DQML
- 512 refresh cycles: 8 ms
- 2 variations of refresh
 - Auto refresh
 - Self refresh



Ordering Information

| Type No. | Frequency | Package | |
|----------------|-----------|---|---|
| HM5221605TT-15 | 66 MHz | 400-mil 50-pin plastic TSOP II (TTP-50DA) | _ |
| HM5221605TT-17 | 57 MHz | | |
| HM5221605TT-20 | 50 MHz | | |

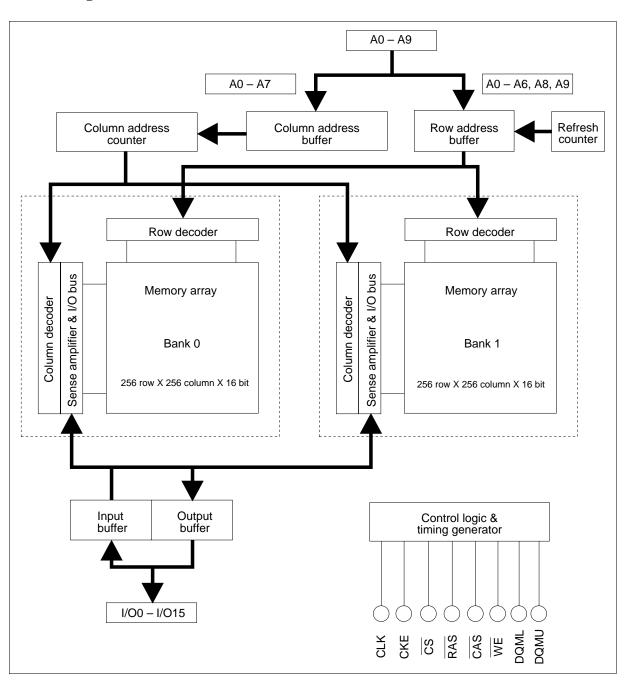
Pin Arrangement



Pin Description

| Pin name | Function |
|------------------------------|--|
| A0 to A9 | Address input |
| | — Row addressA0 to A6, A8 |
| | Column addressA0 to A7 |
| | Bank select address A9 |
| I/O0 to I/O15 | Data-input/output |
| CS | Chip select |
| RAS | Row address strobe command |
| CAS | Column address strobe command |
| WE | Write enable command |
| DQMU | Upper byte input/output mask |
| DQML | Lower byte input/output mask |
| CLK | Clock input |
| CKE | Clock enable |
| V _{cc} | Power for internal circuit |
| $\overline{V_{\mathtt{SS}}}$ | Ground for internal circuit |
| $V_{cc}Q$ | Power for I/O circuit |
| $V_{ss}Q$ | Ground for I/O circuit |
| NC | No connection |

Block Diagram



Pin Functions

CLK (**input pin**): CLK is the master clock input to this pin. The other input signals are referred at CLK rising edge.

 $\overline{\text{CS}}$ (input pin): When $\overline{\text{CS}}$ is Low, the command input cycle becomes valid. When $\overline{\text{CS}}$ is High, all inputs are ignored. However, internal operations (bank active, burst operations, etc.) are held.

RAS, CAS, and WE (input pins): Although these pin names are the same as those of conventional DRAMs, they function in a different way. These pins define operation commands (read, write, etc.) depending on the combination of their voltage levels. For details, refer to the command operation section.

A0 to A8 (input pins): Row address (AX0 to AX6, AX8) is determined by A0 to AX6, A8 level at the bank active command cycle CLK rising edge. Column address (AY0 to AY7) is determined by A0 to A7 level at the read or write command cycle CLK rising edge. And this column address becomes burst access start address. A8 defines the precharge mode. When A8 = High at the precharge command cycle, both banks are precharged. But when A8 = Low at the precharge command cycle, only the bank that is selected by A9 (BS) is precharged.

A9 (input pin): A9 is a bank select signal (BS). The memory array of the HM5221605 is divided into bank 0 and bank 1, both which contain 256 row \times 256 column \times 16 bits. If A9 is Low, bank 0 is selected, and if A9 is High, bank 1 is selected.

CKE (input pin): This pin determines whether or not the next CLK is valid. If CKE is High, the next CLK rising edge is valid. If CKE is Low, the next CLK rising edge is invalid. This pin is used for power-down and clock suspend modes.

DQMU/DQML (input pins): DQMU controls upper byte and DQML controls lower byte input/output buffers.

Read operation: If DQMU/DQML is High, the output buffer becomes High-Z. If the DQMU/DQML is Low, the output buffer becomes Low-Z.

Write operation: If DQMU/DQML is High, the previous data is held (the new data is not written). If DQMU/DQML is Low, the data is written.

I/O0 to I/O15 (**I/O pins**): Data is input to and output from these pins. These pins are the same as those of a conventional DRAM.

 V_{CC} and $V_{CC}Q$ (power supply pins): 3.3 V is applied. (V_{CC} is for the internal circuit and $V_{CC}Q$ is for the output buffer.)

 V_{ss} and $V_{ss}Q$ (power supply pins): Ground is connected. (V_{ss} is for the internal circuit and $V_{ss}Q$ is for the output buffer.)

Command Operation

Command Truth Table

The synchronous DRAM recognizes the following commands specified by the \overline{CS} , \overline{RAS} , \overline{CAS} , \overline{WE} and address pins.

| Function | Symbol | CKE n - 1 | n | CS | RAS | CAS | WE | A9 | A8 | A0 to A7 |
|------------------------------------|----------|--------------|---|---------------|-----|-----|----|----|----|-------------|
| Ignore command | DESL | Н | × | Н | × | × | × | × | × | × |
| No operation | NOP | Н | × | L | Н | Н | Н | × | × | × |
| Burst stop in full page | BST | Н | × | L | Н | Н | L | × | × | × |
| Column address and read command | READ | Н | × | L | Н | L | Н | V | L | V |
| Read with auto-precharge | READ A | Н | × | L | Н | L | Н | V | Н | V |
| Column address and write command | WRIT | Н | × | L | Н | L | L | V | L | V |
| Write with auto-precharge | WRIT A | Н | × | L | Н | L | L | V | Н | V |
| Row address strobe and bank active | ACTV | Н | × | L | L | Н | Н | V | V | V |
| Precharge select bank | PRE | Н | × | L | L | Н | L | V | L | × |
| Precharge all bank | PALL | Н | × | L | L | Н | L | × | Н | × |
| Refresh | REF/SELF | Н | V | L | L | L | Н | × | × | × |
| Mode register set | MRS | Н | × | L | L | L | L | V | V | V |

Note: H: V_{H} . L: V_{L} . \times : V_{H} or V_{L} . V: Valid address input

Ignore command [DESL]: When this command is set (\overline{CS}) is High), the synchronous DRAM ignore command input at the clock. However, the internal status is held.

No operation [NOP]: This command is not an execution command. However, the internal operations continue.

Burst stop in full-page [BST]: This command stops a full-page burst operation (burst length = full-page (256)), and is illegal otherwise. Full page burst continues until this command is input. When data input/output is completed for a full-page of data (256), it automatically returns to the start address, and input/output is performed repeatedly.

Column address strobe and read command [READ]: This command starts a read operation. In addition, the start address of burst read is determined by the column address (AY0 to AY7) and the bank select address (BS). After the read operation, the output buffer becomes High-Z.

Read with auto precharge [READ A]: This command automatically performs a precharge operation after a burst read with a burst length of 1, 2, 4 or 8. When the burst length is full-page (256), this command is illegal.

Column address strobe and write command [WRIT]: This command starts a write operation. When the burst write mode is selected, the column address (AY0 to AY7) and the bank select address (A9) become the burst write start address. When the single write mode is selected, data is only written to the location specified by the column address (AY0 to AY7) and the bank select address (A9).

Write with auto precharge [WRIT A]: This command automatically performs a precharge operation after a burst write with a length of 1, 2, 4 or 8, or after a single write operation. When the burst length is full-page (256), this command is illegal.

Row address strobe and bank activate [ACTV]: This command activates the bank that is selected by A9 (BS) and determines the row address (AX0 to AX6, AX8). When A9 is Low, bank 0 is activated. When A9 is High, bank 1 is activated.

Precharge selected bank [PRE]: This command starts precharge operation for the bank selected by A9. If A9 is Low, bank 0 is selected. If A9 is High, bank 1 is selected.

Precharge all banks [PALL]: This command starts a precharge operation for all banks.

Refresh [**REF/SELF**]: This command starts the refresh operation. There are two types of refresh operation, the one is auto refresh, and the other is self refresh. For details, refer to the CKE truth table section.

Mode register set [MRS]: Synchronous DRAM has a mode register that defines how it operates. The mode register is specified by the address pins (A0 to A9) at the mode register set cycle. For details, refer to the mode register configuration. After power on, the contents of the mode register are undefined, execute the mode register set command to set up the mode register.

DQM Truth Table

| | | CKE | | | |
|---|--------|-------|---|------|------|
| Function | Symbol | n - 1 | n | DQMU | DQML |
| Upper byte write enable/output enable | ENBU | Н | × | L | × |
| Lower byte write enable/output enable | ENBL | Н | × | × | L |
| Upper byte write inhibit/output disable | MASKU | Н | × | Н | × |
| Lower byte write inhibit/output disable | MASKL | Н | × | × | Н |

Note: H: V_{H} . L: V_{IL} ×: V_{IH} or V_{IL} .

The HM5221605 series can mask input/output data by means of DQMU and DQML. DQMU masks the upper byte and DQML masks the lower byte.

During reading, the output buffer is set to Low-Z by setting DQMU/DQML to Low, enabling data output. On the other hand, when DQMU/DQML is set to High, the output buffer becomes High-Z, disabling data output.

During writing, data is written by setting DQMU/DQML to Low. When DQMU/DQML is set to High, the previous data is held (the new data is not written). Desired data can be masked during burst read or burst write by setting DQMU/DQML. For details, refer to the DQM control section of the HM5221605 operating instructions.

CKE Truth Table

| Current state | Function | | CKE n - 1 | n | cs | RAS | CAS | WE | Address |
|---------------|--------------------------|-------|--------------|---|----|-----|-----|----|---------|
| Active | Clock suspend mode entry | | Н | L | Н | × | × | × | × |
| Any | Clock suspend | | L | L | × | × | × | × | × |
| Clock suspend | Clock suspend mode exit | | L | Н | L | Н | Н | Н | × |
| | | | L | Н | Н | × | × | × | × |
| Idle | Auto-refresh command | REF | Н | Н | L | L | L | Н | × |
| Idle | Self-refresh entry | SELF | Н | L | L | L | L | Н | × |
| Idle | Power down entry | | Н | L | L | Н | Н | Н | × |
| | | | Н | L | Н | × | × | × | × |
| Self refresh | Self refresh exit | SELFX | L | Н | L | Н | Н | Н | × |
| | | | L | Н | Н | × | × | × | × |
| Power down | Power down exit | | L | Н | L | Н | Н | Н | × |
| | | | L | Н | Н | × | × | × | × |

Note: H: V_{IH} . L: V_{IL} . \times : V_{IH} or V_{IL} .

Clock suspend mode entry: The synchronous DRAM enters clock suspend mode from active mode by setting CKE to Low. The clock suspend mode changes depending on the current status (1 clock before) as shown below.

ACTIVE clock suspend: This suspend mode ignores inputs after the next clock by internally maintaining the bank active status.

READ suspend and READ A suspend: The data being output is held (and continues to be output).

WRITE suspend and WRIT A suspend: In this mode, external signals are not accepted. However, the internal state is held.

Clock suspend: During clock suspend mode, keep the CKL to Low.

Clock suspend mode exit: The synchronous DRAM exits from clock suspend mode by setting CKE to High during the clock suspend state.

IDLE: In this state, all banks are not selected, and completed precharge operation.

Auto refresh command [REF]: When this command is input from the IDLE state, the synchronous DRAM starts auto-refresh operation. (The auto-refresh is the same as the CBR refresh of conventional DRAMs.) During the auto-refresh operation, refresh address and bank select address are generated inside the synchronous DRAM. For every auto-refresh cycle, the internal address counter is updated. Accordingly, 512 times are required to refresh the entire memory. Before executing the auto-refresh command, all the banks must be in the IDLE state. In addition, since the precharge for all banks is automatically performed after auto-refresh, no precharge command is required after auto refresh.

Self refresh entry [SELF]: When this command is input during the IDLE state, the synchronous DRAM starts self refresh operation. After the execution of this command, self refresh continues while CKE is Low. Since self refresh is performed internally and automatically, external refresh operations are unnecessary.

Power down mode entry: When this command is executed during the IDLE state, the synchronous DRAM enters power down mode. In power down mode, power consumption is suppressed by cutting off the initial input circuit.

Self refresh exit: When this command is executed during self refresh mode, the synchronous DRAM can exit from self refresh mode. After exiting from self refresh mode, the synchronous DRAM enters the IDLE state.

Power down exit: When this command is executed at the power down mode, the synchronous DRAM can exit from power down mode. After exiting from power down mode, the synchronous DRAM enters the IDLE state.

Function Truth Table

The following table shows the operations that are performed when each command is issued in each mode of the synchronous DRAM.

| Current state | CS | RAS | CAS | WE | Address | Command | Operation |
|---------------|----|-----|-----|----|------------|-------------|----------------------------------|
| Precharge | Н | × | × | × | × | DESL | Enter IDLE after t _{RP} |
| | L | Н | Н | Н | × | NOP | Enter IDLE after t _{RP} |
| | L | Н | Н | L | × | BST | ILLEGAL |
| | L | Н | L | Н | BA, CA, A8 | READ/READ A | ILLEGAL |
| | L | Н | L | L | BA, CA, A8 | WRIT/WRIT A | ILLEGAL |
| | L | L | Н | Н | BA, RA | ACTV | ILLEGAL |
| | L | L | Н | L | BA, A8 | PRE, PALL | ILLEGAL |
| | L | L | L | Н | × | REF, SELF | ILLEGAL |
| | L | L | L | L | MODE | MRS | ILLEGAL |
| Idle | Н | × | × | × | × | DESL | NOP |
| | L | Н | Н | Н | × | NOP | NOP |
| | L | Н | Н | L | × | BST | NOP |
| | L | Н | L | Н | BA, CA, A8 | READ/READ A | ILLEGAL |
| | L | Н | L | L | BA, CA, A8 | WRIT/WRIT A | ILLEGAL |
| | L | L | Н | Н | BA, RA | ACTV | Bank and row active |
| | L | L | Н | L | BA, A8 | PRE, PALL | NOP |
| | L | L | L | Н | × | REF, SELF | Refresh |
| | L | L | L | L | MODE | MRS | Mode register set |

| Current state | CS | RAS | CAS | WE | Address | Command | Operation |
|----------------|----|-----|-----|----|------------|-------------|---|
| Row active | Н | × | × | × | × | DESL | NOP |
| | L | Н | Н | Н | × | NOP | NOP |
| | L | Н | Н | L | × | BST | NOP |
| | L | Н | L | Н | BA, CA, A8 | READ/READ A | Begin read |
| | L | Н | L | L | BA, CA, A8 | WRIT/WRIT A | Begin write |
| | L | L | Н | Н | BA, RA | ACTV | Other bank active ILLEGAL on same bank*3 |
| | L | L | Н | L | BA, A8 | PRE, PALL | Precharge |
| | L | L | L | Н | × | REF, SELF | ILLEGAL |
| | L | L | L | L | MODE | MRS | ILLEGAL |
| Read | Н | × | × | × | × | DESL | Continue burst to end |
| | L | Н | Н | Н | × | NOP | Continue burst to end |
| | L | Н | Н | L | × | BST | Burst stop to full page |
| | L | Н | L | Н | BA, CA, A8 | READ/READ A | Continue burst read to CAS latency and New read |
| | L | Н | L | L | BA, CA, A8 | WRIT/WRIT A | Term burst read/start write |
| | L | L | Н | Н | BA, RA | ACTV | Other bank active ILLEGAL on same bank*3 |
| | L | L | Н | L | BA, A8 | PRE, PALL | Term burst read and Precharge |
| | L | L | L | Н | × | REF, SELF | ILLEGAL |
| | L | L | L | L | MODE | MRS | ILLEGAL |
| Read with auto | Н | Χ | × | × | × | DESL | Continue burst to end and precharge |
| precharge | L | Н | Н | Н | × | NOP | Continue burst to end and precharge |
| | L | Н | Н | L | × | BST | ILLEGAL |
| | L | Н | L | Н | BA, CA, A8 | READ/READ A | ILLEGAL |
| | L | Н | L | L | BA, CA, A8 | WRIT/WRIT A | ILLEGAL |
| | L | L | Н | Н | BA, RA | ACTV | Other bank active ILLEGAL on same bank*3 |
| | L | L | Н | L | BA, A8 | PRE, PALL | ILLEGAL |
| | L | L | L | Н | × | REF, SELF | ILLEGAL |
| | L | L | L | L | MODE | MRS | ILLEGAL |

| Current state | CS | RAS | CAS | WE | Address | Command | Operation |
|-----------------|----|-----|-----|----|------------|-------------|--|
| Write | Н | × | × | × | × | DESL | Continue burst to end |
| | L | Н | Н | Н | × | NOP | Continue burst to end |
| | L | Н | Н | L | × | BST | Burst stop on full page |
| | L | Н | L | Н | BA, CA, A8 | READ/READ A | Term burst and New read |
| | L | Н | L | L | BA, CA, A8 | WRIT/WRIT A | Term burst and New write |
| | L | L | Н | Н | BA, RA | ACTV | Other bank active ILLEGAL on same bank*3 |
| | L | L | Н | L | BA, A8 | PRE, PALL | Term burst write and Precharge*2 |
| | L | L | L | Н | × | REF, SELF | ILLEGAL |
| | L | L | L | L | MODE | MRS | ILLEGAL |
| Write with auto | Н | × | × | × | × | DESL | Continue burst to end and precharge |
| precharge | L | Н | Н | Н | × | NOP | Continue burst to end and precharge |
| | L | Н | Н | L | × | BST | ILLEGAL |
| | L | Н | L | Н | BA, CA, A8 | READ/READ A | ILLEGAL |
| | L | Н | L | L | BA, CA, A8 | WRIT/WRIT A | ILLEGAL |
| | L | L | Н | Н | BA, RA | ACTV | Other bank active ILLEGAL on same bank*3 |
| | L | L | Н | L | BA, A8 | PRE, PALL | ILLEGAL |
| | L | L | L | Н | × | REF, SELF | ILLEGAL |
| | L | L | L | L | MODE | MRS | ILLEGAL |
| Refresh | Н | × | × | × | × | DESL | Enter IDLE after t _{RC} |
| (auto refresh) | L | Н | Н | Н | × | NOP | Enter IDLE after t _{RC} |
| | L | Н | Н | L | × | BST | Enter IDLE after t _{RC} |
| | L | Н | L | Н | BA, CA, A8 | READ/READ A | ILLEGAL |
| | L | Н | L | L | BA, CA, A8 | WRIT/WRIT A | ILLEGAL |
| | L | L | Н | Н | BA, RA | ACTV | ILLEGAL |
| | L | L | Н | L | BA, A8 | PRE, PALL | ILLEGAL |
| | L | L | L | Н | × | REF, SELF | ILLEGAL |
| | L | L | L | L | MODE | MRS | ILLEGAL |

Notes 1. H: V_{IH} . L: V_{IL} . \times : V_{IH} or V_{IL} .

The other combinations are inhibit.

- 2. An interval of $t_{\mbox{\tiny RWL}}$ is required between the final valid data input and the precharge command.
- 3. If $t_{\mbox{\scriptsize RRD}}$ is not satisfied, this operation is illegal.

From [PRECHARGE]

To [DESL], [NOP] or [BST]: When these commands are executed, the synchronous DRAM enters the IDLE state after t_{RP} has elapsed from the completion of precharge.

From [IDLE]

To [DESL], [NOP], [BST], [PRE] or [PALL]: These commands result in no operation.

To [ACTV]: The bank specified by the address pins and the ROW address is activated.

To [REF], [SELF]: The synchronous DRAM enters refresh mode (auto refresh or self refresh).

To [MRS]: The synchronous DRAM enters the mode register set cycle.

From [ROW ACTIVE]

To [DESL], [NOP] or [BST]: These commands result in no operation.

To [READ], [READ A]: A read operation starts. (However, an interval of t_{RCD} is required.)

To [WRIT], [WRIT A]: A write operation starts. (However, an interval of t_{RCD} is required.)

To [ACTV]: This command makes the other bank active. (However, an interval of t_{RRD} is required.) Attempting to make the currently active bank active results in an illegal command.

To [PRE], [PALL]: These commands set the synchronous DRAM to precharge mode. (However, an interval of t_{RAS} is required.)

From [READ]

To [DESL], [NOP]: These commands continue read operations until the burst operation is completed.

To [BST]: This command stops a full-page burst.

To [**READ**], [**READ** A]: Data output by the previous read command continues to be output. After \overline{CAS} latency, the data output resulting from the next command will start.

To [WRIT], [WRIT A]: These commands stop a burst read, and start a write cycle.

To [ACTV]: This command makes other banks bank active. (However, an interval of t_{RRD} is required.) Attempting to make the currently active bank active results in an illegal command.

To [PRE], [PALL]: These commands stop a burst read, and the synchronous DRAM enters precharge mode.

From [READ with AUTO-PRECHARGE]

To [DESL], [NOP]: These commands continue read operations until the burst operation is completed, and the synchronous DRAM then enters precharge mode.

To [ACTV]: This command makes other banks bank active. (However, an interval of t_{RRD} is required.) Attempting to make the currently active bank active results in an illegal command.

From [WRITE]

To [DESL], [NOP]: These commands continue write operations until the burst operation is completed.

To [BST]: This command stops a full-page burst.

To [READ], [READ A]: These commands stop a burst and start a read cycle.

To [WRIT], [WRIT A]: These commands stop a burst and start the next write cycle.

To [ACTV]: This command makes the other bank active. (However, an interval of t_{RRD} is required.) Attempting to make the currently active bank active results in an illegal command.

To [PRE], [PALL]: These commands stop burst write and the synchronous DRAM then enters precharge mode.

From [WRITE with AUTO PRECHARGE]

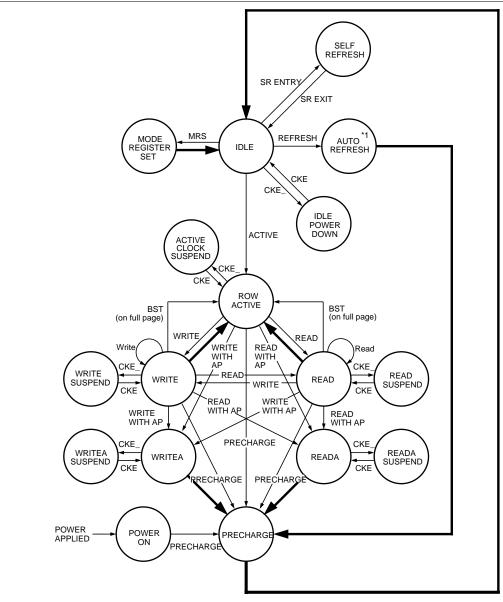
To [DESL], [NOP]: These commands continue write operations until the burst is completed, and the synchronous DRAM enters precharge mode.

To [ACTV]: This command makes the other bank activ. (However, an interval of t_{RRD} is required.) Attempting to make the currently active bank active results in an illegal command.

From [REFRESH]

To [DESL], [NOP], [BST]: After an auto refresh cycle (after t_{RC}), the synchronous DRAM automatically enters the IDLE state.

Simplified State Diagram



- Automatic transition after completion of command.
- Transition resulting from command input.

Note: 1. After the auto-refresh operation, precharge operation is performed automatically and enter the IDLE state.

Mode Register Configuration

The mode register is set by the input to the address pins (A0 to A9) during mode register set cycles. The mode register consists of five sections, each of which is assigned to address pins.

A9 and A8: (OPCODE): The synchronous DRAM has two types of write modes. One is the burst write mode, and the other is the single write mode. These bits specify write mode.

Burst read and BURST WRITE: Burst write is performed for the specified burst length starting from the column address specified in the write cycle.

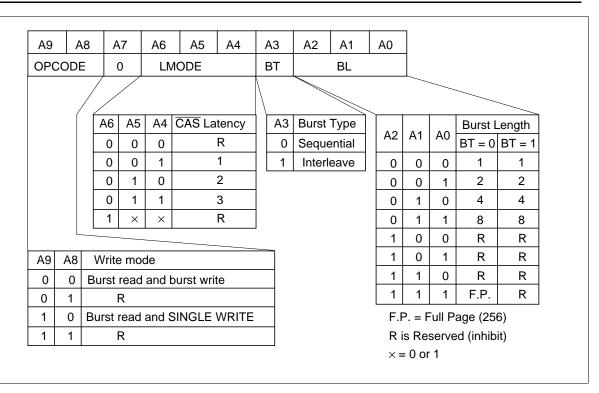
Burst read and SINGLE WRITE: Data is only written to the column address specified during the write cycle, regardless of the burst length.

A7: Keep this bit Low at the mode register set cycle.

A6, A5, A4: (LMODE): These pins specify the \overline{CAS} latency.

A3: (BT): A burst type is specified. When full-page burst is performed, only "sequential" can be selected.

A2, A1, A0: (BL): These pins specify the burst length.



Burst Sequence

| Ruret | lenath | - 2 |
|-------|--------|-----|

| Starting Ad. | Addressing | (decimal) |
|--------------|------------|------------|
| A0 | Sequence | Interleave |
| 0 | 0, 1, | 0, 1, |
| 1 | 1, 0, | 1, 0, |

Burst length = 4

| Startin | ng Ad. | Addressing(decimal) | | | | | | |
|---------|--------|-------------------------|---|--|--|--|--|--|
| A1 | A0 | Sequence Interleave | _ | | | | | |
| 0 | 0 | 0, 1, 2, 3, 0, 1, 2, 3, | | | | | | |
| 0 | 1 | 1, 2, 3, 0, 1, 0, 3, 2, | | | | | | |
| 1 | 0 | 2, 3, 0, 1, 2, 3, 0, 1, | | | | | | |
| 1 | 1 | 3, 0, 1, 2, 3, 2, 1, 0, | | | | | | |

Burst length = 8

| Star | ting A | d. | Addressing(decimal) | |
|------|--------|----|-------------------------|-------------------------|
| A2 | A1 | A0 | Sequence | Interleave |
| 0 | 0 | 0 | 0, 1, 2, 3, 4, 5, 6, 7, | 0, 1, 2, 3, 4, 5, 6, 7, |
| 0 | 0 | 1 | 1, 2, 3, 4, 5, 6, 7, 0, | 1, 0, 3, 2, 5, 4, 7, 6, |
| 0 | 1 | 0 | 2, 3, 4, 5, 6, 7, 0, 1, | 2, 3, 0, 1, 6, 7, 4, 5, |
| 0 | 1 | 1 | 3, 4, 5, 6, 7, 0, 1, 2, | 3, 2, 1, 0, 7, 6, 5, 4, |
| 1 | 0 | 0 | 4, 5, 6, 7, 0, 1, 2, 3, | 4, 5, 6, 7, 0, 1, 2, 3, |
| 1 | 0 | 1 | 5, 6, 7, 0, 1, 2, 3, 4, | 5, 4, 7, 6, 1, 0, 3, 2, |
| 1 | 1 | 0 | 6, 7, 0, 1, 2, 3, 4, 5, | 6, 7, 4, 5, 2, 3, 0, 1, |
| 1 | 1 | 1 | 7, 0, 1, 2, 3, 4, 5, 6, | 7, 6, 5, 4, 3, 2, 1, 0, |

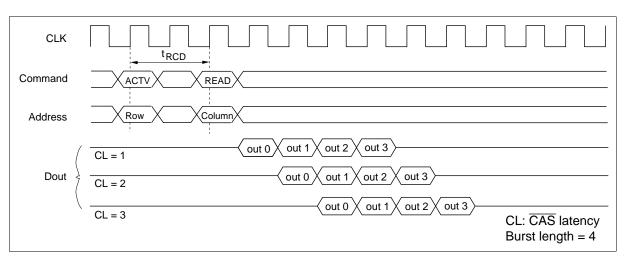
Operation of HM5221605 Series

Read/Write Operations

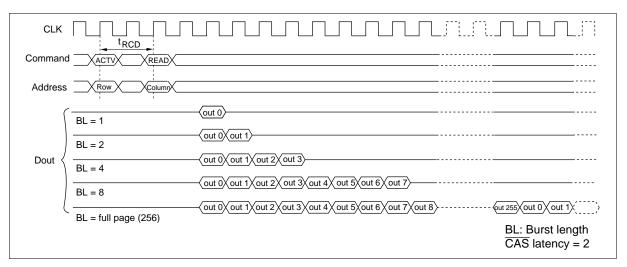
Bank active: Before executing a read or write operation, the corresponding bank and the row address must be activated by the bank active (ACTV) command. Either bank 0 or bank 1 is activated according to the status of the A9 pin, and the row address (AX0 to AX6, AX8) is activated by the A0 to A8 pins at the bank active command cycle. An interval of t_{RCD} is required between the bank active command input and the following read/write command input.

Read operation: A read operation starts when a read command is input. Output buffer becomes Low-Z in the (\overline{CAS} Latency - 1) cycle after read command set. HM5221605 series can perform a burst read operation. The burst length can be set to 1,2,4,8 or full-page (256). The start address for a burst read is specified by the column address (AY0 to AY7) and the bank select address (A9) at the read command set cycle. In a read operation, data output starts after the number of cycles specified by the \overline{CAS} Latency. The \overline{CAS} Latency can be set to 1, 2, 3. When the burst length is 1, 2, 4 or 8, the Dout buffer automatically becomes High-Z at the next cycle after the successive burst-length data has been output. When the burst length is full-page (256), data is repeatedly output until the burst stop command is input. The \overline{CAS} latency and burst length must be specified at the mode register.

CAS Latency



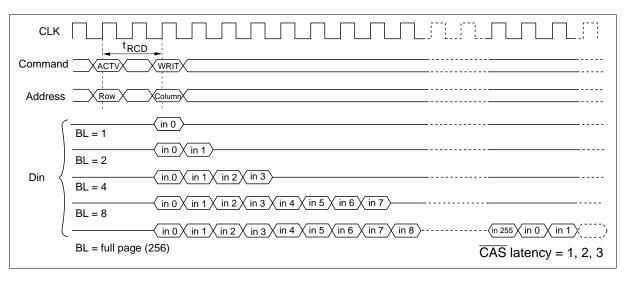
Burst Length



Write operation: Burst write or single write mode is selected by the OPCODE (A9, A8) of the mode register.

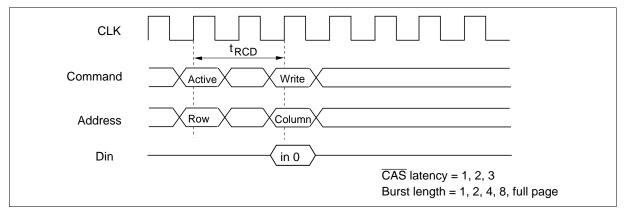
1. Burst write: A burst write operation is enabled by setting OPCODE (A9, A8) to (0, 0). A burst write starts in the same cycle as a write command set. (The latency of data input is 0.) The burst length can be set to 1, 2, 4, 8, and full-page, like burst read operations. The write start address is specified by the column address (AY0 to AY7) and the bank select address (A9) at the write command set cycle.

Burst Write



2. Single write: A single write operation is enabled by setting OPCODE (A9, A8) to (1, 0). In a single write operation, data is only written to the column address (AY0 to AY7) and the bank select address (A9) specified by the write command set cycle without regard to the burst length setting. (The latency of data input is 0).

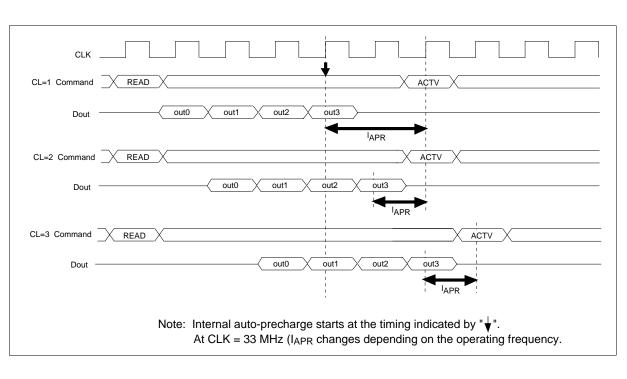
Single Write



Auto Precharge

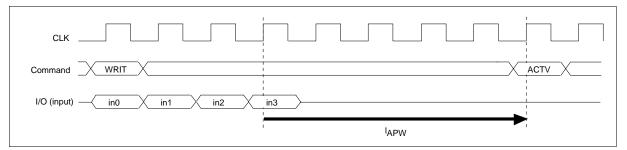
Read with auto precharge: In this operation, since precharge is automatically performed after completing a read operation, a precharge command need not be executed after each read operation. The command executed for the same bank after the execution of this command must be the bank active (ACTV) command. In addition, an interval defined by l_{APR} is required before execution of the next command.

| CAS latency | Precharge start cycle |
|--------------------|---|
| 3 | 2 cycle before the final data is output |
| 2 | 1 cycle before the final data is output |
| 1 | same cycle as the final data is output |

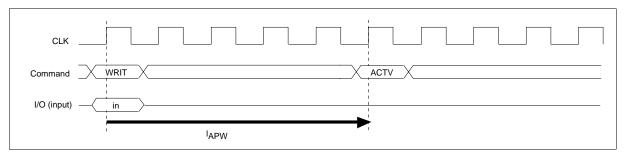


Write with auto precharge: In this operation, since precharge is automatically performed after completing a burst write or single write operation, a precharge command need not be executed after each write operation. The command executed for the same bank after the execution of this command must be the bank active (ACTV) command. In addition, an interval of l_{APW} is required between the final valid data input and input of the next command.

Burst Write (Burst Length = 4)



Single Write

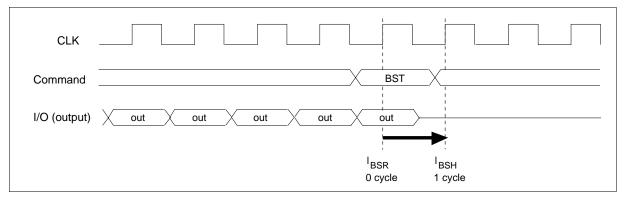


Full-page Burst Stop

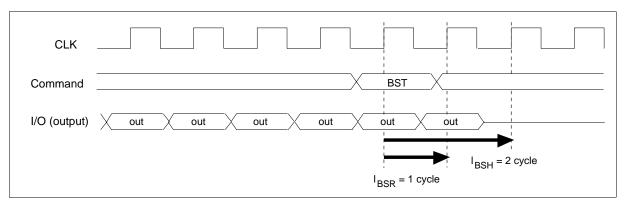
Burst stop command during burst read: The burst stop (BST) command is used to stop data output during a full-page burst. The BST command sets the output buffer to High-Z and stops the full-page burst read. The timing from command input to the last data changes depending on the \overline{CAS} latency setting. When the \overline{CAS} latency is 3, the data becomes invalid two cycles after the BST command. In addition, the BST command is valid only during full-page burst mode, and is invalid with burst lengths of 1, 2, 4 and 8.

| CAS latency | BST to valid data | BST to High impedance |
|-------------|-------------------|-----------------------|
| 1 | 0 | 1 |
| 2 | 1 | 2 |
| 3 | 2 | 3 |

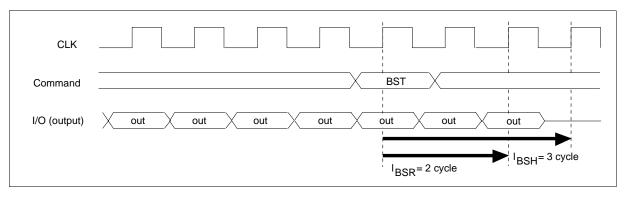
CAS Latency = 1, Burst Length = full page



CAS Latency = 2, Burst Length = full page

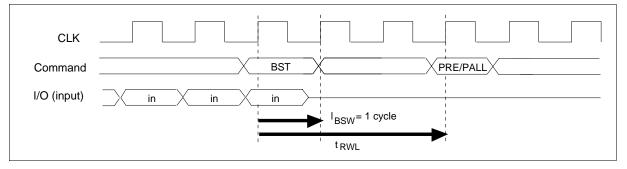


CAS Latency = 3, Burst Length = full page



Burst stop command at burst write: The burst stop command (BST command) is used to stop data input during a full-page burst write. Data is still written in the same cycle as the BST command, but no data is written in subsequent cycles. In addition, the BST command is only valid during full-page burst mode, and is invalid with burst lengths of 1, 2, 4 and 8. And an interval of t_{RWL} is required between the BST command and the next precharge command.

Burst Length = full page

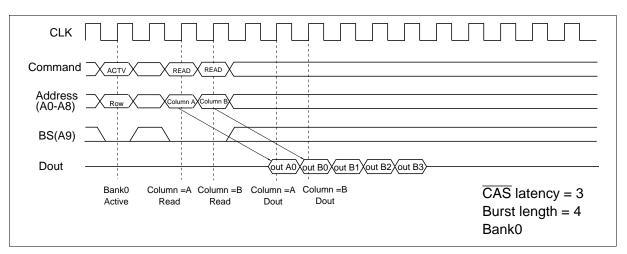


Command Intervals

Read command to Read command interval

1. Same bank, same ROW address: When another read command is executed at the same ROW address of the same bank as the preceding read command execution, the second read can be performed after an interval of no less than 1 cycle. Even when the first command is a burst read that is not yet finished, the data read by the second command will be valid.

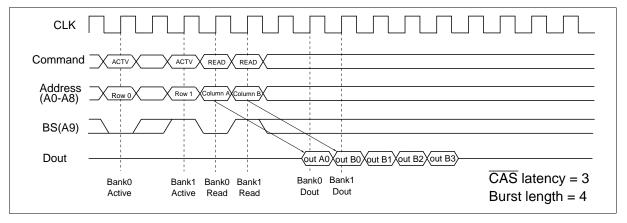
READ to READ Command Interval (same ROW address in same bank)



2. Same bank, different ROW address: When the ROW address changes on same bank, consecutive read commands cannot be executed; it is necessary to separate the two read commands with a precharge command and a bank-active command.

3. Different bank: When the bank changes, the second read can be performed after an interval of no less than 1 cycle, provided that the other bank is in the bank-active state. Even when the first command is a burst read that is not yet finished, the data read by the second command will be valid.

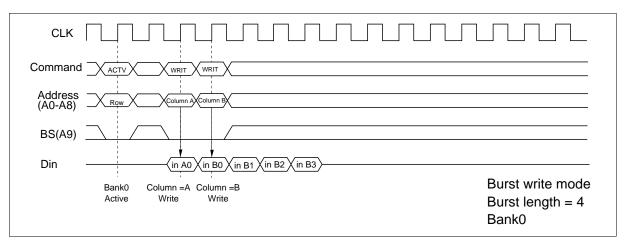
READ to READ Command Interval (different bank)



Write command to Write command interval

1. Same bank, same ROW address: When another write command is executed at the same ROW address of the same bank as the preceding write command, the second write can be performed after an interval of no less than 1 cycle. In the case of burst writes, the second write command has priority.

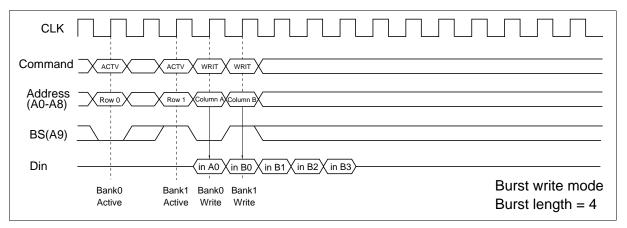
WRITE to WRITE Command Interval (same ROW address in same bank)



2. Same bank, different ROW address: When the ROW address changes, consecutive write commands cannot be executed; it is necessary to separate the two write commands with a precharge command and a bank-active command.

3. Different bank: When the bank changes, the second write can be performed after an interval of no less than 1 cycle, provided that the other bank is in the bank-active state. In the case of burst write, the second write command has priority.

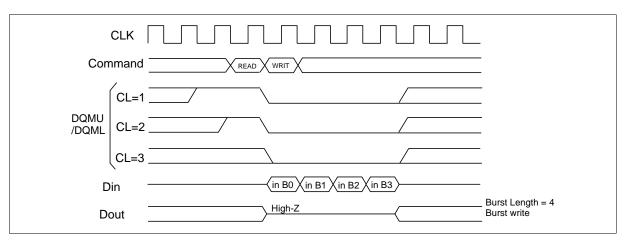
WRITE to WRITE Command Interval (different bank)



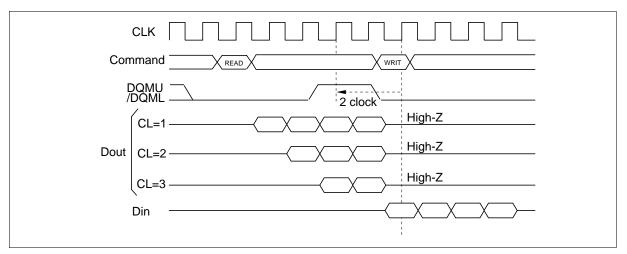
Read command to Write command interval

1. Same bank, same ROW address: When the write command is executed at the same ROW address of the same bank as the preceding read command, the write command can be performed after an interval of no less than 1 cycle. However, DQMU/DQML must be set High so that the output buffer becomes High-Z before data input.

READ to Write Command Interval (1)



READ to Write Command Interval (2)

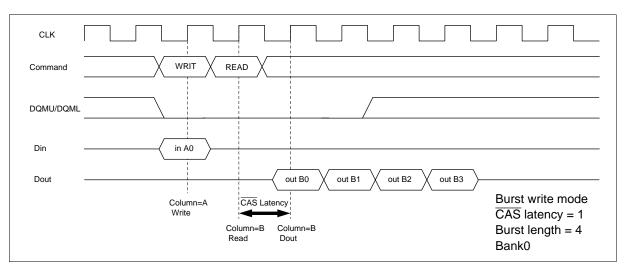


- 2. Same bank, different ROW address: When the ROW address changes, consecutive write commands cannot be executed; it is necessary to separate the two write commands with a precharge command or a bank-active command.
- **3. Different bank:** When the bank changes, the write command can be performed after an interval of no less than 1 cycle, provided that the other bank is in the bank-active state. However, DQML/DQMU must be set High so that the output buffer becomes High-Z before data input.

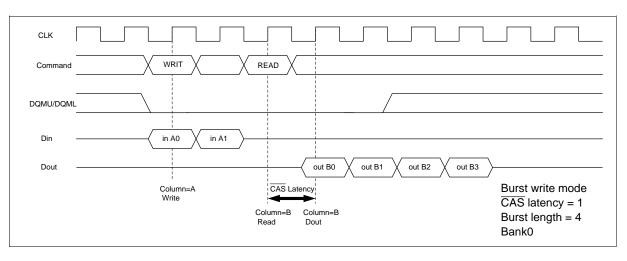
Write command to Read command interval

1. Same bank, same ROW address: When the read command is executed at the same ROW address of the same bank as the preceding write command, the write command can be performed after an interval of no less than 1 cycle. However, in the case of a burst write, data will continue to be written until one cycle before the read command is executed.

WRITE to READ Command Interval (1)



WRITE to READ Command Interval (2)

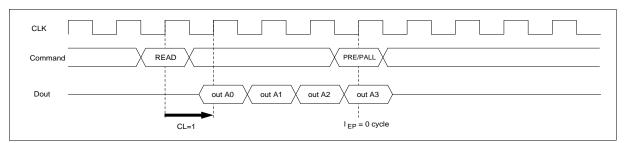


- 2. Same bank, different ROW address: When the ROW address changes, consecutive write commands cannot be executed; it is necessary to separate the two write commands with a precharge command and a bank-active command.
- **3. Different bank:** When the bank changes, the read command can be performed after an interval of no less than 1 cycle, provided that the other bank is in the bank-active state. However, in the case of a burst write, data will continue to be written until one cycle before the read command is executed (as in the case of the same bank and the same address).

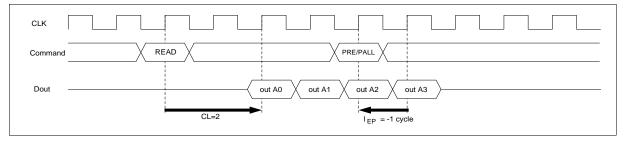
Read command to Precharge command interval (same bank): When the precharge command is executed for the same bank as the read command that preceded it, the minimum interval between the two commands is one cycle. However, since the output buffer then becomes High-Z after the cycles defined by l_{HZP} , there is a possibility that burst read data output will be interrupted, if the precharge command is input during burst read. To read all data by burst read, the cycles defined by l_{EP} must be assured as an interval from the final data output to precharge command execution.

READ to PRECHARGE Command Interval (same bank): To output all data

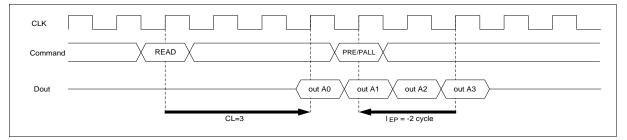
$\overline{\text{CAS}}$ Latency = 1, Burst Length = 4



$\overline{\text{CAS}}$ Latency = 2, Burst Length = 4

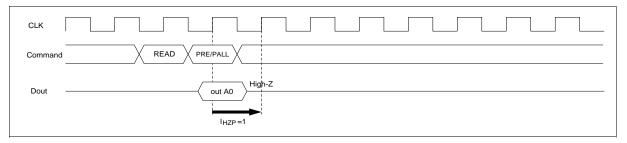


$\overline{\text{CAS}}$ Latency = 3, Burst Length = 4

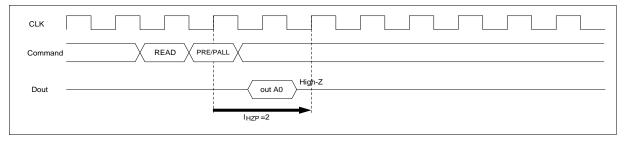


READ to PRECHARGE Command Interval (same bank): To stop output data

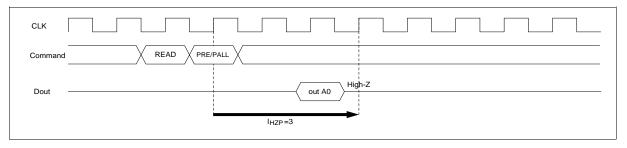
$\overline{\text{CAS}}$ Latency = 1, Burst Length = 2, 4, 8



CAS Latency = 2, Burst Length = 2, 4, 8



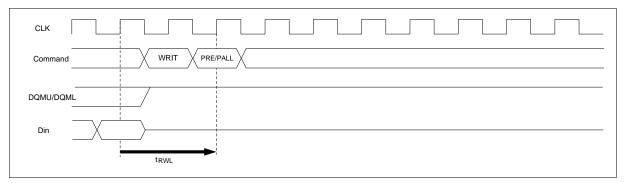
CAS Latency = 3, Burst Length = 2, 4, 8

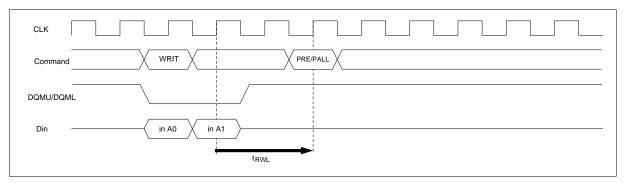


Write command to Precharge command interval (same bank): When the precharge command is executed for the same bank as the write command that preceded it, the minimum interval between the two commands is 1 cycle. However, if the burst write operation is unfinished, the input data must be masked by means of DQMU and DQML for assurance of the cycle defined by $t_{\rm RWL}$.

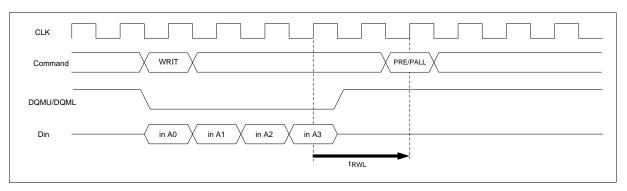
WRITE to PRECHARGE Command Interval (same bank)

Burst Length = 4 (To stop write operation)





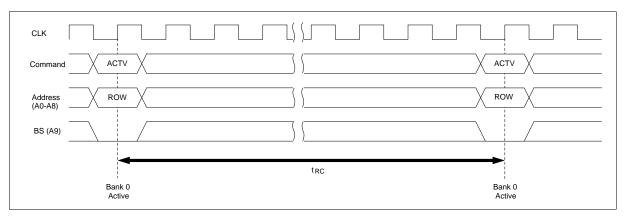
Burst Length = 4 (To write all data)



Bank active command interval

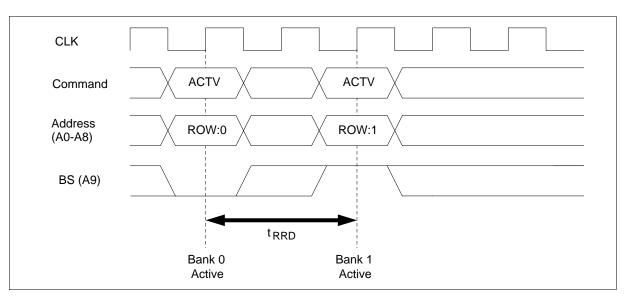
1. Same bank: The interval between the two bank-active commands must be no less than t_{RC} .

Bank active to bank active for same bank

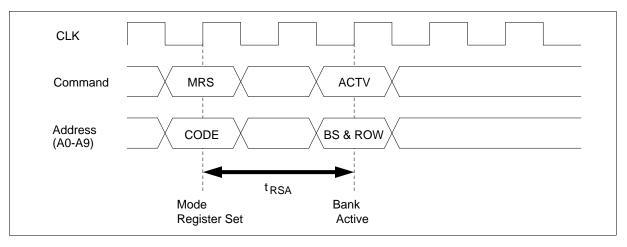


2. In the case of different bank-active commands: The interval between the two bank-active commands must be no less than t_{RRD} .

Bank active to bank active for different bank



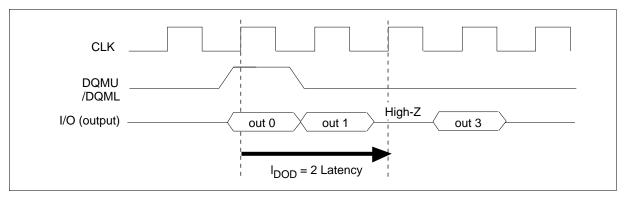
Mode register set to Bank-active command interval: The interval between setting the mode register and executing a bank-active command must be no less than t_{RSA} .



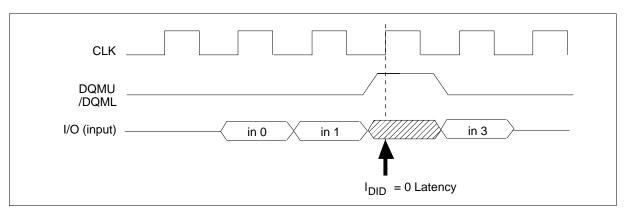
DQM Control

The DQMU and DQML mask the lower and upper bytes of the I/O data, respectively. The timing of DQMU/DQML is different during reading and writing.

Reading: When data is read, the output buffer can be controlled by DQMU/DQML. By setting DQMU/DQML to Low, the output buffer becomes Low-Z, enabling data output. By setting DQMU/DQML to High, the output buffer becomes High-Z, and the corresponding data is not output. However, internal reading operations continue. The latency of DQMU/DQML during reading is 2.



Writing: Input data can be masked by DQMU/DQML. By setting DQMU/DQML to Low, data can be written. In addition, when DQMU/DQML is set to High, the corresponding data is not written, and the previous data is held. The latency of DQMU/DQML during writing is 0.



Refresh

Auto refresh: All the banks must be precharged before executing an auto refresh command. Since the auto refresh command updates the interval counter every time it is executed and determines the banks and the ROW addresses to be refreshed, external address specification is not required. The refresh cycle is 512 cycles/8 ms. (512 cycles are required to refresh all the ROW addresses.) The output buffer becomes High-Z after auto refresh start. In addition, since a precharge has been completed by an internal operation after the auto refresh, an additional precharge operation by the precharge command is not required.

Self refresh: After executing a self refresh command, the self refresh operation continues while CKE is held Low. During self refresh operation, all ROW addresses are refreshed by the internal refresh timer. A self refresh is terminated by a self refresh exit command. After the self refresh, since it is impossible to determine the address of the last ROW to be refreshed, an auto refresh should immediately be performed for all addresses (512 cycles).

Others

Power down mode: The synchronous DRAM enters power down mode when CKE goes Low in the IDLE state. In power down mode, power consumption is suppressed by deactivating the input initial circuit. Power down mode continues while CKE is held Low. In addition, by setting CKE to High, the synchronous DRAM exits from the power down mode, and command input is enabled from the next cycle. In this mode, internal refresh is not performed.

Clock suspend mode: By driving CKE to Low during a bank-active or read/write operation, the synchronous DRAM enters clock suspend mode. During clock suspend mode, external input signals are ignored and the internal state is maintained. When CKE is driven High, the synchronous DRAM terminates clock suspend mode, and command input is enabled from the next cycle. For details, refer to the "CKE Truth Table".

Power up sequence: HM5221605 series has two types of power up sequence. Hitachi recommends that the DQMU/DQML and the CKE are set to High to ensure output to be in the high impedance and to prevent from bus contention.

- 1. During power up sequence, the DQMU/DQML and the CKE must be set to High. When 100 μ s has past after power on, all banks must be precharged using the precharge command. After t_{RP} delay, set the mode register. And after t_{RSA} delay, execute two or more cycles of auto refresh operation as dummy, an interval of t_{RC} is required between two auto refresh commands.
- 2. During power up sequence, the DQMU/DQML and the CKE must be set to High. When 200 μ s has past after power on, all banks must be precharged using the precharge command. After t_{RP} delay, set 8 or more auto refresh commands. And set the mode register set command to initialize the mode register.

Absolute Maximum Ratings

| Parameter | Symbol | Value | Unit | Notes |
|--|-----------------|--------------|------|-------|
| Voltage on any pin relative to V _{SS} | V_{T} | -1.0 to +5.5 | V | 1, 2 |
| Supply voltage relative to V _{SS} | V _{cc} | -1.0 to +4.6 | V | 2 |
| Short circuit output current | lout | 50 | mA | |
| Power dissipation | P _T | 1.0 | W | |
| Operating temperature | Topr | 0 to +70 | °C | |
| Storage temperature | Tstg | -55 to +125 | °C | |

Notes: 1. V_{H} (max) = 5.75 V for pulse width \leq 5 ns.

2. Respect to $V_{\rm ss}$.

Recommended DC Operating Conditions (Ta = $0 \text{ to } +70^{\circ}\text{C}$)

| Parameter | Symbol | Min | Max | Unit | Notes |
|--------------------|----------------------|------|-----|------|-------|
| Supply voltage | V_{cc} , $V_{cc}Q$ | 3.0 | 3.6 | V | 1 |
| | V_{ss} , $V_{ss}Q$ | 0 | 0 | V | |
| Input high voltage | V_{IH} | 2.0 | 5.5 | V | 1, 2 |
| Input low voltage | V _{IL} | -0.3 | 0.8 | V | 1, 3 |

Notes: 1. All voltage referred to V_{ss}

2. V_{IH} (max) = 5.75 V for pulse width \leq 5 ns

3. V_{IL} (min) = -1.0 V for pulse width ≤ 5 ns

DC Characteristics (Ta = 0 to 70°C, V_{CC} , V_{CC} , V_{CC} Q = 3.3 V \pm 0.3 V, V_{SS} , V_{SS} Q = 0 V)

HM5221605

| | | -15 | | -17 | | -20 | | _ | | |
|--------------------------------------|------------------|-----|-----|-----|-----|-----|-----|------|--|---------|
| Parameter | Symbol | Min | Max | Min | Max | Min | Max | Unit | Test conditions | Notes |
| Operating current | I _{CC1} | _ | 85 | _ | 75 | _ | 70 | mA | Burst length = 1 t_{RC} = min | 1, 2, 4 |
| Standby current | I _{CC2} | _ | 3 | _ | 3 | _ | 3 | mA | $CKE = V_{IL}, t_{CK} = min$ | 5 |
| (Bank Disable) | | _ | 2 | _ | 2 | _ | 2 | mA | $CKE = V_{IL}$ $CLK = V_{IL}$ or V_{IH} Fixed | 6 |
| | | _ | 33 | _ | 30 | _ | 26 | mA | $CKE = V_{IH},$ NOP command, $t_{CK} = min$ | 3 |
| Active standby current (Bank active) | I _{CC3} | _ | 7 | _ | 7 | _ | 7 | mA | $CKE = V_{IL}, t_{CK} = min,$ I/O = High-Z | 1, 2 |
| | | _ | 34 | _ | 31 | _ | 26 | mA | $\begin{aligned} CKE &= V_{IH}, \\ NOP & command \\ t_{CK} &= min, \ I/O &= High-Z \end{aligned}$ | 1, 2, 3 |
| Burst operating current (CL = 1) | I _{CC4} | _ | 65 | _ | 60 | _ | 50 | mA | t _{CK} = min, BL = 4 | 1, 2, 4 |
| (CL = 2) | I _{CC4} | _ | 100 | _ | 95 | _ | 80 | mA | _ | |
| (CL = 3) | I _{CC4} | _ | 105 | _ | 95 | _ | 85 | mA | _ | |
| Refresh current | I _{CC5} | _ | 70 | _ | 65 | _ | 60 | mΑ | $t_{RC} = min$ | |
| Self refresh current | I _{CC6} | _ | 2 | _ | 2 | _ | 2 | mA | $\begin{aligned} &V_{\text{IH}} \geq V_{\text{CC}} - 0.2 \\ &V_{\text{IL}} \leq 0.2 \ V \end{aligned}$ | 7 |
| Input leakage current | Iu | -10 | 10 | -10 | 10 | -10 | 10 | μΑ | 0 ≤ Vin ≤ V _{cc} | |
| Output leakage current | I _{LO} | -10 | 10 | -10 | 10 | -10 | 10 | μΑ | 0 ≤ Vout ≤ V _{cc} I/O = disable | |
| Output high voltage | V _{OH} | 2.4 | | 2.4 | _ | 2.4 | | V | $I_{OH} = -2 \text{ mA}$ | |
| Output low voltage | V _{OL} | _ | 0.4 | _ | 0.4 | _ | 0.4 | V | I _{OL} = 2 mA | |

Notes: 1. I_{cc} depends on output load condition when the device is selected. I_{cc} (max) is specified at the output open condition.

- 2. One bank operation.
- 3. Input signal transition is once per two CLK cycles.
- 4. Input signal transition is once per one CLK cycle.
- 5. After power down mode set, CLK operating current.
- 6. After power down mode set, no CLK operating current.
- 7. After self refresh mode set, self refresh current.

Capacitance (Ta = 25°C, V_{CC} , $V_{CC}Q = 3.3 V \pm 0.3 V$)

| Parameter | Symbol | Тур | Max | Unit | Notes | |
|-----------------------------|-----------------|-----|-----|------|---------|--|
| Input capacitance (Address) | C _{I1} | _ | 5 | pF | 1, 3 | |
| Input capacitance (Signals) | C _{I2} | _ | 5 | pF | 1, 3 | |
| Output capacitance (I/O) | Co | _ | 7 | pF | 1, 2, 3 | |

Notes: 1. Capacitance measured with Boonton Meter or effective capacitance measuring method.

- 2. $DQMU/DQML = V_{IH}$ to disable Dout.
- 3. This parameter is sampled and not 100% tested.

AC Characteristics (Ta = 0 to 70°C, V_{CC} , V_{CC} , V_{CC} Q = 3.3 V \pm 0.3 V, V_{SS} , V_{SS} Q = 0 V)

HM5221605

| | | -15 | | -17 | | -20 | | | |
|---------------------------------|------------------|-----|-----|-----|------|-----|-----|------|-------|
| Parameter | Symbol | Min | Max | Min | Max | Min | Max | Unit | Notes |
| System clock cycle time | | | | | | | | | |
| (CL = 1) | t _{CK} | 30 | _ | 34 | _ | 40 | _ | ns | _1 |
| (CL = 2,3) | t _{CK} | 15 | _ | 17 | _ | 20 | _ | ns | |
| CLK high pulse width | t _{ckh} | 4.5 | _ | 7 | _ | 8 | | ns | 1 |
| CLK low pulse width | t _{CKL} | 4.5 | _ | 7 | _ | 8 | _ | ns | 1 |
| Access time from CLK | | | | | | | | | |
| (CL = 1) | t _{AC} | _ | 30 | _ | 34 | _ | 38 | ns | 1, 2 |
| (CL = 2) | t _{AC} | _ | 15 | _ | 16.5 | _ | 18 | ns | _ |
| (CL = 3) | t _{AC} | _ | 13 | _ | 15.5 | _ | 18 | ns | _ |
| Read command to data valid time | | | | | | | | | |
| (CL = 1) | t_{ACK} | _ | 30 | _ | 34 | _ | 38 | ns | 1, 2 |
| (CL = 2) | t _{ACK} | _ | 30 | _ | 33.5 | _ | 38 | ns | _ |
| (CL = 3) | t _{ACK} | _ | 43 | _ | 49.5 | _ | 58 | ns | _ |
| Data-out hold time | | | | | | | | | |
| (CL = 1) | t_{OH} | 4 | _ | 4 | _ | 4 | _ | ns | 1, 2 |
| (CL = 2, 3) | t _{oh} | 2 | _ | 2 | _ | 2 | | ns | _ |
| CLK to Data-out low impedance | t _{LZ} | 0 | _ | 0 | _ | 0 | _ | ns | 1, 2 |
| CLK to Data-out high impedance | | | | | | | | | |
| (CL = 1) | t_{HZ} | 4 | 15 | 4 | 17 | 4 | 19 | ns | 1, 3 |
| (CL = 2, 3) | t_{HZ} | 2 | 10 | 2 | 12 | 2 | 14 | ns | |
| | | | | | | | | | |

AC Characteristics (Ta = 0 to 70°C, V_{CC} , V_{CC} , $V_{CC}Q = 3.3 \text{ V} \pm 0.3 \text{ V}$, V_{SS} , $V_{SS}Q = 0 \text{ V}$) (cont.)

HM5221605

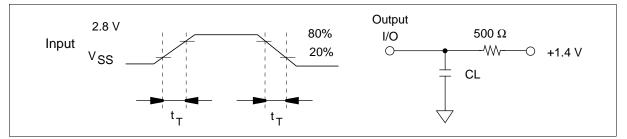
| | | 11W13221003 | | | | | | | |
|---|-------------------|-------------|-------------|-----|-------|-----|-------|------|-------|
| | | -15 | -15 -17 -20 | | | =' | | | |
| Parameter | Symbol | Min | Max | Min | Max | Min | Max | Unit | Notes |
| Data-in setup time | t _{DS} | 4 | _ | 4 | _ | 4 | _ | ns | 1 |
| Data in hold time | t _{DH} | 2 | _ | 2 | _ | 2 | _ | ns | 1 |
| Address setup time | t _{AS} | 4 | _ | 4 | _ | 4 | _ | ns | 1 |
| Address hold time | t _{AH} | 2 | _ | 2 | _ | 2 | _ | ns | 1 |
| CKE setup time | t _{CES} | 4 | _ | 4 | _ | 4 | _ | ns | 1, 4 |
| CKE setup time for CKE function exit | t _{CESP} | 13 | _ | 15 | _ | 17 | _ | ns | 1, 5 |
| CKE hold time | t _{CEH} | 2 | _ | 2 | _ | 2 | _ | ns | 1 |
| CKE hold time for CKE function exit | t _{CEHP} | 17 | _ | 19 | _ | 22 | _ | ns | 1, 6 |
| $\overline{\text{Command }(\overline{\text{CS}},\overline{\text{RAS}},\overline{\text{CAS}},\overline{\text{WE}},\text{DQM})}$ setup time | t _{cs} | 4 | _ | 4 | _ | 4 | _ | ns | 1 |
| $\overline{\text{Command }(\overline{\text{CS}},\overline{\text{RAS}},\overline{\text{CAS}},\overline{\text{WE}},\text{DQM})}$ hold time | t _{CH} | 2 | _ | 2 | _ | 2 | _ | ns | 1 |
| Ref/Active to Ref/Active command period | t _{RC} | 110 | _ | 120 | _ | 130 | _ | ns | 1 |
| Active to precharge command period | t _{RAS} | 70 | 10000 | 75 | 10000 | 80 | 10000 | ns | 1 |
| Active to precharge on full page mode | t _{RASC} | _ | 80000 | _ | 80000 | _ | 80000 | ns | 1 |
| Active command to column command (same bank) | t _{RCD} | 30 | _ | 34 | _ | 40 | _ | ns | 1 |
| Precharge to active command period | t _{RP} | 30 | _ | 34 | _ | 40 | _ | ns | 1 |
| The last data-in to Precharge lead time | t _{RWL} | 30 | _ | 34 | _ | 40 | _ | ns | 1 |
| Active (a) to Active (b) command period | t _{RRD} | 30 | _ | 34 | _ | 40 | _ | ns | 1 |
| Register set to active command | t _{RSA} | 30 | _ | 34 | _ | 40 | _ | ns | 1 |
| Transition time (rise to fall) | t _T | 1 | 5 | 1 | 5 | 1 | 5 | ns | |
| Refresh period | t _{REF} | _ | 8 | _ | 8 | _ | 8 | ms | |

Notes: 1. AC measurement assumes $t_T = 1$ ns. Reference level for timing of input signals is 1.40 V.

- 2. Access time is measured at 1.40 V. Load condition is $C_L = 50 \text{ pF}$ with current source.
- 3. t_{HZ} (max) defines the time at which the outputs achives \pm 200 mV. Load condition is $C_L = 5$ pF with current source.
- 4. t_{CES} define CKE setup time to CLK rising edge except power down exit command and active clock suspend exit command.
- t_{CESP} define CKE setup time to CLK rising edge for power down exit command and active clock suspend exit command.
- 6. t_{CEHP} define CLK rising edge to CKE hold time for self refresh exit command, power down exit command and active clock suspend exit command.

Test Conditions

- Input and output timing reference levels: 1.4 V
- Input waveform and output load: See following figures.



HM5221605

Relationship Between Frequency and Minimum Latency

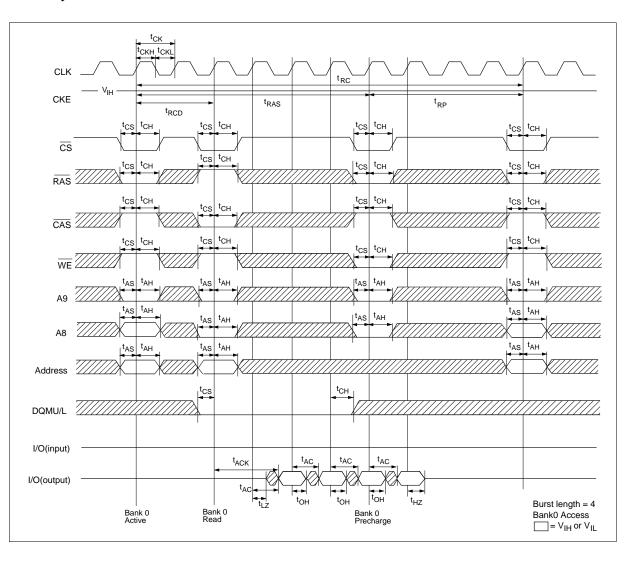
| Damamadan | | 45 | | 47 | | | | |
|---|------------------|-----|----|----------|----|-----|----|------------------------------|
| Parameter | | -15 | | -17 | | -20 | | _ |
| Frequency (MHz) | Cumb al | 66 | 33 | 58 47 | 29 | 50 | 25 | Nata |
| t _{ck} (ns) | Symbol | 15 | 30 | 17 | 34 | 20 | 40 | Note |
| Active command to column command (same bank) | t _{RCD} | 2 | 1 | 2 | 1 | 2 | 1 | 1 |
| Active command to active command (same bank) | t _{RC} | 7 | 4 | 7 | 4 | 6 | 3 | $1, \\ = [t_{RAS} + t_{RP}]$ |
| Active command to precharge command (same bank) | t _{RAS} | 5 | 3 | 5 | 3 | 4 | 2 | 1 |
| Precharge command to active command (same bank) | t _{RP} | 2 | 1 | 2 | 1 | 2 | 1 | 1 |
| Last data input to precharge command (same bank) | t _{RWL} | 2 | 1 | 2 | 1 | 2 | 1 | 1 |
| Active command to active command (different bank) | t _{RRD} | 2 | 1 | 2 | 1 | 2 | 1 | 1 |
| Last data in to active command (auto precharge, same bank) | I _{APW} | 4 | 2 | 4 | 2 | 4 | 2 | $= [t_{RWL} + t_{RP}]$ |
| Self refresh exit to command input | I _{SEC} | 8 | 4 | 8 | 4 | 7 | 4 | |
| Precharge command to high impedance | | | | | | | | |
| (CAS latency = 1) | I_{HZP} | _ | 1 | _ | 1 | _ | 1 | |
| (CAS latency = 2) | I _{HZP} | 2 | 2 | 2 | 2 | 2 | 2 | |
| (CAS latency = 3) | I _{HZP} | 3 | 3 | 3 | 3 | 3 | 3 | |
| Last data out to active command (auto precharge, same bank) | | | | | | | | |
| (CAS latency = 1) | I_{APR} | _ | 2 | _ | 1 | _ | 1 | $= [t_{RP}]$ |
| (CAS latency = 2,3) | I _{APR} | 2 | 1 | 1 | 0 | 1 | 0 | = [t _{RP}] - 1 |

| | | HM5221605 | | | | | | |
|--|------------------|-----------|----------|----------|----------|----------|----------|--------------|
| Parameter | | -15 | | -17 | | -20 | | _ |
| Frequency (MHz) t_{cK} (ns) | Symbol | 66 15 | 33 30 | 58 17 | 29 34 | 50 20 | 25 40 | Note |
| Last data out to precharge (early precharge) (CAS latency = 1) | I _{EP} | _ | 0 | _ | 0 | _ | 0 | |
| (CAS latency = 2) | I_{EP} | -1 | -1 | -1 | -1 | -1 | -1 | |
| (CAS latency = 3) | I_{EP} | -2 | -2 | -2 | -2 | -2 | -2 | |
| Column command to column command | I _{CCD} | 1 | 1 | 1 | 1 | 1 | 1 | |
| Write command to data in latency | I_{WCD} | 0 | 0 | 0 | 0 | 0 | 0 | |
| DQM to data in | I _{DID} | 0 | 0 | 0 | 0 | 0 | 0 | |
| DQM to data out | I _{DOD} | 2 | 2 | 2 | 2 | 2 | 2 | |
| CKE to CLK disable | I _{CLE} | 1 | 1 | 1 | 1 | 1 | 1 | |
| Register set to active command | t _{RSA} | 2 | 1 | 2 | 1 | 2 | 1 | |
| CS to command disable | I _{CDD} | 0 | 0 | 0 | 0 | 0 | 0 | |
| Power down exit to command input | I _{PEC} | 1 | 1 | 1 | 1 | 1 | 1 | |
| Burst stop to output valid data hold (CAS latency = 1) | I _{BSR} | _ | 0 | _ | 0 | _ | 0 | |
| (CAS latency = 2) | I _{BSR} | 1 | 1 | 1 | 1 | 1 | 1 | |
| (CAS latency = 3) | I _{BSR} | 2 | 2 | 2 | 2 | 2 | 2 | |
| Burst stop to output high impedance (CAS latency = 1) | I _{BSH} | _ | 1 | _ | 1 | _ | 1 | |
| (CAS latency = 2) | I _{BSH} | 2 | 2 | 2 | 2 | 2 | 2 | |
| $(\overline{CAS} \text{latency} = 3)$ | I _{BSH} | 3 | 3 | 3 | 3 | 3 | 3 | |
| Burst stop to write data ignore | I _{BSW} | 1 | 1 | 1 | 1 | 1 | 1 | |

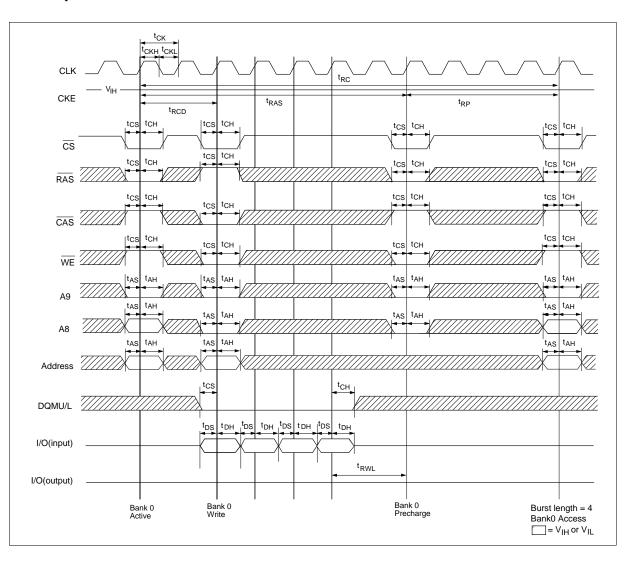
Note: 1. t_{RCD} to t_{RRD} are recommended value.

Timing Waveforms

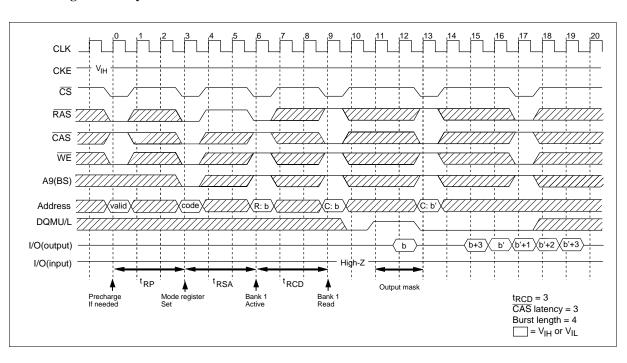
Read Cycle



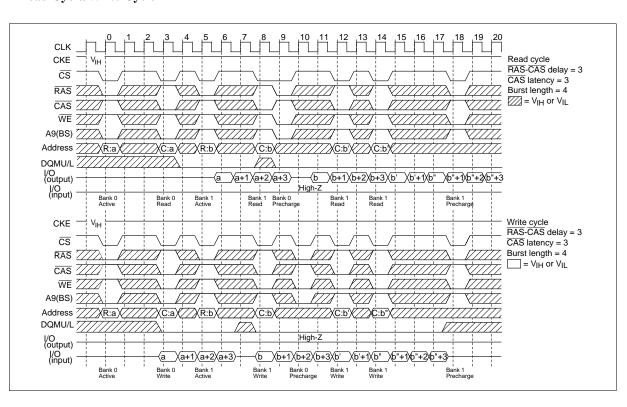
Write Cycle



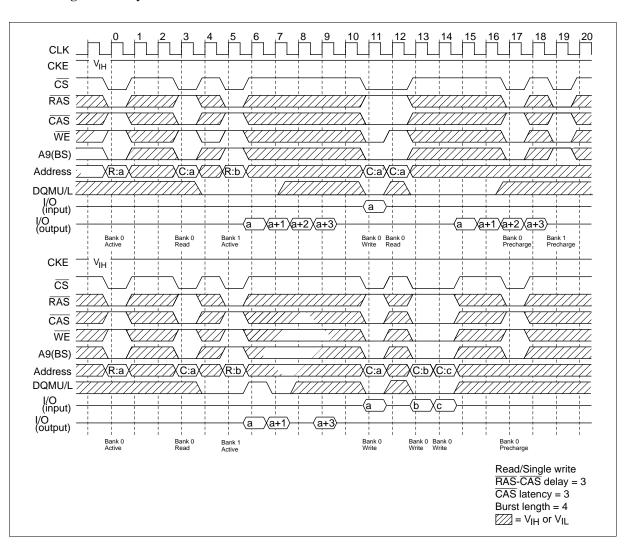
Mode Register Set Cycle



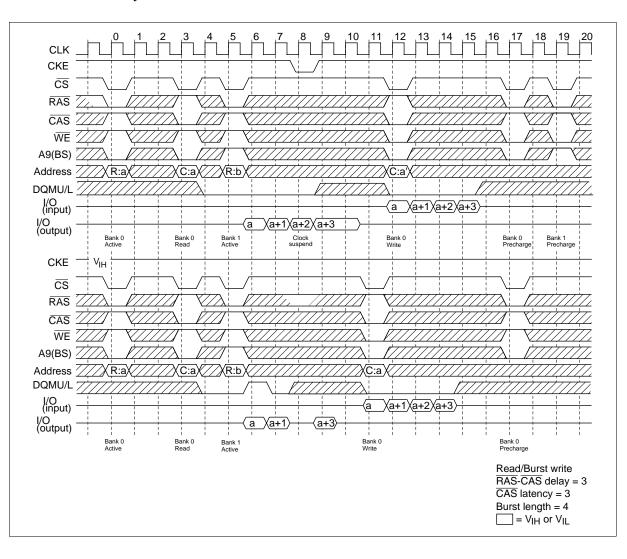
Read Cycle/Write Cycle



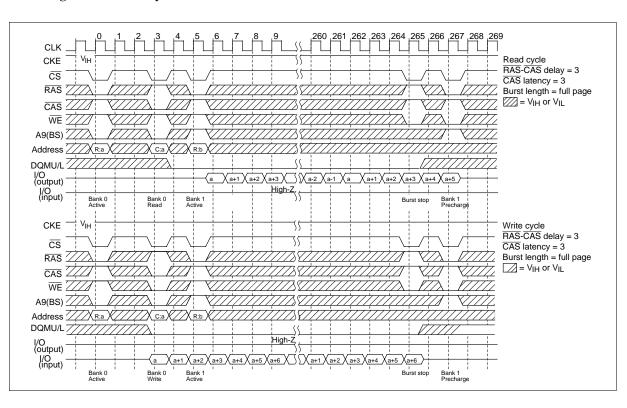
Read/Single Write Cycle



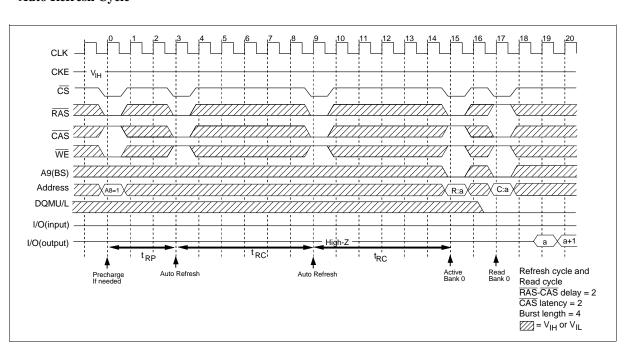
Read/Burst Write Cycle



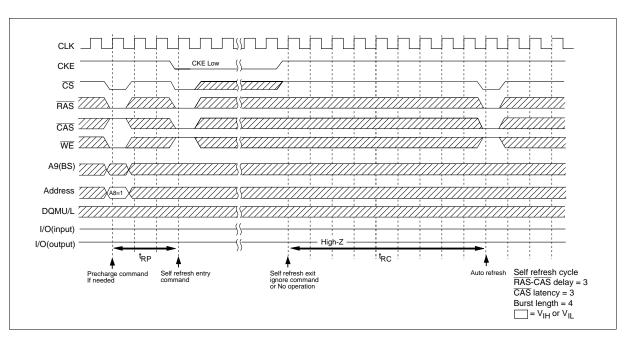
Full Page Read/Write Cycle



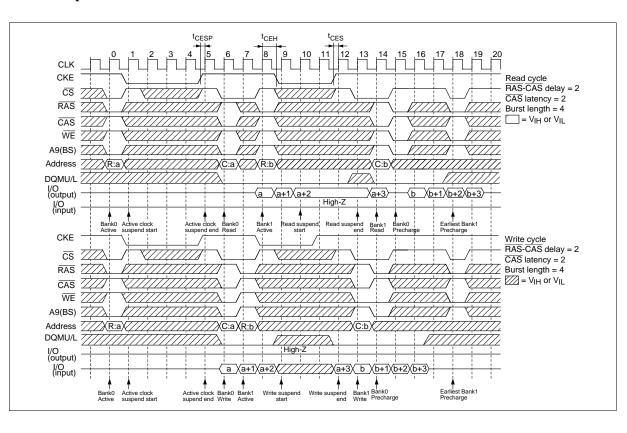
Auto Refresh Cycle



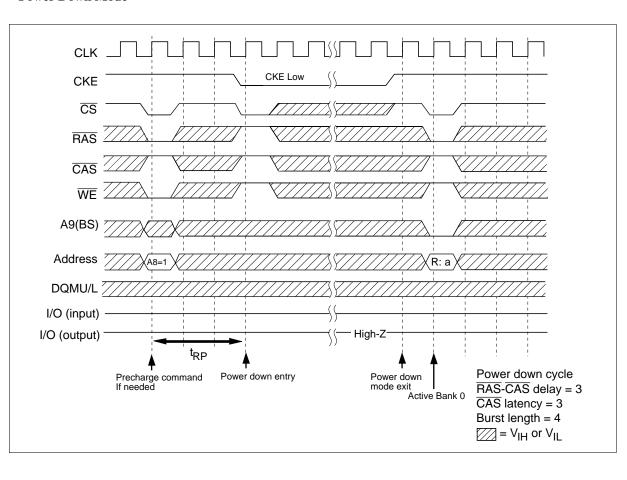
Self Refresh Cycle



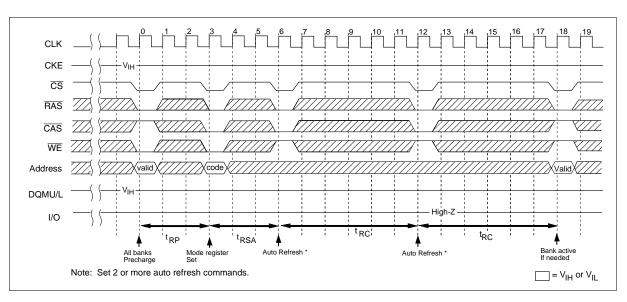
Clock Suspend Mode



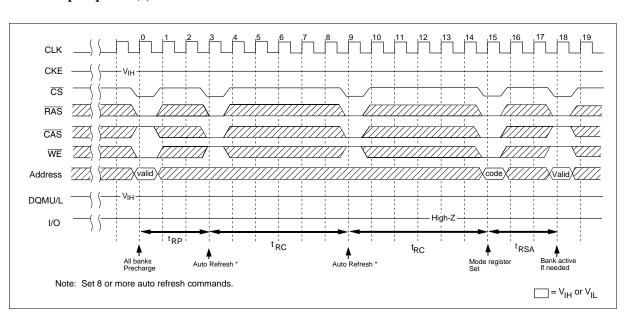
Power Down Mode



Power Up Sequence (1)



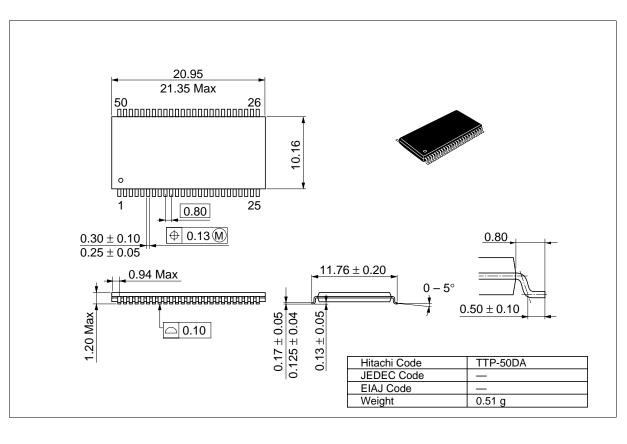
Power Up Sequence (2)



Package Dimensions

HM5221605TT Series (TTP-50DA)

Unit: mm



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Revision Record

| Rev. | Date | Contents of Modification | Drawn by | Approved by |
|------|---------------|---|-------------|-------------|
| 0.0 | Nov. 18, 1993 | Initial issue | S. Ishikawa | T. Kizaki |
| 0.1 | Sep. 22, 1994 | Clock frequency: 50/57/66 MHz to 50/58/66 MHz Pin Functions: Change of description Simplified State Diagram Change of order and Simplified State Diagram Addition of note Command Operation: Addition of description DQM Truth Table and CKE Truth Table: Change of description Function Truth Table: Addition of note2,3 and description Mode Register Configuration: Change of description Change of order for Burst Sequence Operation of HM5221605 Series: Change of description and figures DC Characteristics: Addition of note2, 3, 4, 5, 6 and 7 I _{cc1} max: 80/70/65 mA to 85/75/70mA I _{cc2} max: 25/22/20 mA to 33/30/26mA I _{cc3} max: 30/26/23 mA to 34/31/26 mA I _{cc4} (CL = 1)max: 55/50/45 mA to 65/60/50 mA I _{cc4} (CL = 2)max: 100/90/80 mA to 100/95/80 mA Capacitance: Addition of note3 AC Characteristics: Deletion of note4 and 5 Relationship Between Frequency and Minimum Latency t _{RC} : 8/5/7/4/6/3 to 8/4/7/4/7/4 Addition of I _{EP} (CL = 3): -2/-2/-2/-2/-2 Addition of note 1 Change of Timing Waveforms Addition of Power UP Sequence Change of name for Mode Register Write Cycle to Mode Register Set Cycle Change of Package type: TTP-50D to TTP-50DA | M.Sakamoto | T. Kizaki |
| 1.0 | Jun. 20, 1995 | Operation of HM5221605 Series Addition of figure for READ to WRITE Command Interval(2) Change of description for Power-up sequence Adsolute Maximum Ratings: Addition of note2 Relationship Between Frequency and Minimum Latency t _{RC} : 8/5/7/4/7/4 to 8/5/8/4/7/4 I _{SEC} : 8/5/7/4/7/4 to 8/4/8/4/7/4 Addition of I _{BSR} (CL = 3): 2/2/2/2/2/2 Timing Waveforms Addition of Power UP Sequence (2) | M.Sakamoto | T. Kizaki |

Revision Record (cont)

| Rev. | Date | Contents of Modification | Drawn by | Approved by |
|------|---------------|--|----------|-------------|
| 2.0 | Nov. 14, 1996 | Change of Format | | |
| | | AC Characteristics | | |
| | | t _{CKH} min: 6/7/8 ns to 4.5/7/8 ns | | |
| | | t _{CKI} min: 6/7/8 ns to 4.5/7/8 ns | | |
| | | t _{RP} min: 34/34/40 ns to 30/34/40 ns | | |
| | | Addition of t _{CEHP} min 17/19/22 ns | | |
| | | Addition of notes5, 6 | | |
| | | Change of note4 | | |
| | | Relationship Between Frequency and Minimum Latency | | |
| | | t _{RC} : 8/5/8/4/7/4 to 7/4/7/4/6/3 | | |
| | | t _{pp} : 3/2/2/1/2/1 to 2/1/2/1/2/1 | | |
| | | I _{APW} : 5/3/4/2/4/2 to 4/2/4/2 | | |
| | | Deletion of note2: $CL = \overline{CAS}$ latency | | |